

# Lab 4: Inertial Navigation in 2D / Nominal Signal

## Simulated Inertial Navigation in 2D:

In this lab exercise, the goal was to develop simulated IMU sensor readings for a simplified 2D inertial system and use the simulation to highlight the limitations of integrated localization techniques. Sensors were assumed to be ideal in this case, so that at any given point in time, the exact rotational velocities and accelerations in the vehicle's frame are known. A simple circular path was selected to simplify the equations.

The navigation was resolved for two different sensor sampling frequencies, 10Hz and 100Hz, and two different integration techniques, rectangular and trapezoidal. The trajectories and errors were plotted for each combination below.

It can be noted that the errors for 100 Hz are approximately an order of magnitude smaller than those at 10 Hz. The Trapezoidal integration method has a smaller error by a factor of approximately 2 compared to the Rectangular method. Because there is never any correction of integrated error, the position localization error would continue to grow as the vehicle performed more rotations of the circle, steadily spiraling away from the original circle. This is demonstrated in Figure 5.

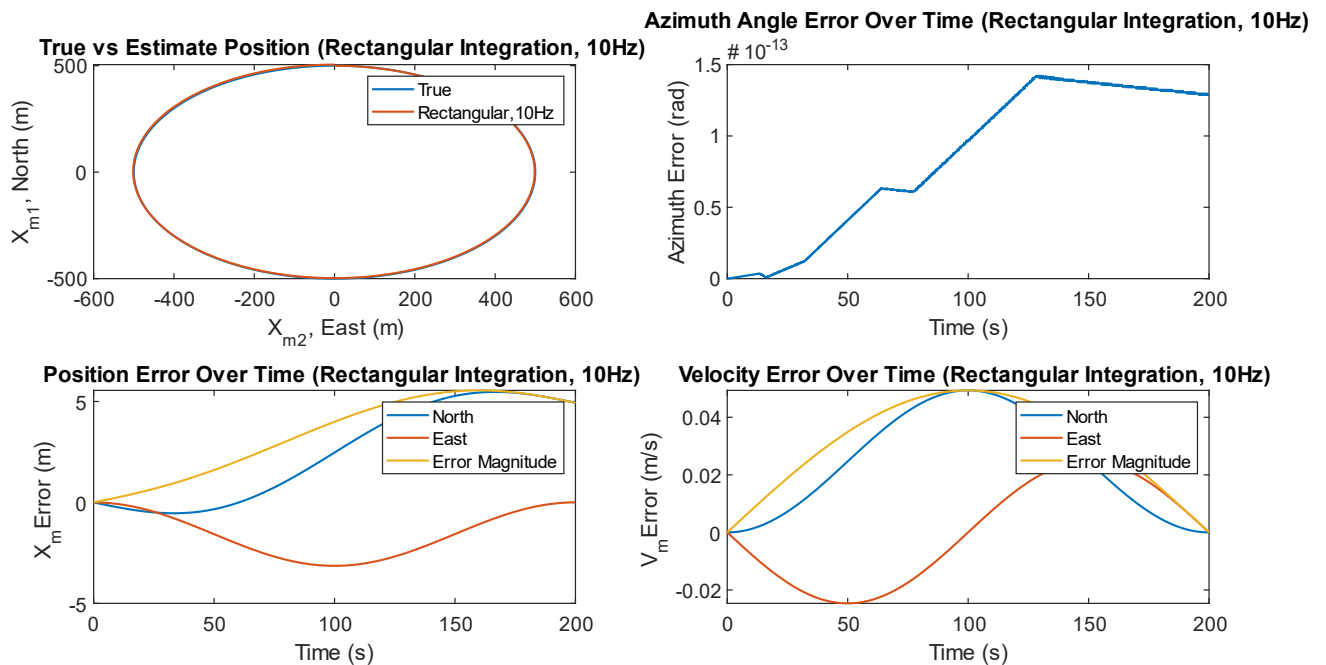


Figure 1: Trajectory and Error Plots Over One Rotation for Rectangular Integration at 10 Hz sampling frequency

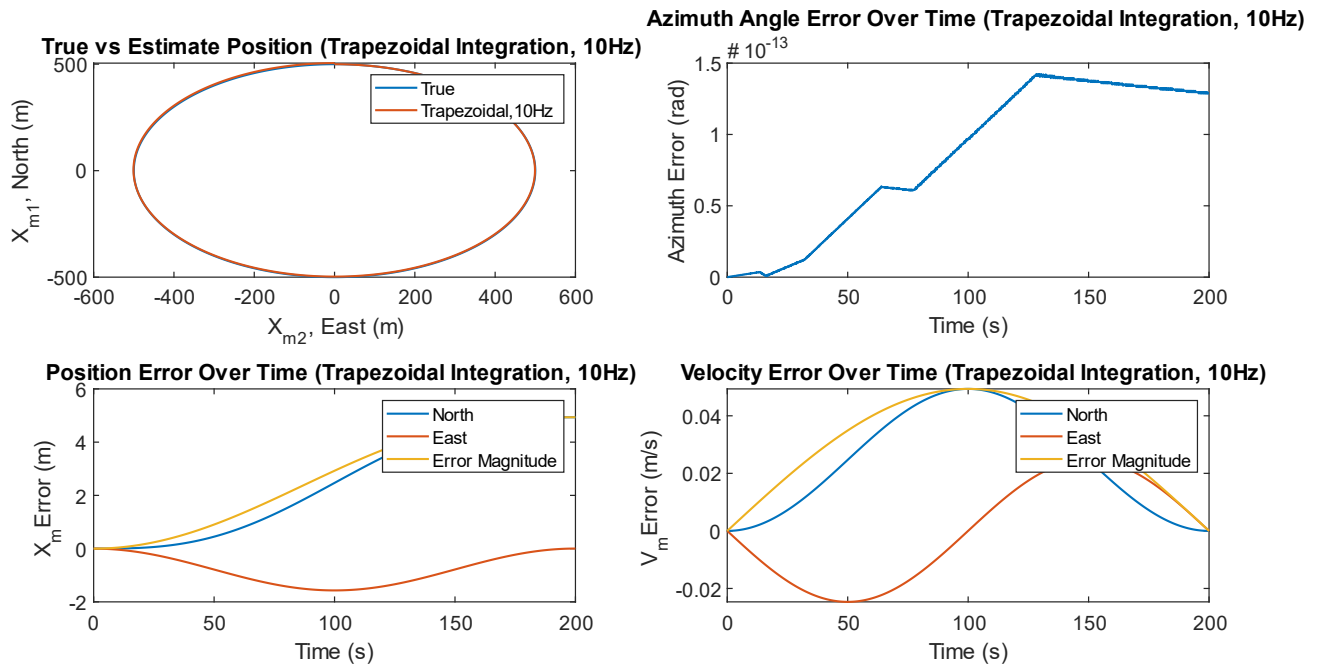


Figure 2: Trajectory and Error Plots Over One Rotation for Trapezoidal Integration at 10 Hz sampling frequency

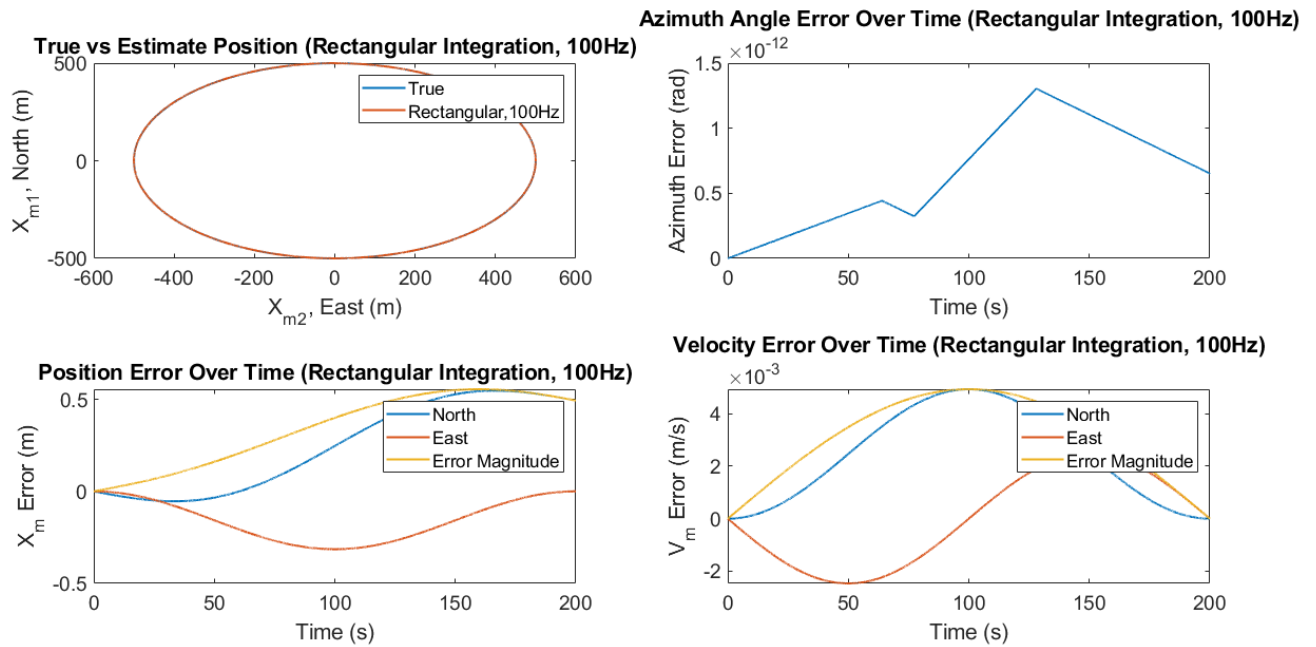


Figure 3: Trajectory and Error Plots Over One Rotation for Rectangular Integration at 100 Hz sampling frequency

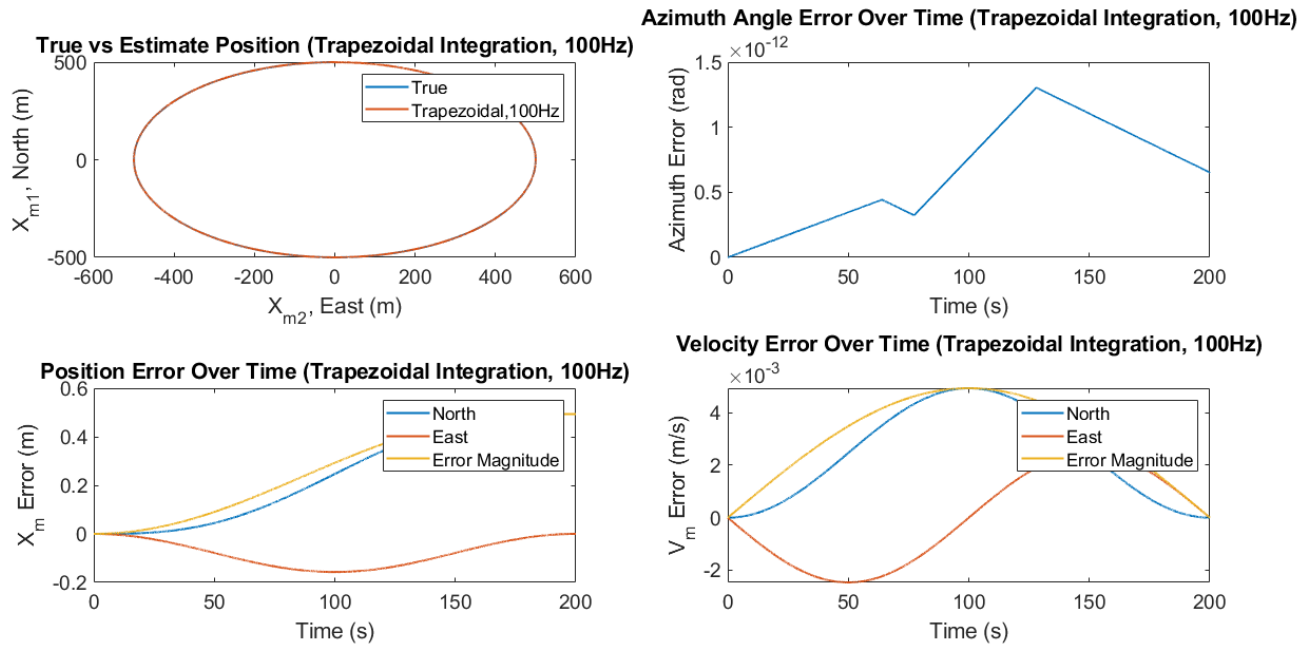


Figure 4: Trajectory and Error Plots Over One Rotation for Trapezoidal Integration at 100 Hz sampling frequency

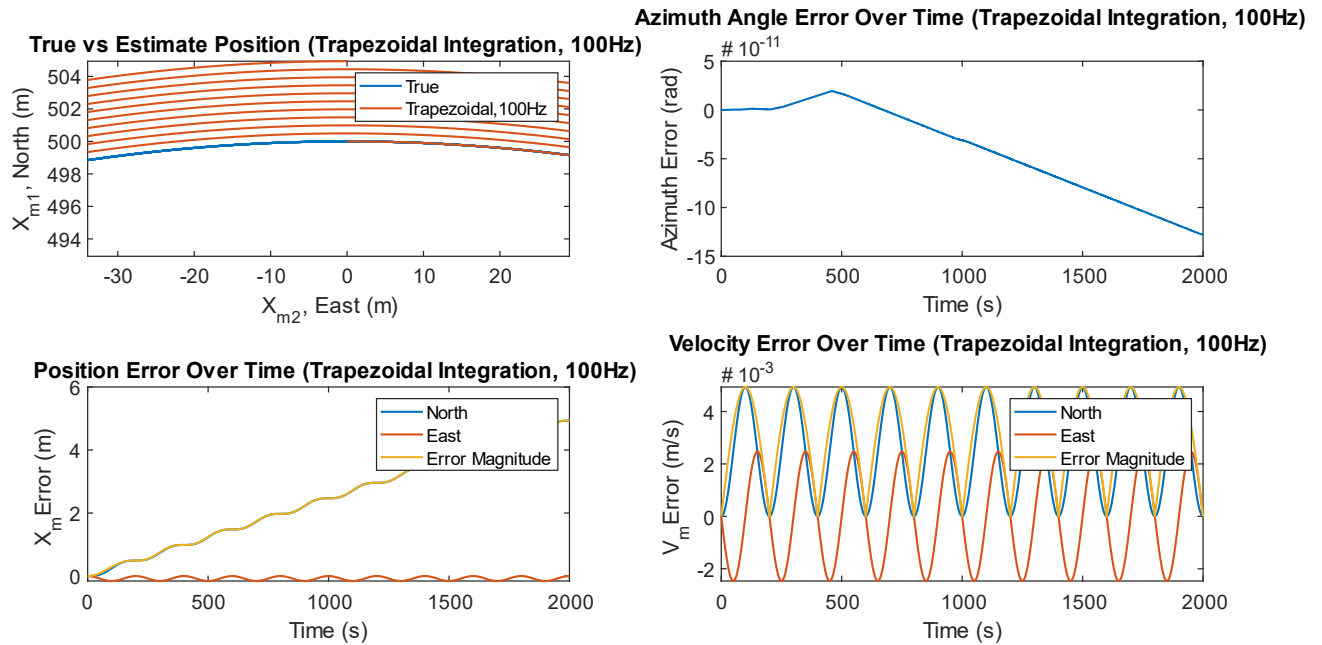


Figure 5: Trajectory and Error Plots Over 10 Rotations for Trapezoidal Integration at 100 Hz

## Questions:

- A. What are the maximum committed errors in x & y coordinates after one revolution for:
- 10 Hz and 1<sup>st</sup> order integration
  - 10 Hz and 2<sup>nd</sup> order integration
  - 100 Hz and 1<sup>st</sup> order integration
  - 100 Hz and 2<sup>nd</sup> order integration

The table below highlights the maximum and average errors for each tested combination.

Table 1: Average and Maximum Errors for Different Localization Methods

Sampling Frequency (Hz)	Integration Order	East (X) Error [m]		North (Y) Error [m]	
		Average	Maximum	Average	Maximum
10	1 <sup>st</sup>	1.57	3.14	2.68	5.47
10	2 <sup>nd</sup>	0.78	1.57	2.47	4.93
100	1 <sup>st</sup>	0.16	0.31	0.27	0.55
100	2 <sup>nd</sup>	0.08	0.16	0.25	0.49

- B. Which integration method would you recommend to use?

Typically, if your controller can handle a slightly increased computational and memory load, trapezoidal integration is preferred from a performance standpoint. Only a small increase in memory is required and would only take a few additional clock cycles assuming the variable sizes are within the processor word size. In general, physical system dynamics have a bandwidth considerably smaller than that the sampling interval used so processing is rarely a limiting factor. And so, for a given sampling rate (often, but not always, limited by sensors and not the microcontroller), a higher order integration method resulting in a more accurate estimate is advantageous.

## Appendix A: MATLAB Code

```
%% Simon Honigmann
% Sensor Orientation
% Lab 4: Inertial Navigation in 2D / Nominal Signal
% 10/26/18

%% Cleanup
clc;
%close all;

%% Lab Formatting:
set(groot, 'DefaultAxesFontSize', 14);
set(groot, 'DefaultLineLineWidth', 1.5);

%% Definitions:
% m = 2D mapping frame (non-accelerating, non-rotating)
%     x_m1 = north
%     x_m2 = east
% m frame polar coordinates
%     psi = polar angle
%     r = radius

% b = body frame
%     alpha = azimuth (yaw) angle
%     x_b1 = tangential direction
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    % x_b2 = radial direction (inwards)

%% Constants
r = 500; % Circle radius: 500 m, Angular speed ? = ?/100;
omega = pi/100; % angular speed = pi/100

%be clever and loop through all possible combinations here...
for k=1:4
    if k==1
        sampling_rate = 10;
        method = 'Rectangular';
    elseif k==2
        sampling_rate = 10;
        method = 'Trapezoidal';
    elseif k==3
        sampling_rate = 100;
        method = 'Rectangular';
    elseif k==4
        sampling_rate = 100;
        method = 'Trapezoidal';
    end

    sample_rate_text = num2str(sampling_rate,3);
    num_rotations = 1; %number of time the vehicle goes around the circle. increase to
    better show divergence

    %% Assumptions/Constraints
    g = 0; %neglect gravity
    dr = 0; %constant radius of motion in m frame
    ddr = 0;

    dpsi = omega; %constant angular velocity in m frame
    ddpsi = 0;

    %% Initial Conditions
    psi_0 = 0; % Initial position: on North axis
    alpha_0 = psi_0 + pi/2;
    x_0 = [r,0];
    dx_0 = [0,omega*r]; % Initial velocity: north-axis: 0, east-axis: ? · radius

    % 1. Simulate the nominal (i.e.errorless) measurements for a gyro and 2 orthogonal
    % accelerometers in a body-frame when subjected to uniform circular motion in a
    plane,
    % which coordinate system is spanned by the North and East axes and represents a
    2Dinertial-frame.
    required_time = 2*num_rotations*pi/omega; %time for 1 full rotation [s]
    t = (0:1/sampling_rate:required_time)'; %time vector, [s]
    samples = (1:length(t))';

    psi = (psi_0:num_rotations*2*pi/(length(t)-1):num_rotations*2*pi)'; %polar angle,
    [rad]
    alpha = psi + pi/2; %azimuth angle, Initial azimuth: 90? (towards x-accelerometer)

    %use this line instead to have azimuth angle wrap at 2pi
    %%alpha = mod(psi + pi/2,2*pi); %azimuth angle, Initial azimuth: 90? (towards x-
    accelerometer)

    x_m = [r*cos(psi),r*sin(psi)]; % map frame, [north, east]
    dx_m = [dr.*cos(psi)-r.*sin(psi).*dpsi , r.*cos(psi).*dpsi + dr.*sin(psi)];

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    %(definitely could have simplified this...)
    ddx_m = [ddr.*cos(psi) - dr.*sin(psi).*dpsi - (dr.*sin(psi).*dpsi +
r.*cos(psi).*dpsi.^2 + r.*sin(psi).*ddpsi), ... %ddx_m1
            dr.*cos(psi).*dpsi - r.*sin(psi).*dpsi.^2 + r.*cos(psi).*ddpsi +
ddr.*sin(psi)+dr.*cos(psi).*dpsi ]; %ddx_m2

    dalpha = dpsi*ones(length(t),1); %deriving alpha wrt time = deriving psi wrt time

    v_b = [ones(length(t),1)*omega*r,zeros(length(t),1)]; % got lazy... this works here
because omega and r are constant. Would need to change this line if that was not the case
    a_b = [zeros(length(t),1),ones(length(t),1)*omega^2*r]; %got lazy... this works here
because omega and r are constant. Would need to change this line if that was not the case

    gyro = dalpha; %ideal gyroscope
    accel = a_b; %ideal accelerometer, f

    % 2. Considering the initial conditions to be known, apply strapdown inertial
navigation to
    % calculate the trajectory parameters (i.e. the attitude (azimuth) and 2D velocity
and
    % position vectors, respectively).
    %[Rmb,Rbm] = RotationMatrix(alpha); %define rotation matrices for all angles, alpha

    %initialize variables with initial conditions
    alpha_sd = zeros(length(alpha),1); %strapdown azimuth
    alpha_sd(1) = alpha_0;
    v_sd = zeros(length(t),2); %strapdown velocity, map frame
    v_sd(1,:) = dx_0;
    x_sd = v_sd;
    x_sd(1,:) = x_0;

    %doing this with a loop. we'll see if i regret it later
    for i=2:length(t)
        if strcmp(method,'Rectangular')
            alpha_sd(i) = alpha_sd(i-1)+gyro(i)*(t(i)-t(i-1)); %strapdown azimuth
            [~,Rbm] = RotationMatrix(alpha_sd(i));
            Rbm = squeeze(Rbm);
            v_sd(i,:) = (v_sd(i-1,:)' + Rbm*accel(i,:)'*(t(i)-t(i-1)))';
            x_sd(i,:) = (x_sd(i-1,:)' + v_sd(i,:)'*(t(i)-t(i-1)))';
        elseif strcmp(method, 'Trapezoidal')
            alpha_sd(i) = alpha_sd(i-1)+1/2*(gyro(i)+gyro(i-1))*(t(i)-t(i-1));
            [~,Rbm] = RotationMatrix(alpha_sd(i));
            Rbm = squeeze(Rbm);
            v_sd(i,:) = (v_sd(i-1,:)' + 1/2*(Rbm*accel(i,:)' + Rbm*accel(i-1,:)'*(t(i)-t(i-1)))')';
            x_sd(i,:) = (x_sd(i-1,:)' + 1/2*(v_sd(i,:)' + v_sd(i-1,:)'*(t(i)-t(i-1)))')';
        else
            break %err. method invalid
        end
    end

    % 3. Resolve the navigation (add 2) equations for two sampling rates (i.e. 10Hz,
100Hz) and
    % using two integration methods (i.e. 1st order and higher order) for one revolution
(i.e.
    % complete circle).

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    % 4. For each solution compare the evolution of obtained trajectory parameters to the
true
    % values and plot the errors in a) Azimuth (unit: degree), b) Velocity (m/s) and c)
Position
    % (m). Evaluate the magnitude of maximum committed errors in coordinates to answer
the
    % questions below.

%% Plotting Trajectories
figure(k);

%position
subplot(2,2,1);
plot(x_m(:,2),x_m(:,1));
hold on;
xlabel('X_m_2, East (m)');
ylabel('X_m_1, North (m)');
title(['True vs Estimate Position (' ,method, ' Integration,
',sample_rate_text,'Hz) ']);
plot(x_sd(:,2),x_sd(:,1));
legend('True',strcat(method,' ',sample_rate_text,'Hz'));

%% Calculate Errors
err_x = x_sd-x_m;
err_alpha = alpha_sd - alpha;
err_v = v_sd - dx_m;

err_x = [err_x,sqrt(err_x(:,1).^2+err_x(:,2).^2)]; %add third column for position
error magnitude
err_v = [err_v,sqrt(err_v(:,1).^2+err_v(:,2).^2)]; %add third column for position
error magnitude

err_table(k,:) =
[mean(abs(err_x(:,2))),max(abs(err_x(:,2))),mean(abs(err_x(:,1))),max(abs(err_x(:,1)))];

%% Plotting Errors
%figure(2);

%position
subplot(2,2,3);
plot(t,err_x(:,1));
hold on;
plot(t,err_x(:,2));
plot(t,err_x(:,3));
xlabel('Time (s)');
ylabel('X_m Error (m)');
title(['Position Error Over Time (' ,method, ' Integration, ',sample_rate_text,'Hz) ']);
legend('North','East','Error Magnitude');

%azimuth
subplot(2,2,2);
plot(t,err_alpha);
hold on;
xlabel('Time (s)');
ylabel('Azimuth Error (rad)');
title(['Azimuth Angle Error Over Time (' ,method, ' Integration,
',sample_rate_text,'Hz) '], ' ');

%velocity v1_m

```

```

subplot(2,2,4);
plot(t,err_v(:,1));
hold on;
plot(t,err_v(:,2));
plot(t,err_v(:,3));
xlabel('Time (s)');
ylabel('V_m Error (m/s)');
if(sampling_rate > 10)
    title(['Velocity Error Over Time (',method,' Integration,
',sample_rate_text,'Hz)'], ' ');
else
    title(['Velocity Error Over Time (',method,' Integration,
',sample_rate_text,'Hz)']);
end
legend('North','East','Error Magnitude');
end

%% Functions
function [Rmb,Rbm] = RotationMatrix(alpha)

Rmb = zeros(length(alpha),2,2); %preallocate memory
Rbm = Rmb;

for i=1:length(alpha)
    Rmb(i, :, :) = [cos(alpha(i)), sin(alpha(i)); -
sin(alpha(i)), cos(alpha(i))]; %transformation matrix R(m->b)
    Rbm(i, :, :) = squeeze(Rmb(i, :, :))'; %transformation matrix R(b->m)
end

end

```