Three Tridngles Requirements

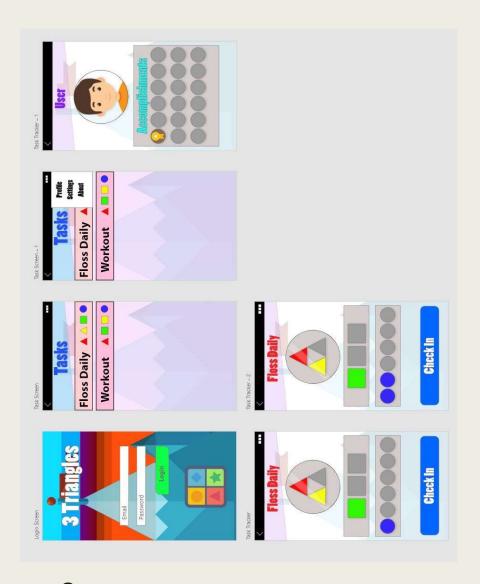
Kurt Anderson, Alex Anderson, Nate Hochstetler, Laura May, Trevor Gentner

Problem Definition

Provide a gamified approach to habits

Allow users to track progress

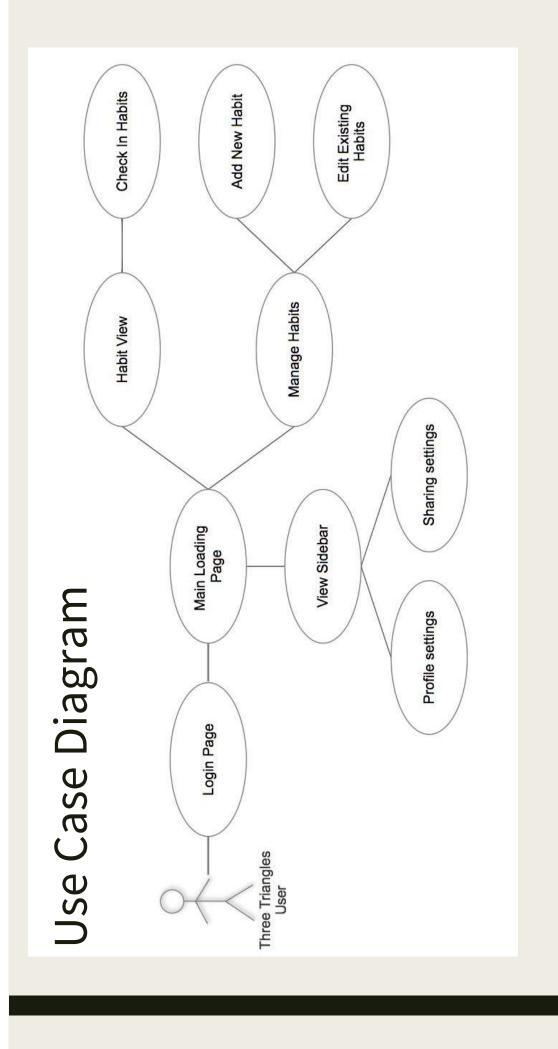
Simple, fun presentation

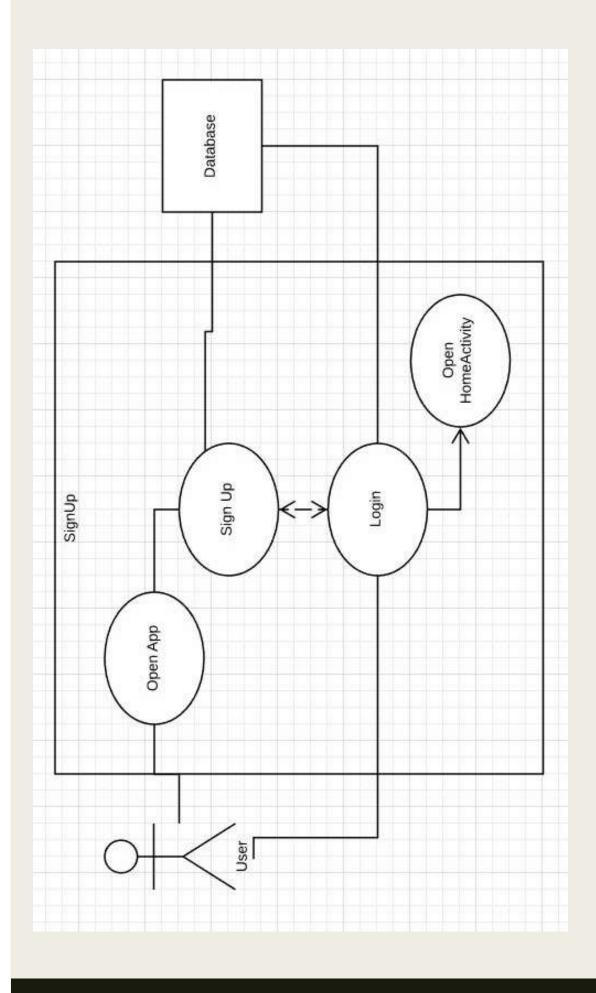


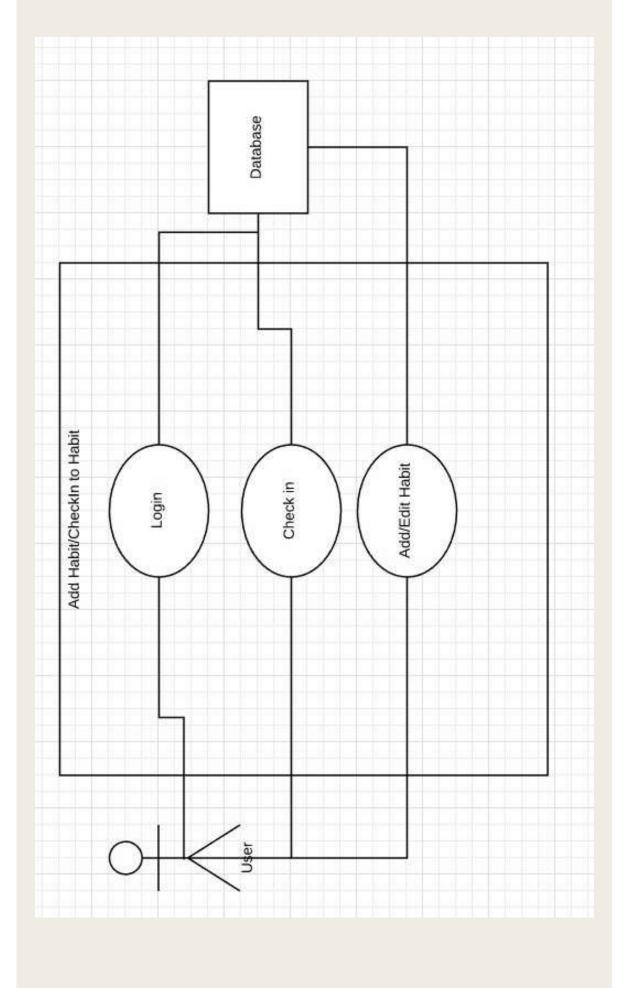
Scope

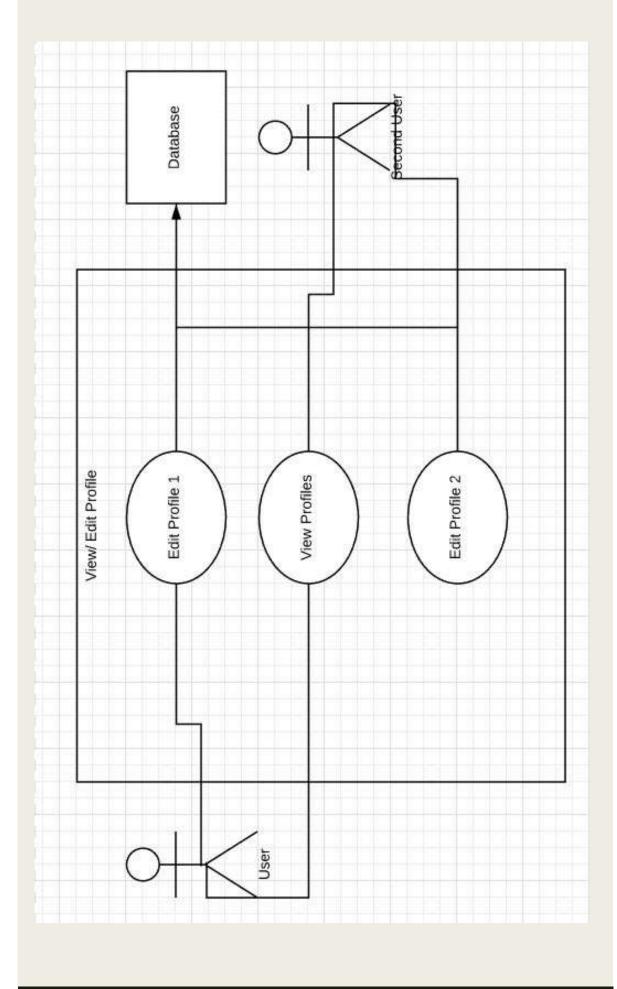
- Achieve minimum viable product before the deadline
- Fine tune the app
- Add additional features

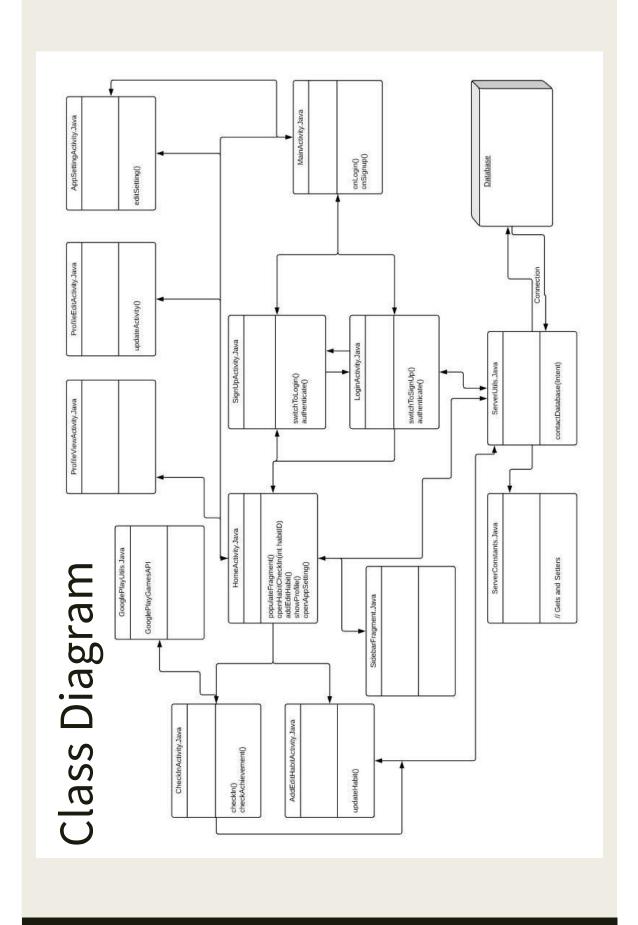
- Easy, fun, simple
- Can be utilized by any age group
- Everyone has habits

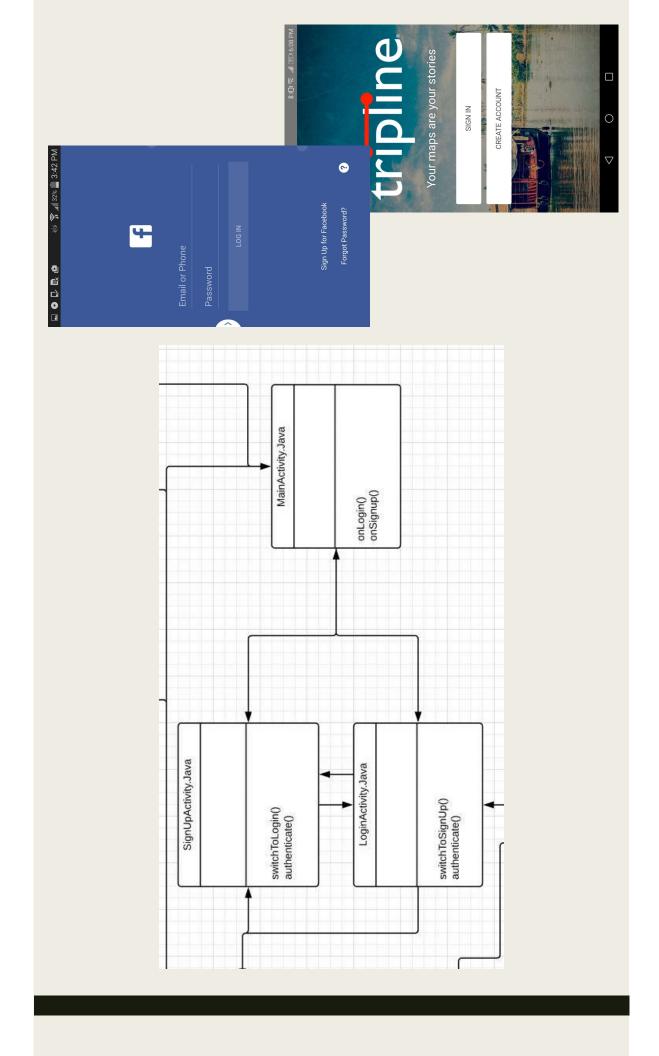


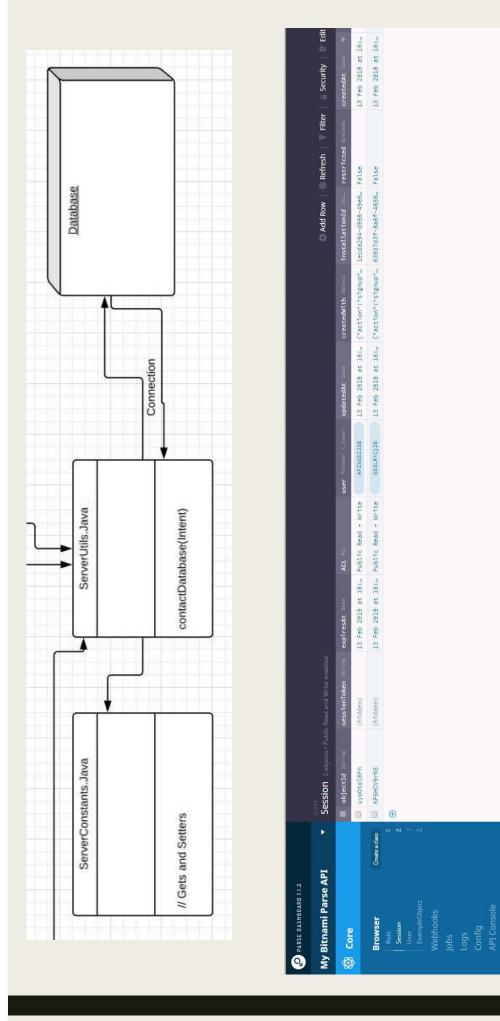




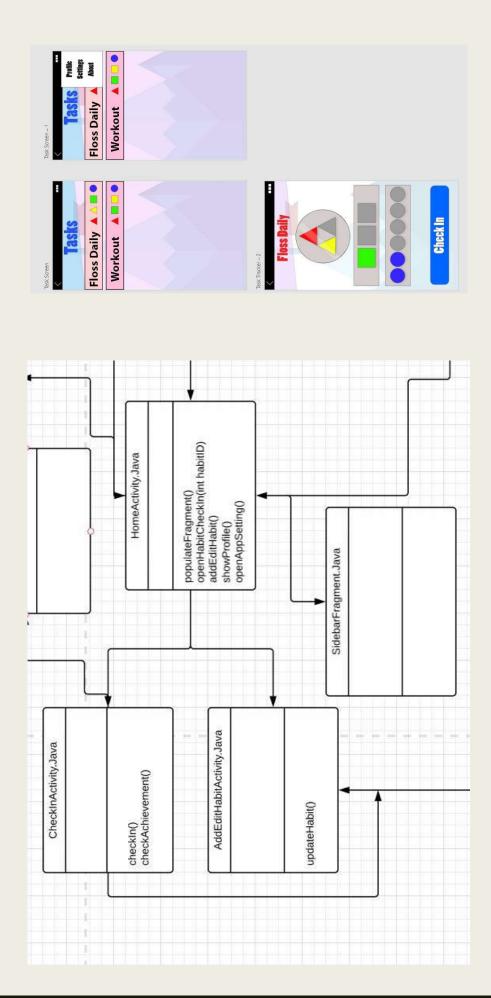


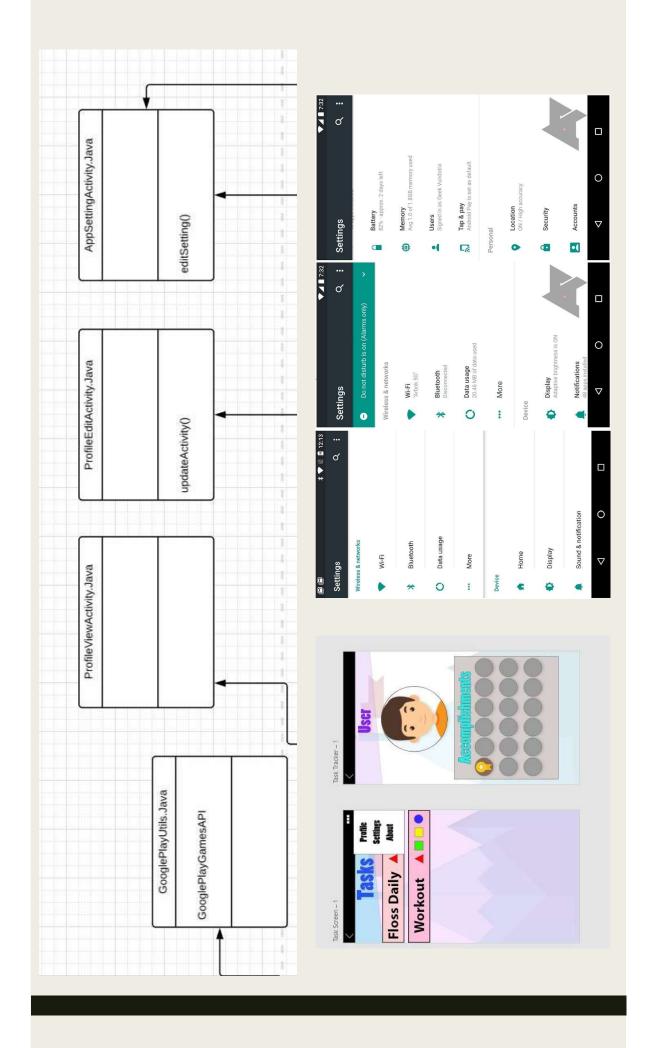




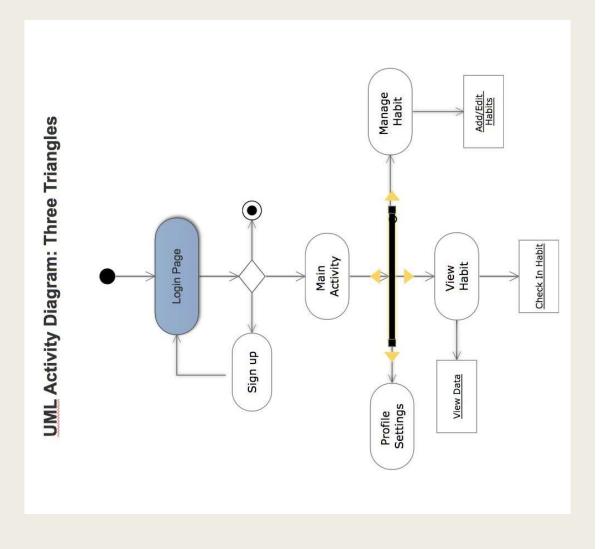


Push

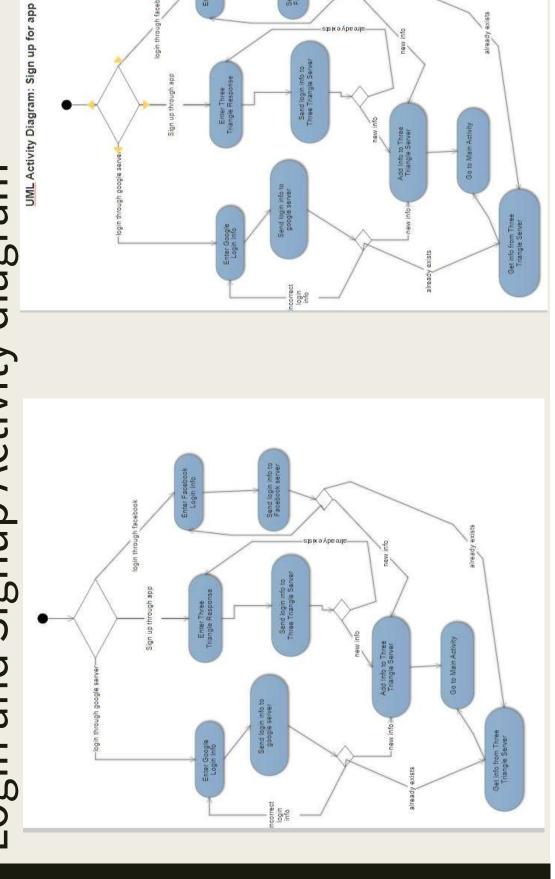




Activity Diagram



Login and Signup Activity diagram



Send login info to Facebook server

Send login into to Three Triangle Server

static a Ape aule

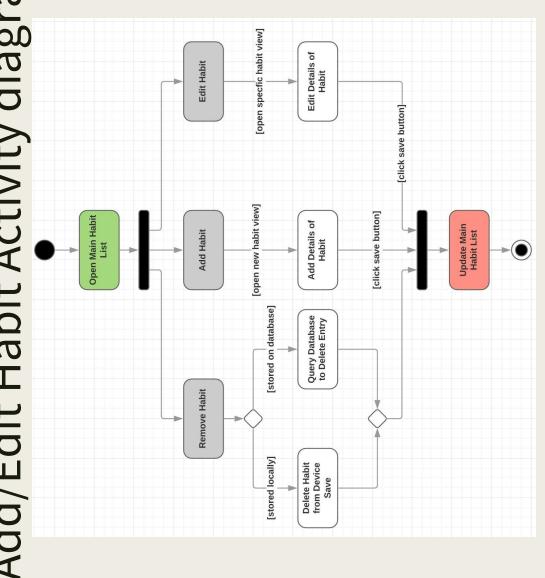
Enter Facebook Login Info

Enter Three Triangle Response

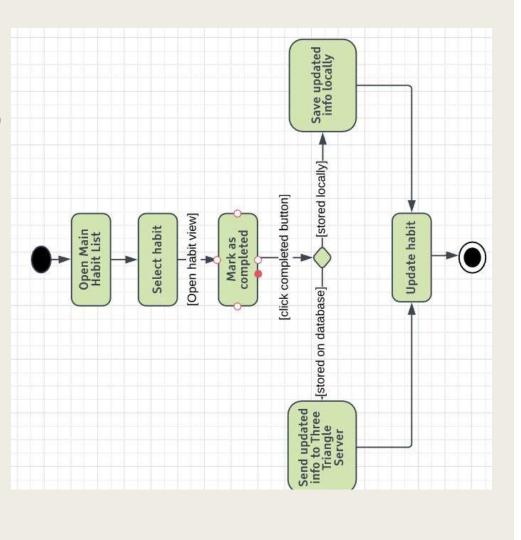
login through facebook

Sign up through app

Remove/Add/Edit Habit Activity diagram



Checking Into Habit Activity diagram



Priority of Features

Required:

- Habit tracker Push notifications
 - Achievements
- Local storage

Possible:

- Accountability partner
- Cloud synchronization
- Google + login

Future Work:

- Google Play Games integration Facebook login
 - - Tutorial

Risks to the Project

Differentiating from competitors

Facebook integration

Weird errors

Graphic design

Hosting Db

Summary

Provide a gamified approach to habits

Allow users to track progress

Simple, fun presentation