



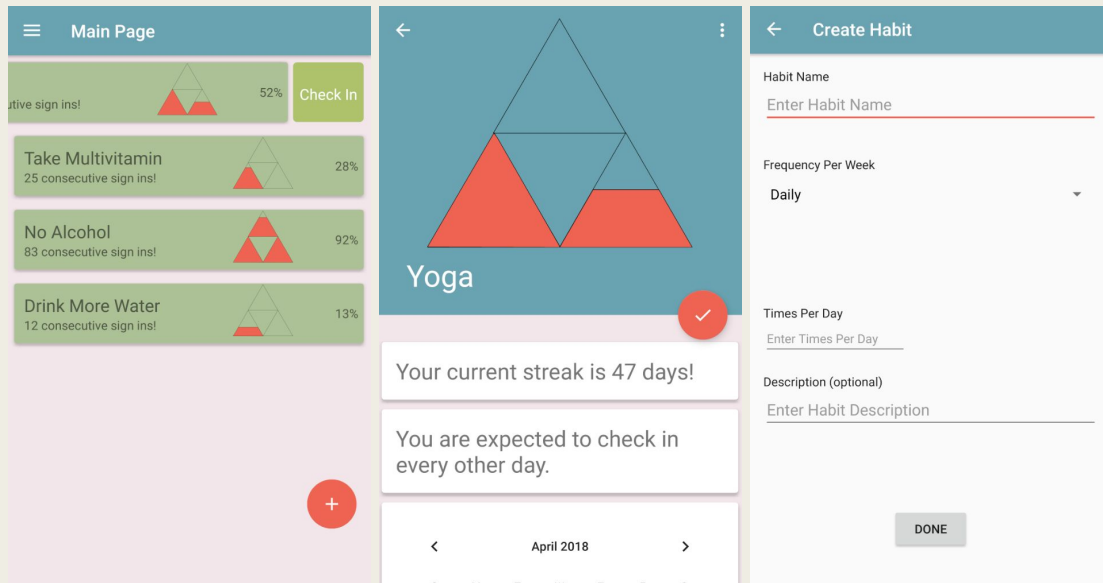
Three TriΔngles

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Intro

- Wanted an non-intrusive way to break/create habits
- Work meetings to set the course for individual work that week
- Resources utilized:

- *Amazon Web Services*
- *Google Services*
- *Git*



Project Goals

- Provide a clean, simple interface
- A gamified approach to tracking habits
- Designed for quick access
- Integrate with Google services
- Usable by all demographics

Live Demo

Challenges Faced

- Google Play Games Achievements were difficult to implement
- Didn't anticipate the development time it would actually take
- Google login
- Asynchronous programming
 - *Fetching data from database*
 - *Tasks off main thread*