



# Intro to HTC and HTCondor

Monday, July 25

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# Intro to HTC and OSG



# Overview

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- What is *high throughput computing (HTC)* ?
- What is the OSG?
- How do you get the most out of the above?



# HTC: An Analogy



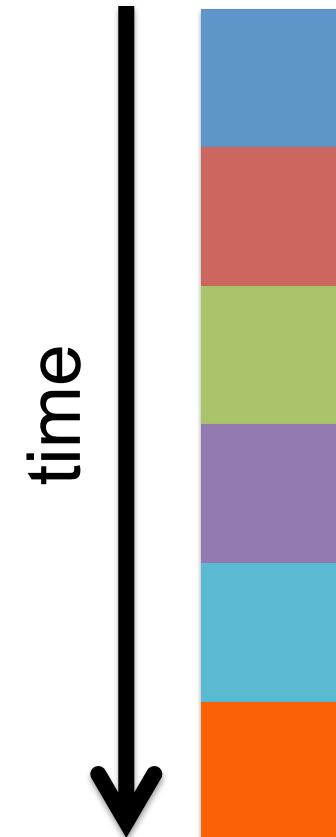
# HTC: An Analogy



# Serial Computing

## What many programs look like:

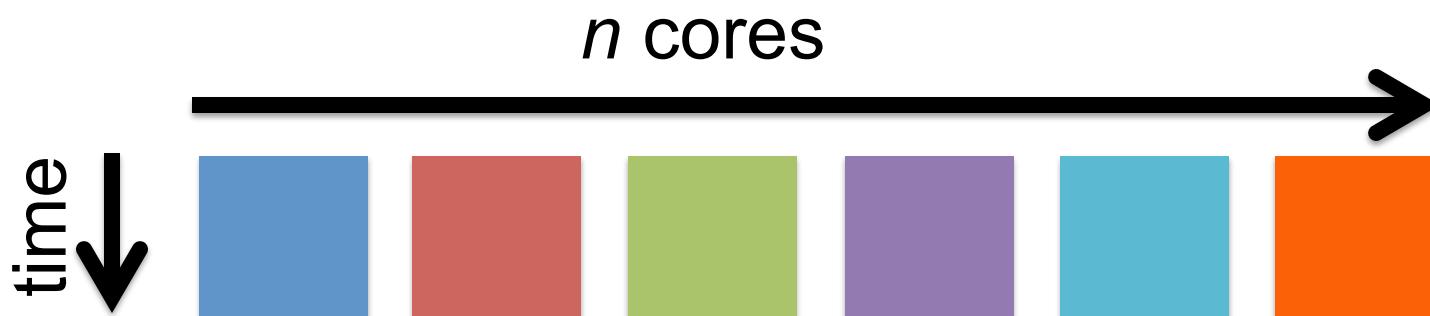
- *Serial execution*, running one task at a time
- Overall compute time grows significantly as individual tasks get more complicated (long) or if the number of tasks increases
- ***How can you speed things up?***





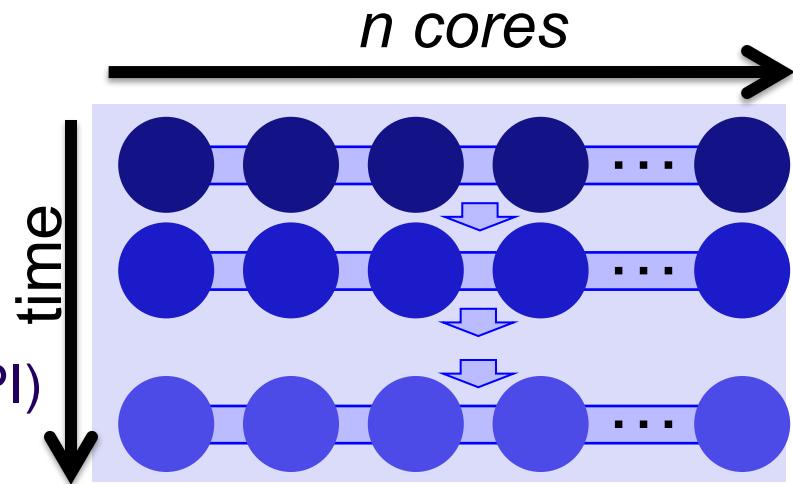
# High Throughput Computing (HTC)

- Parallelize!
- Independent tasks run on different cores



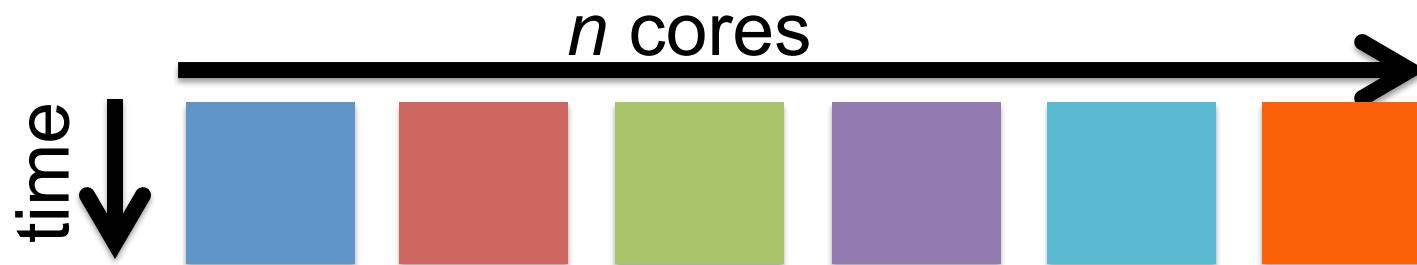
# High Performance Computing (HPC)

- Benefits greatly from:
  - CPU speed + homogeneity
  - shared filesystems
  - fast, expensive networking (e.g. Infiniband) and co-located servers
- Requires special programming (MP/MPI)
- Scheduling: **Must wait until all processors are available, at the same time and for the full duration**
- ***What happens if one core or server fails or runs slower than the others?***





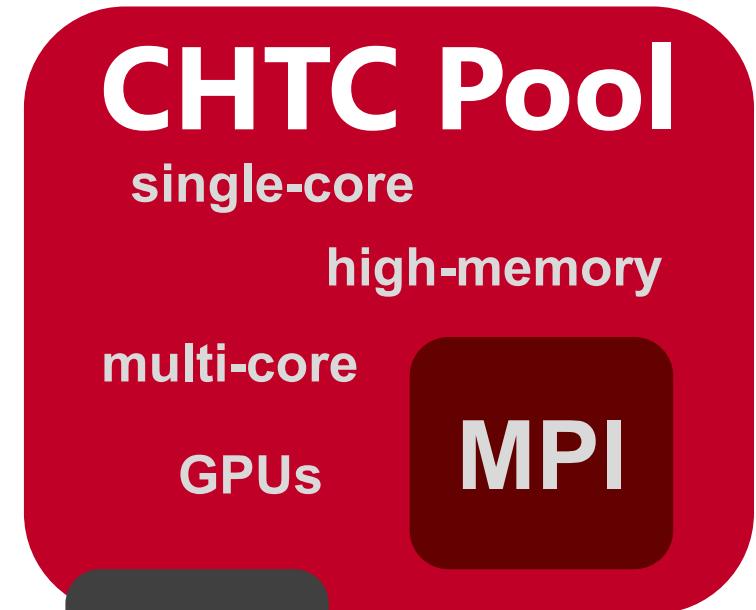
# High Throughput Computing (HTC)



- Scheduling: only need **1 CPU core for each** (shorter wait)
- Easier recovery from failure
- No special programming required
- Number of concurrently running jobs is *more* important
- CPU speed and homogeneity are *less* important

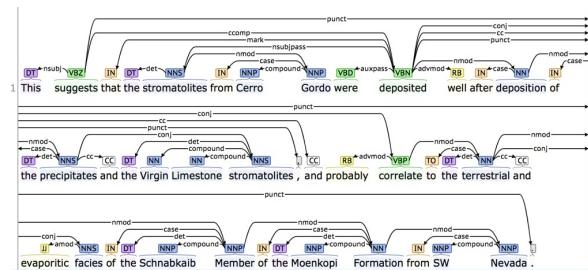
# Example Local Cluster

- UW-Madison's **Center for High Throughput Computing (CHTC)**
- Recent CPU hours:
  - ~120 million hrs/year (~15k cores)
  - Up to 15,000 per user, per day (~600 cores in use)

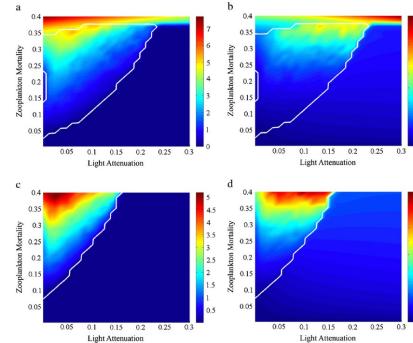




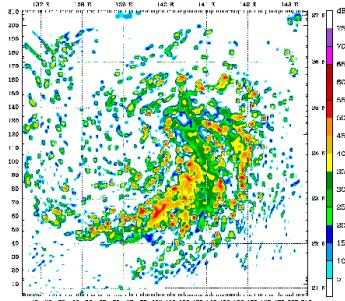
# HTC Examples



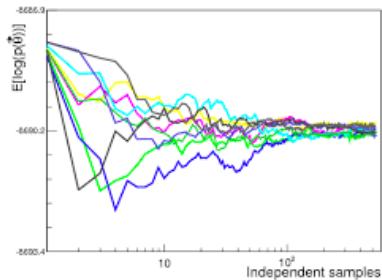
text analysis (most genomics ...)



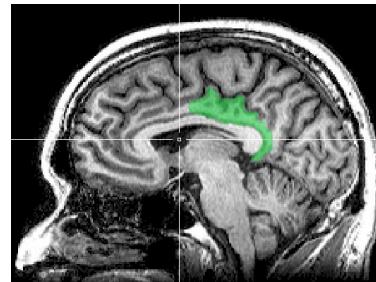
parameter sweeps



multi-start simulations



statistical model optimization  
(MCMC, numerical methods, etc.)



multi-image and  
multi-sample analysis



# Signs of HTC-able work

- Any mention of numerous samples, images, models, parameters, etc.
- Nearly anything written by the primary user (e.g. c/fortran, Python, R)
  - Break out of loops!
  - Common internal parallelism could really be HTC (e.g. Matlab's 'parfor', 'distributed server', etc.)
- Some community softwares that use multi-threading or multiprocessing (e.g. OpenMP)
  - many are simply looping over data portions or independent tasks
  - HTC-able: break up input (or 'parameter' space), turn off multi-threading, combine results
- Long-running jobs (especially if non-MPI); see above explanations



# Real HTC Use Cases

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OSG website ‘Spotlight’

<https://osg-htc.org/spotlight.html>

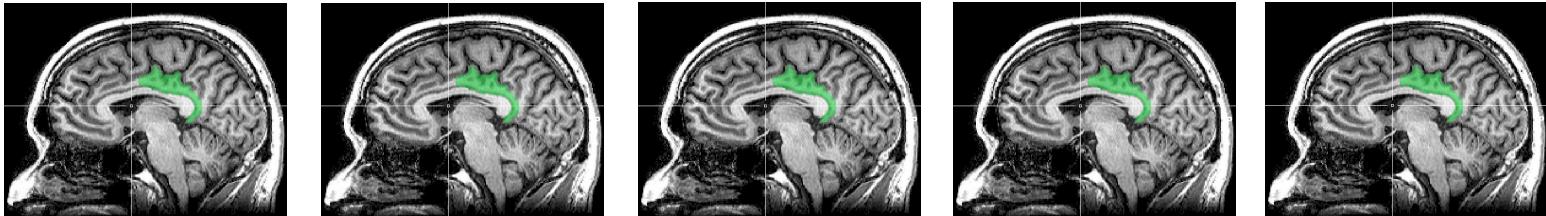
OSG All-Hands Meetings (research talks usually day 1)

<https://osg-htc.org/all-hands/>

HTCondor Week Presentations (usually first or last day)

[https://htcondor.org/past\\_condor\\_weeks.html](https://htcondor.org/past_condor_weeks.html)

# Example Challenge



You need to process 72 brain images for each of 168 patients. **Each image takes ~1 hour of compute time.**

**168 patients x 72 images = ~12000 tasks = ~12000 hrs**

Conference is next week.



# Distributed Computing

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- Use many computers, each running one instance of our program
- Example:
  - **1 laptop (1 core) => 12,000 hrs = ~1.5 years**
  - **1 server (~40 cores) => 750 hrs = ~2 weeks**
  - **1 MPI job (400 cores) => 30 hrs = ~1 days**
  - **A whole cluster (10,000 cores) = ~1 hour**



# What computing resources are available?

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- A server?
- A local cluster?
  - Consider: Queue wait time? Can you program MP/MPI? Typical clusters tuned for HPC (large MPI) jobs may not be best for HTC workflows! Could you use even more than that?
- **OSG?**
- Other
  - EGI (European Grid Infrastructure)
  - Other national and regional grids
  - Commercial cloud systems (e.g. HTCondor on AWS)



# What is the OSG?

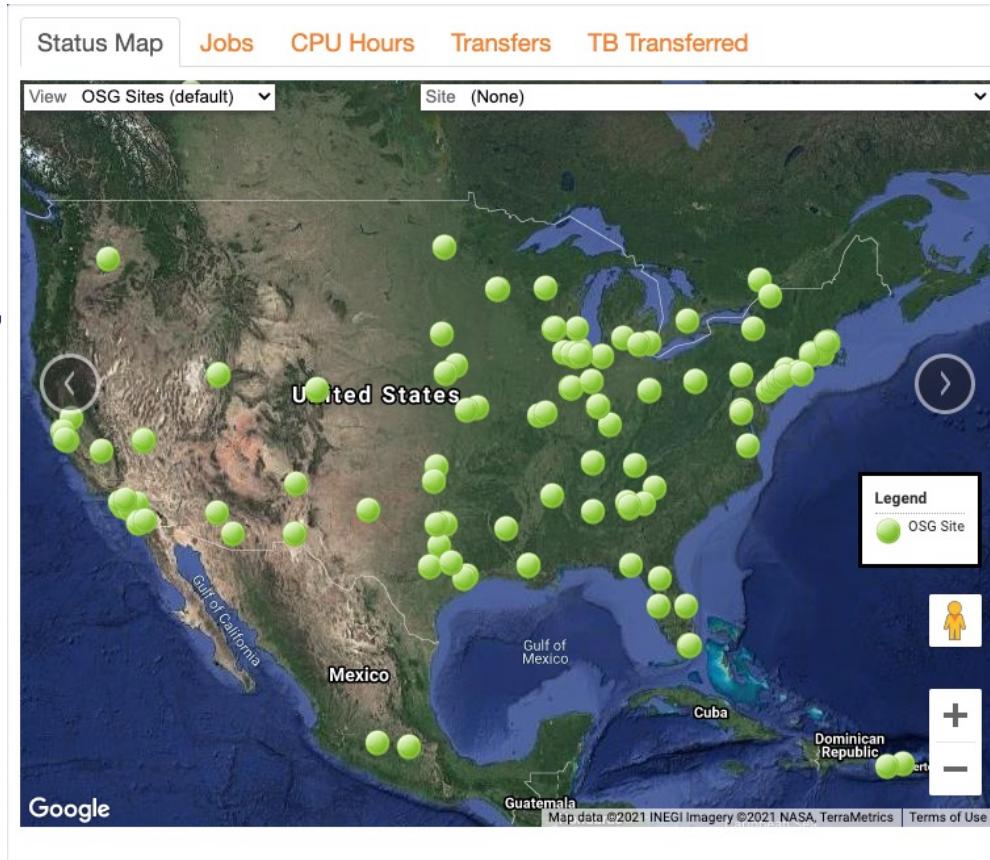
a consortium of researchers and institutions who share compute and data resources for ***distributed*** high-throughput computing (**dHTC**) in support of open science



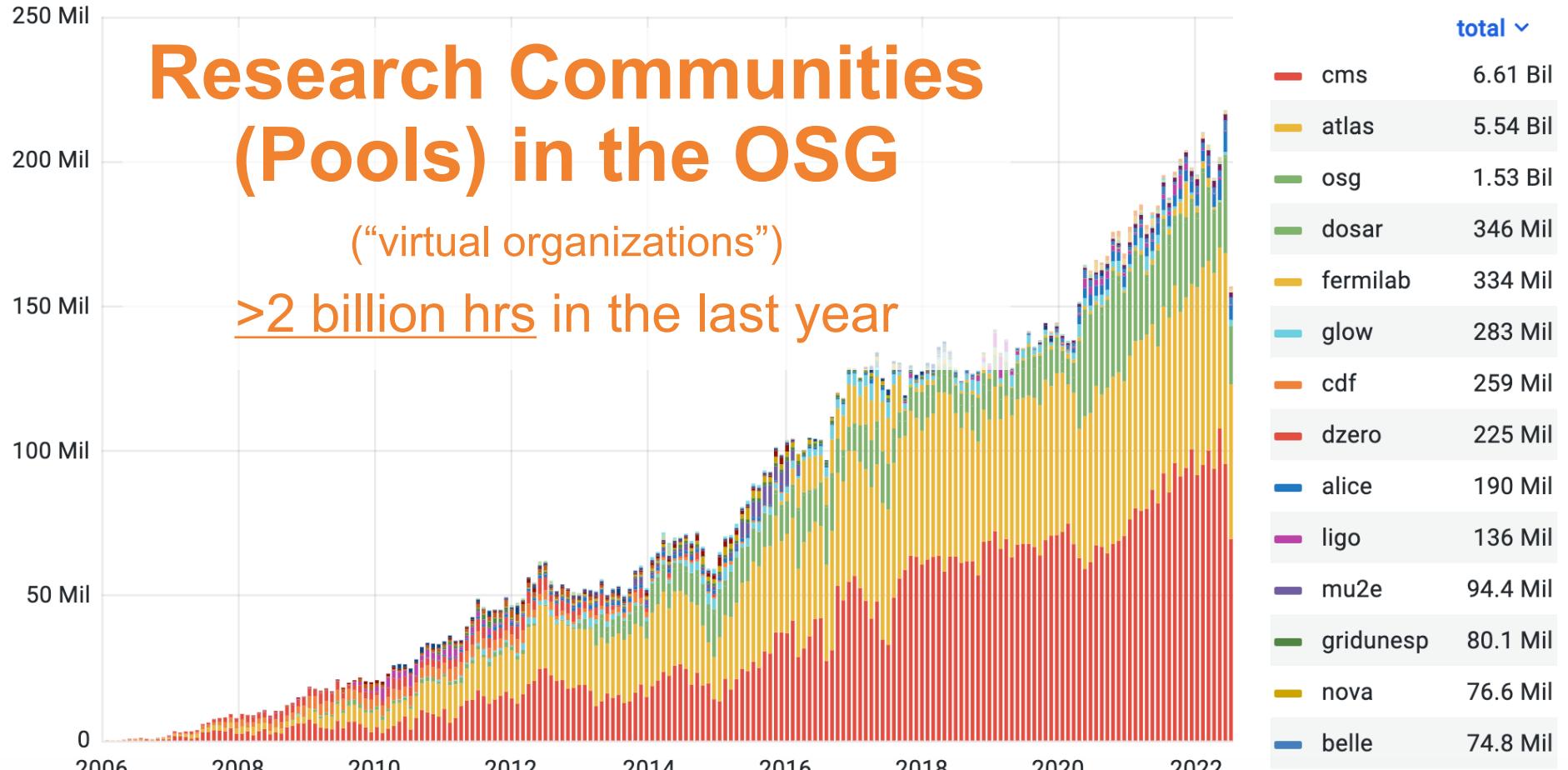
# Who Participates?

- Researchers
- Science Gateways
- Multi-Institution Collaborations
  - Atlas/CMS (Higg Boson), IceCube, South Pole Telescope, and others
- Academic Institutions and National Laboratories that support the above

***Campuses are critical to OSG's ability to advance research.***



Total Core Hours per Month





# HOW IS CMS SEARCHING FOR THE HIGGS BOSON?



[Previous](#)

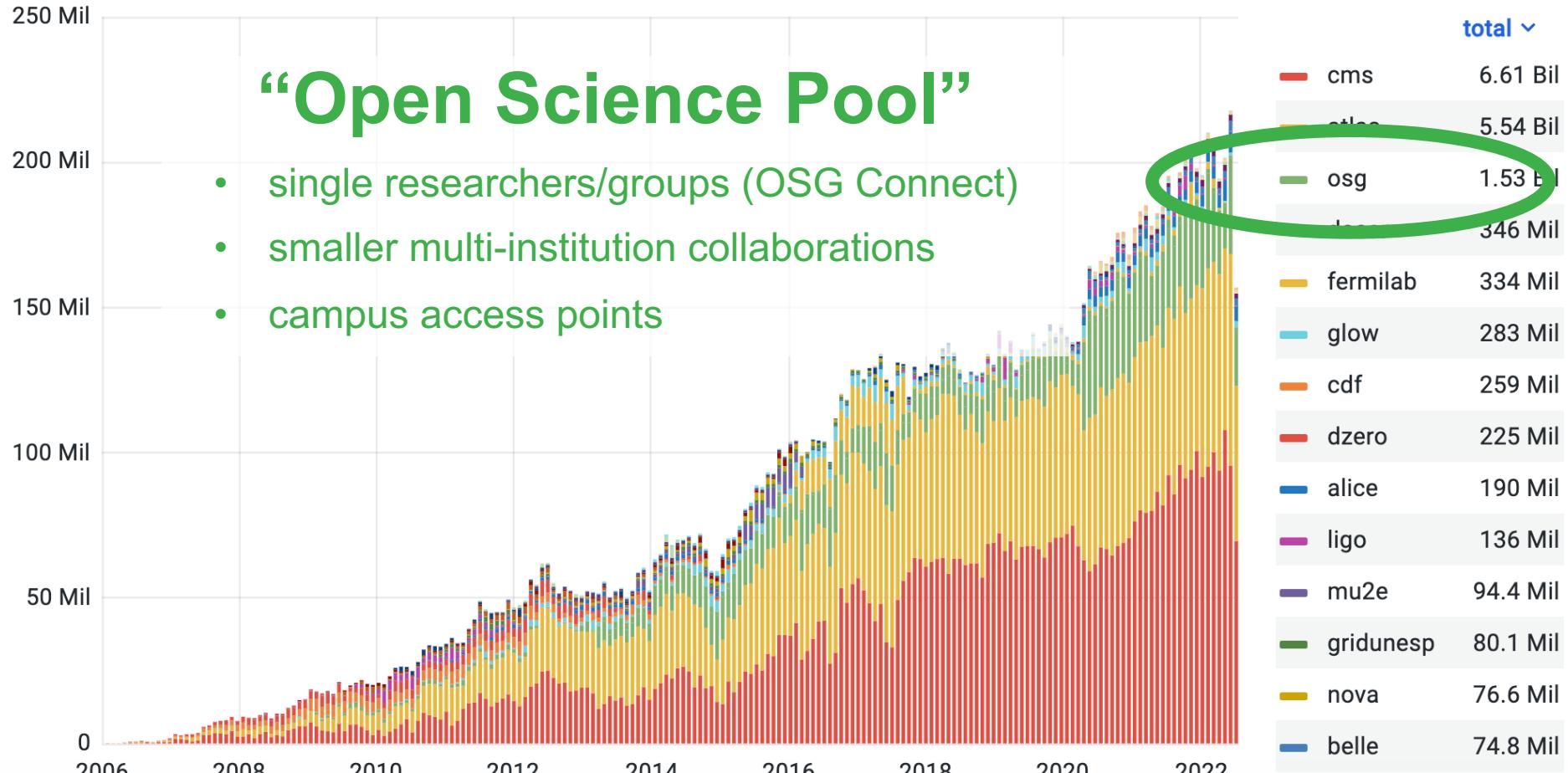
[Next](#)

# OSG Supports Multi-Messenger Astronomy.

OSG integrates global computing to support detection of colliding neutron stars by LIGO, VIRGO, and DECam.

[Read more](#)

## Total Core Hours per Month





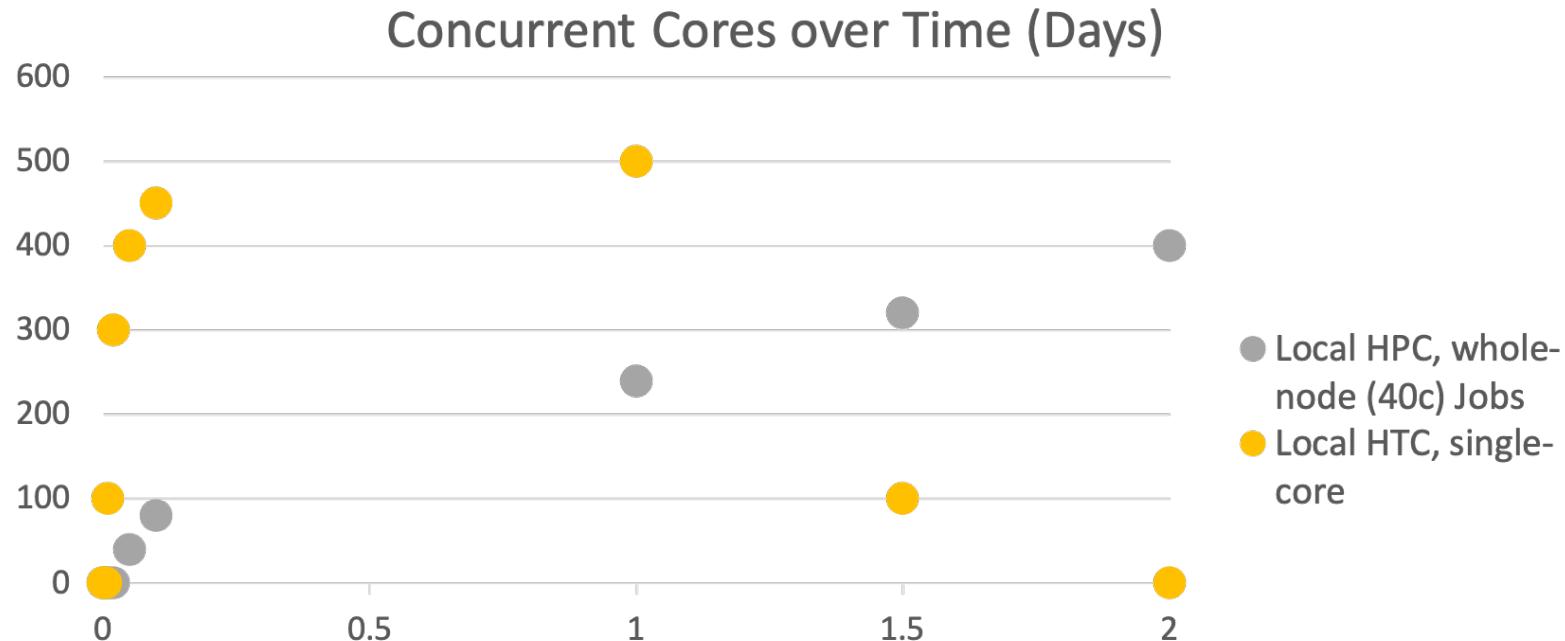
# Can the OSPool Help?

	Ideal Jobs!	Still very advantageous	Maybe not, but get in touch!
<b>Expected Throughput, per user</b>	1000s concurrent cores	100s concurrent cores	Let's discuss!
<b>CPU</b>	1 per job	< 8 per job	> 8 per job
<b>Walltime</b>	< 10 hrs*	< 20 hrs*	> 20 hrs
<b>RAM</b>	< few GB	< 40 GB	> 40 GB
<b>Input</b>	< 500 MB	< 10 GB	> 10 GB**
<b>Output</b>	< 1 GB	< 10 GB	> 10 GB**
<b>Software</b>	pre-compiled binaries, containers	Most other than →	Licensed Software, non-Linux

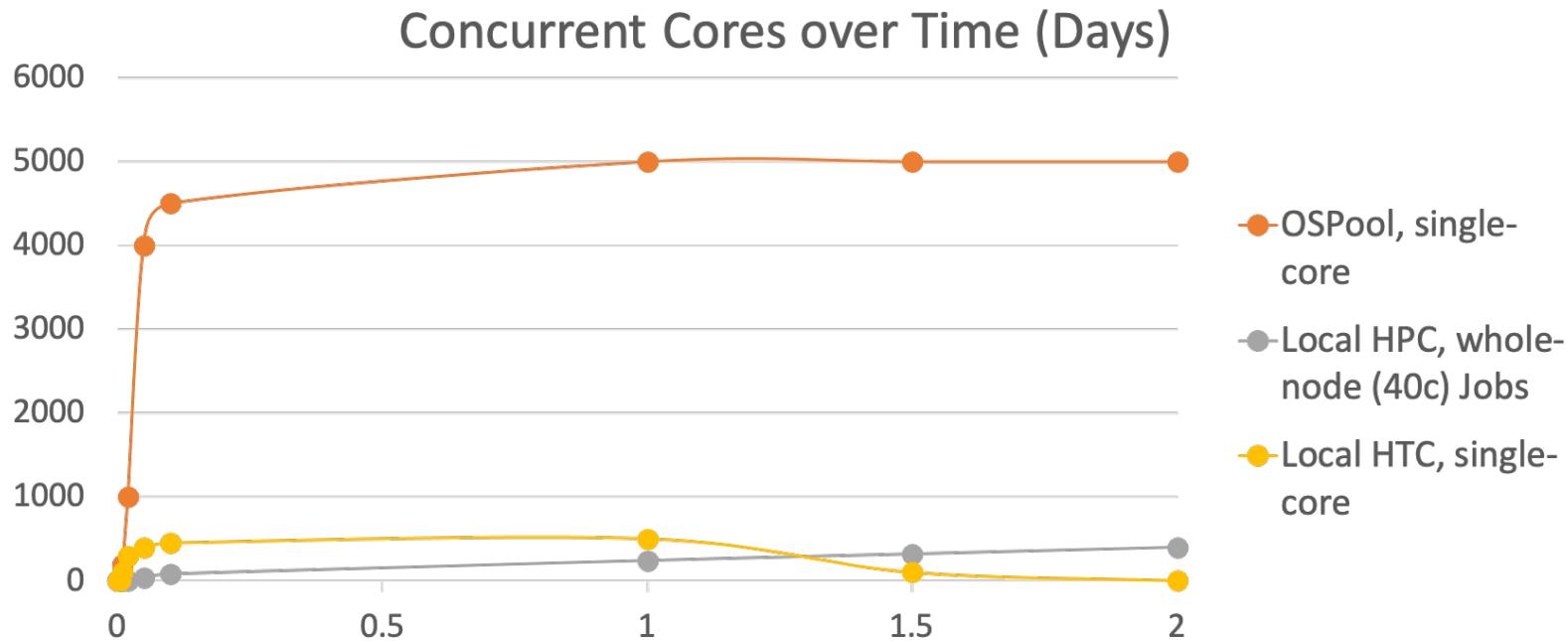
\*or checkpointable

\*\* per job; you can work with a large dataset on OSG if it can be split into pieces

# Hypothetical Throughput, 12k core hours



# Hypothetical Throughput, 12k core hours





# For Researchers and Campuses

***Proactive, personalized facilitation and support for:***

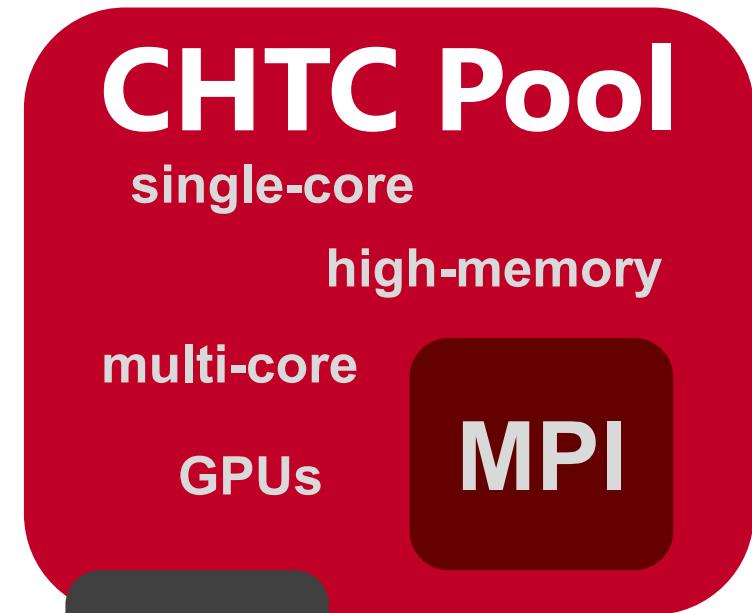
- Individual researchers via **OSG Connect**
- Institutions and large collaborations
  - Share local resources via the OSG
  - Locally-supported access points
    - data and identity federation
    - integration of cloud capacity
  - Local HTC Capacity
    - Learn from OSG's **Research Computing Facilitators**
- **Presentations/Training** in OSG compute execution, HTC Facilitation, and local HTC systems administration





# Example Local Cluster

- UW-Madison's **Center for High Throughput Computing (CHTC)**
- Recent CPU hours:
  - ~120 million hrs/year (~15k cores)
  - Up to 15,000hrs per user, per day (~600 cores in use)





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# Intro to Job Submission with HTCondor



# Overview

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- How does the HTCondor job scheduler work?
- How do you run, monitor, and review jobs?
- Best ways to submit multiple jobs (what we're here for, *right?*)
- Testing, tuning, and troubleshooting to scale up.



# HTCondor History and Status

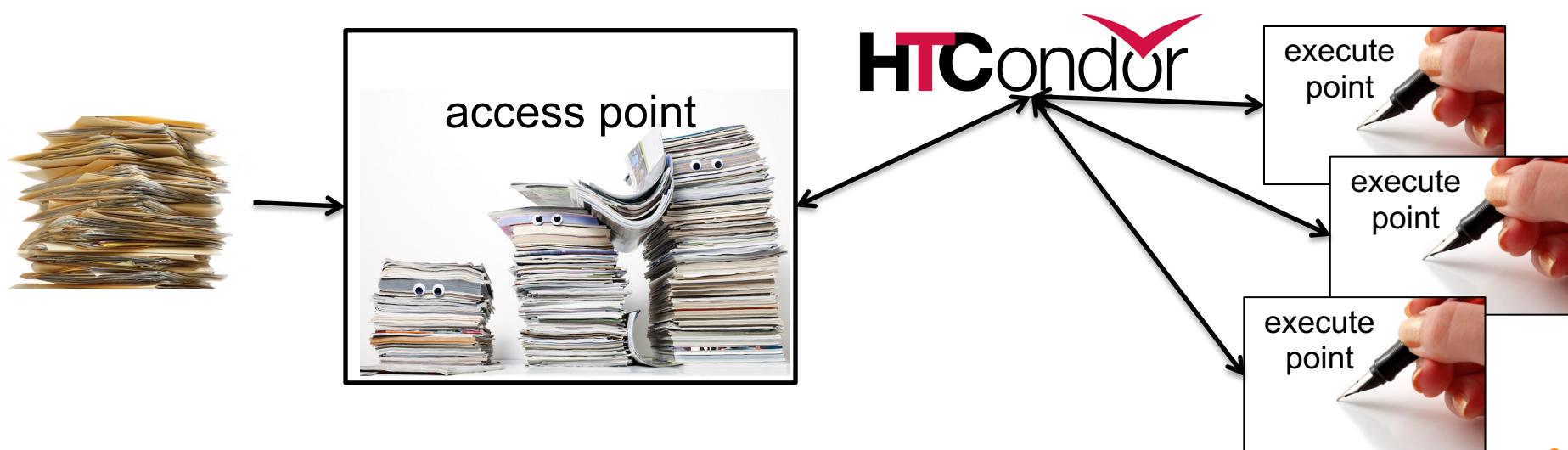
- History
  - Started in 1988 as a “cycle scavenger”
- Today
  - Developed within the CHTC by professional developers
  - Used all over the world, by:
    - campuses, national labs, Einstein/Folding@Home
    - Dreamworks, Boeing, SpaceX, investment firms, ...
    - **The OSG!!**
- Miron Livny
  - Professor, UW-Madison Computer Sciences
  - CHTC Director, OSG Technical Director





# HTCondor -- How It Works

- Submit tasks to a queue (on a access point)
- HTCondor schedules them to run on computers (execute points)





# Terminology: *Job*

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- ***Job***: An independently-scheduled unit of computing work
- Three main pieces:
  - Executable**: the script or program to run
  - Input**: any options (arguments) and/or file-based information
  - Output**: files printed by the executable
- In order to run *many* jobs, executable must run on the command-line without any graphical input from the user

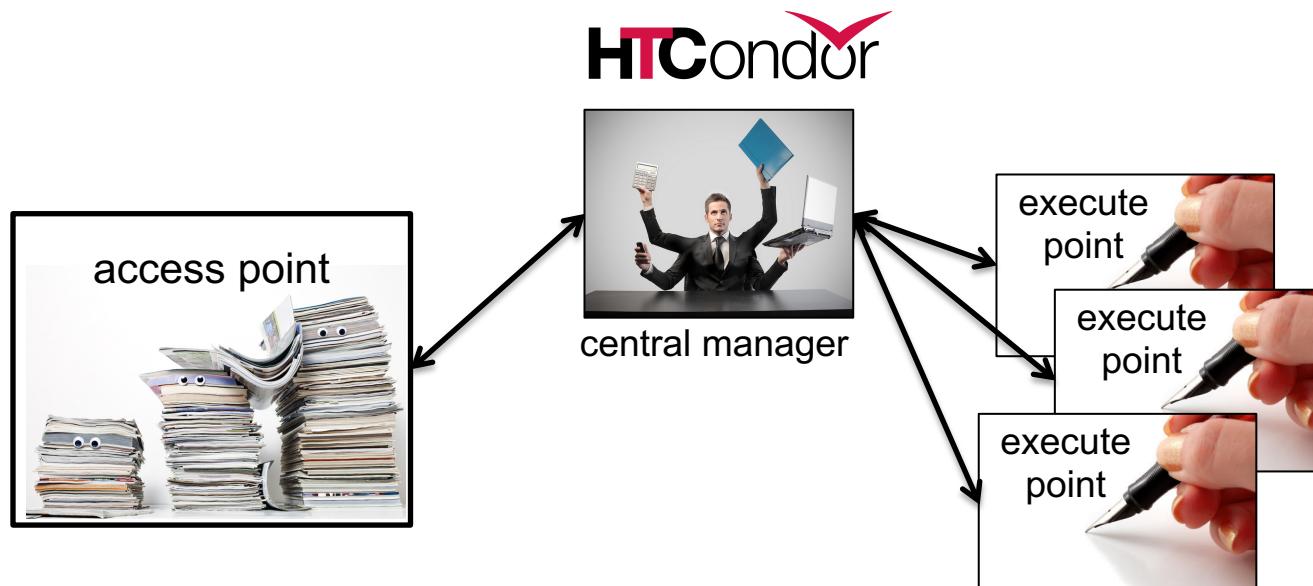
# Terminology: *Machine, Slot*

- **Machine**
  - A whole computer (desktop or server)
  - Has multiple processors (**CPU cores**), some amount of **memory**, and some amount of file space (**disk**)
- **Slot**
  - **an assignable unit of a machine (i.e. 1 job per slot)**
  - may correspond to one core with some memory and disk
  - a typical machine will have multiple slots
- HTCondor can break up and create new slots, dynamically, as resources become available from completed jobs



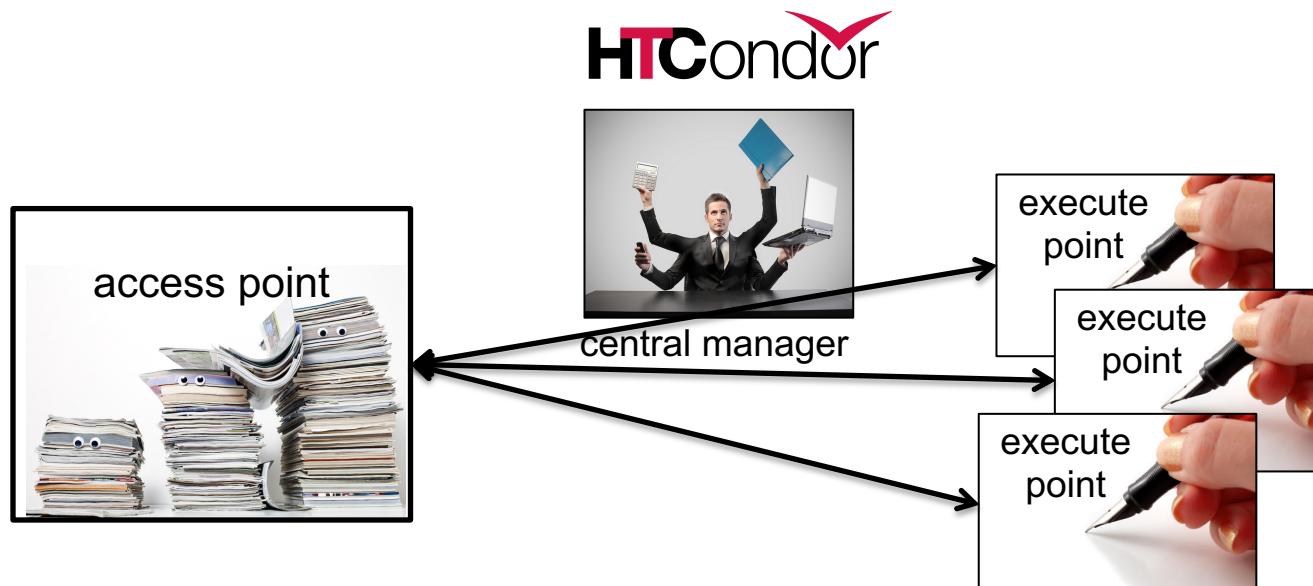
# Job Matching

- On a regular basis, the central manager reviews **Job** and **Machine** attributes and matches jobs to **Slots**.

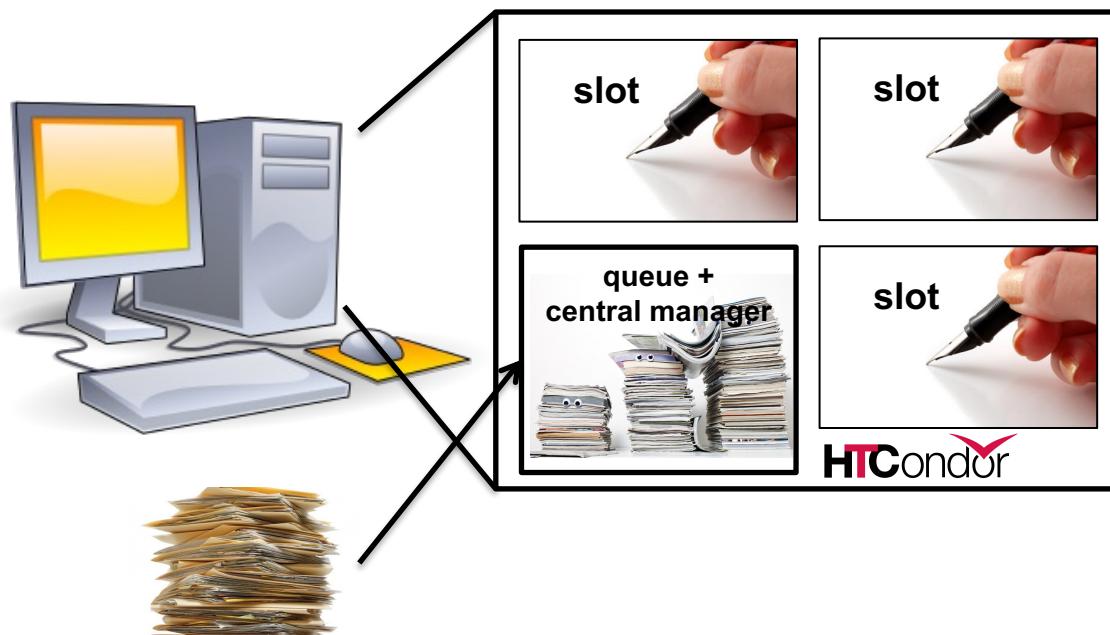


# Job Execution

- Then the access and execute points communicate directly.



# Single Computer



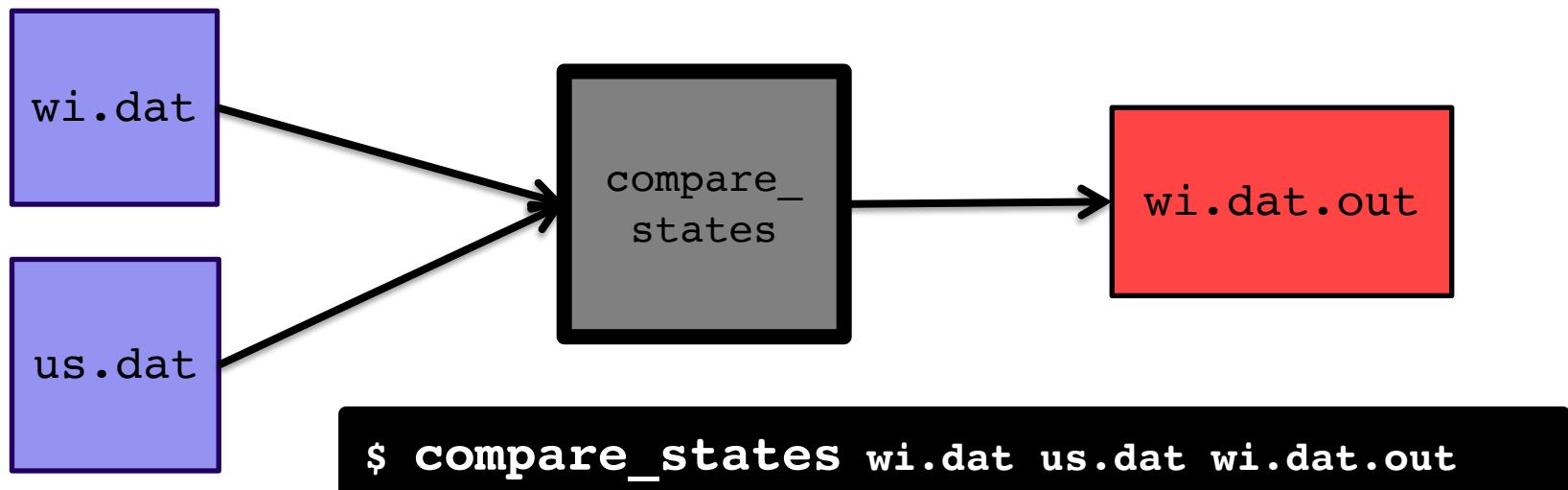


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# BASIC JOB SUBMISSION

# Job Example

- program called “compare\_states” (executable), which compares two data files (input) and produces a single output file.





# Basic Submit File

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

transfer_input_files = us.dat, wi.dat

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB

queue 1
```



# Basic Submit File

```
executable = compare_states
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request_cpus = 1
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request_memory = 20MB

queue 1
```

- List your **executable** and any **arguments** it takes
- Arguments are any options passed to the executable from the command line

```
$ compare_states wi.dat us.dat wi.dat.out
```



# Basic Submit File

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

transfer_input_files = us.dat, wi.dat

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB

queue 1
```

- comma-separated list of **input files to transfer** to the slot

wi.dat

us.dat



# Basic Submit File

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

transfer_input_files = us.dat, wi.dat

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB

queue 1
```

- HTCondor will transfer back all new and changed files (output) from the job, automatically.

wi.dat.out



# Basic Submit File

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

transfer_input_files = us.dat, wi.dat

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB

queue 1
```

- **log:** file created by HTCondor to track job progress
  - *Explored in exercises!*
- **output/error:** captures stdout and stderr from your program (what would otherwise be printed to the terminal)



# Basic Submit File

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

transfer_input_files = us.dat, wi.dat

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB

queue 1
```

- **request** the resources your job needs.
  - *More on this later!*
- **queue**: *final* keyword indicating “create 1 job” according to the above



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# SUBMITTING AND MONITORING



# Submitting and Monitoring

- To submit a job/jobs: `condor_submit submit_file`
- To monitor submitted jobs: `condor_q`

```
$ condor_submit job.submit
Submitting job(s).
1 job(s) submitted to cluster 128.

$ condor_q
-- Schedd: learn.chtc.wisc.edu : <128.104.101.92> @ 05/01/22 10:35:54
OWNER  BATCH_NAME          SUBMITTED      DONE      RUN      IDLE    TOTAL JOB_IDS
alice   CMD: compare_states 5/9 11:05        -         -       1       1 128.0

1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```



# More about `condor_q`

- By default, `condor_q` shows your jobs only and batches jobs that were submitted together:

```
$ condor_q
-- Schedd: learn.cttc.wisc.edu : <128.104.101.92> @ 05/01/22 10:35:54
OWNER  BATCH_NAME          SUBMITTED    DONE     RUN     IDLE   TOTAL JOB_IDS
alice   CMD: compare_states 5/9 11:05      -       -        1       1 128.0
1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```

JobId = ClusterID.ProcID

- Limit `condor_q` by username, *ClusterId* or full *JobId*, (denoted [U/C/J] in following slides).



# More about `condor_q`

- To see individual job details, use:

**`condor_q -nobatch`**

```
$ condor_q -nobatch
-- Schedd: learn.cttc.wisc.edu : <128.104.101.92>
   ID      OWNER      SUBMITTED      RUN_TIME ST PRI SIZE CMD
128.0      alice      5/9 11:09      0+00:00:00 I  0    0.0 compare_states
128.1      alice      5/9 11:09      0+00:00:00 I  0    0.0 compare_states
...
1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```

- We will use the **`-nobatch`** option in the following slides to see extra detail about what is happening with a job



# Job Idle

```
$ condor_q -nobatch
-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92>
 ID          OWNER      SUBMITTED      RUN_TIME ST PRI SIZE CMD
128.0        alice      5/9 11:09 0+00:00:00 I 0   0.0 compare_states wi.dat us.dat

1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```

## Access Point

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
```



# Job Starts

```
$ condor_q -nobatch
-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92:9618>
 ID          OWNER      SUBMITTED      RUN_TIME ST PRI SIZE CMD
128.0        alice      5/9 11:09    0+00:00:00 < 0   0.0 compare_states wi.dat us.dat

1 jobs; 0 completed, 0 removed, 0 idle, 1 running, 0 held, 0 suspended
```

## Access Point

(submit\_dir)/  
job.submit  
compare\_states  
wi.dat  
us.dat  
**job.log**  
job.out  
job.err

**compare\_states**  
wi.dat  
us.dat

## Execute Point

(execute\_dir)/



# Job Running

```
$ condor_q -nobatch
-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92>
 ID          OWNER      SUBMITTED      RUN_TIME ST PRI SIZE CMD
128.0        alice      5/9 11:09      0+00:01:08 R  0   0.0 compare_states wi.dat us.dat

1 jobs; 0 completed, 0 removed, 0 idle, 1 running, 0 held, 0 suspended
```

## Access Point

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
```

## Execute Point

```
(execute_dir)/
    compare_states
    wi.dat
    us.dat
    stderr
    stdout
    wi.dat.out
    subdir/tmp.dat
```



# Job Completes

```
$ condor_q -nobatch
-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92>
 ID          OWNER      SUBMITTED      RUN_TIME ST PRI SIZE CMD
128          alice      5/9 11:09      0+00:02:0? > 0   0.0 compare_states wi.dat us.dat

1 jobs; 0 completed, 0 removed, 0 idle, 1 running, 0 held, 0 suspended
```

## Access Point

(submit\_dir)/

job.submit

compare\_states

wi.dat

us.dat

**job.log**

job.out

job.err

**stderr**

**stdout**

**wi.dat.out**

## Execute Point

(execute\_dir)/

compare\_states

wi.dat

us.dat

**stderr**

**stdout**

**wi.dat.out**

subdir/tmp.dat



# Job Completes (cont.)

```
$ condor_q -nobatch

-- Schedd: submit-5.chtc.wisc.edu : <128.104.101.92:9618?...
 ID      OWNER          SUBMITTED      RUN_TIME ST PRI SIZE CMD
0 jobs; 0 completed, 0 removed, 0 idle, 0 running, 0 held, 0 suspended
```

## Access Point

```
(submit_dir)/
    job.submit
    compare_states
    wi.dat
    us.dat
    job.log
    job.out
    job.err
    wi.dat.out
```



# Reviewing Jobs

- To review a large group of jobs at once, use **condor\_history**

As **condor\_q** is to the present, **condor\_history** is to the past

```
$ condor_history alice
```

ID	OWNER	SUBMITTED	RUN_TIME	ST	COMPLETED	CMD
189.1012	alice	5/11 09:52	0+00:07:37	C	5/11 16:00	/home/alice
189.1002	alice	5/11 09:52	0+00:08:03	C	5/11 16:00	/home/alice
189.1081	alice	5/11 09:52	0+00:03:16	C	5/11 16:00	/home/alice
189.944	alice	5/11 09:52	0+00:11:15	C	5/11 16:00	/home/alice
189.659	alice	5/11 09:52	0+00:26:56	C	5/11 16:00	/home/alice
189.653	alice	5/11 09:52	0+00:27:07	C	5/11 16:00	/home/alice
189.1040	alice	5/11 09:52	0+00:05:15	C	5/11 15:59	/home/alice
189.1003	alice	5/11 09:52	0+00:07:38	C	5/11 15:59	/home/alice
189.962	alice	5/11 09:52	0+00:09:36	C	5/11 15:59	/home/alice
189.961	alice	5/11 09:52	0+00:09:43	C	5/11 15:59	/home/alice
189.898	alice	5/11 09:52	0+00:13:47	C	5/11 15:59	/home/alice



# Log File

```
000 (128.000.000) 05/09 11:09:08 Job submitted from host: <128.104.101.92&sock=6423_b881_3>
...
001 (128.000.000) 05/09 11:10:46 Job executing on host: <128.104.101.128:9618&sock=5053_3126_3>
...
006 (128.000.000) 05/09 11:10:54 Image size of job updated: 220
    1 - MemoryUsage of job (MB)
    220 - ResidentSetSize of job (KB)
...
005 (128.000.000) 05/09 11:12:48 Job terminated.
    (1) Normal termination (return value 0)
        Usr 0 00:00:00, Sys 0 00:00:00 - Run Remote Usage
        Usr 0 00:00:00, Sys 0 00:00:00 - Run Local Usage
        Usr 0 00:00:00, Sys 0 00:00:00 - Total Remote Usage
        Usr 0 00:00:00, Sys 0 00:00:00 - Total Local Usage
    0 - Run Bytes Sent By Job
    33 - Run Bytes Received By Job
    0 - Total Bytes Sent By Job
    33 - Total Bytes Received By Job

Partitionable Resources : Usage Request Allocated
  Cpus : 1 1
  Disk (KB) : 14 20480 17203728
  Memory (MB) : 1 20 20
```

# Resource Requests

- Jobs are nearly always using a *portion of a machine*, and not the whole thing
- Very important to request appropriate resources (*memory, cpus, disk*)
  - **requesting too little:** causes problems for your and other jobs; jobs might be ‘held’ by HTCondor
  - **requesting too much:** jobs will match to fewer “slots” than they could, and you’ll block other jobs





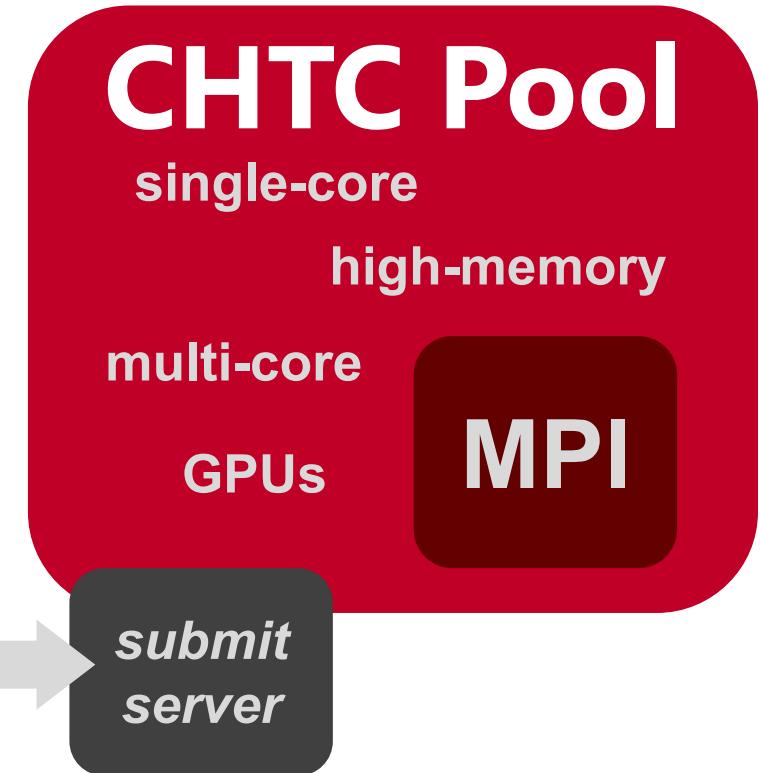
# Ideal OSPool Job Sizes

	Ideal Jobs!	Still very advantageous	Maybe not, but get in touch!
<b>Expected Throughput, per user</b>	1000s concurrent cores	100s concurrent cores	Let's discuss!
<b>CPU</b>	1 per job	< 8 per job	> 8 per job
<b>Walltime</b>	< 10 hrs*	< 20 hrs*	> 20 hrs
<b>RAM</b>	< few GB	< 40 GB	> 40 GB
<b>Input</b>	< 500 MB	< 10 GB	> 10 GB**
<b>Output</b>	< 1 GB	< 10 GB	> 10 GB**
<b>Software</b>	pre-compiled binaries, containers	Most other than →	Licensed Software, non-Linux

\*or checkpointable

\*\* per job; you can work with a large dataset on OSG if it can be split into pieces

# YOUR TURN!





# Thoughts on Exercises

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- Copy-and-paste is quick, but you ***WILL*** learn more by typing out commands and submit file contents
- **Ask Questions during Work Time!**
- **Exercises in THIS unit** are important to complete *in order*, before moving on! (You can save “bonus” exercises for later.)
  
- **(See 1.6 if you need to remove jobs!)**