Shourjo Aditya Chaudhuri

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OBJECTIVE & EDUCATION

- Undergraduate student actively looking for a summer internship (willing to relocate temporarily).
- Bachelor of Science: (Major 1) Computer Science (Major 2) Data Science (Double Major) GPA: 4.0/4.0; Dean's List
- University of Wisconsin-Madison Madison, WI Graduation: May 2026
- High School Diploma: St. James' School, Kolkata ISC (12th): 98.75% (5th highest in the nation) ICSE (10th): 97%

RELEVANT COURSEWORK

Java and Object-Oriented Programming I, II, and III • Discrete Math • Data Science Programming II • Statistical Modelling
II • Data Structures & Algorithms • Computer Hardware • Applied Databases • Artificial Intelligence and Machine Learning

WORK EXPERIENCE

University of Wisconsin-Madison, Computer Science & Mathematics Tutor

Madison, WI(May 2023 - Present)

- Tutored 500+ students on Computer Science concepts and Discrete Math concepts by emphasizing group-based learning.
- Hold office hours, structured tutoring sessions and grade assessments and exams.
- Led a Computer Science lab wherein I helped students migrate from different languages to Java.
- Rensol Technologies, Software Development Intern.

New Delhi, India (July 2023 - Aug 2023)

- Worked in a team of 12 to develop the backend of an Ed-tech web application using PostgreSQL, Node.js and Express.js.
- Developed complex SQL queries, stored procedures, and triggers for data manipulation and data retrieval.
- Provided technical support to clients and troubleshooted issues related to front-end deployment.
- Tested APIs using Postman and used Swagger to handle the API documentation.
- Premier Vigilance & Security Private Limited, Tech Trainee

Kolkata, India (June 2022 – July 2022)

- Assisted in the modification of the company server application, based on the updated CRM and HR management module, having features such as payroll, billing, and monitoring attendance, using Java, JavaScript, Node.js, and SQL database.
- Performed routine data manipulations, API testing, and features like role-based access using JavaScript and Bootstrap.
- Worked in the team of 15, under the CEO, to write 2000+ lines of code which, in turn, increased the response rate by 3 times and reduced salary-expenditure by 30%, saving the company \$43,000+.

PROJECTS

- My Contacts | JavaScript, React, Node.js, Express.js, MongoDB (<u>Link</u>)
 - Designed and developed REST APIs to store a user's contacts. Incorporated features such as user authentication and registration, login API, password hashing (using bcrypt), sign-in JWT tokens, and protected routes to improve quality.
 - Leveraged **Thunder-Client** to systematically test the APIs and used express middleware and async handlers to deal with errors to ensure a smooth user-experience.
- **FitNow** | JavaScript, React, Material UI, HTML, Bootstrap, Rapid API, Netlify
 - Developed a dynamic fitness exercise app using **React** and used **Material UI** to create the user interface. Implemented various functionalities and deployed the app using **Netlify**. Leveraged APIs to fetch data and display related videos.
- Real-Time Chat Application | WebSocket, React.js, Node.js, MongoDB
 - Developed a real-time messaging platform by engineering a responsive web application facilitating instant communication between users, leveraging Socket.IO for WebSocket technology to enable seamless message delivery without page reloads.
- Al Teeko Player | Search, Minimax Algorithm, Artificial Intelligence, Python (Link)
 - Developed an AI game player for Teeko by implementing a minimax algorithm with alpha-beta pruning to efficiently search the game tree and predict the best move from any given position, ensuring optimal gameplay strategy.
 - Created an internal state representation of the game board and player positions and utilized a heuristic scoring function to evaluate potential moves.
 - Ensured adherence to Teeko's gameplay rules, including the drop phase for initial marker placement and subsequent move selections. Further, conducted rigorous testing to verify the AI's performance, ensuring that it consistently selects moves within the five seconds and achieves a win rate of 85% against random opponents.

ORGANIZATIONS & AFFILIATIONS

■ Charityst Technology Head | Co-founder

- Developed and handled the website and all social-media platforms for the student-leg NGO which raised \$8000.
- InSync '21 Marketing Director | Core Team
 - Conducted India's largest online entrepreneurship fest which received over 200+ registrations and reached 1500+ people.

SKILLS

Languages, Frameworks, & Tools: Java, JavaScript, TypeScript, Ruby, Python, Selenium, React.js, jQuery, Node.js, Express.js,
Git, Bash, Recoil, Tailwind, AWS Deployment, HTML/CSS, JUnit Testing, R Programming, PostgreSQL, Docker, MongoDB