

# Scouts Assemble on Gilwell Field

On the original Gilwell Park grounds in England, Baden-Powell would use the path known as the "Chief's Approach" to enter the training grounds. While visiting a training session, he would announce his approach by beating a drum as he walked in.

Now, whenever Scouters assemble for a Wood Badge course, the location is nicknamed "Gilwell Field", in honor of the original park and those early sessions.

And so it was, that on a cold but sunny Friday morning, 44 candidates for Sequoyah Council Wood Badge course 713-17 assembled on Gilwell Field at Camp Davy Crockett to begin their Wood Badge journey.

The candidates assembled as members of the dens of Pack 1, Gilwell. After an inspiring flag ceremony performed by the

den chiefs of Pack 1, cubmaster Larry Brammer dismissed the candidates to Gilwell Hall. There, Troop 1 scoutmaster Joe Yates gave an overview of the upcoming Wood Badge experience.



The candidates were not to remain Cub Scouts for long, though. During a Blue and Gold banquet later that morning, they crossed over the bridge to Boy Scouting and were inducted as new members of Troop 1, Gilwell. Each den was given a patrol name and flag, and were warmly welcomed by the current members of Troop 1.

As Beavers, Bobwhites, Eagles, Foxes, Owls, Bears, Buffaloes, and Antelopes, you are now members of the worldwide Wood Badge family. We congratulate you and wish you a wonderful Wood Badge experience!

## Scoutmaster's Minute

Once upon a time a hound was out with his master trailing a mountain lion. The hound came to a place where a fox had crossed the trail, and the hound decided to follow the fox instead of the lion.

A short time later, a rabbit crossed that of the fox, and again the hound changed direction. Why should he chase a fox when a rabbit might be easier to catch?

When the hunter finally caught up with his hound, it was barking at a hole in the ground.

The hound had caught a field mouse instead of a mountain lion.

Well, how about you? Have you set out on a trail to achieve your ambition? Are you able to follow it, or are you sidetracked by easier trails that cross it from time to time? Find out what it takes to achieve our ambition and get started!

Joe

### Inside this issue:

Scout Competitions	2
What are Your Goals?	2
Patrol Reports	3
Life of B-P Recited at Campfire	4
Meal Graces	4
What Makes a Good Leader?	5
Assembly and Schedule	6

*One slovenly Scout, inaccurately dressed, may let down the whole Movement in the eyes of the public. Show me such a fellow and I can show you one who has not grasped the true Scout spirit and who takes no pride in his membership of our great brotherhood.*

— B-P, in *Scouting for Boys*

# Scout Competitions

Said a Scoutmaster at a recent district conference: "Although we had had a good summer camp, when we resumed this fall, things did not seem to go well. I could, myself, call up no enthusiasm for the winter's work. Some of the boys began missing meetings. Then I received the first number of our Scout newsletter, read of the Patrol Competition, and saw at once that it was just what I needed. I called my Patrol Leaders together, discussed the matter, and before the next meeting sent out word that we were starting a Patrol Competition in the troop, and that every boy not on time at the next meeting would lose one point for his patrol.

That evening at 7:25, there was not a boy in sight. I began to feel pretty gloomy; apparently the thing was a failure. Exactly at 7:30 the door flew open, and the boys

simply stormed into the room. Only one was absent—from sickness. Since then we have had practically a 100 per cent attendance at every meeting. You wouldn't know it was the same troop; and I am having the best time I have ever had in Scouting."

Undoubtedly the week-to-week patrol competition is one of the best things brought to Scouting."



— *The Scoutmaster's First Year*, Canadian Scout Association.

Parts of a Scout Meeting:

- Pre-opening
- Opening Ceremony
- Skills Instruction
- Patrol Meetings
- Inter patrol Activity
- Closing

(Just substitute "Den" for "patrol" and you've got the plan for Den meetings, too!)

## The Scout Staff

Your trusty Scout staff (or stave) has a hundred and one uses. Use it for:

- Its assistance when carrying a heavy back-pack.
- For feeling the way over marshy ground, or when wading a stream of uncertain depth or bottom.
- For feeling the way among trees or over rough ground.
- As a tent or tarp pole.
- For the frame of an improvised stretcher.
- As a temporary splint for a broken limb.
- For signaling, either with or without a flag.
- Several lashed together, as a flag staff.
- Decorated to commemorate events or accomplishments.

Don't use it as:

- A fire poker.
- A pry bar.
- A tent peg mallet.

## What are Your Goals? What is Your Ticket?

The Wood Badge Ticket. It's a contract you write yourself. Think about the 20 questions that were sent to you before you arrived at Camp Davy Crockett yesterday morning. What's important to you? What you like to accomplish? What are your goals for yourself? For your family? For the youth in the Scout unit you work with?

Think about your answers to all of these. Then think about the first steps you need to take in order to get closer to reaching those goals. When you're done then your ticket items have written themselves. They're first steps along what is likely to be a life-long journey.

Are your ticket items "SMART"? Are they in your control? Do they meet the need for diversity? Will they make you feel proud when you're done? Do they help Scouting?

Your Troop Guide may help you with some suggestions: Maybe your District is in need of adult leadership for an event that would help develop your abilities and help deliver the promise of Scouting to a lot of young folks.

There's an unending list of needs in Scouting and in your community.

Good for you, for your scouts, and your community. Get started now!

- A pretend "sword"
- A club.

In addition, you can decorate your staff with decorative knots, leather thongs, and totems you collect from



fellow Scouters you meet.

Treat your staff with respect and it will serve you well!

# Patrol Musings



## The Beaver Lodge

The Magical Blue Beaver:

Legend tells us of the magical blue beaver that appeared out of the mist every 2 years to choose the perfect tree. The beaver would work on this tree day and night, expecting to get it just right. He would gnaw and he would chew, and that's all he could do. He was a good old beaver too! He worked so hard, he worked so true, he did his best and so should you!!!

(to be continued.....)



## The Bobwhite Covey

Who says you can't be gamers at Wood Badge? Your fabulous friends, The Bobwhites, defeated the epic level BOSS...known in camp circles as THE EVIL TARP.



Then legendary loot dropped...a fifth tent which we set up in record time! As Moobs would say GO BOBWHITE!!!

*(Editor's note: Your guess is as good as ours?)*



## The Eagle Roost

Wood Badge Day 1

One experience we would like to share from Day 1 is that when our patrol left Gilwell Hall we left our mascot Eagle behind. He was so distraught he flew away and got hung in a chain from the ceiling.

We as a patrol learned a valuable lesson. Our mascot will be guarded at all times and will not have the opportunity to fly away again.

## The Fox Den

What does the Fox say?

In the deep woods of Camp Davy Crockett, if you listen carefully you can hear the voice of the Fox. That might be a Program Director, Assistant Scoutmaster, Tiger Den Leader, Pack Committee Member, or a Camp Ranger. Listen and learn, that's what the Fox says.



## The Owl Obsession

Owl "HOOTER" Patrol

While the Antelope and Buffalo grazes, the hibernating Bear sleeps.

The Eagle snacks on his Fox dinner.

The Beaver stays busy.

The Bobwhite chirps in the woods.

The Wise Owl sets on his perch and looks down on the other patrols and sees all their silly activities. He then looks up at God, thanks him. HE is the wisest of ALL.

## The Bear Facts

In the beginning...we came from different places and different lives, to be joined together as one body and



one mind.

Strong and brave we are the Bear Patrol.



## The Buffalo Stomp

Buffy the Hipster Buffalo

Today we started a new journey in scouting. We met a lot of new people. Buffy, the Hipster Buffalo, became a celebrity in the Buffalo Patrol early.



Buffy represents the fun we are looking forward to having, the commitment we have made to become better leaders, and the friendships we will carry away from this training. So from Buffy the Hipster Buffalo and the Buffalo Patrol - Do Your Best, Be Prepared, and most importantly - HAVE FUN!!!

## The Antelope Leap

The Day one Flag Ceremony hit home that the Wood Badge journey has begun. A journey that has been de-



*(Continued on page 4)*



## Patrol Musings (cont'd)

(Continued from page 3)

scribed as the ultimate adult leader training.

Looking around in the semi-circle at the faces of the other participants, you could see a wide range of emotions. Everything ranging from happiness to anxiety. Then later in the day, after receiving our scarves, emotions were again high. The emotions this time were mostly happiness.

Heading toward the end of day one, everyone only wants to serve "HOT FRENCH FRIES". We feel a sense of being overwhelmed setting in. However, with the patrols' help, we can overcome this feeling.



## Life of Baden-Powell Recited at Campfire

In a masterful and moving performance, Troop Guide Scott Hicks assumed the role of Lord Robert Baden-Powell and visited the Troop 1 campfire Friday night. Hicks reviewed the life of B-P,

from his early days as a military leader through his founding of Boy Scouting.

He shared what he called "my most earnest message" for the audience: "The real way to get happiness is by giving out happiness to other people. Try to leave this world a little better than you find it and when your turn comes to die, you can die happy in feeling that at any rate, you have not wasted your time, but done your best."

As he departed quietly into the woods after his performance, Hicks received a standing ovation from the staff and participants.



### Notice to the Reader

*It has come to the attention of the editors that certain ruffians and persons of questionable repute have taken of late to the dastardly capture of one or more innocent critics. The editors deplore such behavior in the strongest terms and call for the authorities to reestablish order at*

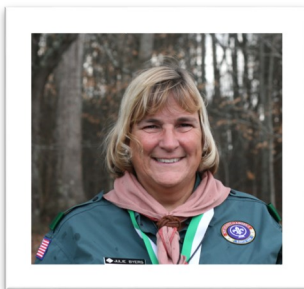
### Camp Davy Crockett Grace

Lord of our majestic hills, valleys, lakes, and streams,  
Grant that we may fully appreciate thy created beauty,  
And that we may eat and drink to thine eternal glory.  
Amen.

### Philmont Grace

For food, for raiment,  
For life, for opportunity,  
For friendship and fellowship,  
We thank thee, O Lord. Amen

# What Makes a Good Leader?



People often think of a leader as a person who commands or leads a group. People think of leaders as presidents,

prime ministers, priests and preachers, cubmasters and scoutmasters. A leader is a person who has the power or ability to lead other people.

Stop and think of famous (or infamous) leaders. We all have our own list of leaders. Some of these people lead by fear and bullying. Some of these leaders lead by being assertive. Some lead because no others will. Some lead by example.

Now stop and think about the leaders you respect. We don't always respect the lead-

ers of our organizations or the leaders of countries. We respect those leaders who are confident, passionate, competent, trustworthy, dependable, and committed. Not every leader is liked but every good leader is respected.

Wood Badge is intended to build good leaders. Will everyone be a scoutmaster or cubmaster? Perhaps not. Will everyone have the ability to lead others? Most definitely. Is leadership easy? Usually not. Is it frustration free? Definitely not. Will we all be liked? Probably not, but we can all be respected.

Look at the scout who is struggling to advance or learn a new skill. You have the power to help. You have the ability to lead that scout in a new skill or to a rank advancement. Look at the adult who isn't engaged in the group. You have the power to understand why and the ability to include this adult.

You do not have to have a title to be a leader. You do not need to be rich to be a leader. You do not need a college education to be a leader. You need to be willing to be a leader. You need to believe you can be a leader. You must be committed to be a leader.

Stop and think one more time: what is preventing you from being a leader? What drove you to become a leader? What can you do to influence and lead others?

As you journey through Wood Badge and complete your ticket and earn your beads, think about the leaders you respect. Think of the scouts that need leadership. Think of the adults who need leadership. Apply what you have learned and experienced and go forth to lead others to make a difference.

— Julie Byers, Troop Guide, 713-17

## REBUS FOR YOU !

Can you solve these visual word puzzles? Let your mind explore and you are sure to find the answers. Good luck!

1. <b>FACE</b>	2. <b>EGG EGG HAM</b>
3. <b>BUR</b>	4 THUMBS THUMBS THUMBS THUMBS THUMBS THUMBS...
5. TEEF FEET TEEF	6. <b>FAMILY</b> <b>SHEEP</b>
7. po <b>FISH</b> nd	8. <b>ISSUE ISSUE ISSUE ISSUE ISSUE ISSUE ISSUE ISSUE ISSUE ISSUE</b>
9. <b>TIME</b> a b d e f g h i j k l m n o p q r s t u v w x y z	10. <b>DAYSALLWORK</b>

© puzzles-to-print.com



### Quartermaster's Motto:

If you can't feel your arteries clogging, we aren't doin' our job!





### Patrol Leader Oath

*I promise to do my best to be worthy of the office of patrol leader, for the sake of Scouts in my patrol and troop, and in the world brotherhood of Scouting.*



Answers to Rebus: 1) Red in the face, 2) Green eggs and ham, 3) Back rub, 4) All thumbs, 5) Two left feet, 6) Black sheep of the family, 7) Big fish in a little pond, 8) Tennis shoes ("ten issues"), 9) Long time no see ("c"), 10) All in a day's work

## Columbia, the Gem of the Ocean

O Columbia, the gem of the ocean,  
The home of the brave and the free,  
The shrine of each patriot's devotion,  
A world offers homage to thee.

Thy mandates make heroes assemble,  
When Liberty's form stands in view;  
Thy banners make tyranny tremble,  
When borne by the red, white, and blue!

When borne by the red, white, and blue!  
When borne by the red, white, and blue!  
Thy banners make tyranny tremble,  
When borne by the red, white, and blue!

*(melody and lyrics by Thomas A. Beckett)*

## Day 2—Schedule

7:00 AM—Breakfast	Gilwell Hall	2:00 PM—Communication	Campsites
8:00 AM—Assembly	Gilwell Field	3:00 PM—Project Planning	Gilwell Hall
8:30 AM—Troop Meeting	Gilwell Hall	4:00 PM—Rocket Competition	Gilwell Field
10:30 AM—Leveraging Diversity through Inclusiveness	Gilwell Hall	5:20 PM—Patrol Meeting	Campsites
11:00 AM—Stages of Team Development	Gilwell Hall	6:20 PM—Dinner	Gilwell Hall
12:00 PM—Lunch	Trading Post Area	7:20 PM—Wood Badge Game Show	Gilwell Hall
1:00 PM—Patrol Leaders' Council	Pool Shelter	8:20 PM—Win all You Can Game	Gilwell Hall
1:30 PM—Troop and Patrol Photos	Gilwell Field	9:10 PM—Cracker Barrel	Gilwell Hall

Program Patrol: Antelope

Service Patrol: Bear