

# **One-to-one and Onto**

# One-to-one and Onto <sup>(1)</sup>

**Definition:** A transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** (*injective*) if, for every vector  $b$  in  $\mathbb{R}^m$ , the equation  $T(x) = b$  has at most one solution  $x$  in  $\mathbb{R}^n$ .

Equivalent definitions:

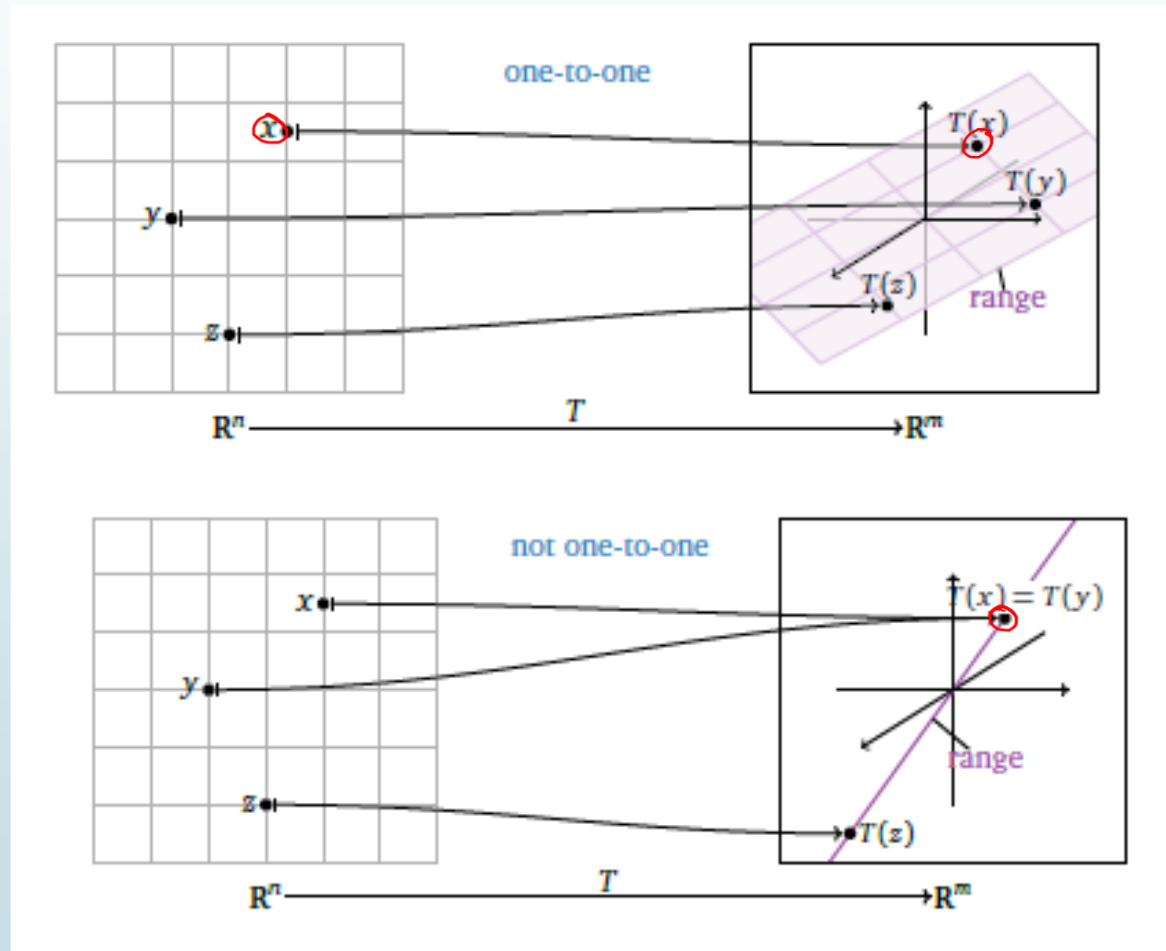
- For every vector  $b$  in  $\mathbb{R}^m$ , the equation  $T(x) = b$  has one or zero solutions  $x$  in  $\mathbb{R}^n$
- Different inputs of  $T$  have different outputs
- If  $T(u) = T(v)$  then  $u = v$

$T$  is not one-to-one if (equivalent statements below)

- There exists some vector  $b$  in  $\mathbb{R}^m$  such that the equation  $T(x) = b$  has more than one solution
- There are two different inputs of  $T$  with the same output
- There exist vectors  $u, v$  such that  $u \neq v$  but  $T(u) = T(v)$

# One-to-one and Onto (2)

**Definition:** A transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **one-to-one** (*injective*) if, for every vector  $b$  in  $\mathbb{R}^m$ , the equation  $T(x) = b$  has at most one solution  $x$  in  $\mathbb{R}^n$ .



# One-to-one and Onto (3)

**Examples** (single variable functions):

- $f: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $f(x) = \sin x$  is not one-to-one since  $\sin(0) = \sin(\pi) = 0$ ; 0 and  $\pi$  have the same output. The equation  $\sin x = 0$  actually has infinitely many solutions:  $k\pi$  where  $k$  is any integer.
- $g: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $g(x) = e^x$  is one-to-one since  $g(x) = g(y)$  implies that  $x = y$ ;  
 $e^x = e^y \Rightarrow \ln(e^x) = \ln(e^y) \Rightarrow x = y$ , or note that the equation  $e^x = C$  has one solution,  $\ln C$ , if  $C > 0$  and no solutions if  $C \leq 0$ .
- $p: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $p(x) = x^3$  is one-to-one since  $x^3 = y^3$  implies that  $x = y$  (taking the cube root of both sides)
- $q: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $q(x) = x^3 - x$  is not one-to-one since  $q(0) = q(1) = q(-1) = 0$ ; these are the solutions to the equation  $x^3 - x = 0$  ( $\Rightarrow x(x-1)(x+1) = 0 \Rightarrow x = 0, 1, -1$ )

# One-to-one and Onto (4)

**Theorem:** Let  $A$  be an  $m \times n$  matrix, and let  $T_A = Ax$  be the corresponding matrix transformation. The following statements are equivalent:

1.  $T$  is one-to one
2. For every  $b$  in  $\mathbb{R}^m$  the equation  $T(x) = b$  has at most one solution
3. For every  $b$  in  $\mathbb{R}^m$  the equation  $Ax = b$  has a unique solution or is inconsistent
4.  $Ax = 0$  has only the trivial solution ✓
5. The columns of  $A$  are linearly independent
6.  $A$  has a pivot in every column
7. The range of  $T$  has dimension  $n$

*Proof:* (1),(2) and (3) are equivalent by definition; (3) and (4) are equivalent since if  $Ax = b$  has a solution it must be a translate of the zero vector which is the solution of  $Ax = 0$  which is a single vector (in other words there are no free variables); (4), (5) and (6) are equivalent as a result of the definition of linear independence; (6) and (7) are equivalent because range of  $T$  is  $\text{Col}(A)$  and  $\text{rank}(A)$  is equal to the number of pivot columns.

# One-to-one and Onto (5)

## Example 1

Let  $A = \begin{bmatrix} 2 & 4 \\ 0 & 1 \\ 1 & 2 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  one-to-one?

$$\begin{bmatrix} 2 & 4 \\ 0 & 1 \\ 1 & 2 \end{bmatrix} \xrightarrow{\frac{1}{2}R_1} \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 1 & 2 \end{bmatrix} \xrightarrow{R_3 - R_1} \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \xrightarrow{R_1 - 2R_2} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$T_A$  is one-to-one since there is a pivot in every column.

## Example 2

Let  $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  one-to-one? If not, find two different vectors  $u, v$  such that  $T_A(u) = T_A(v)$ .

Not one-to-one, not all columns are pivot columns.

Solve  $Ax = 0$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{matrix} x=0 \\ y=0 \\ z \text{ is a free variable.} \end{matrix}$$

let  $u = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \Rightarrow T_A(u) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

For example, let  $v = \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix}$

then  $T_A(v) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  Verify  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

# One-to-one and Onto (6)

## Example 3

Let  $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  one-to-one? If not, find two different vectors  $u, v$  such that  $T_A(u) = T_A(v)$ .

*$T_A$  is not one-to-one because not every column is a pivot column.*  
 $u = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \Rightarrow T_A(u) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$       $\begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \xrightarrow{R_1 - R_2} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 1 \end{bmatrix}$       $\begin{matrix} x - z = 0 \\ y + z = 0 \end{matrix} \Rightarrow \begin{matrix} x = z \\ y = -z \end{matrix}$   
 *$z$  is a free variable*  
Let  $v = \begin{bmatrix} 2 \\ -2 \\ 2 \end{bmatrix} \Rightarrow T_A(v) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

## Example 4

Let  $A = \begin{bmatrix} 1 & -1 & 3 \\ -2 & 2 & -6 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  one-to-one? If not, find two different vectors  $u, v$  such that  $T_A(u) = T_A(v)$ .

$\begin{bmatrix} 1 & -1 & 3 \\ -2 & 2 & -6 \end{bmatrix} \xrightarrow{R_2 + 2R_1} \begin{bmatrix} 1 & -1 & 3 \\ 0 & 0 & 0 \end{bmatrix}$       *$T_A$  is not one-to-one.*  
 $\begin{matrix} x - y + 3z = 0 \\ x = y - 3z \end{matrix}$       *$y$  is a free variable*  
*letting  $y=1, z=1$*       $\leftarrow$   *$z$  is a free variable*  
 $x = -2$   
 $v = \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix} \Rightarrow T_A(v) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$       $T_A \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$

# One-to-one and Onto (7)

## Some observations

- $T_A$  is not one-to-one  $\Leftrightarrow \text{Nul}(A)$  is not the zero space  $\Leftrightarrow \text{nullity}(A) > 0$
- Transformations whose associated matrices are wide ( $n > m$ ) are not one-to-one. (Each column and each row can only contain one pivot, so in order to have a pivot in every column,  $A$  must have at least as many rows as columns, so we need  $n \leq m$ .) Geometric interpretation, - for example, let  $A$  be a  $2 \times 3$  matrix and let  $T_A: \mathbb{R}^3 \rightarrow \mathbb{R}^2$  be the associated transformation.  $T_A$  cannot be one-to-one, -  $\mathbb{R}^3$  is too big to admit a one-to-one transformation into  $\mathbb{R}^2$ .



# One-to-one and Onto (8)

**Definition:** A transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is **onto** (*surjective*) if, for every vector  $b$  in  $\mathbb{R}^m$ , the equation  $T(x) = b$  has at least one solution  $x$  in  $\mathbb{R}^n$ .

Equivalent definitions:

- Range of  $T$  is equal to the codomain of  $T$ .
- Every vector in the codomain is the output of some input vector.

$T$  is not onto if (equivalent statements below)

- The range of  $T$  is smaller than the codomain of  $T$ .
- There exists a vector  $b$  in  $\mathbb{R}^m$  such that the equation  $T(x) = b$  does not have a solution.
- There is a vector in the codomain that is not the output of any input vector.

# One-to-one and Onto (9)

**Examples** (single variable functions):

- $f: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $f(x) = \sin x$  is not onto since, for example,  $\sin x = 2$  has no solution. The range of  $f$  is the interval  $[-1,1]$  which is smaller than the codomain  $\mathbb{R}$ .
- $g: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $g(x) = e^x$  is not onto because the range of  $g$  is  $(0, \infty)$  which is smaller than the codomain.
- $p: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $p(x) = x^3$  is onto since the equation  $x^3 = b$  always has the solution  $x = \sqrt[3]{b}$ .
- $q: \mathbb{R} \rightarrow \mathbb{R}$  defined by  $q(x) = x^3 - x$  is onto since  $x^3 - x = b$  always has a solution, - it is a root of the polynomial  $x^3 - x - b$  which is a cubic and must intersect the  $x$ -axis at least once guaranteeing at least one real root.

# One-to-one and Onto (10)

**Theorem:** Let  $A$  be an  $m \times n$  matrix, and let  $T_A = Ax$  be the corresponding matrix transformation. The following statements are equivalent:

1.  $T$  is onto
2.  $T(x) = b$  has at least one solution for every  $b$  in  $\mathbb{R}^m$
3.  $Ax = b$  is consistent for every  $b$  in  $\mathbb{R}^m$
4. The columns of  $A$  span all of  $\mathbb{R}^m$
5.  $A$  has a pivot in every row
6. The range of  $T$  has dimension  $m$

*Proof:* (1),(2) and (3) are equivalent by definition; (3), (4) and (6) are equivalent since any  $b$  for which  $Ax = b$  is consistent must be a linear combination of the column vectors of  $A$  and the dimension of  $\text{Col}(A) = \mathbb{R}^m$  is  $m$ . Here's why (5)  $\Leftrightarrow$  (3):

If  $A$  has a pivot in every row then its RREF potentially looks like  $\begin{bmatrix} 1 & 0 & * & 0 & * \\ 0 & 1 & * & 0 & * \\ 0 & 0 & 0 & 1 & * \end{bmatrix}$  and when

augmented with any  $b$  it will become  $\left[ \begin{array}{ccccc|c} 1 & 0 & * & 0 & * & * \\ 0 & 1 & * & 0 & * & * \\ 0 & 0 & 0 & 1 & * & * \end{array} \right]$  which is consistent. Conversely, if there is a row of zeros, then  $Ax = b$  will be inconsistent for some  $b$ .

# One-to-one and Onto (11)

## Example 5

Let  $A = \begin{bmatrix} 1 & 2 & 1 \\ -1 & -1 & 0 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  onto?

$$\begin{bmatrix} 1 & 2 & 1 \\ -1 & -1 & 0 \end{bmatrix} \xrightarrow{R_2 + R_1} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

*A is onto because there is a pivot in every row.*

## Example 6

Let  $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  onto? If not, find a vector  $b$  in  $\mathbb{R}^3$  such that

$T(x) = b$  has no solution.

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} \xrightarrow{R_3 - R_1} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$$

*Not onto.*

$$\text{Let } b = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & | & 2 \\ 0 & 1 & | & 3 \\ 1 & 0 & | & 4 \end{bmatrix}$$

$$\xrightarrow{R_3 - R_1}$$

$$\begin{bmatrix} 1 & 0 & | & 2 \\ 0 & 1 & | & 3 \\ 0 & 0 & | & 2 \end{bmatrix}$$

*has no solution.*

# One-to-one and Onto <sub>(12)</sub>

## Example 7

Let  $A = \begin{bmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{bmatrix}$ . Is  $T_A$  defined by  $T_A(x) = Ax$  onto? If not, find a basis for the range of  $T_A$  and then find a vector  $b$  in  $\mathbb{R}^2$  such that  $T(x) = b$  has no solution.

$$\begin{bmatrix} 1 & -1 & 2 \\ -2 & 2 & -4 \end{bmatrix} \xrightarrow{R_2 + 2R_1} \begin{bmatrix} 1 & -1 & 2 \\ 0 & 0 & 0 \end{bmatrix} \quad \text{Not onto}$$

a basis  $\uparrow$

$$\text{range of } T_A = \text{col}(A) = \text{span}\left\{ \begin{bmatrix} 1 \\ -2 \end{bmatrix} \right\}$$

Any vector not collinear to  $\begin{bmatrix} 1 \\ -2 \end{bmatrix}$  will do.  
Any,  $b = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ .

# One-to-one and Onto (13)

## Some observations

- Let  $A$  be an  $m \times n$  matrix.  $T_A$  is not onto  $\Leftrightarrow \text{Col}(A)$  is a subspace of  $\mathbb{R}^m$  whose dimension is less than  $m$ , that is,  $\text{rank}(A) < m$
- Transformations whose associated matrices are tall ( $n < m$ ) are not onto. (Each column and each row can only contain one pivot, so in order to have a pivot in every row,  $A$  must have at least as many columns as rows, so we need  $n \geq m$ .) Geometric interpretation, - for example, let  $A$  be a  $3 \times 2$  matrix and let  $T_A: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  be the associated transformation.  $T_A$  cannot be onto, -  $\mathbb{R}^2$  is too small (not enough vectors to fill  $\mathbb{R}^3$ ).

# One-to-one and Onto (14)

## Some observations

➤ Let  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be a transformation associated with one of the following matrices:

$$A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \quad (T \text{ is a reflection})$$

$$A = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \quad (T \text{ is a dilation})$$

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (T \text{ is the identity})$$

$$A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \quad (T \text{ is a rotation})$$

In all of the cases above  $T$  is both one-to-one and onto. A  $2 \times 2$  matrix has a pivot in every column if and only if it has a pivot in every row. So,  $T_A$  is one-to-one if and only if it is onto.

True for any  $T_A$  where  $A$  is a square  $n \times n$  matrix. Conversely, if  $T_A: \mathbb{R}^m \rightarrow \mathbb{R}^n$  is both one-to-one and onto then  $m = n$ .