0866007 胡孝德

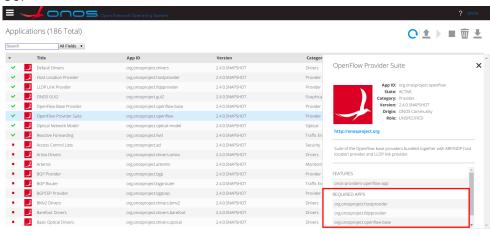
Part 1: Answer Questions

1. Activate ONOS APPS

- 1-1. When activating "org.nonsproject.openflow", what are the APPs which also be activated?
 - · org.onosproject.hostprovider
 - · org.onosproject.lldpprovider
 - · org.onosproject.openflow-base

答案由以下節圖得知:

• GUI



• CLI

1-2. Which APP enables hosts to ping each other?

· org.onosproject.fwd

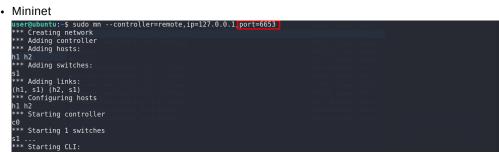
當封包進入交換器時,因為沒有任何匹配的 flow,因此被阻擋通過。透過 Reactive Forwarding app,動態地將 flow 新增到 Flow table 當中,因此主機之間才有辦法 ping 對方。

2. Observe listening port

2-1. OpenFlow protocol defines the TCP port for connection between controller and switch. What is the number of this port?

答案可由 Mininet 的 controller 參數得知,或者是透過 wireshark 封包蒐集得知。

Mininet



Wireshark

org.onosproject.openflow-base



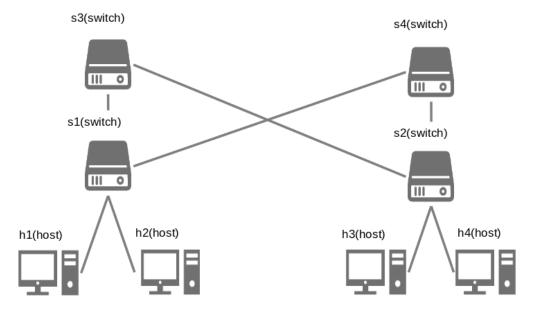
2-2. Regarding to the previous question, which APP enables that TCP port be listening?

當 openflow-base app 被啟動後,可由 netstat 指令發現 port 6653 進入 LISTEN 狀態。

```
Q
PID/Program name
tcp
tcp
tcp
tcp
tcp
tcp
tcp6
                                               67771/java
```

Part 2: Naming Conventions & Command

1. Edit a Python script to build the following topology:



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```
class Project1_Topo_0866007(Topo):
   def __init__(self):
        Topo.__init__(self)
        # Add hosts
        h1 = self.addHost('h1')
       h2 = self.addHost('h2')
       h3 = self.addHost('h3')
       h4 = self.addHost('h4')
        # Add switches
        s1 = self.addSwitch('s1')
        s2 = self.addSwitch('s2')
        s3 = self.addSwitch('s3')
        s4 = self.addSwitch('s4')
        # Add links
        self.addLink(h1, s1)
        self.addLink(h2, s1)
        self.addLink(h3, s2)
        self.addLink(h4, s2)
        self.addLink(s1, s3)
        self.addLink(s1, s4)
        self.addLink(s2, s3)
        self.addLink(s2, s4)
topos = { 'topo_0866007': Project1_Topo_0866007}
```

腳本驗證節圖:

dump

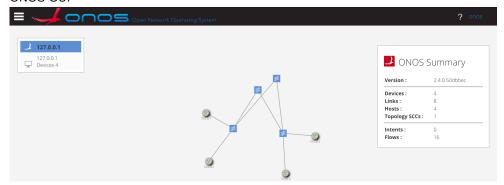
```
user@ubuntu:-$ sudo mn --custom=project1_0866007.py --topo=topo_0866007 --controller=remote,ip=127.0.0.1,port=6653
*** Creating network
*** Adding controller
*** Adding sonts:
h1 h2 h3 h4
*** Adding switches:
s1 s2 s3 s4
*** Adding links:
(h1, s1) (h2, s1) (h3, s2) (h4, s2) (s1, s3) (s1, s4) (s2, s3) (s2, s4)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller
c0
   c0
*** Starting 4 switches
*** Starting 4 switches
$1 $2 $3 $4."
*** Starting CLI:
mininet> dump
cHost hl: hl-eth0:10.0.0.1 pid=6504>
cHost hl: hl-eth0:10.0.0.2 pid=6506>
cHost hl: h2-eth0:10.0.0.3 pid=6506>
cHost h3: h3-eth0:10.0.0.3 pid=6508>
cHost h4: h4-eth0:10.0.0.4 pid=6518>
cOVSSwitch $1: lo:127.0.0.1,s1-eth1:None,s1-eth2:None,s1-eth3:None,s1-eth4:None pid=6515>
cOVSSwitch $2: lo:127.0.0.1,s2-eth1:None,s2-eth2:None,s2-eth3:None,s2-eth4:None pid=6518>
cOVSSwitch $2: lo:127.0.0.1,s3-eth1:None,s2-eth2:None pid=6521>
cOVSSwitch $4: lo:127.0.0.1,s3-eth1:None,s3-eth2:None pid=6524>
cNSSwitch $4: lo:127.0.0.1,s4-eth1:None,s4-eth2:None pid=6524>
cNEswitch $4: lo:127.0.0.1,s4-eth1:None,s4-eth2:None pid=6524>
cNemoteController{'ip': '127.0.0.1', 'port': 6653} c0: 127.0.0.1:6653 pid=6498>
```

pingall

```
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3 h4
h2 -> h1 h3 h4
h3 -> h1 h2 h4
h4 -> h1 h2 h3
         Results: 0% dropped (12/12 received)
```

Q

· ONOS GUI



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Bonus: Manually Assign Hosts IP Address In Mininet (I)

在 addHost() 加入 ip 參數即可。

```
from mininet.topo import Topo
class Project1_Topo_0866007(Topo):
    def __init__(self):
       Topo.__init__(self)
        # Add hosts
        h1 = self.addHost('h1', ip='192.168.0.1/24')
        h2 = self.addHost('h2', ip='192.168.0.2/24')
        h3 = self.addHost('h3', ip='192.168.0.3/24')
        h4 = self.addHost('h4', ip='192.168.0.4/24')
        # Add switches
        s1 = self.addSwitch('s1')
        s2 = self.addSwitch('s2')
        s3 = self.addSwitch('s3')
        s4 = self.addSwitch('s4')
        # Add links
        self.addLink(h1, s1)
        self.addLink(h2, s1)
        self.addLink(h3, s2)
        self.addLink(h4, s2)
        self.addLink(s1, s3)
        self.addLink(s1, s4)
        self.addLink(s2, s3)
        self.addLink(s2, s4)
topos = {'topo_0866007': Project1_Topo_0866007}
```

腳本驗證節圖:

dump

```
user@ubuntu:~$ sudo mn --custom=bonus_0866007.py --topo=topo_0866007 --c
*** Creating network
*** Adding controller
*** Adding switches:
h1 h2 h3 h4
*** Adding switches:
s1 s2 s3 s4
*** Adding links:
(h1, s1) (h2, s1) (h3, s2) (h4, s2) (s1, s3) (s1, s4) (s2, s3) (s2, s4)
*** Configuring hosts
h1 h2 h3 h4
*** Starting controller
c0
   c0
*** Starting 4 switches
*** Starting 4 switches
s1 s2 s3 s4 ...
*** Starting CLI:
mininet> dump
-Host h1: h1-eth0:192.168.0.1 pid=8252>
-Host h2: h2-eth0:192.168.0.2 pid=8254>
-Host h3: h3-eth0:192.168.0.3 pid=8256>
-Host h3: h3-eth0:192.168.0.4 pid=8258>
-Host h4: h4-eth0:192.168.0.4 pid=8258>
-OVSSwitch s1: lo:127.0.0.1,s1-eth1:None,s1-eth3:None,s1-eth4:None pid=8263>
-OVSSwitch s2: lo:127.0.0.1,s2-eth1:None,s2-eth2:None,s2-eth3:None,s2-eth4:None pid=8266>
-OVSSwitch s3: lo:127.0.0.1,s3-eth1:None,s3-eth2:None pid=8260>
-OVSSwitch s4: lo:127.0.0.1,s3-eth1:None,s3-eth2:None pid=8272>
-RemoteController('ip': '127.0.0.1', 'port': 6653) c0: 127.0.0.1:6653 pid=8246>
```

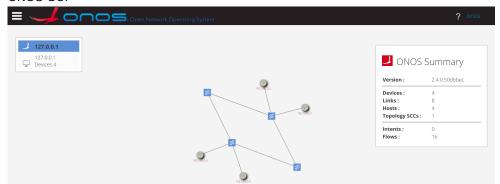
· ifconfig

```
mininet> h1 ifconfig
h1-eth0
         Link encap:Ethernet HWaddr 02:fe:03:93:2b:f5
         inet addr:192.168.0.1 Bcast:192.168.0.255 Mask:255.255.255.0
         inet6 addr: fe80::fe:3ff:fe93:2bf5/64 Scope:Link
         UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
         RX packets:39 errors:0 dropped:18 overruns:0 frame:0
         TX packets:8 errors:0 dropped:0 overruns:0 carrier:0
         collisions:0 txqueuelen:1000
         RX bytes:5609 (5.6 KB) TX bytes:656 (656.0 B)
```

pingall

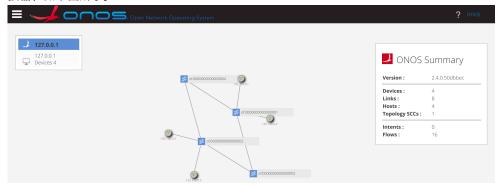
```
mininet> pingall
*** Ping: testing ping reachability
h1 -> h2 h3 h4
h2 -> h1 h3 h4
h3 -> h1 h2 h4
h4 -> h1 h2 h3
*** Results: 0% dropped (12/12 received)
```

ONOS GUI



What I've learned or solved

1. 在 ONOS GUI topology 當中,可用 L 按鍵顯示每台 switch 的 device_ID,幫助識別各個交 換器,如下圖所示。



2. 在 ONOS CLI 要啟動 APP 時,是可以不用打出全名的。舉例來說,以下兩行是等價的。

onos> app activate org.onosproject.fwd
onos> app activate fwd