

A Matlab Cheat-sheet (MIT 18.06, Fall 2007)

Basics:

save 'file.mat' save variables to *file.mat*
 load 'file.mat' load variables from *file.mat*
 diary on record input/output to file *diary*
 diary off stop recording
 whos list all variables currently defined
 clear delete/undefine all variables
 help command quick help on a given *command*
 doc command extensive help on a given *command*

Defining/changing variables:

x = 3 define variable *x* to be 3
 x = [1 2 3] set *x* to the 1×3 row-vector (1,2,3)
 x = [1 2 3]; same, but don't echo *x* to output
 x = [1;2;3] set *x* to the 3×1 column-vector (1,2,3)
 A = [1 2 3 4; 5 6 7 8; 9 10 11 12];
 set *A* to the 3×4 matrix with rows 1,2,3,4 etc.
 x(2) = 7 change *x* from (1,2,3) to (1,7,3)
 A(2,1) = 0 change $A_{2,1}$ from 5 to 0

Arithmetic and functions of numbers:

3*4, 7+4, 2-6 8/3 multiply, add, subtract, and divide numbers
 3^7, 3^(8+2i) compute 3 to the 7th power, or 3 to the 8+2i power
 sqrt(-5) compute the square root of -5
 exp(12) compute e^{12}
 log(3), log10(100) compute the natural log (ln) and base-10 log (\log_{10})
 abs(-5) compute the absolute value |-5|
 sin(5*pi/3) compute the sine of $5\pi/3$
 besselj(2,6) compute the Bessel function $J_2(6)$

Arithmetic and functions of vectors and matrices:

x * 3 multiply every element of *x* by 3
 x + 2 add 2 to every element of *x*
 x + y element-wise addition of two vectors *x* and *y*
 A * y product of a matrix *A* and a vector *y*
 A * B product of two matrices *A* and *B*
 x * y not allowed if *x* and *y* are two column vectors!
 x .* y element-wise product of vectors *x* and *y*
 A^3 the square matrix *A* to the 3rd power
 x^3 not allowed if *x* is not a square matrix!
 x.^3 every element of *x* is taken to the 3rd power
 cos(x) the cosine of every element of *x*
 abs(A) the absolute value of every element of *A*
 exp(A) *e* to the power of every element of *A*
 sqrt(A) the square root of every element of *A*
 expm(A) the matrix exponential e^A
 sqrtm(A) the matrix whose square is *A*

Transposes and dot products:

x.', A.' the transposes of *x* and *A*
 x', A' the complex-conjugate of the transposes of *x* and *A*
 x' * y the dot (inner) product of two *column* vectors *x* and *y*

Constructing a few simple matrices:

rand(12,4) a 12×4 matrix with uniform random numbers in [0,1)
 randn(12,4) a 12×4 matrix with Gaussian random (center 0, variance 1)
 zeros(12,4) a 12×4 matrix of zeros
 ones(12,4) a 12×4 matrix of ones
 eye(5) a 5×5 identity matrix *I* ("eye")
 eye(12,4) a 12×4 matrix whose first 4 rows are the 4×4 identity
 linspace(1.2,4.7,100) row vector of 100 equally-spaced numbers from 1.2 to 4.7
 7:15 row vector of 7,8,9,...,14,15
 diag(x) matrix whose diagonal is the entries of *x* (and other elements = 0)

Portions of matrices and vectors:

x(2:12) the 2nd to the 12th elements of *x*
 x(2:end) the 2nd to the last elements of *x*
 x(1:3:end) every third element of *x*, from 1st to the last
 x(:) all the elements of *x*
 A(5,:) the row vector of every element in the 5th row of *A*
 A(5,1:3) the row vector of the first 3 elements in the 5th row of *A*
 A(:,2) the column vector of every element in the 2nd column of *A*
 diag(A) column vector of the diagonal elements of *A*

Solving linear equations:

A \ b for *A* a matrix and *b* a column vector, the solution *x* to $Ax=b$
 inv(A) the inverse matrix A^{-1}
 [L,U,P] = lu(A) the LU factorization $PA=LU$
 eig(A) the eigenvalues of *A*
 [V,D] = eig(A) the columns of *V* are the eigenvectors of *A*, and
 the diagonals diag(D) are the eigenvalues of *A*

Plotting:

plot(y) plot *y* as the *y* axis, with 1,2,3,... as the *x* axis
 plot(x,y) plot *y* versus *x* (must have same length)
 plot(x,A) plot columns of *A* versus *x* (must have same # rows)
 loglog(x,y) plot *y* versus *x* on a log-log scale
 semilogx(x,y) plot *y* versus *x* with *x* on a log scale
 semilogy(x,y) plot *y* versus *x* with *y* on a log scale
 fplot(@(x) ...expression..., [a,b])
 plot some expression in *x* from $x=a$ to $x=b$
 axis equal force the *x* and *y* axes of the current plot to be scaled equally
 title('A Title') add a title *A Title* at the top of the plot
 xlabel('blah') label the *x* axis as *blah*
 ylabel('blah') label the *y* axis as *blah*
 legend('foo','bar') label 2 curves in the plot *foo* and *bar*
 grid include a grid in the plot
 figure open up a new figure window

dot(x,y), sum(x.*y) ...two other ways to write the dot product
 x * y' the *outer* product of two *column* vectors *x* and *y*