Classification

2장 분류

고혜선 선생님



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- 01. What is Classification?
- 02. Logistic / Softmax Regression
- 03. Evaluation Metrics
- 04. K-Nearest Neighbor
- 05. Naïve Bayes Classifier
- 06. Support Vector Machine

Curriculum

What is Classification?

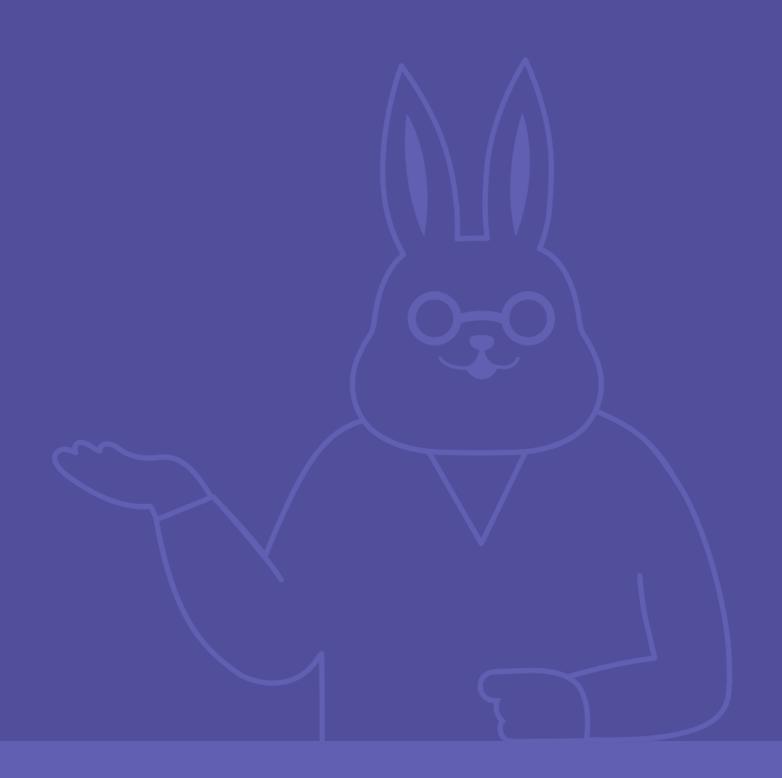
분류 (Classification)의 의미와 특성을 이해하고, 회귀 (Regression)과의 차이점을 알아본다.

Logistic / Softmax Regression

Logistic Regression과 Softmax Regression의 의미와 특성을 이해한다.

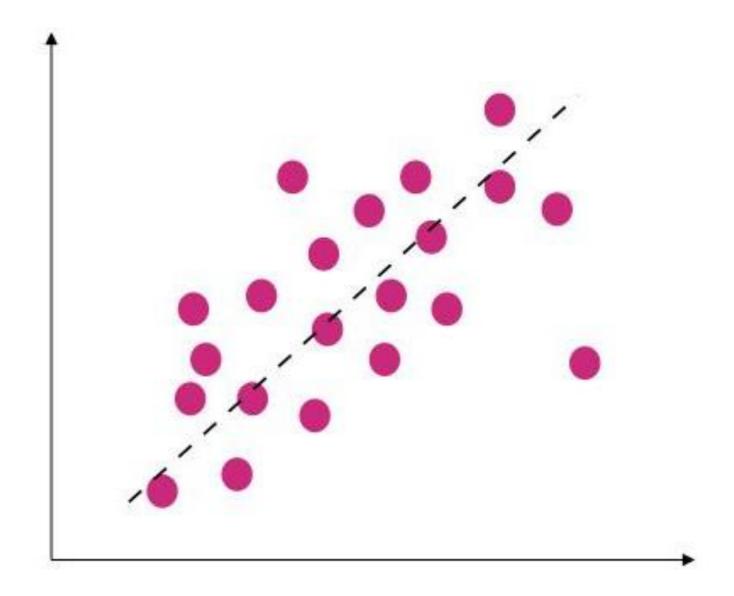
Evaluation Metrics

혼동행렬 (Confusion Matrix)를 이해하고, 분류에 사용되는 여러 지표에 대해 알아본다.



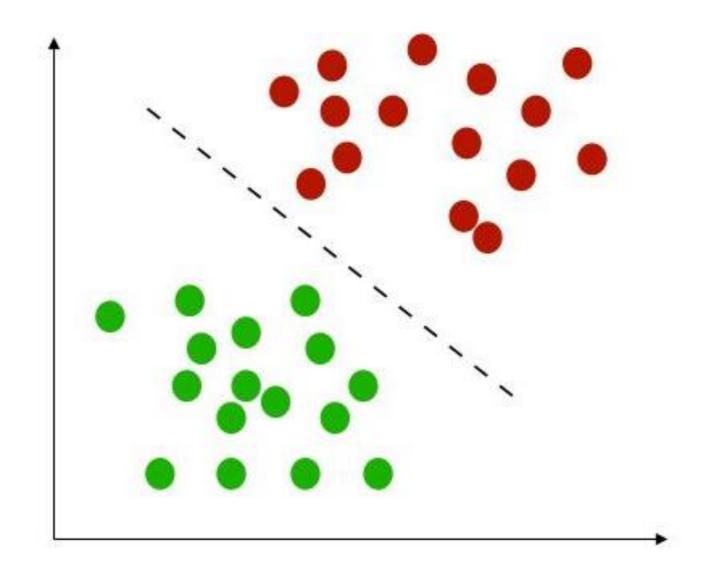
Recall: Regression

주어진 데이터를 가장 잘 근사(표현)하는 선을 통해 "continuous output" 을 예측하는 것



What is Classification?

어느 카테고리에 있는지 가장 잘 분류하는 선을 통해 "discrete output" 을 예측하는 것

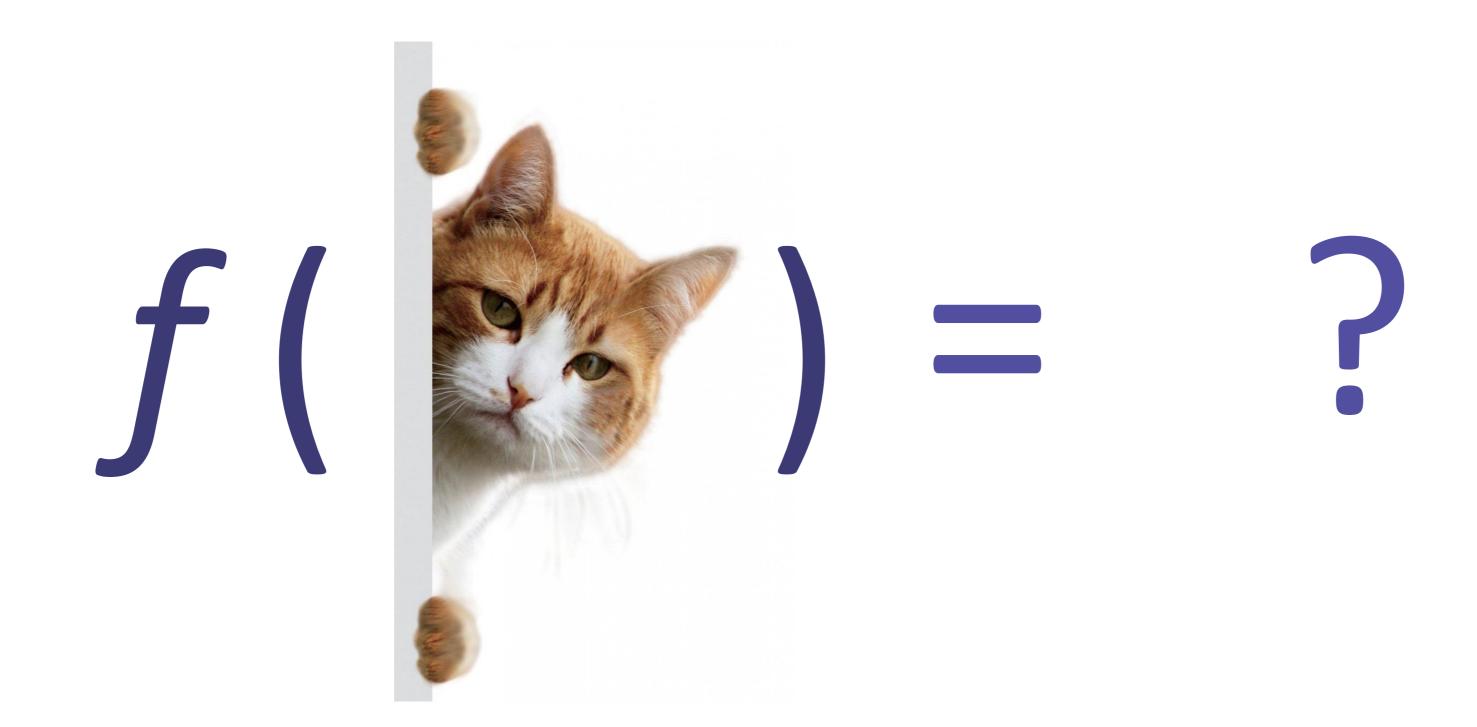


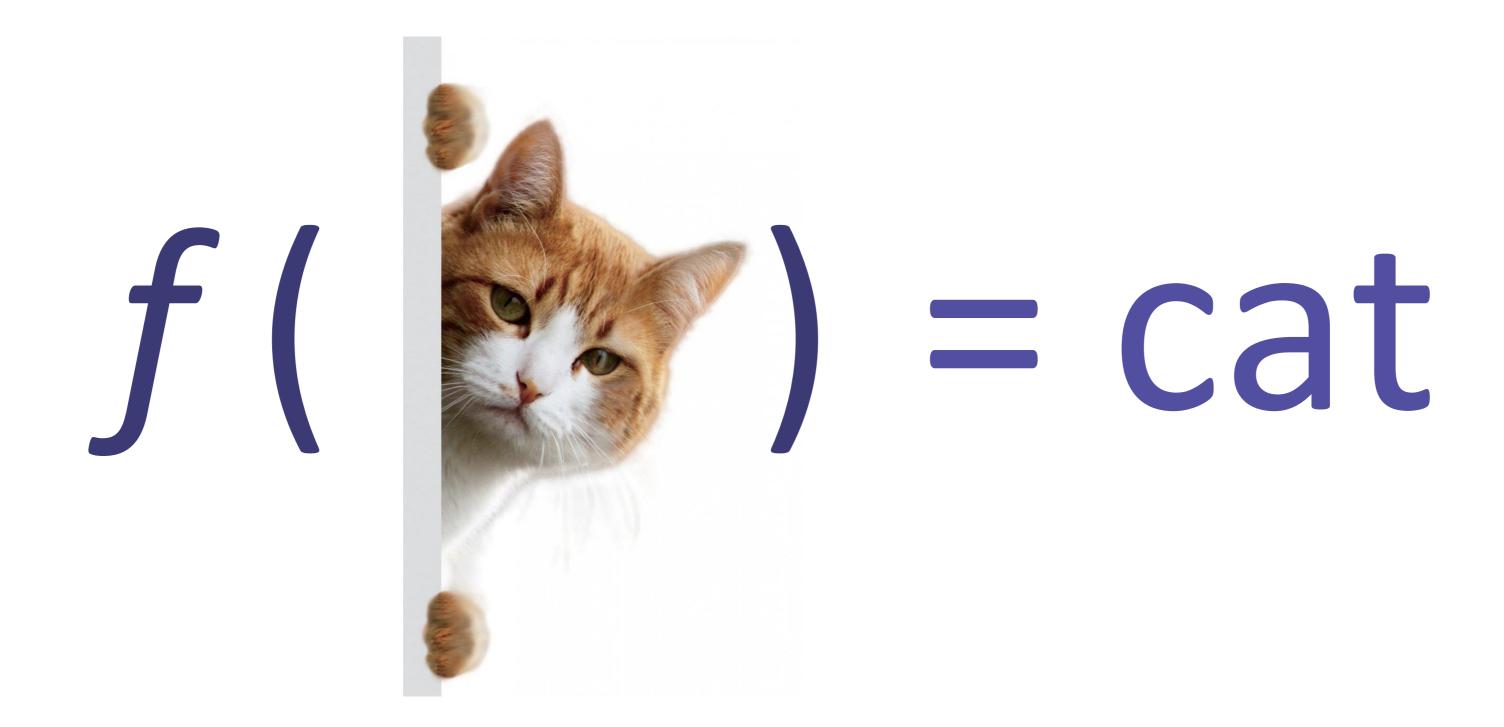
Example of classification 1

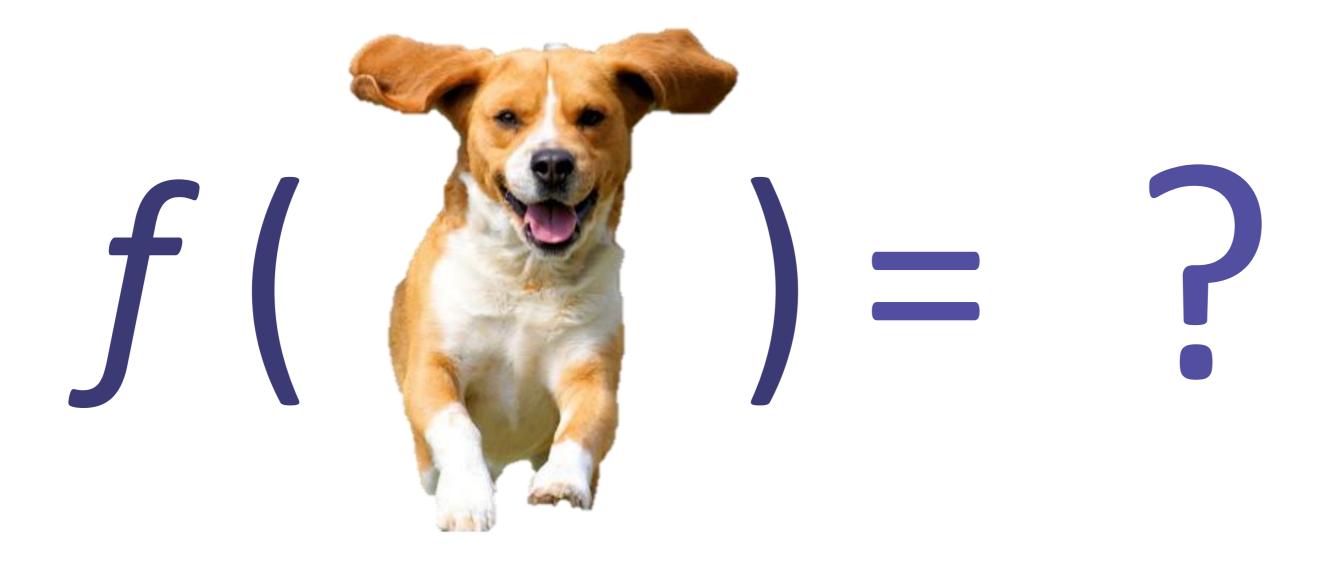


VS



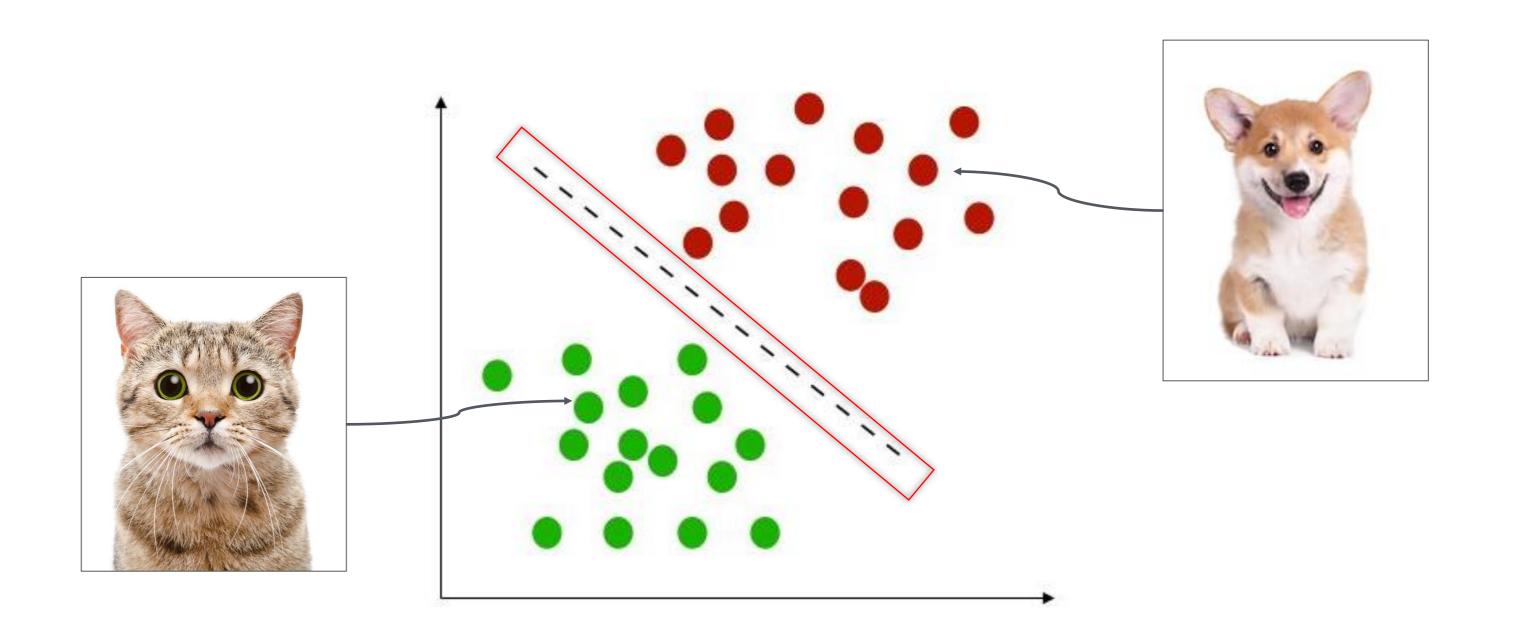






⊘ Classification이란

어느 카테고리에 있는지 가장 잘 분류하는 선을 통해 "discrete output" 을 예측하는 것



Example of classification 2



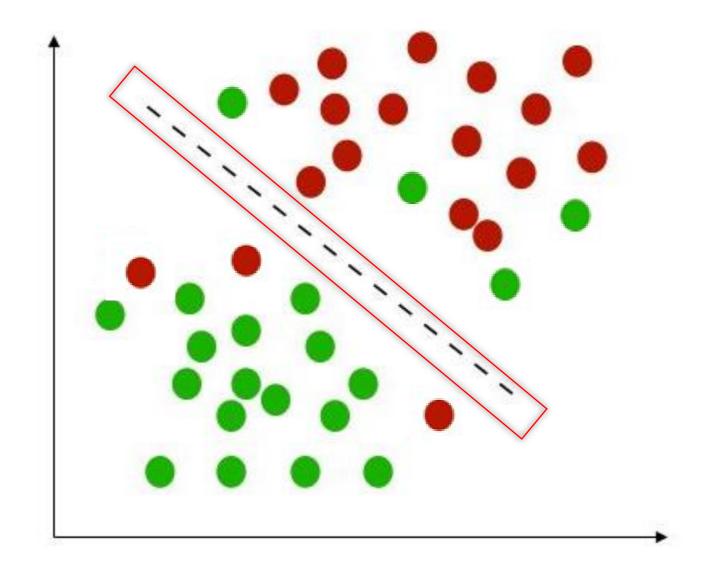
VS





⊘ Classification이란

어느 카테고리에 있는지 가장 잘 분류하는 선을 통해 "discrete output" 을 예측하는 것



Examples of (Binary) Classification

- Spam classification: Spam vs. Not Spam
- Image classification: Dog vs. Cat
- Cancer Diagnosis: Benign vs. Malignant
- Sentimental Analysis: Positive vs. Negative

$$y \in \{0, 1\}$$
 0: Negative Class (e.g., Benign Tumor)
1: Positive Class (e.g., Malignant Tumor)

Regression vs. Classification: y = f(x)

- Output = Continuous values
- Evaluation = RMSE, RMAE, R2, AR2
- Prediction = ordered

- Output = Discrete values (pre-defined classes)
- Evaluation = Accuracy, Precision, Recall
- Prediction = unordered

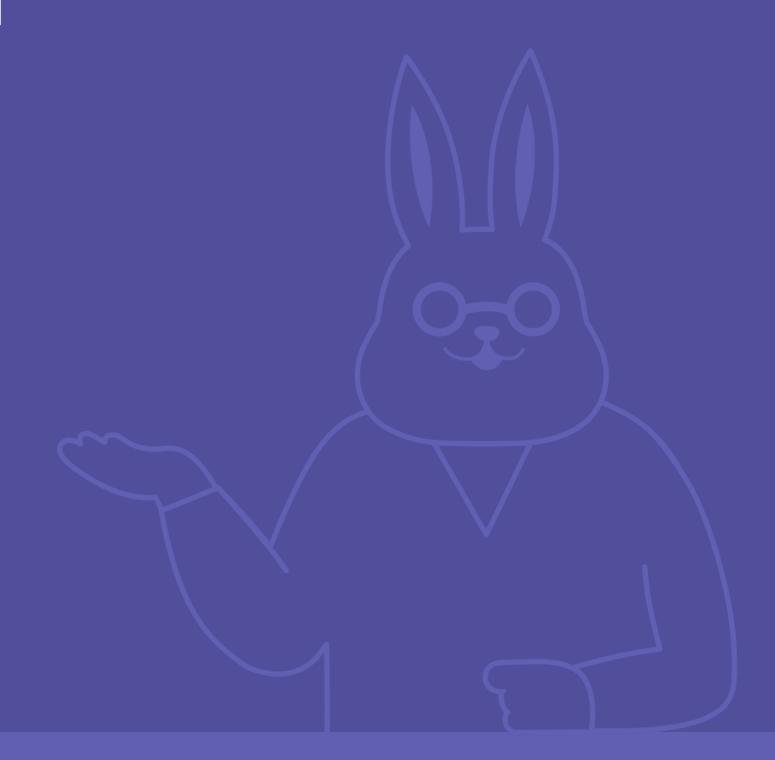
Types of Classification

- Logistic Regression
- Softmax Regression
- Naïve Bayes Classifier
- Support Vector Machines (SVM)
- K-Nearest Neighbors (KNN)
- Decision Tree
- Multi-layer Perceptron (MLP)
- More...

Types of Classification

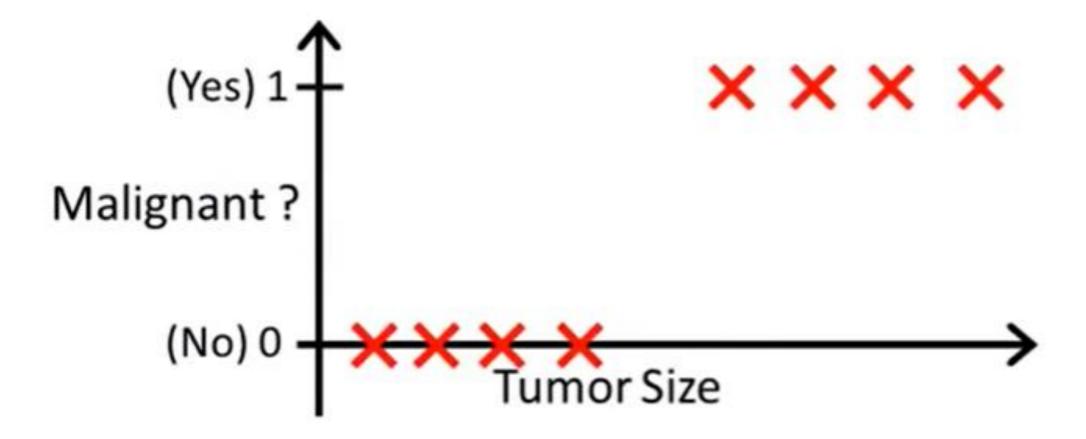
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Logistic / Softmax Regression

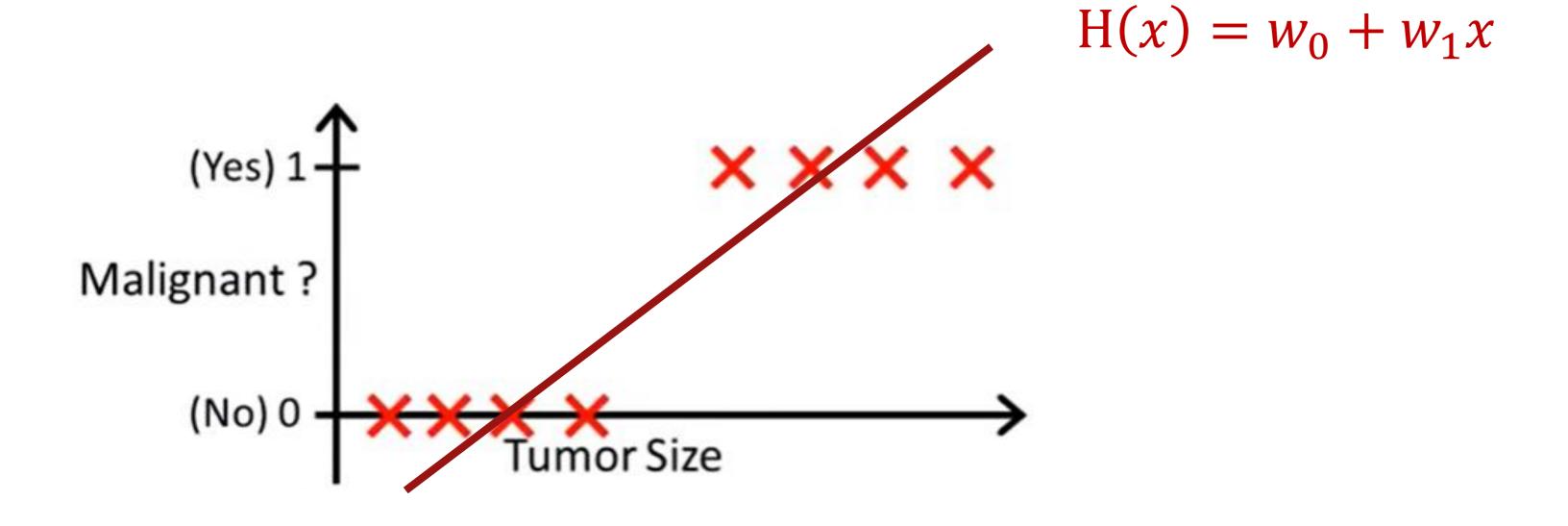


❷ Logistic Regression이란

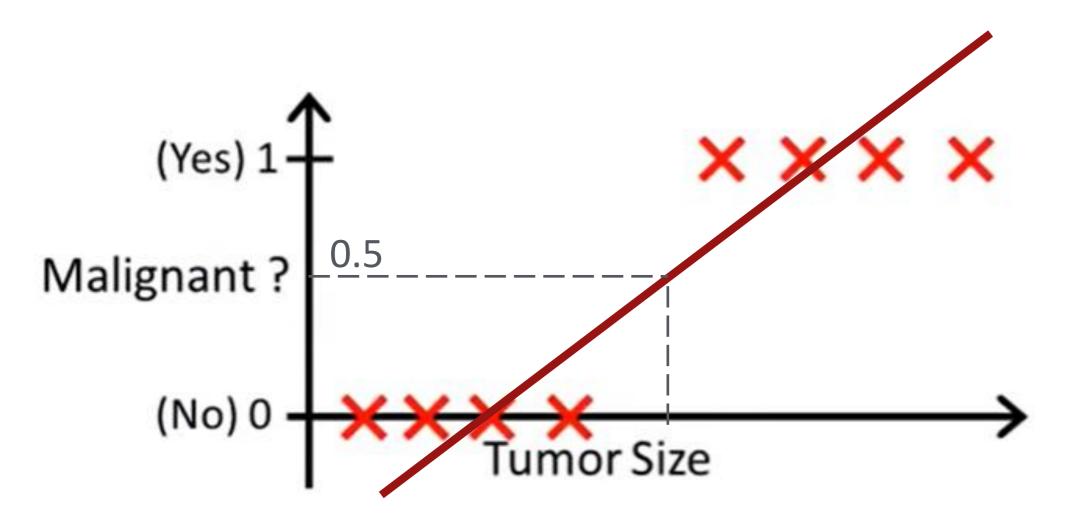
• Benign과 Malignant를 잘 분류하는 선을 찾는 것



❷ Logistic Regression이란



❷ Logistic Regression이란

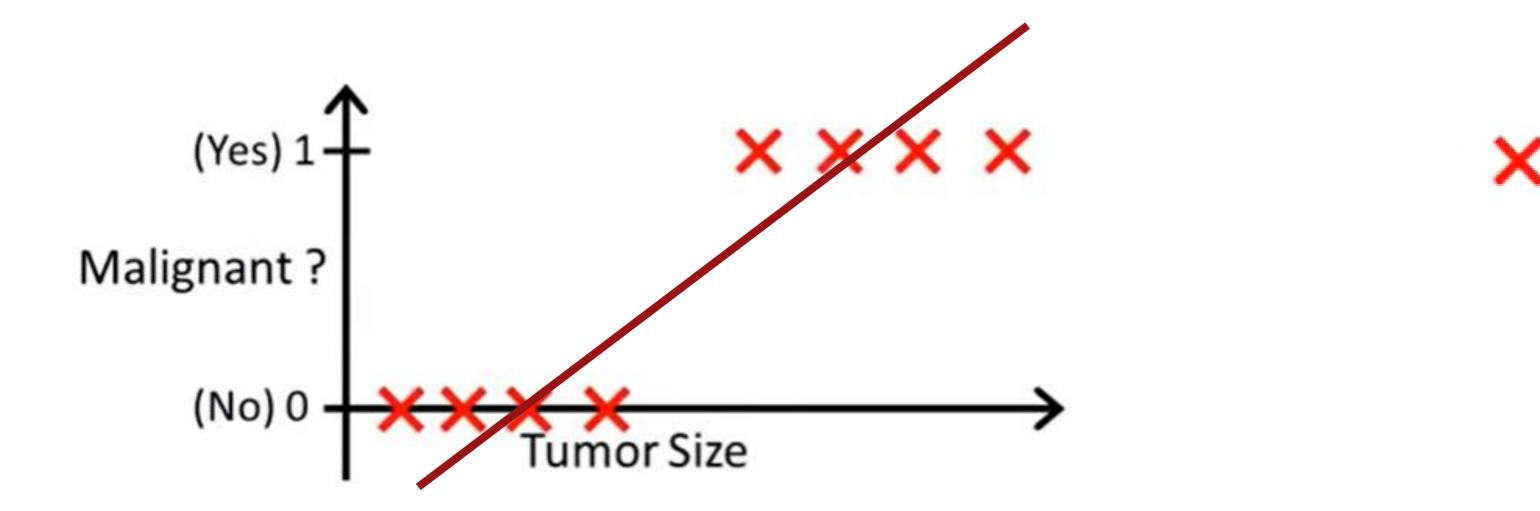


$$H(x) = w_0 + w_1 x$$

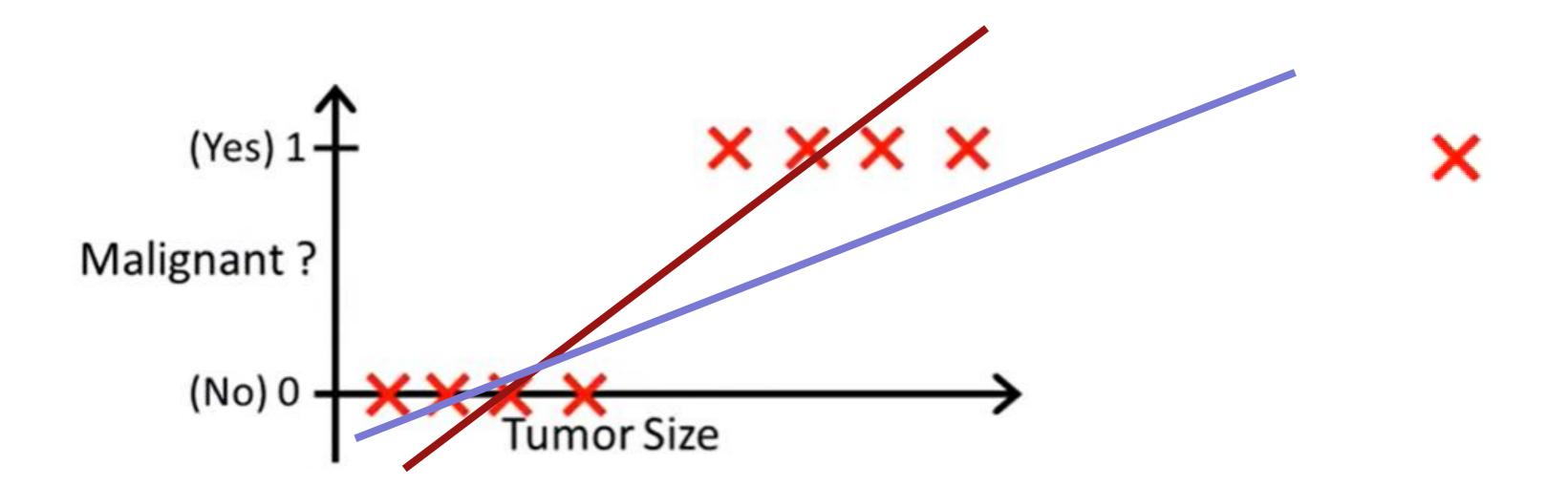
$$H(x) \ge 0.5 \Rightarrow y = 1$$

$$H(x) < \mathbf{0.5} \Rightarrow y = 0$$

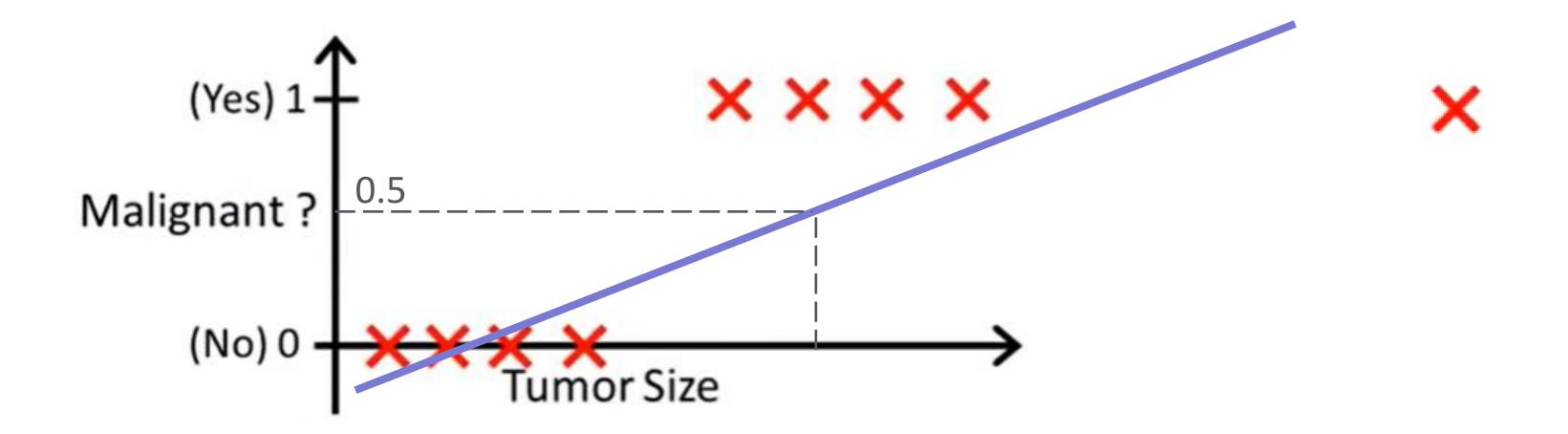
❷ Logistic Regression이란



❷ Logistic Regression이란

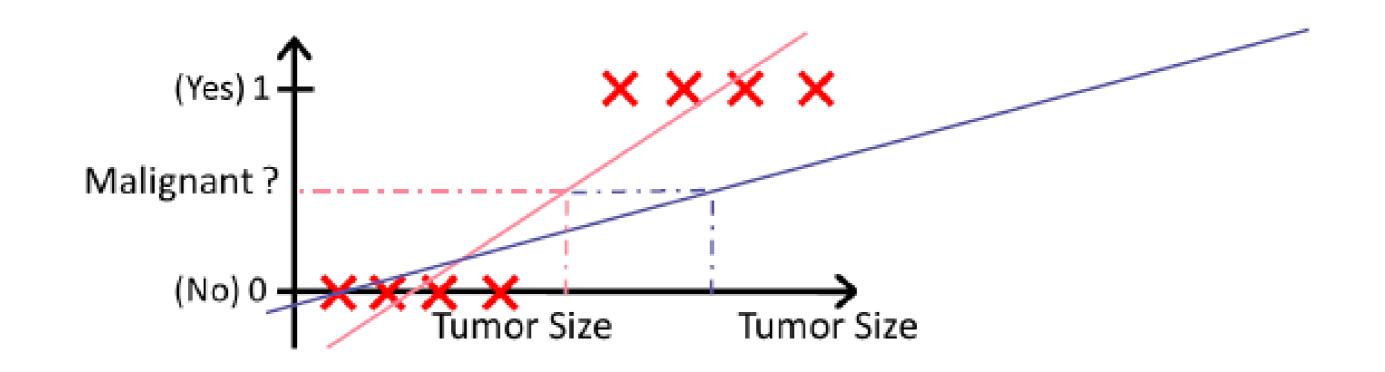


❷ Logistic Regression이란



○ Linear Regression을 그대로 적용하면 안된다!

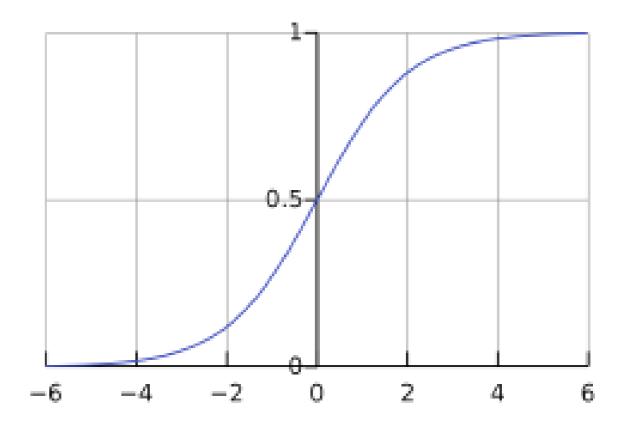
- Binary classification은 0 또는 1 값만 가지는 반면, Linear regression은 그 범위 밖(0 이하, 1 이상)의 값을 가질 수 있다.
- 0 또는 1 사이의 값만 내보내는 Hypothesis 함수가 필요하다. \Rightarrow **0** $\leq H(X) \leq$ **1**



Sigmoid (Logistic) Function

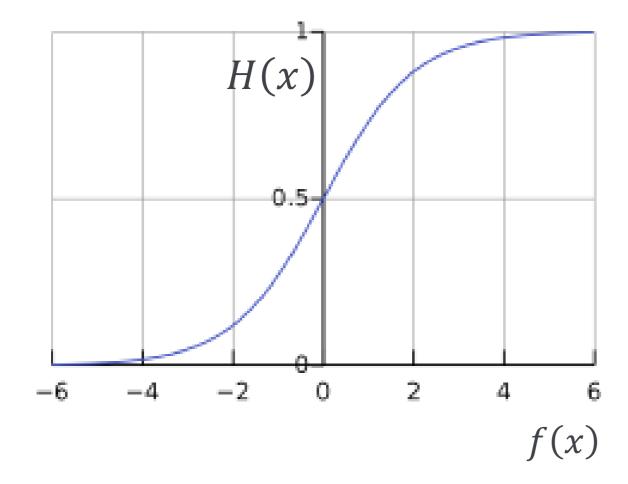
- Goal: $0 \le H(X) \le 1$
- 즉, 예측 값을 확률 (0 ~ 1)로 매핑하는 함수가 필요하다.
- Sigmoid의 성질
 - (1) Bounded [0,1]
 - (2) Differential
 - (3) Defined for all real inputs

$$H(x) = \frac{1}{1 + e^{-f(x)}} = \frac{1}{1 + e^{-w^T x}}$$



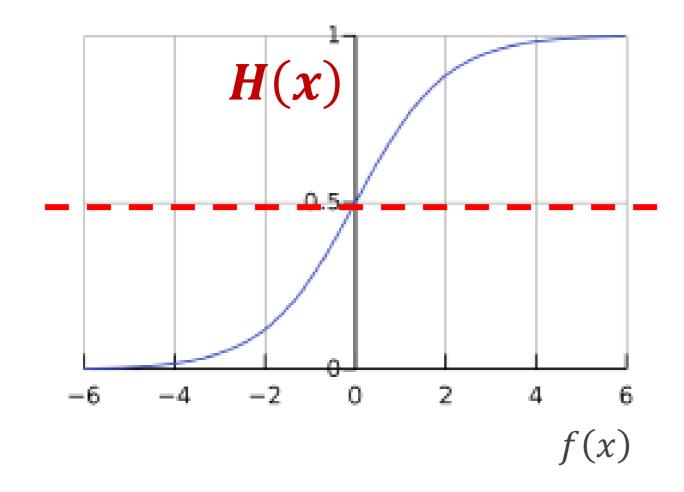
Sigmoid (Logistic) Function

• 언제 y=1이라고 예측할까?



Sigmoid (Logistic) Function

• 언제 y=1이라고 예측할까? $\rightarrow P(y=1|x)$



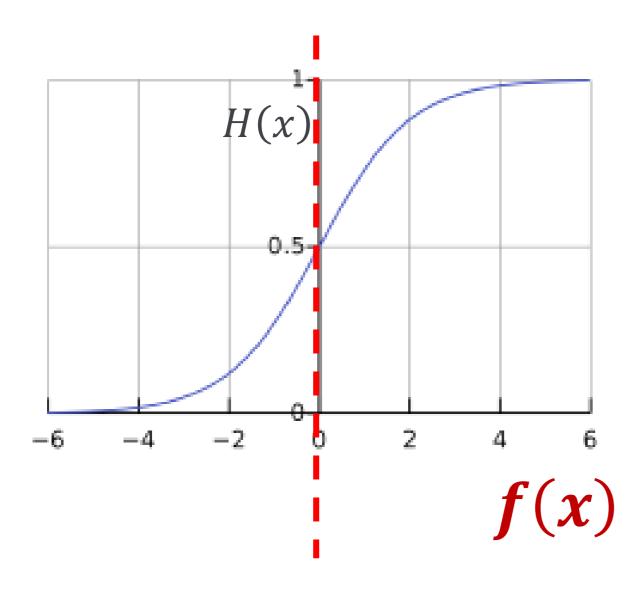
$$H(x) \ge 0.5$$

$$y = 1$$

$$\Rightarrow y = 0$$

Sigmoid (Logistic) Function

• 언제 y=1이라고 예측할까? $\rightarrow P(y=1|x)$

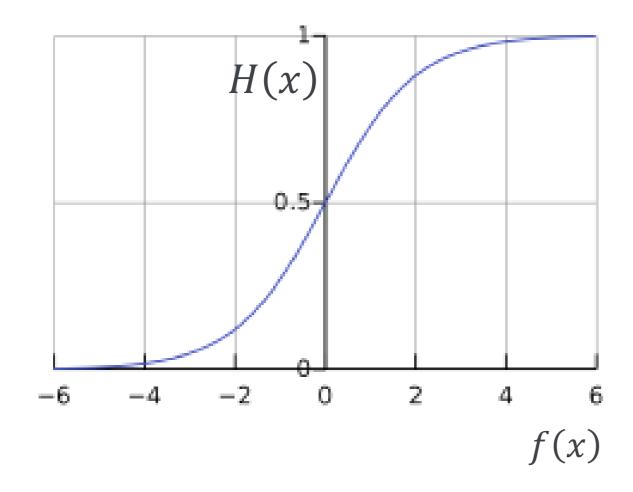


$$H(x) \ge 0.5 \Rightarrow f(x) = w^T x \ge 0 \Rightarrow y = 1$$

 $H(x) < 0.5 \Rightarrow f(x) = w^T x < 0 \Rightarrow y = 0$

Decision Boundary

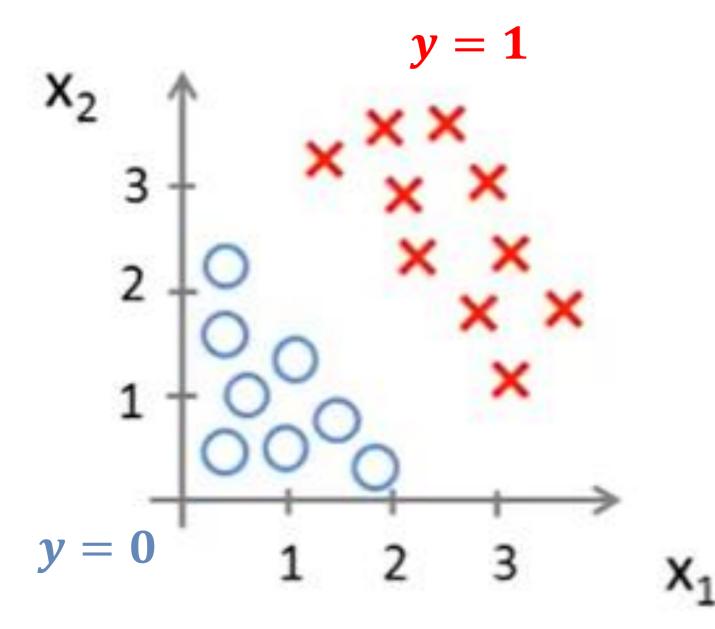
• Hypothesis function 의 값 0.5를 기준으로 분류



$$y = \mathbf{1}$$
 if $w^T x \ge \mathbf{0}$
 $y = \mathbf{0}$ if $w^T x < \mathbf{0}$

Linear Decision Boundary

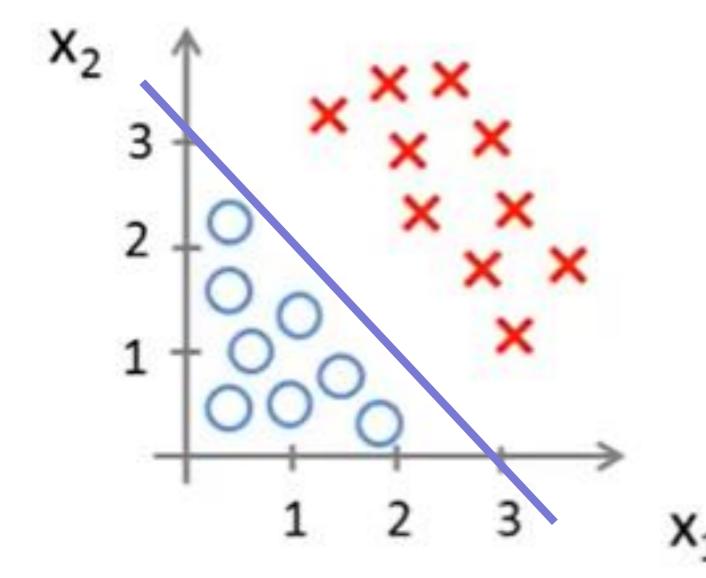
• 예시



$$y = 1$$
 if $f(x) = w_0 + w_1 x_1 + w_2 x_2 \ge 0$

Linear Decision Boundary

• 예시

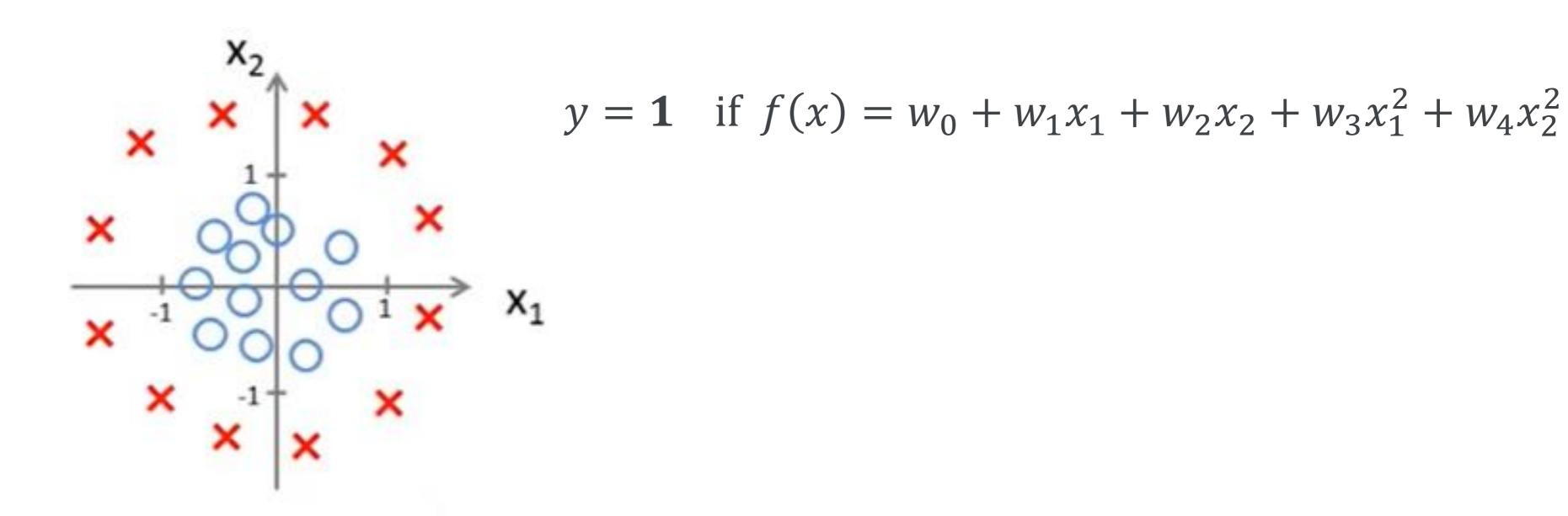


$$y = 1$$
 if $f(x) = w_0 + w_1 x_1 + w_2 x_2 \ge 0$

$$w = \begin{bmatrix} w_0 \\ w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} -3 \\ 1 \\ 1 \end{bmatrix}$$

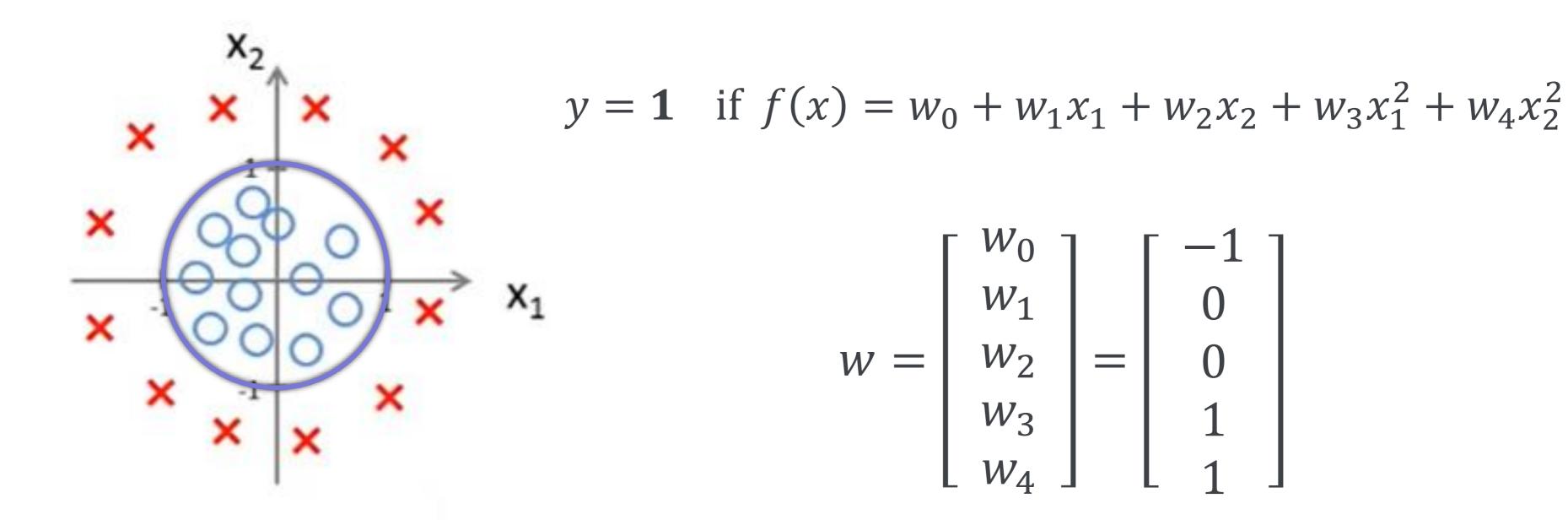
Non-Linear Decision Boundary

• 예시

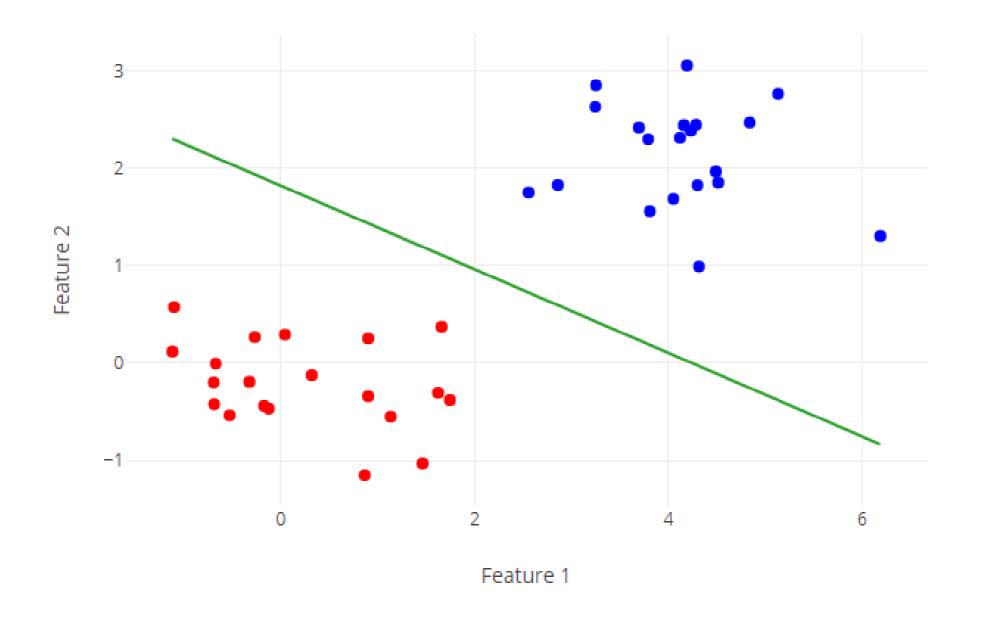


Non-Linear Decision Boundary

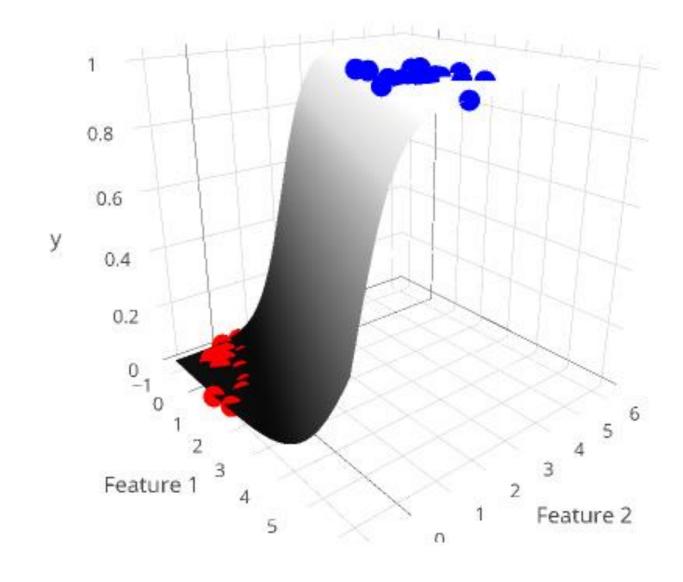
• 예시



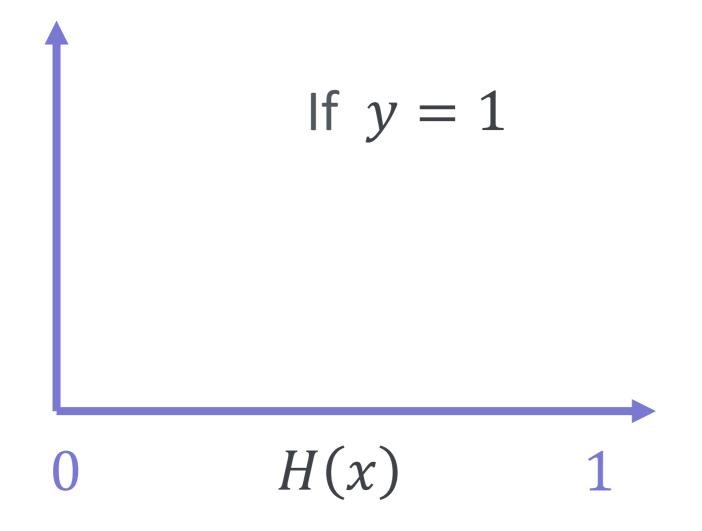
Visualizing Geometric Interpretation

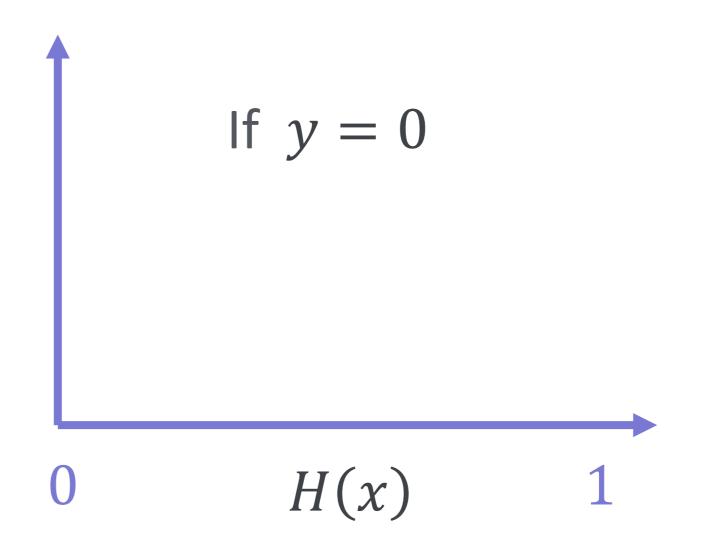


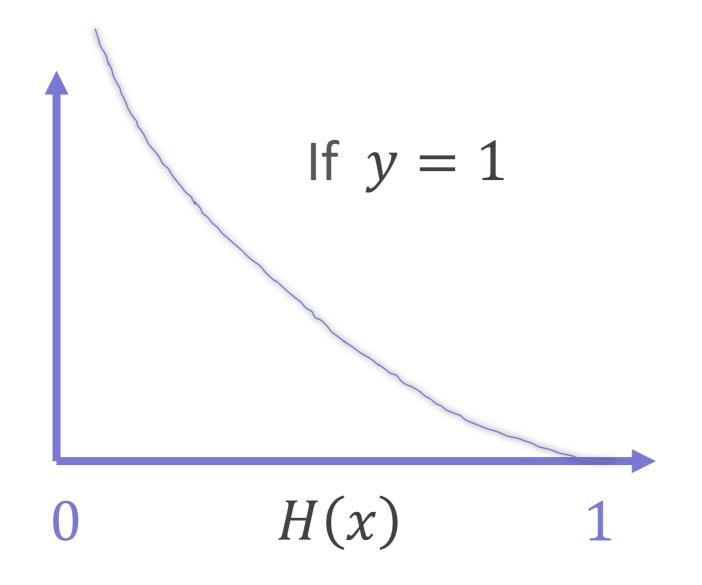
$$f(x) = w_0 + w_1 x_1 + w_2 x_2$$

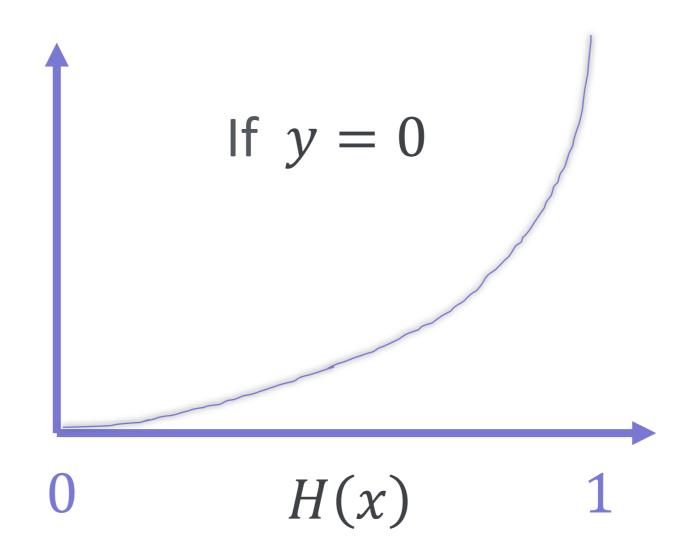


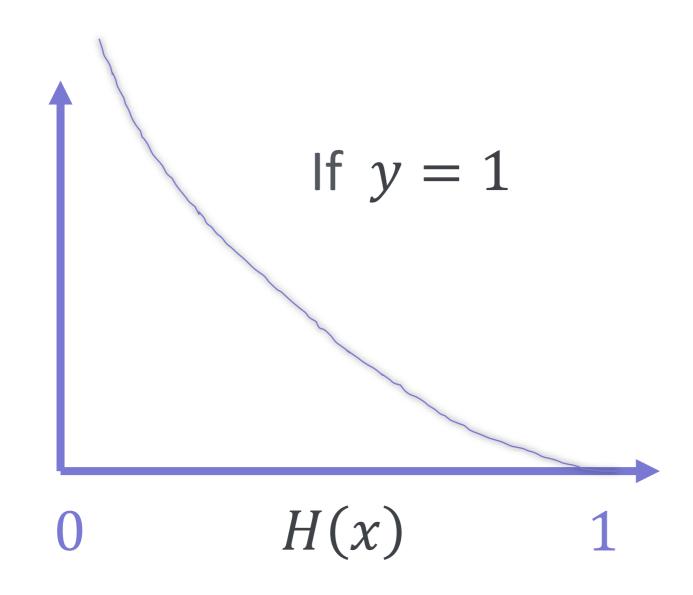
$$H(x) = \frac{1}{1 + e^{-f(x)}}$$









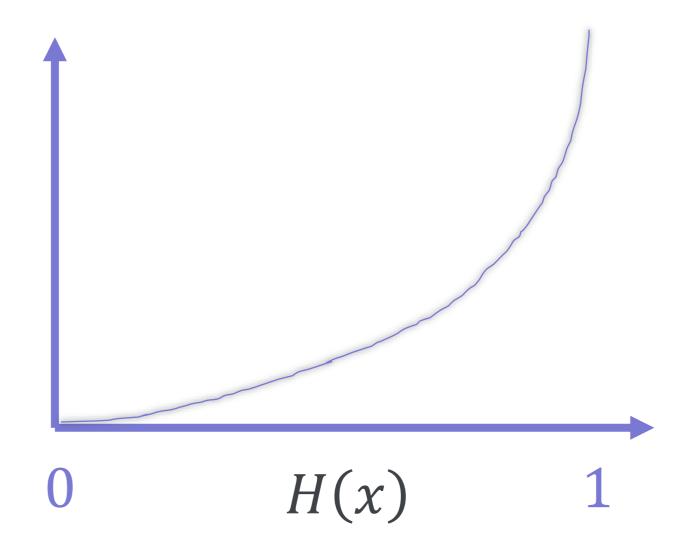


- 만약 <u>정답 y가 1번</u>이라면..
- 예측 H(x)가 1번일 때, Cost = 0
- 예측 H(x)가 0번일 때, Cost = ∞

$$Cost (H(x), y) = -log(H(x))$$

- 만약 <u>정답 y가 0번</u>이라면..
- 예측 H(x)가 0번일 때, Cost = 0
- 예측 H(x)가 1번일 때, Cost = ∞

$$Cost (H(x), y) = -log(1 - H(x))$$



Cost Function: Cross Entropy

Cost =
$$\begin{cases} -\log(1 - H(X)) & (y = 0) \\ -\log(H(X)) & (y = 1) \end{cases}$$

CE Loss

Cost
$$(H(x), y) = -y \log(H(x)) - (1 - y)\log(1 - H(X))$$

$$\Rightarrow \frac{1}{N} \sum_{i=1}^{N} -y_i \log(H(X_i)) - (1 - y_i)\log(1 - H(X_i))$$

Gradient Descent

$$w_j := w_j - \alpha * \frac{\partial L}{\partial w} \bigg|_{w = w_j}$$

Gradient

$$\left. \frac{\partial L}{\partial w} \right|_{w=w_i} = \frac{1}{N} \sum_{i=1}^{N} (H(X_i) - y_i) X_{i,j}$$

Multi-class Classification



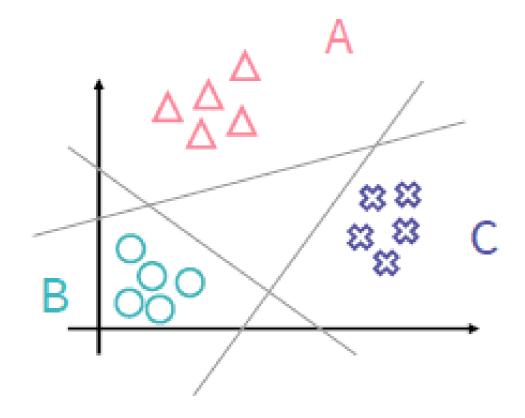
VS





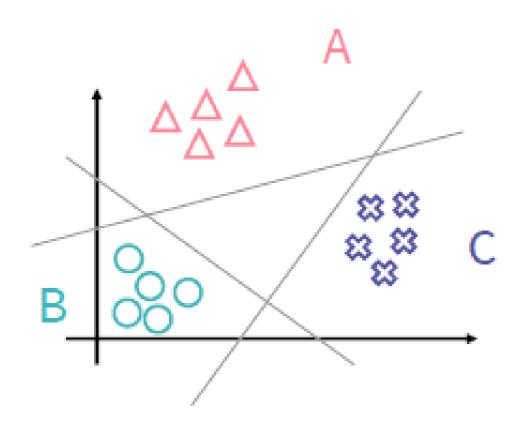


Multi-class Classification



- A인가 아닌가? -> A 선별
- B인가 아닌가? -> B 선별
- C인가 아닌가? -> C 선별

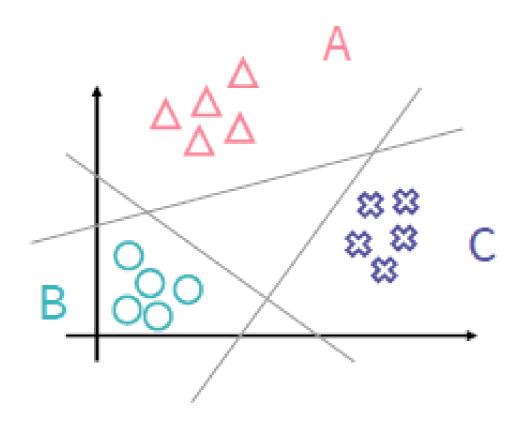
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- C인가 아닌가? -> C 선별

$$w_1 = \begin{bmatrix} w_{1,0} \\ w_{1,1} \\ w_{1,2} \end{bmatrix} \quad w_2 = \begin{bmatrix} w_{2,0} \\ w_{2,1} \\ w_{2,2} \end{bmatrix} \quad w_3 = \begin{bmatrix} w_{3,0} \\ w_{3,1} \\ w_{3,2} \end{bmatrix}$$

Multi-class Classification



- A인가 아닌가? -> A 선별
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$$\begin{bmatrix} w_{1,0} & w_{1,1} & w_{1,2} \\ w_{2,0} & w_{2,1} & w_{2,2} \\ w_{3,0} & w_{3,1} & w_{3,2} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \widehat{y}_0 \\ \widehat{y}_1 \\ \widehat{y}_2 \end{bmatrix}$$

Softmax Regression 과정

$$\begin{bmatrix} w_{1,0} & w_{1,1} & w_{1,2} \\ w_{2,0} & w_{2,1} & w_{2,2} \\ w_{3,0} & w_{3,1} & w_{3,2} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \widehat{y}_0 \\ \widehat{y}_1 \\ \widehat{y}_2 \end{bmatrix}$$

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Softmax Regression 과정

Softmax Regression 과정

$$\begin{bmatrix} w_{1,0} & w_{1,1} & w_{1,2} \\ w_{2,0} & w_{2,1} & w_{2,2} \\ w_{3,0} & w_{3,1} & w_{3,2} \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \widehat{y_0} \\ \widehat{y_1} \\ \widehat{y_2} \end{bmatrix} = \begin{bmatrix} 2.0 \\ 1.0 \\ 0.1 \end{bmatrix} \longrightarrow \begin{bmatrix} e^{y_i} \\ \overline{\Sigma_j} e^{y_j} \end{bmatrix} \longrightarrow \begin{bmatrix} 0.7 \\ 0.1 \\ 0.2 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Softmax

One-Hot encoding

⊘ Softmax 구현 시 주의점

$$\frac{e^{y_i}}{\sum_j e^{y_j}}$$

Example

```
import numpy as np
```

def softmax(x):

```
e_x = np.exp(x)
return e_x/np.sum(e_x)
```

```
import numpy as np
```

```
def revised_softmax(x):
```

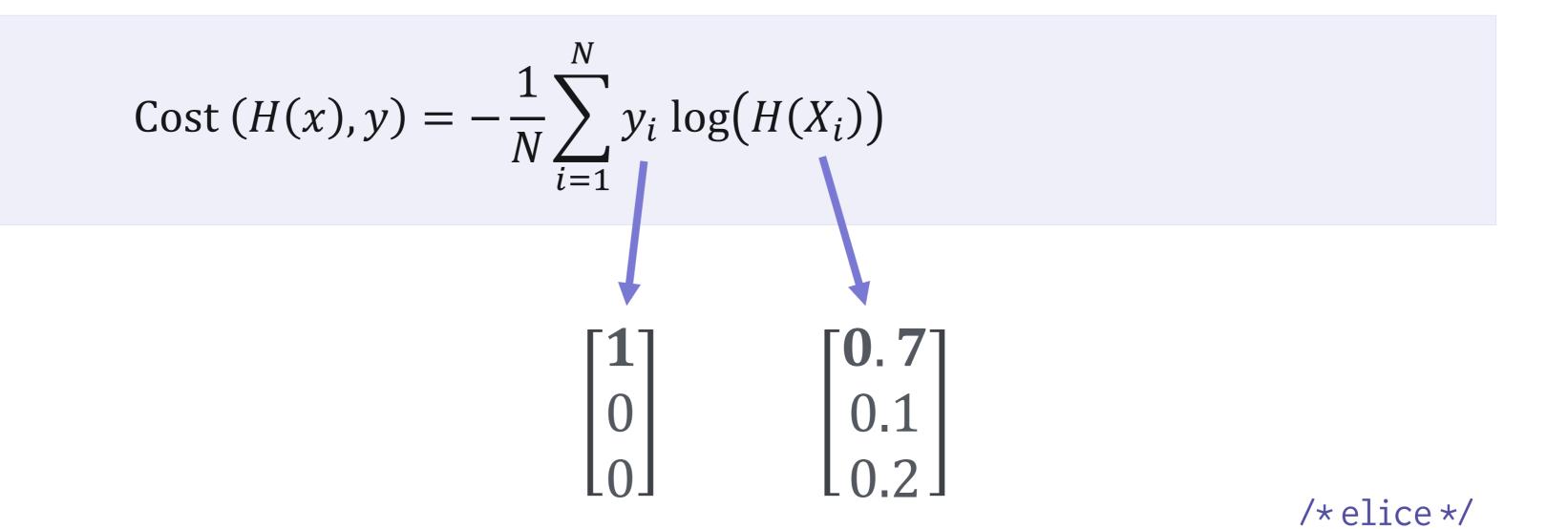
$$e_x = np.exp(x - np.max(x))$$

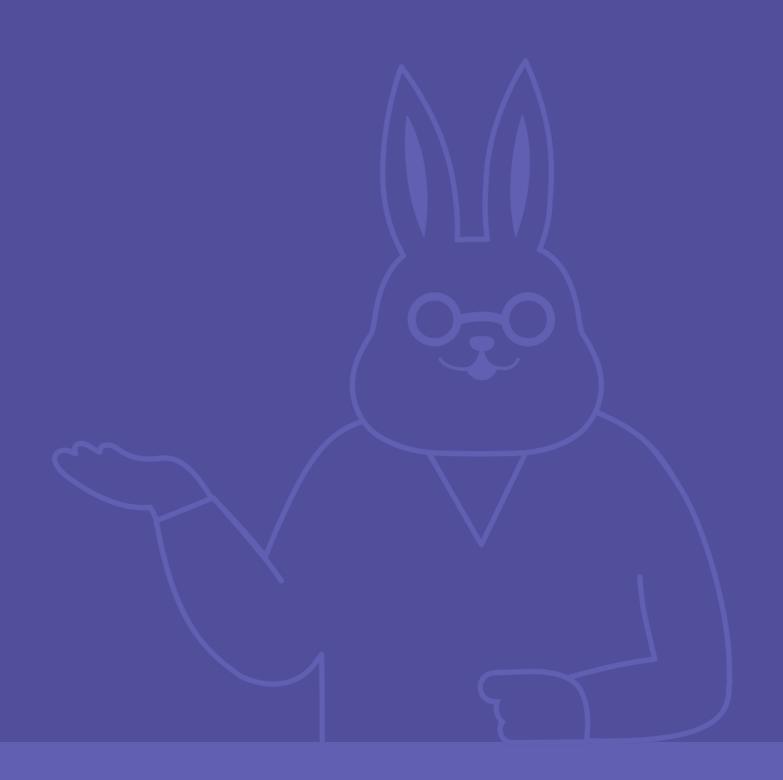
return $e_x/np.sum(e_x)$

Cost Function: Cross Entropy

• 두 변수들의 확률 분포가 얼마나 비슷한지 나타냄

CE Loss





Overview

- Confusion Matrix
- Accuracy
- Precision
- Recall
- F-measure
- Average Precision (AP)
- Mean Average Precision (MAP)

○ Confusion Matrix (혼동행렬)

Actual

Predicted

	Positive	Negative
Positive	True Positive (TP)	False Positive (FP)
Negative	False Negative (FP)	True Negative (TN)

○ Confusion Matrix (혼동행렬)

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⊘ Confusion Matrix (혼동행렬)

True Negative

⊘ Confusion Matrix (혼동행렬)

True Negative

예측 값

⊘ Confusion Matrix (혼동행렬)

True Negative

맞음!

예측 값

⊘ Confusion Matrix (혼동행렬)

False Negative 틀림.. 예측 값

Recap: Overview

- Confusion Matrix
- Accuracy
- Precision
- Recall
- F-measure
- Average Precision (AP)
- Mean Average Precision (MAP)

◆ Accuracy (정확도)

The fractions of these classifications that are correct

	Positive	Negative
Positive	True Positive (TP)	False Positive (FP)
Negative	False Negative (FN)	True Negative (TN)

Equation

Accuracy =
$$\frac{TP + TN}{TP + TN + FP + FN}$$

Example of Accuracy

Given a query, classify each document as "Relevant" or "Non-Relevant"

Document	Actual	Predicted
Doc 1	+	+
Doc 2	_	_
Doc 3	_	+
Doc 4	_	+
Doc 5	_	_

	Relevant (+)	Non-Relevant (-)
Relevant		
Non-Relevant		

Accuracy = ?

Example of Accuracy

Given a query, classify each document as "Relevant" or "Non-Relevant"

Document	Actual	Predicted
Doc 1	+	+
Doc 2	_	_
Doc 3	_	+
Doc 4	_	+
Doc 5	_	_

	Relevant (+)	Non-Relevant (-)
Relevant	1	2
Non-Relevant	0	2

Accuracy =
$$3/5$$

Why not just use Accuracy?

만약 class가 imbalanced 되었을 때, (실제 IR에서는 99.9%의 Document가 non-relevant) 무조건 non-relevant하다고 예측한다면 Accuracy는 높지만, 실제로는 쓸모 없다.

Document	Actual	Predicted 1	Predicted 2
Doc 1	+	+	_
Doc 2	_	_	_
Doc 3	_	+	_
Doc 4	_	_	_
Doc 5	_	_	_

❷ Precision (정밀도)

예측한 (+) 것 중에 실제 (+)인 것의 비율 = 모델의 입장

	Positive	Negative
Positive	True Positive (TP)	False Positive (FP)

Equation

$$Precision = \frac{TP}{TP + FP}$$

▼ Recall (재현율)

실제 (+) 것 중에 예측한 (+)의 비율 = 데이터의 입장

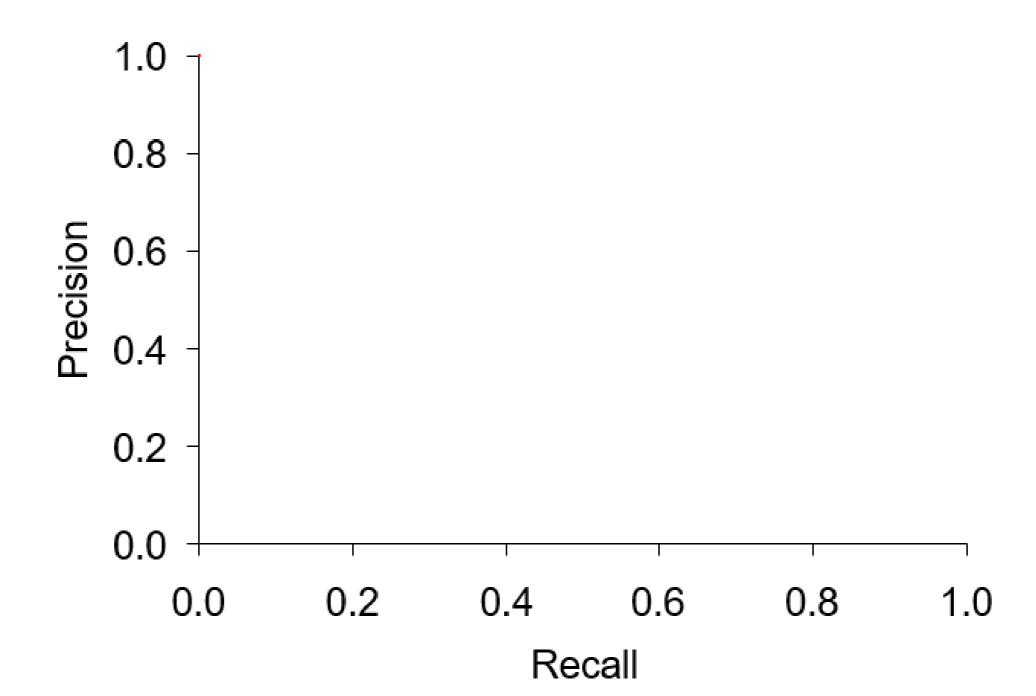
	Positive
Positive	True Positive (TP)
Negative	False Negative (FN)

Equation

Recall =
$$\frac{TP}{TP + FN}$$

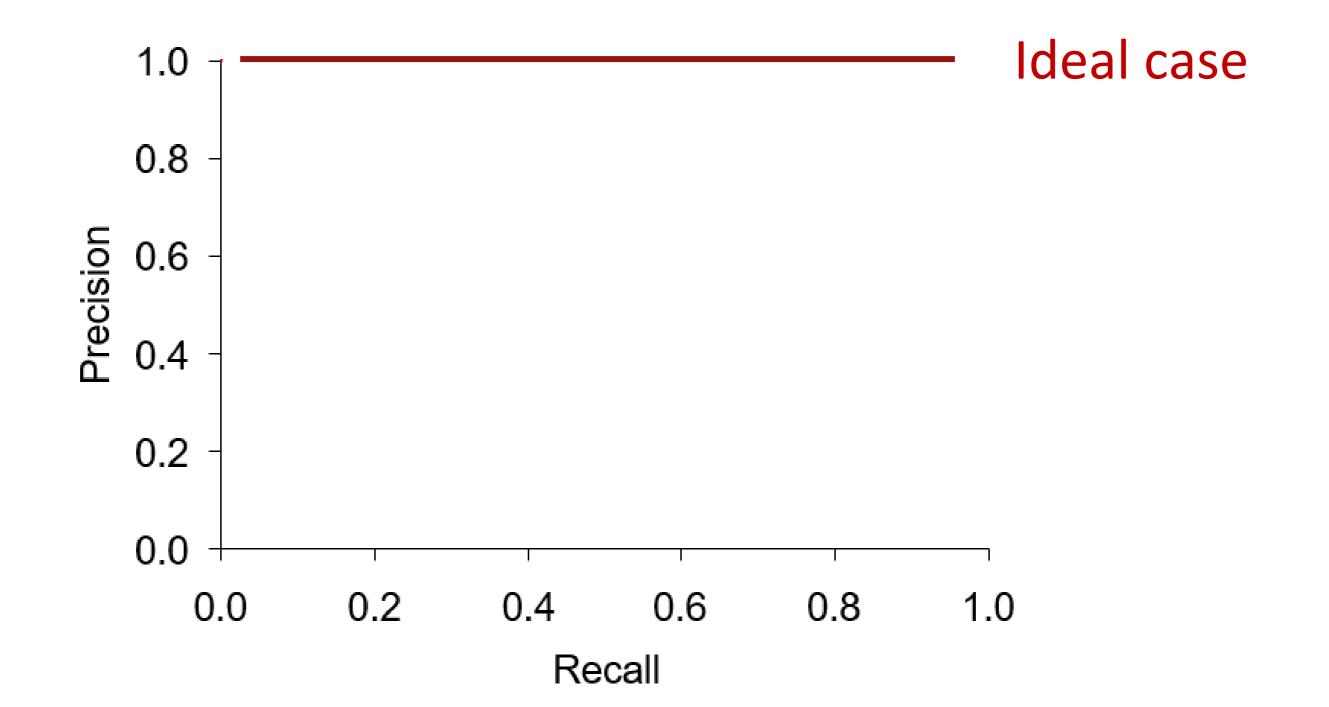
Precision-Recall Curve (PR-curve)

- X축을 Recall, y축을 Precision으로 하여 시각화한 그래프
- 보통 데이터가 불균형 (imbalanced) 될 때, 사용



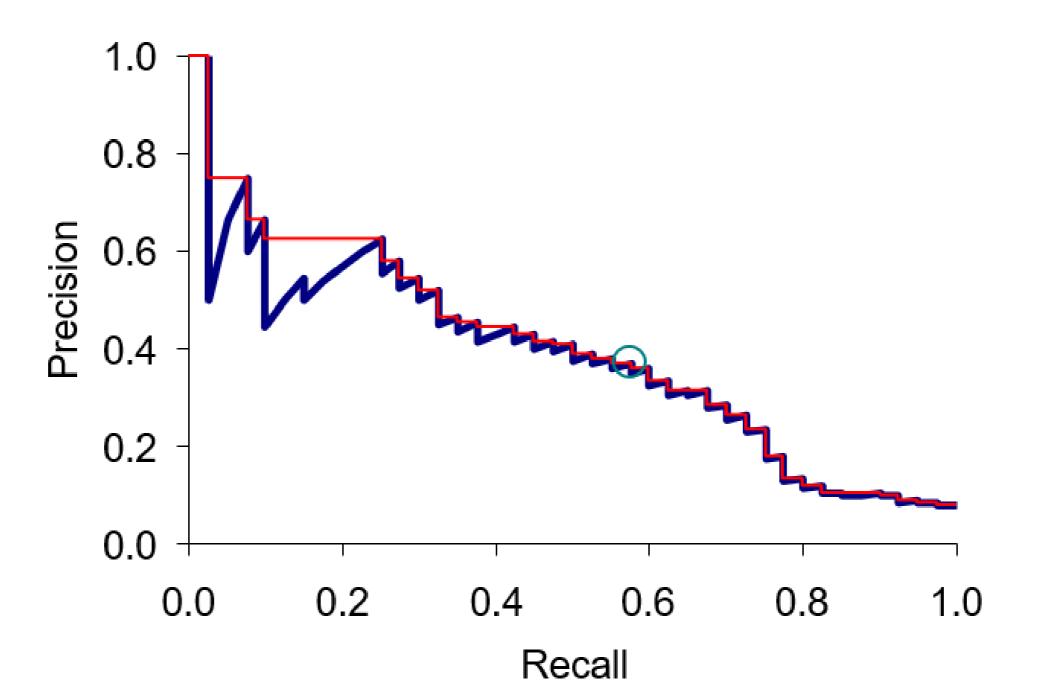
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- 보통 데이터가 불균형 (imbalanced) 될 때, 사용



Precision-Recall Curve (PR-curve)

- 다음으로 예측한 값이 정답에 속할 때, Precision은 (), Recall은 ()이다.
- 다음으로 예측한 값이 **오답**에 속할 때, Precision은 (), Recall은 ()이다.



F-measure

The weighted harmonic mean (조화평균) of Precision and Recall

Equation

$$F = \frac{1}{\alpha \frac{1}{P} + (1 - \alpha) \frac{1}{R}}$$
 $F_1 = \frac{2PR}{P + R}$ (when $\alpha = 0.5$)

F-measure

The weighted harmonic mean (조화평균) of Precision and Recall

Q. Why not just use arithmetic mean(산술평균)?

- 산술평균(P, R) >= 기하평균(P, R) >= 조화평균(P, R) >= min(P, R)
- P와 R이 많이 차이가 날 때, 조화평균은 mean(P, R)보다 min(P, R)에 가까워진다.

Example of Precision, Recall, F1

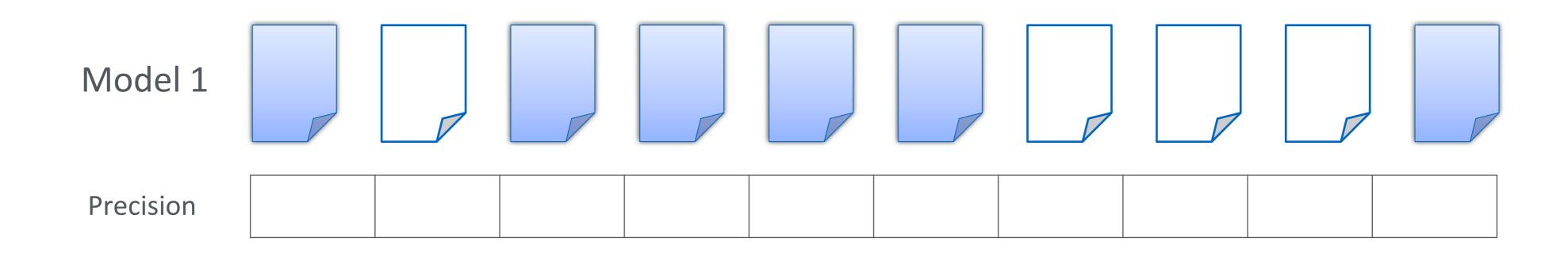
실제 관련 있는 문서 (정답) = 3개 (+)

Model 1	Model 2
+	+
+	_
_	_
+	+
_	_

Q. Model 1 & Model 2 의 Precision, Recall, F1 을 계산해보세요!

Average Precision (AP)

The average of the precision values from the rank positions where a relevant document was retrieved (=when recall increases)



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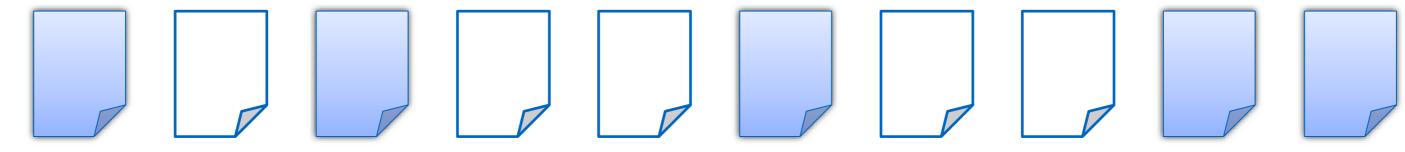
Average Precision (AP) = (1.00 + 0.67 + 0.75 + 0.80 + 0.83 + 0.60) / 6 = 0.78

Mean Average Precision (MAP)

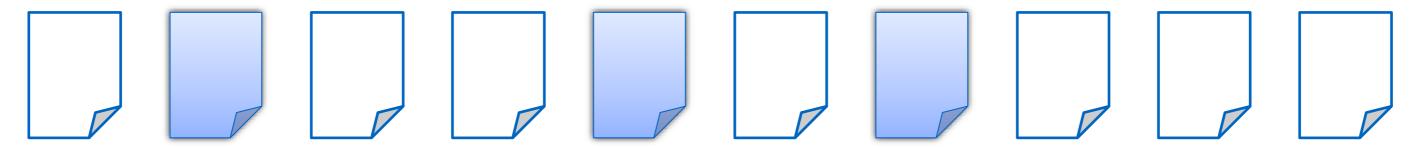
The average of the average precision on each query

$$MAP = Average(AP(Q1), AP(Q2))$$

Query 1: # of relevant docs = 5



Query 2: # of relevant docs = 3



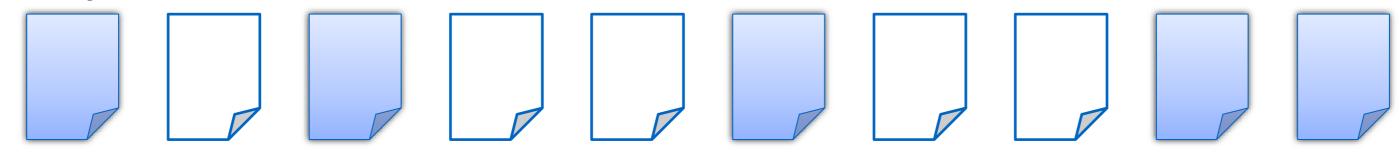
Mean Average Precision (MAP)

•
$$AP(Q1) = (1.00 + 0.67 + 0.50 + 0.44 + 0.50) / 5 = 0.62$$

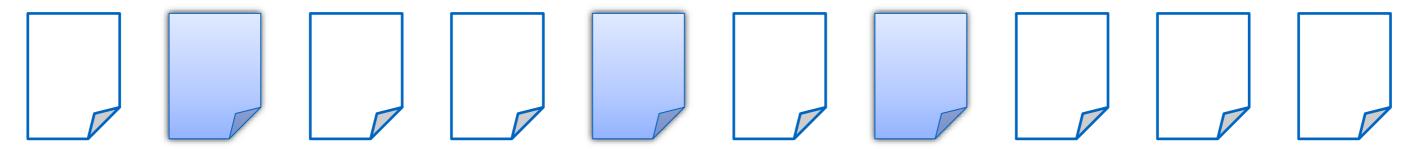
•
$$AP(Q2) = (0.50 + 0.40 + 0.43) / 3 = 0.44$$

• MAP =
$$(0.62 + 0.44)/2 = 0.53$$

Query 1: # of relevant docs = 5



Query 2: # of relevant docs = 3



Credit

/* elice */

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