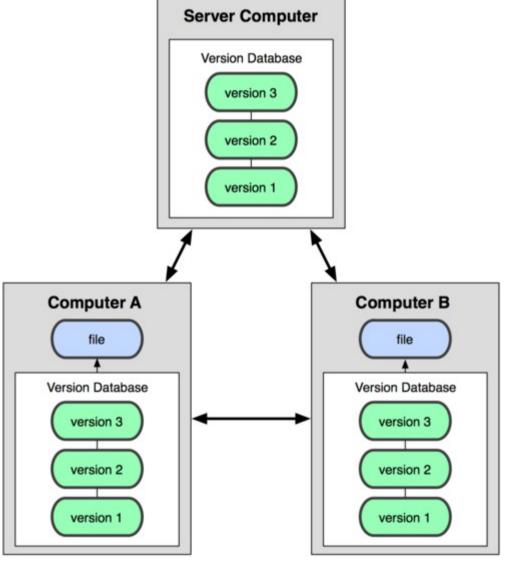
#### Version control: basic Git tutorial

Preseted by Victoria Rudakova

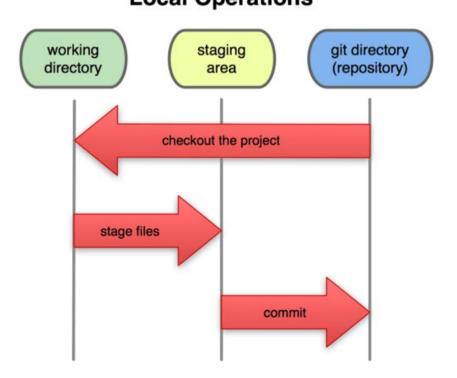
#### What is "version control"

Version control is a system that records changes to a file or set of files over time so that you can recall specific versions later



#### Git: the three states

- <u>Committed</u> (stored in local database)
- Modified (file changed but not committed to database)
- Staged (modified file is marked to go into the next commit snapshot)
   Local Operations

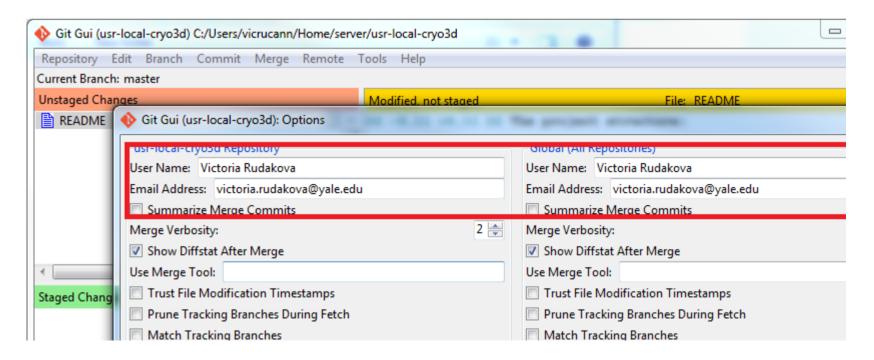


#### Git installation

- Windows: http://www.git-scm.com
- Linux:
  - apt-get install git
  - yum install git
- Already installed in cygwin

### Git config

- Using Git Bash (command line):
- \$ git config --global user.name "Name Surname"
- \$ git config --global user.email name.surname@yale.edu
- Using Git GUI:



### Getting git repository

To clone existing repository from server2:

\$ git clone username@172.23.5.77:/usr/local/cryo3d/cryo3d.git

 To start version controlling edited existing (new) files (tracking and committing to local repository):

\$ git add filename [start tracking new/edited filename]

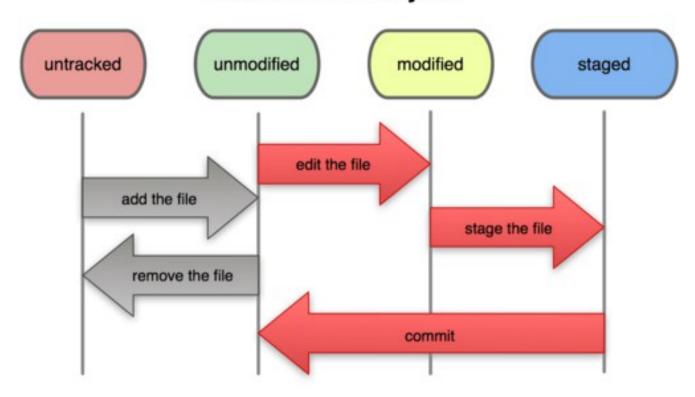
\$ git add . (git add -A) [start tracking all changed/new files]

\$ git commit -m 'Commit message: what changes were introduced'

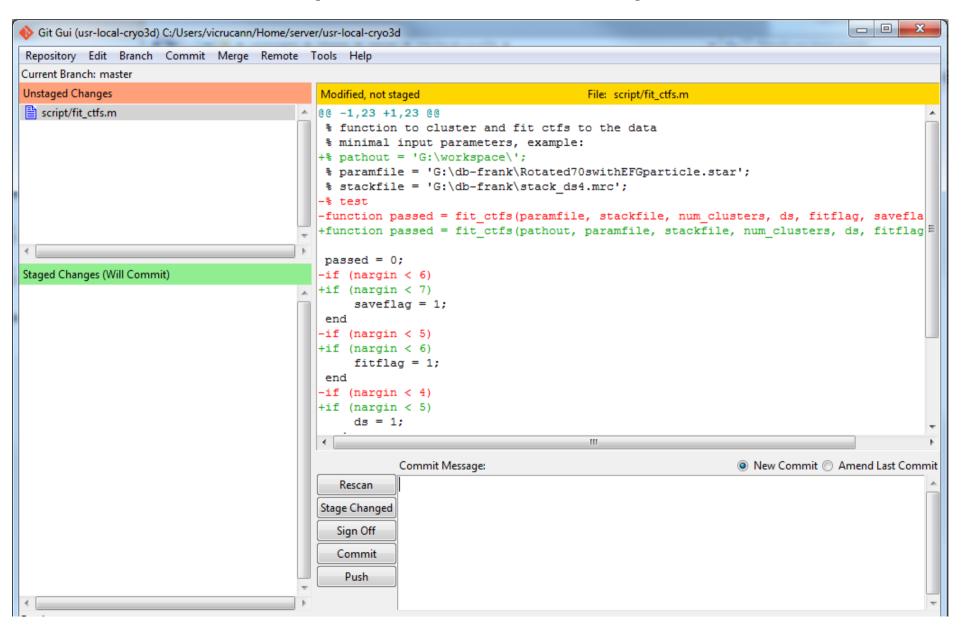
[save changes to the local repository]

### Recording changes to the repository

#### **File Status Lifecycle**



## Recording changes to the repository (GUI version)



# Recording changes to the repository: status

\$ git status

[Check status of your project]

```
$ git status
On branch master
nothing to commit, working directory clean
```

```
$ echo 'My Project' > README
$ git status
On branch master
Untracked files:
   (use "git add <file>..." to include in what will be committed)

   README

nothing added to commit but untracked files present (use "git add" to track)
```

# Recording changes to the repository: status

\$ git status

[Check status of your project]

```
$ git status
On branch master
nothing to commit, working directory clean
```

```
$ echo 'My Project' > README
$ git status
On branch master
Untracked files:
   (use "git add <file>..." to include in what will be committed)

   README

nothing added to commit but untracked files present (use "git add" to track)
```

# Recording changes to the repository: tracking your files

\$ git add (directory)]

[Begin tracking a new file

```
$ git add README
```

```
$ git status
On branch master
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)
  new file: README
```

## Recording changes to the repository: staging modified files

\$ git add [Stage the file, add this content to the next commit]

```
$ git status
On branch master
Changes to be committed:
   (use "git reset HEAD <file>..." to unstage)
   new file: README

Changes not staged for commit:
   (use "git add <file>..." to update what will be committed)
   (use "git checkout -- <file>..." to discard changes in working directory)
   modified: CONTRIBUTING.md
```

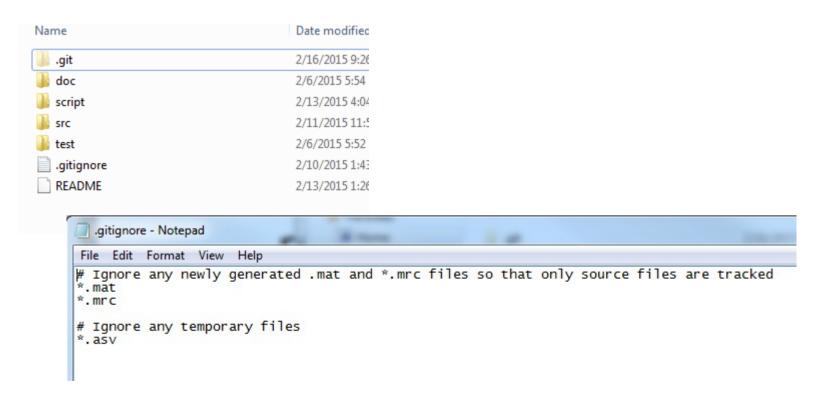
```
$ git add CONTRIBUTING.md

$ git status
On branch master
Changes to be committed:
   (use "git reset HEAD <file>..." to unstage)

new file: README
   modified: CONTRIBUTING.md
```

# Recording changes to the repository: ignoring files

- If we do not want to track automatically generated files (e.g. Log files, build files etc)
- .gitignore file



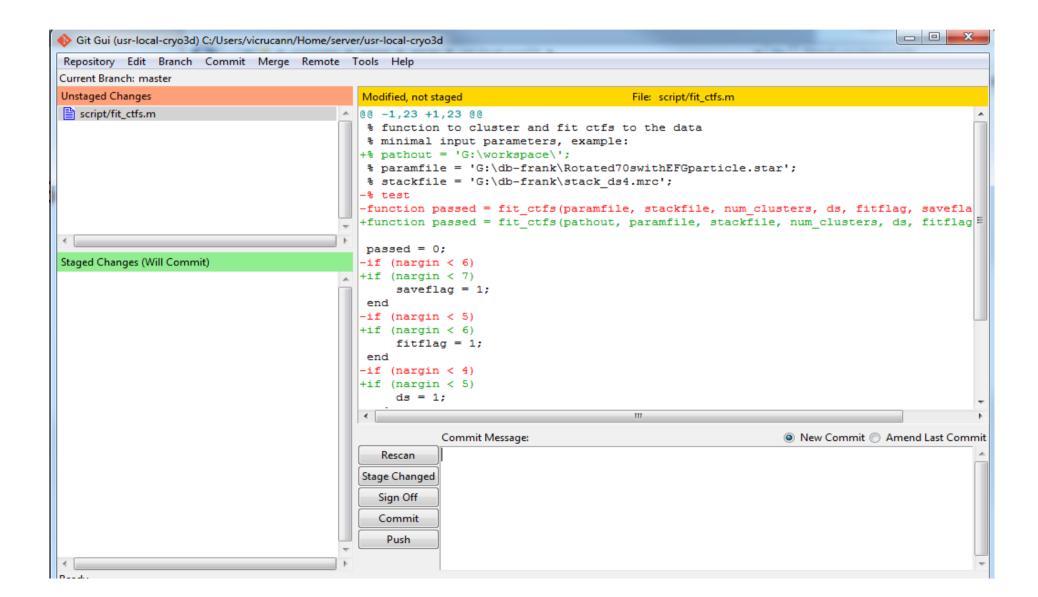
### Viewing staged and unstaged changes

\$ git diff

[what changed but not yet staged]

```
- - X
MINGW32:/C/Users/vicrucann/Home/server/usr-local-cryo3d
 icrucann@LELOUCH /C/Users/vicrucann/Home/server/usr-local-cryo3d (master)
 git diff
diff --git a/script/fit_ctfs.m b/script/fit_ctfs.m
index 7765f17..2f81b44 100644
   a/script/fit_ctfs.m
+++ b/script/fit_ctfs.m
 % function to cluster and fit ctfs to the data
 % minimal input parameters, example:
% paramfile = 'G:\db-frank\Rotated70swithEFGparticle.star';
x stackfile = 'G:\db-frank\stack_ds4.mrc';
 function passed = fit ctfs(pathout, paramfile, stackfile, num clusters, ds. fit
 passed = 0;
 if (nargin < 7)
     saveflag = 1;
 if (nargin < 6)
     fitflag = 1;
end
```

## Viewing staged and unstaged changes - GUI



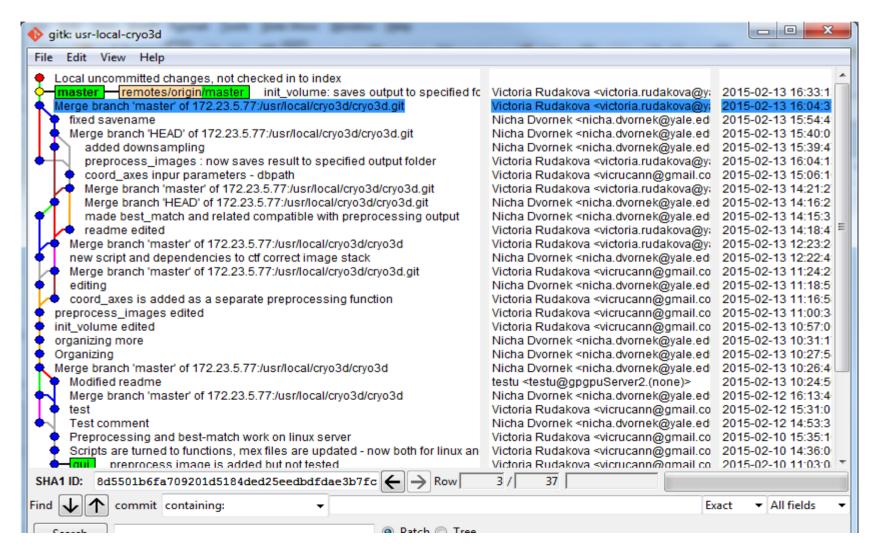
# Recording changes to the repository: commiting your changes

\$ git commit [commit your changes to the local repository]

```
$ git commit -m "Story 182: Fix benchmarks for speed"
[master 463dc4f] Story 182: Fix benchmarks for speed
2 files changed, 2 insertions(+)
create mode 100644 README
```

### Viewing the commit history

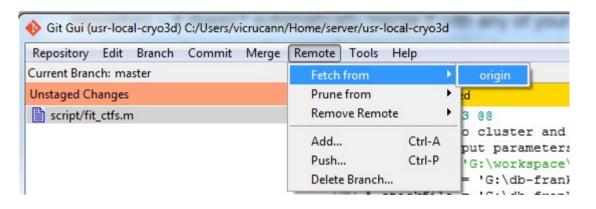
#### \$ git log

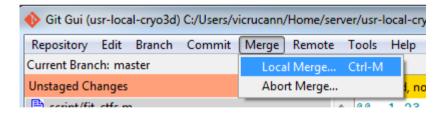


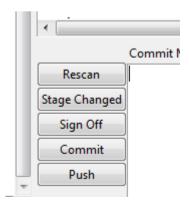
### Working with remotes

```
$ git fetch
                    [fetch all the info you don't
have from remote repository, no automatical
merging
$ git merge [automatically merge data from
remote with the your repository data]
$ git pull
                 [fetch and merge automatically]
pull = fetch + merge
$ git push origin master
                              [push your version
to the server]
```

### Working with remotes - GUI

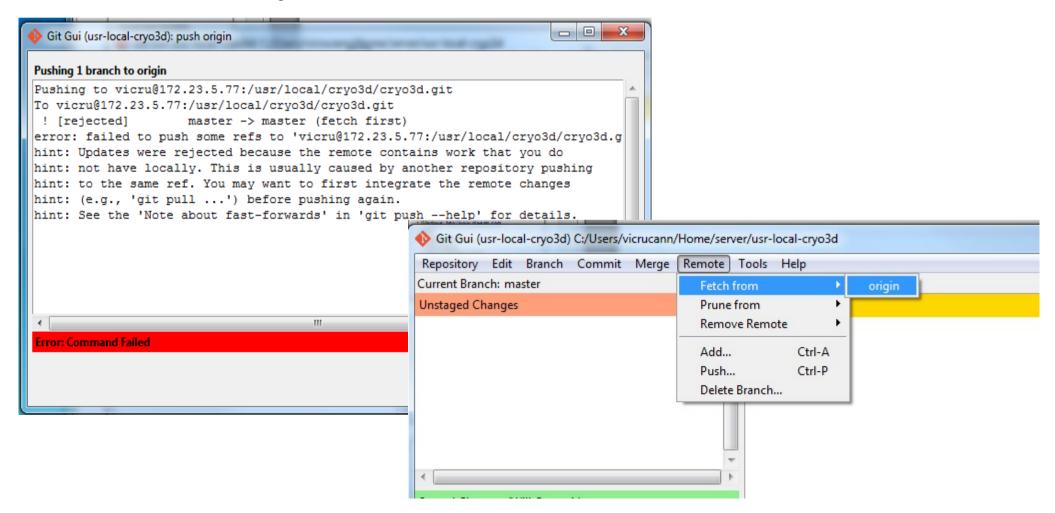


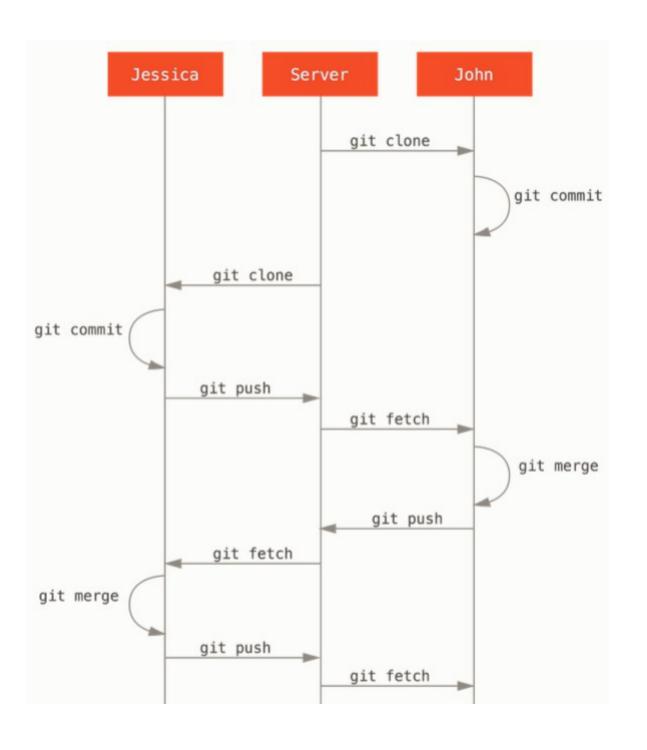




### Pushing to already changed remote

 Git won't allow to push to the remote which is ahead of your version: first need to fetch





#### To know more

http://www.git-scm.com/book/en/v2