

Classification

2장 분류

고혜선 선생님



Contents

- 01. What is Classification?
- 02. Logistic / Softmax Regression
- 03. Evaluation Metrics
- 04. K-Nearest Neighbor
- 05. Naïve Bayes Classifier
- 06. Support Vector Machine

Curriculum

○ What is Classification?

분류 (Classification)의 의미와 특성을 이해하고, 회귀 (Regression)과의 차이점을 알아본다.

○ Logistic / Softmax Regression

Logistic Regression과 Softmax Regression의 의미와 특성을 이해한다.

○ Evaluation Metrics

혼동행렬 (Confusion Matrix)를 이해하고, 분류에 사용되는 여러 지표에 대해 알아본다.

Curriculum



K-Nearest Neighbor (KNN)

kNN의 원리를 이해하고, kNN에 사용되는 distance function에 대해 알아본다.



Naïve Bayes Classifier

NBC의 기본이 되는 Bayes Theorem과 conditional independence를 이해하고, 계산방식에 대해 알아본다.



Support Vector Machines

SVM의 원리를 직관적으로 이해하고, 이를 Lagrangian multiplier를 사용한 수식을 통해 계산할 수 있다.

04

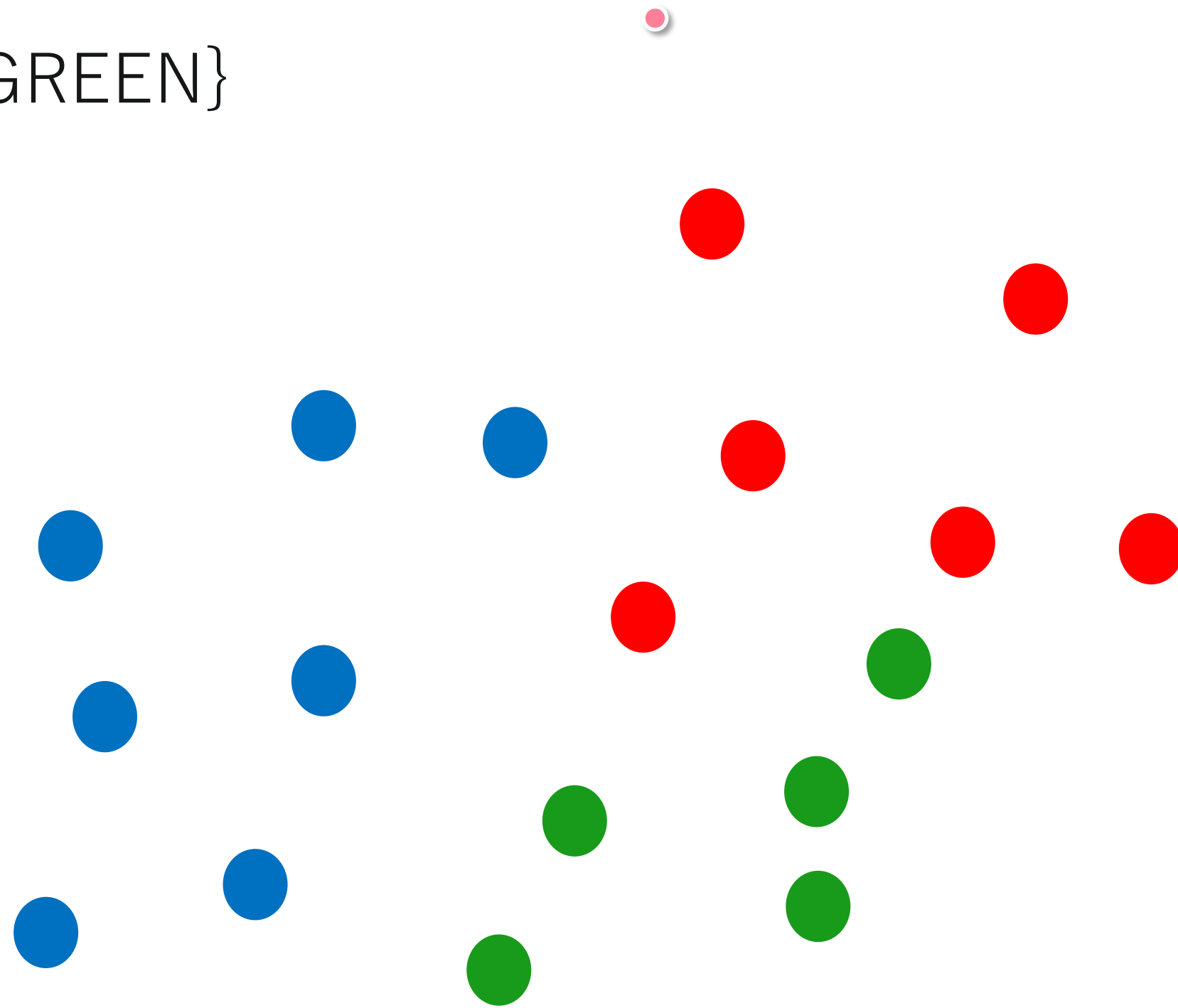
K-Nearest Neighbor (KNN)



04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

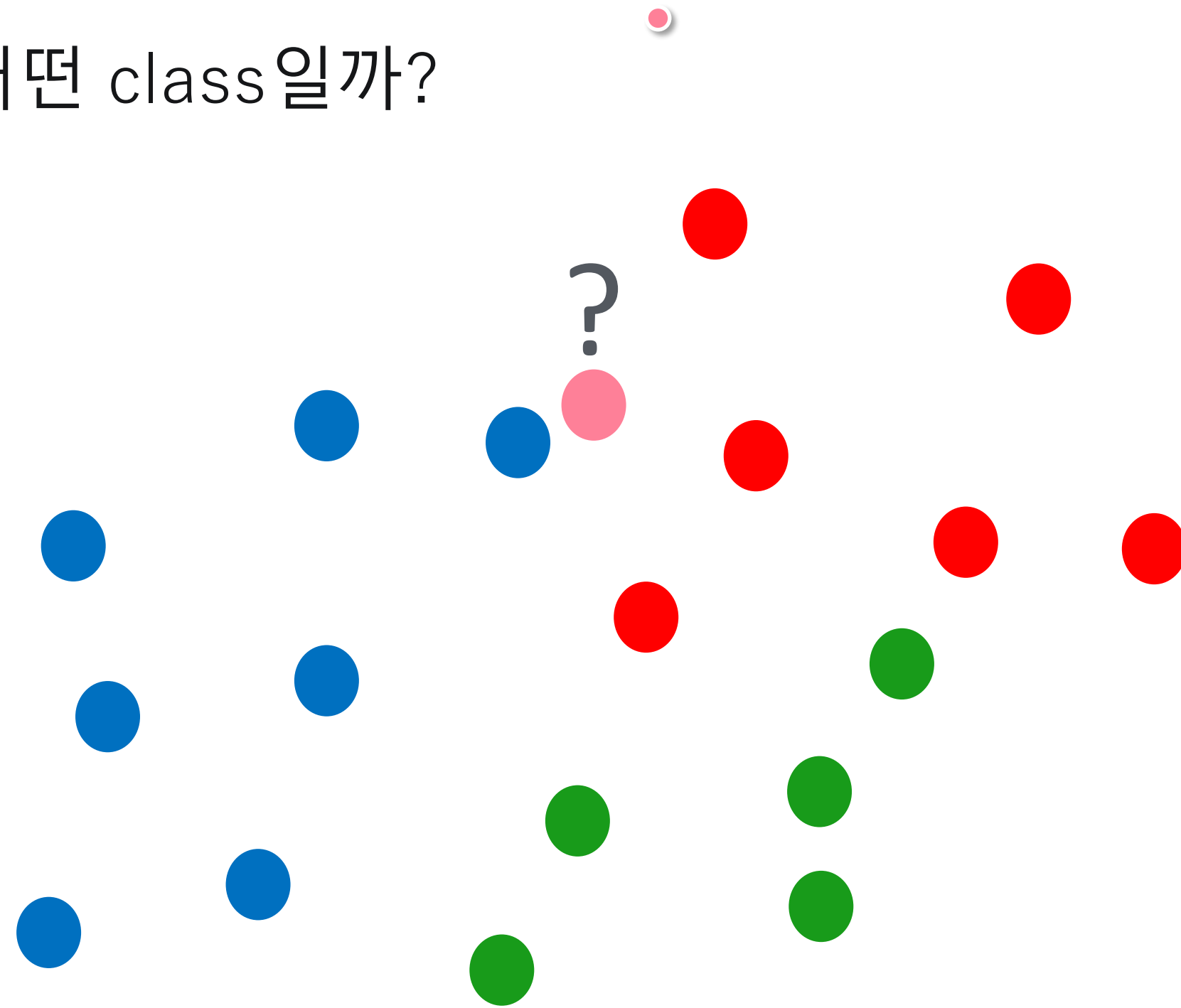
클래스 = {RED, BLEU, GREEN}



04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

새로운 데이터 (●)는 어떤 class일까?

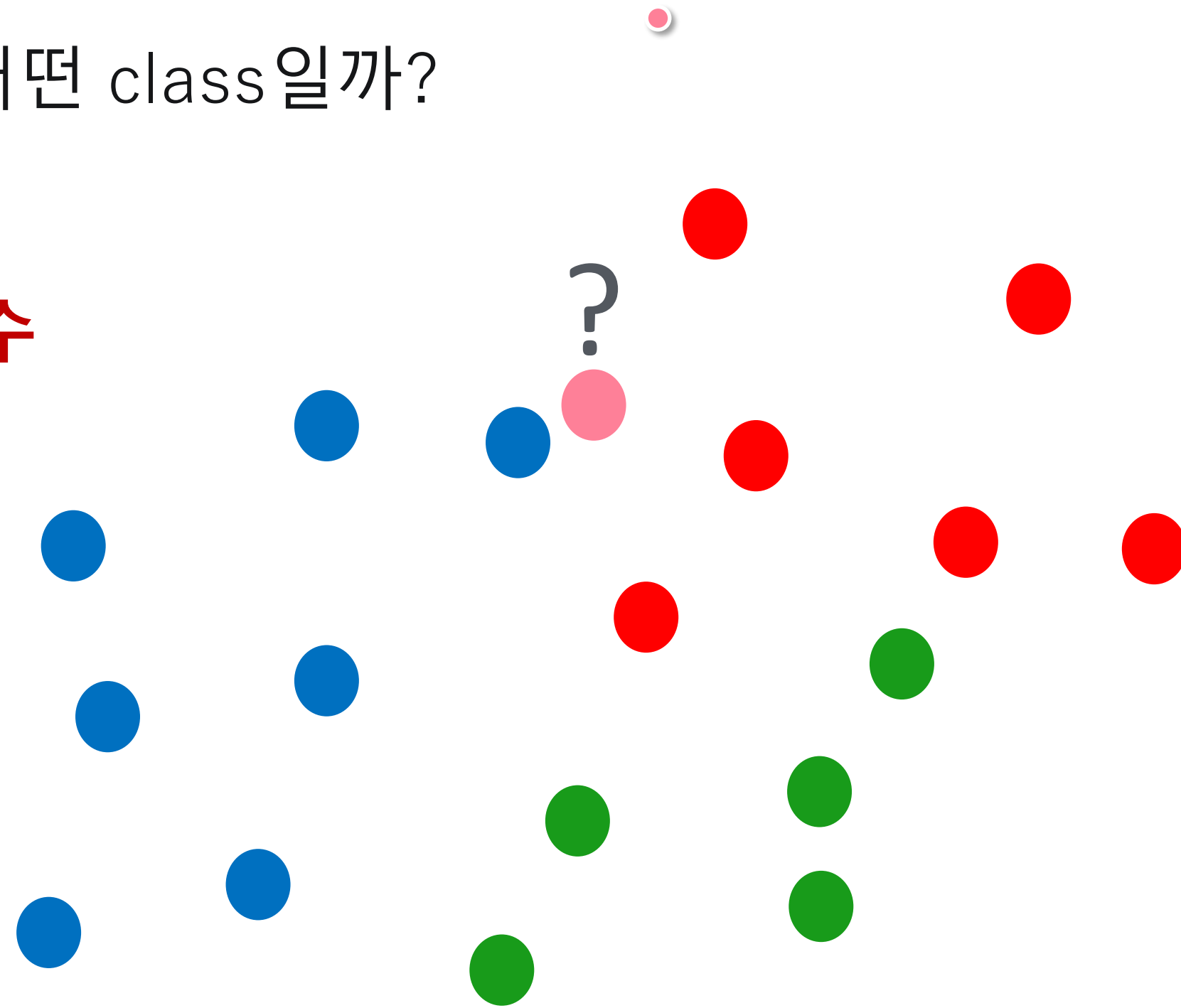


04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

새로운 데이터 (●)는 어떤 class일까?

K는 주변의 개수

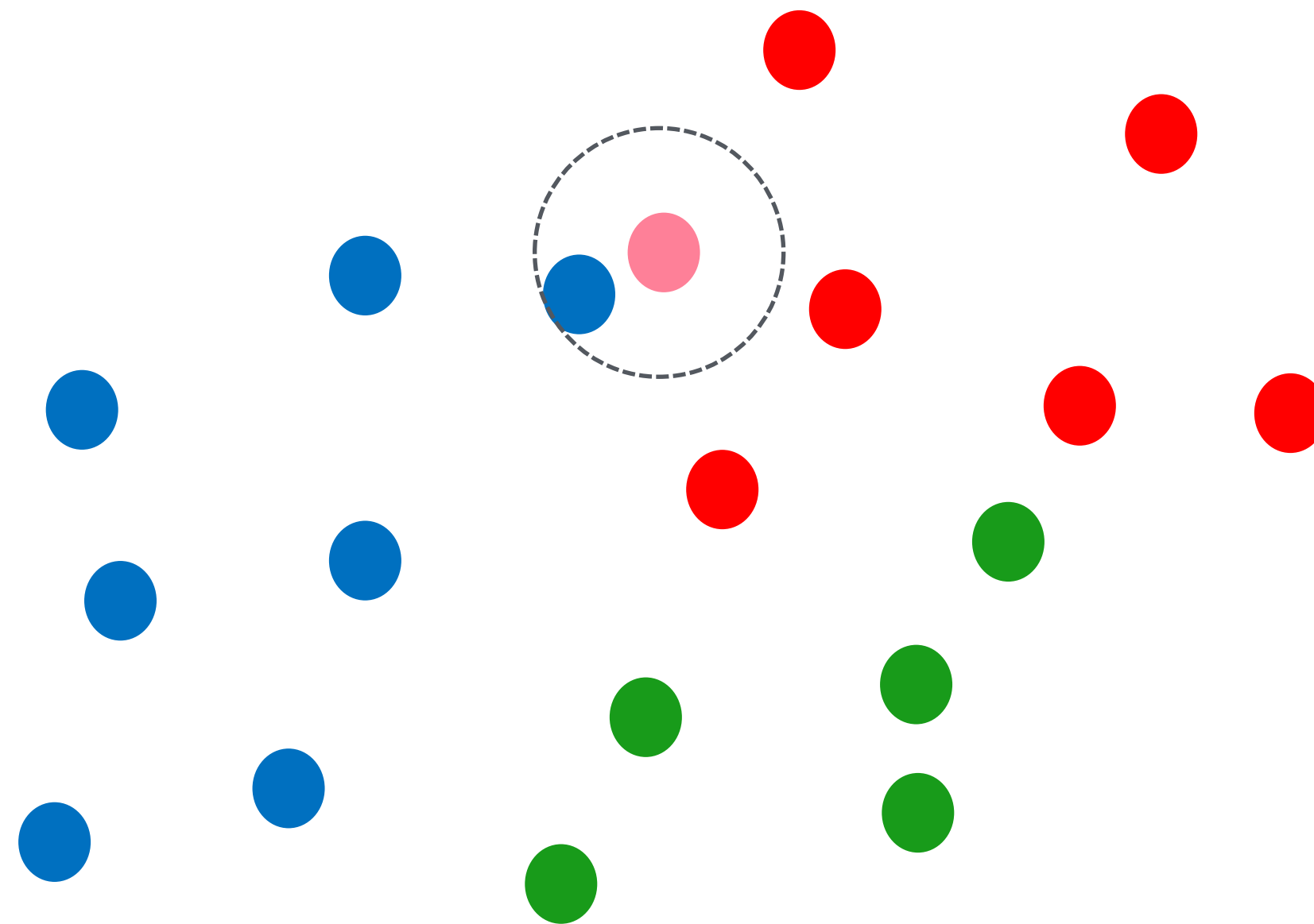


04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

새로운 데이터 (●)는 어떤 class일까? BLEU

K=1



기준 = Euclidean distance

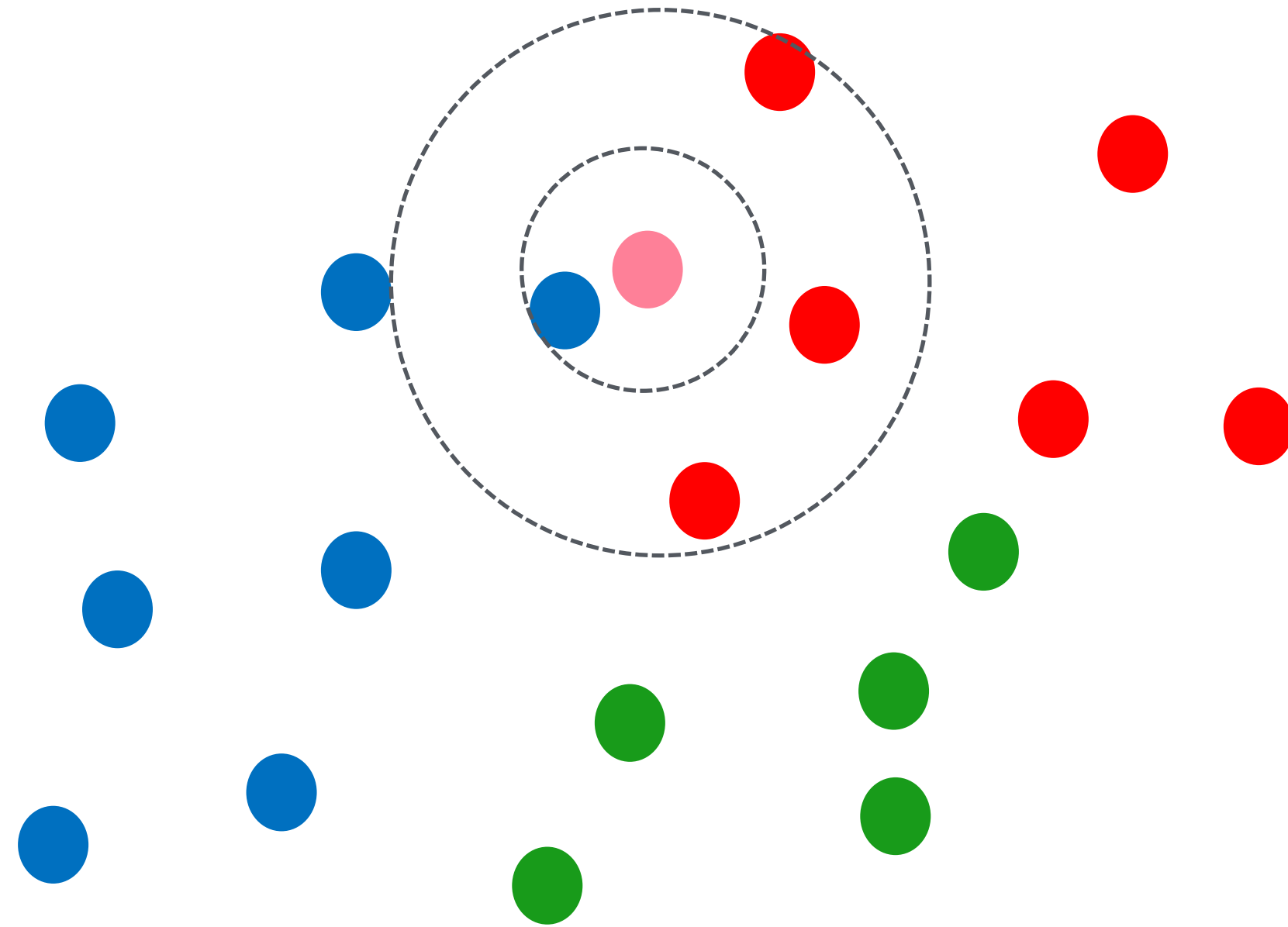
/* elice */

04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

새로운 데이터 (●)는 어떤 class일까? **RED**

K=4



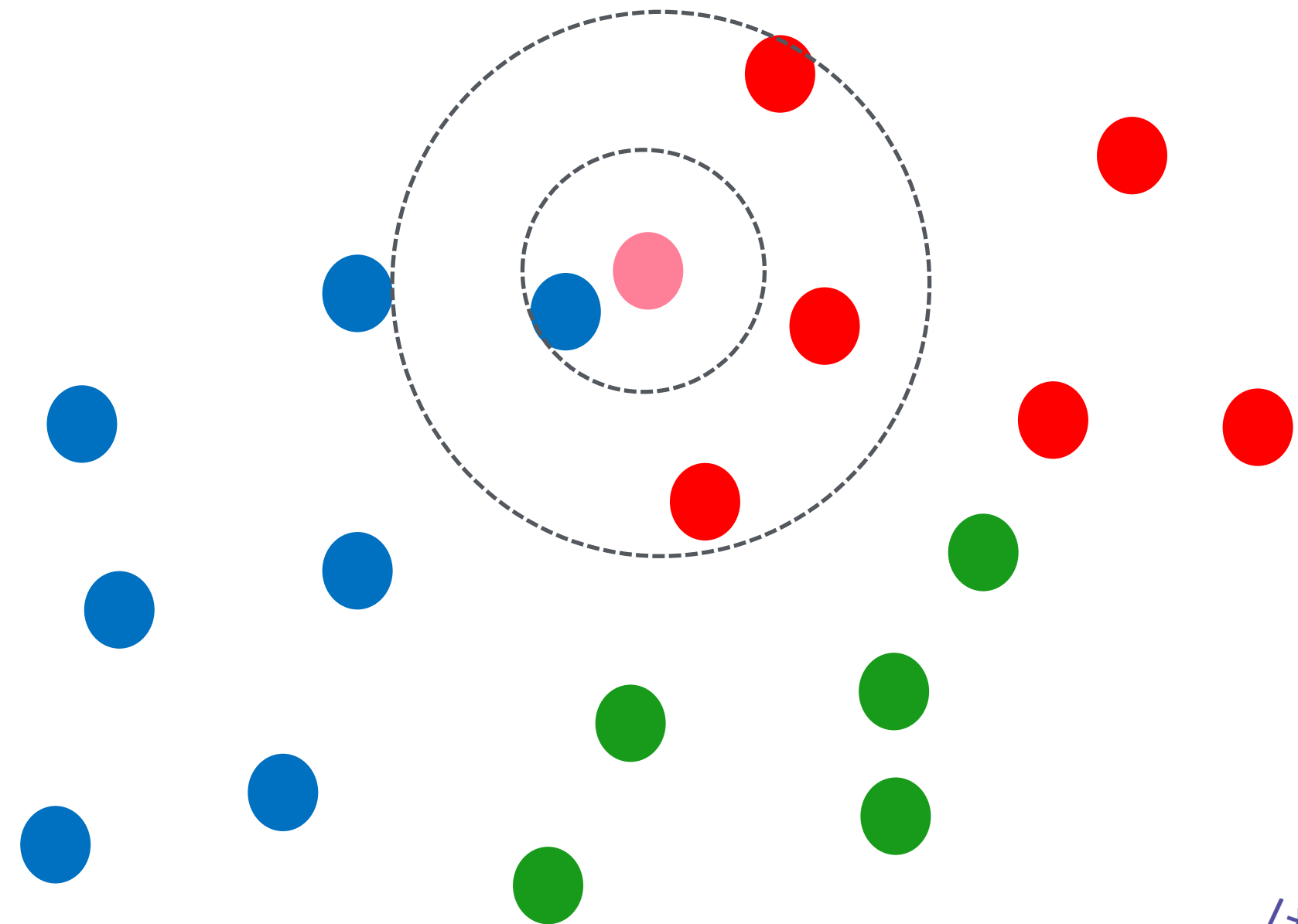
기준 = Euclidean distance

/* elice */

04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

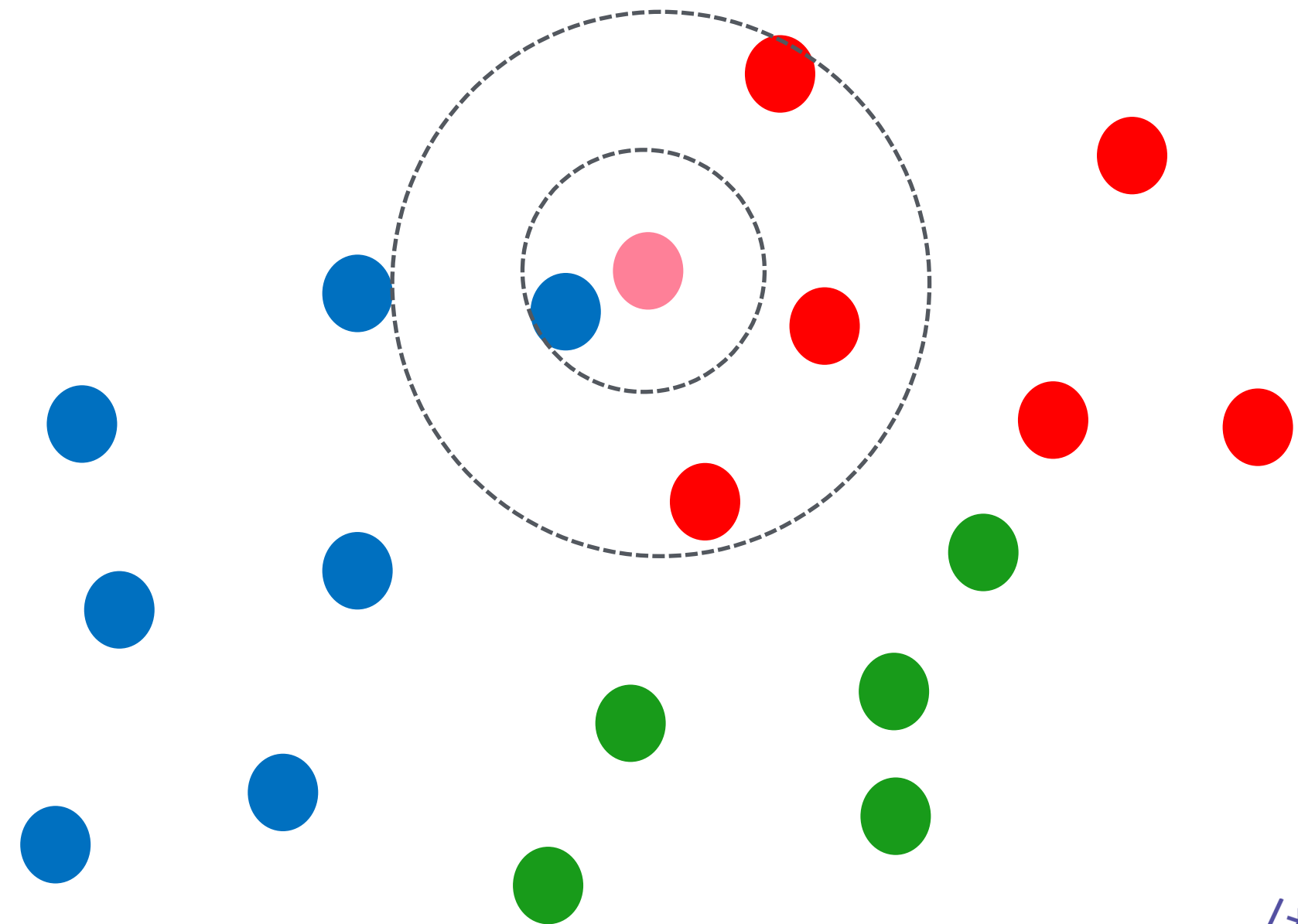
- 기준이 되는 distance function을 정한 후, 근접한 k개의 데이터를 확인한다.
- 다수결로 새로운 데이터에 대한 클래스를 결정한다.



04 K-Nearest Neighbor

✓ K-NN (최근접 이웃)이란?

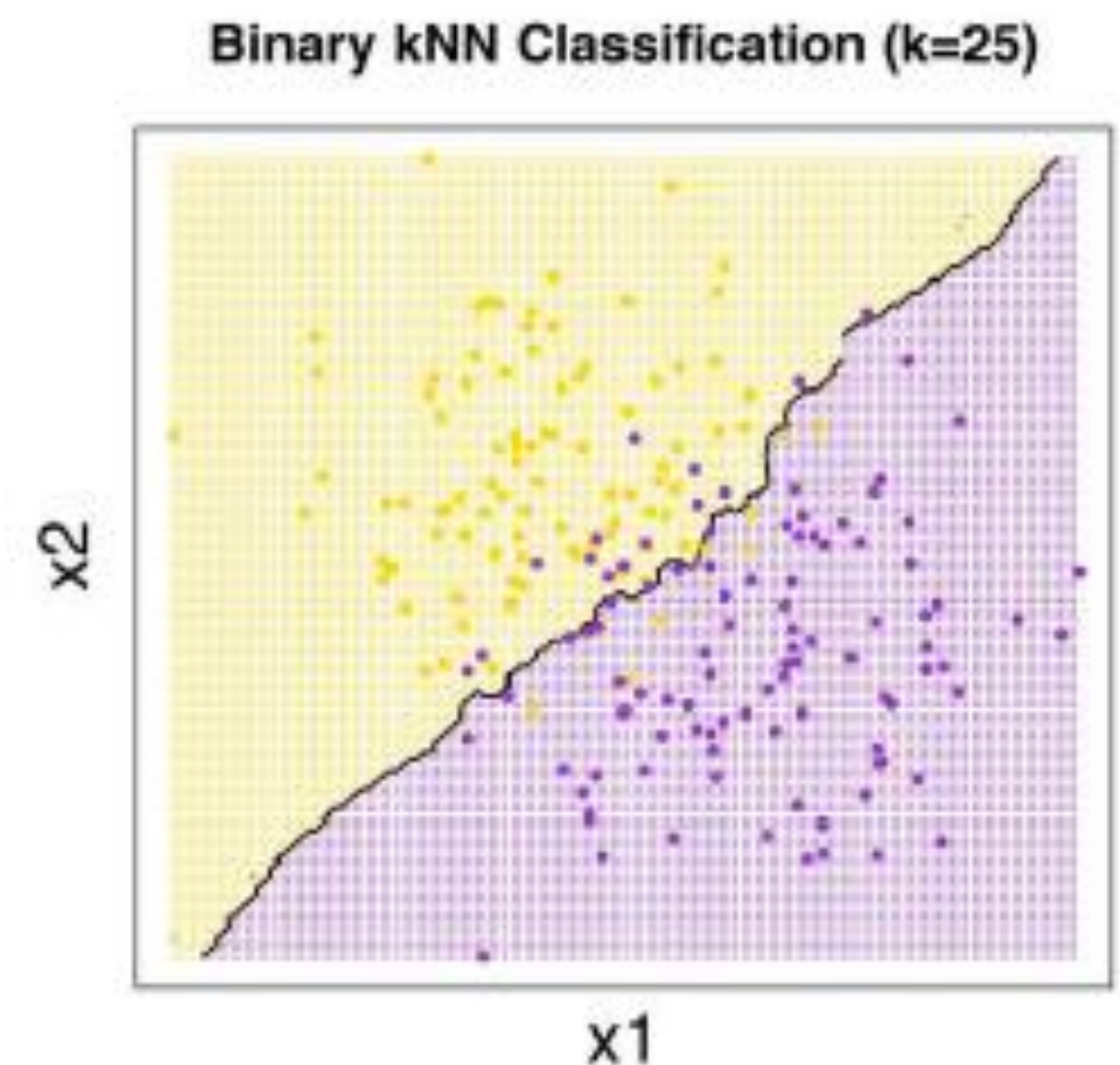
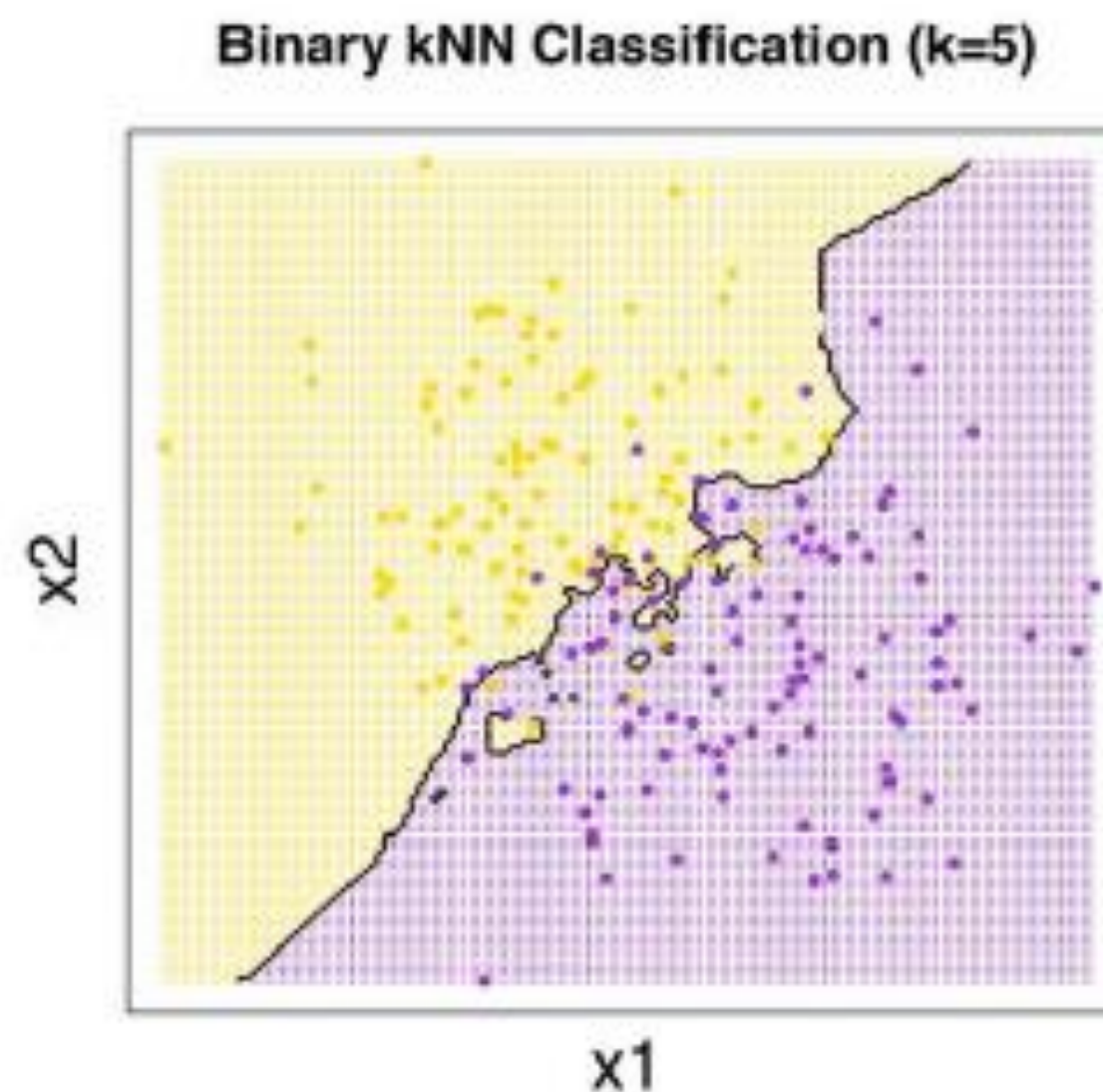
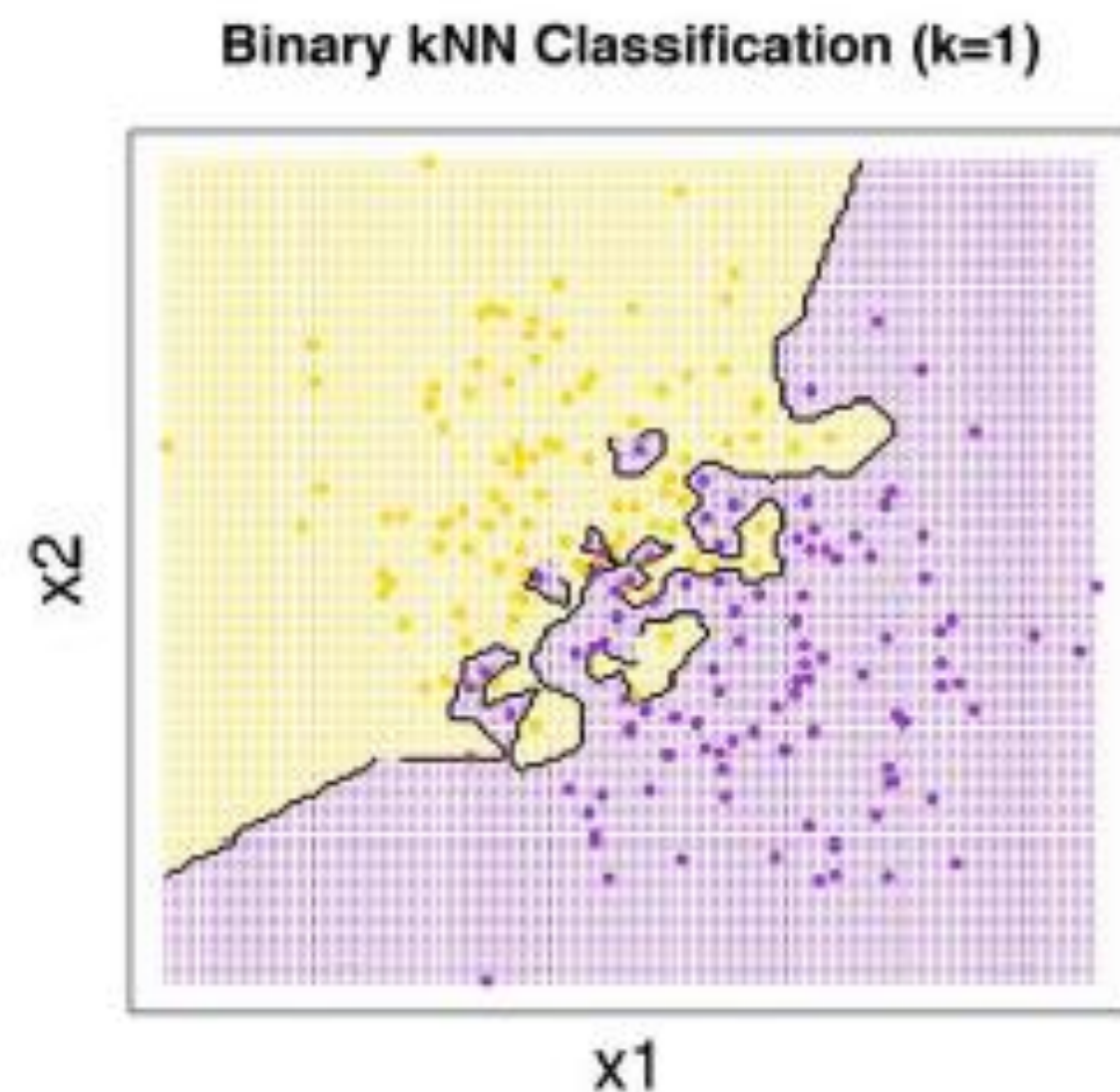
- 기준이 되는 ¹distance function을 정한 후, ²근접한 k개의 데이터를 확인한다.
- 다수결로 새로운 데이터에 대한 클래스를 결정한다.



04 K-Nearest Neighbor

✓ K가 점점 커진다면..

- K=5일 때가, k=1일때보다 더 smoother boundary 를 그리고, label noise를 줄여준다.
- 하지만, k가 너무 클 때 (예: k=데이터개수), 항상 **majority class**로 분류하게 된다.



04 K-Nearest Neighbor

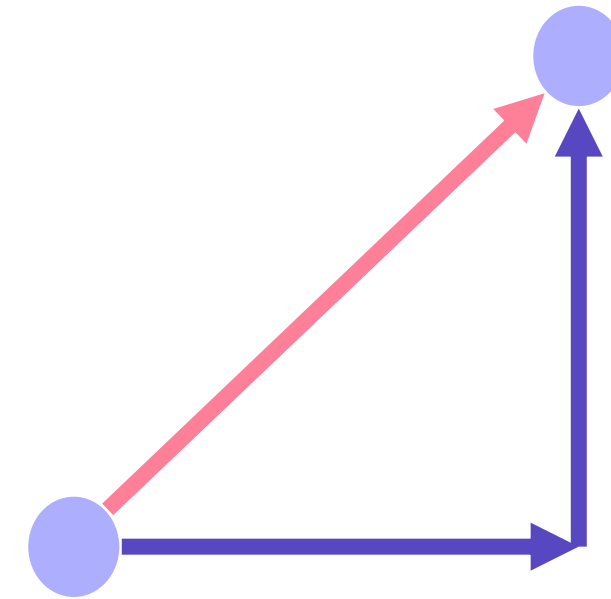
✓ Distance function

- Manhattan distance (L1-norm)

$$\text{dist}(x, y) = \sum_{i=1}^N |x_i - y_i|$$

- Euclidean distance (L2-norm)

$$\text{dist}(x, y) = \sqrt{\sum_{i=1}^N (x_i - y_i)^2}$$



$$\text{dist}(x, y) = \left(\sum_{i=1}^N |x_i - y_i|^p \right)^{1/p}$$

Generalized version (p-norm)

/ elice */*

이외에도 distance function은 많습니다. (e.g., Mahalanobis distance, cosine similarity, Pearson correlation, Jaccard similarity)

04 K-Nearest Neighbor

✓ How: Not just counting

$$S(x', \textcolor{red}{RED}) = \sum_{x \in N(x', RED)}^N w(x)$$

$$S(x', \textcolor{blue}{BLUE}) = \sum_{x \in N(x', BLUE)}^N w(x)$$

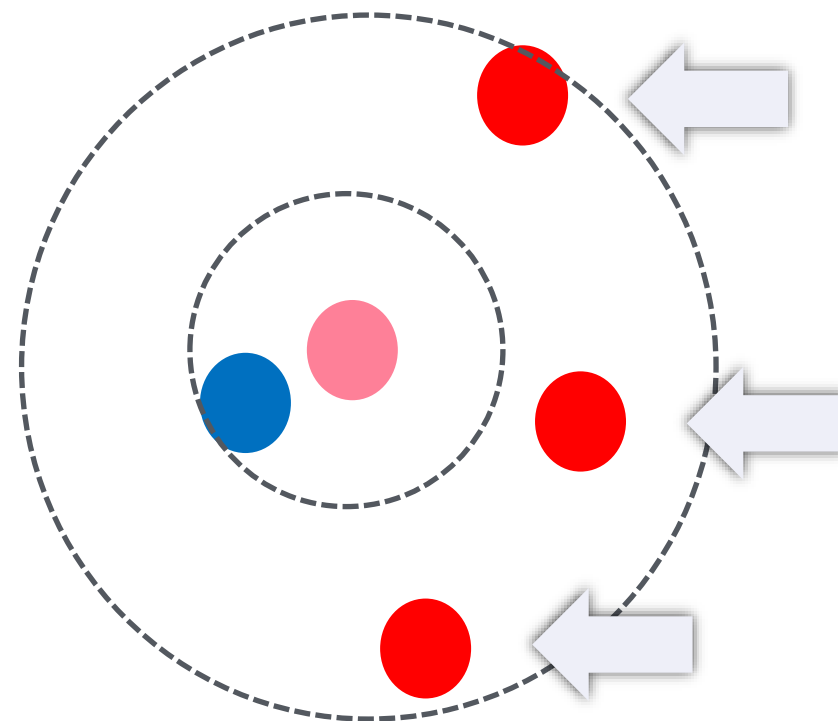
04 K-Nearest Neighbor

✓ How: Not just counting

$$S(x', \text{RED}) = \sum_{x \in N(x', \text{RED})}^N w(x)$$

$$S(x', \text{BLUE}) = \sum_{x \in N(x', \text{BLUE})}^N w(x)$$

The set of **RED** data among the nearest neighbors of x'

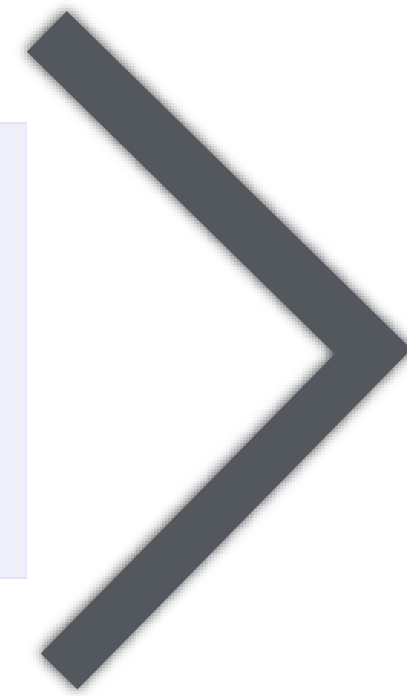


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04 K-Nearest Neighbor

✓ How: Not just counting

$$S(x', \textcolor{red}{RED}) = \sum_{x \in N(x', RED)}^N w(x)$$



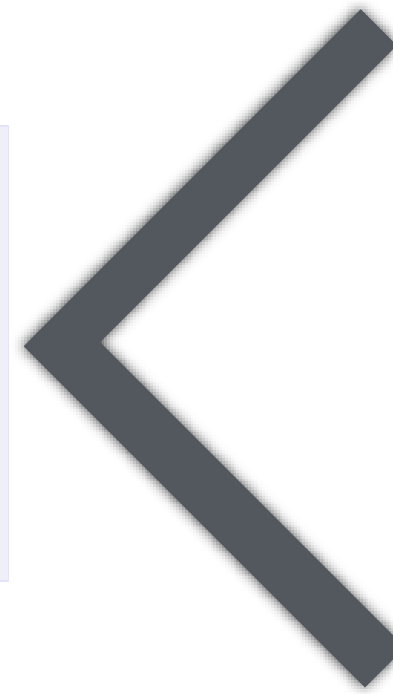
$$S(x', \textcolor{blue}{BLUE}) = \sum_{x \in N(x', BLUE)}^N w(x)$$

Predicted Class = “RED”

04 K-Nearest Neighbor

✓ How: Not just counting

$$S(x', \textcolor{red}{RED}) = \sum_{x \in N(x', RED)}^N w(x)$$

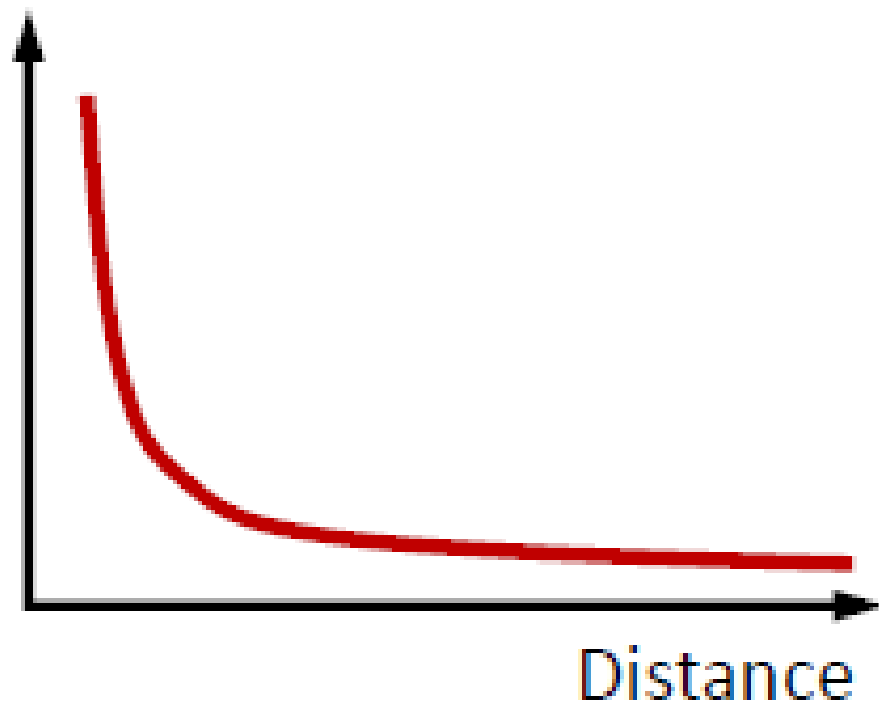


$$S(x', \textcolor{blue}{BLUE}) = \sum_{x \in N(x', BLUE)}^N w(x)$$

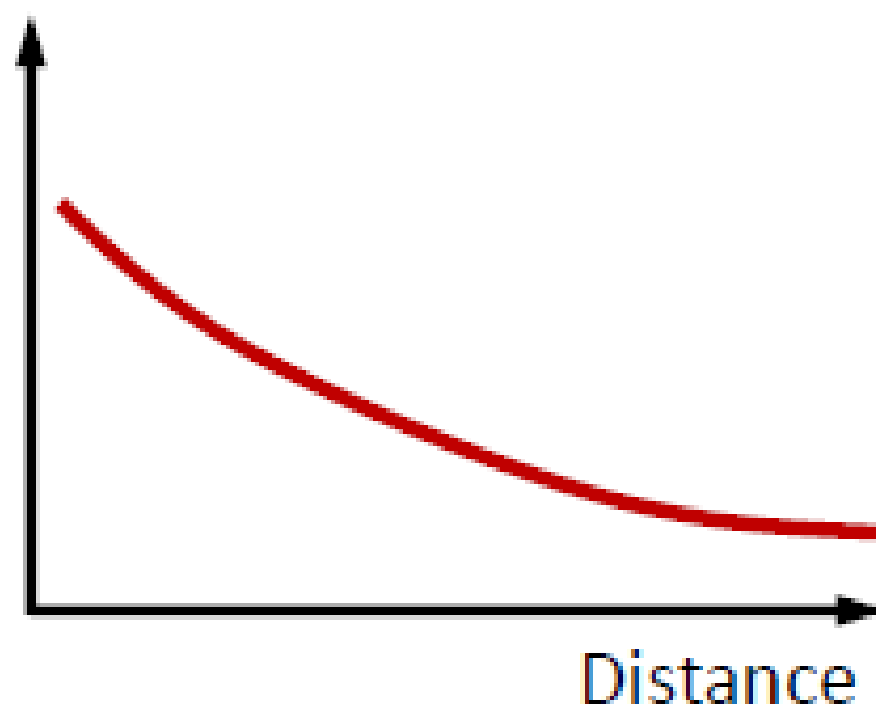
Predicted Class = “BLUE”

04 K-Nearest Neighbor

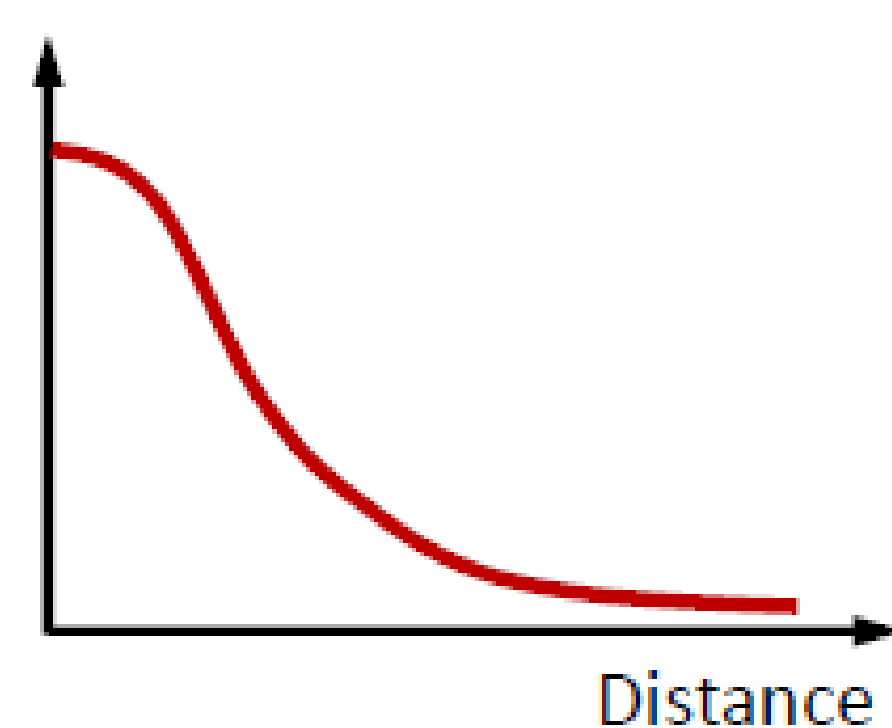
✓ How: Determine weights



$$w(\mathbf{x}) = \frac{1}{\text{dist}(\mathbf{x}, \mathbf{x}')}$$



$$w(\mathbf{x}) = \exp(-\text{dist}(\mathbf{x}, \mathbf{x}'))$$



$$w(\mathbf{x}) = \exp\left(-\frac{\text{dist}(\mathbf{x}, \mathbf{x}')^2}{2\lambda^2}\right)$$

04 K-Nearest Neighbor

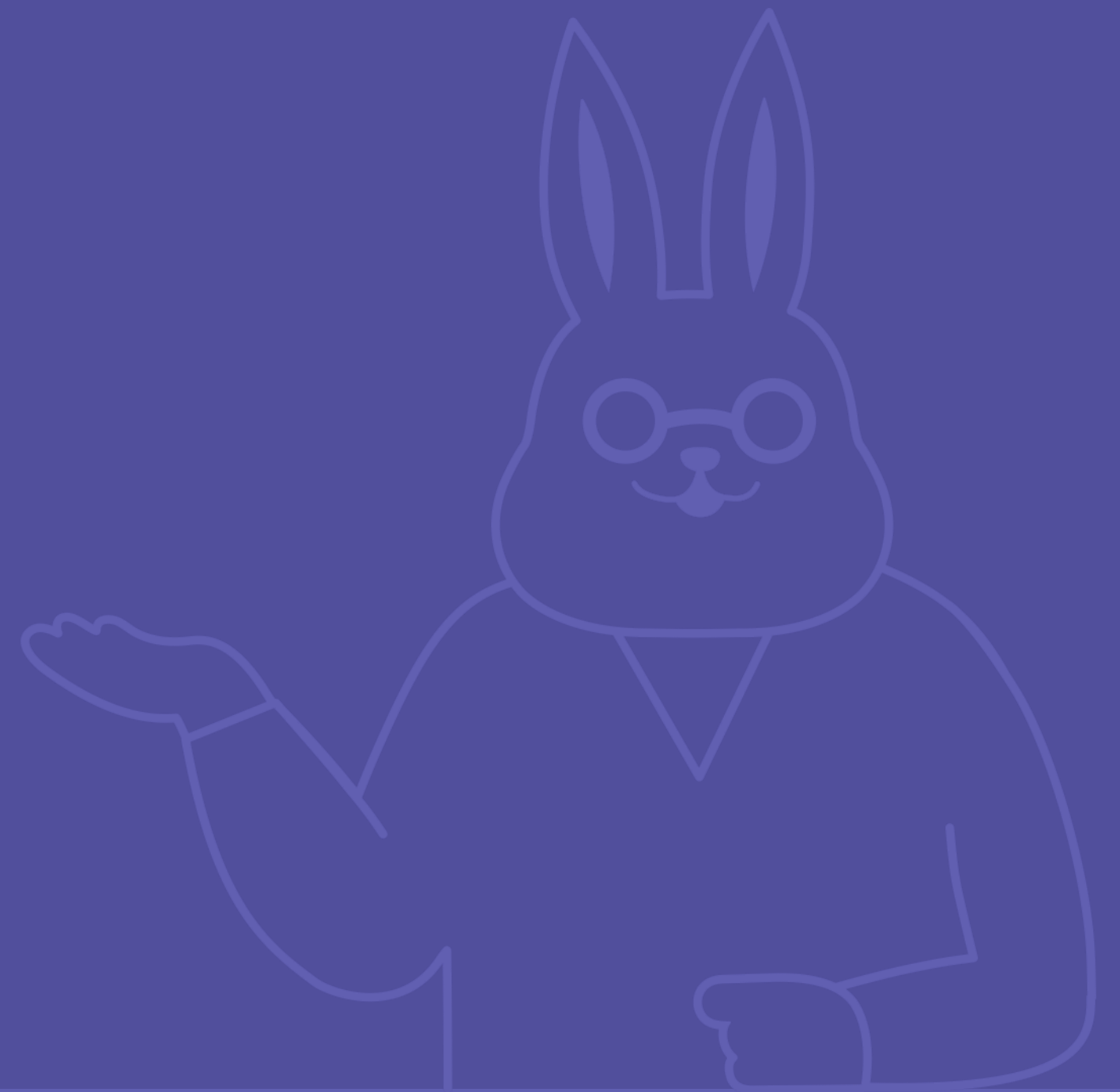
✓ Summary

- (+) No training step (only inference step)
- (-) Need to calculate the distance from all training data → Time
- (-) Sensitive to noise
- (-) If training data is imbalanced, major class may dominate

- **Which k is better?**
- > Small k: Higher variance (overfitting)
- > Large k: Higher bias (underfitting)

05

Naïve Bayes Classifier



05 Naïve Bayes Classifier

✓ Naïve Bayes Classifier란

- Bayes 이론에 기반하여, 어떤 데이터가 주어졌을 때 Conditional Independence를 가정하여 “특정” 클래스에 속할 확률을 계산하여 분류하는 모델

GAUSSIAN
NAIVE BAYES
CLASSIFIER

"Gaussian" because this is a normal distribution

This is our prior belief

$$P(\text{class} | \text{data}) = \frac{P(\text{data} | \text{class}) \times P(\text{class})}{P(\text{data})}$$

We don't calculate this in naive bayes classifiers

ChrisAlbon

/* elice */

05 Naïve Bayes Classifier

✓ Review: Bayes' Theorem

$$P(\text{class} \mid X) = \frac{P(X \mid \text{class}) P(c)}{P(X)}$$

05 Naïve Bayes Classifier

✓ Review: Bayes' Theorem

The diagram illustrates Bayes' Theorem with the following components:

- Posterior:** A red arrow points from the label "Posterior" to the term $P(\text{class} \mid X)$, which is enclosed in a red box.
- Likelihood:** A green arrow points from the label "Likelihood" to the term $P(X \mid \text{class})$, which is enclosed in a green box.
- Prior:** A blue arrow points from the label "Prior" to the term $P(c)$, which is enclosed in a blue box.

The equation is presented as:

$$P(\text{class} \mid X) = \frac{P(X \mid \text{class}) P(c)}{P(X)}$$

05 Naïve Bayes Classifier

✓ Bayesian vs. Frequentist



`/* elice */`

05 Naïve Bayes Classifier

✓ Probability vs. Likelihood

• Probability

- 모델(모수; θ)을 기반으로 데이터가 나타날 확률
- 예: $P(X \geq 30 \mid \text{mean}=20, \text{std}=1)$

$$\text{Pr}(\text{data} \mid \text{fixed distribution}; \theta)$$

• Likelihood

- 데이터(관측치)를 기반으로 분포의 모수를 추정하는 것
- 예: $P(\text{mean}=20, \text{std}=1 \mid X=30)$

$$\text{Pr}(\theta \mid \text{data})$$

05 Naïve Bayes Classifier

✓ Probability vs. Likelihood

• Probability

- 모델(모수; θ)을 기반으로 데이터가 나타날 확률
- 예: $P(X \geq 30 \mid \text{mean}=20, \text{std}=1)$



• Likelihood

- 데이터(관측치)를 기반으로 분포의 모수를 추정하는 것
- 예: $P(\text{mean}=20, \text{std}=1 \mid X=30)$



05 Naïve Bayes Classifier

✓ Conditional Independence

- Two events are **conditionally independent** given an event C with $P(C) > 0$ if

$$P(A, B \mid C) = P(A \mid C) P(B \mid C)$$

05 Naïve Bayes Classifier

✓ Conditional Independence

- Two events are **conditionally independent** given an event C with $P(C) > 0$ if

$$P(A, B \mid C) = P(A \mid C) P(B \mid C)$$

$$P(\text{class} \mid x_1, x_2, \dots, x_d) = \frac{P(x_1, x_2, \dots, x_d \mid \text{class}) P(c)}{P(X)}$$

x 를 여러 개의 feature로 표현

05 Naïve Bayes Classifier

✓ Conditional Independence

- Two events are **conditionally independent** given an event C with $P(C) > 0$ if

$$P(A, B \mid C) = P(A \mid C) P(B \mid C)$$

각 특성 별 확률 곱으로 계산 될 수 있음

$$P(x_1 \mid \text{class}) P(x_2 \mid \text{class}) \dots P(x_d \mid \text{class})$$

$$P(\text{class} \mid x_1, x_2, \dots, x_d) = \frac{P(x_1, x_2, \dots, x_d \mid \text{class}) P(c)}{P(X)}$$

x 를 여러 개의 feature로 표현

05 Naïve Bayes Classifier

✔ Classification example: Good vs. Bad



	<i>sex</i>	<i>mask</i>	<i>cape</i>	<i>tie</i>	<i>ears</i>	<i>smokes</i>	<i>Label</i>
batman	male	yes	yes	no	yes	no	Good
robin	male	yes	yes	no	no	no	Good
alfred	male	no	no	yes	no	no	Good
penguin	male	no	no	yes	no	yes	Bad
catwoman	female	yes	no	no	yes	no	Bad
joker	male	no	no	no	no	no	Bad

05 Naïve Bayes Classifier

✓ Classification example: Good vs. Bad



	<i>sex</i>	<i>mask</i>	<i>cape</i>	<i>tie</i>	<i>ears</i>	<i>smokes</i>	<i>Label</i>
batman	male	yes	yes	no	yes	no	Good
robin	male	yes	yes	no	no	no	Good
alfred	male	no	no	yes	no	no	Good
penguin	male	no	no	yes	no	yes	Bad
catwoman	female	yes	no	no	yes	no	Bad
joker	male	no	no	no	no	no	Bad
superman	male	yes	yes	no	no	no	??

/* elice */

05 Naïve Bayes Classifier

✓ Classification example: Good vs. Bad

superman	male	yes	yes	no	no	no
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- $P(\text{class}=\text{Good} \mid X)$ 와 $P(\text{class}=\text{Bad} \mid X)$ 를 비교해서 더 큰 값을 가지는 클래스로 분류!

05 Naïve Bayes Classifier

✓ Classification example: **Good** vs. **Bad**

superman	male	yes	yes	no	no	no
----------	------	-----	-----	----	----	----

➤ Prior probability

- ◆ $P(\text{Good}) = 0.5, P(\text{Bad}) = 0.5$

➤ Conditional probability

- ◆ $P(\text{sex} = \text{male} | \text{Good}) = 1.0, P(\text{sex} = \text{male} | \text{Bad}) = 0.67$
- ◆ $P(\text{mask} = \text{yes} | \text{Good}) = 0.67, P(\text{mask} = \text{yes} | \text{Bad}) = 0.33$
- ◆ $P(\text{cape} = \text{yes} | \text{Good}) = 0.67, P(\text{cape} = \text{yes} | \text{Bad}) = 1.0$
- ◆ $P(\text{tie} = \text{no} | \text{Good}) = 0.67, P(\text{tie} = \text{no} | \text{Bad}) = 0.67$
- ◆ $P(\text{ears} = \text{no} | \text{Good}) = 0.67, P(\text{ears} = \text{no} | \text{Bad}) = 0.67$
- ◆ $P(\text{smokes} = \text{no} | \text{Good}) = 0.67, P(\text{smokes} = \text{no} | \text{Bad}) = 0.67$

/* elice */

05 Naïve Bayes Classifier

✓ Classification example: Spam vs. Not-Spam

IDX	type	text
1	ham	Hope you are having a good week. Just checking in
2	ham	K..give back my thanks.
3	ham	Am also doing in cbe only. But have to pay.
4	spam	complimentary 4 STAR Ibiza Holiday or 10,000 cash needs your URGENT
5	spam	okmail: Dear Dave this is your final notice to collect your 4* Tenerife Holiday or
~		

idx	check	good	thanks	pay	~
1	1	1	0	0	~
2	0	0	1	1	
3	0	0	0	0	
~					

$P(\text{스팸} | \text{단어1, 단어2, 단어3 ...}) > P(\text{정상} | \text{단어1, 단어2, 단어3 ...})$ 이면 스팸

5559	ham	Shall call now dear having food
------	-----	---------------------------------

05 Naïve Bayes Classifier

✓ Discussion: Zero Probability

$$P(x_1 | \uparrow \text{class}) P(x_2 | \text{class}) \dots P(x_d | \uparrow \text{class}) = 0$$

05 Naïve Bayes Classifier

✓ Example: Laplacian Correction (Laplacian estimator)

- 예: 100개의 데이터 중, score = A(10), score = B(90), score = C(0) 라고 가정하자.
- 문제점: $P(\text{score}=A \mid \text{new } X)$ 를 계산하는 과정에서 score C의 경우, zero probability가 발생함.

- 해결책:** Laplacian Correction (Laplacian Estimator)

(1) 각 데이터에 대해 1씩 더한다.

- 계산해보면?**

$$P(\text{score}=A) = (10+1)/(100+3) = 1/103$$

$$P(\text{score}=B) = (90+1)/103 = 91/103$$

$$P(\text{score}=C) = (0+1)/103 = 1/103$$

05 Naïve Bayes Classifier

✓ Summary

- (+) Easy to implement
- (+) Good results can be obtained when cond.independence satisfies
- (-) Practically, dependencies exist among variables. ➔ loss of Accuracy
- (-) cannot model the dependency between attributes

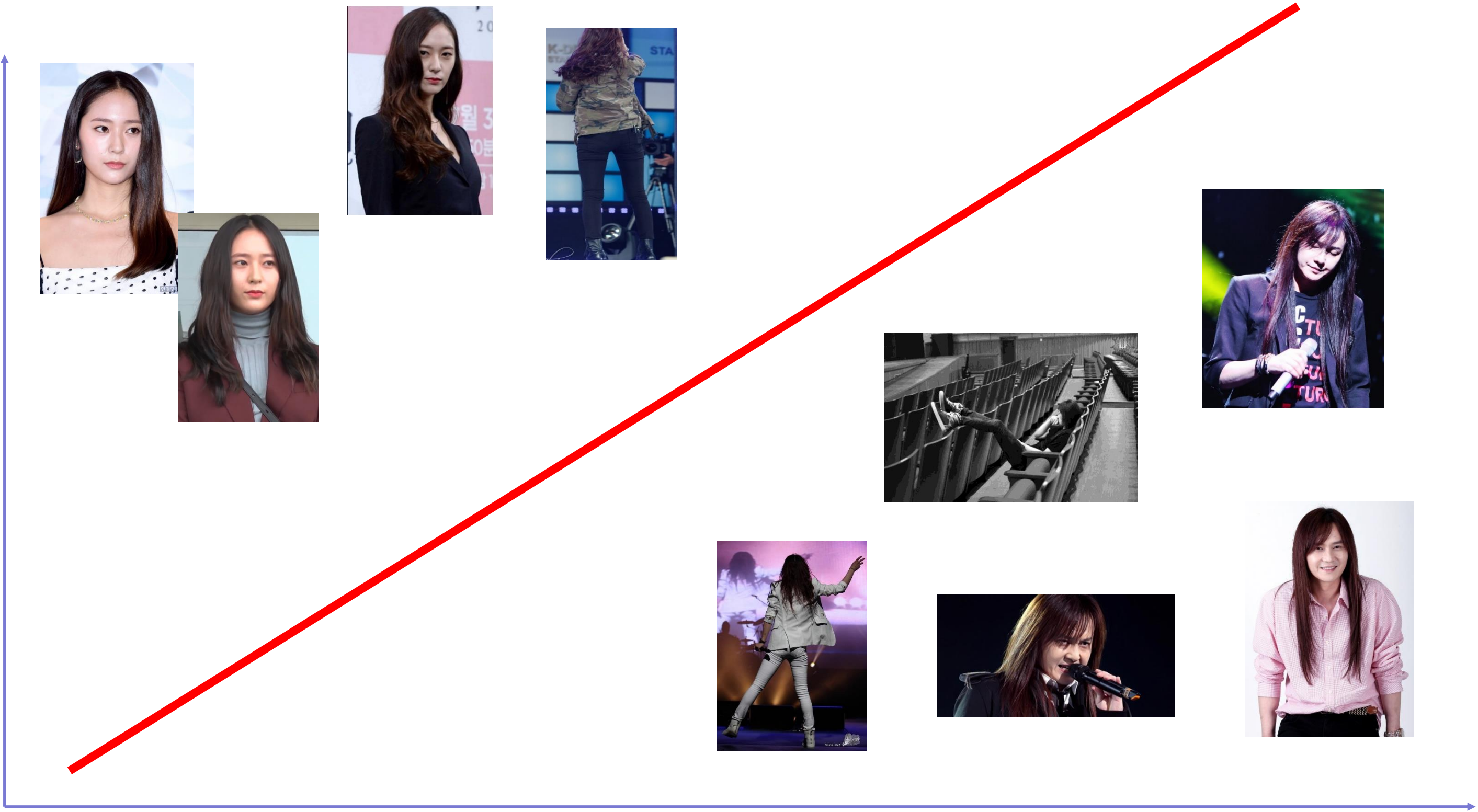
06

Support Vector Machines (SVM)



06 Support Vector Machines

✓ Classification: 김경호 vs. 크리스탈



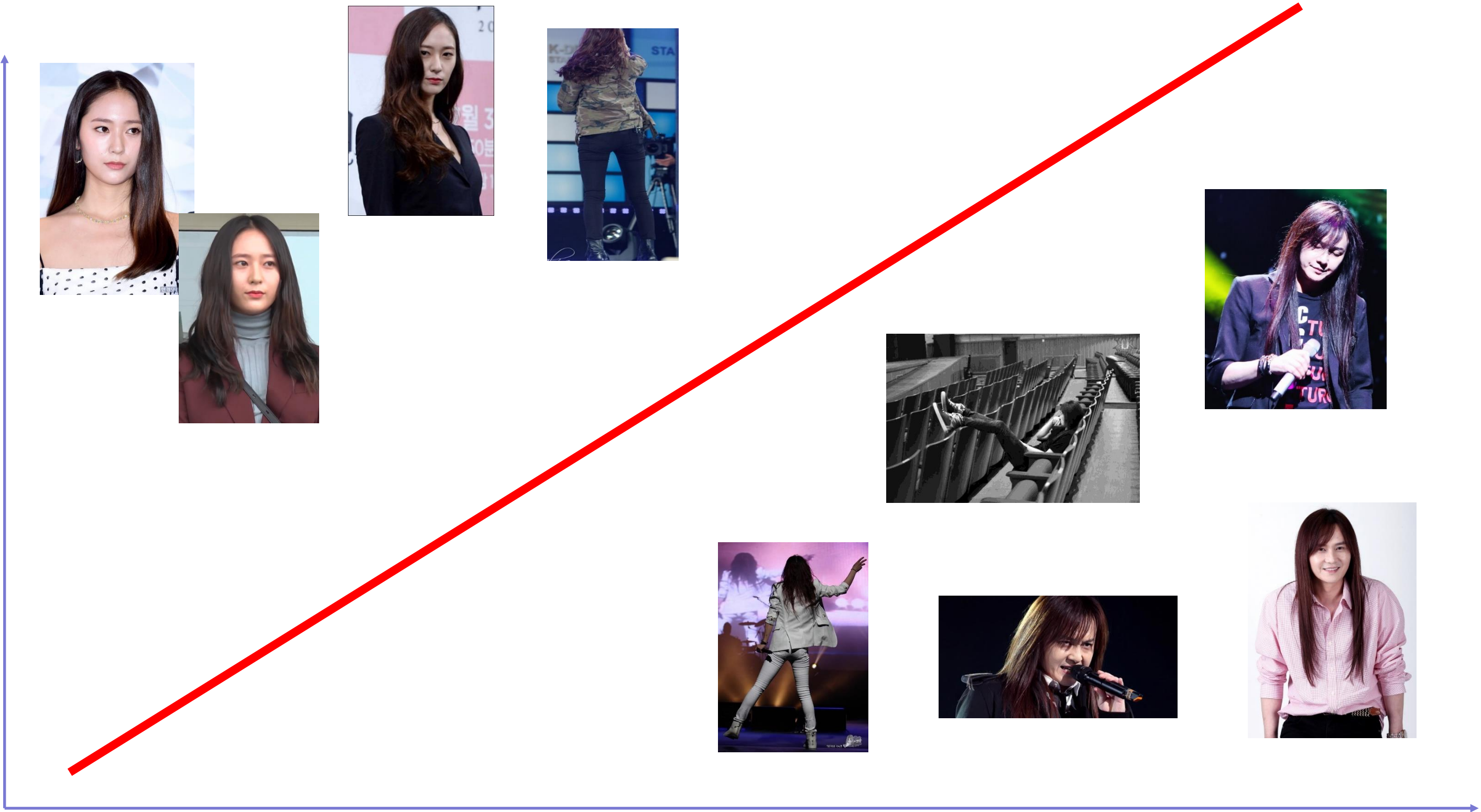
06 Support Vector Machines

✓ Classification: 김경호 vs. 크리스탈



06 Support Vector Machines

✓ Classification: new test data



/* elice */

06 Support Vector Machines

✓ Classification: new test data



06 Support Vector Machines

✓ Classification: new test data

크리스탈!



/* elice */

06 Support Vector Machines

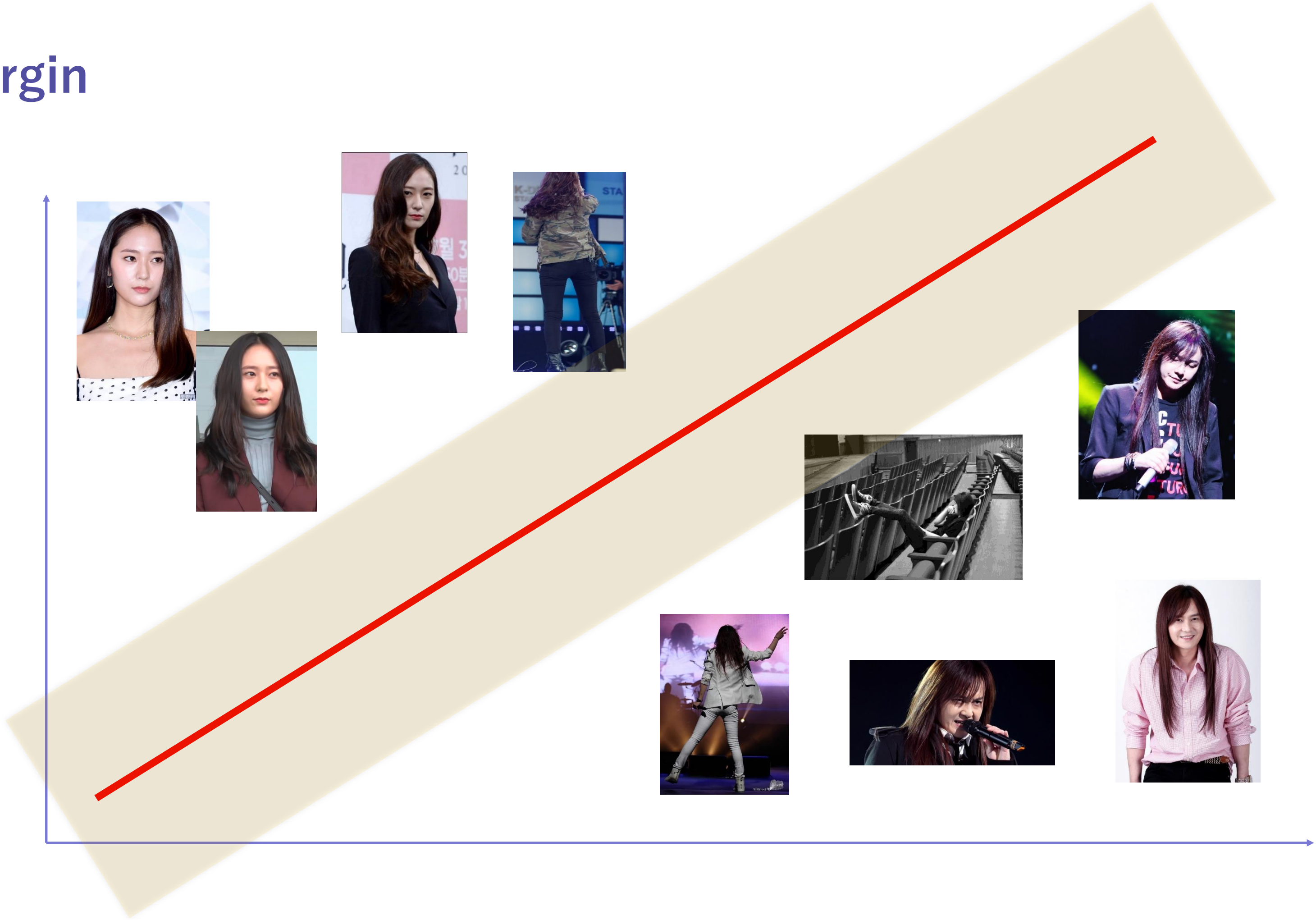
✓ Classification: new test data



김경호! (WRONG)

06 Support Vector Machines

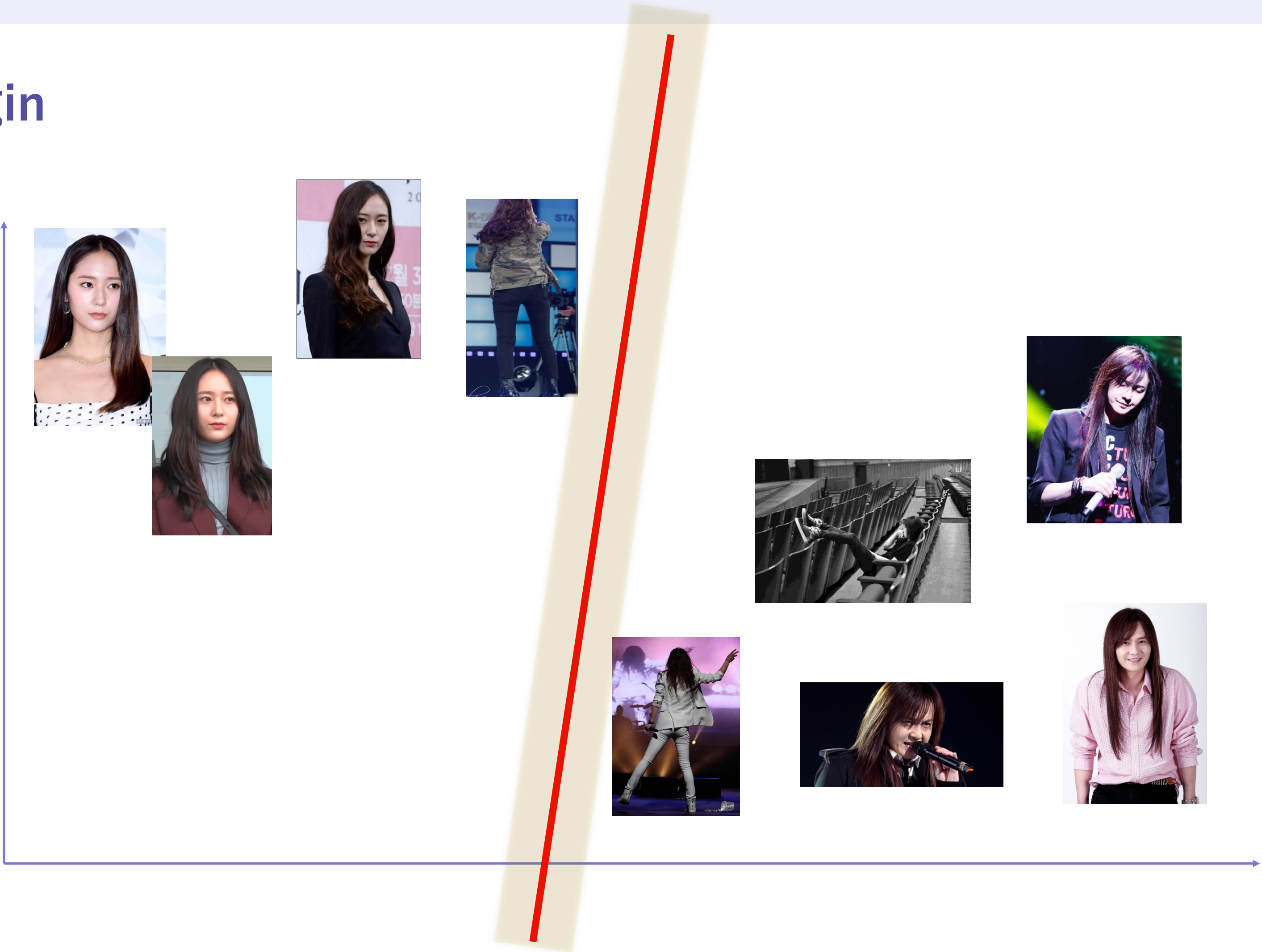
✓ Margin



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06 Support Vector Machines

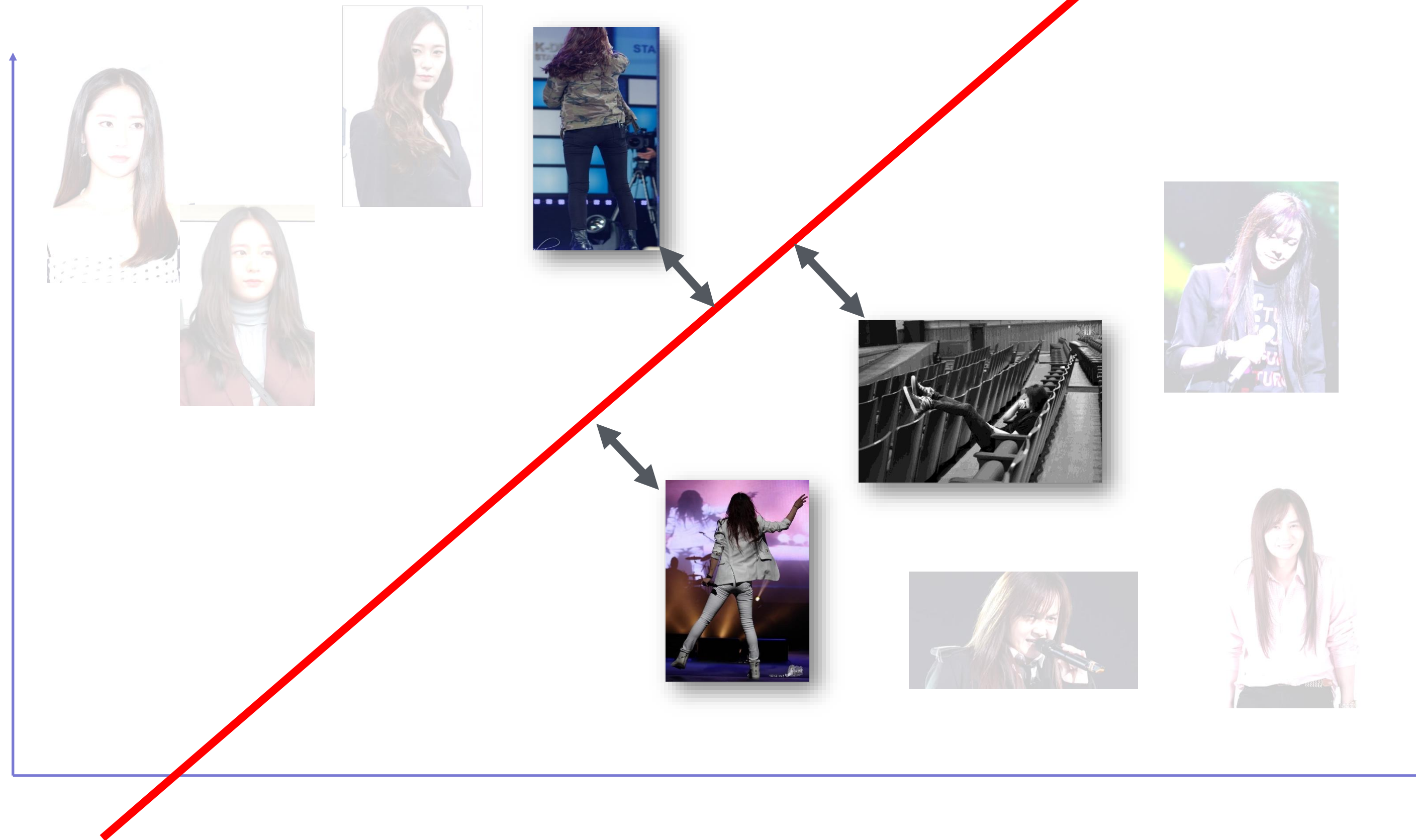
✓ Margin



/* elice */

06 Support Vector Machines

✓ Support Vector: Decision Boundary와 가까운 data points



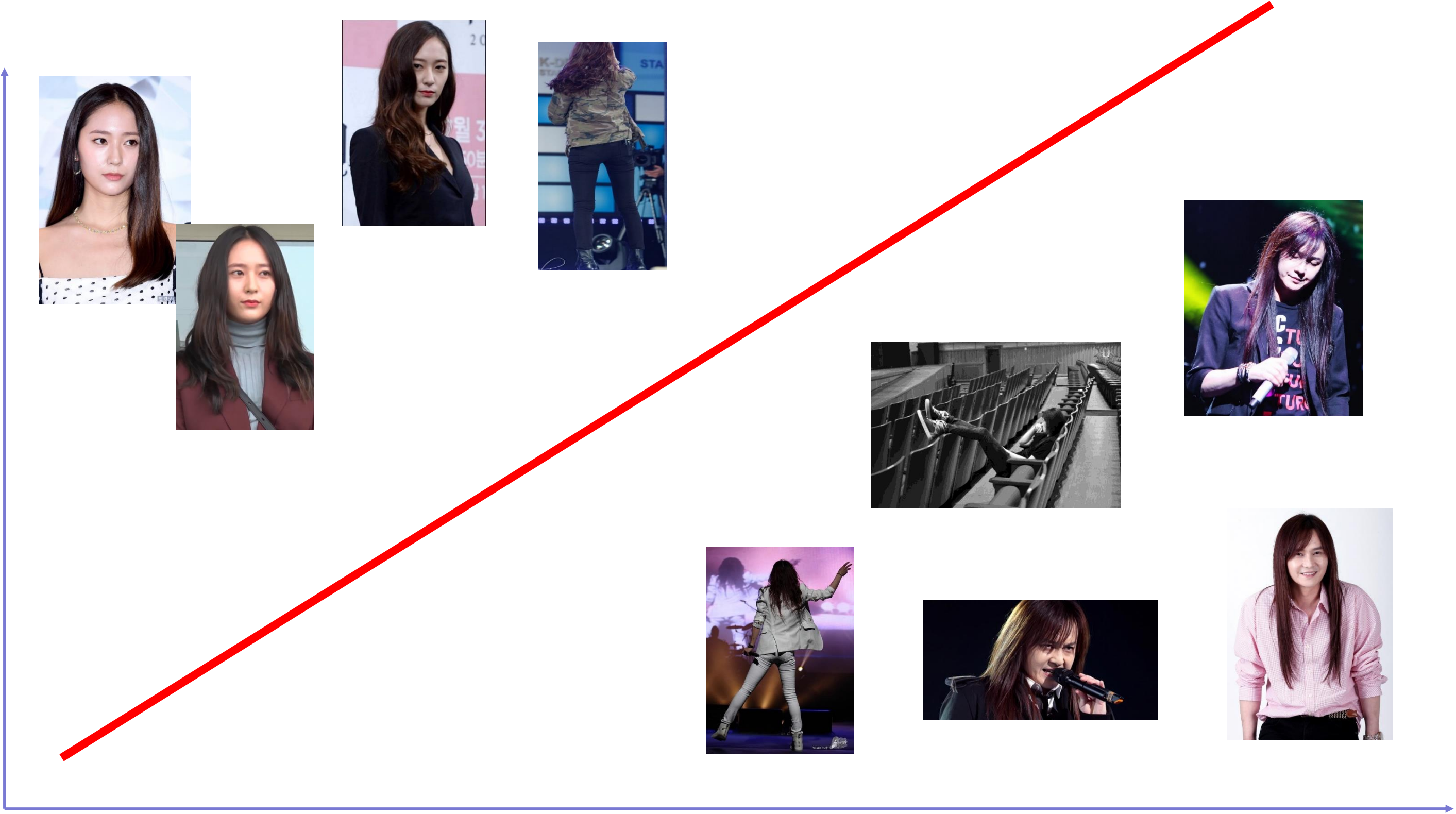
06 Support Vector Machines

✓ Support Vector: Decision Boundary와 가까운 data points

- Only support vectors are important; other examples are ignorable
→ Less computation!

06 Support Vector Machines

✓ Linear Support Vector Machines (LSVM)



06 Support Vector Machines

✓ Non-Linear SVM



김



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`/* elice */`

06 Support Vector Machines

✔ Non-Linear SVM



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`/* elice */`

06 Support Vector Machines

✔ Non-Linear SVM



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06 Support Vector Machines

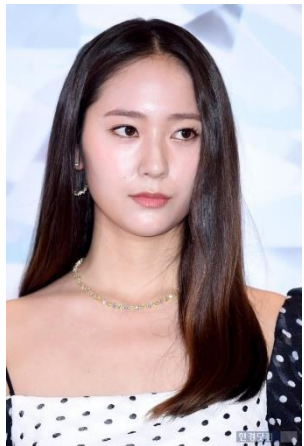
✔ Non-Linear SVM: Kernel Trick ($y = x^2$)



김



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06 Support Vector Machines

✔ Non-Linear SVM: Kernel Trick ($y = x^2$)



김



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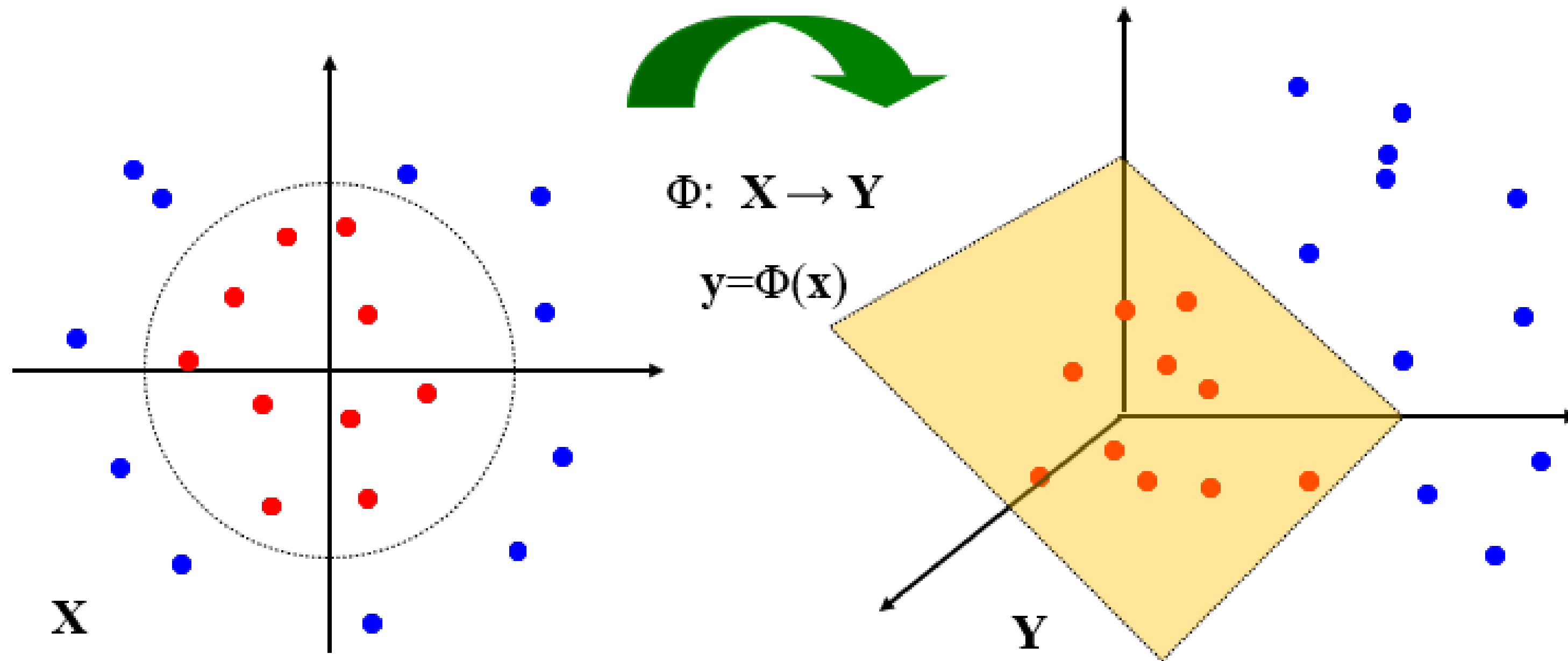
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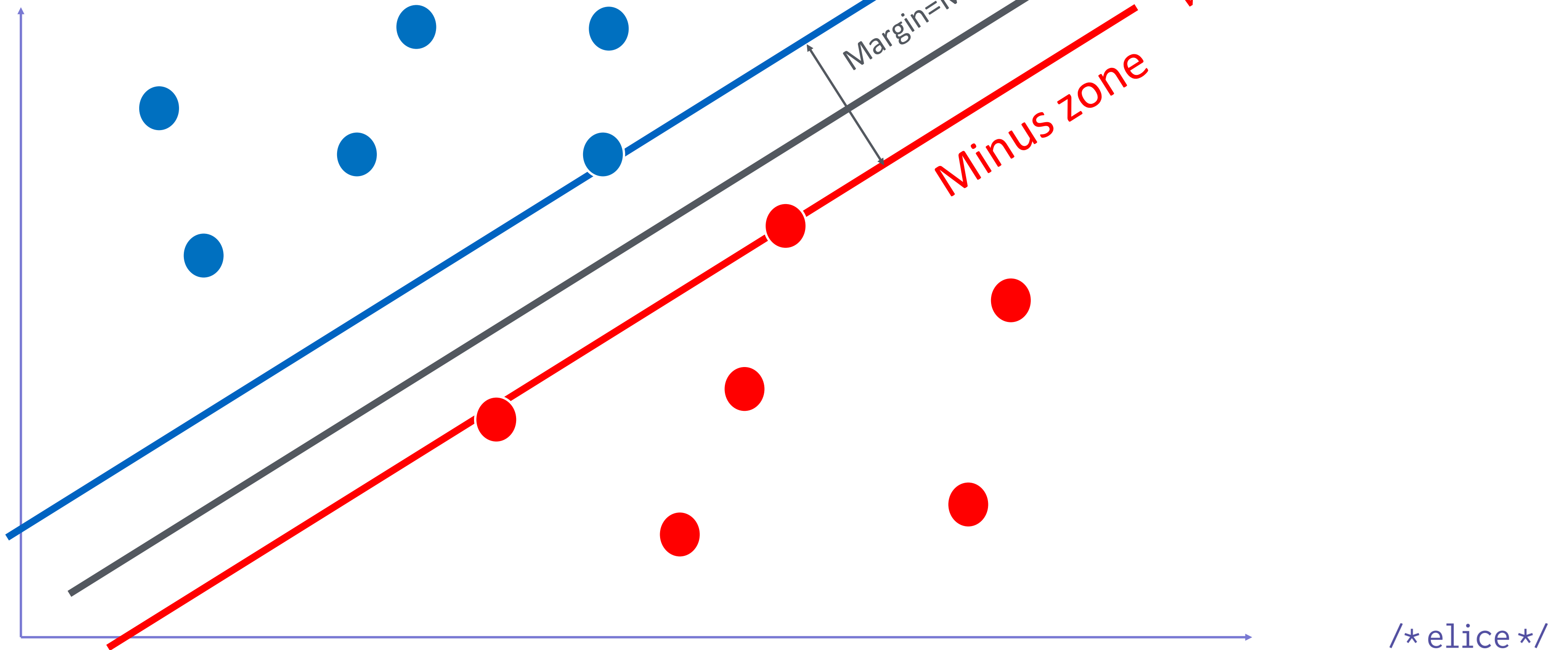
06 Support Vector Machines

✓ Non-Linear SVM: Kernel Trick



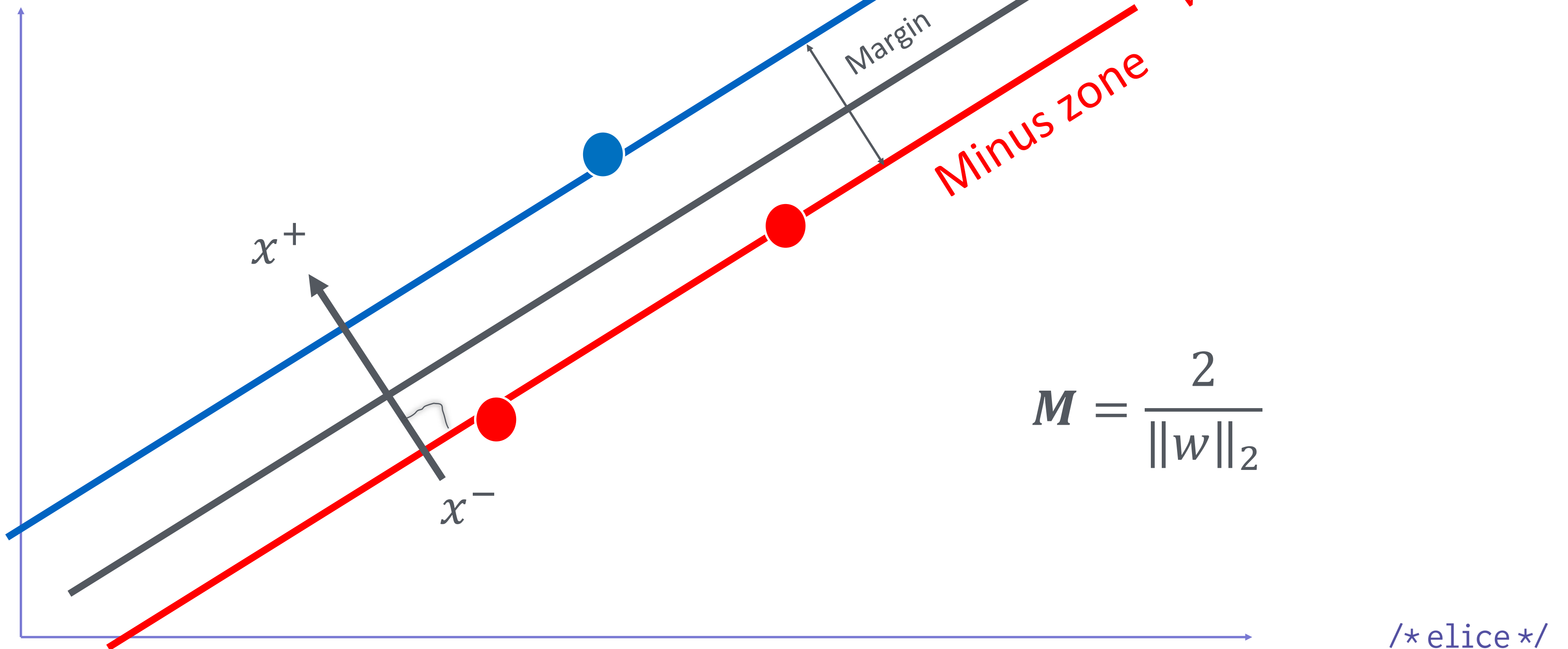
06 Support Vector Machines

- ✓ Learning LSVM: Maximize the margin



06 Support Vector Machines

- ✓ Learning LSVM: Maximize the margin



06 Support Vector Machines

✓ Learning LSVM: Maximize the margin

$$M = \|x^+ - x^-\|_2$$

06 Support Vector Machines

✓ Learning LSVM: Maximize the margin

$$M = \|x^+ - x^-\|_2$$

$$x^+ - x^- = \lambda w$$

06 Support Vector Machines

✓ Learning LSVM: Maximize the margin

$$M = \|x^+ - x^-\|_2 = \|\lambda w\|_2 = \lambda \sqrt{w^T w}$$

$$x^+ - x^- = \lambda w$$

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$$x^+ - x^- = \lambda w$$

$$w^T (x^- + \lambda w) + b = 1$$

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✓ Learning LSVM: Maximize the margin

$$M = \|x^+ - x^-\|_2 = \|\lambda w\|_2 = \lambda \sqrt{w^T w}$$

$$x^+ - x^- = \lambda w$$

$$w^T(x^- + \lambda w) + b = 1$$

$$\frac{\color{red}{w^T x^-} + \color{red}{b}}{\color{red}{-1}} + \lambda w^T w = 1 \quad \therefore \lambda = \frac{2}{w^T w}$$

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✓ Learning LSVM: Maximize the margin

$$M = \|x^+ - x^-\|_2 = \|\lambda w\|_2 = \lambda \sqrt{w^T w} \Rightarrow M = \frac{2}{\sqrt{w^T w}} = \frac{2}{\|w\|_2}$$

$$x^+ - x^- = \lambda w$$

$$w^T(x^- + \lambda w) + b = 1$$

$$\frac{\color{red}{w^T x^-} + \color{red}{b}}{\color{red}{-1}} + \lambda w^T w = 1 \quad \therefore \lambda = \frac{2}{w^T w}$$

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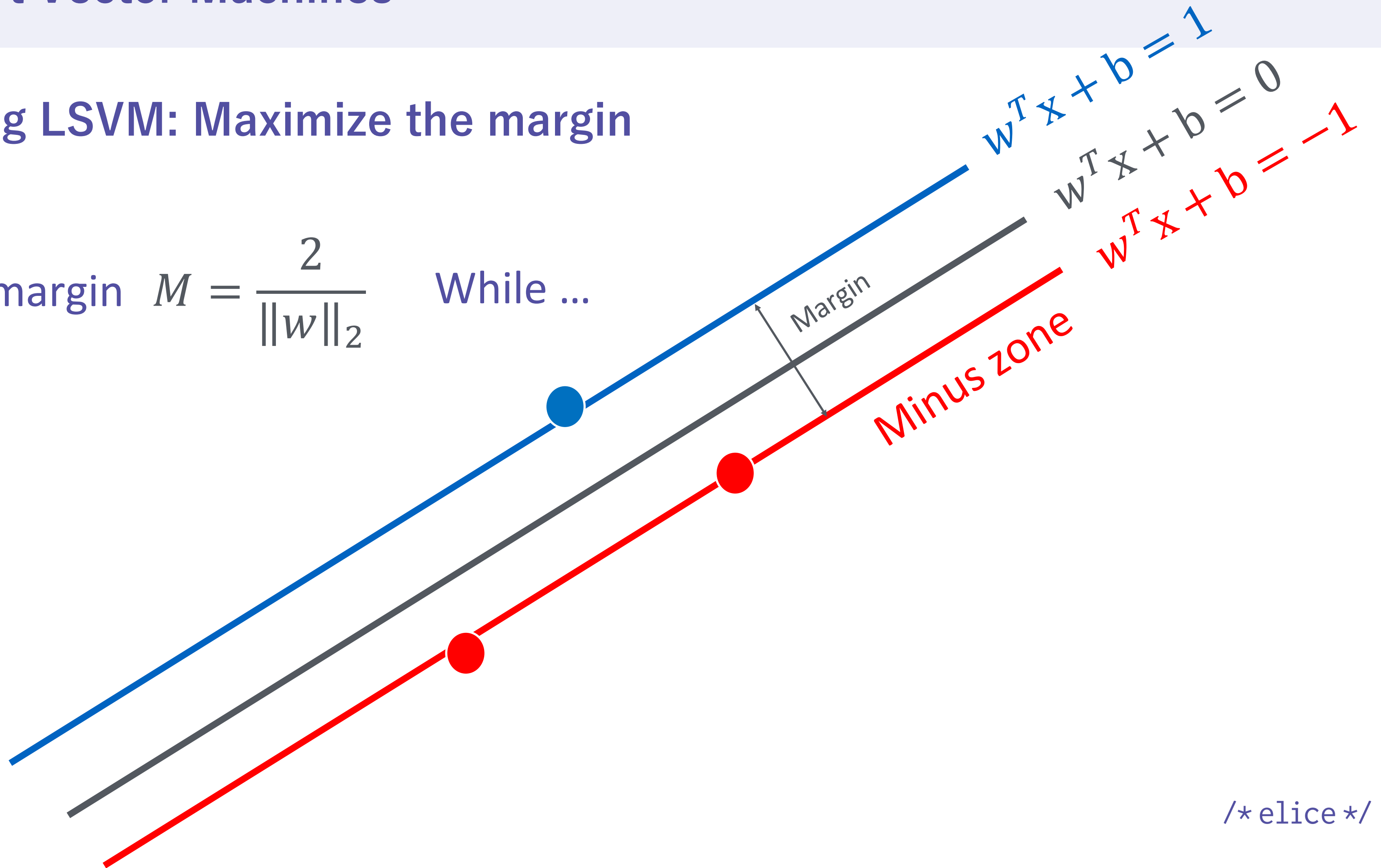
✓ Learning LSVM: Maximize the margin

Max margin $M = \frac{2}{\|w\|_2}$ While ...

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✓ Learning LSVM: Maximize the margin

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✓ Learning LSVM: Maximize the margin

Max margin $M = \frac{2}{\|w\|_2}$ While ...

$$w^T x + b \geq 1 \Rightarrow y = 1$$
$$w^T x + b \leq -1 \Rightarrow y = -1$$

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✓ Learning LSVM: Maximize the margin

Max margin $M = \frac{2}{\|w\|_2}$ While ... $y_i(w^T x_i + b) \geq 1$

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✓ Learning LSVM: Maximize the margin

$$\text{Max margin } M = \frac{2}{\|w\|_2} \quad \text{While ... } y_i(w^T x_i + b) \geq 1$$

$$\Rightarrow \min \frac{1}{2} \|w\|_2 \Rightarrow \min \frac{1}{2} \|w\|_2^2$$

$\|w\|_2$ 이 제곱근을 포함하고 있기 때문에 계산이 어려워서
계산상의 편의를 위해 다음과 같은 형태로 변경

06 Support Vector Machines

✓ SVM 목적함수

Original Problem

$$\text{minimize } \frac{1}{2} \|w\|_2^2$$

$$\text{subject to } y_i(w^T x_i + b) \geq 1, i = 1, 2, \dots, n$$

06 Support Vector Machines

✓ SVM 목적함수: Original Form

Original Problem

$$\text{minimize } \frac{1}{2} \|w\|_2^2$$

$$\text{subject to } y_i(w^T x_i + b) \geq 1, i = 1, 2, \dots, n$$

Lagrangian Primal

$$\max_{\alpha} \min_{w, b} \mathcal{L}(w, b, \alpha) = \frac{1}{2} \|w\|_2^2 - \sum_{i=1}^n \alpha_i (y_i(w^T x_i + b) - 1)$$

$$\text{subject to } \alpha_i \geq 0, i = 1, 2, \dots, n$$

Lagrangian multiplier를 사용하여
목적식과 제약식을 하나의 식으로 표현가능

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06 Support Vector Machines

✓ SVM 목적함수

Lagrangian Primal

$$\max_{\alpha} \min_{w, b} \mathcal{L}(w, b, \alpha) = \frac{1}{2} \|w\|_2^2 - \sum_{i=1}^n \alpha_i (y_i (w^T x_i + b) - 1)$$

subject to $\alpha_i \geq 0, i = 1, 2, \dots, n$

Convex, continuous이기 때문에 미분 = 0에서 최소값을 가짐

$$\textcircled{1} \quad \frac{\partial \mathcal{L}(w, b, \alpha)}{\partial w} = 0 \quad \longrightarrow \quad w = \sum_{i=1}^n \alpha_i y_i x_i$$

$$\textcircled{2} \quad \frac{\partial \mathcal{L}(w, b, \alpha)}{\partial b} = 0 \quad \longrightarrow \quad \sum_{i=1}^n \alpha_i y_i = 0$$

α 값을 알아야함

/* elice */

06 Support Vector Machines

✓ SVM 목적함수

$$\underbrace{\frac{1}{2} \|w\|_2^2}_{\textcircled{1}} - \underbrace{\sum_{i=1}^n \alpha_i (y_i (w^T x_i + b) - 1)}_{\textcircled{2}}$$

$$\textcircled{1} \quad \frac{1}{2} \|w\|_2^2 = \frac{1}{2} w^T w$$

$$= \frac{1}{2} w^T \sum_{j=1}^n \alpha_j y_j x_j$$

$$= \frac{1}{2} \sum_{j=1}^n \alpha_j y_j (w^T x_j)$$

$$= \frac{1}{2} \sum_{j=1}^n \alpha_j y_j \left(\sum_{i=1}^n \alpha_i y_i x_i^T x_j \right)$$

$$= \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j x_i^T x_j$$

RECALL

$$\frac{\partial \mathcal{L}(w, b, \alpha)}{\partial w} = 0 \implies w = \sum_{i=1}^n \alpha_i y_i x_i$$

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06 Support Vector Machines

✓ SVM 목적함수

$$\underbrace{\frac{1}{2} \|w\|_2^2}_{\textcircled{1}} - \underbrace{\sum_{i=1}^n \alpha_i (y_i (w^T x_i + b) - 1)}_{\textcircled{2}}$$

$$\textcircled{2} \quad - \sum_{i=1}^n \alpha_i (y_i (w^T x_i + b) - 1)$$

$$= - \sum_{i=1}^n \alpha_i y_i (w^T x_i + b) + \sum_{i=1}^n \alpha_i$$

$$= - \sum_{i=1}^n \alpha_i y_i w^T x_i - b \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

$$= - \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j x_i^T x_j + \sum_{i=1}^n \alpha_i$$

RECALL

$$\frac{\partial \mathcal{L}(w, b, \alpha)}{\partial b} = 0 \implies \sum_{i=1}^n \alpha_i y_i = 0$$

$$\frac{\partial \mathcal{L}(w, b, \alpha)}{\partial w} = 0 \implies w = \sum_{i=1}^n \alpha_i y_i x_i$$

06 Support Vector Machines

✓ SVM 목적함수: Dual Form

$$\begin{aligned} \max_{\alpha} \quad & \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n y_i y_j \alpha_i \alpha_j (\mathbf{x}_i \cdot \mathbf{x}_j) \\ \text{subject to} \quad & \begin{cases} \alpha_i \geq 0 & \text{for } i = 1, \dots, n \\ \sum_{i=1}^n \alpha_i y_i = 0 \end{cases} \end{aligned}$$

$$\begin{aligned} \mathbf{w} &= \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i \\ b &= y_k - \mathbf{w} \cdot \mathbf{x}_k \quad \text{for any } \mathbf{x}_k \text{ such that } \alpha_k > 0 \end{aligned}$$

06 Support Vector Machines

✓ SVM Example: W 와 b 는? * 시간: 10분

$$D = \{(1, 1, -1), (2, 2, +1)\}$$

06 Support Vector Machines

✓ S

D

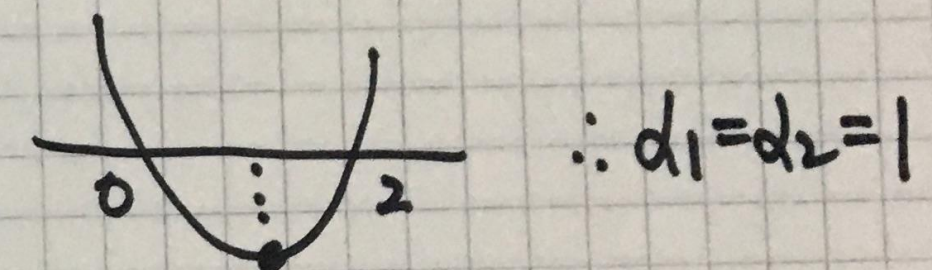
$$\max_d (d_1 + d_2) - \frac{1}{2} (y_1 y_1 d_1 d_1 X_1 \cdot X_1 + y_1 y_2 d_1 d_2 X_1 \cdot X_2 + y_2 y_1 d_2 d_1 X_2 \cdot X_1 + y_2 y_2 d_2 d_2 X_2 \cdot X_2)$$

subject to $d_1 y_1 + d_2 y_2 = 0$

대입!! (1, 1, -1) (2, 2, +1)

$$\Rightarrow \max_d (d_1 + d_2) - \frac{1}{2} (2d_1^2 - 4d_1 d_2 - 4d_1 d_2 + 8d_2^2) \quad \text{subject to } -d_1 + d_2 = 0$$

$$\Rightarrow \max_d (2d_1 - d_1^2 + 4d_1^2 - 4d_1^2) \Rightarrow \min_d (d_1^2 - 2d_1)$$



$$\therefore W = \sum_i d_i y_i X_i = (-1) \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\therefore \underline{x_1 + x_2 - 3 = 0} \quad \blacksquare$$

$$\therefore b = 1 - \begin{bmatrix} 1 \\ 1 \end{bmatrix}^T \begin{bmatrix} 2 \\ 2 \end{bmatrix} = 1 - 4 = -3.$$

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Credit

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