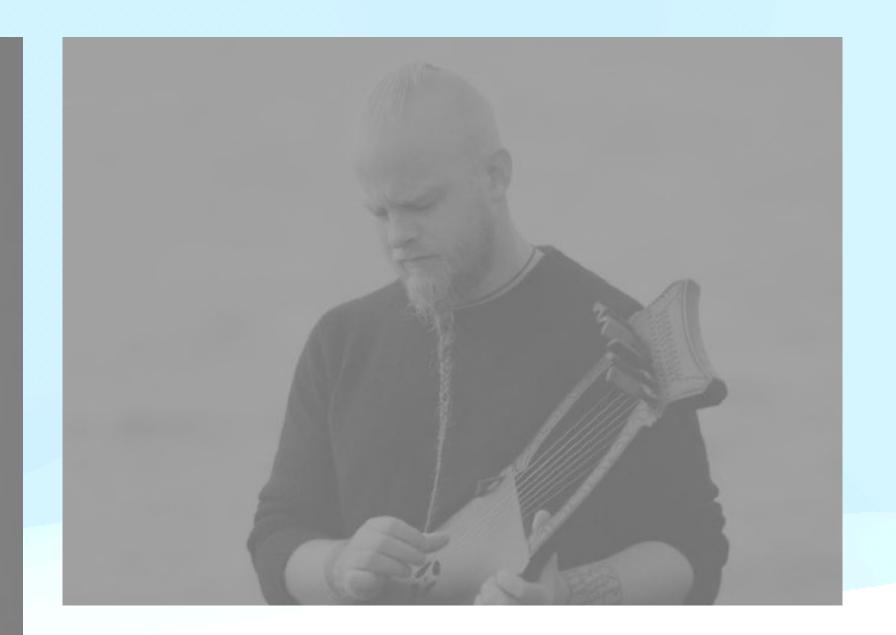
How to hear when all that is left is objects

- Reconstructing instruments
- Positioning history in contemporary contexts
- Mediation of living songs to video game music and film scoring
- Medieval song and play traditions





Theme 3: How do we keep the dead alive?

