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1. $1 * RTT = 100 \text{ ms}$
2. $Throughput = \frac{max-data}{RTT} = \frac{1000*6*8}{0.1} = 480 \text{ Kbps}$
3. $size = throughput * RTT = \frac{10^8}{8} = 1.25 \times 10^7 \text{ bytes}$

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$$\begin{aligned} & 0110100111110110 \\ & + 1110001100011100 \\ & = 0100110100000011 \text{ (1 wrap around)} \\ & + 1010101010101010 \\ & = 1111011110111101 \end{aligned}$$

Taking 1's complement, the internet checksum will be 0000100001000010.

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- 1RTT to increase to 7MSS, 2RTT to increase to 8MSS. Following this pattern, we can extrapolate to see we will need 6RTT to increase to 12MSS.
- Total MSS sent = $6 + 7 + 8 + 9 + 10 + 11 + 12 = 51 \text{ MSS}$
Average throughput = $\frac{51 \text{ MSS}}{6 \text{ RTT}} = 8.5 \text{ MSS/RTT}$

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1. Number of packets sent during this period,

$$\begin{aligned} \frac{W}{2} + \left(\frac{W}{2} + 1\right) + \dots + W &= \sum_{n=0}^{W/2} \left(\frac{W}{2} + n\right) \\ &= \left(\frac{W}{2} + 1\right) \frac{W}{2} + \frac{\frac{W}{2} * \frac{W}{2} + 1}{2} \\ &= \frac{3}{8}W^2 + \frac{3}{4}W \end{aligned}$$

$$\therefore \text{Loss rate} = \frac{1}{\frac{3}{8}W^2 + \frac{3}{4}W}$$

2. On average, W is very large, hence $\frac{3}{8}W^2 \gg \frac{3}{4}W$. Therefore, $L \approx \frac{8}{3W^2} \Rightarrow W \approx \sqrt{\frac{8}{3L}}$.

$$\text{Average throughput} = 0.75 * \sqrt{\frac{8}{3L}} = \frac{1.22 * MSS}{RTT * \sqrt{L}}$$

3.

$$\begin{aligned} 1 \text{ Gbps} &= 0.75 * \sqrt{\frac{8}{3L}} = \frac{1.22 * 1500 * 8}{\sqrt{L} * 0.1} \\ \Rightarrow \sqrt{L} &= 14640 \times 10^{-9} \\ \therefore L &= 2.1433 \times 10^{-10} \end{aligned}$$

For 100Gbps,

$$\begin{aligned} 100 \text{ Gbps} &= 0.75 * \sqrt{\frac{8}{3L}} = \frac{1.22 * 1500 * 8}{\sqrt{L} * 0.1} \\ \Rightarrow \sqrt{L} &= 14640 \times 10^{-11} \\ \therefore L &= 2.1433 \times 10^{-14} \end{aligned}$$

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1. The two connections are in the "congestion avoidance" state.
cwnd size of connection 1 after loss event = $\frac{80}{2} + 3 = 43$ KB.
cwnd size of connection 2 after loss event = $\frac{40}{2} + 3 = 23$ KB.
2. Since the connection is in "congestion avoidance" state, cwnd should increase by 1 MSS every 1 RTT. We can see that the connection increases by 10 MSS (10 KB) every 1 second.

Therefore $RTT = \frac{1}{10} = 0.1$ seconds.

$$\text{Average for connection 1} = \frac{(50+80)*8*10^3}{2*0.1} = 5.2 \text{ Mbps}$$

$$\text{Average for connection 2} = \frac{(10+40)*8*10^3}{2*0.1} = 2 \text{ Mbps}$$

3. For both connections,

$$\frac{3}{4} * \frac{60 * 8 * 10^3}{0.1} = 3.6 \text{ Mbps}$$

4. For connection 1, cwnd will move between 20 KB and 40 KB.

$$\therefore \frac{3}{4} * \frac{40 * 8 * 10^3}{0.2} = 1.2 \text{ Mbps}$$

For connection 2, cwnd will move between 40 KB and 80 KB.

$$\therefore \frac{3}{4} * \frac{80 * 8 * 10^3}{0.1} = 4.8 \text{ Mbps}$$