Question 2: Speed typing!

This is the on-screen keyboard from one of the video communication devices we use in our office

Α	В	С	D	Е	F	G	Н	ı	J	K	L	М	N	0	Р	Q	R	S	Т	U	٧	W	Χ	Υ	Z
а	b	С	d	е	f	g	h	i	j	k	ı	m	n	0	р	q	r	S	t	u	V	W	Х	У	Z
0	1	2	3	4	5	6	7	8	9	!	@	#	\$	%	٨	&	*	()	?	/		١	+	-
`	~	[]	{	}	<	>				S	PAC	Ε				,	;	:	,	11	_	=	В	S

The on-screen keyboard comes with the following remote control:

	Up	
Left	Enter	Right
	Down	

Write an algorithm that calculates:

- The most efficient way to enter any given sentence in terms of number of key-strokes on the relative might be more than one way.
- The actual sequence of key-presses on the remote control for each solution.

The following rules apply:

- The initial position of the cursor is at the first character of the sentence that needs to be en
- Only one cursor key can be pressed on the remote control at the same time.
- When the cursor is on the top row and you press *cursor-up* on the remote control, the cursor-up corresponding column on the bottom row. Example: from **E** to **{**
- The same applies to the most left column, the most right column and the bottom-row whe *right*, *cursor-left* and *cursor-down* are pressed on the remote control.
- Special moves:
 - When the cursor is on the **space bar** and *cursor-down* is pressed on the remote conto
 to J.
 - When the cursor is on the **space bar** and *cursor-up* is pressed on the remote contro
 #.
 - When the cursor is on J, K, L, M, N, O or P and cursor-up is pressed on the remote comove to the space bar.
 - o When the cursor is on 9, !, @, #, \$, % or ^ and cursor-down is pressed, the cursor will
 - When the cursor is on **back space (BS)** and *cursor-down* is pressed on the remote comove to **Z**.

- When the cursor is on **back space (BS)** and *cursor-up* is pressed on the remote cont
 to -.
- When the cursor is on Y or Z and cursor-up is pressed on the remote control, the curspace (BS)
- When the cursor is on + or and cursor-down is pressed on the remote control, the c
 space (BS)

Coding requirements:

- Please code your solution in PHP
- Your solution must include unit tests

Solution

The key under 8 seems blank, much like space but it is separated from space so it can't be space. it was. While awaiting reply I assumed 2 scenarios:

- a- That key is disabled, we can't traverse that, we can't enter it.(empty spot, no key at all)
- b- That key can't be entered, but it can be traversed(unprogrammed key).

So I coded my class to accept both possibilities. Graph's getInstance's first argument(and the only on whether to assume it as (a) or (b).

Here is the code structure:

app/src/{Graph.php, InvalidArgumentException.php, KeyPress.php, KeySequenceGenerator.php NodeNotFoundException.php}

app/tests/{GraphTest.php, KeyPressTest.php, KeySequenceGeneratorTest.php}

There is also app/reports (which is not shown here) that contains coverage reports of tests. Here statistics:

Graph.php: 96.89%

KeyPress.php: 100%

KeySequenceGenerator.php: 92.68%

Code was built and tested on:

PHP 5.5.3 (cli) (built: Aug 23 2013 08:41:45)

Zend Engine v2.5.0, Copyright (c) 1998-2013 Zend Technologies

with Xdebug v2.2.3, Copyright (c) 2002-2013, by Derick Rethans

with

PHPUnit 3.7.22 by Sebastian Bergmann.