



COMPUTER ENGINEERING



UIT
TRƯỜNG ĐẠI HỌC
CÔNG NGHỆ THÔNG TIN

EMBEDDED SYSTEM DESIGN

Course Introduction

3/4/2022





Cyber-Physical Systems: Full of Contradictory Requirements

It's not just information technology anymore:

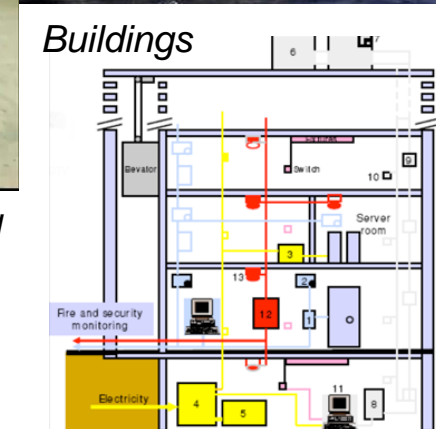
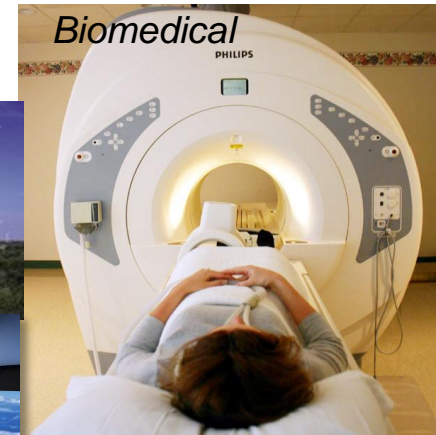
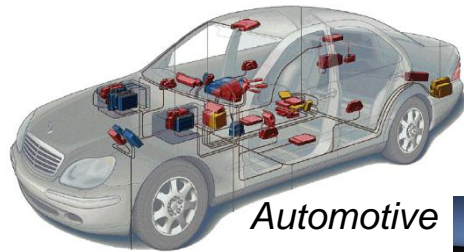
- Cyber + Physical
- Computation + Dynamics
- Security + Safety

Contradictions:

- Adaptability vs. Repeatability
- High connectivity vs. Security and Privacy
- High performance vs. Low Energy
- Asynchrony vs. Coordination/Cooperation
- Scalability vs. Reliability and Predictability
- Laws and Regulations vs. Technical Possibilities
- Economies of scale (cloud) vs. Locality (fog)
- Open vs. Proprietary
- Algorithms vs. Dynamics

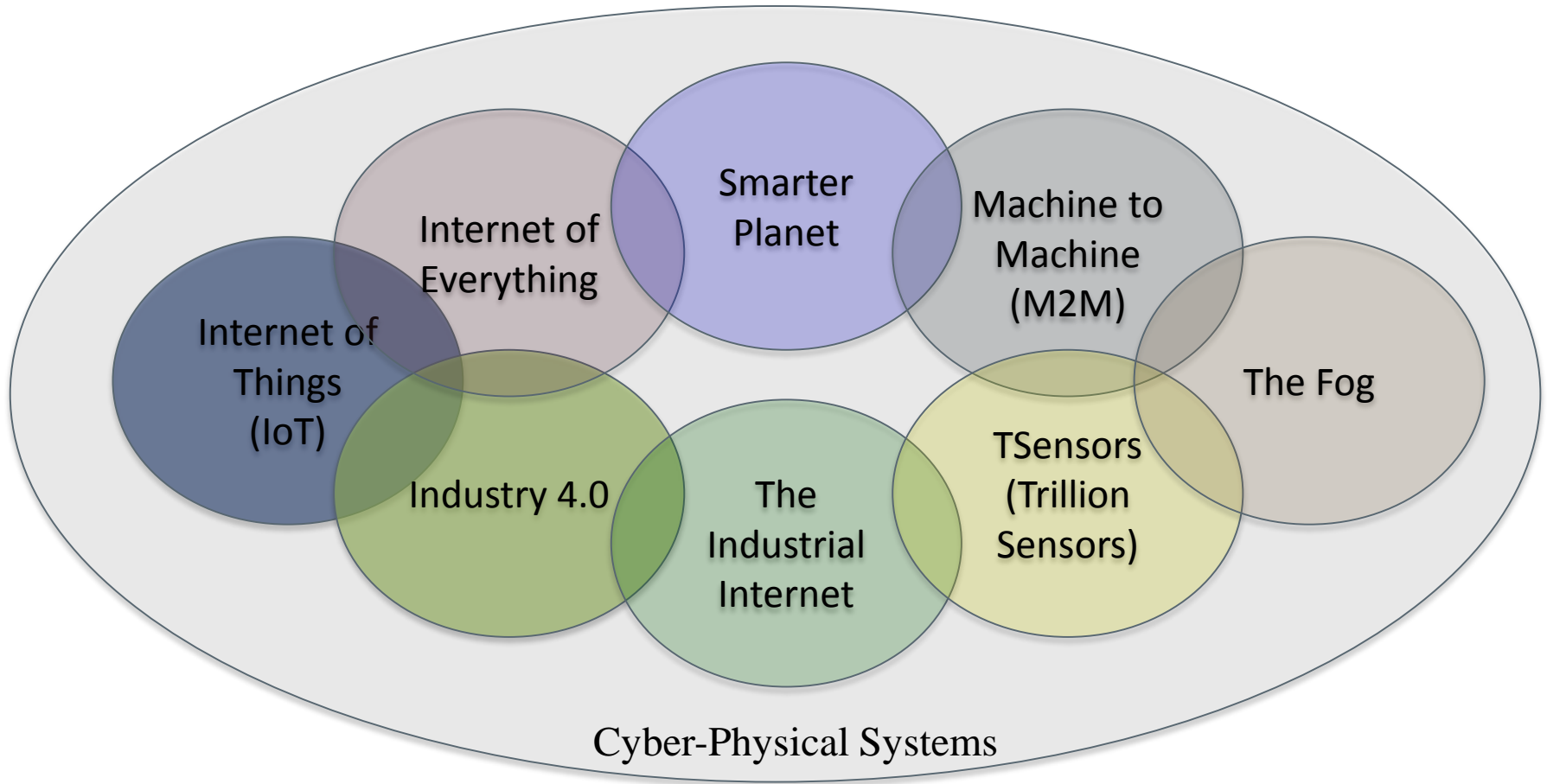
Innovation:

Cyber-physical systems require new engineering methods and models to address these contradictions.





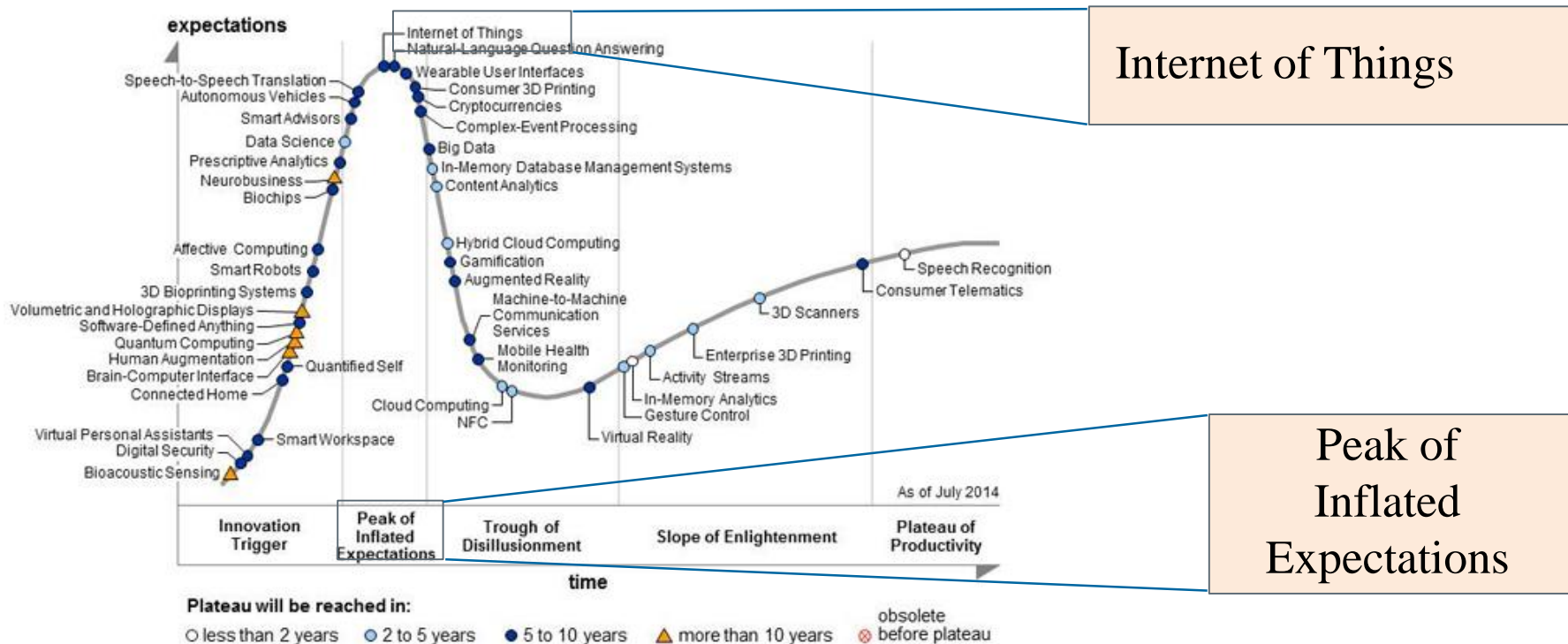
Out of Many, One





The Hype Around The Internet of Things

Using Internet technology to connect physical devices (“things”).

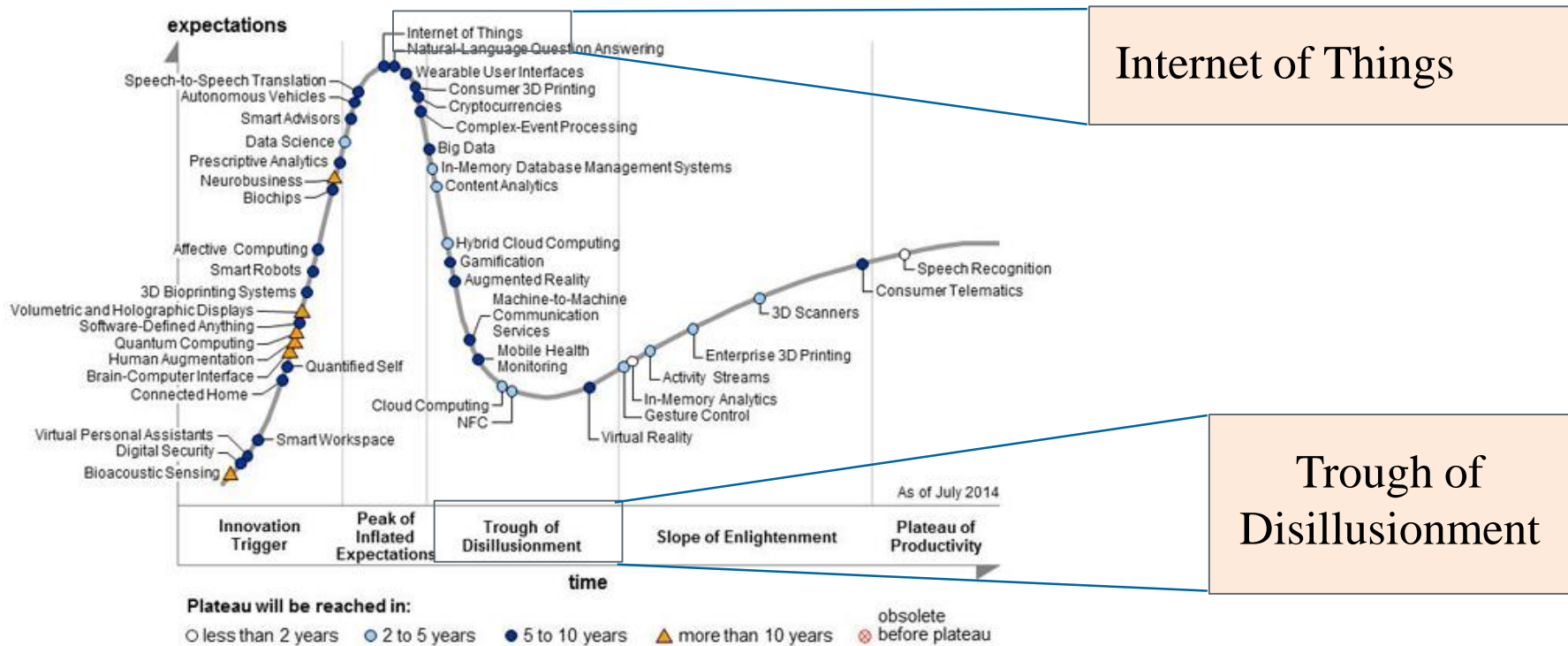


<http://www.gartner.com/technology/research/hype-cycles/>



The Hype Around The Internet of Things

Using Internet technology to connect physical devices (“things”).



<http://www.gartner.com/technology/research/hype-cycles/>

IoT is the use of Internet technology for Cyber-Physical Systems

*Industrial automation:
Industrial Revolution
4.0.*

*The term “IoT” includes
the technical solutions
“Internet technology”
the problem statement
“connect things”.*

The term CPS does

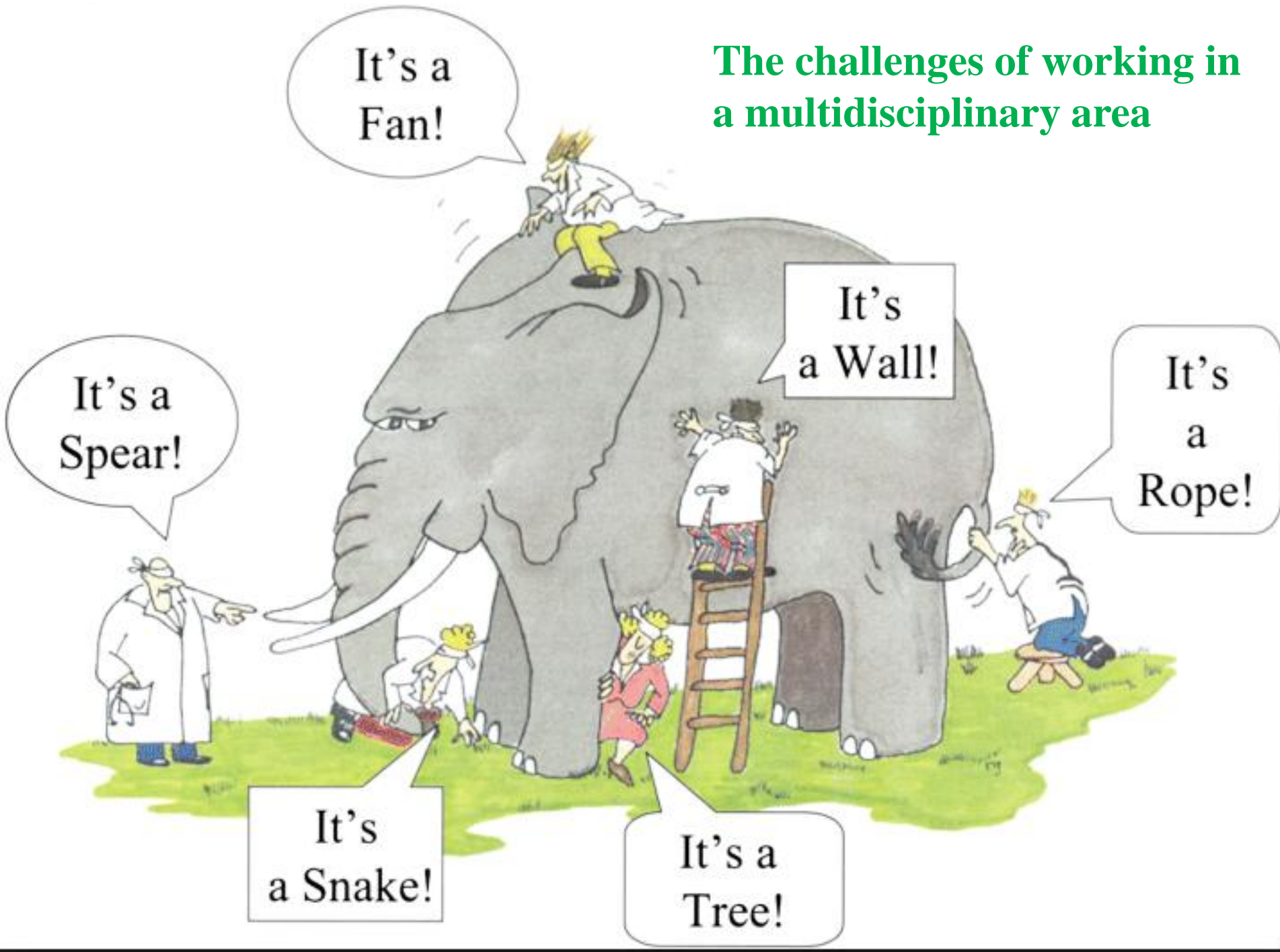




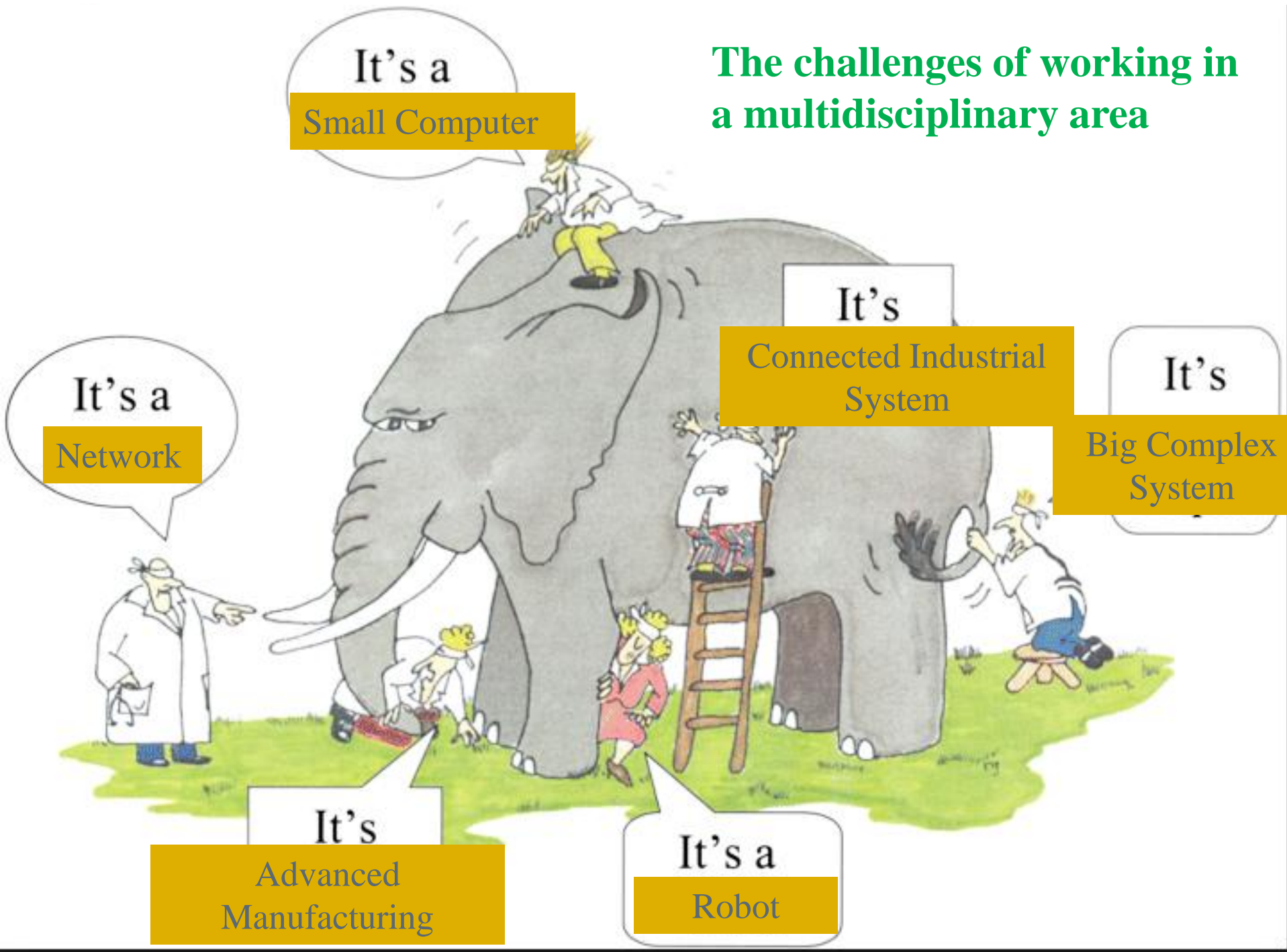
CPS Challenge Problem: Prevent This



The challenges of working in a multidisciplinary area



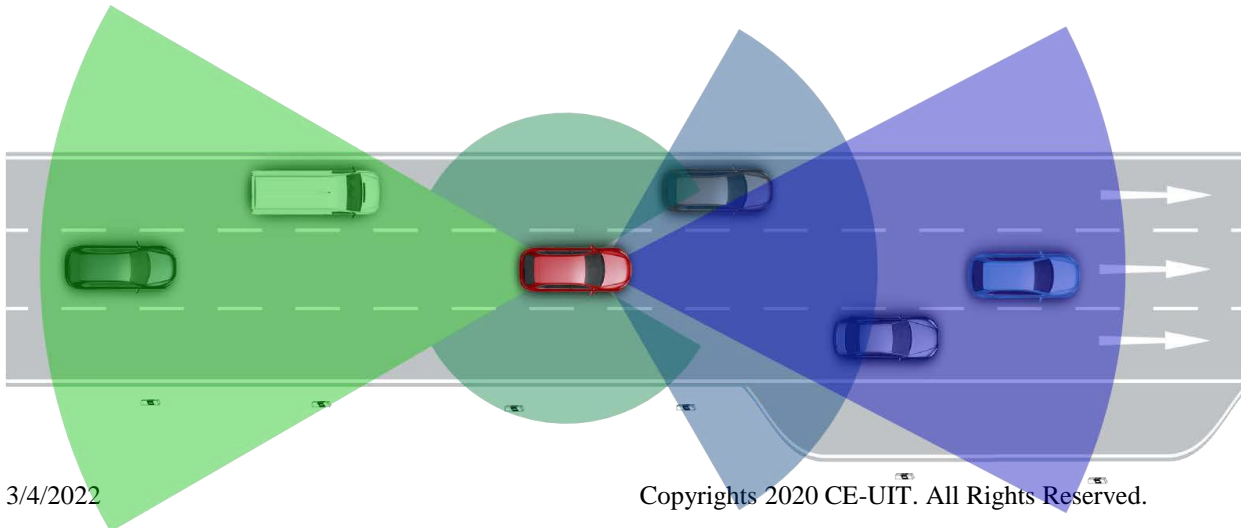
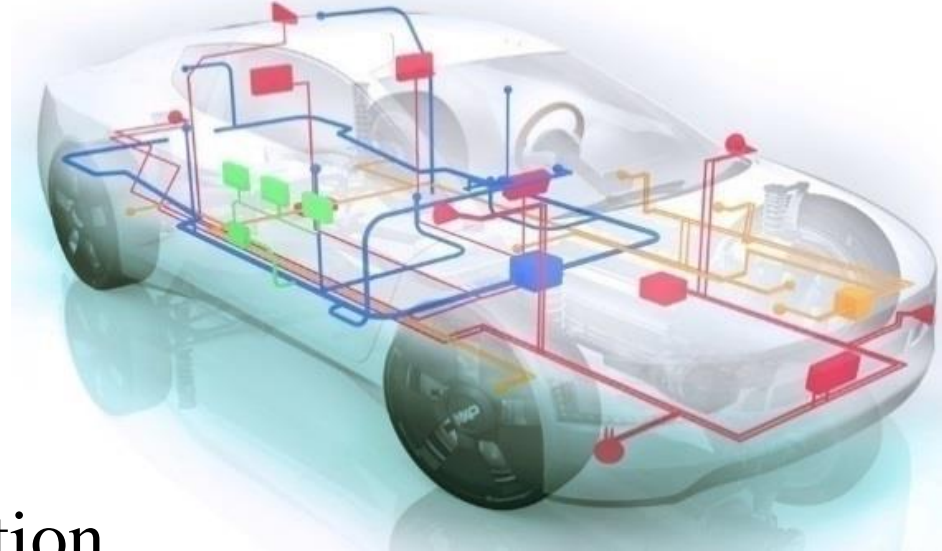
The challenges of working in a multidisciplinary area





Automotive CPS and Societal Challenges

- Safer Transportation
- Reduced Emissions
- Smart Transportation
- Energy Efficiency
- Climate Change
- Human-Robot Collaboration





Disruptive technologies is changing the world

... with major CPS components

Twelve potentially economically disruptive technologies



Mobile Internet

Increasingly inexpensive and capable mobile computing devices and Internet connectivity



Automation of knowledge work

Intelligent software systems that can perform knowledge work tasks involving unstructured commands and subtle judgments



The Internet of Things

Networks of low-cost sensors and actuators for data collection, monitoring, decision making, and process optimization



Cloud technology

Use of computer hardware and software resources delivered over a network or the Internet, often as a service



Advanced robotics

Increasingly capable robots with enhanced senses, dexterity, and intelligence used to automate tasks or augment humans



Autonomous and near-autonomous vehicles

Vehicles that can navigate and operate with reduced or no human intervention



Next-generation genomics

Fast, low-cost gene sequencing, advanced big data analytics, and synthetic biology ("writing" DNA)



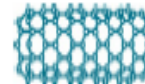
Energy storage

Devices or systems that store energy for later use, including batteries



3D printing

Additive manufacturing techniques to create objects by printing layers of material based on digital models



Advanced materials

Materials designed to have superior characteristics (e.g., strength, weight, conductivity) or functionality



Advanced oil and gas exploration and recovery

Exploration and recovery techniques that make extraction of unconventional oil and gas economical



Renewable energy

Generation of electricity from renewable sources with reduced harmful climate impact



Economic Potential



The Internet of Things

300%
Increase in connected machine-to-machine devices over past 5 years
80–90%
Price decline in MEMS (microelectromechanical systems) sensors in past 5 years

1 trillion
Things that could be connected to the Internet across industries such as manufacturing, health care, and mining
100 million
Global machine to machine (M2M) device connections across sectors like transportation, security, health care, and utilities

\$36 trillion
Operating costs of key affected industries (manufacturing, health care, and mining)



Cloud technology

18 months
Time to double server performance per dollar
3x
Monthly cost of owning a server vs. renting in the cloud

2 billion
Global users of cloud-based email services like Gmail, Yahoo, and Hotmail
80%
North American institutions hosting or planning to host critical applications on the cloud

\$1.7 trillion
GDP related to the Internet
\$3 trillion
Enterprise IT spend



Advanced robotics

75–85%
Lower price for Baxter³ than a typical industrial robot
170%
Growth in sales of industrial robots, 2009–11

320 million
Manufacturing workers, 12% of global workforce
250 million
Annual major surgeries

\$6 trillion
Manufacturing worker employment costs, 19% of global employment costs
\$2–3 trillion
Cost of major surgeries



Autonomous and near-autonomous vehicles

7
Miles driven by top-performing driverless car in 2004 DARPA Grand Challenge along a 150-mile route
1,540
Miles cumulatively driven by cars competing in 2005 Grand Challenge
300,000+
Miles driven by Google's autonomous cars with only 1 accident (which was human-caused)

1 billion
Cars and trucks globally
450,000
Civilian, military, and general aviation aircraft in the world

\$4 trillion
Automobile industry revenue
\$155 billion
Revenue from sales of civilian, military, and general aviation aircraft

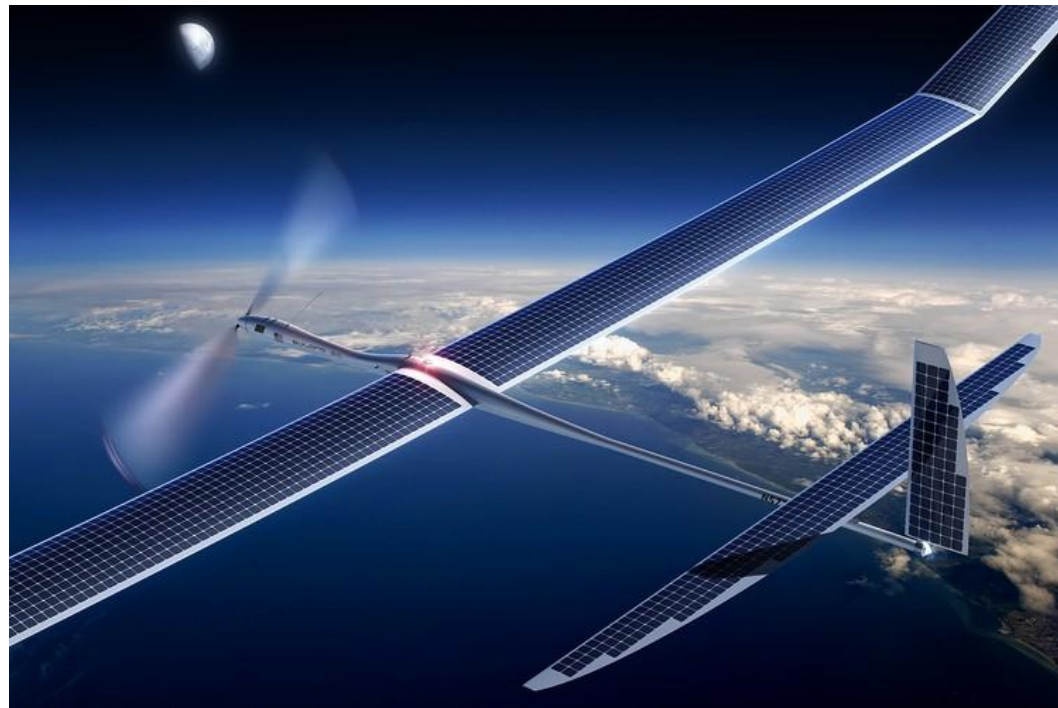


Google and Facebook

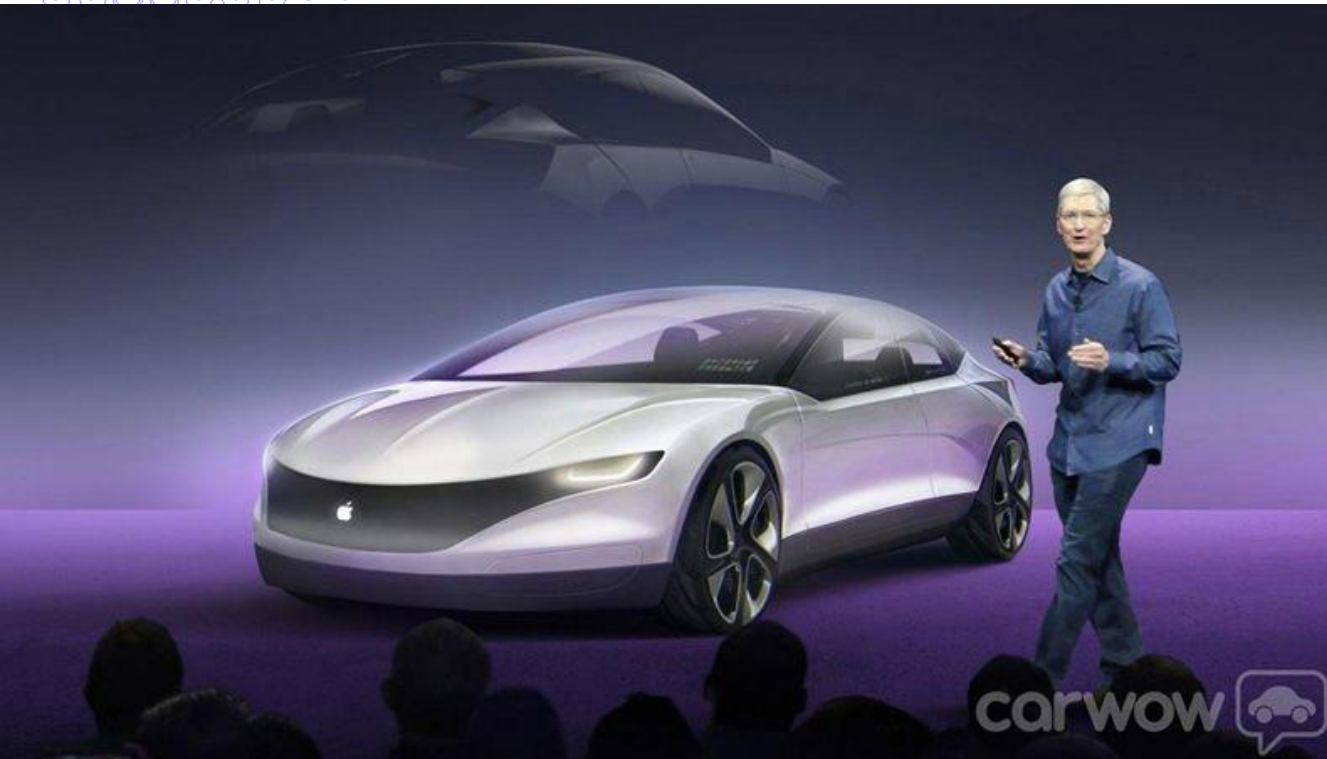
Wall Street Journal:

By Alistair Barr and Reed Albergotti
April 14, 2014

[Google](#) Inc. on Monday acquired a maker of solar-powered drones—a startup that [Facebook](#) Inc. had also considered acquiring—as the technology giants battle to extend their influence and find new users in the far corners of the earth.



Artist's rendering of Titan's Solara 50, which in theory at least, can stay aloft for years.



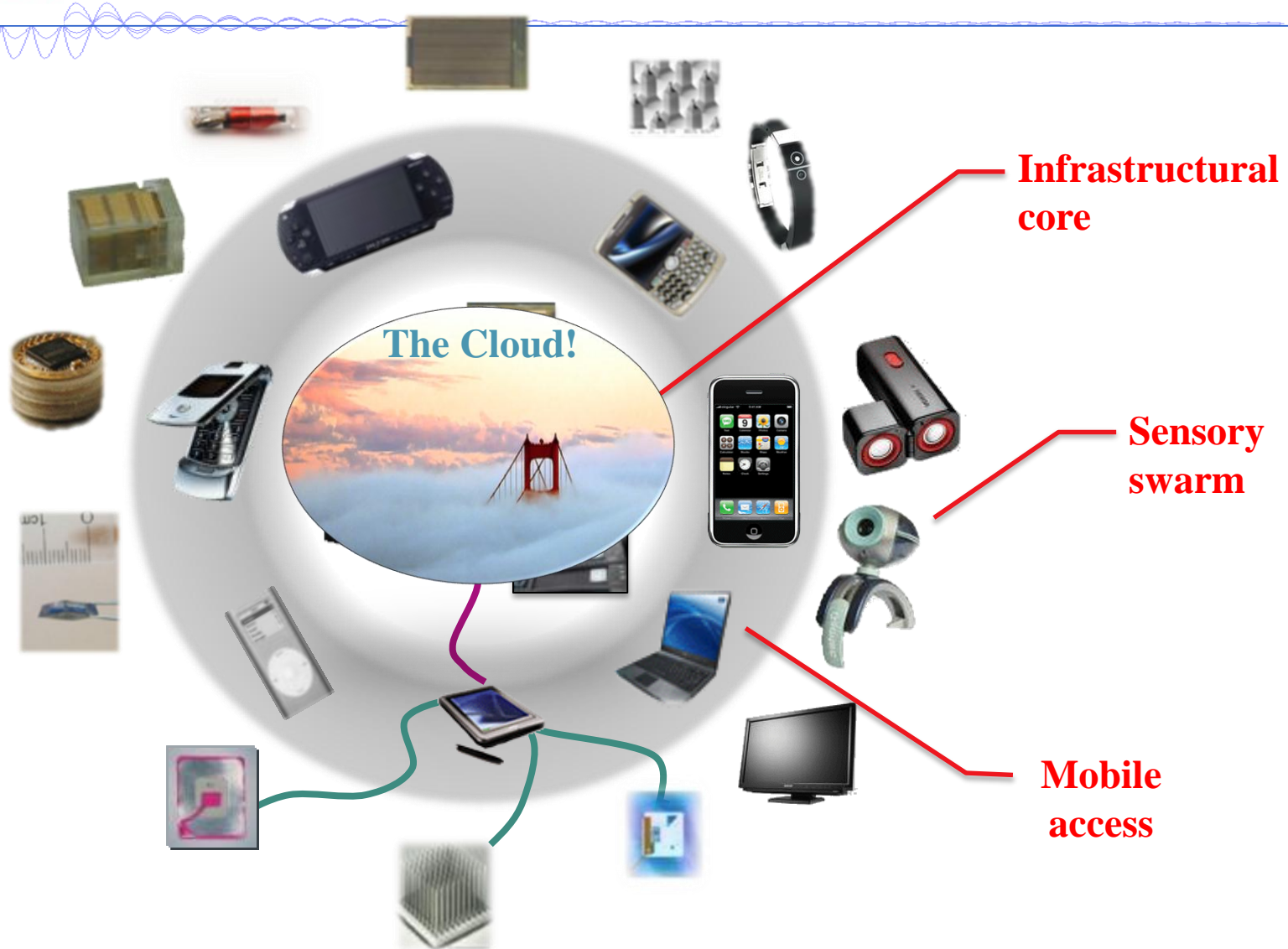
Apple iCar?

Macworld, Aug. 10, 2016:

Reports suggest that Apple is developing an electric iCar to rival Tesla. With reports that Apple is negotiating with BMW, and poaching Samsung employees (especially battery specialists) and reassigning large numbers of staff for its Project Titan, is Apple manufacturing an iCar, and when will the iCar be launched?



The Emerging IT Scene



+ The oven is pre-heating to 350° F.
Ready in: 5:42

OK

CANCEL





What this course is about...

A principled, scientific approach to designing and implementing embedded systems

Lời tự thú của hacker Việt sau 7 năm ngồi tù ở Mỹ

Ở đỉnh cao "sự nghiệp" tham mạng, hacker có biệt danh Hieupc kiếm được 125.000 USD mỗi tháng bằng cách bán cắp danh tính người dùng.

Ngô Minh Hiếu, sinh năm 1985, có biệt danh Hieupc, vừa ra tù tại Mỹ sau hơn 7 năm bị bắt g... kể lại c... sa lầy trong thế giới ngầm của mình cho nhà báo chuyên viết về tội phạm mạng Brian Krebs, chủ trang *KrebsOnSecurity*, với mong muốn cảnh báo những người khác đừng đi theo vết xe đổ của mình.

Not just hacking!!

Hacking can be fun, but it can also be very painful when things go wrong...



Class Information

■ Lecturer:

□ Lecture: Tri Nhut Do, Ph. D.

■ Email: nhutdt@uit.edu.vn

□ Laboratory: Tri Nhut Do, Ph. D.

■ Email: trinhutdo@uit.edu.vn

■ Students:

□ Code: CE224.M21.MTCL

□ Total: 25 Students



Time Slice and Score

■ Timing:

- Lecture: 45 lecture hours / 15 weeks
- Laboratory: 30 lecture hours / 6 weeks

■ Score:

- Mid-term test: **15%** (Project (in group), report, presentation)
- In class (for person): **15%** (attendance, discussion)
- Laboratory: **20%**
- Final test: **50%** (Project (in group), report, presentation)

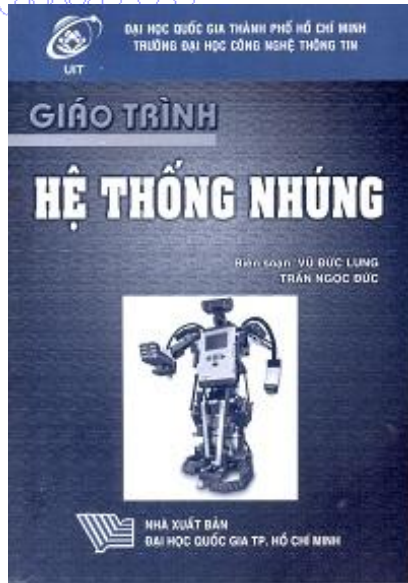


Objectives/Learning Outcome

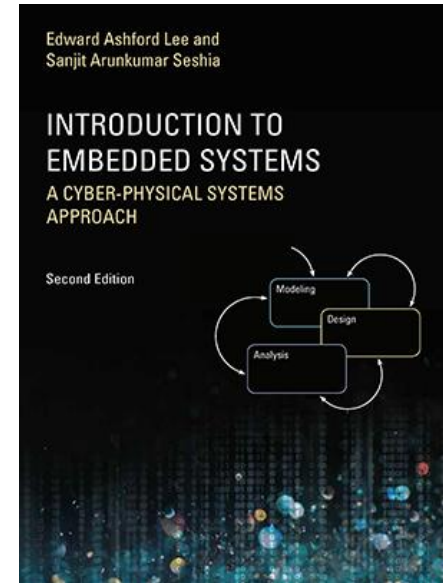
- ❑ Analyzing and designing solution for problems related to ESD;
- ❑ Having idea and solution implementation for ESD and CE;
- ❑ Acquiring technical terms for future learning and working;
- ❑ Having the right moral understanding for research and work.



Textbook and References



Vũ Đức Lung - Trần Ngọc Đức,
Nhà xuất bản ĐHQG-HCM, 2016



E. A. Lee and S. A. Seshia,
Second Edition, MIT Press, 2017

- [1] Edward A. Lee, “**Embedded System**,” UC Berkeley, EECS 149/249A
- [2] Steve Heath, “**Embedded System Design**,” Second Edition, Newnes, Elsevier Science, Linacre House, Jordan Hill, Oxford, 2003.



Course's content

Week	Content	Presenter/In Charge
Week 1	- Course Introduction	Lecturer
Week 2	Model Based Design	Lecturer
Week 3	Discrete Dynamics Systems	Lecturer
Week 4-5	Extended and Time Automata	Lecturer
Week 6	State machine: Composition and Hierarchical	Lecturer
Week 7	Sensor Actuator and Network	Lecturer
Week 8	Review for Midterm test	Lecturer
Week 9	Input/Output/Memory (1)	Lecturer
Week 10	Input/Output/Memory (2)	Lecturer
Week 11	Multitasking	Lecturer
Week 12	RTOS	Lecturer
Week 13	Testing and Verification of EDS	Lecturer
Week 14	Project Report	Student
Week 15	Review for Final test	Lecturer



Class regulations

- **Starting time: 7:45 AM.**
- Lecturer and students must present at class on time.
- Active discussion between Lecturer and Students.
- Discussion and advice outside of class:

1:30 – 3:30 PM every Monday at E6.4



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Q&A

