1. Liven graph G in adjacency matrix Trepresentation. Write at resudocode to find the adjacency list representation. Discuss its I time complexity. Pseudocode 1. Greate an array A of size N.
2. June of array must be list of vertices.
3. Initially each list is empty so each array element is initialised with emply list. 4. Iterated each given edge of the form (U,N). 5. Append v to the uth list of array 6. If graph is undirected append u to the PN# list of array A. Sum of lengths of all adj lists is E out-ldegree (1) = SIEI Jotal storage: 0 (V+E) T(m) = 0(E) In worst case of complete graph time of space complexity becomes 0 (v2). 2. Yourn a graph G in adjacency list representation. Write a pseudocode to find adjacency matrix representation. Discuss its time complexity.

Pseudocode

1. Oreate a matrix A of size N×N and initialise it with size. I

2. Iterate over each given edge of form (u,v) and assign 1 to A[u][v]

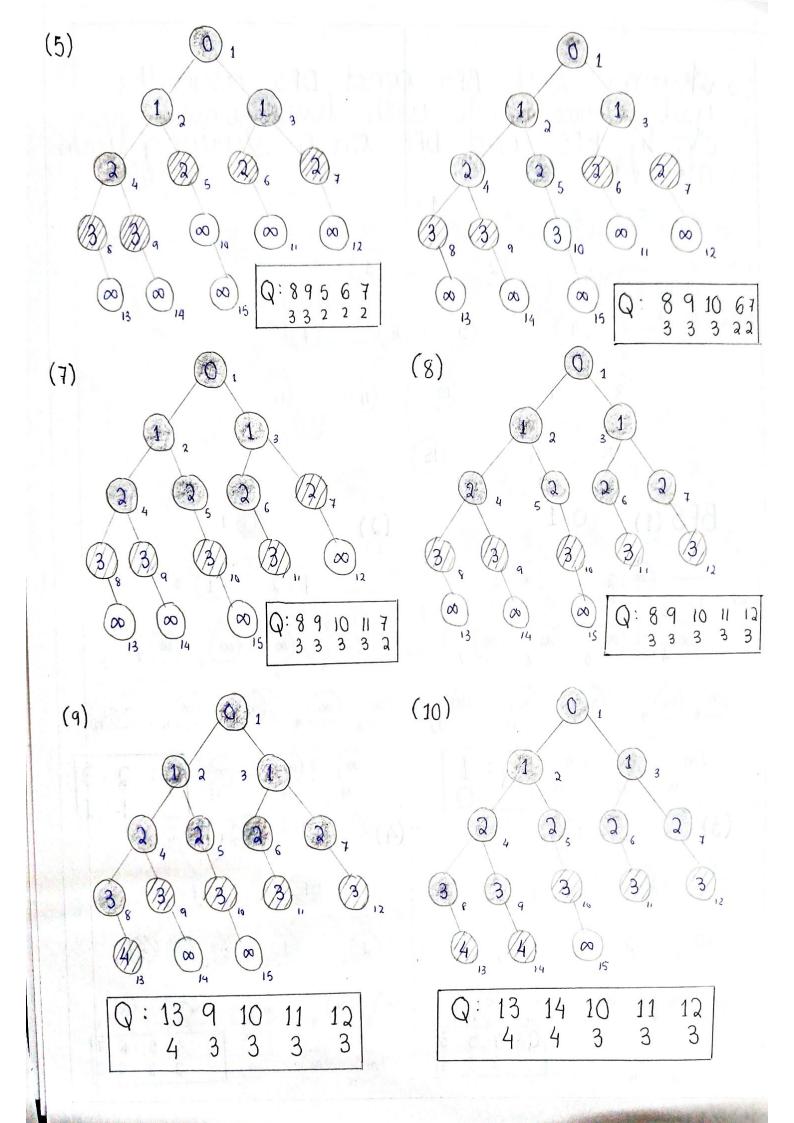
3. If graph is undirected then assign 1 to A[v][u].

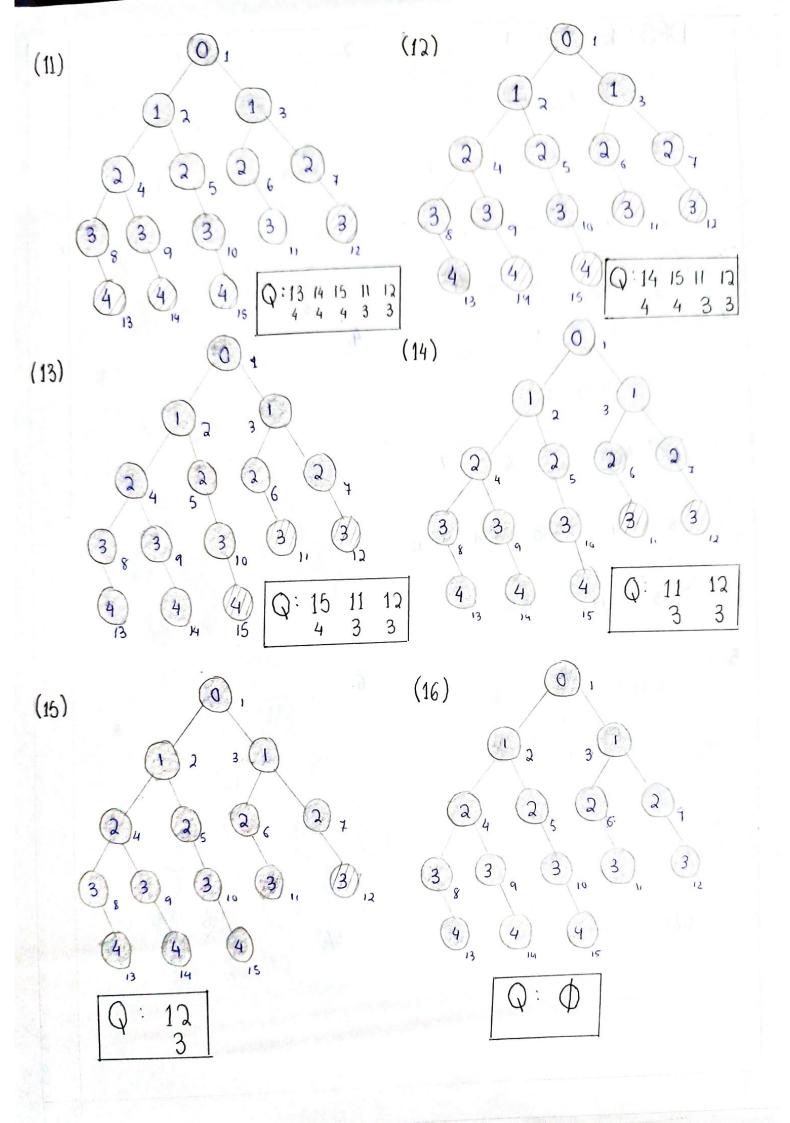
1 to A[v][u].

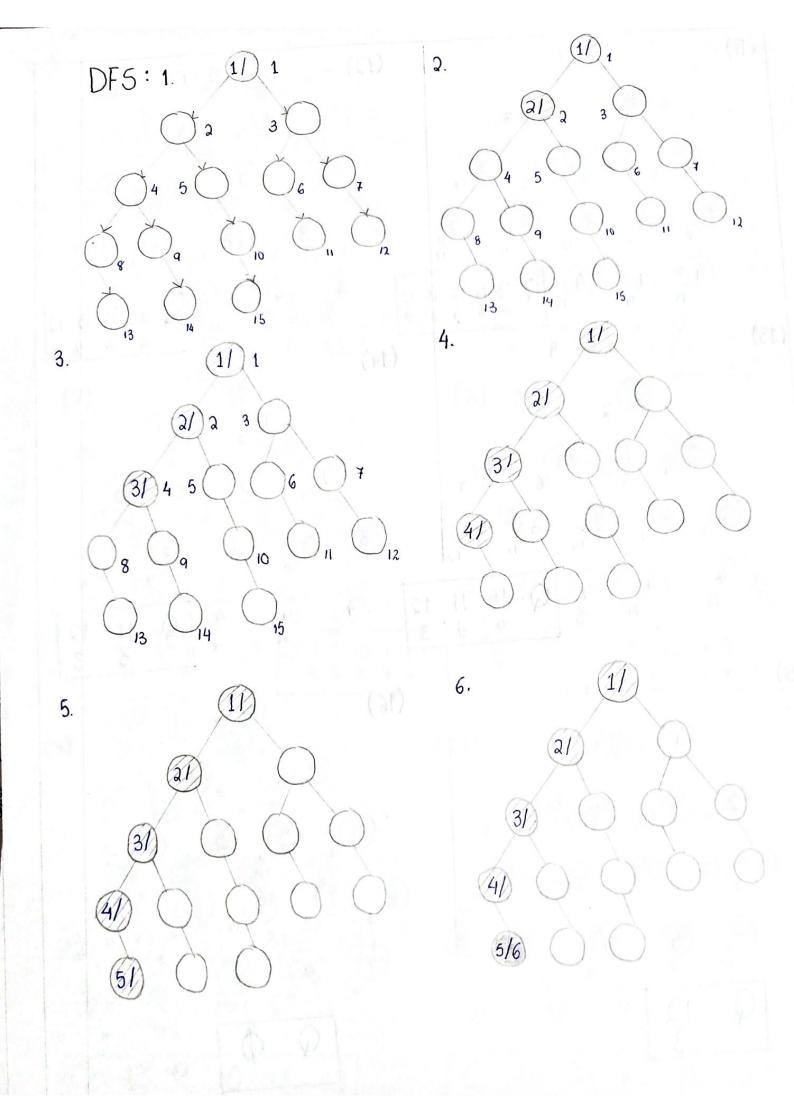
Space:  $O(V^1)$ Time: to list all vertices adjacent to U: O(V)Time to determine if  $(u, V) \in E: O(1)$ 

Assuming the graph has n vertices, T(m) to Ibrild Isuch a modrix is  $O(m^2)$ . Jo build adjacency modrisc we need to oreate a square  $m \times m$  matrix and fill its values with 0 and 1. It rosts  $O(m^2)$  space.

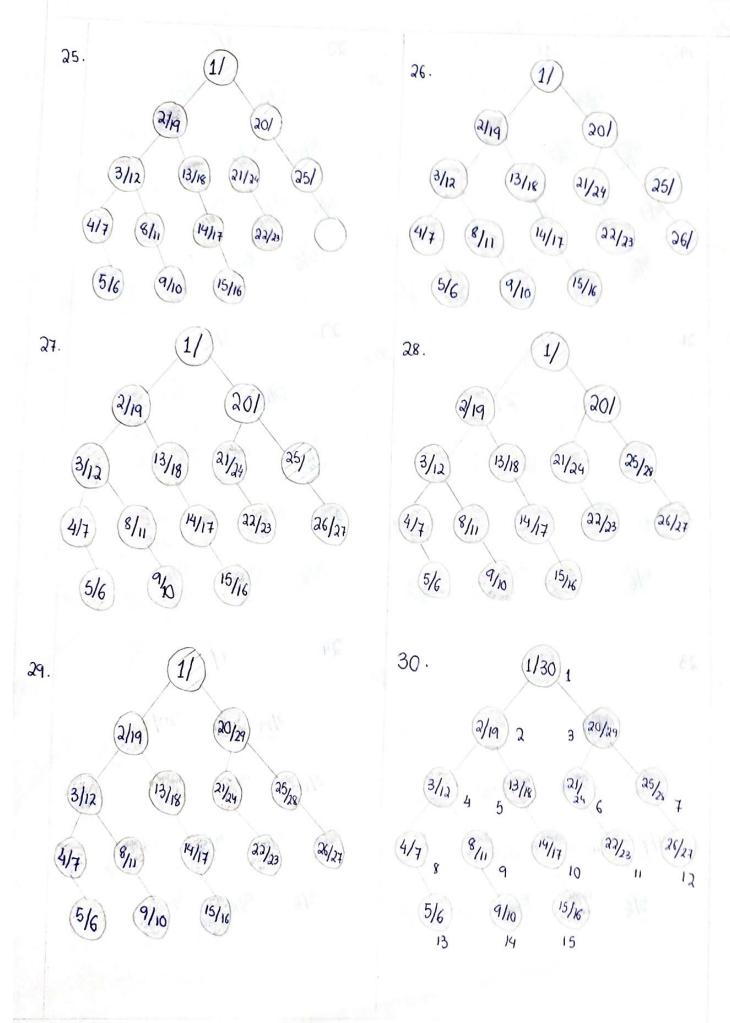
3. Assume both BFS and DFS algorith will choose mode with lesser index first Apply BFS and DFS on G starting from 1 15 (2) BFS (1) (4) (3) 00







mados www.



(a) Write sequence in which modes will be visited in complete traversal of G

BF5 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15

DF S 1, 2, 4, 8, 13, 13, 8, 9, 14, 14, 9, 4, 5, 10, 15, 15, 10, 5, 2, 3, 6, 11, 11, 6, 7, 12, 12, 7, 3, 1

(b) What is the max size of queue in BFS and of stack in DFS? Size of quive in BFS:5

Stack in DFS:5

(c) Which algorithm is preferred if mode to be starched is 6? BF5 traverial is the ideal choice for virtices that meed to be located close to source vertex. BF5 (d) Which algorithm is preferred if mode to be searched is 14? DFS traversal is optimum method when solutions are found away from source vertix. 4. If there is wer a choice amongst multiple modes, travoual algorithms will choose mode with lesser index just (i) Find depth first tree.

(ii) Identify true edge, back edge, forward edge, choss edge.

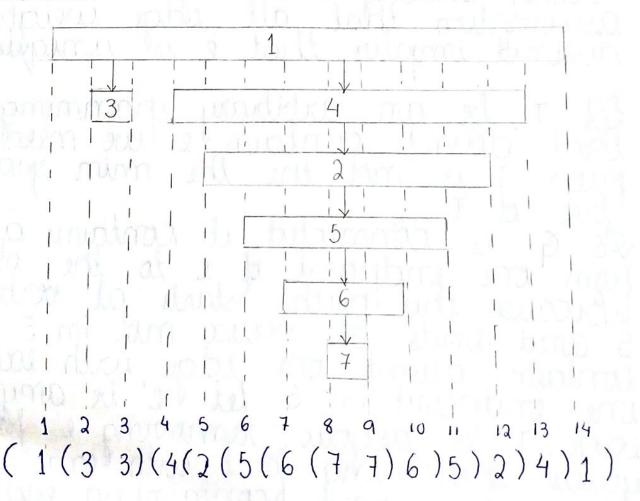
Tree-edge: (1,3), (1,4), (4,2), (2.5), (5,6), (6,7)

Back-edge: (2,1), (7,4)

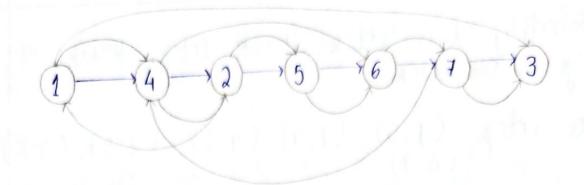
Forward edge: (4,6)

Cross edge: (7,3)

(iii) Find parenthesis structure of complete traversal.



(iv) Write modes of graph in topologically sorted order of

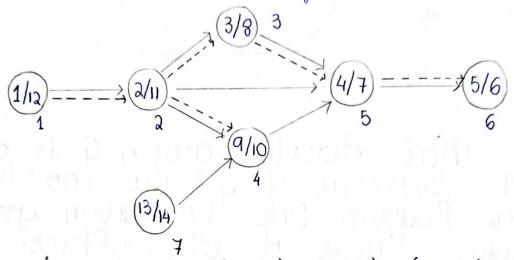


5 Prove that minimum weight edge weights graph G with no duplicate edge weights I must be present in every spanning true of G.

Let 5 be an arbitrary subset of vertices of G and let & be the lightest edge of with exactly one edge in 5 (Our assumption that all edge weights are distinct implies that & is unique).

Let I be an arbitrary spanning true that down't contain l; we need to prove I is not the the min spanning true of I. I contain a path from one indpoint of l to the other. I because this path estarts at vertex of sand ends at vertex mot in 5 it must contain alleast one idal with exactly one indpoint in 5. Let l'be any such edge. I is acyclic, rumburng l'hom I wilds spanning forest with exactly two l'amportants, one I containing each indont of l. Adding l to this forest gives must spanning true I'= I-l'+le. Definition of l'implies wile') > w(e) + T' has smaller weight

than T. So, T is not the minimum spanning true H ... 6. Prove that directed granh G is a DAG if DF5 traversal of G has no back of edge. Perform DFIS on given granh gidentify trypes of edges. Check if it's DAG on mot. > Show that back edge > rycle Sunnose there is a back edge (u, v). Them is ancestor of u in depth-lired bourt. turd tury so, there is a path N~u. so V~u~v is a tycle < show that a cycle implies back edge. C: Rycle in G; v: first vertex discovered in C. (lu, v): preceding edge in C. At time d[v], writes of C form while poth By white-path theorem, u is descendent of win rought-first forest. So, (u, v) is back edge.



True edge: (1,2), (2,3), (3,5), (5,6), (2,4)

Back edge: (4,5)

Forward edge: (2,5)

Cross edge: (7,4)

The graph G is not a DAG as it has la back-edge which forms a cycle.