```
from random import randint
import random
from collections import Counter
class Minesters ():
 population=[]
                       # Society population
 first_Population=[]  # first generations
cross_Populations=[]  # cross over populations
 mutation_Populations=[] # mutation level population
 evaluated_populations=[] # Evaluation level population
                            #cost = 0 and answers
 results =[]
 def __init__(self,param1=20):
   self.pop_Size=param1
 def make_Population(self):
    '''Create first generation Random'''
   gen_List=[]
   pop_List=[]
                   # Population
   #---start----
   for _ in range(self.pop_Size):
     for i in range(8):
       n=randint(0,7) # Make random minister.
       gen_List.append(n)
                                    # print First minister.
     #print(f'{gen_List}\n')
     pop_List.append(gen_List) # add gens to population list
                                # Clear gen string .
     gen_List=[]
    self.first_Population=pop_List
   print(f'First population has generated {len(self.first_Population)} strings.')
 def make_Population_unfreq(self):
    '''Create first generation !! Unfrequented'''
   done_C=0
                   # Counter of doing Tasks
   gen List=[]
                   # Population
   pop_List=[]
   #---start----
   for _ in range(self.pop_Size):
     n=randint(0,7) # Make first random minister.
     gen List.append(n)
     #print(f'{n},{gen_List}\n')
                                        # print First minister.
                                        # do until making 8 unfrequented gen
     while len(gen_List)<8 :
       n =randint(0,7)
       #print(n)
       frqgen_C= 0
                                        # counter of frequented gen
        for x in range(0,len(gen_List)):
                                        # if find frequented gen set flag
          if n==gen_List[x]:
           frqgen_C +=1
        if frqgen_C ==0 :
                                        #if is not frequented append it
         gen_List.append(n)
        frqgen_C=0
       done_C +=1
     pop_List.append(gen_List) # add gens to population list
     gen_List=[]
    #print(gen_List,done_C)
    #print(pop_List)
    self.first_Population=pop_List
   return pop_List
 def threat_Cost(self):
    ''' Score threat of ministers
       then you should less score gen
       for next step '''
   #print(self.first Population)
    for gen in self.first_Population:
     print(gen)
     temp=list(enumerate(gen))
     print(temp)
     print('----')
 def cross_Over(self):
```

```
cross_Population=[] #list of cross level child =16 children
   parents_Index=[] #Random Parent list , each pairs of parents will make 2 children
   child1=[]
   child2=[]
   for _ in range(16) : # We want to cross new 16 Children over previous Parents
     parents_Index.append(randint(0,19))  # make Random Parents List
   #Dam
   #parents_Index=[0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15]
   print(f'Cross Parents list index are= {parents_Index}')
   break Pos = randint(0,6) # Set random break point index of gen Do not Set end index 7 !!!
   #Dam
   #break_Pos = 3
   print(f'Cross break position={break_Pos}')
   #print('paranet&child1 \t \t parent&chil2 ')
   for i in range (0,15,2): #i =Pair Of parents index
      \verb| \#print(f'\{self.first\_Population[parents\_Index[i]]\} \land \{self.first\_Population[parents\_Index[i+1]]\}')| \\
      \label{lem:child1} child1 = self.first\_Population[parents\_Index[i]][:break\_Pos] + self.first\_Population[parents\_Index[i+1]][break\_Pos:] + self.first\_Population[parents\_Index[i+1]][break\_Population[parents\_Index[i+1]][break\_Pos:] + self.first\_Population
      child2=self.first_Population[parents_Index[i+1]][:break_Pos]+self.first_Population[parents_Index[i]][break_Pos:]
      #print(f'{child1}\t{child2}')
      #print('-----')
      cross_Population.append(child1)
      cross Population.append(child2)
      child2=[]
   print(f'Cross population genarated ! len={len(cross Population)}')
   self.cross_Populations=cross_Population # copy cross population in public variable
def mutaion(self):
    '''Select Random 6 Gens and Random Index mutation'''
   mutation_Population=[]
   parents_Index=[]
                                            #random list of selected gens fo mutate
   mutated_child=[]
   #mutation_Pos = randint(0,7) # Set Mutation Index in gen string
   for _ in range(6):
     parents_Index.append(randint(0,15)) # select 6 random gen
   #print('Main Gens \t\t\t\ Murated Gens \t Pos')
   for i in range(6) :
      mutated_child=self.cross_Populations[parents_Index[i]]
      #print(f'{mutated_child}')
      mutation Pos = randint(0,7)
                                                                    # set Mutation Position
      mutated_child[mutation_Pos]=randint(0,7)
      #print(f'\t {mutated_child} \t pos={mutation_Pos}')
      mutation_Population.append(mutated_child)
      mutated_child=[]
   print(f'{len(mutation_Population)} Mutated Gens string has made .')
   #print(mutation_Population)
   self.mutation_Populations=mutation_Population
def evaluation(self):
    '''Calculaes Cost score
   threat score (Ministers that are in diagonal positions) add with
   frequnted score (ministers who repeated in gen string)'
   def frequent(g_list):
       ''' Calculates scores of frequented ministers in gen string'''
      f score=0
      freq_D = Counter(g_list)
                                                     # dict of minister's requention
      for d in freq_D.values():
          if d>1:
                                                      # freguntion Condition
             f_score +=d
          else:
             pass
      #print(f'*{g_list} \t freq={f_score}*')
      return f_score
   def threat(g_list):
        ''' Calculates diagonal threat'''
       t score=0
      for i in range(8):
          for j in range(i+1,8):
             if abs(g_list[i]-g_list[j]) == abs(i-j):
                t score +=1
             else:
                pass
      #print(f'*{g_list} \t threat={t_score}*')
      return t_score
```

```
evaluation_Population=[] # after calculate summery cost we select 20 low cost gen
 society=self.first_Population+self.cross_Populations+self.mutation_Populations
 cost_List=[]
                          # cost's list
                           # dict for save Gens index:Cost
 gens_Cost_dict={}
 print(f'Society has {len(society)} Gen strings .')
 for position in society:
   cost_score=frequent(position)+threat(position)
                                                      # sumery of Cost
   if cost_score== 0:
     self.results.append(position)
                                                      # add zero cost to resualt list
   else:
     pass
   cost_List.append(cost_score)
                                                      # add to cost list
   #print(f' {position} \t F={frequent(position)} \t T={threat(position)} \t cost={cost_score}')
 gens_Cost_dict=dict(zip (range(len(society)),cost_List))
 #print(f'dict len={len(gens_Cost_dict)}')
 sorted\_gens\_Cost\_dict=sorted(gens\_Cost\_dict.items(), key=lambda \ x:x[1], reverse=False)
 #print(sorted_gens_Cost_dict)
 for i in range(20):
   evaluation_Population.append(society[sorted_gens_Cost_dict[i][0]])
 print(f'{len(evaluation_Population)} gen string has evaluated !')
  self.evaluated populations=evaluation Population
 print(f'{len(self.results)} answers has found .')
 print('_
def run(self):
  self.population=[]
                               # Society population
  self.first_Population=self.evaluated_populations
                                                       # first generations
 #print(self.first_Population)
 self.cross_Populations=[]
                            # cross over populations
 self.mutation_Populations=[] # mutation level population
 self.evaluated_populations=[]
 self.cross_Over()
 self.mutaion()
 self.evaluation()
```

Run Area

```
flag=0
b=Minesters(20)
b.make_Population_unfreq()
b.cross_Over()
b.mutaion()
b.evaluation()
for i in range(3000):
    b.run()
```

```
Streaming output truncated to the last 5000 lines.
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated !
11000 answers has found .
Cross Parents list index are= [11, 7, 3, 1, 3, 18, 5, 19, 15, 7, 4, 10, 14, 4, 13, 11]
Cross break position=0
Cross population genarated ! len=16
6 Mutated Gens string has made
Society has 42 Gen strings
20 gen string has evaluated!
11036 answers has found .
Cross Parents list index are= [10, 5, 9, 15, 1, 2, 11, 2, 15, 4, 17, 3, 12, 9, 8, 13]
Cross break position=0
Cross population genarated ! len=16
6 Mutated Gens string has made
Society has 42 Gen strings .
20 gen string has evaluated !
11066 answers has found .
Cross Parents list index are= [18, 13, 5, 16, 11, 15, 16, 7, 13, 14, 14, 7, 1, 5, 3, 1]
Cross break position=0
Cross population genarated ! len=16
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated !
11098 answers has found .
Cross Parents list index are= [3, 7, 19, 17, 4, 5, 10, 7, 2, 11, 17, 3, 12, 1, 12, 2]
Cross break position=2
Cross population genarated ! len=16
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated!
11130 answers has found .
Cross Parents list index are= [0, 12, 5, 0, 7, 2, 2, 9, 14, 9, 16, 7, 1, 14, 6, 7]
Cross break position=3
Cross population genarated ! len=16
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated !
11162 answers has found .
Cross Parents list index are= [7, 6, 8, 17, 13, 10, 3, 7, 4, 5, 3, 8, 1, 8, 6, 11]
Cross break position=2
Cross population genarated ! len=16
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated!
11196 answers has found .
Cross Parents list index are= [10, 17, 7, 15, 14, 17, 19, 17, 8, 17, 4, 8, 10, 12, 9, 18]
Cross break position=3
Cross population genarated ! len=16
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated!
11228 answers has found .
Cross Parents list index are= [19, 1, 1, 13, 4, 19, 5, 8, 17, 11, 15, 18, 19, 12, 19, 18]
Cross break position=4
Cross population genarated ! len=16
6 Mutated Gens string has made
Society has 42 Gen strings
20 gen string has evaluated !
11262 answers has found .
Cross Parents list index are= [14, 8, 15, 12, 5, 14, 3, 8, 4, 17, 17, 17, 19, 6, 3, 9]
Cross break position=2
Cross population genarated ! len=16
6 Mutated Gens string has made
Society has 42 Gen strings
20 gen string has evaluated !
11297 answers has found .
Cross Parents list index are= [2, 17, 2, 5, 5, 11, 2, 5, 15, 17, 5, 0, 9, 1, 6, 4]
Cross break position=0
Cross population genarated ! len=16
6 Mutated Gens string has made .
Society has 42 Gen strings
20 gen string has evaluated !
```