Steps for uploading your app to render

Frontend Setup

vite.config.js

```
rontend > ▼ vite.config.js > ...
  import { defineConfig } from 'vite'
  import react from '@vitejs/plugin-react'

// https://vitejs.dev/config/
  export default defineConfig({
    plugins: [react()],
    //TODO: add this code
    build: {
       outDir: '../backend/public',
       emptyOutDir: true
    }
})
```

CODE:

```
build: {
  outDir: '../backend/public',
  emptyOutDir: true
}
```

Backend Setup:

server.js

In the end of the file add the following code:

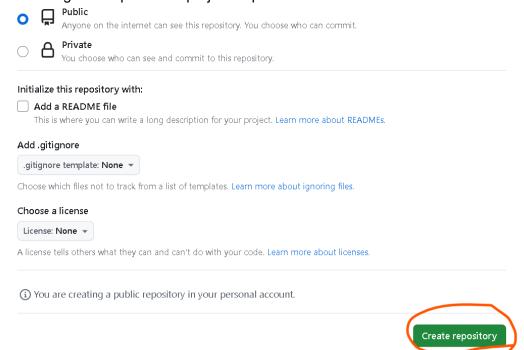
```
// const port = 3030
//TODO: add this line
const port = process.env.PORT || 3030
app.listen(port, () => {
    loggerService.info(`Server listening on port http://127.0.0.1:${port}/`)
})
```

```
CODE:
```

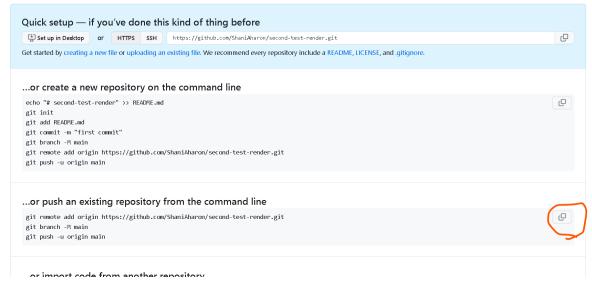
```
const port = process.env.PORT || 3030
```

Steps before upload:

- 1. In the frontend, run the following command: npm run build This command will generate a build and place it within the backend directory, specifically in a "public" folder.
- 2. in the backend terminal run : git init // only if we didn't run it before* git add . git commit -m "init"
- 3. create a github repo for the proj and upload the backend

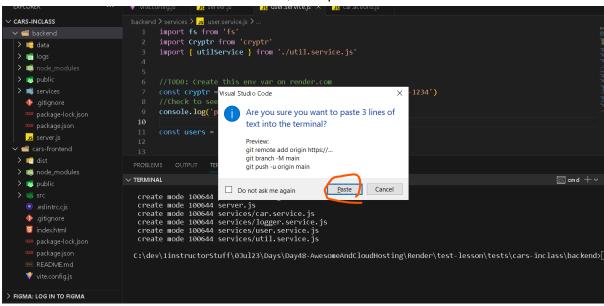


Then copy this 3 lines:

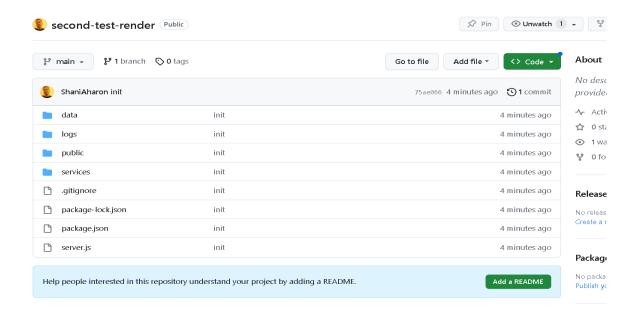


git remote add origin https://github.com/ShaniAharon/first-test-render.git : example* git branch -M main git push -u origin main

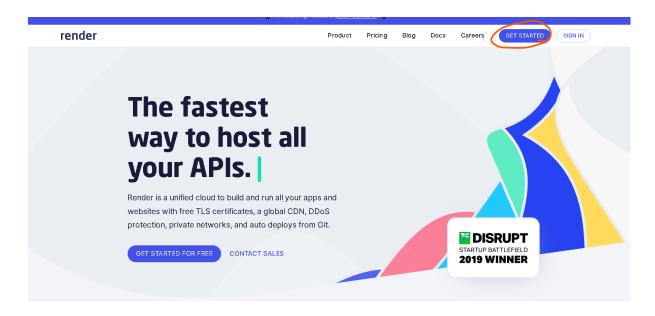
Paste them into the terminal of the backend, then press enter

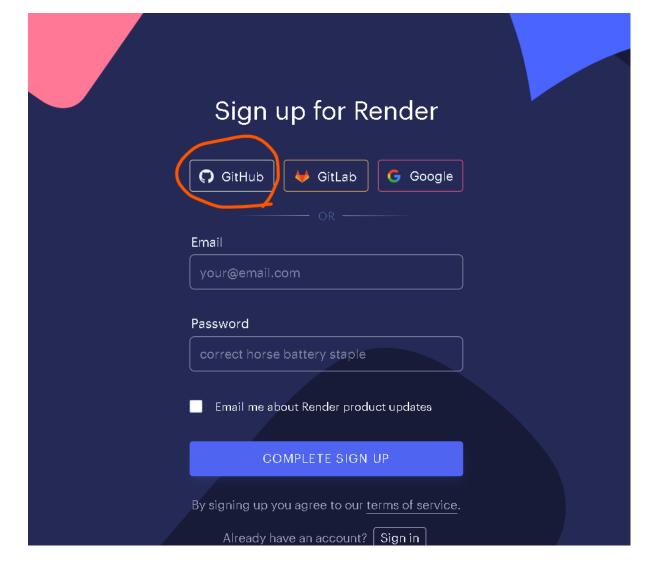


You can refresh the github repo and see all the files

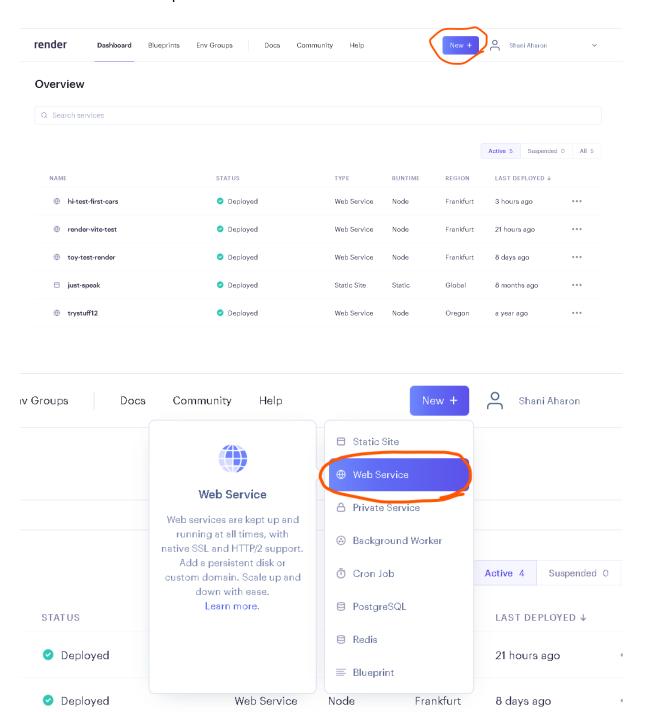


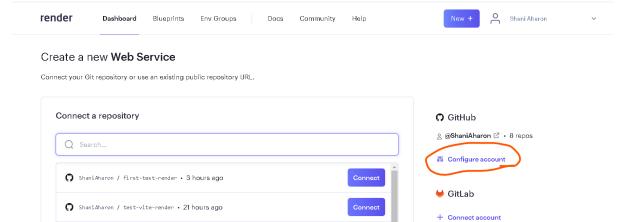
4. Go to Render.com, create an account, and connect your GitHub repository to Render.





Please follow these steps to create a web service:





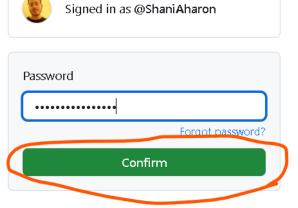


ShaniAharon / render-test-for-class • 5 days ago

ShaniAharon / render-test • 8 days ago

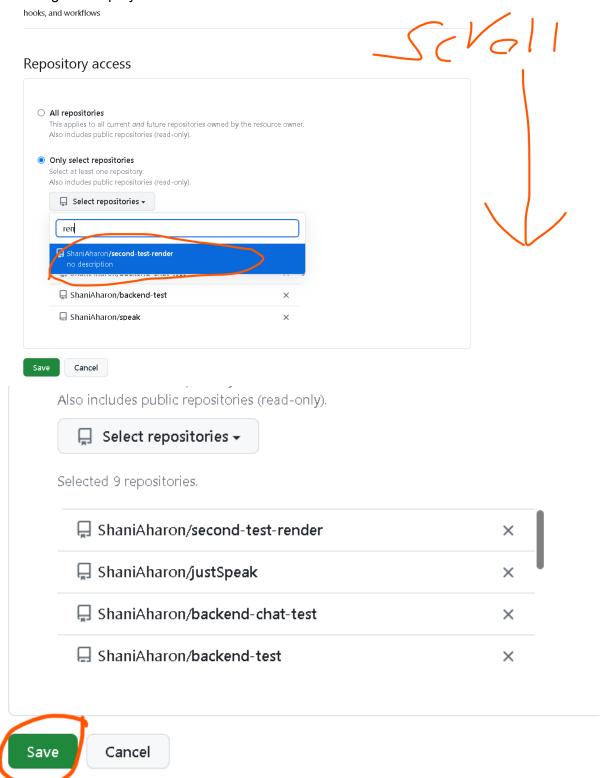
ShaniAharon / justSpeak • 8 months ago

Confirm access



Tip: You are entering sudo mode. After you've performed a sudo-protected action, you'll only be asked to re-authenticate again after a few hours of inactivity.

Pick the github repo you created

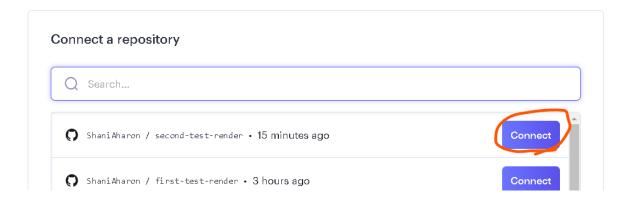


After saving, you will be redirected back to the Render site. Connect your repository.

Create a new Web Service

directory.

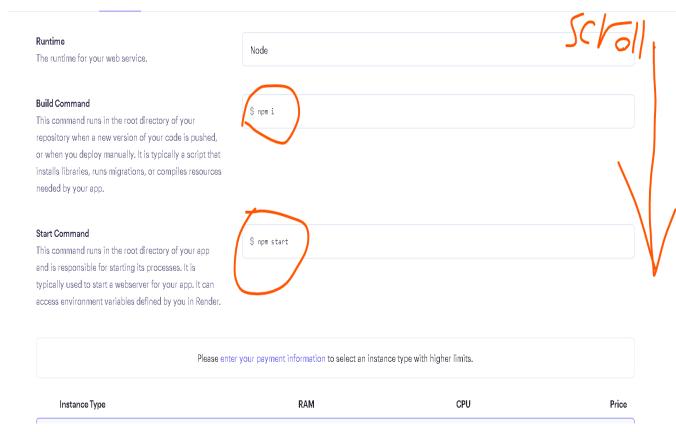
Connect your Git repository or use an existing public repository URL.



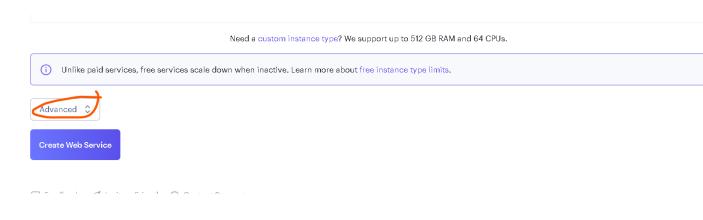
In the "Region" section, choose the location closest to you, such as Frankfurt.

You are deploying a web service for ShaniAharon/second-test-render. You seem to be using **Node**, so we've autofilled some fields accordingly. Make sure the values look right to you! my-proj-name-for-render A unique name for your web service. Region Frankfurt (EU Central) The region where your web service runs. Services must be in the same region to communicate privately and you currently have services running in Frankfurt and Oregon. Branch main The repository branch used for your web service. Root Directory Optional e.g. sho Defaults to repository root. When you specify a root directory that is different from your repository root, Render runs all your commands in the specified directory and ignores changes outside the

Fill in -> Build Command : npm i , Start Command: npm start



You can also add environment variables if needed.



Use environment variables to store API keys and other configuration values and secrets. You can access them in your code like regular environment values and secrets. You can access them in your code like regular environment values and secrets. You can access them in your code like regular environment values and secrets. You can access them in your code like regular environment values and secrets.

Add Environment Variable

Create Web Service

You can store secret files (like .env or .npmrc files and private keys) in Render. These files can be accessed during builds and in your code just like regu

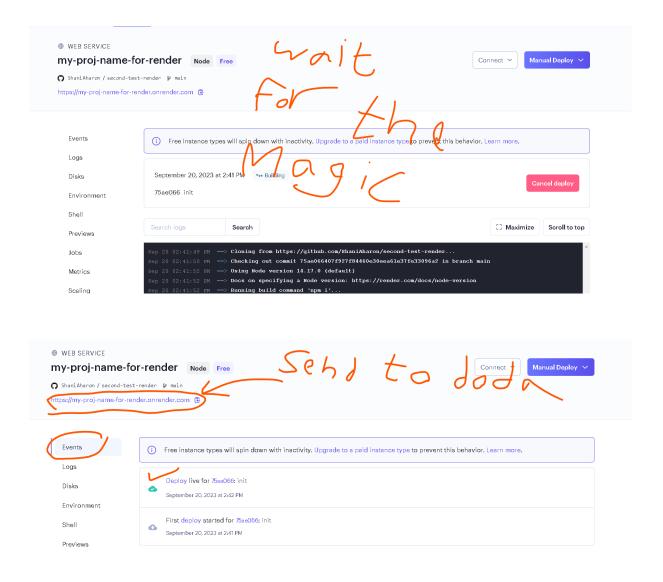
Secret files are available to read at the root of your repo (or Docker context). They are also available to load by absolute path at /etc/secrets/cfilename>

Use environment variables to store API keys and other configuration values and secrets. You can access them in your code like regular environment variables, for with os.getenv() in Python or process.env in Node.

SECRET

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Add Environment Variable



Updating your app after changes

Note: after changes in the **frontend** , run -> npm run build . (in the frontend terminal)

Then go to the backend terminal

Enter the commands : git add . -> git commit -m "your comment" -> git push

If we change only the backend we can just do git add . -> git commit -m "your comment" -> git push

After pushing changes from the backend, it will automatically update on Render.