



COMPUTER ENGINEERING



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EMBEDDED SYSTEM DESIGN

Model Based Design

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Objectives

- Understanding the concept of model
- Understanding problems of applying model to CPS
- Brief of Model of Continuous Dynamics



Contents

1. Introduction to Model
2. Model Design with Cyber-Physical System
3. Model of Continuous Dynamics



1. Introduction to Model

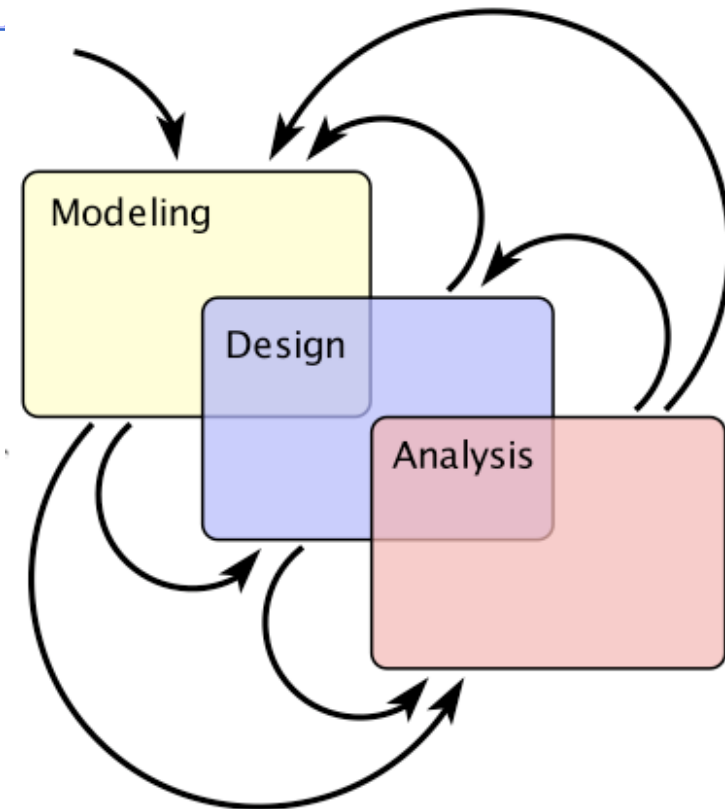


Modeling, Design, Analysis: An Iterative Process

□ **Modeling** is the process of gaining a deeper understanding of a system through imitation. Models specify **what** a system does.

□ **Design** is the structured creation of artifacts. It specifies **how** a system does what it does. This includes optimization.

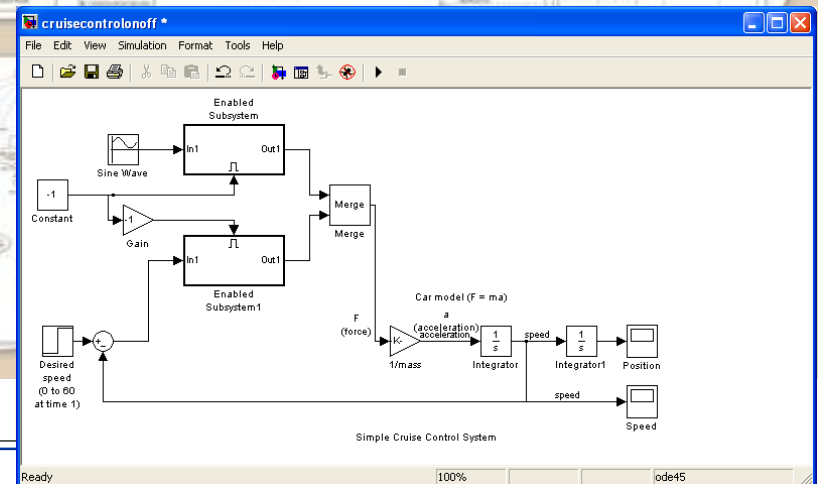
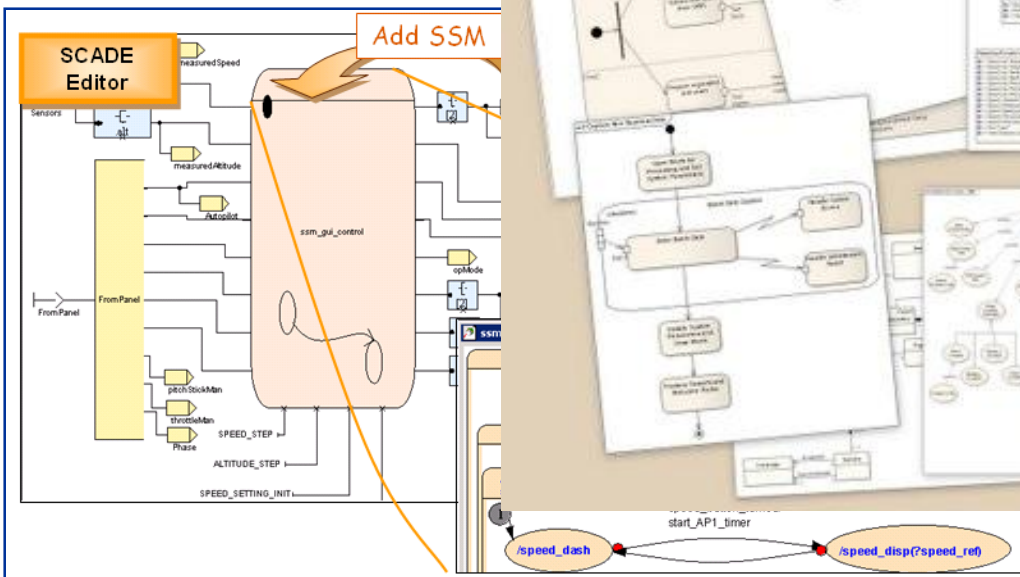
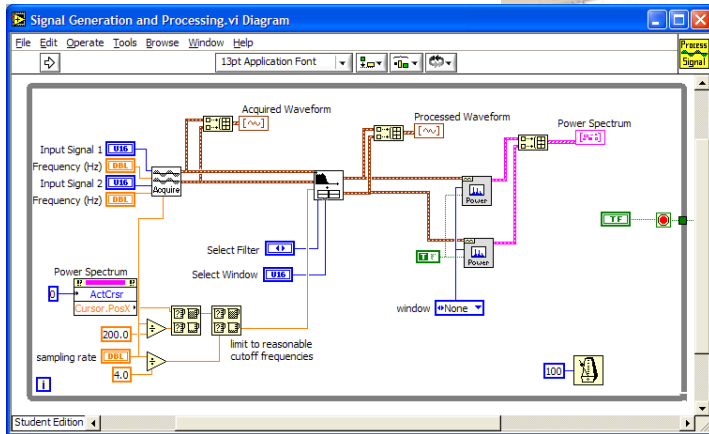
□ **Analysis** is the process of gaining a deeper understanding of a system through dissection. It specifies **why** a system does what it does (or fails to do what a model says it should do).





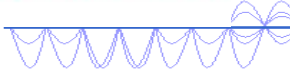
Models

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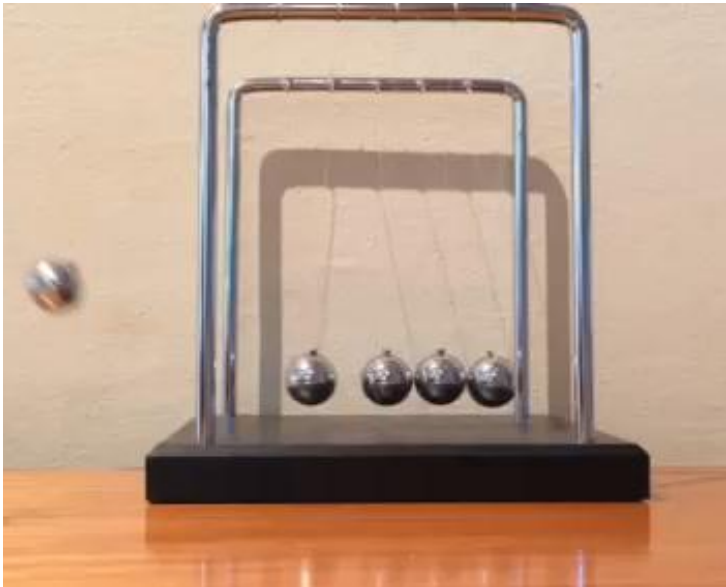


Models vs. Reality



$$x(t) = x(0) + \int_0^t v(\tau) d\tau$$
$$v(t) = v(0) + \frac{1}{m} \int_0^t F(\tau) d\tau$$

The model:
equation, function
code, schematic



The target
(the thing
being
modeled).

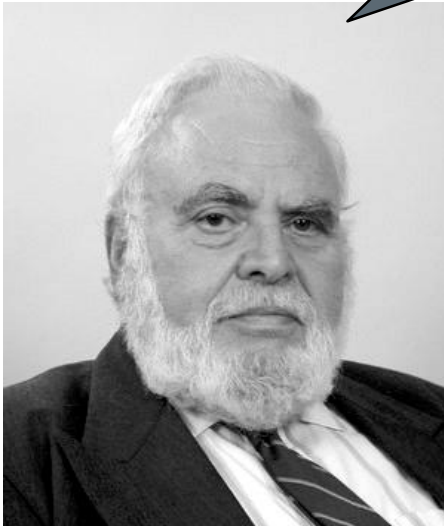
Fidelity is how well
the model and its
target match



Why is model...

Engineers often confuse the model with its target

You will never strike oil by
drilling through the map!



But this does not in any way
diminish the value of a map!

Solomon Wolf Golomb



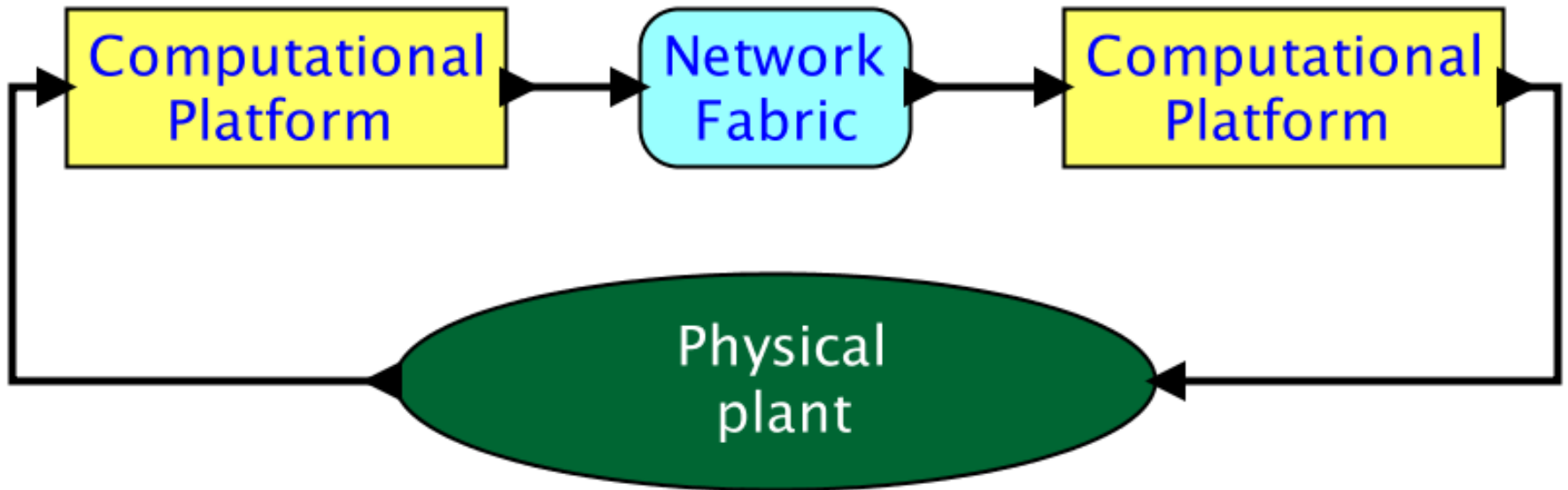
Some of the most valuable models are *deterministic*.

A model is *deterministic* if, given the initial state and the inputs, the model defines exactly one behavior.

Deterministic models have proven extremely valuable in the past.



A simple CPS



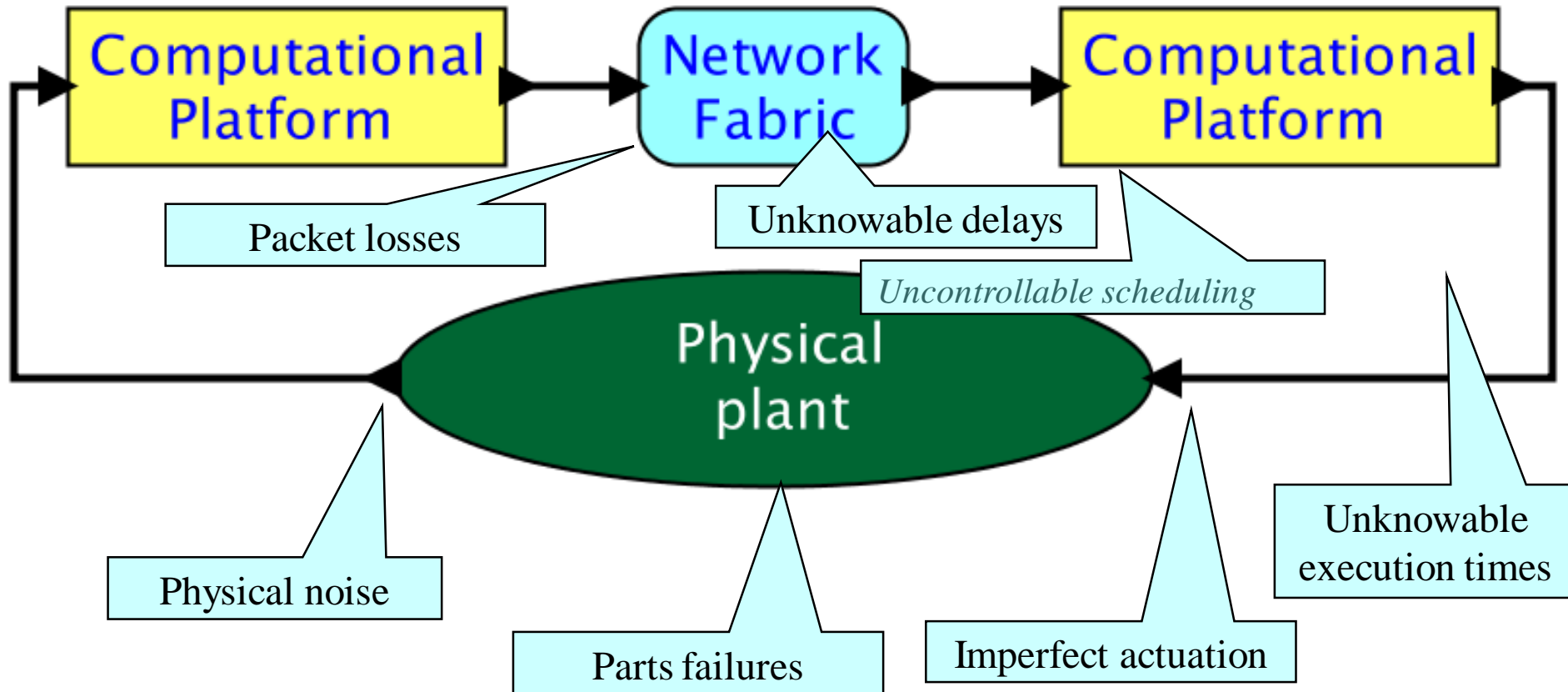


2. Model Design for CPS



Model vs. CPS

Do deterministic models make sense for Cyber-physical systems?





Model need



A Model Need not be *True* to be *Useful*

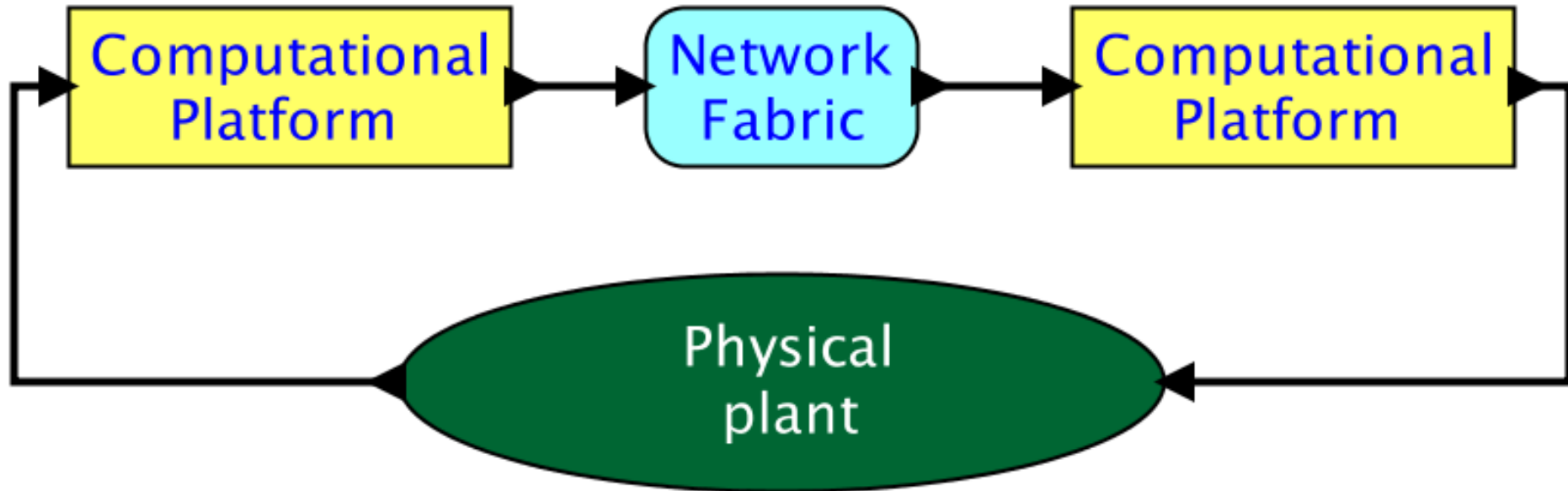
“Essentially, all models are wrong,
but some are useful.”

Box, G. E. P. and N. R. Draper, 1987: *Empirical Model-Building and Response Surfaces*. Wiley Series in Probability and Statistics, Wiley.



Kinds of models

What kinds of models should we use?





Software Models

Physical System



Model

```
1 void foo(int32_t x) {  
2     if (x > 1000) {  
3         x = 1000;  
4     }  
5     if (x > 0) {  
6         x = x + 1000;  
7         if (x < 0) {  
8             panic();  
9         }  
10    }  
11 }
```

Single-threaded imperative programs
are deterministic models



Hardware Abstracts

Instruction Set Architectures (ISAs) are deterministic models

Physical System

Model



Image: Wikimedia Commons

Integer Register-Register Operations

RISC-V defines several arithmetic R-type operations. All operations read the *rs1* and *rs2* registers as source operands and write the result into register *rd*. The *funct* field selects the type of operation.

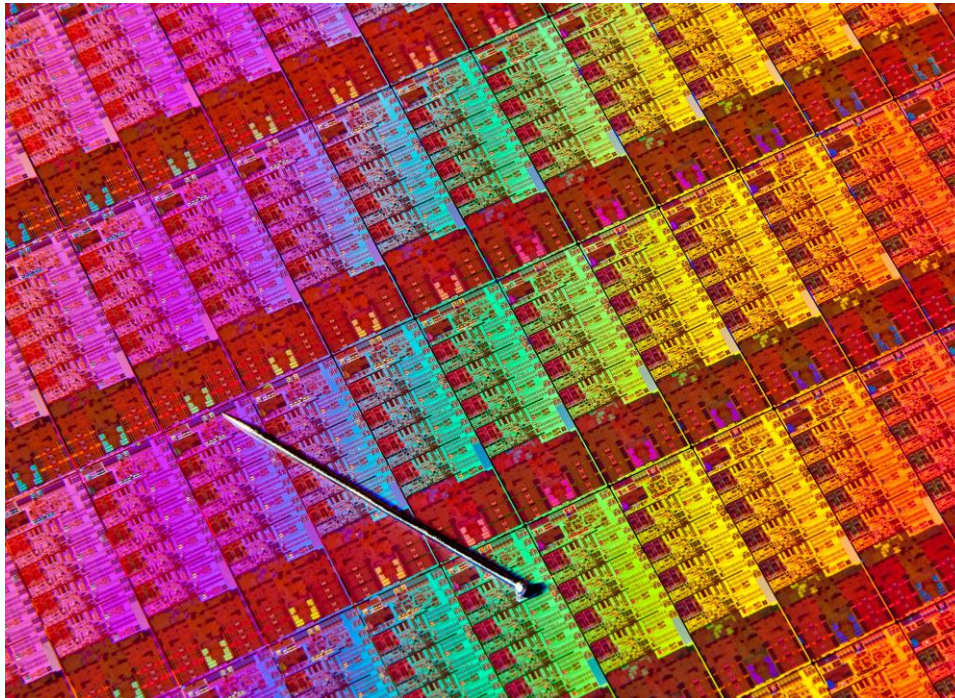
31	27 26	22 21	17 16	7 6	0
rd	rs1	rs2	funct10	opcode	
5	5	5	10	7	
dest	src1	src2	ADD/SUB/SLT/SLTU		OP
dest	src1	src2	AND/OR/XOR		OP
dest	src1	src2	SLL/SRL/SRA		OP
dest	src1	src2	ADDW/SUBW		OP-32
dest	src1	src2	SLLW/SRLW/SRAW		OP-32

Waterman, et al., The RISC-V Instruction Set Manual,
UCB/EECS-2011-62, 2011

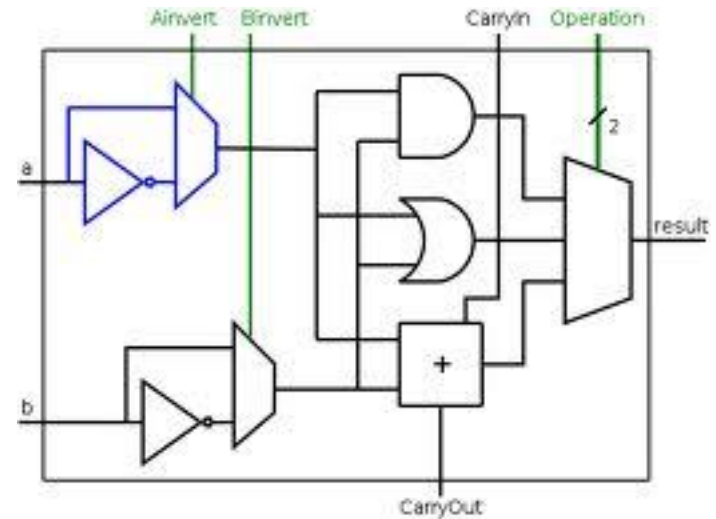


Schematic models

Physical System



Model



Synchronous digital logic
is a deterministic model



Equation

Physical System

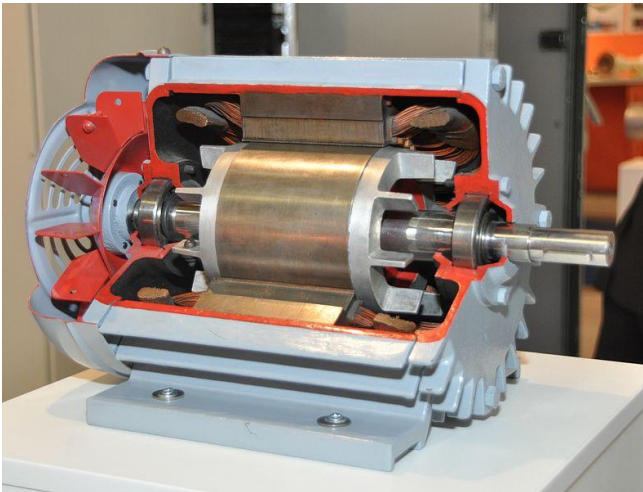


Image: Wikimedia Commons

Model



$$\dot{\mathbf{x}}(t) = \dot{\mathbf{x}}(0) + \frac{1}{M} \int_0^t \mathbf{F}(\tau) d\tau$$

Differential Equations
are deterministic models

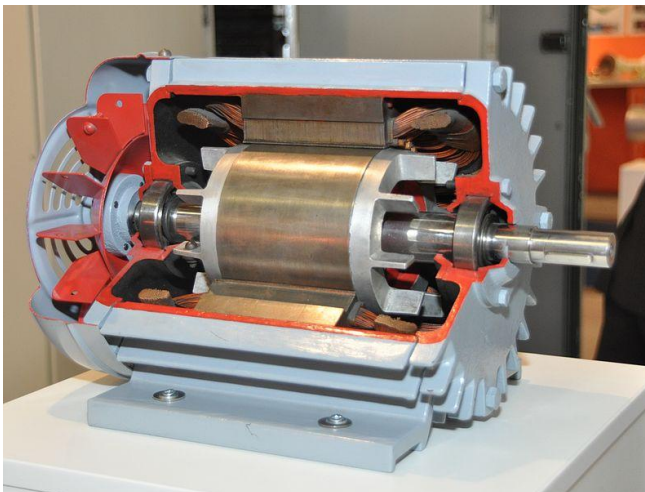


Problem of modelling for CPS

Combinations of Deterministic Models are Nondeterministic



```
1 void initTimer(void) {  
2     SysTickPeriodSet(SysCtlClockGet() / 1000);  
3     SysTickEnable();  
4     SysTickIntEnable();  
5 }  
6 volatile uint timer_count = 0;  
7 void ISR(void) {  
8     if(timer_count != 0) {  
9         timer_count--;  
10    }  
11 }  
12 int main(void) {  
13     SysTickIntRegister(&ISR);  
14     .. // other init  
15     timer_count = 2000;  
16     initTimer();  
17     while(timer_count != 0) {  
18         ... code to run for 2 seconds  
19     }  
20     ... // other code  
21 }
```



$$\dot{\mathbf{x}}(t) = \dot{\mathbf{x}}(0) + \frac{1}{M} \int_0^t \mathbf{F}(\tau) d\tau$$



Example: Problem with WCET

A war story:

Ferdinand et al. [2001] determine the WCET of astonishingly simple avionics code from Airbus running on a Motorola ColdFire 5307, a pipelined CPU with a unified code and data cache. Despite the software consisting of a fixed set of non-interacting tasks containing only simple control structures, their solution required detailed modeling of the seven-stage pipeline and its precise interaction with the cache, generating a large integer linear programming problem.

Fundamentally, the ISA of the processor has failed to provide an adequate abstraction. And the problem has gotten worse since 2001!



Timing is not Part of Software and Network Semantics

***Correct execution** of a program in all widely used programming languages, and **correct delivery** of a network message in all general-purpose networks has nothing to do with how long it takes to do anything.*



Programmers have to step outside the programming abstractions to specify timing behavior.

**Embedded software designers
have no map!**



Determinism? Really?

CPS applications operate in an intrinsically nondeterministic world.

Does it really make sense to insist on deterministic models?



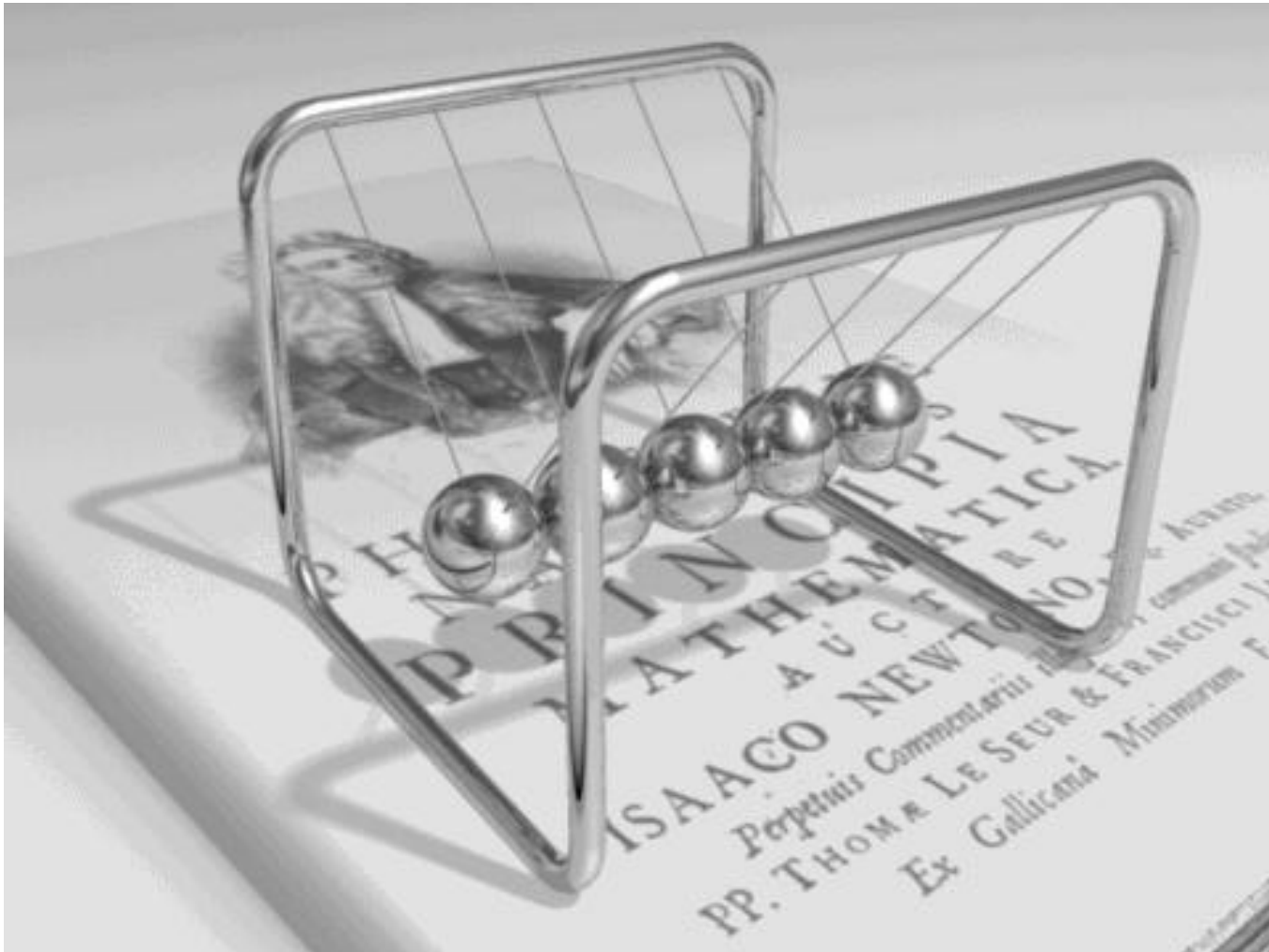
Value of Models

- In *science*, the value of a *model* lies in how well its behavior matches that of the physical system.
- In *engineering*, the value of the *physical system* lies in how well its behavior matches that of the model.

For a model to be useful, it is necessary (but not sufficient) to be able to be able to construct a faithful physical realization.

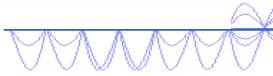


Model



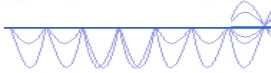


Physical Realization





Model Fidelity



- To a *scientist*, the model is flawed.
- To an *engineer*, the realization is flawed.

I'm an engineer...

Changing question...

The question is *not* whether deterministic models can describe the behavior of cyber-physical systems (with high fidelity).

The question is whether we can build cyber-physical systems whose behavior matches that of a deterministic model (with high probability).



Determinism vs. Resilience and Adaptability

Deterministic models do not eliminate the need for robust, fault-tolerant designs.

In fact, they *enable* such designs, because they make it much clearer what it means to have a fault!

We have to fix the models!

But how?



3. Models of Continuous Dynamic



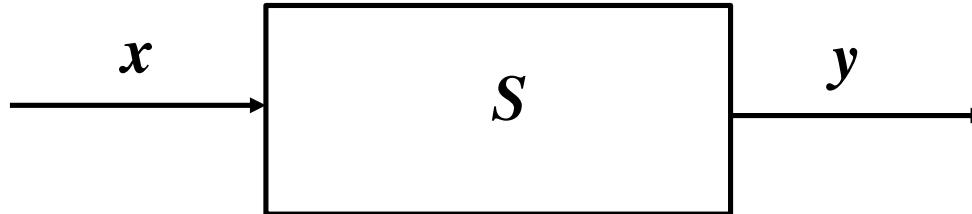
Modeling Techniques

- Models that are abstractions of **system dynamics**
- (how system behavior changes over time)

- Modeling physical phenomena – differential equations
- Feedback control systems – time-domain modeling
- Modeling modal behavior – FSMs, hybrid automata, ...
- Modeling sensors and actuators –calibration, noise, ...
- Hardware and software – concurrency, timing, power, ...
- Networks – latencies, error rates, packet losses, ...



Actor Models with Single Input



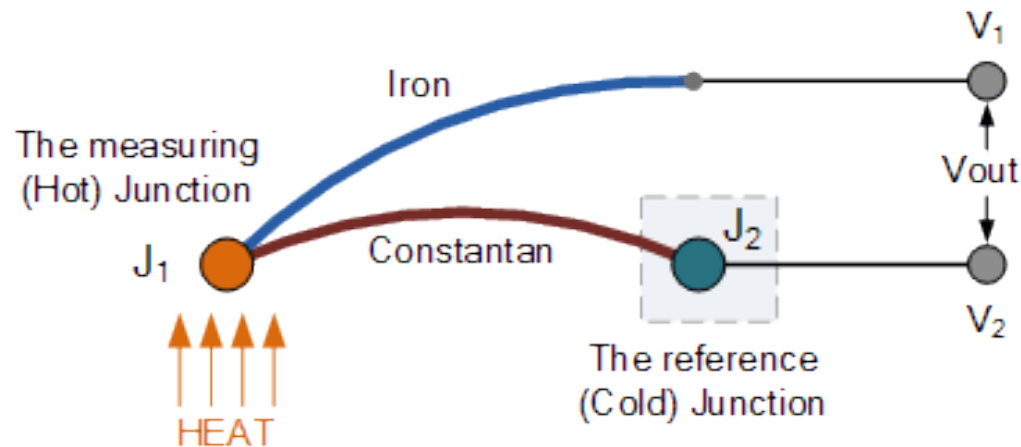
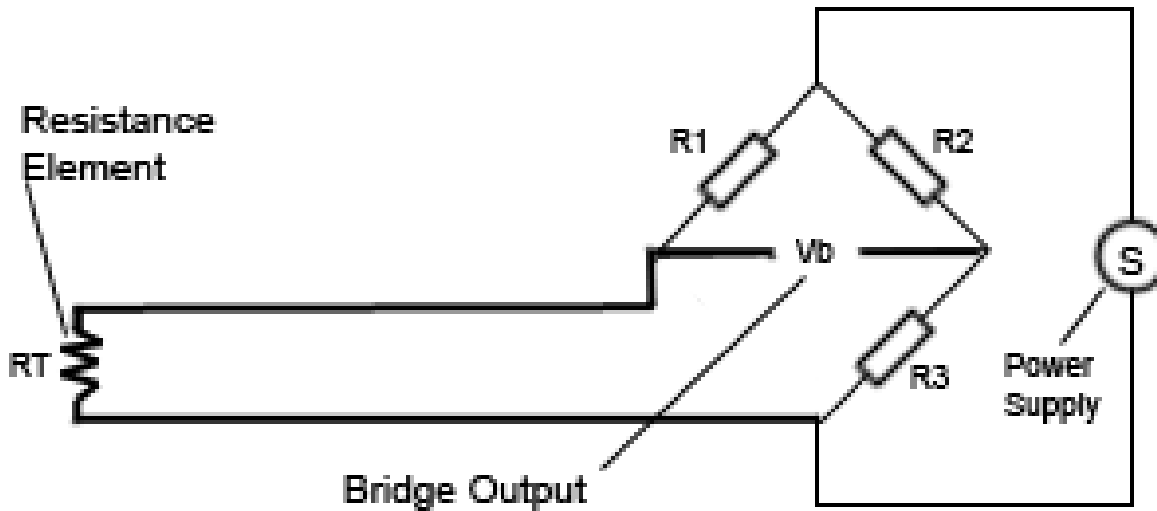
$$x: R \rightarrow R$$

$$y: R \rightarrow R$$

$$S: (R \rightarrow R) \rightarrow (R \rightarrow R)$$



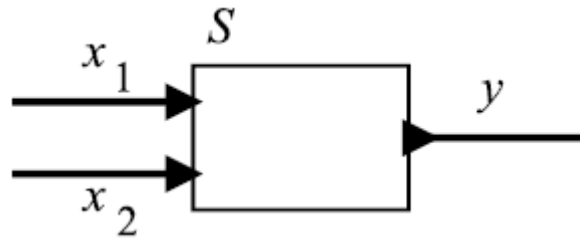
Thermal Sensor



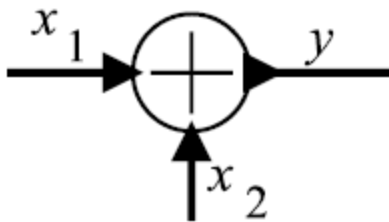
The voltage output being the temperature difference between the two dissimilar junctions ($V_{out} = V_1 - V_2$)



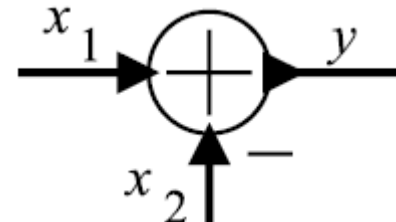
Actor Models with Multiple Inputs



$$S: (\mathbb{R} \rightarrow \mathbb{R})^2 \rightarrow (\mathbb{R} \rightarrow \mathbb{R})$$



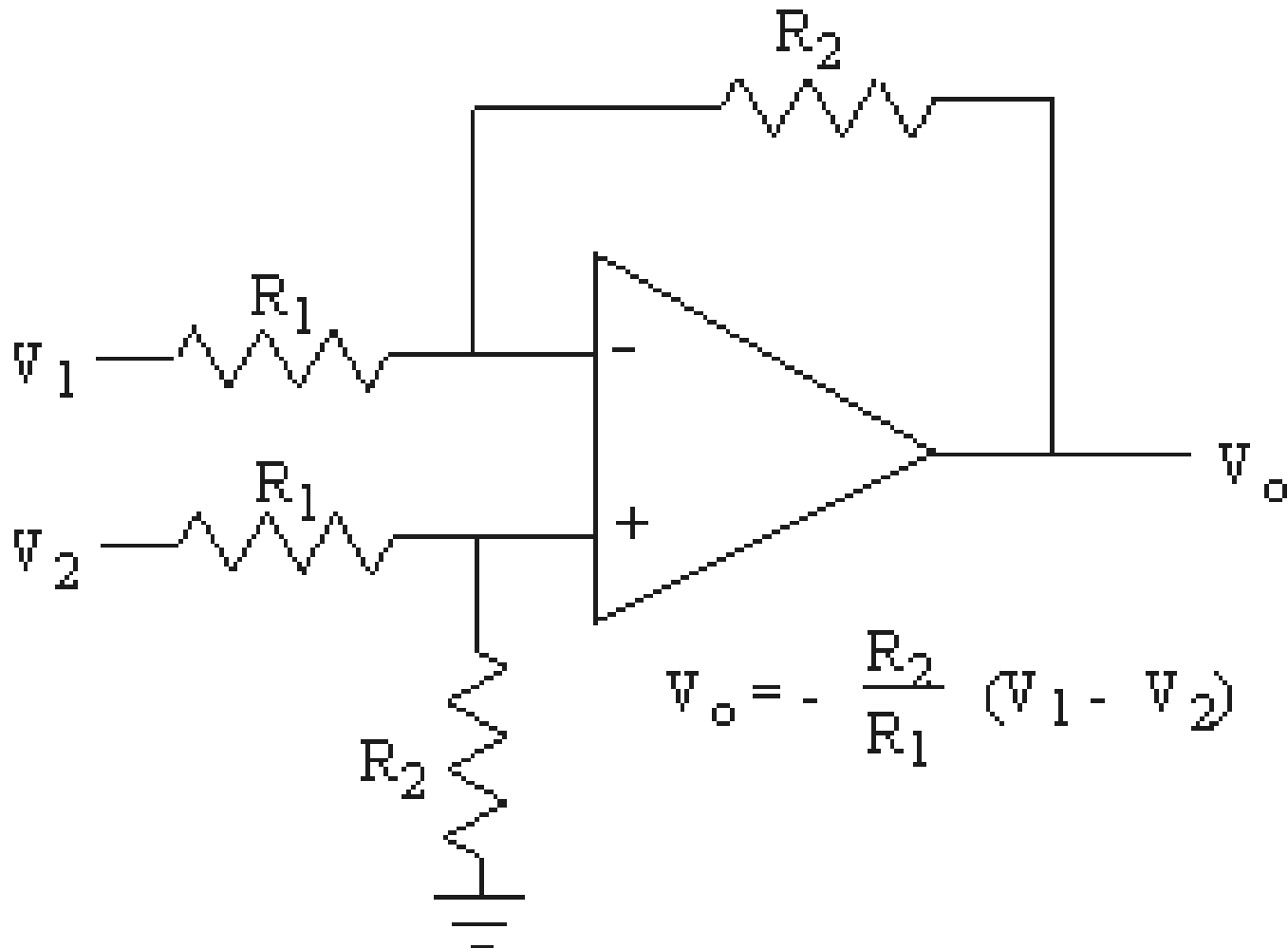
$$\forall t \in \mathbb{R}, \quad y(t) = x_1(t) + x_2(t)$$



$$(S(x_1, x_2))(t) = y(t) = x_1(t) - x_2(t)$$

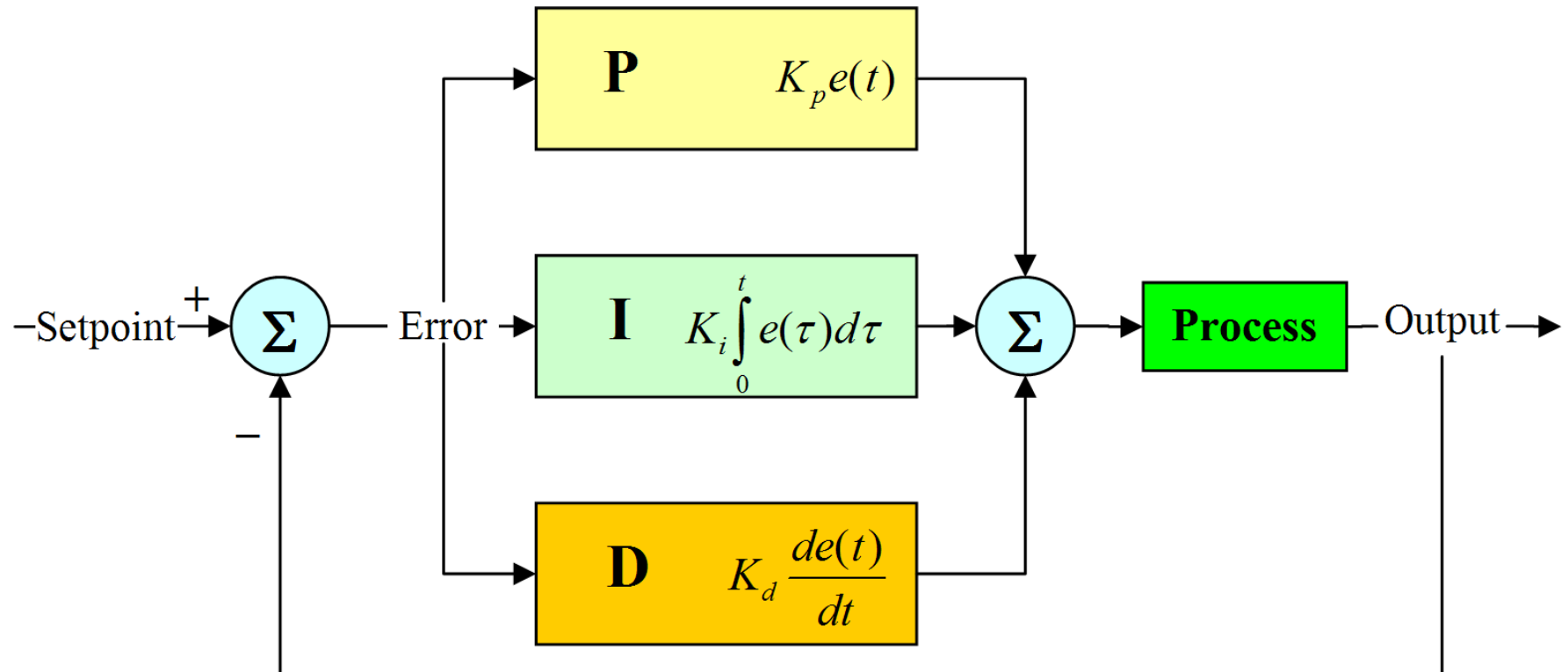


Opamp





Model of PID Control





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Q&A

