STUART HORNER

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Objective - Seeking internship in the field of Computer Science.

Skills / Strengths

- Hard-working, detailed-oriented with the ability to grasp complex material quickly.
- Strong analytical and organizational skills, solid leadership and communication skills, selfstarter, entrepreneurial spirit.
- Java, C, C++, JavaScript, Android, Google Play Services, Firebase
- Bash, VIM, Android Studios, Git, Valgrind, JIRA, Windows (XP, Vista, 7, 8.1), Linux/Unix, CircleCI
- HTML, CSS, XML, Photoshop, Illustrator
- Agile Software Process, BDD, Basic OOD, Design Patterns, Mobile Software Development

Education

- · University of California, San Diego
- B.S. in Computer Science expected June 2018
- Minor in Psychology
- Relevant Courses: Software Engineering, Design and Analysis of Algorithms, Computer Organization and Systems Programming

Experience

Android Development

Buck It

Independently developed and published Buck It, an Android application involving bitmap processing, a custom messaging and notification service, location services, a social network graph, database storage, and Material UI design. Users create a bucket list, interact with users in their vicinity, and post text and pictures.

Artery

Independently developed and published Artery, an Android application involving bitmap processing, database storage of both pictures and images, a custom messaging service, location services, realtime user interaction, and Material UI design. Users draw pictures in a custom drawing interface and interact with other user's drawings filtered by location, sex, and age.

CoupleTones

A class project with a team of six utilizing Agile software development, Git, JIRA, and CircleCI. Worked with a team to develop an Android application involving location services, cloud messaging, and realtime user interaction. Users could add a partner and receive custom notifications when their partner arrived at specified locations.

Web Development

Designed, developed, and published http://arteryapp.com, an interactive landing page for the app Artery, using JavaScript, ¡Query, HTML5, and CSS.

Mobile Game App

Developed a Windows Phone game, Snic Tac Toe, in C# to gain experience in mobile app development. It combined grid and turn based gameplay.

Local Politicians Web Development

Designed, developed, and implemented websites for a local city council candidate and a school board candidate. Both candidates won in very close races and credited the sites for their reliability and for making the difference by increasing voter reach.

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