

# INTRODUCTION TO 3D

## OCTANTS

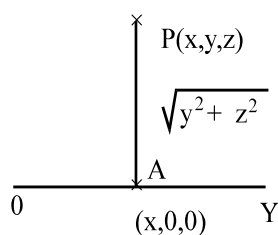
In 3D there are three axes which divide space into 8 equal regions they are called octants.

I	II	III	IV
XOYZ	X'OYZ	X'OY'Z	XOY'Z
V	VI	VII	VIII
XOYZ'	X'OYZ'	X'OY'Z'	XOY'Z'

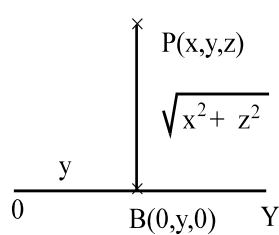
LT 2022

### Point in space

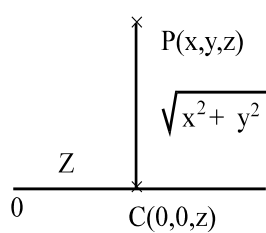
#### Point and X axis



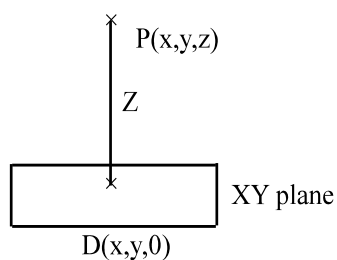
#### Point and Y axis



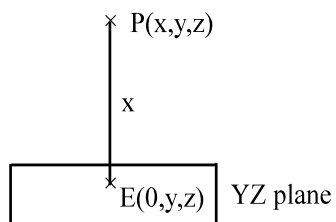
#### Point and Z axis



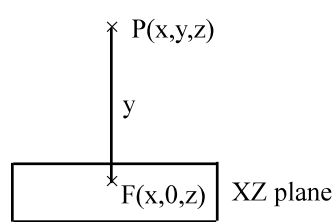
#### Point and XY plane



#### Point and YZ plane



#### Point and XZ plane



**Distance Formula**

$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

**Section Formula**

$$\text{Internal division } x = \frac{mx_2 + nx_1}{m+n}, \quad y = \frac{my_2 + ny_1}{m+n}, \quad z = \frac{mz_2 + nz_1}{m+n}$$

$$\text{External division } x = \frac{mx_2 - nx_1}{m-n}, \quad y = \frac{my_2 - ny_1}{m-n}, \quad z = \frac{mz_2 - nz_1}{m-n}$$

**Midpoint Formula**

$$x_2 = \frac{x_1 + x_2}{2}, \quad y = \frac{y_1 + y_2}{2}, \quad z = \frac{z_1 + z_2}{2}$$

**Centroid of a Triangle**

$$x = \frac{x_1 + x_2 + x_3}{3}, \quad y = \frac{y_1 + y_2 + y_3}{3}, \quad z = \frac{z_1 + z_2 + z_3}{3}$$

Eq. of X axis in 3D is

$$y = 0, z = 0 \text{ or } y^2 + z^2 = 0$$

Eq. of Y axis in 3D is

$$x = 0, z = 0 \text{ or } x^2 + z^2 = 0$$

Eq. of Z axis in 3D is

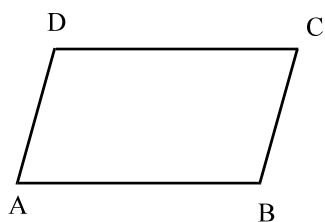
$$x = 0, y = 0 \text{ or } x^2 + y^2 = 0$$

Eq. of XY plane is  $z = 0$

Eq. of XZ plane is  $y = 0$

Eq. of YZ plane is  $x = 0$

In a parallelogram



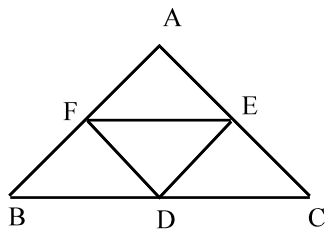
$$D = A + C - B$$

$$C = B + D - A$$

$$B = A + C - D$$

$$A = B + D - C$$

In a  $\triangle ABC$



$$A = E + F - D$$

$$B = D + F - E$$

$$C = D + E - F$$

