

## 1

- a. eBGP.
- b. iBGP.
- c. eBGP.
- d. iBGP.
- e. Since OSPF is being used, l1 will be stored since it has a lower cost (9 vs 10) than l2.
- f. Since the new cost via l2 is 5, which is lower than the cost via l1, l2 will replace l1.
- g. l1 will be used since it has a shorter AS-PATH length.

## 2

- a. Since E and F are in the same local network, routing through R1 is not required. Instead the packets will reach F through S3.  
Source IP: E's IP address  
Destination IP: F's IP address  
Source MAC: E's MAC address  
Destination MAC: F's MAC address
- b. Since B is not in E's local network, it will not do an ARP query.  
Source IP: E's IP address  
Destination IP: B's IP address  
Source MAC: E's MAC address  
Destination MAC: MAC address of R1 facing S3
- c. Once S1 receives the ARP request message, it will add A's IP and MAC address to its forwarding table and forwards the packet to S2.  
R1 will receive the message, however it will not forward the message.  
B does not need to ask for A's MAC address since the information is included in the ARP query message.  
Since S0 already knows A's MAC address (from forwarding the query packet), S0 can forward the packet from B directly to A without involving S1.

### 3

Divident = D — x = 10011001000

Divisor = G = 1001

After dividing, we get

Result = 10001000

Remainder = 0

CRC bits = 000