

LAWS OF MOTION

Force

Force is the external form of push or pull which produces or tries to produce motion in a body at rest, stops or tries to stop a moving body, changes or tries to change the direction of a body or produces a change in shape of the body.

Based on the nature of interaction between bodies, forces may be classified into

(i) Contact forces (ii) Noncontact forces. Contact forces act between bodies in contact.

eg :- Tension, Normal reaction friction etc.

Field forces act between two bodies separated by a distance without any actual contact.

Newton's First law of motion

According to this law, a body continues to be in its state of rest or uniform motion along a straight line unless it is acted upon by some external unbalanced force. A body on its own cannot change its state of rest or state of uniform motion along a straight line. This inability of a body is known as the inertia of the body.

Inertia of rest

It is the ability of a body to change by itself its state of rest.

eg:- A person standing in a bus is thrown backward when the bus starts suddenly.

Inertia of motion

It is the inability of a body to change itself its state of uniform motion.

eg :- A person jumping out of a moving train may fall forward.

Inertia of direction

It is the ability of a body to change itself the direction of motion.

eg :- When a car goes round a curve suddenly, the person sitting inside is thrown outwards.

Linear momentum

Linear momentum is a vector quantity. It is the quantity of motion in the body. It is given by product of mass and velocity.

$$P = mV \quad \text{or} \quad \vec{P} = m\vec{V}$$

Newton's second law of motion

According to this law, the rate of change of linear momentum of a body is directly proportional to the external force applied on the body and this change takes place always in the direction of force applied.

When an unbalanced force is applied on a body, the momentum of body changes.

$$\text{i.e. } \vec{F}_{\text{ext}} = \frac{d\vec{p}}{dt}$$

$$\vec{F}_{\text{ext}} = \frac{d}{dt}(m\vec{v}) = \frac{dm}{dt}\vec{v} + m\frac{d\vec{v}}{dt}$$

$$\frac{dm}{dt} = 0$$

$$\vec{F}_{\text{ext}} = m\frac{d\vec{v}}{dt}$$

$$\boxed{\vec{F}_{\text{ext}} = m\vec{a}}$$

Note

$$\Sigma F_x = ma_x \quad \Sigma F_y = ma_y \quad \Sigma F_z = ma_z$$

Newton's third law of motion

According to this law, to every action, there is always equal and opposite reaction

Impulse

From Newton's second law, we can write

$$\vec{F} = \frac{d\vec{p}}{dt} \quad d\vec{p} = \vec{F} dt$$

$$\int_{p_1}^{p_2} d\vec{p} = \int_{t_1}^{t_2} \vec{F} dt$$

Right side term is a vector quantity and known as impulse of force in the interval t_1 to t_2

$$\boxed{\vec{J} = \int_{t_1}^{t_2} \vec{F} dt}$$

If F is constant then

$$\boxed{J = F(t_2 - t_1)}$$

$$\boxed{J = \text{area of force time graph}}$$

$$\int_{p_1}^{p_2} d\vec{p} = \int_{t_1}^{t_2} \vec{F} dt$$

$$J = \int_{t_1}^{t_2} \vec{F} dt = \int_{p_1}^{p_2} d\vec{p} = \vec{p}_2 - \vec{p}_1$$

$$\therefore \boxed{\text{Impulse} = \text{Change in momentum}}$$

Example 1

A force 5 N gives a mass M_1 an acceleration equal to 8 m/s^2 and M_2 and acceleration is equal to 24 m/s^2 . What is the acceleration of both the masses are tied together?

Solution

$$F = Ma$$

$$5 = M_1 \times 8 \quad \dots(1)$$

$$5 = M_2 \times 24 \quad \dots(2)$$

$$5 = (M_1 + M_2)a$$

$$5 = \left(\frac{5}{8} + \frac{5}{24} \right) a$$

$$5 = \left(\frac{15}{24} + \frac{5}{24} \right) a$$

$$5 = \frac{20}{24} a$$

$$a = 6 \text{ m/s}^2$$

Example 2

A 50 kg mass is sitting on a frictionless surface. An unknown constant force pushes the mass for 2 sec until the mass reaches a velocity of 3 m/s. Then the impulse acting on the ball is

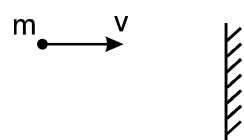
$$m = 50 \text{ kg} \quad u = 0 \text{ m/s} \quad v = 3 \text{ m/s}$$

$$I = mv - mu = m(v - u)$$

$$= 50(3 - 0) = 50 \times 3$$

$$= 150 \text{ kg m/s}$$

Example 3



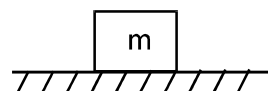
In the above figure ball is reflected back without any loss in speed.

Find the magnitude and direction of impulse.

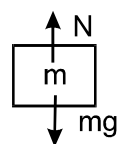
Solution

Free Body Diagram

It is the diagram of a body, it represents all the forces acting on that body.

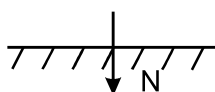


Free Body diagram of m



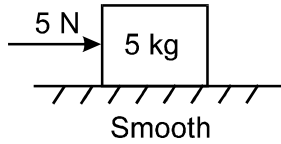
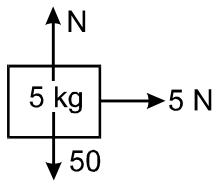
body is at rest $N = mg$

Free body diagram of surface



Example

- i. Acceleration of body
- ii. Normal reaction

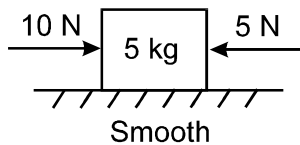
**Solution**

$$\text{Net } F = \text{mass} \times \text{acc}$$

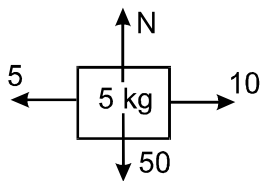
$$5 = 5 \times a$$

$$a = 1 \text{ right}$$

$$\mathbf{N = 50}$$

Example**Find**

- i. acceleration of body
- ii. Normal reaction

Solution

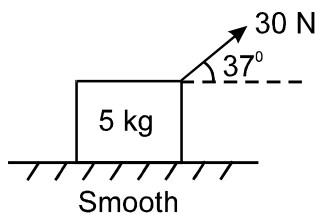
$$\text{Net } F = \text{mass} \times \text{acc}$$

$$10 - 5 = 5 \times a$$

$$a = 1 \text{ m/s}^2 \text{ right}$$

$$\mathbf{N = 50 \text{ Newton}}$$

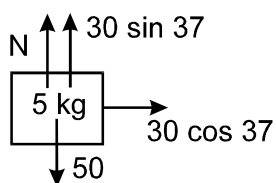
Example



Find

- acceleration of body
- Normal reaction

Solution



$$N + 30 \sin 37 = 50$$

$$N + 30 \times \frac{3}{5} = 50$$

$$N + 18 = 50$$

$$\mathbf{N = 32 \text{ Newton}}$$

$$\text{Net F} = \text{mass} \times \text{acc}$$

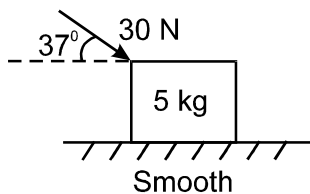
$$30 \cos 37 = 5 \times a$$

$$30 \times \frac{4}{5} = 5a$$

$$24 = 5a$$

$$\mathbf{a = 24/5 \text{ m/s}^2 \text{ right}}$$

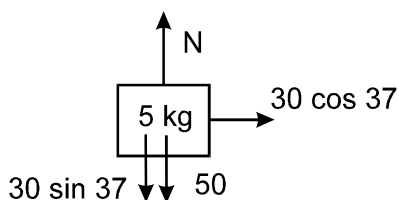
Example



Find

- acceleration of body
- Normal reaction

Solution



$$N = 50 + 30 \sin 37$$

$$N = 50 + 30 \times \frac{3}{5}$$

$$N = 50 + 18$$

$$\boxed{N = 68}$$

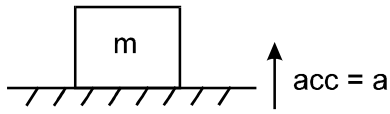
$$\text{Net F} = \text{mass} \times \text{acc}$$

$$30 \cos 37 = 5 \times a$$

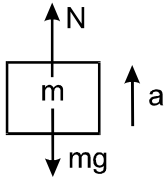
$$30 \times \frac{4}{5} = 5a$$

$$24 = 5a$$

$$\boxed{a = 24/5 \text{ m/s}^2 \text{ right}}$$

Example II

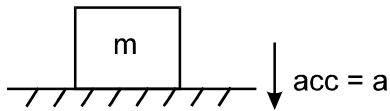
Find normal reaction

SolutionNet $F = \text{mass} \times \text{acc}$

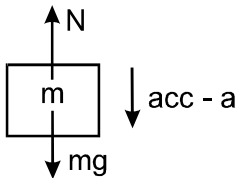
$$N - mg = ma$$

$$N = mg + ma$$

$$N = m(g + a)$$

Example

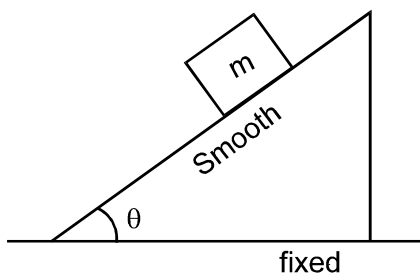
Find normal reaction

SolutionNet $F = \text{mass} \times \text{acc}$

$$mg - N = ma$$

$$mg - ma = N$$

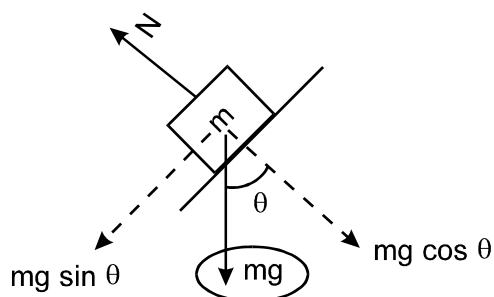
$$N = m(g - a)$$

Example

Find

- i. acceleration of body
- ii. Normal reaction

Solution

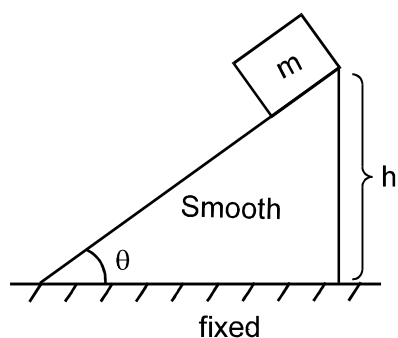


$$\text{Net } F = \text{mass} \times \text{acc}$$

$$mg \sin \theta = ma$$

$$a = g \sin \theta \quad N = mg \cos \theta$$

Example



If the block is released from the top of the inclined as shown, then time taken by block to reach bottom of the inclined plane.

Solution

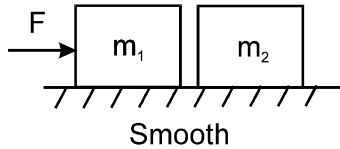
dist trav by block = s

$$S = ut + \frac{1}{2}at^2$$

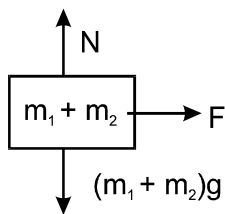
$$\frac{h}{\sin \theta} = 0 \cdot t + \frac{1}{2}g \sin \theta t^2; \quad \boxed{\begin{matrix} \sin \theta = h / s \\ s = \frac{h}{\sin \theta} \end{matrix}}$$

$$\frac{2h}{g \sin^2 \theta} = t^2$$

$$\boxed{t = \frac{1}{\sin \theta} \sqrt{\frac{2h}{g}}}$$

Example**Find**

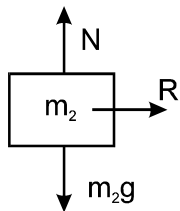
- i. acceleration of body
- ii. Normal reaction

Solution**fBD – Total System**

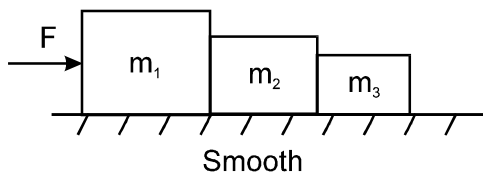
$$\text{Net } F = \text{mass} \times a$$

$$F = (m_1 + m_2) a$$

$$a = F / (m_1 + m_2) \text{ right}$$

fBD – m_2 

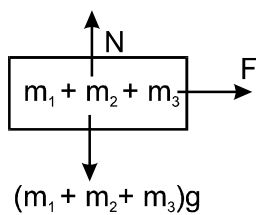
$$\text{Net } F = \text{mass} \times \text{acc} \quad R = m_2 \times a \quad R = m_2 F / (m_1 + m_2)$$

Example**Find**

- i. acceleration of blocks
- ii. reaction between m_1 and m_2
- iii. reaction between m_2 and m_3

Solution

fBD – Total System

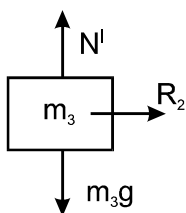


$$\text{Net } F = \text{mass} \times \text{acc}$$

$$F = (m_1 + m_2 + m_3) a$$

$$a = \frac{F}{m_1 + m_2 + m_3} \quad \text{u ght}$$

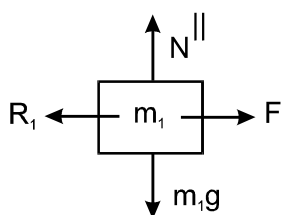
fBD – m_3



$$\text{Net } F = \text{mass} \times \text{acc}$$

$$R_2 = m_3 \frac{F}{m_1 + m_2 + m_3}$$

fBD – m_1



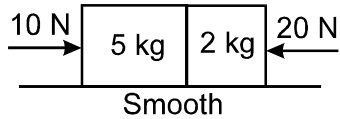
$$\text{Net } F = \text{mass} \times \text{acc}$$

$$F - R_1 = m_1 a$$

$$F - R_1 = m_1 \frac{F}{m_1 + m_2 + m_3}$$

$$F - \frac{m_1 F}{m_1 + m_2 + m_3} = R_1$$

$$R_1 = \frac{(m_2 + m_3)F}{m_1 + m_2 + m_3}$$

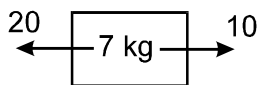
Example

Find acc of system

also find reaction between blocks

Solution

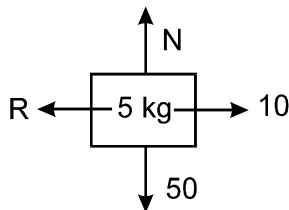
FBD – Total System

Net $F = \text{mass} \times \text{acc}$

$$20 - 10 = 7a$$

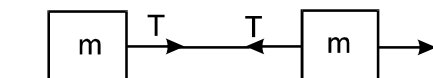
$$10 = 7a$$

$$a = 10/7 \text{ m/s}^2 \text{ left}$$

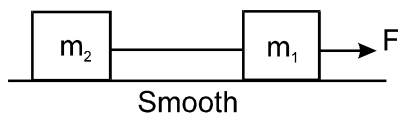
fBD – 5 kgNet $F = \text{mass} \times \text{acc}$

$$R - 10 = 5 \times 10/7$$

$$R = 50/7 + 10 = 120/7 \text{ Newton}$$

Tension (T)**Note** (i) If string is massless, tension at every point on the string will be the same.

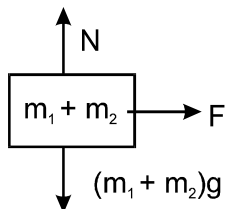
(ii) If string has mass, then tension will be different of different points.

Example**Find**

- i. acceleration of the system
- ii. Tension in the string

Solution

FBD – Total System

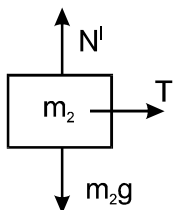


$$\text{Net } F = \text{mass} \times a$$

$$F = (m_1 + m_2) a$$

$$a = F / (m_1 + m_2) \text{ right}$$

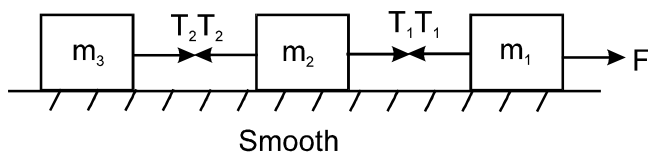
fBD – m_2



$$\text{Net } F = \text{mass} \times \text{acc}$$

$$T = m_2 \times a \quad T = m_2 F / (m_1 + m_2)$$

Example



Find

- acc of system
- Tension in the string

Solution

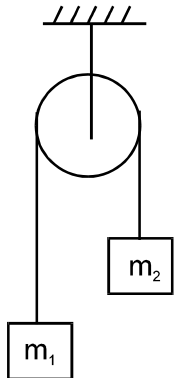
$$F = (m_1 + m_2 + m_3) a \quad T_1 (m_2 + m_3) a$$

$$a = \frac{F}{m_1 + m_2 + m_3}$$

$$T_1 = \frac{(m_2 + m_3) F}{m_1 + m_2 + m_3}$$

$$T_2 = m_3 a$$

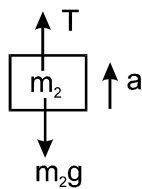
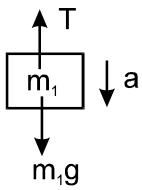
$$T_2 = m_3 \frac{F}{m_1 + m_2 + m_3}$$

Example

If $m_1 > m_2$

Find

- i. acc of system
- ii. Tension in the string

Solution

Net $F = \text{mass} \times \text{acc}$

$$m_1g - T = m_1 a \quad \dots(1)$$

Net $F = \text{mass} \times \text{acc}$

$$T - m_2g = m_2 a \quad \dots(2)$$

$$(1) + (2) \Rightarrow m_1g - T + T - m_2g = m_1a + m_2a$$

$$(m_1 - m_2)g = (m_1 + m_2) a$$

$$a = \frac{(m_1 - m_2)g}{(m_1 + m_2)}$$

$$(1) \div (2)$$

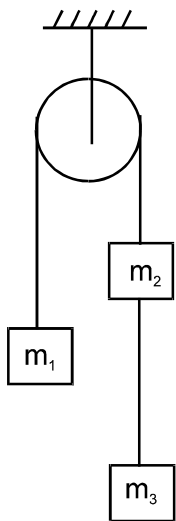
$$\frac{m_1 g - T}{T - m_2 g} = \frac{m_1 a}{m_2 a}$$

$$m_1 m_2 g - m_2 T = m_1 T - m_1 m_2 g$$

$$2m_1 m_2 g = m_1 T + m_2 T$$

$$T = \frac{2m_1 m_2 g}{m_1 + m_2}$$

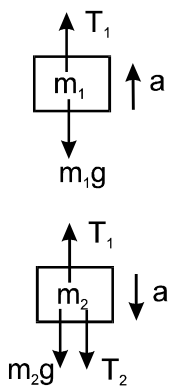
Example



if $(m_2 + m_3) > m_1$

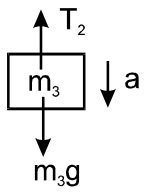
find acc of system

Solution



$$T_1 - m_1 g = m_1 a \quad \dots(1)$$

$$T_2 + m_2 g - T_1 = m_2 a \quad \dots(2)$$

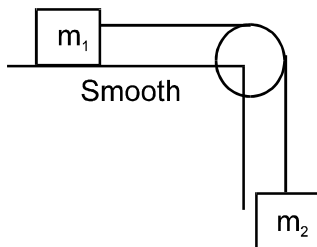


$$m_3g - T_2 = m_3a \quad \dots(3)$$

$$(1) + (2) + (3)$$

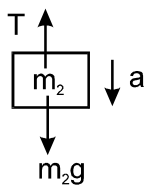
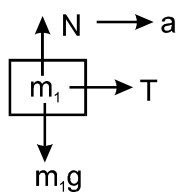
$$T_1 - m_1g + T_2 + m_2g - T_1 + m_3g - T_2 = m_1a + m_2a + m_3a \quad (m_3 + m_2 - m_1)g = (m_3 + m_2 + m_1)a$$

$$a = \frac{(m_3 + m_2 - m_1)g}{(m_3 + m_2 + m_1)}$$



Find

- i. acc of system
- ii. Tension in the string



$$T = m_1a \quad \dots(1)$$

$$m_2g - T = m_2a \quad \dots(2)$$

$$(1) + (2)$$

$$T + m_2g - T = m_1a + m_2a$$

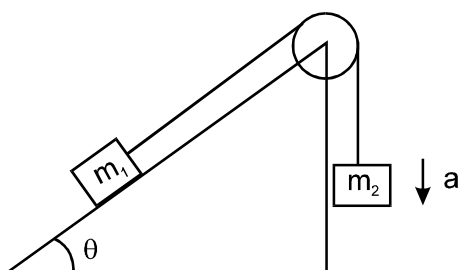
$$m_2g = (m_1 + m_2)a$$

$$a = \frac{m_2g}{m_1 + m_2}$$

$$T = m_1a$$

$$T = m_1 \frac{m_2g}{m_1 + m_2}$$

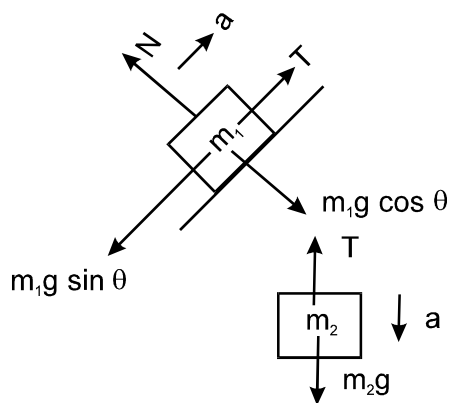
Example



Find

acc of the system

Solution



$$T = m_1g \sin \theta = m_1a \quad \dots(1)$$

$$m_2g - T = m_2a \quad \dots(2)$$

$$(1) + (2)$$

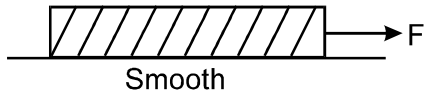
$$m_2g - m_1g \sin \theta = (m_2 + m_1)a$$

$$a = \frac{(m_2 - m_1 \sin \theta)g}{m_2 + m_1}$$

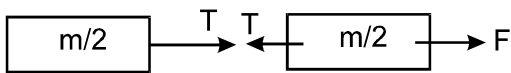
String with mass

If string is massless, tension will be same on every point of the string.

If string having mass, then tension will be different at different points.

Example

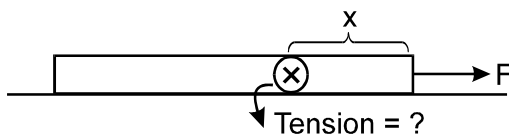
What is the tension at the mid point of the string?

Solution

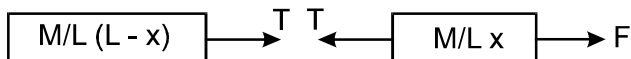
$$F = ma \quad T = m/2 \times a$$

$$a = F/m \quad T = m/2 \times F/m$$

$$T = F/2$$

Example

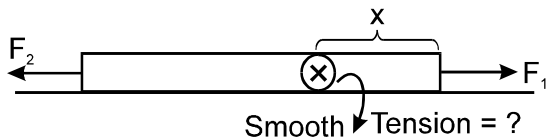
Mass of string = M length = L

Solution

$$F = Ma \quad T = M/L (L - x) \times a$$

$$a = F/M \quad T = M/L (L - x) \times F/M$$

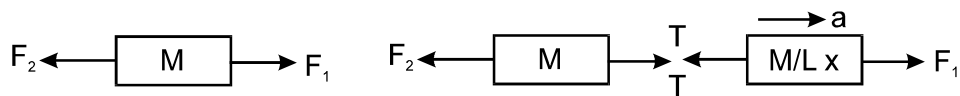
$$T = F/L(L - x)$$

Example

Mass of string = M

Length of string = L

Solution



$$F_1 - F_2 = Ma \quad \text{Net F} = \text{mass} \times \text{acc}$$

$$a = \frac{F_1 - F_2}{M}$$

$$F_1 - T = (M/L) \times a$$

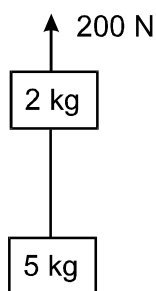
$$F_1 - T = (M/L) \times \frac{F_1 - F_2}{M}$$

$$F_1 - T = (F_1 - F_2) \times \frac{1}{L}$$

$$T = F_1 - F_1 \times \frac{1}{L} + F_2 \times \frac{1}{L}$$

$$T = F_1 - F_1 \times \frac{1}{L} + F_2 \times \frac{1}{L}$$

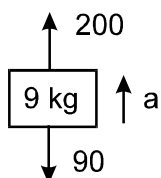
Example



Mass of the string is 2 kg. Find tension at the midpoint of the string.

Solution

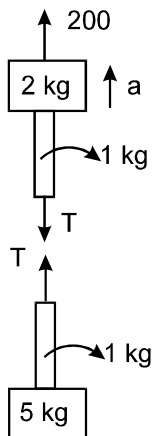
Fbd – Total



$$200 - 90 = 9a$$

$$110 = 9a$$

$$a = 110/9$$



$$\text{Net } F = \text{mass} \times \text{acc}$$

$$T - 60 = 6 \times 110/9$$

$$T = 660/9 + 60$$

Frame of Reference

It is a platform used to observe a body.

There are two types of frame of reference.

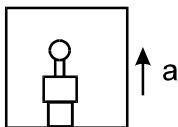
- (i) Inertial frame
- (ii) Non inertial frame

Non accelerating frames are inertial and accelerating frames are non inertial. When we draw non inertial free body diagram of a body, an extra force must be included in that diagram, which is known as pseudoforce.

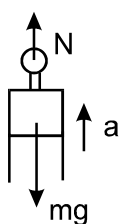
- (i) Direction of pseudoforce is opposite to the direction of acceleration of the frame.
- (ii) Magnitude of pseudo force is the product of mass of the body and acceleration of the frame.

Apparent weight of a man in a lift

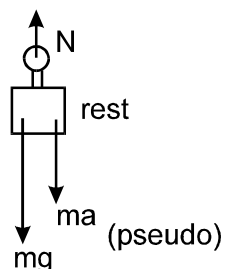
- i. Lift moving upward with an acceleration 'a'



Inertial FBD



Non inertial FBD



$$\text{Net } F = \text{mass} \times \text{acc} \quad N = mg + ma$$

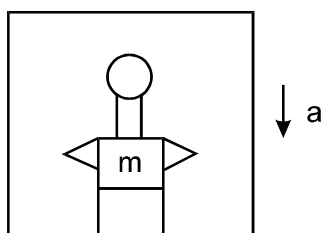
$$N - mg = ma$$

$$N = mg + ma$$

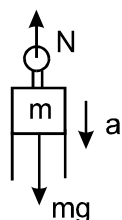
$$N = m(g + a)$$

$$N = m(g + a)$$

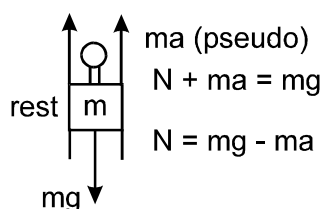
ii. **Lift moving downward with an acceleration 'a'**



Inertial FBD



Non inertial FBD



$$\text{Net } F = \text{mass} \times \text{acc}$$

$$N = m(g - a)$$

$$mg - N = ma$$

$$mg - ma = N$$

$$N = m(g - a)$$

Note :-

i. If lift is freely falling then $a = g$,

$$N = m(g - g) = 0$$

ii. If the lift is moving with constant velocity then $a = 0$

$$N = m(g - 0) \quad N = mg$$

Frictional force

It is an opposing force which opposes the relative motion between two surfaces in contact.

Two types

i. Static friction

ii. Kinetic friction

If there is no relative motion between contact surface, then friction will be static friction. If there is any relative motion between contact surfaces, then friction will be kinetic.

Maximum value of friction is known as limiting friction (f_{\max})

$$f_{\max} = \mu_s N$$

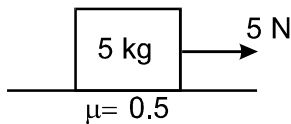
Where μ_s is the coefficient of static friction. Kinetic friction is given by

$$f_k = \mu_k N$$

Important points

- i. Check whether body is moving or not
- ii. If net force greater than limiting friction then body will move, otherwise body is at rest.
- iii. If the body is at rest, then friction is static friction and it is equal to net force and direction opposite to net force.
- iv. If there is any relative motion, then friction will be kinetic friction, and its direction is opposite to relative motion.

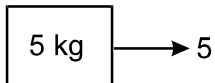
Example 1



Find

- i. acc of body
- ii. frictional force

Solution



$$f_{\max} = \mu_s N$$

$$= 0.5 \times 50 = 25$$

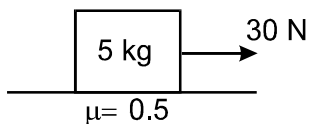
$$5 < f_{\max}$$

body will not move

$$\text{acc} = 0$$

$$f = 5$$

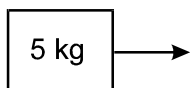
Example 2



Find

- i. acc of body
- ii. frictional force

Solution



$$f_{\max} = \mu_s N$$

$$= 0.5 \times 50 = 25$$

$$30 > f_{\max}$$

body will move

$$f = f_k = \mu_k N = 0.5 \times 50 = 25$$

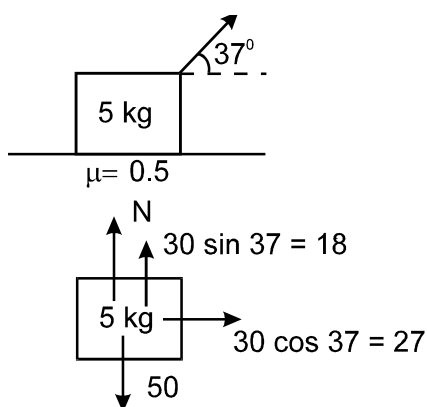
$$\text{Net } F = \text{mass} \times \text{acc}$$

$$30 - 25 = 5 \times a$$

$$5 = 5a$$

$$a = 1 \text{ m/s}^2; f = f_k = 25 \text{ N}$$

Example 3



Find

- i. acc of body
- ii. frictional force

Solution

$$N + 18 = 50$$

$$N = 32$$

$$f_{\max} = \mu_s N$$

$$= 0.5 \times 32 = 16$$

$$30 \cos 37 = 30 \times 4/5 = 24 \quad 24 > f_{\max}$$

$$30 \sin 37 = 30 \times 3/5 = 18 \quad \text{So body will move}$$

$$\text{then } f = f_k = \mu_k N$$

$$= 0.5 \times 32 = 16$$

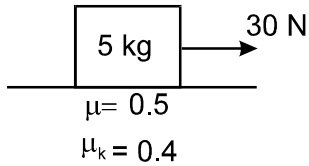
$$\text{Net } F = \text{mass} \times \text{acc}$$

$$24 - 16 = 5 \times a$$

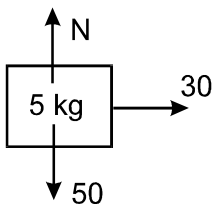
$$8 = 5a$$

$$a = 8/5 \text{ m/s}^2$$

$$f = f_k = 16 \text{ N}$$

Example 4**Find**

- i. acc of body
- ii. frictional force

Solution

$$f_{\max} = \mu_s N$$

$$= 0.5 \times 50 = 25$$

$$30 > 25$$

So body will move.

Friction will be kinetic friction $f = f_k$

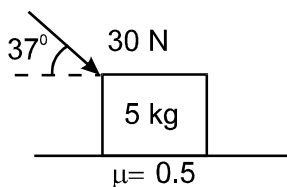
$$f = \mu_k N = 0.4 \times 50 = 20$$

Net F = mass \times acc

$$30 - 20 = 5 \times a$$

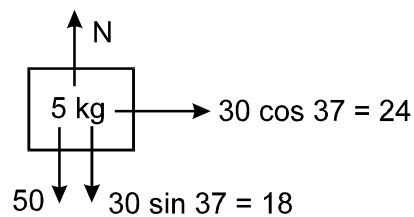
$$10 = 5a$$

$$a = 2 \text{ m/s}^2$$

Example**Find**

- i. acc of body
- ii. frictional force

Solution



$$N = 50 + 18 \quad N = 68$$

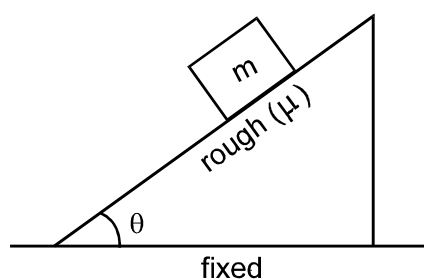
$$f_{\max} = \mu_s N$$

$$f_{\max} = 0.5 \times 68 = 34$$

$$24 \leq 34$$

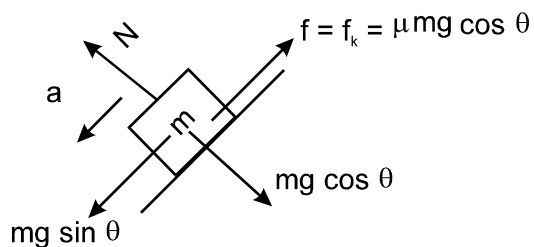
So body will not move

So $\text{acc} = 0$ $f = 24$



If block k sliding down with an acceleration 'a', then value of a is _____

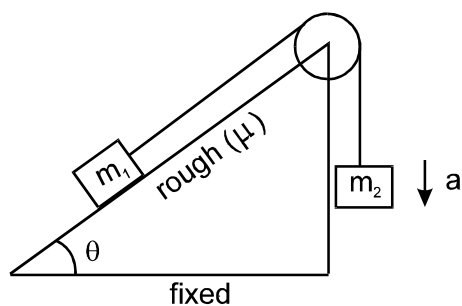
Solution



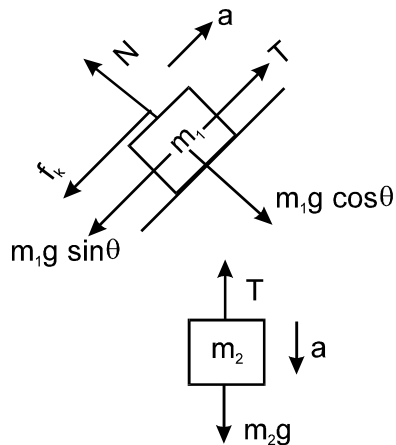
Net F = mass \times acc

$$mg \sin \theta - \mu mg \cos \theta = ma$$

$$a = g \sin \theta - \mu g \cos \theta$$



Find 'a'



$$T - m_1 g \sin \theta - \mu m_1 g \cos \theta = m_1 a \quad \dots(1)$$

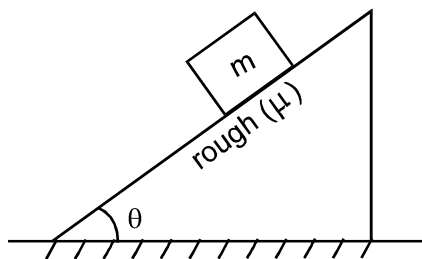
$$m_2 g - T = m_2 a \quad \dots(2)$$

$$(1) + (2)$$

$$\frac{(m_2 - m_1 \sin \theta - \mu m_1 \cos \theta)g}{(m_1 + m_2)} = a$$

Angle of Repose

It is the angle of the incline plane at which block just starts to slide down.

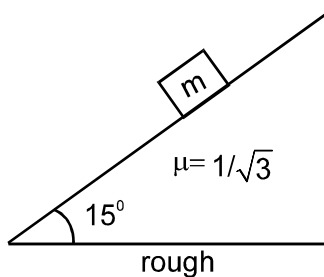


$$\boxed{\text{Angle of repose} = \tan^{-1}(\mu)}.$$

If angle of inclined plane is greater than angle of repose, then block will slide down.

If angle of inclined plane is less than the angle of repose, then the block will not move.

Example 1



Find acc of block?

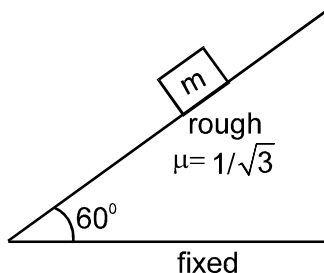
$$\text{angle of repose} = \tan^{-1}(\mu)$$

$$\tan^{-1}(1/\sqrt{3}) = 30^\circ$$

angle of inclined plane < angle of repose

So block will not move

Example



Find acc of block?

Solution

$$\text{angle of repose} = \tan^{-1}(1/\sqrt{3}) = 30^\circ$$

$$\text{angle of inclined plane} = 60^\circ$$

$$\text{angle of inclined plane} > \text{angle of repose}$$

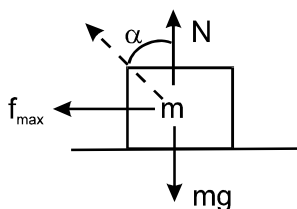
So block will move

$$a = g \sin \theta - \mu g \cos \theta$$

$$a = 10 \times \sin 60 - \frac{1}{\sqrt{3}} \times 10 \times \cos 60$$

Angle of friction

Angle made by resultant of normal reaction and limiting friction with normal reaction is called angle of friction.



$$\tan \alpha = \frac{f_{\max}}{N} \quad \tan \alpha = \frac{\mu_s N}{N}$$

$$\alpha = \tan^{-1}(\mu)$$

Principle of conservation of linear momentum

It states that if no external force acts on a system, then total linear momentum of the system remains constant.

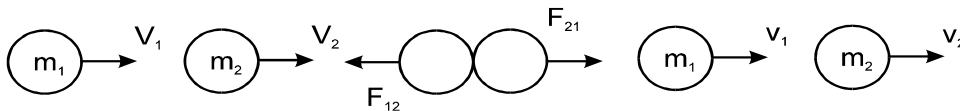
Proof

Acc to Newton's 2nd law

$$\vec{f}_{\text{ext}} = \frac{d\vec{p}}{dt}$$

$$\text{If } \vec{f}_{\text{ext}} = 0 \text{ then } \frac{d\vec{p}}{dt} = 0$$

$$\boxed{\vec{p} = \text{const}}$$

Alternative method

m_1 and m_2 together considered as a system.

\therefore External force = 0

$\vec{F}_{21} \Rightarrow$ force acting on 2nd body due to 1st body.

$\vec{F}_{12} \Rightarrow$ force acting on 1st body due to 2nd body.

According to Newton's third law

$$\vec{F}_{21} \Rightarrow -\vec{F}_{12}$$

$$m_2 \vec{a}_2 = -m_1 \vec{a}_1$$

$$m_2 \left(\frac{\vec{v}_2 - \vec{u}_2}{t} \right) = -m_1 \left(\frac{\vec{v}_1 - \vec{u}_1}{t} \right)$$

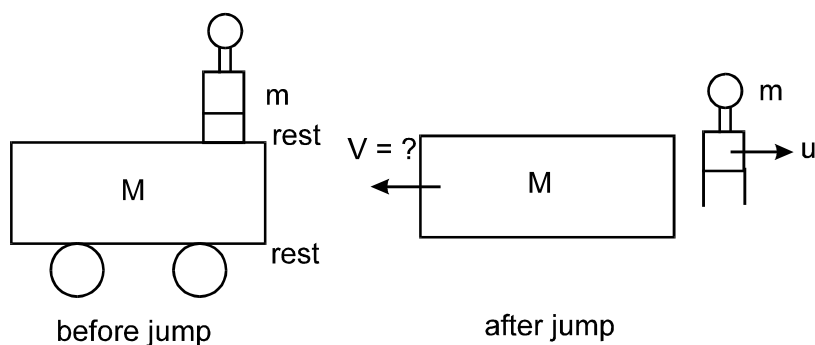
$$m_2 \vec{v}_2 - m_2 \vec{u}_2 = -m_1 \vec{v}_1 + m_1 \vec{v}_1$$

$$m_2 \vec{v}_2 + m_1 \vec{v}_1 = m_1 \vec{u}_1 + m_2 \vec{u}_2$$

$$m_1 \vec{u}_1 + m_2 \vec{u}_2 = m_1 \vec{v}_1 + m_2 \vec{v}_2 \quad \text{i.e. Total linear momentum before} = \text{Total linear momentum after}$$

Example

A flat car of mass M at rest on a frictionless floor with a child of mass m , standing at its edge. If the child jumps off from the car towards right with an initial velocity V , find velocity car after it jumps.



External force = 0

Linear momentum before = Linear momentum after

$$M \times 0 + m \times 0 = mu + M(-v) \quad 0 = mu - Mv$$

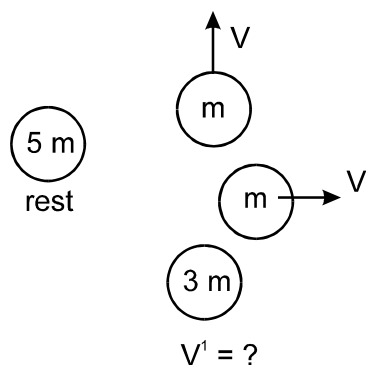
$$Mv = mu$$

$$v = \frac{mu}{M}$$

Example

A bomb of mass $5m$ initially at rest explodes and breaks into three pieces of masses in the ratio $1 : 1 : 3$. The two pieces of equal masses fly off perpendicular to each other with speed v . Then the velocity of the heavier piece is _____

Solution



Ext $f = 0$

Linear momentum before = Linear momentum after

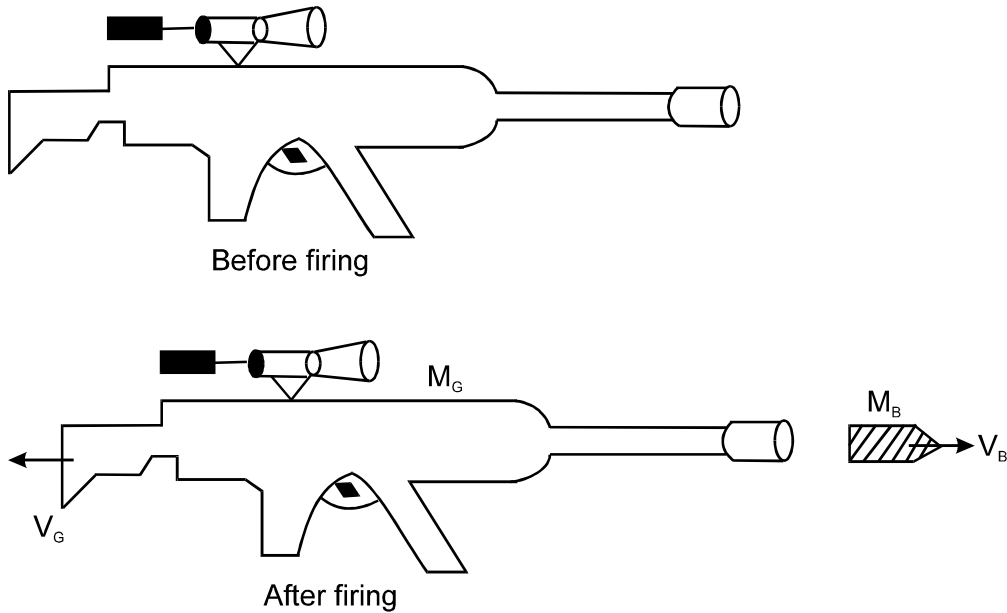
$$5m \times 0 = m_1 \vec{V}_1 + m_2 \vec{V}_2 + m_3 \vec{V}_3$$

$$0 = mV\hat{j} + mV\hat{i} + 3m\vec{V}_3$$

$$-3m\vec{V}_3 = mV\hat{j} + mV\hat{i}$$

$$\vec{V}_3 = -V/3\hat{i} - V/3\hat{j}$$

$$V_3 = |\vec{V}_3| = \sqrt{(V/3)^2 + (V/3)^2} = V\sqrt{2}/3$$

Applications**Recoil velocity of gun**

$V_B \rightarrow$ Velocity of bullet $M_B \rightarrow$ mass of bullet $M_G \rightarrow$ mass of gun

System \Rightarrow gun + bullet

Ext $F = 0$

Linear momentum before = Linear momentum after

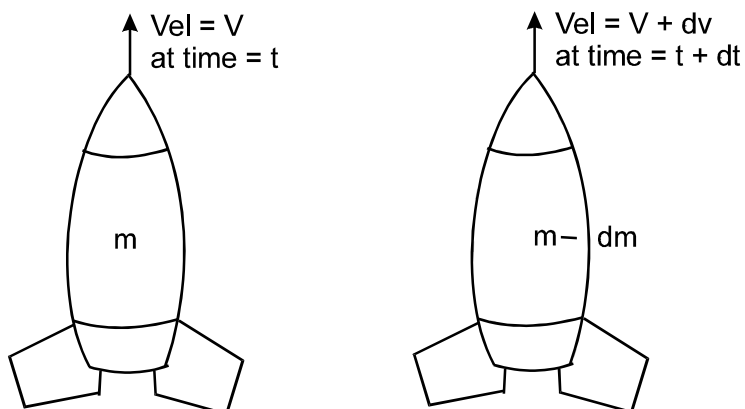
$$M_G \times 0 + M_B \times 0 = M_B V_B + M_G (-V_G)$$

$$0 = M_B V_B - M_G V_G$$

$$M_G V_G = M_B V_B$$

$$V_G = \frac{M_B V_B}{M_G}$$

" V_G is the recoil velocity of gun"

Variable mass system**Rocket propulsion**

System \rightarrow rocket + fuel

Ext F = 0

Total linear momentum before = Total linear momentum after

$$m\vec{v}\hat{j} = (m - dm)(v + dv)\hat{j} + dm\vec{v}_f$$

Velocity of fuel w.r.t rocket = \vec{V}_e

$$\vec{V}_f - V_R = V_e(-\hat{j})$$

$$\vec{V}_f = V_e(-\hat{j}) + \vec{V}_R$$

$$\vec{V}_f = V_e(-\hat{j}) + (v + dv)\hat{j}$$

$$m\vec{v}\hat{j} = (m - dm)(v + dv)\hat{j} + dm(v_e(-\hat{j}) + (v + dv)\hat{j})$$

$$mv\hat{j} = mv\hat{j} + mdv\hat{j} - dm v_e\hat{j} - dm dv\hat{j} + dm v\hat{j} + dm dv\hat{j}$$

$$0 = mdv\hat{j} - dm v_e\hat{j}$$

$$mdv = dm v_e$$

$$m \frac{dv}{dt} = V_e \frac{dm}{dt}$$

$$ma = V_e \frac{dm}{dt}$$

$$F = V_e \frac{dm}{dt}$$

Net force acting on the rocket in the upward direction is given by

$$F = V_e \frac{dm}{dt} \quad F = V_e \frac{dm}{dt} - mg \text{ if gravity present}$$

Velocity of rocket at any time

$$F = V_e \frac{dm}{dt}$$

$$m \frac{dv}{dt} = V_e \frac{dm}{dt}$$

$$mdv = -V_e dm$$

$$dV = -V_e \frac{dm}{m}$$

$$\int_{V_0}^V dV = -V_e \int_{m_0}^m \frac{dm}{m}$$

$$V - V_0 = -V_e \log_e (m)_{m_0}^m$$

$$V - V_0 = V_e \log m_0 / m \quad \boxed{V = V_0 + V_e \log \left(\frac{m_0}{m} \right)}$$

Example

A 500 kg rocket is set for vertical firing. The exhaust speed is 800 m/s. To give an initial upward acceleration of 20 m/s², the amount of gas ejected per second to supply the needed thrust will be _____ (g = 10 m/s²)

Solution

$$m = 5000 \text{ kg} \quad F = V_e \frac{dm}{dt} - mg$$

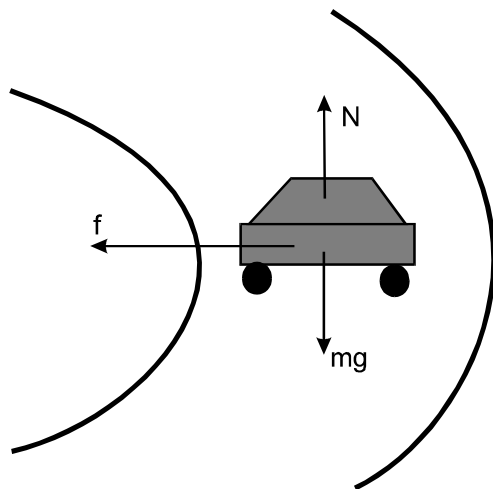
$$V_e = 800 \text{ m/s} \quad ma = V_e \frac{dm}{dt} - mg$$

$$a = 20 \text{ m/s}^2 \quad m(g + a) = V_e \frac{dm}{dt}$$

$$\frac{dm}{dt} = ? \quad 5000(10 + 20) = 800 \frac{dm}{dt}$$

$$\frac{dm}{dt} = \frac{5000 \times 30}{800}$$

$$\boxed{\frac{dm}{dt} = \frac{1500}{8} \text{ Kg / s}}$$

Maximum speed for safe turning on circular level road

friction will provide necessary centripetal force.

$$f = \frac{mv^2}{R} \quad R \rightarrow \text{"radius of circular path"}$$

$$f \leq f_{\max}$$

$$\frac{mv^2}{R} \leq \mu_s N$$

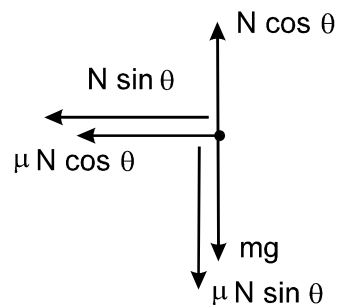
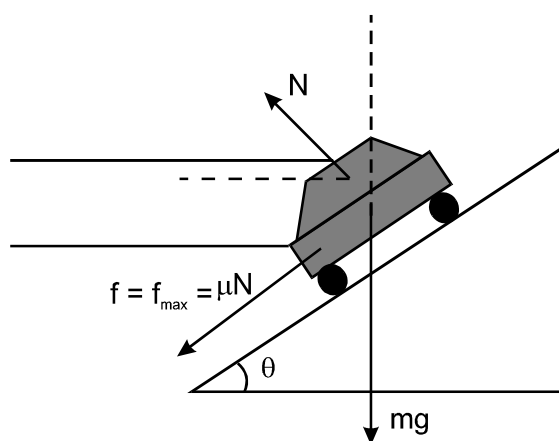
$$\frac{mv^2}{R} \leq \mu mg$$

$$v^2 \leq \mu Rg$$

$$v \leq \sqrt{\mu Rg}$$

$$v_{\max} = \sqrt{\mu Rg}$$

Banked road (with friction)



Net F towards centre = Centripetal force

$$N \sin \theta + \mu N \cos \theta = \frac{mv^2}{R} \quad \text{--- (1)}$$

$$mg + \mu N \sin \theta = N \cos \theta$$

$$N \cos \theta - \mu N \sin \theta = mg \quad \text{--- (2)}$$

$$\frac{N \sin \theta + \mu N \cos \theta}{N \cos \theta - \mu N \sin \theta} = \frac{\frac{mv^2}{R}}{mg}$$

$$\frac{\frac{N \sin \theta}{N \cos \theta} + \frac{\mu N \cos \theta}{N \cos \theta}}{\frac{N \cos \theta}{N \cos \theta} - \frac{\mu N \sin \theta}{N \cos \theta}} = \frac{v^2}{Rg}$$

$$\frac{v^2}{Rg} = \frac{\tan \theta + \mu}{1 - \mu \tan \theta}$$

$$v = \sqrt{\frac{Rg(\tan \theta + \mu)}{(1 - \mu \tan \theta)}} \quad \text{Maximum speed for safe turning.}$$

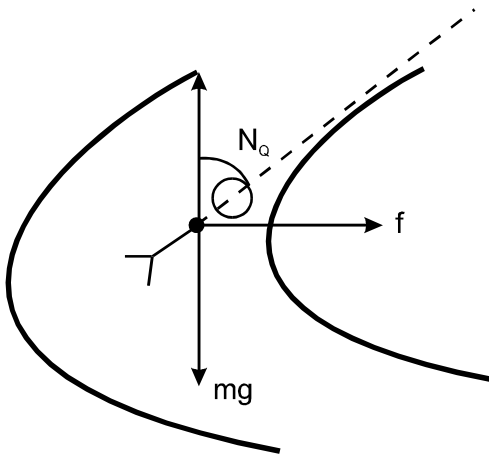
Banked road (without friction)

If there is no friction, then $\mu = 0$

$$v = \sqrt{\frac{Rg(\tan \theta + 0)}{(1 - 0 \tan \theta)}}$$

$$v = \sqrt{Rg \tan \theta} \quad \text{Maximum speed for safe turning.}$$

Bending of Cyclist on circular level road



Angle made by cyclist with vertical = θ

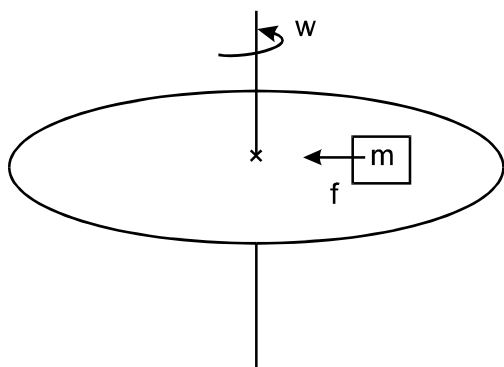
$$f \rightarrow \text{will provide centripetal force} \quad f_{\max} = \frac{mv^2}{R} \quad \mu_s N = mv^2 / R$$

$$\mu mg = mv^2 / R \quad \mu = \frac{v^2}{Rg}$$

Bending of cyclist with vertical

$$\tan \theta = \frac{\mu N}{N}; \quad \tan \theta = \frac{v^2}{Rg}; \quad \theta = \tan^{-1} \left(\frac{v^2}{Rg} \right)$$

Note



When the table rotates, block is also rotating with it if that surface is rough and necessary centripetal force is provided by frictional force.