



## DEPARTMENT OF ELECTRONICS & TELECOMMUNICATION ENGINEERING

Lab Practice -2 [404184C] : ELECTIVE-III(C) - JavaScript							
ACADEMIC YEAR: 2024-25							
CLASS	: BE	DIV	: 6	Batch	: P6	DATE	: / /24
Roll No	42130	ABC ID	:		-	SEMESTER	: I

## **Experiment No.:**

## Code:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Multiplication Table Generator</title>
  <script src="scripts.js" defer></script>
  <style>
    body {
       font-family: Arial, sans-serif;
       background-color: #f9f9f9;
       padding: 20px;
       display: flex;
       justify-content: center;
       align-items: center;
       flex-direction: column;
       height: 100vh;
       margin: 0;
    }
    h1 {
       text-align: center;
    input[type="number"] {
       width: 200px;
       padding: 5px;
       margin-bottom: 10px;
       border: 1px solid #ccc;
       border-radius: 4px;
    }
    button {
       background-color: #6f4ac7;
       color: white;
       padding: 10px;
       border: none;
       border-radius: 5px;
       cursor: pointer;
```

```
margin-right: 5px;
       margin-bottom: 10px;
    }
    button:hover {
       background-color: #4ab8c7;
    }
    #result {
       margin-top: 20px;
       font-size: 1.1em;
       font-weight: bold;
       background-color: #fff;
       padding: 15px;
       border-radius: 10px;
       border: 1px solid #ddd;
       text-align: left;
       width: 100%;
       max-width: 400px;
    }
    .center {
      text-align: center;
  </style>
</head>
<body>
  <h1>Multiplication Table Generator</h1>
  <div class="center">
    <label for="number-input">Enter a Number:</label>
    <input type="number" id="number-input" min="0"><br>
    <!-- <button onclick="generateAllTables()">Generate All Tables</button> -->
    <button onclick="generateTableForButton()">Generate For Table</button>
    <button onclick="generateTableWhileButton()">Generate While Table/button>
    <button onclick="generateTableDoWhileButton()">Generate Do-While Table/button>
    <button onclick="generateAllTables()">Generate All Table/button>
  </div>
  <div id="result"></div>
</body>
</html>
```

```
function generateTableFor(number) {
  let result = 'Multiplication Table using <strong>for loop</strong>:';
  for (let i = 1; i \le 10; i++) {
    result += `\$\{number\} x \$\{i\} = \$\{number * i\} < br > `;
  return result;
function generateTableWhile(number) {
  let result = 'Multiplication Table using <strong>while loop</strong>:';
  let i = 1:
  while (i \le 10) {
    result += `\{number\} x \{i\} = \{number * i\} < br > `;
    i++;
  return result;
function generateTableDoWhile(number) {
  let result = 'Multiplication Table using <strong>do-while loop</strong>:';
  let i = 1;
  do {
    result += `\{number\} x \{i\} = \{number * i\} < br > `;
  \} while (i <= 10);
  return result;
function generateAllTables() {
  const numberInput = document.getElementById('number-input');
  const number = numberInput.value;
  if (number === ") {
    alert('Please enter a number');
    return;
  }
  let resultDiv = document.getElementById('result');
  resultDiv.innerHTML = ";
  let forLoopResult = generateTableFor(number);
  let whileLoopResult = generateTableWhile(number);
  let doWhileLoopResult = generateTableDoWhile(number);
  resultDiv.innerHTML = forLoopResult + '<br/>br>' + whileLoopResult + '<br/>br>' + doWhileLoopResult;
  numberInput.value = ";
```

```
// Additional functions to handle button clicks for individual loop types
function generateTableForButton() {
  const numberInput = document.getElementById('number-input');
  const number = numberInput.value;
  if (number === ") {
     alert('Please enter a number');
     return;
  }
  let resultDiv = document.getElementById('result');
  resultDiv.innerHTML = generateTableFor(number);
}
function generateTableWhileButton() {
  const numberInput = document.getElementById('number-input');
  const number = numberInput.value;
  if (number === ") {
     alert('Please enter a number');
     return;
  }
  let resultDiv = document.getElementById('result');
  resultDiv.innerHTML = generateTableWhile(number);
}
function generateTableDoWhileButton() {
  const numberInput = document.getElementById('number-input');
  const number = numberInput.value;
  if (number === ") {
     alert('Please enter a number');
     return;
  }
  let resultDiv = document.getElementById('result');
  resultDiv.innerHTML = generateTableDoWhile(number);
}
```

## **Output:**







