Concurrent System Design Introduction to FSP/LTSA

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Definition (process)

PROCESS = ( action -> PROCESS ).
```

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Example (A human heart)

HEART = ( beat -> HEART ).
```

Excercise

Define the HEART process in LTSA.

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Define the HEART process in LTSA.

Definition (relabeling and hiding) PROCESS = (action -> PROCESS) | ... | action_n -> PROCESS_n) /{ new_label/old_label} \{ label_to_hide }.

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Example (An even more accurate human heart)
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Definition (action indexing and process parameters)

PROCESS = (action[i:0..N] -> PROCESS[i]).
```

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Definition (action guards)

PROCESS = ( when condition action -> PROCESS ).
```

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Example
HEART_FAILURE[i: 0..N] = (
when i <= 1 becalm -> HEART
when i > 1 worry -> HEART_FAILURE[ i ] ).
```

```
Definition (process composition)
||COMPOSED = (PROCESS_1 || ... || PROCESS_n).
```

Synchronization is carried via action relabeling.

Summary:

- Overview of some FSP constructs
 - Process definition.
 - Action prefixing.
 - Action choice.
 - Action relabeling and hiding.
 - Action and process indexing.
 - Action guards.
 - Process composition.
 - Process synchronization.

Questions/Comments?

Where to get LTSA

http://www.doc.ic.ac.uk/ltsa/

Bibliography



J. Magee, J. Kramer. Concurrency: States, models and Java programs. 2nd Edition. John Wiley & sons, 2006.