**Pemrograman Berbasis Framework**

**Jobsheet 1**



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**Oleh:**

**TI – 3F**

**Sholikin**

**NIM. 1941720140**

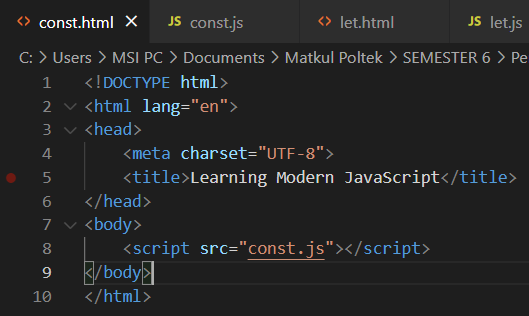
**PROGRAM STUDI TEKNIK INFORMATIKA**

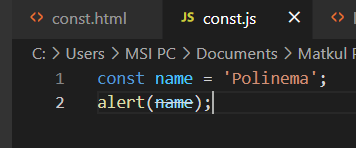
**JURUSAN TEKNOLOGI INFORMASI**

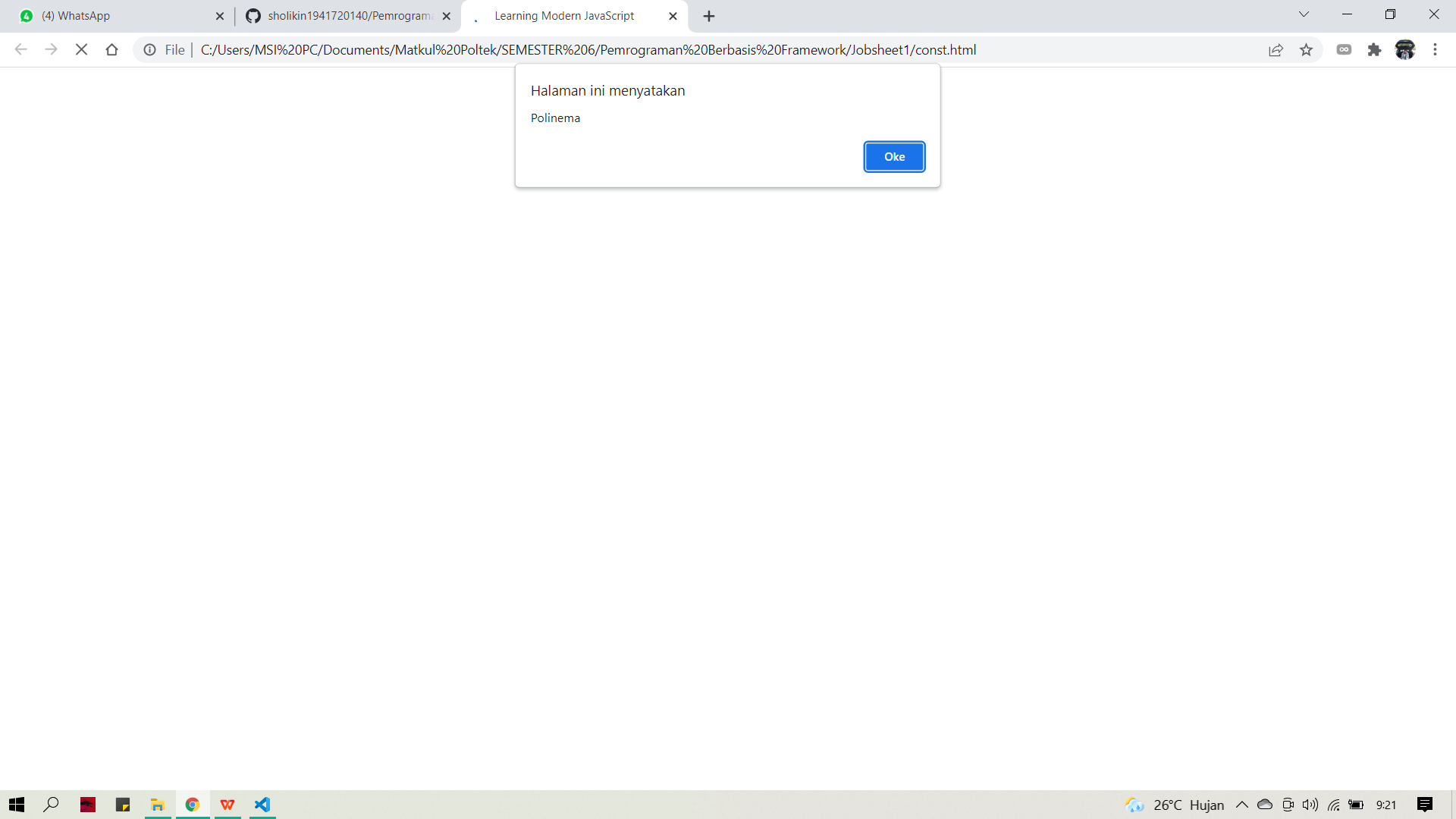
**POLITEKNIK NEGERI MALANG**

**2022**

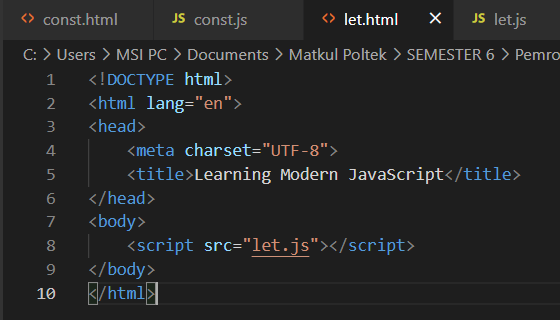
1. Membuat variabel menggunakan const

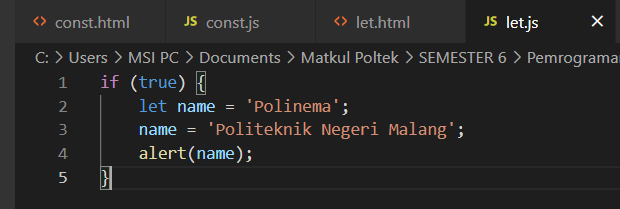


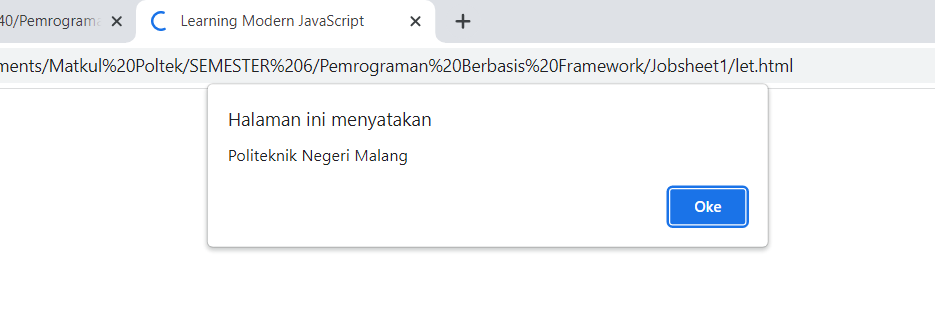




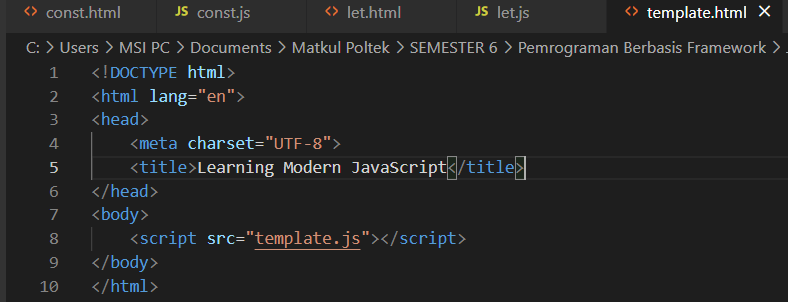
1. Membuat variabel menggunakan let

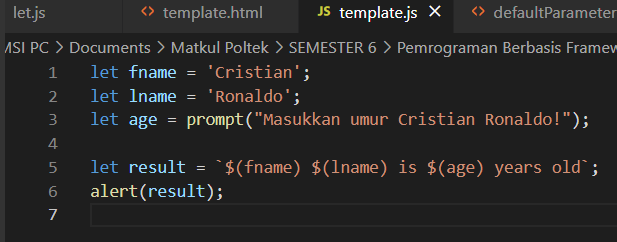


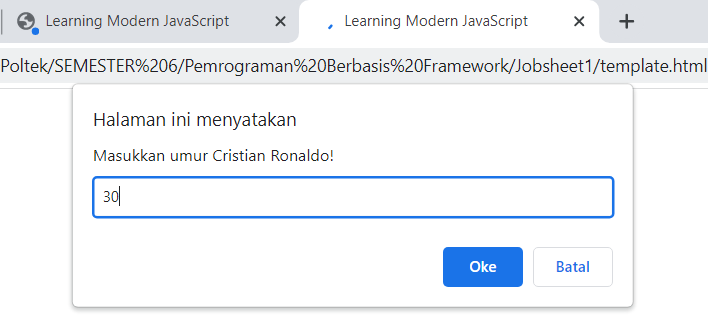


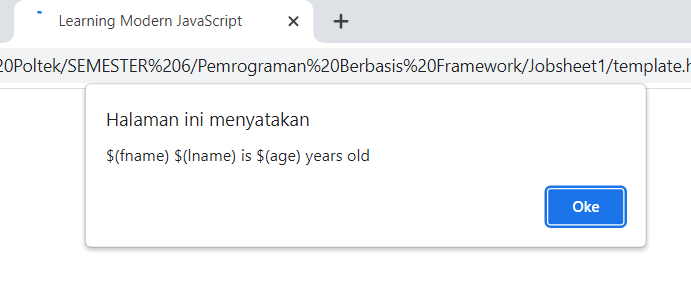


1. Membuat Template Strings

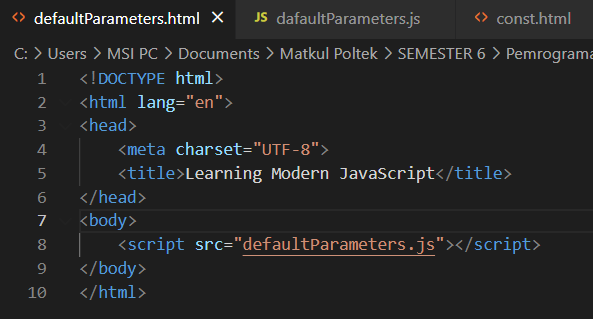


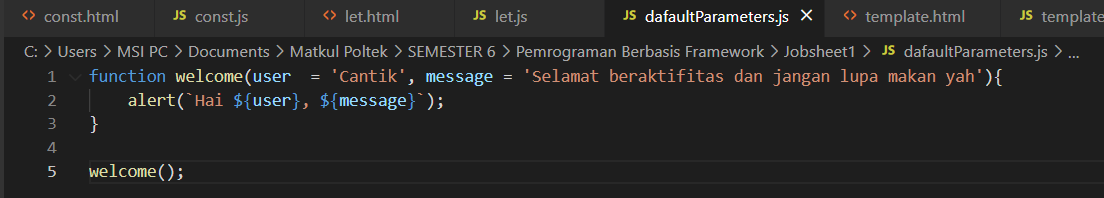


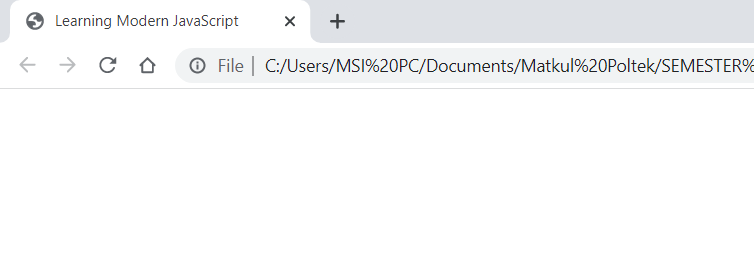




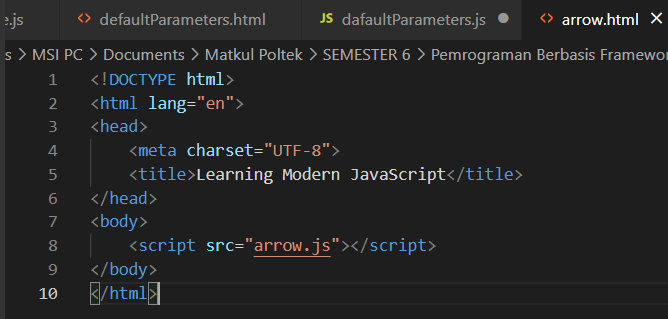
1. Membuat default parameters

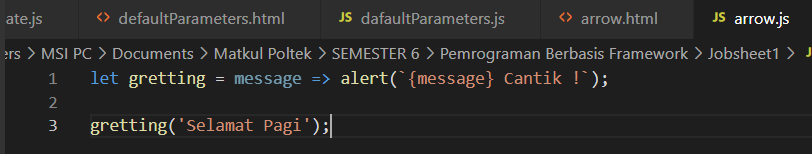


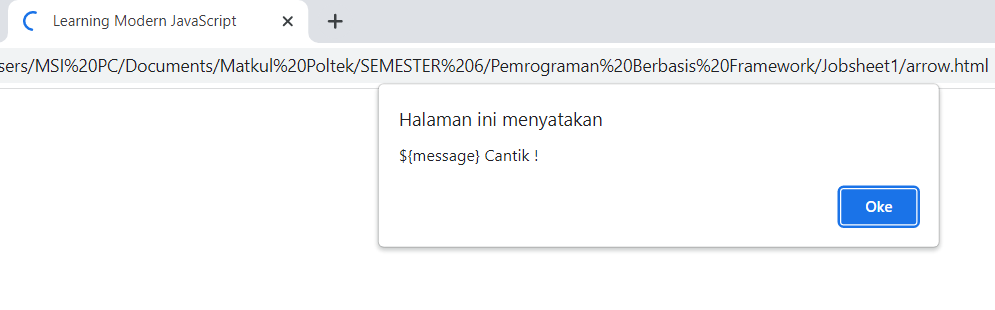




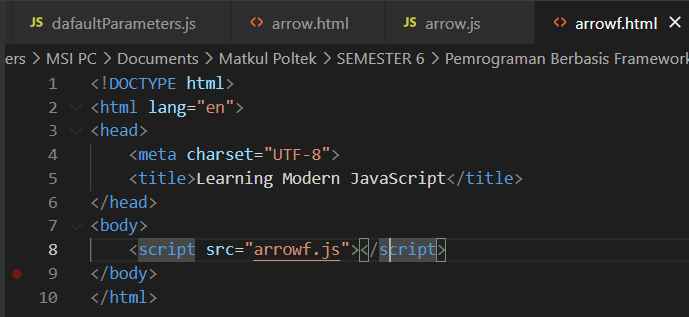
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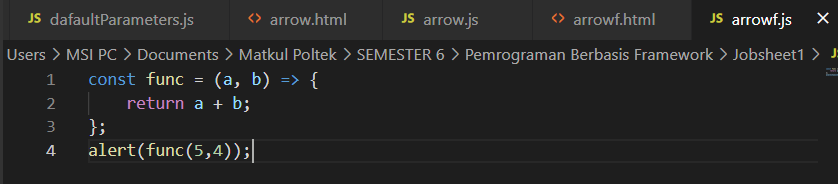


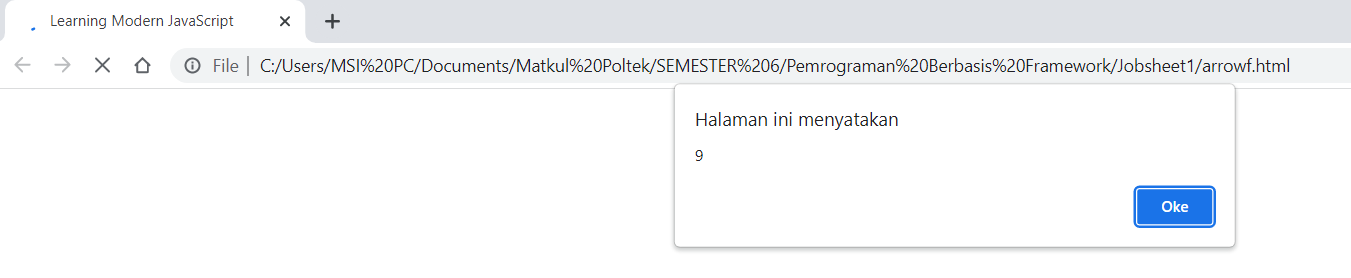




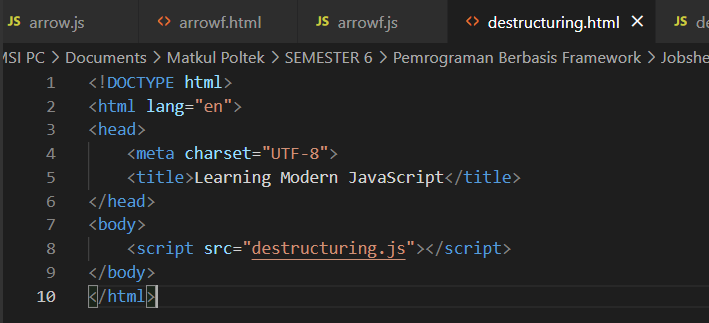
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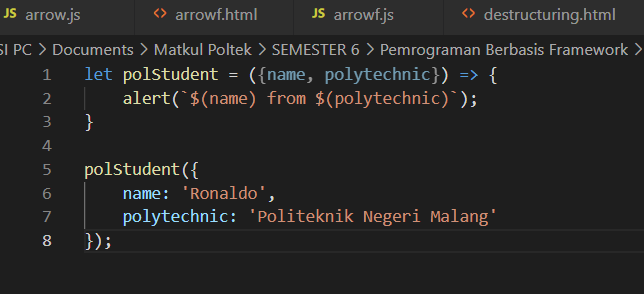


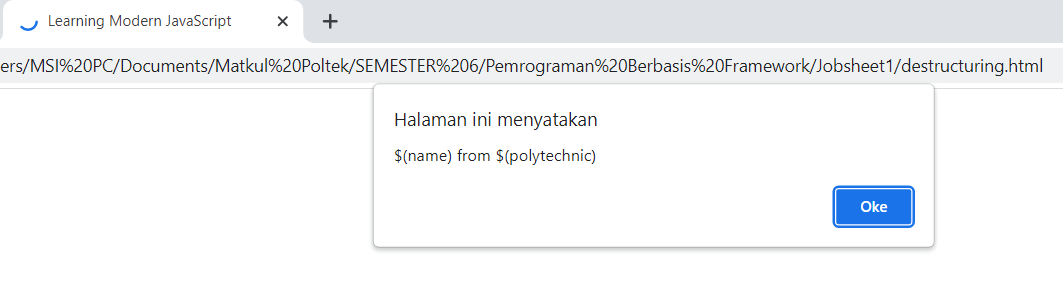




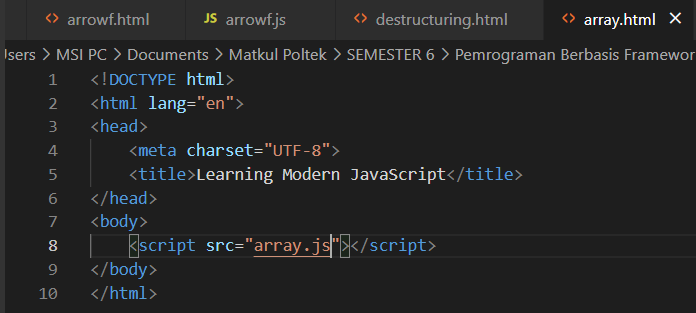
1. Membuat Destructuring Object

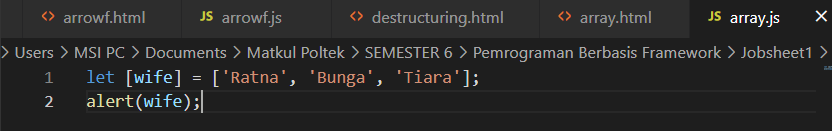


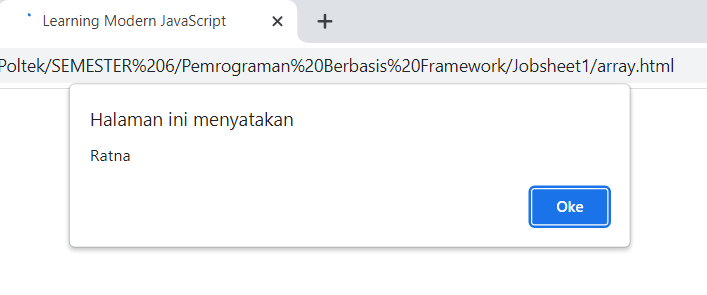




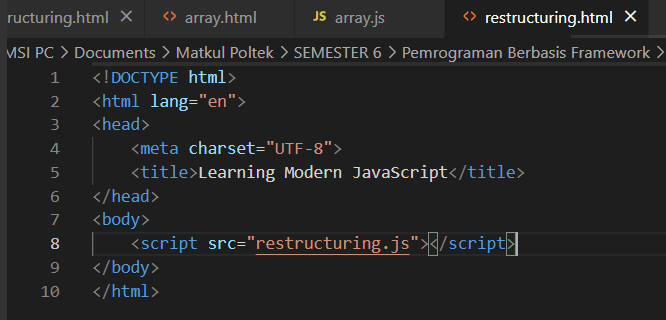
1. Membuat Destructuring an Array

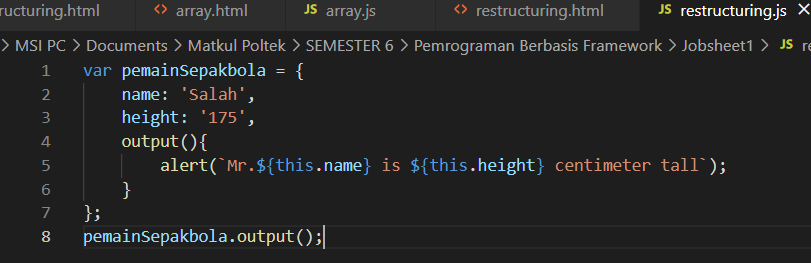


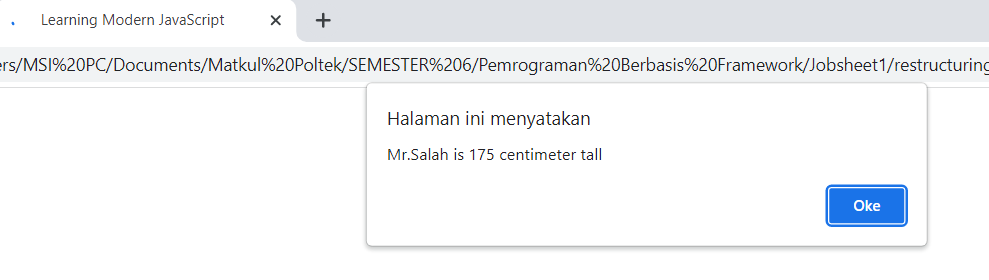




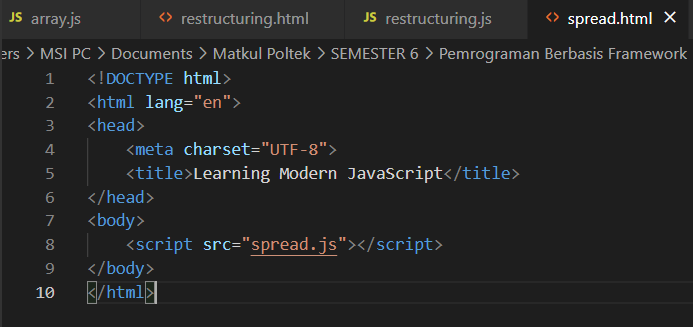
1. Membuat Restructuring

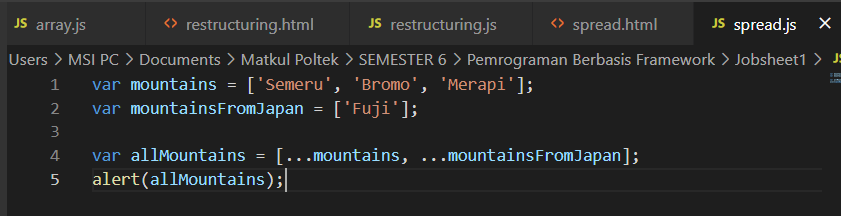


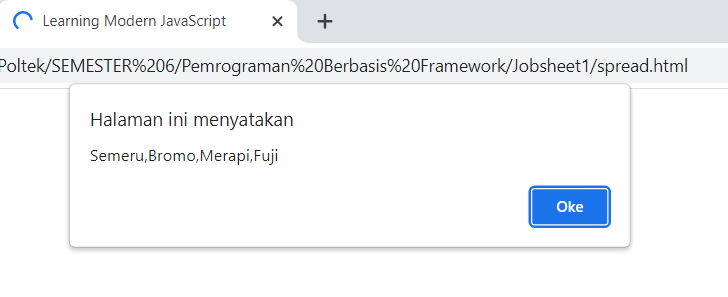




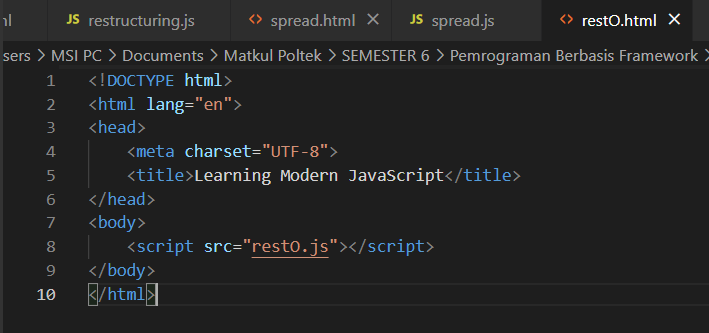
1. Membuat Spread and Rest operator

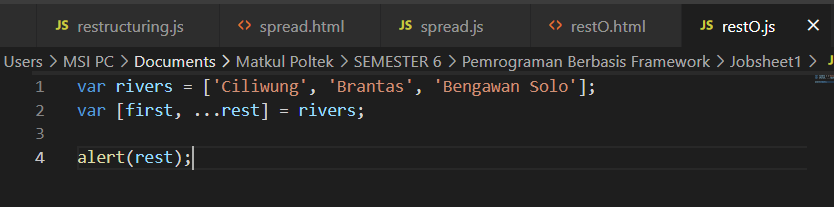


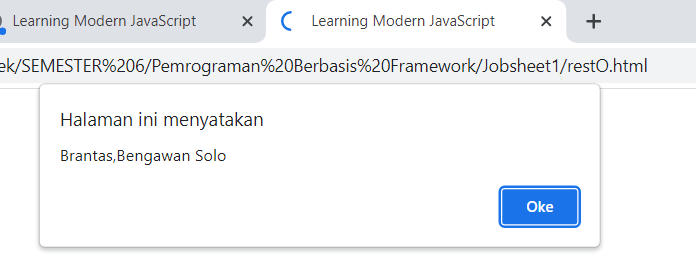




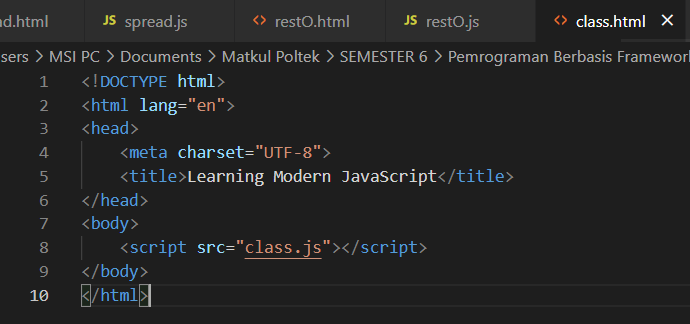
restO

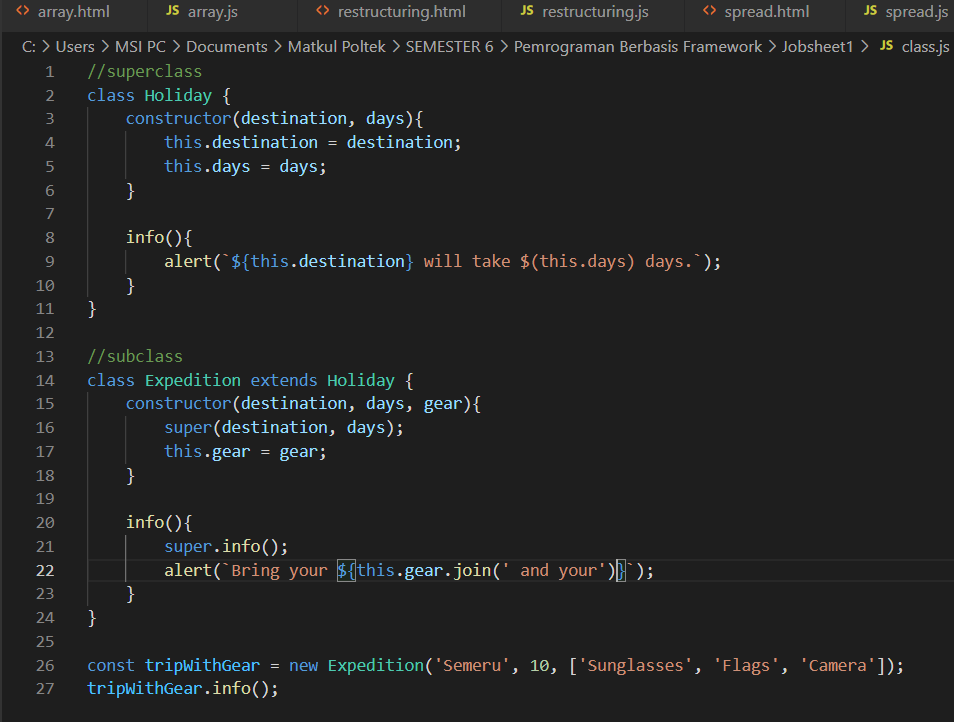


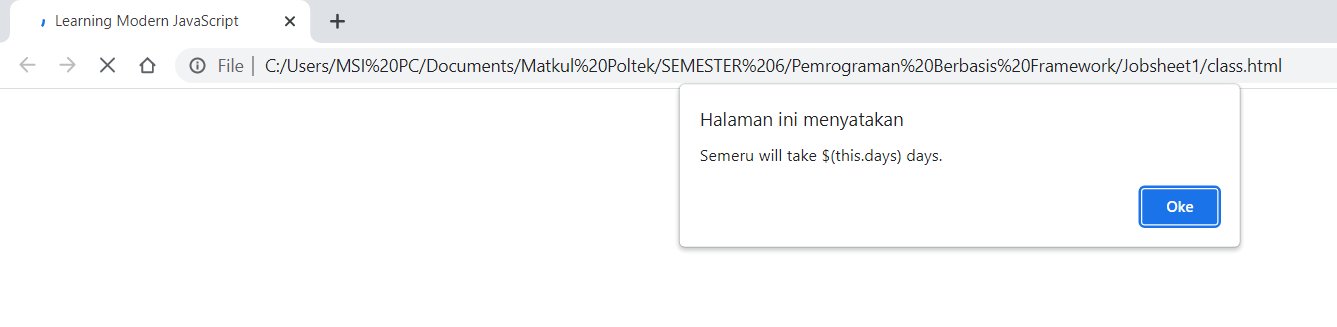


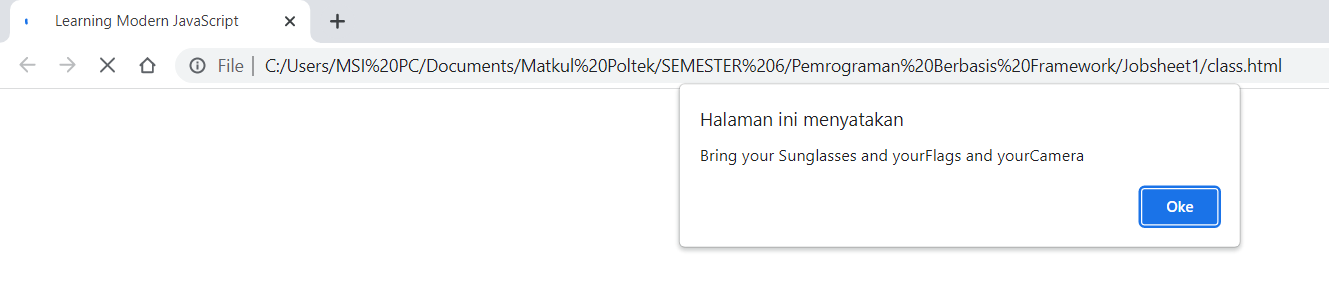


1. Membuat Classes Constructor and Super









Link Repo: https://github.com/sholikin1941720140/Pemrograman-Berbasis-Framework