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## 1 Main section

This part describes some information about stuff.

## 1.1 A specific example

And that's how we would!

Suppose we want to do such and such. Then we can:

```
let empty : t =
  let coord_values = (Aux.range 0 9) in
  let coords =
    List.map (fun x \rightarrow List.map (fun y \rightarrow (x, y)) coord_values) coord_values
    |> List.concat
  List.map Sq.empty coords
let square
  : t -> coord -> Sq.t
  = fun board coord' ->
    let square_with_coord Sq.{coord} = (coord = coord') in
    List.find square_with_coord board
let select_square
  : coord \rightarrow t \rightarrow (Sq.t * t)
  = fun coord board ->
    let square = square board coord in
    (square, List'.remove board square)
```