Compile with @pandoc -fhaddock+lhs fpcomplete.lhs -o fpcomplete.pdf

```
{-# LANGUAGE DataKinds #-}
{-# LANGUAGE TypeFamilies #-}
{-# LANGUAGE TypeOperators #-}
{-# LANGUAGE UndecidableInstances #-}
{-# LANGUAGE GADTs #-}
{-# LANGUAGE ExistentialQuantification #-}
{-# LANGUAGE StandaloneDeriving #-}
```

Type functions

With DataKinds language extension, the following defines a data kind named Nat and two type constructor Z :: Nat and S :: Nat -> 'Nat

Check with:

```
> :set -XDataKinds
> :k 'Z
data Nat = Z | S Nat
```

Note that data kinds other than * cannot have values.

To define type function, we need the TypeFamilies extension. A type family can be regarded as the type signature of a data function. And the type instances is the implementation of the type function.

```
type family Plus (m :: Nat) (n :: Nat) :: Nat type instance Plus Z n = n type instance Plus (S m) n = S (Plus m n)
```

We want to make the plus function look more naturally, so we can introduce TypeOperators extension for us to define some syntatic sugars.

Then we can define it in this way:

We can also define multiplication in similar way, note we need UndecidableInstances lang ext for this type function to type check.

```
infixl 7 :* type family (m :: Nat) :* (n :: Nat) :: Nat type instance Z :* n = Z type instance (S m) :* n = (m :* n) :+ n = (m :* n)
```

GHC can resolve the name Z/S as type constructors instead of value constructors normally, but whenever there's an ambiguity, we can always use 'Z/'S to explicitly denote them as type constructors.

GADTs

GADTs (Generalized Algebraic Data-Types) enable us to define types function that depends on types with kinds other than *. To use GADTs, we need to enable it as GHC language extension.

We define our lengthed-vector like this:

```
data Vec n a where
  Nil :: Vec Z a
  Cons :: a -> Vec n a -> Vec (S n) a
```

Alternatively, we can define the same thing with type level equality and existential qualitification (language ext ExistentialQuantification):

```
data Vec' n a = (n \sim Z) => Nil'
| forall m. (n \sim S m) => Cons' a (Vec' m a)
```

This **forall m** here should actually be read as **there is some m** (thus is an existential quantification).

We now defined Vec data type, and we want it to derive some standard typeclasses. For this purpose, we need to use StandaloneDeriving language extension instead of the deriving clause.

```
deriving instance Eq a => Eq (Vec n a)
deriving instance Show a => Show (Vec n a)
```

Let's implement some operations on them.

```
head' :: Vec (S n) a -> a
head' (Cons x xs) = x

tail' :: Vec (S n) a -> Vec n a
tail' (Cons x xs) = xs

How fun!
-- The following code won't even compile!
-- head' Nil
```

Let's play with some type level arithmetic. Define the append function:

```
append :: Vec n a -> Vec m a -> Vec (n :+ m) a append Nil ys = ys append (Cons x xs) ys = Cons x (append xs ys)
```

Happily this type checks! This means GHC checked the logic we encoded in the types and concluded this implementation works. (It only checks the length of the resulting vector though, since we didn't put other info in the type, e.g. the order of elements)

We can also implement these functions:

```
toList :: Vec n a -> [a]
toList Nil = []
toList (Cons x xs) = x : toList xs
fromList :: [a] -> Vec n a
fromList [] = Nil
fromList (x:xs) = Cons x $ fromList xs
map' :: (a \rightarrow b) \rightarrow Vec n a \rightarrow Vec n b
map' f Nil = Nil
map' f (Cons x xs) = Cons (f x) $ map' f xs
uncons :: Vec (S n) a -> (a, Vec n a)
uncons (Cons x xs) = (x, xs)
init' :: Vec (S n) a -> Vec n a
init' (Cons x Nil) = Nil
init' (Cons x xs) = Cons x (init xs)
last' :: Vec (S n) a -> a
last' (Cons x Nil) = x
last' (Cons x xs) = last' xs
zipWithSame :: (a \rightarrow b \rightarrow c) \rightarrow Vec n a \rightarrow Vec n b \rightarrow Vec n c
zipWithSame f (Cons x xs) (Cons y ys) = Cons (f x y) $ zipWithSame f xs ys
type family Min (m :: Nat) (n :: Nat) :: Nat
type instance Min Z n = Z type instance Min m Z = Z
type instance Min (S m) (S n) = S (Min m n)
Then we can use Min to implement a more general version of zipWith:
zipWith' :: (a \rightarrow b \rightarrow c) \rightarrow Vec m a \rightarrow Vec n b \rightarrow Vec (Min m n) c
zipWith' f Nil
                        ys = Nil
Nil = Nil
zipWith' f xs
zipWith' f (Cons x xs) (Cons y ys) = Cons (f x y) (zipWith' f xs ys)
```

Singleton patterns