```objc
- (void)sliderTouchUpInside:(id)sender
{
    uxplotView.slider.continuous = YES;
    uxplotView.slider.minimumTrackTintColor = [UIColor clearColor];
    uxplotView.slider.maximumTrackTintColor = [UIColor clearColor];

    NSDate *now = [NSDate date];
    elapsedTime = [now timeIntervalSinceDate:startDate];
    int hour = (int)(elapsedTime / 3600);
    int minutes = ((elapsedTime - hour) / 60);
    float seconds = elapsedTime - (hour * 3600 + minutes * 60);
    plotMinutes = minutes + (seconds / 60);

    self.isInput = YES;
    [self nextInputProcess];
}


#pragma -mark ChildViewController
- (void)nextInputProcess {
    [self performSelector:@selector(showActionSheet:)
              withObject:@"UX値を入力しますか?"
              afterDelay:0.5];
}


#pragma -mark UIAlertViewControllerDelegate
- (void)showActionSheet:(NSString *)message
{
    UIAlertController *alertController = [UIAlertController
alertControllerWithTitle:nil message:message
preferredStyle:UIAlertControllerStyleActionSheet];

    [alertController addAction:[UIAlertAction actionWithTitle:@"はい"
style:UIAlertActionStyleDefault handler:^(UIAlertAction *action) {
        [self appendResult];
        [self updateUXGraph];
        self.isInput = NO;
    }]];
    [alertController addAction:[UIAlertAction actionWithTitle:@"いいえ"
style:UIAlertActionStyleDefault handler:^(UIAlertAction *action) {
        [self cancelAction];
        self.isInput = NO;
    }]];

    [self presentViewController:alertController animated:YES completion:nil];
}

@end
```