

Teradata

AN INTRODUCTION

What is Teradata?

- ▶ Best Data warehouse & analytical database
- ▶ Fully scalable relational database management system
- ▶ It has a capacity of Teradata bytes in size which makes it a market leader in data warehousing application
- ▶ It is one of the largest systems in the world
- ▶ It was an extension for mainframe systems

Teradata components

1

Processor Chip

- **BRAIN** of the Teradata system

2

Memory

- **HAND** of Teradata system

3

Hard Drives

- **SPINE** of Teradata system

Why Teradata?

- Large capacity

- Performance

- Single version of truth

- Manageable growth

- Fault Tolerance

Advantages of Teradata

Scalability

Parallel
Efficiency

Execution of
complex
queries with a
maximum of
256 joins

Support Ad-
hoc queries

Support
concurrent
users

Teradata Competitive Advantages

Linear
Scalability

Unlimited
Parallelism

Mature
Optimizer

Easy Setup

Load &
Unload
utilities

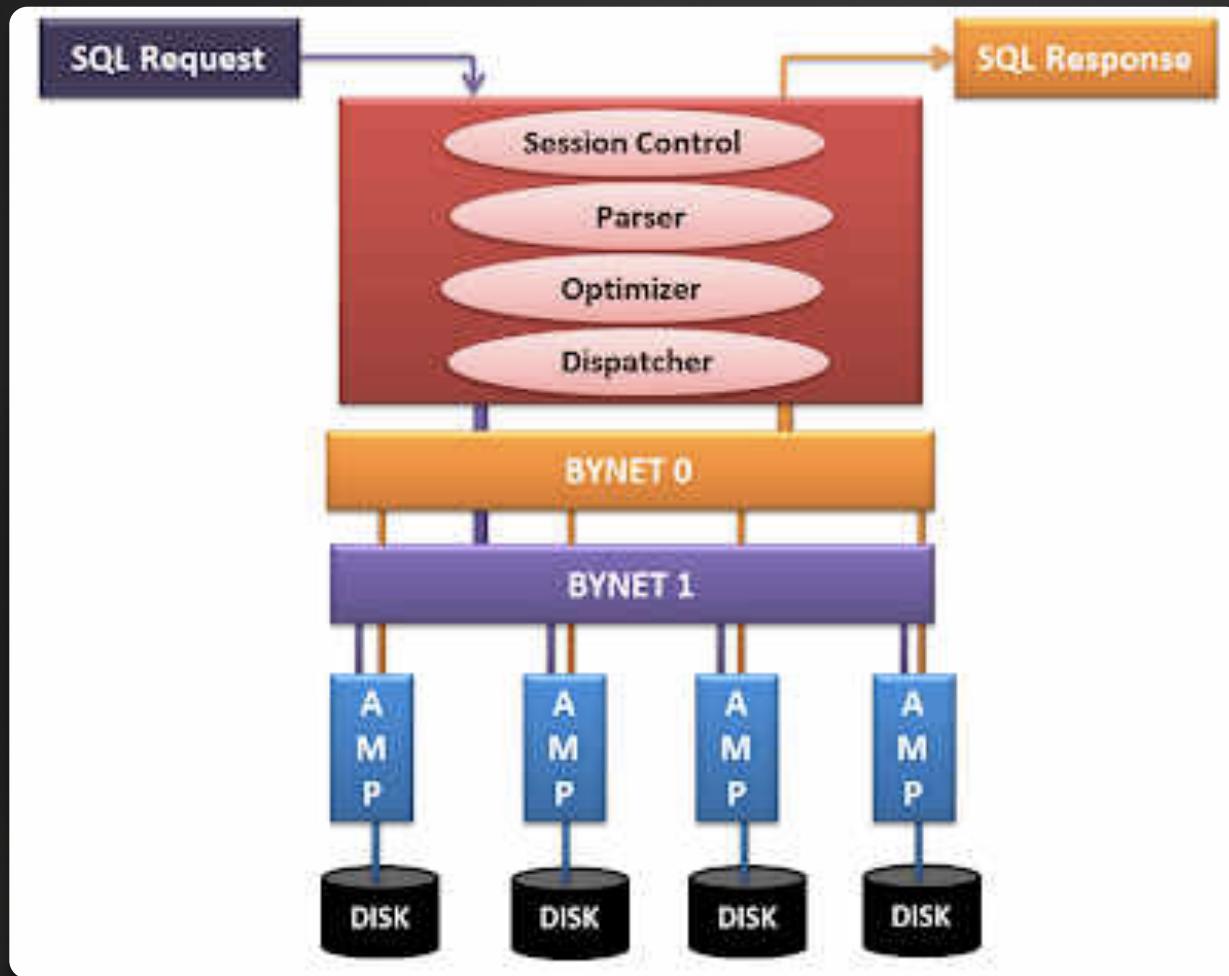
How Teradata tracks object?

- ▶ *Teradata Assigns each Object a Unique Numeric ID such as database names, table names and column names*
- ▶ *Each Table, View, Macro, Trigger, Stored Procedure, User-defined Function, Join Index, and Hash Index is assigned their own globally unique numeric ID.*
- ▶ *Each Column is assigned a numeric ID that is unique within its Table ID.*
- ▶ *Each Index is assigned a numeric ID unique within its Table ID.*
- ▶ *The Data Dictionary keeps track of all the SQL names and their associated numeric IDs.*
- ▶ *The PE uses the Data Dictionary to verify names and then the PE convert them to IDs.*
- ▶ *The AMPs use the numeric IDs supplied by the Parsing Engine in its Data Dictionary RESOLVER logic. The PE Resolver resolves that the object names exist in the Data Dictionary.*

Indexes

- ▶ Unique Primary Index
- ▶ Non Unique Primary Index
- ▶ Multi Column Primary Index
- ▶ No Primary Index Tables

Parsing Engine



Session Control

- ▶ The **Session Control** component verifies the request for session authorization (user names and passwords), and either allows or disallows the request.

Parser

- ▶ The **Parser** does the following:
Interprets the SQL statement received from the application.
- ▶ Verifies SQL requests for the proper syntax and evaluates them semantically.
- ▶ Consults the Data Dictionary to ensure that all objects exist and that the user has authority to access them.

Optimizer

- ▶ Cost-based and develops the least expensive plan (in terms of time) to return the requested response set
- ▶ Knows about system configuration, available units of parallelism (AMPs and PE's), and data demographics.
- ▶ Robust and intelligent
- ▶ Handles multiple complex, ad hoc queries efficiently.
- ▶ Parallel-aware and cost-based
- ▶ Uses full look-ahead capability

Dispatcher

- ▶ The **Dispatcher** controls the sequence in which the steps are executed
- ▶ Passes the steps received from the optimizer onto the BYNET for execution by the AMPs

Access Module Processor (AMP)

AMPs, called as Virtual Processors (vprocs) are the one that actually stores and retrieves the data.

- ▶ **Point to point** – message is routed to Single AMP
- ▶ **Multi-cast** – message is routed to multiple AMP
- ▶ **Broadcast** – Message is routed to all AMPs

BYNET

- ▶ All communication between PEs and AMPs is done via the BYNET
- ▶ BYNET receives the execution plan from the Parsing Engine and dispatches to the appropriate AMP
- ▶ Each AMP or PE can use one BYNET to retrieve communication and simultaneously accept messages using the other BYNET

BYNET Features

1

Scalable

2

High performance

3

Fault tolerant

4

Load balanced

What is FALLBACK?

- ▶ FALLBACK is a protection mechanism used by Teradata to handle AMP failures.
- ▶ For each data row, another copy of the row is stored in a different AMP within a cluster.
- ▶ If any AMP fails, then the corresponding rows will be accessed using FALLBACK AMP.
- ▶ FALLBACK can be mentioned while table creation using CREATE TABLE statement or after the table is created using ALTER TABLE statement.

Other Features

Data Blocks

- ▶ Each Table Header and Data Block have the Same TableID
- ▶ Each Data Block starts with a 72 Byte Data Block Header
- ▶ AMPs Moves Their Data Blocks into Memory to Read/Write
- ▶ Data Blocks Grow until they Reach Maximum Block Size
- ▶ Blocks Continue to Split as Tables Grow Larger

Data Protection

- ▶ Teradata uses **Transient Journal** to protect data from transaction failures.
- ▶ **Fallback** protects the table data by storing the second copy of rows of a table
- ▶ The **Down AMP recovery journal** is activated when the AMP fails and the table is fallback protected
- ▶ **Clique** is a mechanism used by Teradata to protect data from Node failures
- ▶ **Hot Standby Node** is a node that does not participate in the production environment
- ▶ Redundant Array of Independent Disks (**RAID**) is a mechanism used to protect data from Disk Failures

Performance Tuning

- ▶ EXPLAIN
- ▶ COLLECT STATISTICS
- ▶ Proper data types are used
- ▶ Avoid explicit data conversions
- ▶ Remove unnecessary ORDER BY clauses unless required
- ▶ Spool space error is generated if the query exceeds per AMP spool space limit for that user
- ▶ Drop the temporary tables (staging tables) and volatiles if they are no longer needed.

FastLoad

- ▶ Target table should be empty
- ▶ Only one table can be loaded using a single script
- ▶ Supports only CREATE/INSERT statement
- ▶ Doesn't support tables with RI, SI and Triggers

FastLoad



Phase 1

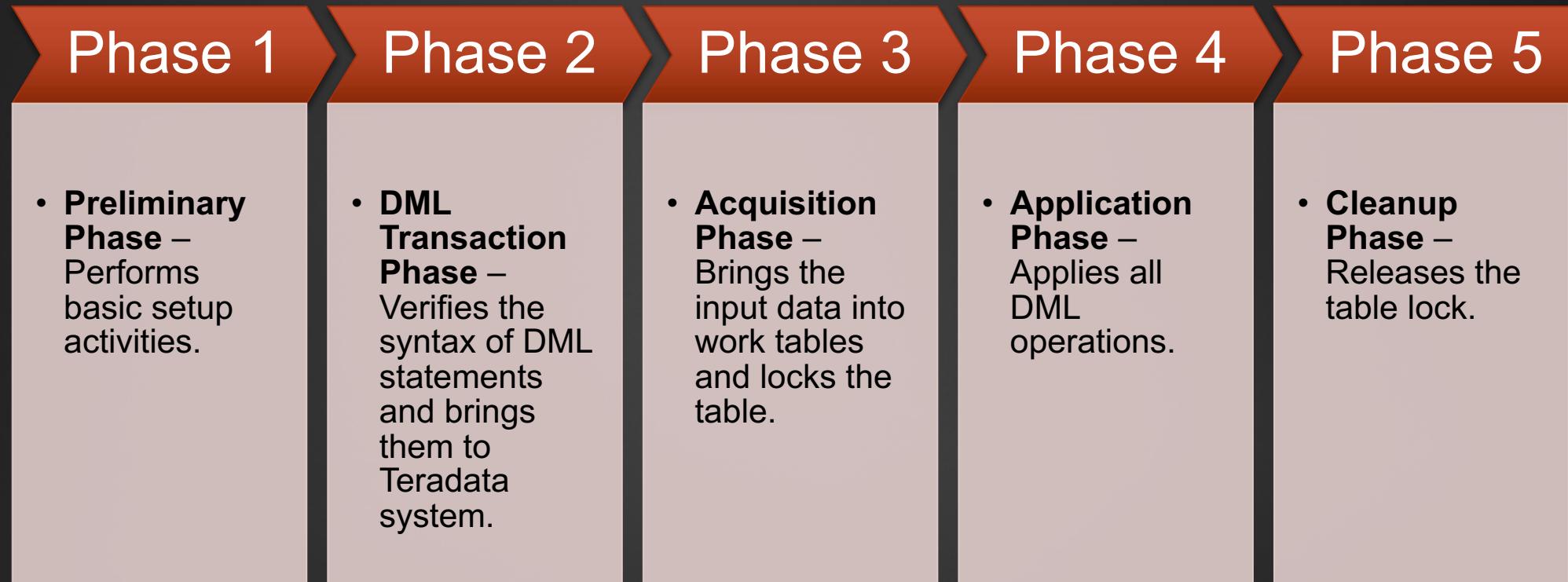
Phase 2

- it brings the data in 64K blocks and sends them to the target AMPs. Each AMP will then hash redistribute the rows to their target AMPs.
- rows are sorted by their row hash order and written into the target table.

MultiLoad

- ▶ Target table need not be empty
- ▶ Can load/update up to 5 tables
- ▶ Supports up to 20 DML statements in single script
- ▶ Supports tables with NUSI

MultiLoad Phases



Fast Export

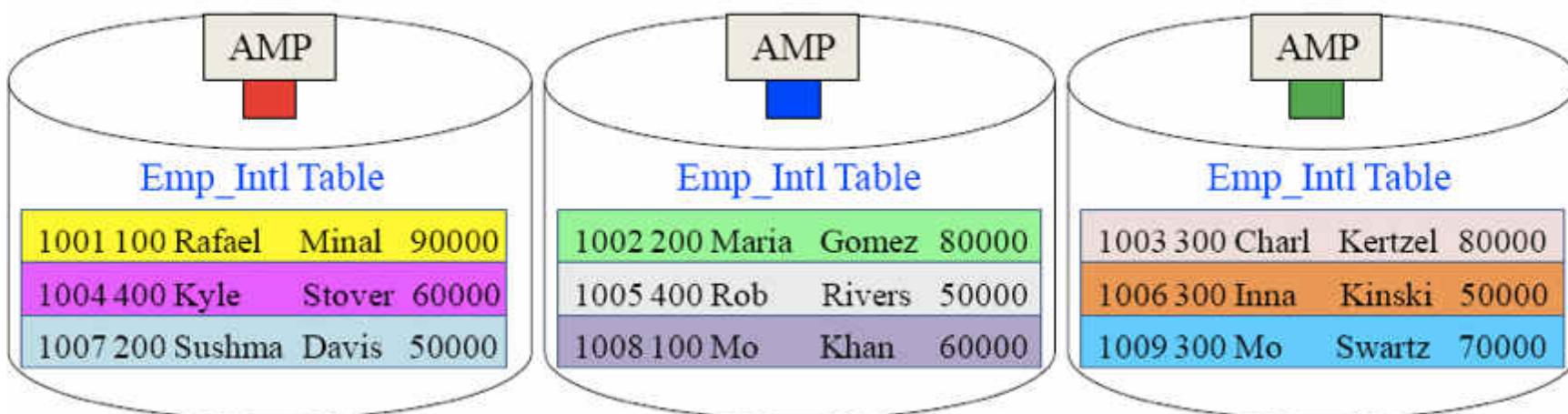
- ▶ FastExport utility is used to export data from Teradata tables into flat files.
- ▶ It can also generate the data in report format. Data can be extracted from one or more tables using Join.
- ▶ Since FastExport exports the data in 64K blocks, it is useful for extracting large volume of data.

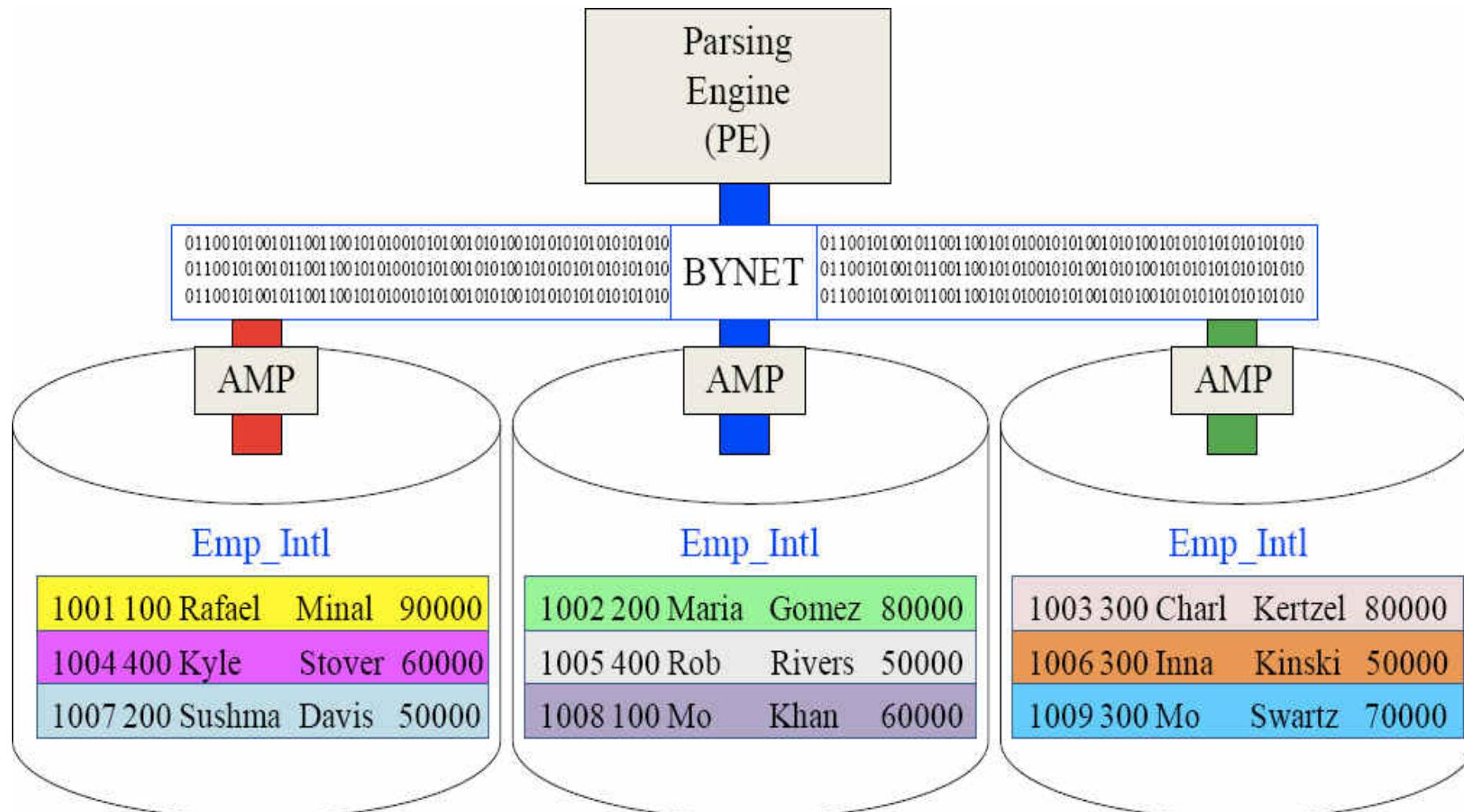
Script: fexp < employee.fx

Parallel Processing

- ▶ Pioneer in parallel processing since 1988
- ▶ Parallelism is built into its Data Structure
- ▶ Other levels of parallelism are imposed by the optimizer when building query plans
- ▶ Optimizer can choose to execute multiple steps within the same query at same time

Emp_Intl				
Emp_No	Dept_No	First_Name	Last_Name	Salary
1001	100	Rafael	Minal	90000.00
1002	200	Maria	Gomez	80000.00
1003	300	Charl	Kertzel	70000.00
1004	400	Kyle	Stover	60000.00
1005	400	Rob	Rivers	50000.00
1006	300	Inna	Kinski	50000.00
1007	200	Sushma	Davis	50000.00
1008	100	Mo	Khan	60000.00
1009	300	Mo	Swartz	70000.00





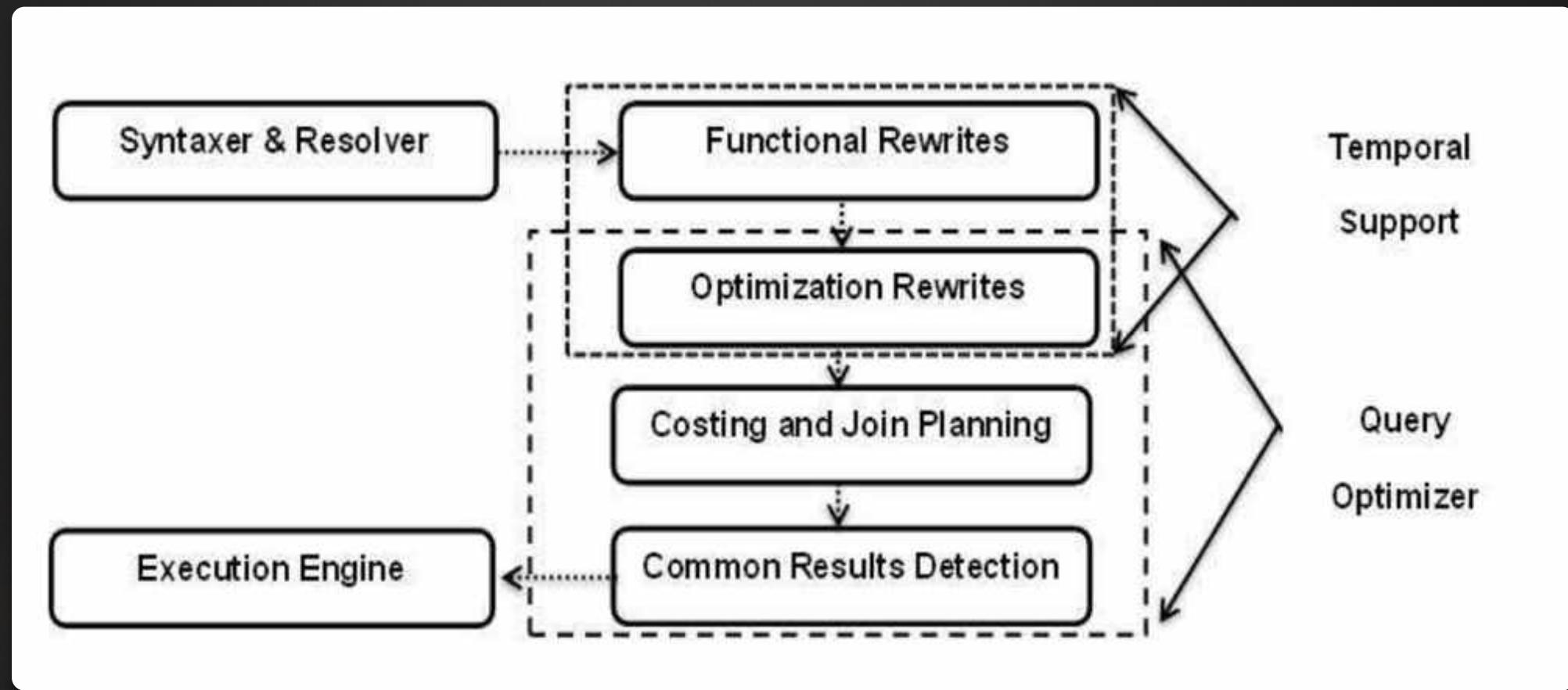
Linear Scalability

- ▶ There is no limit to Linear Scalability
- ▶ Add AMPs to double its speed for Linear Scalability
- ▶ It is also known as '**DIVIDE and CONQUER**' theory, according to which we are dividing the work equally and getting the result faster.

Temporal Locking

- ▶ Temporal feature is based on the TSQL2 specification
- ▶ Two common approaches to support temporal query processing in a database engine i.e. functional query and native support.

Temporal support in Teradata



Temporal constraints

- ▶ Can be enforced at the level of each table and between tables.
- ▶ Temporal constraints across tables represent temporal referential integrity
- ▶ Temporal referential integrity can be flexibly defined with the child table being either temporal or regular table.
- ▶ def

Other facts

- ▶ Primary keys are not mandatory in Teradata whereas Primary Index is mandatory.
- ▶ Data distribution is based on Primary Index value.
- ▶ Primary keys doesn't accept NULLs whereas Primary Index accepts NULL values.
- ▶ Primary keys are unique whereas Primary Index can be either unique (UPI) or non unique(NUPI).
- ▶ Primary keys doesn't change whereas Primary Indexes change.

Data Types in Teradata

Data Types	Length (Bytes)	Range of values
BYTEINT	1	-128 to +127
SMALLINT	2	-32768 to +32767
INTEGER	4	-2,147,483,648 to +2147,483,647
BIGINT	8	-9,233,372,036,854,775,80 8 to +9,233,372,036,854,775,8 07
DECIMAL	1-16	
NUMERIC	1-16	
FLOAT	8	IEEE format
CHAR	Fixed Format	1-64,000
VARCHAR	Variable	1-64,000
DATE	4	YYYYYYMMDD
TIME	6 or 8	HHMMSS.nnnnnn or HHMMSS.nnnnnnn+HHMM
TIMESTAMP	10 or 12	YYMMDDHHMMSS.nnnnnn or YYMMDDHHMMSS.nnnnnnn +HHMM

Thank You!

Questions?