Basic Image Manipulation

資工所碩一 R07922164 林群崴

Part1



The following program generates the upside-down, right-side-left and diagonally mirrored lena when execute once.

```
/***********************
Name: Qun-Wei, Lin
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Project : Computer Vision HW1
#include "pch.h"
#include <iostream>
#include <opency2/opency.hpp>
using namespace cv;
int main(int argc, char const *argv[]) {
    //讀圖,以灰階讀入
    Mat lena = imread("lena.BMP", CV_LOAD_IMAGE_GRAYSCALE);
    //複製圖片準備處理
    Mat upside_down, right_side_left, diagonally_mirrored;
    upside_down = lena.clone();
    right_side_left = lena.clone();
    diagonally_mirrored = lena.clone();
    //定義圖片寬度
    int widthLimit = lena.channels() * lena.cols;
    //上下顛倒
    uchar temp;
    for (int height = 0; height <= upside_down.rows / 2; height++) {</pre>
        //至多處理到高度的一半
        for (int width = 0; width < widthLimit; width++) {</pre>
             temp = upside_down.at<uchar>(height, width);
             upside_down.at<uchar>(height, width) = upside_down.at<uchar>(upside_down.rows - height - 1, width);
             upside_down.at<uchar>(upside_down.rows - height - 1, width) = temp;
             //利用暫時的變數temp進行像素的swap
        }
```

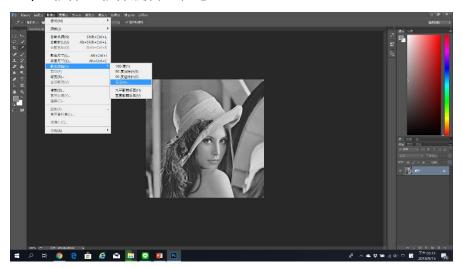
```
//左右顛倒
    temp = 0;
    for (int height = 0; height < right_side_left.rows; height++) {</pre>
          for (int width = 0; width <= widthLimit / 2; width++) {</pre>
              //至多處理到寬度的一半
              temp = right_side_left.at<uchar>(height, width);
              right_side_left.at<uchar>(height, width) = right_side_left.at<uchar>(height, right_side_left.cols -
width - 1);
              right_side_left.at<uchar>(height, right_side_left.cols - width - 1) = temp;
              //利用暫時的變數temp進行像素的swap
         }
    }
    //對角線鏡射
    temp = 0;
    for (int height = 0; height < diagonally_mirrored.rows; height++) {</pre>
         for (int width = height; width < widthLimit; width++) {</pre>
              temp = diagonally_mirrored.at<uchar>(height, width);
              diagonally_mirrored.at<uchar>(height, width) = diagonally_mirrored.at<uchar>(width, height);
              diagonally_mirrored.at<uchar>(width, height) = temp;
              //利用暫時的變數temp進行像素的swap
         }
    }
    //存圖
    imwrite("upside_down.bmp", upside_down);
    imwrite("right_side_left.bmp", right_side_left);
    imwrite("diagonally mirrored.bmp", diagonally mirrored);
    exit(0);
```

Part2

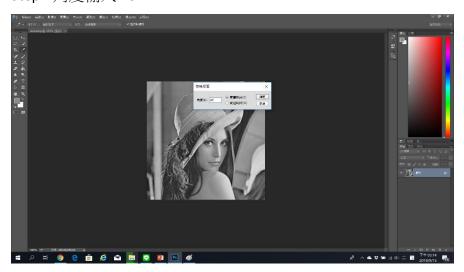
(a) rotate lena.im 45 degrees clockwise



Step1:影像→影像旋轉→任意



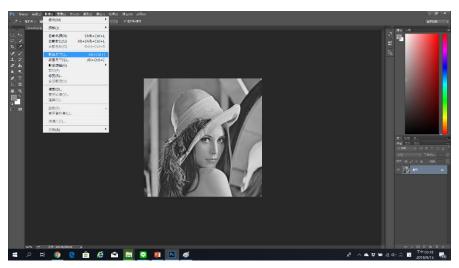
Step2:角度輸入 45°



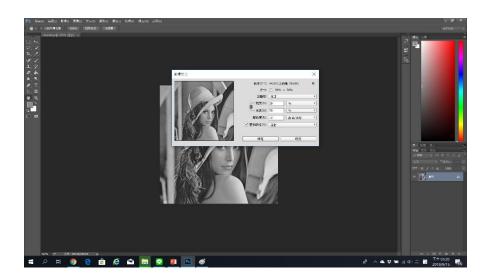
(b) shrink lena.im in half



Step1:影像→影像尺寸



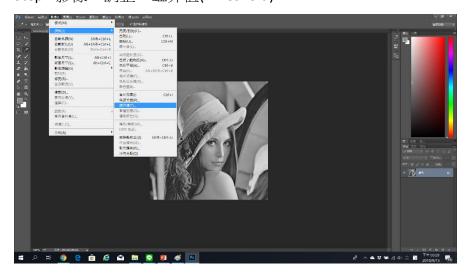
Step2:尺寸選擇50%×50%



(c) binarize lena.im at 128 to get a binary image



Step1:影像→調整→臨界值(Threshold)



Step2:域值輸入 128

