

#### SCTR's PUNE INSTITUTE OF COMPUTER TECHNOLOGY, PUNE - 411043

### DEPARTMENT OF ELECTRONICS & TELECOMMUNICATION ENGINEERING

Lab Practice -2 [404184C] : ELECTIVE-III(C) - JavaScript							
ACADEMIC YEAR: 2024-25							
CLASS	: BE	DIV	: 6	Batch	: P6	DATE	: / /24
Roll No	42130	ABC ID	:			SEMESTER	: I

## **Experiment No.:**

### Code:

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <title>Countdown Timer</title>
 <link rel="stylesheet" href="style.css">
</head>
<body style="text-align: center">
 <h1>Countdown Timer</h1>
 <label for="dateInput">Enter a future date (YYYY-MM-DD):
 <input type="date" id="dateInput"><br><br>
 <label for="timeInput">Enter time (HH:MM:SS):</label>
 <input type="number" id="hours" min="0" max="23" placeholder="HH" style="width: 50px;">
 <input type="number" id="minutes" min="0" max="59" placeholder="MM" style="width: 50px;">
 <input type="number" id="seconds" min="0" max="59" placeholder="SS" style="width: 50px;"><br>
 <button onclick="startCountdown()">Start Countdown</button>
 <div id="countdown">
  </div>
 <script src="script.js"></script>
</body>
</html>
function startCountdown() {
```

const dateInput = document.getElementById('dateInput').value; const hours = document.getElementById('hours').value || 0; const minutes = document.getElementById('minutes').value || 0;

```
const seconds = document.getElementById('seconds').value || 0;
const countdownElement = document.getElementById('timeRemaining');
const messageElement = document.getElementById('message');
clearInterval(countdownElement.countdownInterval);
countdownElement.textContent = ";
const targetDate = new Date(dateInput);
targetDate.setHours(hours);
targetDate.setMinutes(minutes);
targetDate.setSeconds(seconds);
if (!dateInput || targetDate.getTime() <= Date.now()) {
  messageElement.textContent = 'Please enter a valid future date and time.';
  countdownElement.textContent = ";
  return:
}
messageElement.textContent = ";
countdownElement.countdownInterval = setInterval(() => {
  const now = new Date().getTime();
  const distance = targetDate.getTime() - now;
  if (distance \leq 0) {
     clearInterval(countdownElement.countdownInterval);
     countdownElement.textContent = 'Countdown finished!';
     return;
  }
  const days = Math.floor(distance / (1000 * 60 * 60 * 24));
  const hours = Math.floor((distance \% (1000 * 60 * 60 * 24)) / (1000 * 60 * 60));
  const minutes = Math.floor((distance \% (1000 * 60 * 60)) / (1000 * 60));
  const seconds = Math.floor((distance \% (1000 * 60)) / 1000);
  countdownElement.textContent = `${days}d ${hours}h ${minutes}m ${seconds}s`;
}, 1000);
```

# **Output:**

