# Shotaro Ikeda

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# WORK EXPERIENCE

CS 196

June 2015 - Present

### Course Assistant

- Currently writing homework assignments for students, very active helping students on Piazza.
- Managed two projects, Snappettite and Interest Matcher.
- Lead Artificial Intelligence Hackerspace, taught Freshman how to use the Naive Bayes Classifier to process and use the MNIST dataset.

# HackIllinois August 2015 – Present Mobile/Backend Developer

- Engaged in the "Open Hackathon" initiative.
- Currently lead developer of the official iOS Application and contributing to backend development.
- Administered official cluehunt application in 2015. iOS version had 51 users.

# **EDUCATION**

2014 - Present

University of Illinois at Urbana-Champaign

B.S. Computer Science GPA: 3.63 / 4.0 Graduation: May 2018

### RELEVANT COURSEWORK

#### Courses Taken

CS 241 Systems Programming CS 421 Programming Languages

## **Current Courses**

CS 374 Algos. and Models of Computation

CS 427 Software Engineering I CS 461 Computer Security I CS 498SL3 Virtual Reality

Full list available on my website.

#### **PROJECTS**

# HackIllinois iOS App May 2016 - Present

- Current project for HackIllinois. Open Source.
- Features basic event features for Hackathons.

## MoodTrackr

May 2016 - Present

- W.I.P. Allows you to see what kind of moods are around using sentiment analysis via decision tree.
- Data processing is currently done, using Python's multiprocessing library (to circumvent GIL).

# **LiquidActionButton**

June 2016

- Open source project. An iOS UIButton-like class inspired by material design.
- Added more versatility and obtained small performance gain, about 5FPS.

# HandReader2

October 2015

- Created as a tutorial for students in CS 196.
- A revisit of HandReader, using newfound Numpy knowledge. About 10 seconds faster than the original.
- 84.3% accuracy using the MNIST Database.

#### Flash Me!

Feburary 2015

- SpartaHack 2016 Submission.
- Created iOS application, created weighting algorithm to increase the probability of showing cards that were marked incorrect.

# Regex Cross-Compiler September 2016

- Fun side project to cross compile Mathmatical Regular Expressions to Python Regex.
- Generates syntax tree to parse and transform into Python Regex.
- Wishful TODO: auto-optimization of regex.

#### LANGUAGES

COMFORTABLE C, Swift, Python

PREVIOUSLY USED JavaScript, CSS, HTML,

Clojure, Haskell, MySQL,

bash, git, LaTeX

USED IN CLASSES Java, C++

#### **INTERESTS**

- Machine Learning, Artificial Intelligence, Backend, and Full-stack.
- Creative work, difficult, non-trival, or challenging problems.