**Blue Waters Petascale Semester Curriculum v1.0**

**Unit 7: CUDA**

**Lesson 10: Numba for CUDA GPUs**

**Sample Assessment**

*Developed by Sanish Rai for the Shodor Education Foundation, Inc.*

* What is the advantage of using a GPU?
* How do you allocate memory in CPU and GPU?
* How do you define threads and blocks to use Numba?
* Why do you want to use Numba in your program?
* What is the purpose of Numba ?



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*Browse and search the full curriculum at*[*http://shodor.org/petascale/materials/semester-curriculum*](http://shodor.org/petascale/materials/semester-curriculum)

*We welcome your improvements! You can submit your proposed changes to this material and the rest of the curriculum in our GitHub repository at*[*https://github.com/shodor-education/petascale-semester-curriculum*](https://github.com/shodor-education/petascale-semester-curriculum)

*We want to hear from you! Please let us know your experiences using this material by sending email to* [*petascale@shodor.org*](mailto:petascale@shodor.org)