

Figure 1.6 IAS Structure

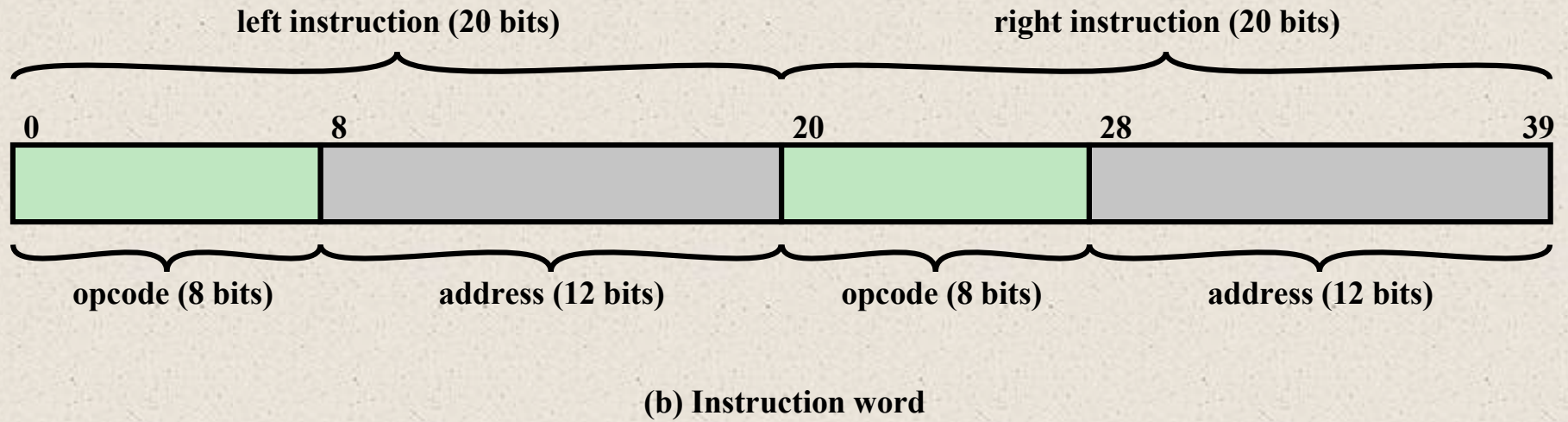
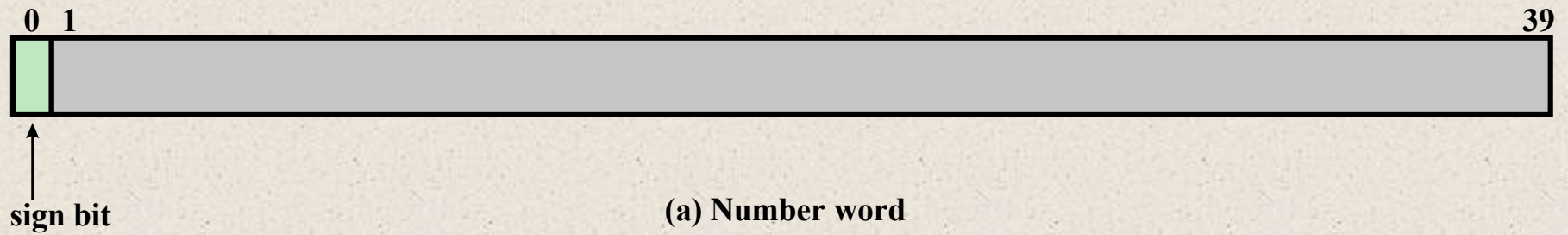


Figure 1.7 IAS Memory Formats



Registers

Memory buffer register (MBR)

- Contains a word to be stored in memory or sent to the I/O unit
- Or is used to receive a word from memory or from the I/O unit

Memory address register (MAR)

- Specifies the address in memory of the word to be written from or read into the MBR

Instruction register (IR)

- Contains the 8-bit opcode instruction being executed

Instruction buffer register (IBR)

- Employed to temporarily hold the right-hand instruction from a word in memory

Program counter (PC)

- Contains the address of the next instruction pair to be fetched from memory

Accumulator (AC) and multiplier quotient (MQ)

- Employed to temporarily hold operands and results of ALU operations



Table 1.1

The IAS

Instruction Set

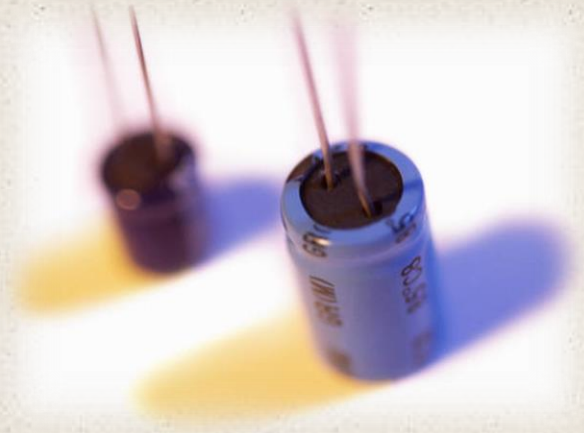
Instruction Type	Opcode	Symbolic Representation	Description
Data transfer	00001010	LOAD MQ	Transfer contents of register MQ to the accumulator AC
	00001001	LOAD MQ,M(X)	Transfer contents of memory location X to MQ
	00100001	STOR M(X)	Transfer contents of accumulator to memory location X
	00000001	LOAD M(X)	Transfer M(X) to the accumulator
	00000010	LOAD -M(X)	Transfer -M(X) to the accumulator
	00000011	LOAD M(X)	Transfer absolute value of M(X) to the accumulator
	00000100	LOAD - M(X)	Transfer - M(X) to the accumulator
Unconditional branch	00001101	JUMP M(X,0:19)	Take next instruction from left half of M(X)
	00001110	JUMP M(X,20:39)	Take next instruction from right half of M(X)
Conditional branch	00001111	JUMP+ M(X,0:19)	If number in the accumulator is nonnegative, take next instruction from left half of M(X)
		<i>JU MP + M(X ,20: 39)</i>	<i>If number in the accumulator is nonnegative, take next instruction from right half of M(X)</i>
Arithmetic	00000101	ADD M(X)	Add M(X) to AC; put the result in AC
	00000111	ADD M(X)	Add M(X) to AC; put the result in AC
	00000110	SUB M(X)	Subtract M(X) from AC; put the result in AC
	00001000	SUB M(X)	Subtract M(X) from AC; put the remainder in AC
	00001011	MUL M(X)	Multiply M(X) by MQ; put most significant bits of result in AC, put least significant bits in MQ
	00001100	DIV M(X)	Divide AC by M(X); put the quotient in MQ and the remainder in AC
	00010100	LSH	Multiply accumulator by 2; i.e., shift left one bit position
	00010101	RSH	Divide accumulator by 2; i.e., shift right one position
Address modify	00010010	STOR M(X,8:19)	Replace left address field at M(X) by 12 rightmost bits of AC
	00010011	STOR M(X,28:39)	Replace right address field at M(X) by 12 rightmost bits of AC

(Table can be found on page 17 in the textbook.)

+ History of Computers

Second Generation: Transistors

- Smaller
- Cheaper
- Dissipates less heat than a vacuum tube
- Is a *solid state device* made from silicon
- Was invented at Bell Labs in 1947
- It was not until the late 1950's that fully transistorized computers were commercially available



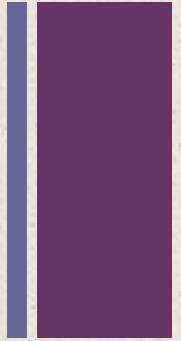


Table 1.2

Computer Generations

Generation	Approximate Dates	Technology	Typical Speed (operations per second)
1	1946–1957	Vacuum tube	40,000
2	1957–1964	Transistor	200,000
3	1965–1971	Small and medium scale integration	1,000,000
4	1972–1977	Large scale integration	10,000,000
5	1978–1991	Very large scale integration	100,000,000
6	1991–	Ultra large scale integration	>1,000,000,000

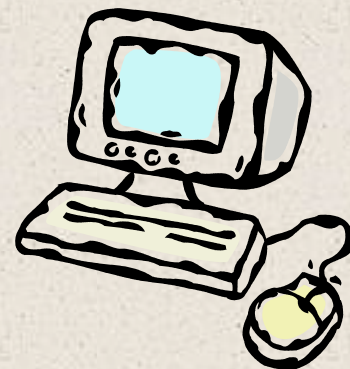


Second Generation Computers



■ Introduced:

- More complex arithmetic and logic units and control units
- The use of high-level programming languages
- Provision of *system software* which provided the ability to:
 - Load programs
 - Move data to peripherals
 - Libraries perform common computations

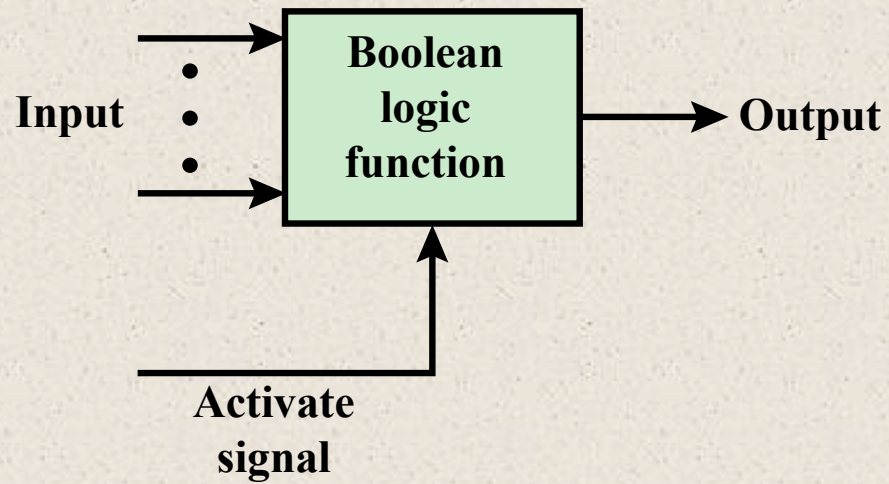


History of Computers

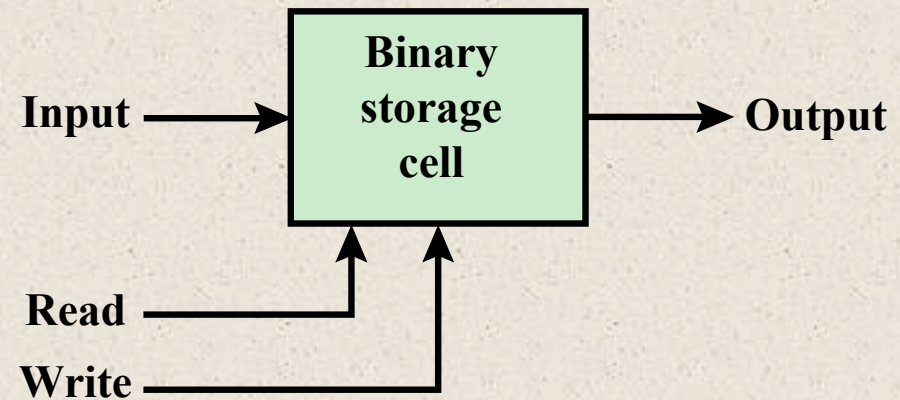
Third Generation: Integrated Circuits



- 1958 – the invention of the integrated circuit
- *Discrete component*
 - Single, self-contained transistor
 - Manufactured separately, packaged in their own containers, and soldered or wired together onto masonite-like circuit boards
 - Manufacturing process was expensive and cumbersome
- The two most important members of the third generation were the IBM System/360 and the DEC PDP-8



(a) Gate



(b) Memory cell

Figure 1.10 Fundamental Computer Elements



Integrated Circuits

- Data storage – provided by memory cells
- Data processing – provided by gates
- Data movement – the paths among components are used to move data from memory to memory and from memory through gates to memory
- Control – the paths among components can carry control signals
- A computer consists of gates, memory cells, and interconnections among these elements
- The gates and memory cells are constructed of simple digital electronic components
- Exploits the fact that such components as transistors, resistors, and conductors can be fabricated from a semiconductor such as silicon
- Many transistors can be produced at the same time on a single wafer of silicon
- Transistors can be connected with a processor metallization to form circuits

+ IBM System/360



- Announced in 1964
- Product line was incompatible with older IBM machines
- Was the success of the decade and cemented IBM as the overwhelmingly dominant computer vendor
- The architecture remains to this day the architecture of IBM's mainframe computers
- Was the industry's first planned family of computers
 - Models were compatible in the sense that a program written for one model should be capable of being executed by another model in the series

+ Family Characteristics



Similar or
identical
instruction set

Similar or
identical
operating
system

Increasing
speed

Increasing
number of I/O
ports

Increasing
memory size

Increasing cost