



**Mid Presentation**

**CSE 712**

**Symbolic Machine Learning - II**

**Group 3**

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## INTRODUCTION

# Detecting Attackable Sentences in Arguments

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# CONTRIBUTIONS

Introduced the problem of detecting attackable sentences in arguments

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Analyzed driving reasons for attacks in arguments and the effects of sentence characteristics

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The performance of machine learning models for detecting attackable sentences

# LITERATURE REVIEW

Aristotle (2007) suggested three aspects of argument persuasiveness.

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Wachsmuth et al. (2017b) summarized various aspects of argument quality studied in argumentation theory and NLP

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Some research took empirical approaches and collected argument evaluation criteria from human evaluators (Habernal and Gurevych, 2016a; Wachsmuth et al., 2017a)

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Some studies aimed to model the salience of individual sentences in attacked arguments (Jo et al., 2018; Ji et al., 2018)

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# Dataset

## Source

The Dataset was formed using the online discussions from the "Change My View (CMV)" subreddit.

## Labelling

Each sentence in a post was labelled into three categories, i.e. successfully attacked, un-successfully attacked and unattacked.

## Feature Extraction

- content
- external knowledge
- proposition types
- tone

Dataset		Train	Val	Test
Attacked	#posts	25,839	8,763	8,558
	#sentences	420,545	133,090	134,375
	#attacked	119,254	40,163	40,354
Successful	#posts	3,785	1,235	1,064
	#sentences	66,628	20,240	17,129
	#successful	8,746	2,718	2,288

Table 1: Data statistics. “Attacked” contains posts with at least one attacked sentence. “Successful” contains posts with at least one successfully attacked sentence.

F1	Personal opinion (28%)
F2	Invalid hypothetical (26%)
F3	Invalid generalization (13%)
F4	No evidence (11%)
F5	Absolute statement (7%)
F6	Concession (5%)
F7	Restrictive qualifier (5%)
F8	Other (5%)

(b) Motivating factors for attacks.

# Model

## Problem Formulation

- P@1
- A@3
- AUC

## ML Models

- Logistic Regression
- BERT

## Baseline Models

- Random
- Length

	Attacked			Successful		
	P@1	A@3	AUC	P@1	A@3	AUC
Random	35.9	66.0	50.1	18.9	45.0	50.1
Length	42.9	73.7	54.5	22.3	52.1	55.7
LR	47.1	76.2	61.7	24.2	54.5	59.3
(×) Content	45.2	74.4	58.1	24.0	52.6	57.0
(×) Knowledge	47.0	76.0	61.7	24.1	54.3	59.0
(×) Prop Type	46.7	75.9	61.5	24.4	53.6	59.0
(×) Tone	47.0	76.0	61.9	25.2	56.2	59.4
BERT	49.6	77.8	64.4	28.3	57.2	62.0
Humans <sup>†</sup>	51.7	80.1	–	27.8	54.2	–

# Results

Based on the Computational Model  
run 10 times

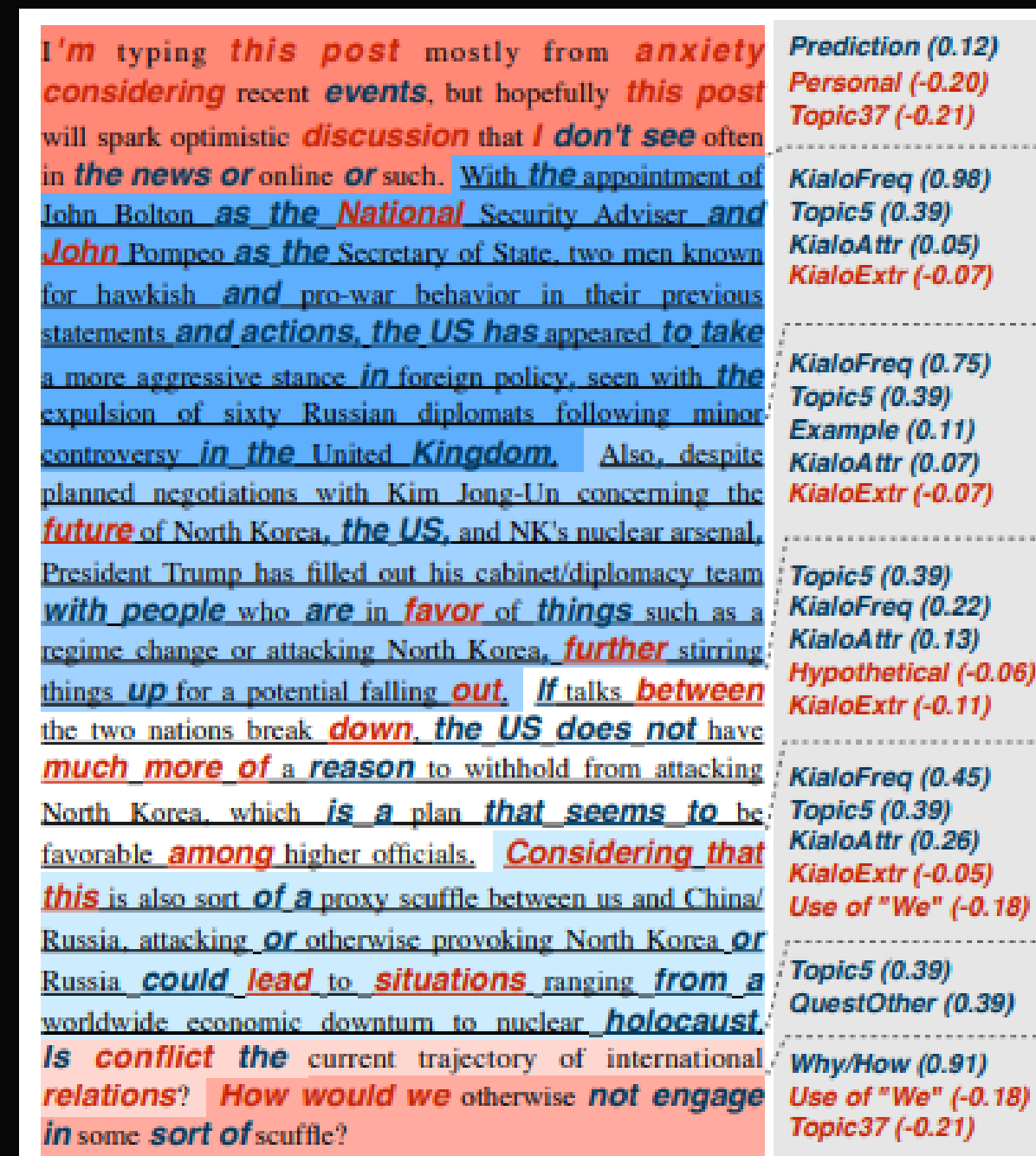


Figure 2: Prediction visualization. Background color indicates predicted attackability (blue: high, red: low). Successfully attacked sentences are underlined. Features with high/low weights are indicated with blue/red.

## LR and BERT Outperform

Both the LR and BERT models significantly outperform the baselines, while the BERT model performs best.

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# Conclusion

