

# Justin Xue

✉ [justin.xue@mail.mcgill.ca](mailto:justin.xue@mail.mcgill.ca)

in [linkedin.com/in/justin-xue5](https://www.linkedin.com/in/justin-xue5)

🐙 [github.com/shoexue](https://github.com/shoexue)

🌐 [justinxue.xyz](https://justinxue.xyz)

## EDUCATION

### McGill University

Bachelor of Science, Computer Science (GPA: 3.9/4.0)

Expected Graduation: May 2026

Montréal, QC

## EXPERIENCE

### Software Developer

May 2024 – Aug 2024

QNX BlackBerry

Ottawa, ON

- Enhanced LibC coverage for the QNX real-time operating system by developing **30+** tests in **C** for functionalities such as **IPC** and **file I/O**, ensuring compliance with safety certification standards required for product release
- Conducted over **25 code reviews** to ensure **100% portability** across multiple SDP versions
- Reverse-engineered **Jama Software** to develop a robust **FastAPI** application with **Uvicorn**, serving as a wrapper for internal API calls
- Incorporated a front-end that displays a list of outstanding review items generated by scraping data from Jama Software, enhancing project planning efficiency by **25%**

### Coding Instructor

Sep 2021 – Jun 2023

Logiscool

Ottawa, ON

- Prepared over **30** lessons in introductory programming and advanced **Python** courses to students online and in person
- Monitored students' learning progress and provided constructive feedback on their development

## EXTRACURRICULARS

### Web Executive

Sep 2023 – Present

Hackthe6ix

Remote

- Developed **React** components for the Hackthe6ix website in **Typescript**, leveraging wireframe designs
- Designed the landing page, user dashboard, marketing materials, and merchandising using **Figma**
- Conducted **UX** research through interviews, card sorting, and A/B testing to derive actionable insights, resulting in a **22%** improvement in user engagement

### Software Subteam Member

Sep 2022 – Jun 2023

FIRST Robotics

Ottawa, ON

- Implemented the vision detection system for Apriltags and reflective tape using homography-based pose estimation and **OpenCV-Python**
- Collaborated with over **20** software students using a feature branch Git workflow to deliver a competitive robot

## PROJECTS

### AI Music Analyzer 🎵 | Flask, p5.js, Three.js, Moises, Basic Pitch

- Developed an AI app for track separation and song analysis at Canada's largest AI hackathon (MAIS Hacks)
- Leveraged AI technology to analyze the waveform of a user-selected song using **Moises API** and implemented an interactable user interface to visualize frequency, pitch, and chord progression
- Produced a 2x award-winning project, securing the People's Choice and Best Hack for All Arts awards

### Fridge Friend 🥒 | React, Flask, PostgreSQL, Supabase, Google Cloud Vision, Cloudflare Workers AI, Auth0

- Created a virtual fridge to help university students keep track of expiring food items and reduce food waste (Hack Western)
- Built a robust backend using **Flask** and **PostgreSQL**, hosted on **Supabase**, to handle efficient data storage and retrieval
- Integrated **Google Cloud Vision** for OCR to scan and digitize text from food items for accurate inventory updates, and utilized **Cloudflare Workers AI LLM** to generate recipes from soon-to-expire foods.
- Implemented basic user authentication with **Auth0** on a **React** front-end, allowing users to log in securely

### Smart Wallpaper Fitter 🖼️ | Go, Python Pillow, OpenAI, HTML/CSS

- Developed a web app that resize images for phone backgrounds while preserving quality and aspect ratio with AI
- Handled image processing using **Python Pillow** and image generation using **OpenAI API**
- Built a simple full-stack application using **HTML/CSS** for the front-end and **Go** for the back-end

### 2D Roguelike Game 🐉 | Unity, FL Studio, Photoshop

- Led a team of 4, delegated tasks, and served as lead presenter, resulting in the **team winning 1st place**
- Implemented game mechanics, collision detection, visual effects, audio, and menu UI

## TECHNICAL SKILLS

**Languages:** Python, Java, Go, C, C++, C#, JavaScript, TypeScript, Bash, OCaml, HTML/CSS

**Frameworks and Libraries:** React, Node.js, Three.js, Tailwind CSS, Flask, Selenium, OpenCV, FastAPI