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Data Visualisation

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Chapter 2: Storytelling with Data

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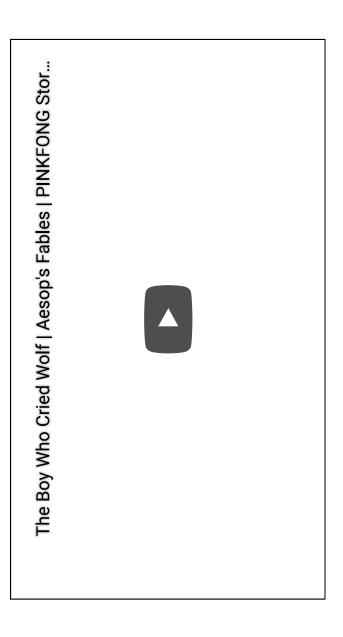
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The Power of Storytelling



The Power of Storytelling Cont.

- What characterises a story?
- A sequence of causally related events
- Events unfold across time
- Tailored to a specific audience to hold attention
- Leaves a lasting memory

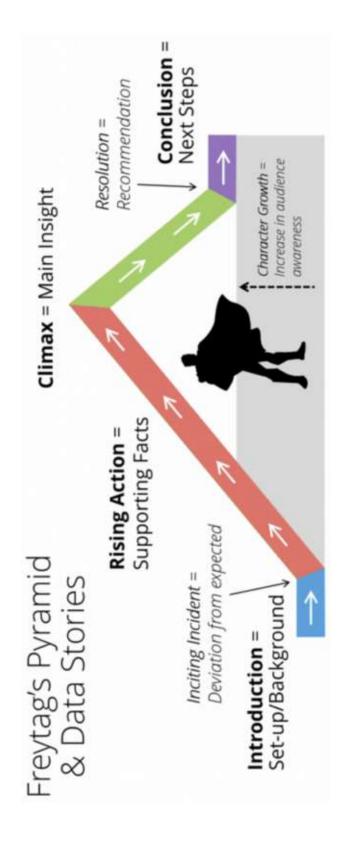


Narrative Visualisations

- Lee et al. (2015) proposed three key elements that characterise a visual data story:
- A series of story pieces that present data-driven facts
- annotations or narrations that focus on the intended Story pieces are visualised to support each intended message and each visualisation is supported by message
- Each story piece is linked and presented in a **meaningful** order that aims to maximise the objective of the story

Structure

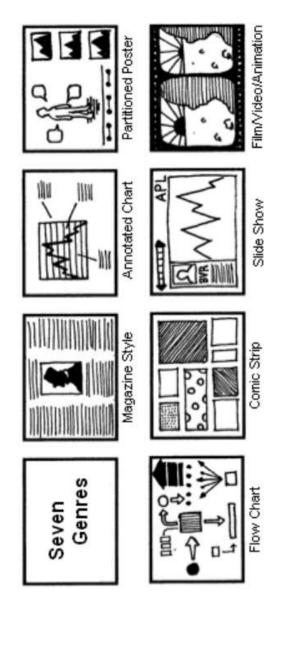
Good stories are well structured (Mannon 2018).



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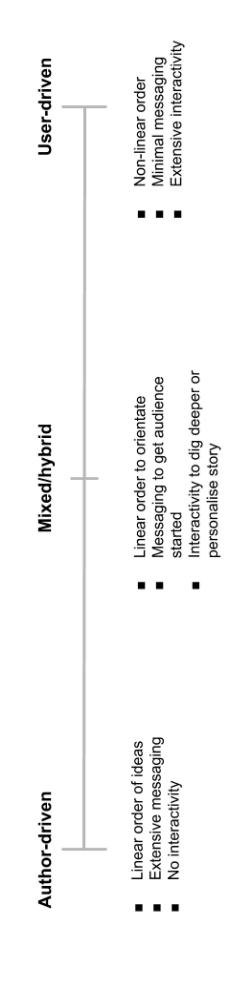
Genre

Narrative visualisations fall into different genres (Segel and Heer 2010).



Approach

The approach taken depends on how much we expect the audience to interact.



Strategies

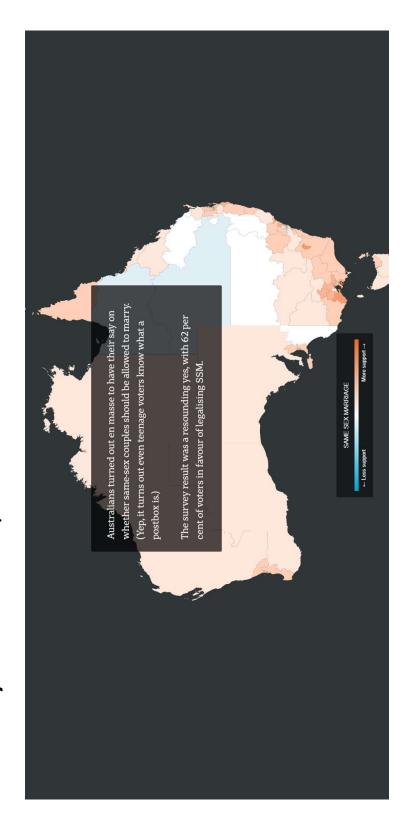
Segel and Heer (2010) identified 12 common design strategies.

- 1 Annotation
- 2 Visual highlighting 3 Matching content
- Progress Bars
- Platform Consistent Visual
- Multi-messaging

- 7 Details on demand 8 Timeline slider
 - 9 Tacit tutorial
- 11 Markers of interactivity 10 Semantically consistent
- Animated transitions

Case Study

- Read through the following narrative visualisation in order to answer the folling questions:
- On SSM, sharpest divisions often just down the road (ABC News Story Lab 2018)



Case Study Question 1

divisions often just down the road", by the ABC Story Lab. Q. Describe the audience of the story, "On SSM, sharpest

A. The general Australian public and the wider international audience interested in understanding the factors associated with voting behaviour.

Case Study Question 2

Q. Succinctly describe the objective of the story.

the conventional wisdom by showing that the SSM vote was not spatial variability in electorate voting behaviour and challenge A. The story aims to inform the audience about the surprising politically motivated.

Q. How does the story hook the audience?

 A. Deviation from expectations, ie. distance was a poor indicator of SSM vote

Q. Which approach best describes the SSM story?

Author-driven

Hybrid/mixed

User-driven

A. Mostly Author-driven

Case Study Question 5

Q. Which genre of narrative visualisation best describes the SSM story?

- Magazine style
- Annotated chart
- Partitioned poster
- Flow chart
- Comic strip
- Slide show
- Film/Video/Animation
- A. Slide show

Q. Outline the main story ideas.

- A. Distance poor indicator
- Overall, all states supported SSM, however, electorate variability on the east coast was high.
- Victoria: Distance was a poor indicator. Vast differences in neighbouring electorates close to Melbourne.
- Religion might be a driving factor.
- NSW: A case of East vs West in greater Sydney electorates.
- Votes were not cast along Party lines
- Other factors at play education, cultural background, religion, socio-economic status
- QLD: The state where the distance from the capital was closely related to support

Q. Summarise the conclusion in one sentence.

 A. While the overall result of the SSM votes was supportive, the devil is in the details.

Case Study Question 8

Q. List the narrative data visualisation strategies used in the SSM story.

A. Tacit tutorial, annotation, visual highlighting, details on demand and animated transitions

References

ABC News Story Lab. 2018. "On SSM, sharpest divisions often just down the road."

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