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CISC 3320

Homework 3

Design Document

Main:

- Description: Allocates the PID manager and creates 50 threads to call the void `job(PidManager, int)` function.

Job:

- Description: Requests a pid from the pid manager then the function echo's the pid and the thread id and goes to sleep. After sleeping for a random time it releases the pid.
- Parameters: `pids` - `PidManager`, `mu` - reference to mutex lock, `sleepTime` - double representing the desired sleep time.
- Function: to complete the required task for each thread.

Class `PidManager`:

- Description: A wrapper for the `dynamic_bitset` data structure. Incharge of distributing and releasing pids.
- `PidManager(int, int)`
 - Description: Constructs the `PidManager` class with a min size and a max size as passed in by the parameters. Allocates the dynamic bitset object and sets all the values to default true value.
 - Parameters: `minSize` - integer representing the minimum size of the bitset, `maxSize` - integer representing the maximum size of the bitset
 - Function: to create the `PidManager` object

- `int allocate_pid(void):`
 - Description: checks if there are any pids available, if so sets the pid to false to mark it as active. Then returns the pid + minSize. If there are no pids it returns -1.
 - Function: to distribute a pid from the bitset.
- `Void release_pid(int pid):`
 - Description: sets the pid to true to represent it being available.
 - Parameters: pid - integer representing pid to be released
 - Function: to release the pid.