

What is Shell

- A shell is a computer program that exposes the operating system's services to a human user or some other program.
- Using the shell program, a user can use the operating system services to execute several different processes.
- For example, One of the most common linux commands executed via the shell is *ls*, which is used to list all the files, directories and processes within a particular directory
- In this assignment, you will be creating a simple shell program that will perform a subset of the functionalities of the original shell.

System Calls

fork(): Creates a new process by duplicating the calling process. The new process is the child process, the calling process is called the parent process

exec(): Used to replace the current process image with a new process image i.e, a new process will now replace the current one and start executing

wait(): Used for blocking the parent process from executing till a child process of the parent has terminated or a signal is received by the parent from a child.

dup2(oldfd,newfd): Makes the newfd file descriptor refer to the same file as the oldfd file descriptor. pipe(): Used for interprocess communication such that the output of one process acts as the input of another process



Inter-Process Communication (Revision)

Used by two processes to communicate with eachother

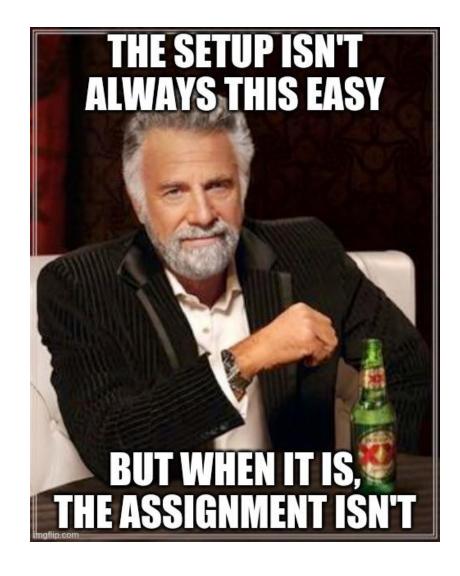
There is an in memory queue to which one of the processes writes and the other reads from it.

The writing process is called producer and the reading process is called consumer

Two separate file descriptors are used for reading and writing each.

Environment Setup

► This assignment does not require any specific environment and can be completed on any Unix Based system that support system calls.



- Fork a child process to execute the command specified by the user.
- Only the first word of the string entered by the user is the actual command. Rest of the words are arguments to that command.
- This will require string parsing to separate the first word from the rest of the word.
- After string parsing, pass the first word as the first command to the execvp system call, and the entire user entered string as the second command.
- For example, if the user enters *ls -l*, is will be the first argument of the system call whereas the entire string will be the second argument.

- Implement a history feature
- Execute the most recently executed command again. Make sure the command is first displayed and then executed
- ► If no command has been most recently executed, the terminal should display: "No commands in history"

```
osh>!!
No commands in history
osh>echo "Hello World"
"Hello World"
osh>!!
echo "Hello World"
"Hello World"
osh>
```

```
osh>echo "Hello" > Hello
osh>cat Hello
"Hello"
osh>
```

Output Redirection

Your program should now support '>' operator, called the output redirection operator.

It redirects the output of a program to a file.

Hint: You need to use file descriptors along with the dup2 system call

- In this part, you must program your shell to support environment variables
- Once, environment variables are declared and assigned values, our program should be able to access them, print their values using the echo command or redirect their values to a file

```
osh>ABC=hello
osh>DEF=hi
osh>echo $ghi
NotFound
osh>echo $DEF
hi
osh>echo $ABC > newFile
osh>cat newFile
hello
osh>
```

```
osh>cat simple-shell.c | head -5
/**

* Simple shell interface program.

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* Operating System Concepts - Tenth Edition

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osh>
```

Inter process Communication

Two processes will communicate via the UNIX pipe() function, where the output of one process will be the input of another process.

Create a child process to execute one command. This child process creates another child process to execute the second command. The two processes communicate via pipe.

Questions?