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WORD STORMS: BUILDING A WEB 2.0 SITE FOR SHARING CORPORA

4th Year Project Report Software Engineering

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Abstract: The aim of the project was to develop a scalable Web 2.0 website around the concept of the 'Word Storm'. Word storms are a visualization tool consisting of a group of Word Clouds. By visualizing groups of documents as colorful clouds, the relationships between documents can be studied. The project creates a functional website around the word storm, allowing users to create one such visualization from their files. The storm can be customized in both how the storm is generated and the manner of display. While the full scalability was not implemented, the storms are displayed using Amazon S3's cloud technology, which features elements of scaling. Alternate forms of source material for the storms are also implemented.

${\bf Acknowledgements}$

I would like to thank Charles Sutton, my supervisor, for being patient and understanding over the year. I also wish to dedicate this to Darwin Hofman and Albert Heckel.

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1. Introduction

In the age of the Internet, with increasing amounts of data in our possession, it is important to have tools to manage this data. Large corpora of documents will need to be analyzed within this online context. My project - to design a scalable web 2.0 extension of the word storm project - aims to assist in the visualization of large data, and provide the capacity to share word storms with a number of concurrent users.

The word storm, the core functionality of this website, is a visualization tool for analyzing corpora [12]. Graphical visualization is an important method of conveying information - humans process visuals faster and better than any other medium. Taking advantage of this, if the important information in a collection of documents can be extracted and presented in a visual manner on the screen, the similarities and differences between them can be quickly analyzed and important features can be extracted.

Word storms use groups of related word clouds to achieve this. These word clouds are colorful representations of the important words within a document, each portrayed by an angle, size and color. The word storm synchronizes these attributes across these clouds - word position, color and angle can be made identical during the creation process.

With this synchronization, word storms allow large amounts of data to be viewed and understood quickly within their relational context. All the applications of the singular word cloud are applicable to word storms - each cloud itself gives insight into the document's important features. However, when the storm is viewed as a whole, important parallels can be drawn between the documents, and new insights can be made. The capability to customize a word storm's options can create different layouts and impressions, increasing the potential for use across multiple domains.

By making these word storms accessible online, a number of benefits and auxiliary goals are met. Firstly, with the importance of the web, a website is needed to be relevant. By designing a website, word storms gain credibility and presence within the online community. Once placed online, the potential reach of the word storms grows to millions of people.

While this growth technically is achieved by open sourcing the project code, the inclusion of a user interface and database changes how the word storm can be used. With this interface, individuals without a coding background can now use the word storms. By removing the knowledge barrier and providing the tools to generate a storm, any user can create their own storm. The increase in potential

users improves the chances of discerning meaningful discoveries from the data. Encouraging the sharing of storms by providing email generation or gallery views improves the usability and reach of the storms. By this reasoning, it is important to maintain a level of usability. Each feature and design needs to be

Finally, the Internet's prolific nature means that word storms can be accessed from nearly anywhere. A user has the ability to create, modify, and download word storms on different computers without needing to download code, or possess the files previously used for generation. Both the ease and the potential to share and use word storms increases when the code is deployed to the web.

To achieve this, I have implemented a website that allows the creation of word storms. These storms are customizable and shareable - the user can perform a number of modifications to the storm itself and to the presentation of the storm. These storms can then be linked to, or shared over email.

Additional functionality was also added. The state of the storms after generation was saved to file to allow easy editting, and a proof of concept generator was created to demonstrate the potential reach of the website. While the ultimate goal was to deploy it to a cloud server and test it with regard to scalability, technical problems with the original code prevented it in the case of deploying to Amazon EC2.

Finally, the website was discussed within the context of deploying it, and the steps that would be necessary to maintain this. The legality, the extensibility, the security and the code design were created with the intent for future use.

2. Background

In this section, I present the information required to understand word storms. I describe the core component of the word storm - the word cloud, what it has been used for in the past, and how it is created. Next, I summarize what a word storm is, how it is implemented, and alternative tools for analyzing a document corpora. Finally, I describe the definitions and general information required to understand the context of the report.

2.1 Visualization

Information visualization is the effective graphical presentation of abstract data [20]. Through its use, visualization aims to improve "our understanding of data by leverging the human visual system's highly tuned ability to see patterns, spot trends and identify outliers" [19]. By displaying a document or corpora as a picture, our visual system can process the information in a different and effective method. Visualization transforms data (in this case, textual data) into a graphical representation and gives us an impression of its content.

Visualizations can replace cognitive efforts with immediate perceptions, increasing comprehension, memory and decision making. [19] Thus, the immediate benefit of visualizing data is an increase in speed, and its long-term application is a more memorable method of conveying information with clarity. Furthermore, visualizing encourages a level of interactivity and engagement that does not emerge from the data alone. [19]

2.2 Word clouds

To understand the nature of the word storm, we introduce its sub-component the word cloud.

The idea of using a layout of words first came from the web navigation tool 'Tag Clouds' - an alphabetical collection of words that represented locations/links within the website. The more frequently used words in the tag cloud were sized larger, to give users a quick impression of the data and allow them to quickly follow a popular link. While tag clouds as a concept have existed since 1992 [16], their popularity has expanded with the advent of Web 2.0. Flickr [2], a popular photo sharing website, employs these tag clouds to facilitate the search

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of similar images. Each image is assigned multiple tags by its owner; these tags are gathered to create a tag cloud.

The word cloud emerged as an evolution of the tag cloud. Rather than being used to aid navigation, the word cloud is used for document comprehension and analysis. It displays the most frequently occurring words in a variety of colors and angles, so that the result is a compressed cloud that summarizes the important words of a document. The end result allows the user to gain a fast understanding of the important information contained within. Figure 2.1 showcases a typical cloud.



Figure 2.1: A Sample Word Cloud - Obama's Third Presidential Debate

Several popular word cloud generators exist online, but each follows a similar algorithm to create its visualization. The following algorithm is used to create a word cloud:

```
Count the words
Remove trivial words
Sort by the count, descending.
Keep the top N words for some N.
Assign each word a font size proportional to its count.
Generate a Java2D Shape for each word, using the Java2D API.
While(words need to be placed)
Place the word where it wants to be
While it intersects any of the previously placed words
move it one step along an ever increasing spiral
```

This pseudo-code was given by Jonathan Feinberg, the creator of the popular word cloud generator, Wordle. [18] While the algorithm itself is simple, more advanced elements are required to maintain speed - Feinberg references last-hit caching, hierarchical bounding boxes, and quadtree spatial indexes as techniques used to speed up the intersection test (the generator's bottleneck).

In the algorithm above, the words selection first needs a number of preprocessing steps. The text is tokenized (split into individual words without punctuation) and each word is counted. Next, stop words - common functional words that add no meaning to the context (i.e. the, and, a, etc.) - are removed to prevent them from dominating the cloud. In practice, each word in the list is reduced to its stem to eliminate duplicates like plurality and verb tenses, and a single word is chosen to represent this word. From this list, they are ranked and sized according to their term frequency (amount they occur in the document) and the first word is placed.

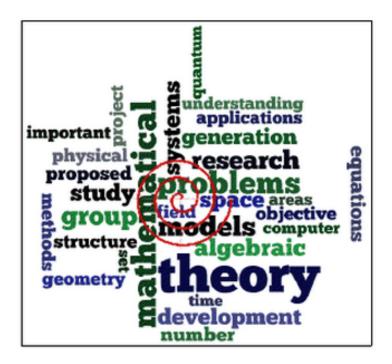


Figure 2.2: Spiral Algorithm from Castella's original paper[13]

From here, the algorithm moves in a clockwise spiral and attempts to place the next word. 2.2 At this stage, the algorithm checks if there will be any intersections between a previously placed word and the current one. This check is performed by hierarchical bounding boxes since checking the intersection of rectangles is faster than comparing individual letters. The bounding boxes are stored in a tree for each word. During the placement section, each descending node of this tree

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is checked for a potential intersection. If none exists, the word is placed and the spiral increments. Once all words have been placed, the algorithm terminates and a drawing function is called to display the word cloud.

2.2.1 WordCram

WordCram is an open source word cloud generator developed by Daniel Bernier. Its implementation resembles the above procedure for word cloud creation, with the spiral algorithm and hierarchical bounding boxes already present in its code. A few notes about WordCram's implementation are relevant for the rest of the paper: WordCram uses Processing, a multiplatform imaging tool, as its means of generating the image containing the word cloud.

The word storm code, by Joaquim Castella, was integrated with WordCram - certain functionality was modified to accommodate for the word storm requirements:

- 1. WordCram skips words when unable to fit them within the frame. Rather than lose information, Castella increases the size of the frame to allow this word to be placed.
- 2. The font size is not set by the word's term frequency. Instead, Castella calculates a target area for the word to fill. If two words have equal weight, they are represented on the screen with the same area. By this, Castella reduces the human tendency to view longer words as more important a word with less letters is drawn with larger font to offset its length.
- 3. The layout, algorithm and drawing sections of the code have been separated to ease any modifications.
- 4. The configuration options have been reduced to their simplest form.
- 5. The word ranking is ordered by a normalized term frequency. Normalizing the term frequency reduces the impact of longer documents; crucial in the word storms project.

During testing, both the word make and making appeared in a cloud. This may indicate that the stemming process did not occur, or that this could be a particular outlying case that needs to be addressed. 2.1 showcases this problem.

WordCram also features additional algorithms for placing words, but since Castella's code only applies the spiral algorithm, it is the only case we consider. Finally, a newer version of WordCram has been released, and so the methods described in this code may differ from the current implementation.

2.3 Word Storms

Word storms are an extension of the word cloud that aim to improve the analysis of a large amount of documents by using a series of word clouds. If each document is created independently, the word clouds are difficult to compare against each other. By placing the clouds beside each other, and coordinating the appearance across them, the word clouds can convey more important information faster. This is the basis for word storms.

Word storms were created by Joaquim Castella in 2012. In the paper describing word storms[13], Castella indicates there are two attributes for gauging a storm's importance. Firstly, each cloud must be a good representation of its parent document and secondly, the storm is constructed so that the color, position and orientation of the same words are shared between clouds. If these metrics are followed, then the storm will represent each document, and the visual similarities between the clouds will be easy to see. A user will be able to evaluate the entire corpora by looking at the overall storm, compare individual documents through visual similarities/differences between their respective clouds, and, as with an singular cloud, gain an understanding of the document.

2.3.1 Overall Storm Creation

The simplest manner of creating a word storm is to run the word cloud algorithm on each document in the corpora. This, however, produces none of the desired outcomes from the storm - the documents are difficult to compare against each other, and the information contains nothing representing the corpora as a whole. Instead, Castella suggests making the storm 'homogeneous' - synchronize the orientation and color of any word which appears in multiple clouds.

To assist in identifying the important properties of the storm, Castella manipulates the visual appearance of the words by using tf-idf (term frequency - inverse document frequency). Term Frequency refers to the number of times a word appears in the corpora and the Inverse Document Frequency calculates how rare the word is within the corpora. By setting the font brightness of words according to their tf or idf value, the storm can showcase different factors. Using tf highlights the similarity between clouds, while idf values brighten the documents that are unique between clouds. According to Castella's paper, the storm then sets the hue of the word randomly, while the saturation is constant to prevent dull storms. However, in the code, the values corresponded to the rgba color model, with the alpha channels relating to the word's idf value.

Certain aspects of the word storm are just extended concepts of the word cloud. For example, the number of words in a single cloud will be the same for each 8 2. BACKGROUND

cloud of the storm. The font typography is shared across each of the storms to help maintain consistency and aid visual identification.

Four different algorithms exist for creating the storms. The first is the naive approach - generate each cloud independently. The other three - iterative, gradient and combined - create storms with the desired similarities and appearances and are considered in depth below. While the details of storm creation varies depending on the algorithm chosen, certain factors are common to all in their implementation. Each document in the corpora is preprocessed - in addition to the cloud preprocessing seen in a single cloud, the term frequency and inverse document frequency are calculated for the entire collection. Furthermore, the coordinated attributes are stored in a mapping between the word and an object containing all the relevant properties, which vary depending on the algorithm chosen.

2.3.2 Algorithms

To generate a cloud, Castella employed three different algorithms to coordinate words across multiple clouds. The descriptions of these algorithms is taken from Castella et al. [14].

2.3.2.1 Iterative

The iterative algorithm aims to coordinate the position of words across documents. As the name suggests, the algorithm iteratively shifts the words in the cloud until each word is positioned within a distance of the others. To do so, each cloud is first generated independently with the standard spiral algorithm. Next, the average position of each word across the storm is calculated, and the spiral algorithm is run again to attempt to place these words near this average.

The algorithm's speed is improved by relaxing two conditions on its convergence: the threshold distance for completion is increased if the storm could not be placed, and a maximum amount of iterations is allowed before termination. Furthermore, the algorithm won't move words if they have already converged, and checks to see if, in an earlier cloud, the word has been placed. If it has, it places the new word as near to that location as possible without overlap.

These factors mean that the storm can be generated quickly, but each cloud tends to be sparse. The spiral algorithm shifts the words away - given enough space, each word can have its own converged location. But as the distance between words increases, the cloud's visual appeal and information content decreases. Early termination limits this effect, but these concerns needed to be addressed with gradient algorithm described below.

2.3.2.2 Gradient

The gradient algorithm reduces the sparseness of the iterative algorithm through a tailored MDS function (titled Discrepancy Between Similarities [14]). A stress value measures the relationship between documents and the relationship between clouds - similar documents/clouds will score low. A correspondence sum measures how well each cloud represents the document: Finally, a penalty keeps the words from overlapping and minimizes the word's distance from the center. The stress value, the correspondence sum and the penalty are summed together to find the DBS value. Gradient descent is then used to find the local minimum to optimize the weighted parameters in the equation.

2.3.2.3 Combined

The combined algorithm aims to combine the strengths of the iterative and gradient algorithms. First, the iterative algorithm runs to completion (either termination or convergence). The gradient algorithm then performs the MDS optimization, having the effect of pulling the words, spread out by the iterative algorithm, back together. This gradient section performs better after the iterative algorithm has run - the words are optimally positioned for the gradient descent's performance. [14]

2.3.3 Implementaion

The word storm code is layered over the WordCram code. The code implements a preprocessing stage, where the words are loaded in, tokenized and stored. The values of the term frequency and inverse document frequency are calculated, and the index - each word's shared properties across the storm- is constructed. Once the initial setup is complete, the chosen algorithm runs.

In addition to the choice of algorithm, a number of customization options are provided. These allow the user to manipulate some storm attributes and are discussed in further detail in section 3.53.1.4.

It is important to note that this is a black box system - the user provides a folder and a series of images are returned. Apart from command line modifications (i.e. specifying the algorithm used to generate the clouds), the way the image files are generated cannot be modified. This setup hinders any modification to the storms after their creation.

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2.3.4 Usage of Word Storms

Some of the potential uses of the word storm website are identified as follows:

- 1. Temporal evolution View the history of a series of documents and discover how they have changed or evolved over time. For linguists, one could analyze the similarity of words over time, while a historian may discover trends in historical documents. In the context of the web, users can view how their Facebook/Twitter content has evolved over time.
- 2. Literature analysis Determine important thematic elements that appear in an author's novel (analyzing chapters) or entire work (analyzing an entire bibliography). In the context of the web, blog posts can be scrutinized in this manner.
- 3. Analysis of Ted Talks By taking the transcript provided at the bottom of certain Ted Talks, an individual can quickly compare content of individual videos to identify videos of interest.
- 4. Analysis of Critical Works Summarize a series of critiques provided by reviewers and compare the similarities to identify the common consensus about a work (i.e. film, game, or art).
- 5. Summarize Lectures Present the core concepts of a year's lecture material into core concepts and identify where common topics appear. This can be applied to both university level education, or early schooling years.

2.4 Alternatives to Word Storms

Some work has been done on analyzing and visualizing corpora of textual data. They are presented here:

2.4.1 Collocate Clouds

Beavan [10] created a different tool to analyze a corpora of documents - collocate clouds. These clouds, closer in appearance to tag clouds than word clouds, present collocational relationships between words. Words are placed in alphabetical order, with brightness and size corresponding with importance. Though both word storms and collocate clouds are used to analyze a corpora of documents, collocate clouds focus on visualizing the context of words within a corpora - which words occur in the presence of others. Thus, a collocate cloud showcases the word's relative context, and does not distinguish between the different documents.

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2.4.2 Context Preserving Dynamic Word Cloud Visualization

Cui et al propose an idea similar to the word storm [15] - a series of word clouds that preserve spatial and semantic relations. They seek to preserve the context of the word within the cloud. These focus on the evolution of the clouds over time, rather than on the relationships between documents within a corpora. Though the appearance of these clouds may appear visually similar to word storms, the methods used to generate them are different, and do not allow user modifications to the storm.

2.4.3 Word Storm Website

It should be noted that a 'WordStorm' project is online at www.lonji.net [8]. This project focuses on dictionary entries and the relationships between words, and has no involvement with the cloud-based visualization created by Castella or implemented in this project. In the case of future deployment, a distinction should be made between the sites.

2.5 Web 2.0

Within the project scope is the requirement that the website be 'Web 2.0'. Given the number of varying definitions for what Web 2.0 is, defining Web 2.0, and the list of features required to meet this definition, is essential. Web 2.0 was popularized by O'Reilly Media, and later defined in an influential paper by Tim O'Reilly [23]. From this, Web 2.0 was defined a loose collection of concepts describing the features of websites that survived the dot-com burst. However, Anderson [7] clarifies the O'Reilly definition and provides a definitive list of what Web 2.0 is.

- 1. Individual production and User Generated Content The user provides the website's value, and determines the behavior of the website. The website should focus on this user data, and provide context and functionality around it. Because the users provide value, the ability for them to create dynamic content should be simple.
- 2. Harness the power of the crowd Large groups of people, acting independently, can create a unified behavior. This behavior is often self-correcting and emergent, and is employed to great effect on Web 2.0 websites. Anderson cites the folksonomy effect as an example of how the crowd can correct incorrect data. Wrong tags were buried

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3. Data on an epic scale - The large amounts of data that the web has allowed us access to vast amounts of data. These increasing amounts of data are processed and analyzed by Web 2.0 websites.

- 4. Architecture of Participation The website improves during a user's interaction with the website. Furthermore, the site will actively encourage the user to use the site.
- 5. Network Effects and the Long Tail Users will interact with each other in new and different manners.
- 6. Openness The data gathered is open and accessible. APIs and other public forums, and the open source movement showcase a trend towards the availability of information.

2.6 Ruby on Rails

2.6.1 Rails' Strengths

The project was implemented using Ruby on Rails. By using a framework, the basic website functionality comes ready-to-use. This decreases development time, critical in a time-sensitive project. The overall security of the web site increases - known security exploits are safeguarded against. With websites like Basecamp, Twitter, and Github running Rails, the Rails' community is one of the largest web frameworks. Such a prolific nature enables an easier effort with debugging, and provides greater support.

One of Rails' key strengths is its ability to rapidly generate functional code with minimal effort. This scaffolding code forms the basis for each Rails application. These quotes, from the Rails website, reflect the consensus of Rails' speed as one of its strengths:

"[W]eb designers and software engineers can develop a website much faster and more simply" - Bruce Perens, Open Source advocate "Powerful web applications that formerly might have taken weeks or months to develop can be produced in a matter of days." - Tim O'Reilly, founder of O'Reilly Media [5]

The ability to create prototypes quickly and experiment with different approaches is critical in a time-sensitive project such as this. Choosing Rails maximizes the time spent on creating the main functionality of the word storms website, and less time on the less important aspects.

2.6.2 Issues with Scalability

A well-known issue with Rails is its purported lack of scaling (The website 'http://canrailsscale.com/' [1] displays a single 'NO' on it). With Twitter's high-profile departure from using Rails as a message queue back-end in 2008, questions arose whether Rails could handle scaling. In the creation of a scalable website, such limitations must be addressed before choosing such a framework. With our website, it does not matter for two reasons:

- 1. Rails Scalability in General While the common consensus online is that Rails cannot scale, there are counterpoints to address. Twitter's front-end still uses Rails and can handle the traffic with minimal outage. Other high-traffic websites, including the U.S. based video site Hulu and the YellowPages site, use Rails without difficulty despite several million users. [28] The volume of users does not affect the scalability of Rails.
- 2. Twitter's Difficulty Stems from Tweets Tweets are rapid pieces of information that require constant updates to the database. Twitter's global reach also implies that such data must be stored in databases spread across many locations. To improve performance, websites can use caching to decrease server load. In Twitter's case, caching would be rendered ineffective in a few minutes by the influx of data. Contrast the nature of tweets with the static nature of a word storm. A single call to the database is required to fetch the word storm, which can be cached for future viewing. The issues faced by Twitter are inherently different than the ones faced by the word storm generator, so Rails as a framework poses little risk.

Due to the academic nature of this website, it is unlikely that it will achieve the levels of traffic experienced by Twitter or other high-profile sites. Such considerations, however, reflect the foresight required for software development and should be considered in the case that such a website receives a sudden increase in traffic.

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3. Goals and Requirements Analysis

In this section, I analyze the project with regard to high level goals. From these goals, the appropriate steps for implementation can be determined, and set as the target goals for the project.

3.1 Requirements Capture

In the Software Engineering discipline, an important step in the creation of a software project is the requirements analysis. Such an analysis allows a focus on obtaining the necessary functionalities of the program. In commercial applications, the application requirements are gathered from the user - in this academic exercise, without a set of clients to elicit these requirements, I treated myself as the typical user. From the requirements, I identified the following goals to reflect these needs:

3.1.1 Adapt Word Storm Code for online usage

Code for creating word storms was written by Joaquim Castella during the implementation phase of his project. This code remains much as it was, though adjustments to the code had to be made. The code was created with a local implementation in mind, relying on local file systems and a number of Java jar files. My task was to adapt the code in such a manner that the functionality of the program remained untouched, but allowed the necessary customization. Steps had to be taken to ensure that the code would remain as modular as possible.

3.1.2 Allow Users to Upload Files

To generate a word storm, the user needs to provide a series of files for the algorithm to process. In a client-server website, users should upload their files to the server. The server then performs the computations and returns a word storm for the user to save or share.

With a web 2.0 website, the convenience must remain with the user. Functionality should be guided by the user's expectations and intentions. Certain behaviors are expected when dealing with files. Users, when uploading individual files, will

expect a standard file navigation system. Furthermore, it should be convenient for the user to upload multiple files. If the purpose of the word storm is to generate a series of word clouds based on a corpora of documents, the entire corpora should be easily uploaded.

3.1.3 Generate Word Storm

From the uploaded files, the user should be able to create a word storm with as little hassle as possible. If the user has uploaded a series of files, the word storm should be created from those files and displayed as soon it is ready. If the user chooses an alternate means (i.e. Twitter user name), the server should perform the actions to create the word storm without user input. The process should involve as much automation as possible, to avoid confusion with the user. [17]

3.1.4 Customize Word Storm

Word storms were designed with a number of customization options. Each of these should be easily accessible to the user [17] and describe the effects the option has on the storm. Also, given that the run time can increase dramatically if certain values are changed (i.e. iteration time), the user should be warned about the potential duration that it takes to create. Additionally, these options should not interfere with a casual user's use - these options should be optional. The possible customizations are as follows:

3.1.4.1 Algorithms

Castella's code had four algorithms to choose from, which result in slightly different clouds. The user can select:

- Independent algorithm: The naive algorithm that applies the WordCram code to each storm independently.
- Iterative algorithm: This algorithm iterates over possible positions and slowly shifts the words to a point of convergence across all clouds.
- Force algorithm: This algorithm forces a layout based on the DBS gradient approach.
- Combination algorithm: This hybridized algorithm combines both the Iterative algorithm and the Force algorithm. This is the current default of the program.

3.1.4.2 Number of Words

The amount of words in each cloud can be set. The default value in the implementation is 25. The user can choose a number between a maximum value and a minimum value, depending on performance speeds.

3.1.4.3 Word Angle Synchronization

The words that occur in multiple clouds will have the same angle by default. The user can have the option to remove this constraint.

3.1.4.4 Word Color Synchronization

The color of the words can vary depending on the color scheme chosen. The current options allow the colors between clouds to be synchronized or to remain independent.

3.1.4.5 Word Scale

Each word can be represented by area (reducing the impact of longer words) or map importance to font size. A binary option allows the storm to alternate between the two.

3.1.4.6 Tf-Idf Options

The user can select which statistic to use to color the word. Three options are allowed - term frequency (amount of times it appears), inverse document frequency (rarity of the word) or neither (standard coloring).

3.1.4.7 Font

The user should have the capability to change the font of the word storm. However, each individual cloud will not be customizable. The font selection should take place from a short list of predefined fonts, with the option to extend it to other fonts in the future.

3.1.4.8 Iterations

The user should be able to control the number of iterations the word storm algorithm goes through, as this number will produce different clouds. The more iterations, the more accurate the positioning of the words will be, at a cost of time. This trade-off should be customizable.

3.1.4.9 Width/Height of Image

The final width and height of the individual clouds can be set (to a maximum value). The user should be able to customize this if they seek to limit the final size of the Storm.

3.1.4.10 Cloud Positioning

Otherwise, the users will want to be able to arrange the Word Clouds in such a manner of their choosing. Thus, the images should be positionable about the screen and savable in these positions.

3.1.5 Scaling Website

If the amount of users or the amount of CPU stress exceeds the server's capabilities, the word storm website should demonstrate the capability to scale. This means that, under duress, additional servers should be added. The measured performance of the website should not decrease due to an increase in users. Scalability also prevents complete site failure.

3.1.6 Saving and Sharing

One of the key elements of the Web 2.0 website is the capability for users to share information between other users. With word storms, the ability to share the created storm is a fundamental feature. This can either be achieved by having a share feature button (which could send out the word storm as an email), or including a gallery view where users can showcase a list of previously created word storms. Once the user is provided with the link, each of the created word storms can be visible. Privacy options should also be considered when dealing with user interaction - some users will prefer their information/creations to remain anonymous. Sharing should therefore remain opt-in.

Users should also be able to download and save the word storms for later viewing. This static image, containing the word storm images in their user-selected locations, should be a PNG to prevent loss of quality (critical in the case of a word storm composed of dozens of clouds).

3.1.7 User Login

To maintain the user preferences described in the previous section, and to ease sharing between users, the website should feature a user login system. The user should have a home page dedicated to their previously created word storms, and have their customization settings related to their user name.

This system should also remain secure and provide the functionality expected of a website.

3.1.8 Testing

The website should be tested with regard to two overall goals.

- 1. The software should be tested to avoid any software bugs. The standard practice to ensure this is to build a test suite to test the functionalities of your code. This involves constructing a series of unit tests to test individual code segments. There are also automated tests that ensure the functionality behaves as expected. The web tool Selenium will provide an additional layer of testing to ensure that each button on the web page is functional and responsive.
- 2. The software should undergo system testing to verify the overall functionality of the program. These tests will involve stress testing (to test the capabilities of the database) and scalability testing (to test the scaling functionality). Both of these require an automated load generator to quickly create varied data usable for such tests. Therefore, a sub-requirement of this section is to create a load generator.

3.1.9 Design

The initial design began as a series of sketched layouts of proposed user interfaces. To maintain simplicity, the pages chosen for the project were as follows:

• Home Page - A page to house all of the navigational links within the site, as well as provide a brief introduction to the concept of the word storm.

A gallery view of globally shared word storms was originally intended to appear here.

- User Page A page dedicated to an individual user. A gallery composed of the user's word storms is the primary focus of the page. The preferences of the user would also be indicated here (currently only the capacity for sharing is an option, but further options could be placed here as well).
- Upload Page Structured as a series of different tabs, each with a unique method of creating word storms. One tab would be dedicated to uploading documents, another would allow the inclusion of a Twitter enter, another would allow for PDFs, etc. Options for customizing the word storm are presented as a dropdown menu on each of these tabs, and a button for the creation of the Storm appears at the bottom of the page.
- Word Storm Edit Page A page that displays the individual Word Clouds. Each of these clouds is adjustable and there is an option to recreate the cloud based on a new series of options.
- About Page Page that describes the history of the word storm content, and a brief description of how the word storm algorithm works. Also provided are links to relevant sites (Word Storm Github code, Joaquim's Paper, Word Cram)

The actual design of each of these pages should follow the design of these pages as closely as possible. Smaller details, like the positioning of the buttons, did not reflect these initial designs. Furthermore, to aid in navigation, a navigational bar was placed at the top of the page. The constant presence limits the screen size, forcing certain designs to be constrained. Additional pages (such as a Login Page/Signup Page) were also added as needed for basic online functionality.

4. Implementation

In this section, I will outline the actions taken in the creation of the web site, and justify their necessity. I begin by discussing the modifications and additions that I have made to the word storm code. I outline the website structure and design decisions. I finish with a summary of the work completed

4.1 Overall Design/Pages

The final design is represented by a web layout diagram below.

4.2 Word Storm Code

4.2.1 Modifications to Original Word Storm Code

The word storm continues to be developed and enhanced. Any additions made in my implementation could not change the core development of the program. However, certain modifications were made to adapt the code for remote access. Each of the customization options 3.1.4are passed to the launcher file - if the prerequisite amount of arguments is not there, an error code is returned. This helps the server validate the run time success of the program. A number of other minor functions were added for ease of access and functionality (i.e. changing the font was not originally present).

In the middle of the project, a new version of the code was released by Joaquim Castella. My design needed only a few minor modifications to adapt to this new code (mainly to include a call to initialize the new algorithm).

4.2.2 Integrating the Previous Code

I have packaged the code into a executable jar file. This file is located within the file system of the Rails code. This code is executed after the user has pressed the 'Create Word Storms' button. This passes the current customization options, as well as the necessary file locations, to the jar file. While jar files conveniently package the code together,

4.2.3 Word Storm State

Because the word storm code was a closed system - given a file input, it returned a series of images - any changes to the storm required generating it from scratch, and then applying the changes. With all the changes to the code that would be needed to implement this functionality, I chose to introduce the concept of state to the storm. The idea is that, once the code has created a storm, it saves the positions of the words, their colors, their relationships and the configuration used to generate the storm. From this saved file, the user can reload it at a later instance and perform modifications.

To achieve this, I used Java serialization to save the storm object as a byte file in the target folder. By storing this object, the storm can be recreated with the necessary attributes (particularly the word selection), and the files used to originally create the storm can be removed. This saves the amount of space needed in the server, and simplifies the uploads database relationship with the user. Serialization also allowed me to perform changes to the storm once completed (??).

There were three downsides in using serialization.

- 1. Any changes to the storm code or any subclasses renders the object unserializable it cannot be reloaded if the code structure has changed. There are two possible solutions:
 - (a) Instead of removing the files, store them and rerun the original code if the file is changed. This increases the storage space required on the server, especially over a given time period.
 - (b) Introduce versions into the code. If the code has changed, use the version that serialized the code. This is the option I have implemented the storm is saved in the database with the version of the code it was created with. Whenever the word storm code has changed, the newest jar file should be placed into a folder with the new version number. This means that, despite modifications to the storm code, the serialization process will not break for this particular instance. This increases server maintenance, and requires users to regenerate the storm if they wish to access features of later versions. However, this prevents every storm from needing to be regenerated, and lessens the amount of strain on the server, as it does not have to store the files.
- 2. The precise state is not saved. So any information pertaining to relations between objects is not reloaded and must be reconfigured. This means that anything saved within the context of the processing library does not

maintain its state and must be reloaded.

3. The code itself was not immediately serializable. Each component of an object needs to be serializable before the object can be. Because since the WordCram code uses the image library, Processing, the imaging aspects could not be serialized. To fix this, I refactored the code so that each accessible object (the WordCram object, the Word object, the EngineWord object, etc) was serializable. Next, I added subclass to replicate the code in the processing library - each subclass extends a particular aspect of the graphics library by calling the super method (PVector became MyPVector, PGraphics became MyPGraphics, etc).

4.2.3.1 Saving and Loading the Storm

However, serializing the object at the end of the program, and unserializing it immediately did not replicate the storm. The positions of the storm are not saved within the coordinated property, due to the loss of the relationship with the processing library. All MyPVector instances within the CoordProp class needed to be written to file and reloaded.

When drawn, the storm and all word positions are scaled and translated - the drawing function crops the images to the size of the largest cloud in the storm, and scales the image to the ratio of 640:480. Therefore, to preserve the state, the storm's positions are saved before drawing. However, the words color is set during the drawing process, so these values must be saved after the draw call. Therefore, the entire saving process was split into four sections: saving the word storm as a serialized object, saving the positions of the cloud to file, drawing the images to file, and then saving the chosen colors.

The resulting files (a color list, a position list and the storm object itself) are stored in the local file system. These files take up a small amount of memory - for a storm of six documents, the three files are comparable to a single image (60 kb). A larger storm with more information

Reloading the storm requires a number of steps. First, the storm file is read back into memory. Then, the rendered place and the target place of each word is reloaded back into the index that relates the word to a coordinated property. These values represent the pre-drawn values of the storm. Next, each word in the index has its color reloaded from the saved file. The configuration of the storm is taken from the serialized object, and a new MyPApplet (the serialization-correction subclass used to draw the storm) is created. The storm is reloaded into the applet, and the defaults are reset. From this state, the word storm performs as before it was saved - if drawn, the image will be the same.

4.2.4 Additions to Word Storm Code

4.2.4.1 Moving a word

I implemented an extension of Castella's code to move a word. After reloading the saved state of storm, I pass four parameters to the file. The first value is the pixel coordinates of the word you want to move. The user can only interact with the image, so these coordinates are given relative to the scaled 640:480 ratio. The second value is the pixel coordinates of where the user wants to move the word to. The third specifies the cloud to manipulate and the fourth specifies the output folder.

The algorithm converts the pixels into local coordinates (before they are stretched) by dividing the pixel coordinates by the scale used when it drew the storm. To find the target word, I iterate over the list of words in the chosen cloud and check if the pixel value is within that word's bounding box (the box used to draw the word). The index then updates this word's values to the target pixels.

Castella's algorithm then can be applied to these new word locations. The iterative algorithm corrects any overlapping values caused by the move, and the gradient algorithm improves the overall appearance, exactly as before. As a result, our cloud will appear visually similar to the previous clouds, but the target word will be in the correct location.

4.2.4.2 Changing the color

To change a word's color, four parameters are passed. A pixel value, as a coordinate on the screen, represents the word that should be colored (found via the bounding boxes). As with moving the word, the color's input coordinates must be converted to local coordinates. The second parameter is the color to change the word to, represented in RGB space. Because the alpha value represents relationships within the storm (the idf value of the word), I have not allowed the user to change it. Note that this differs from Castella's original paper, and does not use HSB.

Changing the color of a word is simple. Once the storm is reloaded, the index mapping words to the storm's coordinated properties is accessed. The color of that particular word is set to the corresponding rgba value (where alpha is set automatically). The storm is then drawn with the new color for the chosen word. However, this implementation assumes that all words are synchronized by color. If the color's are not synchronized,

Both of these are created and executed as .jar files, placed in the same path as the original storm code. These jar files should be subject to the version required for descrialization. Another constraint is that the files need to be ordered alphabetically - my code saves the storm state alphabetically. The cloud id must be set according to its alphabetical index, or the wrong cloud will be chosen. s

It is possible to call these functions any number of times in sequence - a user can move one word, color another, and move a third. The state will remain constant and accessible. However, only a single word can be moved/colored at once - once the user can only make one change before the storm is recalculated.

An series of example images are provided in the appendix to demonstrate the current integration with the website.

4.3 Website Structure and Implementation

4.3.1 Website Architecture

The code was structured using the Model-View-Controller (MVC) architecture, something inherent in the design of all Ruby on Rails projects. MVC architecture divides the code logic into separate sections - the model contains the data, the view contains the user interface information, and the controller manages the flow of data between the two. The user/client only sees the view, and interacts with the controller. The benefits of using MVC include structuring the code in a logic manner, allowing modular views that do not depend on the data involved, isolating business logic from the view, and allowing multiple views to be active at the same time[3]. There are only a few drawbacks for using MVC - it can over-complicate simple projects, updating the controller almost always means updating the view, and it sometimes can be difficult to determine where in the MVC the logic needs to be.

In relation to my code, I structured it as demonstrated in Figure 4.1. The view holds my HTML code, the controller contains the functionality, and the model represents my database (4.3.2). Because the word storm code is contained within a jar file, and is not included within the main system, I have indicated it's presence and interaction outside. In addition, the call to 'Amazon S3' is only in the case of online functionality. In the previous iterations, the calls to the cloud were represented by a local file system. Toward the end, the storage service was switched to S3 and is represented in the diagram as such.

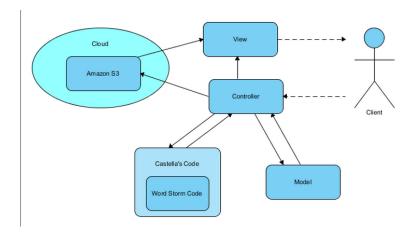


Figure 4.1: MVC architecture within the context of my code

4.3.2 Database Setup and Relationships

The database utilizes Rails' built-in Active Record objects. Each entry from the database table has a corresponding object associated with it. Calling the object's methods simulates SQL calls to the database (Object-Relational mapping), rather than using explicit SQL language. Beneath this, Rails employs a database management system. Multiple systems can be used - I initially used the default, SQLite. However, SQLite does not provide adequate scaling - each read to the database locks the entire database file [29]. To prevent issues with multiple users accessing the database at the same time, I chose to change the database system to PostgreSQL.

Swapping the system was trivial, due to Rails' abstraction of the database. Post-greSQL provided a few additional features, the most important of which allowed the Ruby Gem "Rubber" to autodeploy the website to my EC2 instance (4.8.1). PostgreSQL also provides backups, general support for scalability, security (a user name and password are now needed in the database.yml file to run) and a greater number of features. These attributes ease maintenance and future development.

I created three different Active Record objects (User, WordStorm, Image), and used two others (Uploads and Settings), adapted from online code. Each active record object has, by default, three values - an auto-incrementing ID for each entry in the database, and two date times (Created_At and Updated_At) for when the entry was created and when it was last updated.

4.3.2.1 User

The User object represents the individual using the website. A database entry is created when the user signs up (a mandatory action to use the website by design), with a user name and an email. The password is stored as a salted encryption (to prevent both rainbow table attacks and reading the unencrypted value in the case of an security attacker) and verifies the user upon logging in. The storm_num value represents the amount of storms that the user has created, and is used in the creation of a unique filepath for each storm. For security, user names and emails must not have been entered before, the password is stored as a salted hash in the database, and a password confirmation is required before sign-up is allowed.

4.3.2.2 Uploads

The Upload object represents the files uploaded to the server. This was sample code taken from JQuery Sample application [11]. The upload contains a name, content_type (in our case, always restricted to text), and size of the file. The entry is only created once the file has been successfully uploaded - if there is an error with the server, or the user cancels the upload before. These entries can be deleted once finished, and are automatically deleted once the word storm has been created. Further information can be found in 4.5.1.

4.3.2.3 Settings

The Settings object is created via the ledermann-rails-settings gem [21]. This integrates with a Active Record object and allows the settings to be set without creating an entry in the database. Further settings can be added without needing to perform a migration (adding new columns to an existing database table), allowing for user settings to be added by default.

Here, each of the customization options used in the storm generation are saved as part of the user's settings. When a new user is created, these values are set to the defaults (the original values found in Castella's code).

4.3.2.4 WordStorm

The WordStorm object represents the individual word storm. A database entry in this table is created whenever a user successfully generates a word storm. The file location represents where the data files and image (if not using Amazon S3 (4.8.2)) associated with the word storm are located. The name is a user chosen

name to describe the storm (defaults to 'Untitled'). The size represents the width of each cloud when displayed in the gallery. The height is calculated via the width to maintain the 4:3 ratio (i.e. full size is 640:480).

The version value indicates the version of the word storm code used for creation. This is my method of solving the backwards compatiability. If the storm's state wants to be accessed, the file system will look in the folder with the version number and call the code from there.

The algorithm represents the the manner in which the storm was generated - certain storms have different properties than others. The algorithm value is used to check if a particular storm can be colored or manipulated.

4.3.2.5 Image

The Image object represents the individual word clouds. A database entry is created for each unique image/document in the word storm. The file location represents the individual path for the image - this can either be the value of a . Pos_X and Pos_Y values represent the draggable positions of the image within the storm.

The user has several associations to maintain the relationships between the tables, and to ensure the correct information is updated during creation or deletion. A user has many uploads and many word storms (has_many relationship specified in the model). Each word storm and upload can only belong to one user (belongs_to relationship), and a word storm has many images (has_many relationship). An image belongs to a single word storm (belongs_to relationship).

The complete graph of the dependencies can be seen in the following entity-relationship diagram (Figure 4.2).

4.3.2.6 Storing Files

Neither the files created to save the storm's state (4.2.3) nor the images are saved in the database. These files are either stored in the local file system or on the cloud. This was done under the initially assumption that databases would suffer from performance issues when loading images [6]. However, research from Sears et al. [27] suggests that BLOB (binary large objects - images in this example) under 256KB perform better in the database. Because of the large amounts of white space in each of our images, the file sizes do not typically exceed that amount (this is dependent on the algorithm used, font choice, letter case used, and number of words in a cloud). The images could be stored in the database from this paper's findings.

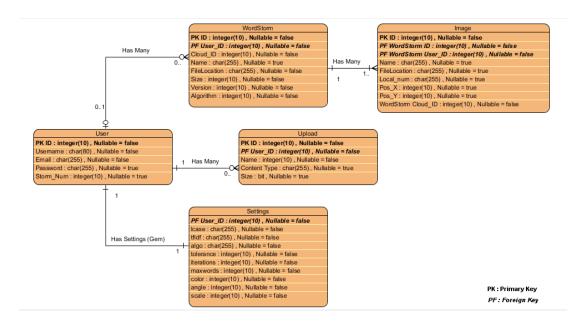


Figure 4.2: ER Diagram for the database

However, the paper also suggests that fragmentation resulting from storing a file long-term is easier to handle by the file system. Additionally, the database management system would need to be maintained - the relationships between the images in the database and the original storm needs to be preserved in the database itself. Storing the images online also reduces the strain on the server's bandwidth.

4.3.3 Javascript

JQuery and, by extension, Javascript are used extensively within the word storm website. If Javascript is disabled, the site could break when dependent on Javascript. To avoid this, each page checks for the presence of Javascript,. If not found, the user is directed to a page asking them to reenable Javascript before proceeding. Rather than provide the user with some functionality, and provide a potentially faulty service, I chose to disable the website. I have justified this in accordance with Shneiderman's Golden Rules [17] - the interface should be consistent. If the website works for some sections, and not others, the usability suffers. In my implementation, the use is consistent.

4.4 Users

Users are required to sign-up to generate a word storm. This design helps maintain the file structure for both uploads and created storms. To sign up, users provide a user name, password and email for the database. Upon signing up, the user is given the default list of preferences. These represent the customizations available for the storm and can be seen on the profile page.

4.4.1 Profile Page

Users have their own homepage associated with their user name. This page displays their information, along with their preferences for customizing the storm. The preferences are saved whenever the user navigates away from their page. The profile page is only accessible by the user currently logged in. This page also contains a link to view the user's storms and a link to generate a storm, to assist in navigation.

4.5 Uploads

The uploads page is comprised of three tabs. The first contains the primary functionality - the ability to upload text files. The second is a proof-of-concept Twitter generator that creates a storm from a Twitter user name. The final tab gives the user a list of options to customize the storm.

4.5.1 Uploading Files

Single file upload is a trivial issue - many different versions exist online. However, word storms require a corpora of documents to function effectively. In the case of a hundred files to analyze, users will not want to individually upload each file, so alternatives must be considered. Uploading files should provide a high level of usability, due to its relevance of the application. Several methods were considered for users to upload their files:

1. Zipping the Files - A singular file upload can be used if a zip is passed to the server. However, the contents of the zip need to be verified, the user is inconvenienced by needing to zip the files beforehand [17], and the server needs to spend time unzipping the file. For these reasons, this was discarded.

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2. File Transfer Protocol - Either standard FTP (File Transfer Protocol) or SFTP (SSH File Transfer Protocol) could upload the files. Using FTP can potentially open a number of potential vulnerabilities to the server (including bounce and spoof attacks) while SFTP requires additional setups for the authentication and a public key system for each user. If security was a priority, I would have chosen this method.

3. JQuery Uploader - A Ruby gem that allows for simultaneous file upload. As a gem, its functionality has been secured, verified and tested. It provides a simple user interface (showcases the progress for the upload), and does not require flash. The files are displayed on screen using an AJAX call, providing users with visual feedback for their interaction with the system. This interaction provides a higher level of usability, with regard to 'Shneiderman's Eight Golden Rules' [17]. Because of these reasons, I have used this uploader.

The uploaded files are stored in a database with a dependency on the users. The files are limited to text files, due to the constraint in the original code base. At present, the contents of these documents are not checked for malicious code, due to a lack of data about the feasability of the attack. This potential attack vector should be investigated in the future, especially within the context of how WordCram processes the text.

4.5.2 Twitter Scraper

To ensure extensibility, I have designed the website to allow alternative means of uploading documents for storm analysis. As a proof of concept, I constructed a Twitter Scraper to create a storm from a Twitter user name. I access the Twitter API and fetch a list of the user's tweets (up to a limit of 200 as per Twitter's design) as an XML file. I then parse the file for the Tweet's content. Because each Tweet is limited to 140 characters, the resulting storm is a large number of clouds, each containing little information.

To gain more meaningful clouds, I grouped each tweet by month. However, this posed a problem for individuals who tweet quite often - the BBC, tweeting around thirty times, has one or two clouds created before Twitter's access limit is reached. Instead, I limited the amount per cloud to thirty tweets, an arbitrary number to divide the clouds 4.3. Further refinement would require preprocessing (i.e. calculate the average number of tweets per month and divide the clouds accordingly), but this serves as a proof of concept.

Integrating further scrapers/uploaders into the code is trivial. Possible extensions, or a Ted Talk scraper) would either need a new upload page (i.e. a PDF uploader) or a new scraper (i.e. enter a web site URL and scrape the data).

The files gathered only need to be preprocessed into text files before they can be analyzed as a word storm.

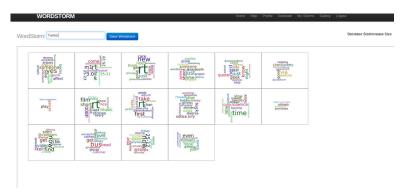


Figure 4.3: A sample Twitter page generated.

4.5.3 Customizing the Storm

To customize the word storm, the user is presented with a tab of the customization options listed in 3.1.4. The tabbed menu allows for casual users to generate a word storm as simply as possible [17]. The settings reflect the user's preferences, and are, by default, the standards defined in the original word storm code.

These options are presented as a series of number forms, menus and buttons. This simplifies the understanding By presenting the information in this manner, the user does not have understand what are a range of suitable numbers or selections. This allows them to use the word storm without having to understand the precise implications of each of the options. Furthermore, to clarify the understanding, hovering over the individual options provides an in-depth analysis of the functionality.

4.6 Creating the Storm

After the files have been uploaded, the required options are passed to the jar file (input and output locations, and customization options) and the word storm code is executed. If the results are okay (the files are found, and the image can be created), the word storm is added to the database. Each of the created images is also added to the database with the default size and positions set.

The user is directed to a page where the results are displayed. This is a collection of thumbnail images arranged in a series of JQueryUI draggable boxes. By default, the items are positioned equally across the screen, but can be dragged by

the user to any position within the containing box. When the images are clicked, their contents are displayed as a large box in the center of the page using the Lightbox JQuery plugin by Lokesh Dhakar [4]. Users can view the individual Word Clouds this way (and save them to their local file system if desired).



Figure 4.4: LightBox displaying the image in the center of the page

The draggable images can be resized using an 'increase size' and 'decrease size' button. Pressing these buttons changes the size of the image while maintaining the 4:3 aspect ratio (the values are bounded between 640:480 and 100:75).

Two further edits are available when the image has been opened in Lightbox. If the user presses the left mouse on any word and then again, the word at the first click will move to the position of the second click. If the user presses the right mouse on any word, a dialog prompts for three color values (rgb). Pressing okay will color the word at the clicked location to the chosen color. If the user clicks on a location where no word exists, the code is still executed, but an error will indicate that no word could be found. These functions are called via jar file, under the same version system as the original storm code. Once the edits have finished, the page is refreshed and the new images are displayed.

Finally, the storm can be saved with a unique name. Once saved, the positions of the clouds are saved to the database and the user is directed to a page where they can view their storm.

Once the storm has been created, the files uploaded to the server are removed. This is done for two reasons. The data is no longer needed due to the serialization - all the information needed is contained within the serialized file. These uploaded files only take up space on the server.

4.7 Viewing the Storm

4.7.1 Gallery Layout Page

There are two different layout pages for viewing storms. Both galleries check to ensure that at least one storm is available for viewing before displaying. If a storm is not available, the user is redirected to the upload page and prompted to create a storm.

All images in the gallery can be clicked to view the storm as a LightBox modal dialog. However, the functionality to move/color a word is not allowed.

4.7.1.1 User Created Storms

The first is a gallery of the user created storms. This page allows the user to view their created storms, and access the editing page.

4.7.1.2 All Storms

The second contains a list of all the storms that have been created. This gallery shows the storm's name, and the user who created the storm if the privacy settings allow it. A cookie is used here to maintain the position, so that, if the user exits and returns, the storm they were previously viewing is reloaded. By including this function, users are able to view other user's storms. This was done to foster the user-driven, emergent behavior of Web 2.0. A user analyzing the storm may discover new insights, or use the storm for their own project. A gallery view facilitates this discovery.

4.7.2 Sharing the Storm

When the share function on either the user's gallery page or universal gallery page is pressed, the user receives a prompt to enter an email address. Upon submitting, the email address is verified via both a regular expression and the Sanitziation gem, and an email is sent to the target address. The server needs to have smtp configured for this to work (i.e. postfix on Ubuntu). Using email to share storms increases the reach of the storms and provides a level of familiarity to the users. [9]

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4.7.3 Editting the Storm

A link from the user's gallery page allows the user to edit the storm. The edit page allows the user (and only the user who the storm belongs to) to manipulate the storm. The edit page is the identical to the creation page.

4.8 Scalability

To achieve scalability in this project, two methods were looked at. EC2, Amazon's virtual servers, are created on demand as customizable instances. The goal of using EC2 was to allocate the necessary servers needed for this project, and increase them as needed. EC2 allows customization of the server size, number of servers that work in conjecture, and the operating system specifications for each server. Amazon provides load balancing to ensure that each instance receieves an equal amount of traffic.

The second, S3, is Amazon's online storage facility. The storage itself is scalable - the amount of storage needed will increase upon demand. It also provides a level of security. S3 represents its overall structure in a bucket. Information can then be pushed to and fetched from this bucket using S3 requests. These requests decrease the bandwidth cost on your server by shifting the load to Amazon.

By using Amazon's services, the information is provided online and accessible from multiple locations. The cost depends on your use, and a servers can adjust to cope with an increase in useage. The size and useage of Amazon's data services ensures that the software provided is maintained, available, and the latest security features are implemented. Both the EC2 instances and the S3 bucket were created from Amazon's Ireland location, and must be accessed from these locations.

4.8.1 EC2

EC2 allows websites to add instances of a particular server when needed. Each server would perform a specific operation - one would act as the database, one as the web portal, and the other as the application. If the load increased on the database, the database could replicate and horizontally scale by adding another database. This database, a slave to the original, would decrease the load undertaken by the master. A load generator performs this switching functionality.

To deploy a Rails application to EC2, a gem called 'Rubber' can be used to deploy to the instance using your Amazon credentials. Each of my servers - application, database, and web - ran an Ubuntu instance provided by alestic.com.

4.8.1.1 EC2 Issues

After deployment to EC2, the instance's permissions prevented the client from uploading files to it (the user needed write permission). Each time code is deployed to EC2, a mounted directory is created with new file permissions. I would have modified the deployment mechanism to automatically set permissions, but had a larger issue not taken priority.

When attempting to generate the storm from the uploaded files, the Processing library threw an 'X11' error because it needs a display to generate images. The Processing library cannot run without this display. I managed to run the code by calling a frame buffer (xvfb), but this doubled the runtime for a small sample (three documents), and introduced a number of potential security flaws (with regard to necessary permissions to execute). Furthermore, the files required for the frame buffer to work doubled the server's size to 3GB of the 7GB provided. Each new instance would need to undergo this configuration when being added.

As a result, the code was taken down from Amazon EC2 and the instances torn down. In my opinion, the issues were not worth the added concerns. I could not find other alternatives for running Processing on a headless server. Instead, I would contend that, if the website wants to use Amazon's EC2 instances, then the foundation for the word storm - WordCram - needs to be refactored to not require graphical memory to use. The time commitment involved in the large-scale refactoring of the codebase was deemed too great. The EC2 code, however, remains in the code in case of future use.

4.8.2 S3

Instead, I used S3 to host the images online. Once the images are created from the storm, each of the files is pushed into an S3 'bucket' via the S3 gem. The bucket is structured in the same style that the original file system used - each user has a folder within a bucket; each storm has a folder inside that user's folder. Upon successful upload, the word storm is created as normal (the path still points to the local file system).

Each of the image database entries are modified - their file location, instead of pointing to a local file, points to an amazon URL (i.e. https://s3-eu-west-1.amazonaws.com/wordstorm.bucket/1/8/...). When the user looks at a storm, each of the files is fetched from the Amazon servers. This reduces both the bandwidth required by my server and the amount of file storage needed on the local server. Because the storage will increase due to the demand, the file system can be considered slightly scalable.

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4.9 Security

The Open Web Application Security Project (OWASP) has published their list of the top ten security faults on the internet in March 2013 [25]. Although only an interim report, the contents provide insight into popular attack vectors and methods to safeguard a web application. From this, I have addressed a number of security attack vectors and discuss how they have been protected in the word storm website.

- 1) Injection An attacker exploits the code intrepreter to insert his code into a request. Rails, in certain regards, provides security for this. However, for any value that the user can potentially modify, I use the Sanitize gem to secure the input by removing unsafe elements (HTML code, SQL code, etc).
- 2) Broken Authentication and Session Management An attacker exploits poorly managed sessions or authentication. To prevent an exploits, the session expires after one hour, and the password is stored in a secure manner (as a salted hash).
- 3) Cross-Site Scripting The attacker exploits the browser's intrepreter to execute code. The Sanitize gem is used on textual input, and the parameters passed via post are checked for validity.
- 4) Insecure Direct Object References The attacker gains access to unsecure data by posing as another user. To prevent this, the user is required to log into the word storm website. All of the data provided (personal storm access, uploads, settings) is only accessible via this account.
- 8) Cross-Site Request Forgery The attacker forges an HTTP request and submits their own form data. A crsf_meta_tag inserts a crsf_param and a crsf_token on each page, to add an identifying signature for it. Whenever a form is submitted, these values are also submitted. Upon receiving a form, the values are checked to confirm where the request came from. If the request does not match, the form data is discarded.
- 9) Using Components with Known Vulnerabilities A website component in the design has known flaws. Rails had several security breaches in January 2013 [26]. By upgrading my version of Rails, the attack vector is removed. Additionally, I have switched to Thin as a web server instead of WEBrick. WEBrick displays potentially compromising information within the HTTP response.
- 10) Unvalidated Redirects and Forwards The attacker exploits the automatic redirect to another site. I check each parameter during a redirect,

and ensure the user is still logged into the application before accepting a redirect.

Number 5 (Security Misconfiguration), Number 6 (Sensitive Data) and Number 7 (Missing Function Level Access Control), while important, were not directly addressed directly in my application. While certain security flaws may still exist within the application, a basic level of security has been implemented.

4.10 Legality

4.10.0.1 Cookies Useage

A Rails session id is used to maintain a user login. An additional cookie is used for the gallery page to maintain viewing position. In June 2012, Article 5.3 of Directive 2002/58/EC [24] was drafted by the EU Directive on Privacy and Electronic Communications to safeguard user data. In compliance with these new regulations, a warning detailing the use of these cookies is given at the forefront of the website. The implicit consent of the user, and their agreement to the use of cookies, as outlined by the Information Commissioners Office[24], complies with the legal requirements of this directive. The session id performs in accordance to this law and expires 1 hour after user login.

4.10.0.2 Data Protection Act

The Data Protection Act of 1998 [22] regulates personal data if any indentifing information is contained within. Data, by the Act's definition [22], is any information which is processed. By reading and tokenizing the uploaded files, the storm website processes the information and thus any uploaded file is considered data.

Personal data, by the Act's definition, is any information that can identify a user. The website cannot know if the user information is personally identifiable - the information may or may not contain sensative information and could identify the user (names, locations, or other information). Data from a Twitter stream, or the uploaded textual documents, in conjecture with the email address used to sign up, could identify an individual under certain circumstances. Due to the user requiring an account to upload storms, the information is linked with their username, thus holding them accountable.

Due to the situation where an individual can be identified by this data, the Data Protection Act should be followed. In this case, we can assume consent to process the files has been given by the user's upload. In accordance with

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the Data Protection Principles, the data must be adaquately safeguarded, and the information contained within cannot be extended to outside the European Economic Area (unless the area in question is secure)[22].

5. Evaluation

This section details the evaluation of the website. For the implementation, I compare the features implemented in the final version of the website against the initial requirements outlined by both the project specification and my own requirements analysis. I then indicate areas where the project can be furthered.

5.1 Comparison Against The Project Specification

5.1.1 Word Storm Website

At the project completion, a functional website has been created. A user can access the web page, upload a series of text files in sequence and generate a word storm from the resulting files. The storm is fully customizable - a number of options are provided to the user upon storm creation. These include all of the requirements defined in 3.1.4 While the original idea to share the storms was implemented, the privacy action was not.

5.1.2 Screenshots

Here, I have provided a number of screenshots demonstrating the code's current appearance and functionality.



Figure 5.1: The home page of the storm

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Figure 5.2: The log in screen



Figure 5.3: The profile page, with a list of all the available settings



Figure 5.4: The signup page to allow users to access the website

5.1.3 Web 2.0

With regard to the six principles defined by Anderson [7], the Word Storm's website fulfills four through the project's implementation. The word storm's purpose of processing and evaluating data, when applied to the web, translates to the data-processing concept of Web 2.0. To use the storm, the user must upload files and therefore provide content. All value must come from the user in this design. From this content, new information (the storm itself) is generated. With the code

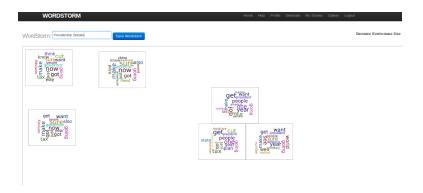


Figure 5.5: A completed storm - showcasing the Presidential Debate.

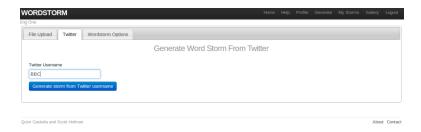


Figure 5.6: The conceptual Twitter plugin, allowing users to create a word storm from Tweets

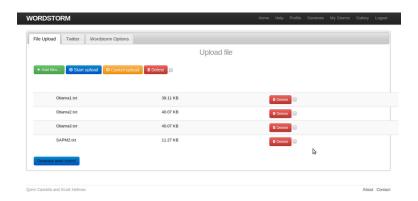


Figure 5.7: The page allowing the users to upload files

available on Github already, a certain level of openness is fulfilled. To achieve the desired network effects, I have implemented sharing functionalities. The ability to both view other users' storms and email a specific individual increases the sharing potential within the network. The last points - architecture of participation and harness the power of the crowd - depends on the level of attention that the word storm website receives. If many users are creating storms, then the website's functionality is expanded. This will, in turn, draw more users to the website and create more content. From this generated content, if the users are

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able to draw information from the application, or upload a version of the storm that better represents a corpora, then the power of the crowd will improve the quality of the information within the website. However, these require a physical deployment and long-term testing to analyze and verify.

5.1.4 Scalability

The scalability metric was not achieved to the required level of specified at the start of the project. While the website could be deployed to EC2, the server configurations could not be customized to allow the word storm code to run without configurations that limited its effectiveness. If the project wants to use EC2 (or any server without a graphical display), either the word storm code needs to be changed or another workaround needs to be found.

A small scale level of scalability was provided by the inclusion of Amazon S3. Amazon S3 increases the size of the storage provided. Additionally, Amazon's servers, rather than the local ones, would bear the brunt of the load in the case of increased traffic - their servers would need to adapt to deal with the increased traffic.

Furthermore, other aspects of the design were changed to allow for the design to be scalable. The database PostgreSQL allows for scalability customization - if the database reached a critical level of use, another database could be replicated as a slave to the original. The code for EC2 deployment is also within the code, and can be used once the storm can be generated without a display.

5.1.5 Additional Criteria

Certain criteria was not outlined in the original topic, but were implemented as additional work. Saving the state of the word storm allows for a decrease in the storage requirements, and eases the ability to modify the storm after generation. Additions to Castella's original algorithms allow the moving and coloring of individual words, in the case that the storm needs minor adjustments. A proof of concept generator from Twitter showcases the websites ability to extend and adapt to reflect the desires of its Web 2.0 users.

5.2 Future Work

There are a number of possibilities for future work with the word storms website:

5.2.1 New Algorithms

Joaquim Castella and Charles Sutton's new algorithm for generating word storms reflects the potential for new algorithms to be developed. These algorithms could be introduced as alternative options for generating the storm. Another useful feature would include the ability to introduce a new document into the corpora, and have it update without being forced to start the algorithm from scratch would be useful for any long term prospect of the word storm.

5.2.2 User Testing

Long-term user heuristics could illuminate both the manner in which word storms are used, and, with regard to usability, how the website performs. From these results, certain features could be added, redesigned or removed from the website.

5.2.3 Different Display Mechanisms:

Currently, the word storms are displayed on the screen without any relation between the clouds' positions. While the user should still be able to customize their position, it might be revealing to have the initial location reflect metrics between the clouds themselves (i.e. similarity measure between two clouds represented by distance between the words). By having this as an option for positioning/default, and have different metrics for comparing clouds, the position can add another dimensionality to the word storms.

Users may want to be able to combine different clouds together, or create subsets of storms. These would need independent display mechanisms, and different methods for achieving this.

5.2.4 Improve/Extend Information Gathering

As mentioned in section 5.8, the Twitter scraper suffers from the inability to be customized relative to the number of Tweets a user makes. Additionally, the web has a large amount of potential information sources that can be visualized within a word storm (i.e. different sections on Wikipedia, TED talks, university lectures), but the website lacks the necessary capability to parse the data. Finally, word storms can only process .txt files, and so cannot deal with the majority of the information on the web. Changing the input process, by including both the ability to deal with .pdf or .doc files and adding scraper to popular websites increases the number of potential usages.

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5.2.5 Refactoring the Codebase

Two issues encountered during the implementation of the project - serialization and EC2 errors - were the result of limitiations in the Processing Library. While there are methods around these limitations, these hacks hamper the project's extensibility. The project is highly-coupled - WordCram relies on the Processing Library, Castella's word storm code relies on WordCram and my code now relies on the word storm implementation. For the project to continue to evolve, and adapt (run on a headless server), the codebase should be refactored to remove the coupling and provide alternative means of generating the storm.

6. Conclusion

Using word storms, we are able to visualize corpora of documents. By creating a website around this visualization, we can incorporate Web 2.0 functionality into the storm. The website allows a number of users to create and share their visualizations. By adding a user interface to the project, the potential reach of the storms is vastly extended. In this project, I have successfully implemented a working word storm website. A user is able to upload a series of files to the website and generate a word storm. This word storm is customizable - both in terms of the options to build the visualization, and with how the user can interact with the storm after generation. Once the storm has been created, the user can successfully share the storm (via email or viewing it on the gallery page). While the scalability of the website was not achieved, the configurations and design decisions have created an environment suitable for scaling. The website has also been designed with extensibility and maintainability in mind.

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7. Appendix

7.1 Move Word Diagrams

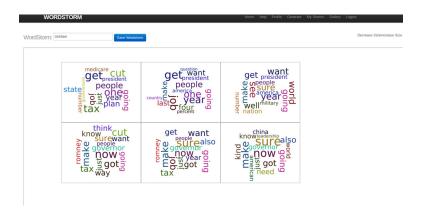


Figure 7.1: Initial configuration of the storm's clouds

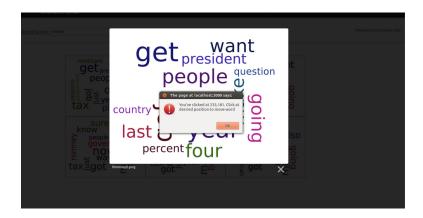


Figure 7.2: The move word interface, indicating that clicking again will move the word

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Figure 7.3: The word 'sure' has been selected and moved to the top middle from the center



Figure 7.4: The color word interface, indicating that the information



Figure 7.5: The word 'governor' has been recolored to red