Tutorly - Sprint 1

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Project Overview - Tutorly

- Create a new Tutoring platform that adds value by increased personalization
  - Tutors specific to class/section/professor
- Generate payment structure to keep students and tutors on app
- Specific to college campuses (initially)
- Users can act as tutors, learners, or both
- Maintain information based on demographic
- Explore auxiliary revenue streams

Backlog

- Identify all application screens
- Prototype screens
  - Consistency
  - Ease of access
- Design and integrate initial screens in Android Studio
  - Login Screen
  - Main Screen
  - Profile Screen
  - Account Screen

Reflection: Strengths

- Were able to identify necessary aspects of application
  - Predict problems in both the short and long term
- Achieve consistency in design of basic activities
- Meetings were fluid and division of work was relatively equal
- Strong collaboration on aspects we struggled with

Reflection: Weaknesses

- User flow through the application is not 100% certain
  - There are aspects and features were not 100% sure about
- Long term payment structure is unclear
  - User retention is key
- As a group we aren’t efficient yet with Android Studio
  - Specifics issues: Navigation drawer on main screen proving difficult
  - Emulators do not work on two of our computers so testing has been difficult

Going forward

- Increased functionality within existing pages
  - Navigation between screens
  - Account/Profile views
- Implement rest of prototyped screens
  - Search results
  - Account settings
- Install search feature within application
- Payment structure

Demo