

# CIS 4410: Pacemaker Project Demo

By Shraav Bhat and Maxwell Stone

# Outline

- **UPPAAL Model: Pacemaker**
- **UPPAAL Model: Heart**
- **Property Result Description**
  - a. (List of verified UPPAAL properties)
- **High-Level System Architecture (Diagram)**
- **Implementation Architecture: Monitor/IoT Structure**
  - a. (FreeRTOS tasks + MQTT topics)
- **Real-Time Testing Results**
  - a. Test 1: Normal Heart Rhythm
  - b. Test 2: Slow Heart
  - c. Test 3: Fast Heart
- **Assurance Case**
- **Demo**

# UPPAAL Model: Pacemaker

## Case 1: Heart requires pacing

- $XV \geq LRL$ , heart has not produced sense within lower rate limit interval
- Pacemaker intervenes

## Case 2: Intrinsic beat occurs before LRL

- sense signal arrives - Pacemaker is inhibited as heart beats on own

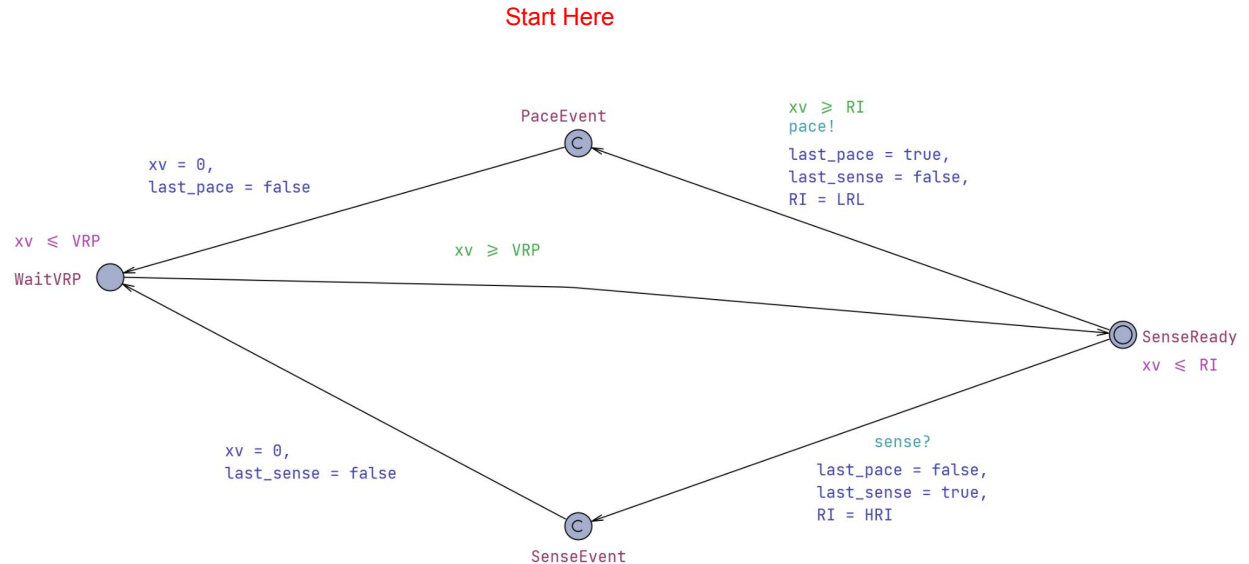
## Case 3: Beat in VRP Period

- System ignores signals within the VRP

## Case 4: Return to SenseReady State

a) If beat is within LRL when VRP ends, back to SenseReady

b) VRP ends and beat  $\geq LRL$  we pace immediately



# UPPAAL Model: Heart

## Case 1: Natural (Intrinsic) Beats

- Enters Resting for atleast minIBI
- Once  $xh \geq \text{minIBI}$ , back to SenseReady

## Case 2: Slow Heart

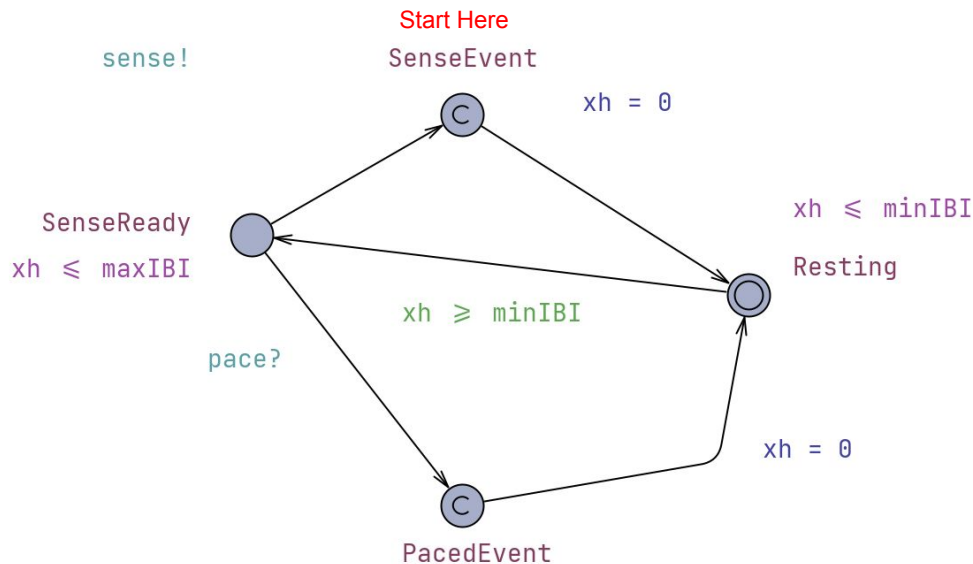
- Heart produces intrinsic beats  $> \text{LRL}$  ( $> 1500\text{ms}$ )
- If intrinsic beats come later than LRL, the pacemaker delivers a pace so the effective rate is at least 40 bpm.

## Case 3: Fast Heart

- Heart faster than LRL (including very fast, e.g. minIBI 400 ms). Every sense arrives before LRL, so the pacemaker is always inhibited and does not pace, even if the intrinsic rate is above URL.

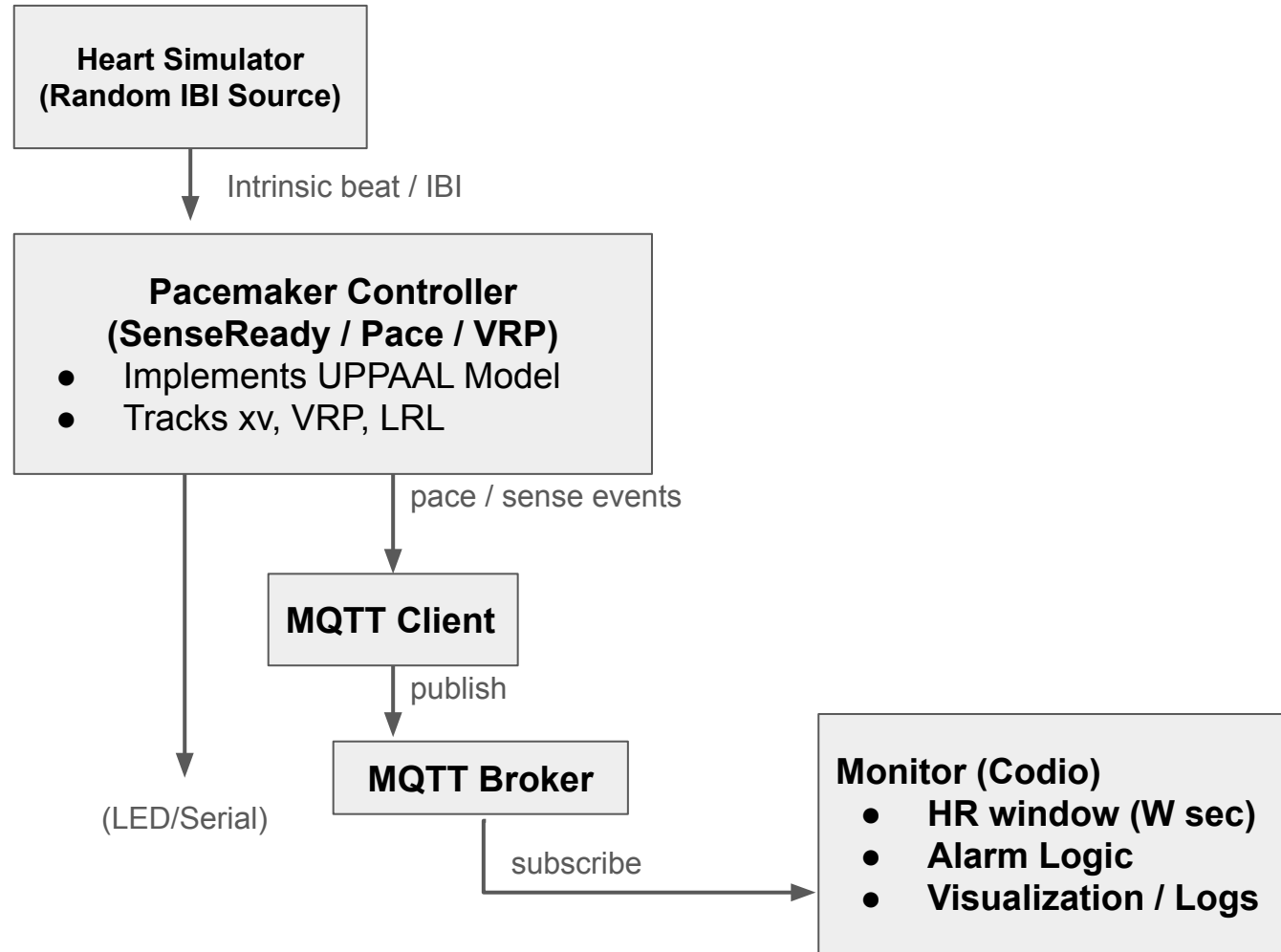
## Case 4: Paced Beats

- When the pacemaker delivers a pace, it enters PaceEvent, then enters the refractory/resting state (WaitVRP), then returns to SenseReady to wait for the next intrinsic beat or pacing deadline.



Property	Result	Description
$A[] \text{ not deadlock}$	✓ Pass	System never enters deadlock state
$A[] \text{ Pacemaker.WaitVRP imply Pacemaker.xv} \leq \text{VRP}$	✓ Pass	VRP invariant respected
$A[] (\text{Pacemaker.xv} > \text{VRP}) \text{ imply } \neg \text{Pacemaker.WaitVRP}$	✓ Pass	Leaves VRP when timer expires
$A[] \text{ Pacemaker.xv} \leq \text{LRL}$	✓ Pass	Pacemaker clock bounded by LRL
$A[] \text{ Heart.xh} \leq \text{maxIBI}$	✓ Pass	Heart clock bounded by maxIBI
$A[] (\text{Pacemaker.xv} < \text{URI} \text{ imply } \neg \text{Pacemaker.PaceEvent})$	✓ Pass	No paced beat before URI
$A[] (\neg \text{last\_pace} \text{ imply } \text{Pacemaker.xv} \leq \text{RI})$	✓ Pass	Beat before LRI or HRI depending on the mode
$A[] ((\neg \text{Pacemaker.WaitVRP} \ \&\& \ \text{Heart.SenseEvent}) \text{ imply } \text{Pacemaker.SenseEvent})$	✓ Pass	If the pacemaker is not in VRP and heart is at Sense event, the pacemaker must also be at sense event

# High-Level System Architecture (Diagram)





# Implementation Architecture: Monitor/IoT structure

The controller uses **two FreeRTOS tasks**:

1. **TaskHeartPolling** (Priority 2): High-priority state machine for sensing/pacing
2. **TaskMQTT** (Priority 1): Lower-priority task for network communication and monitoring

## 3. MQTT Topics

`cis441-541/heart_racer/pacemaker/hearttrate`: Regular metrics

`cis441-541/heart_racer/pacemaker/alarm`: Alarm conditions

`cis441-541/heart_racer/pacemaker/status`: Normal status

## Alarm Conditions

**Slow/Paced Heart**: Triggered when >70% of beats are paced

- JSON: `{"type":"SLOW_HEART", "pace_pct":X.X, "threshold":70}`

**Fast Heart**: Triggered when average heart rate exceeds URL threshold

- JSON: `{"type":"FAST_HEART", "avg_bpm":X.XX}`



# Real-Time Testing Results

## Test 1: Normal Heart Rhythm

- Heart beats naturally at ~400-2000ms intervals (based on min and max IBI with random values in between)
- Pacemaker senses all beats successfully
- Pace percentage: <70%
- Status: NORMAL

## Test 2: Slow Heart (Simulated)

### Slow Heart Rate Demo

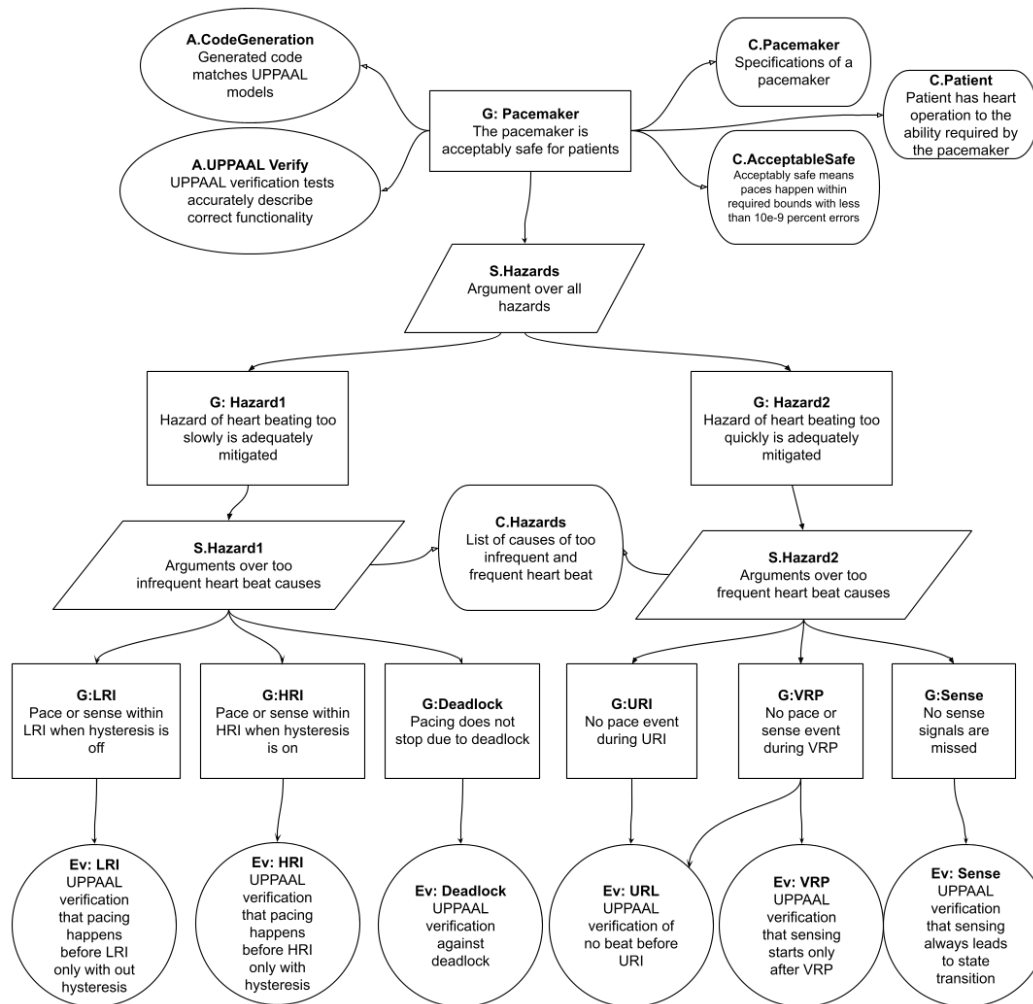
- Modified minIBI/maxIBI to 2000ms+
- Pacemaker delivers pacing pulses at LRL (1500ms)
- Pace percentage: >70%
- Alarm: SLOW\_HEART triggered correctly

## Test 3: Fast Heart (Simulated)

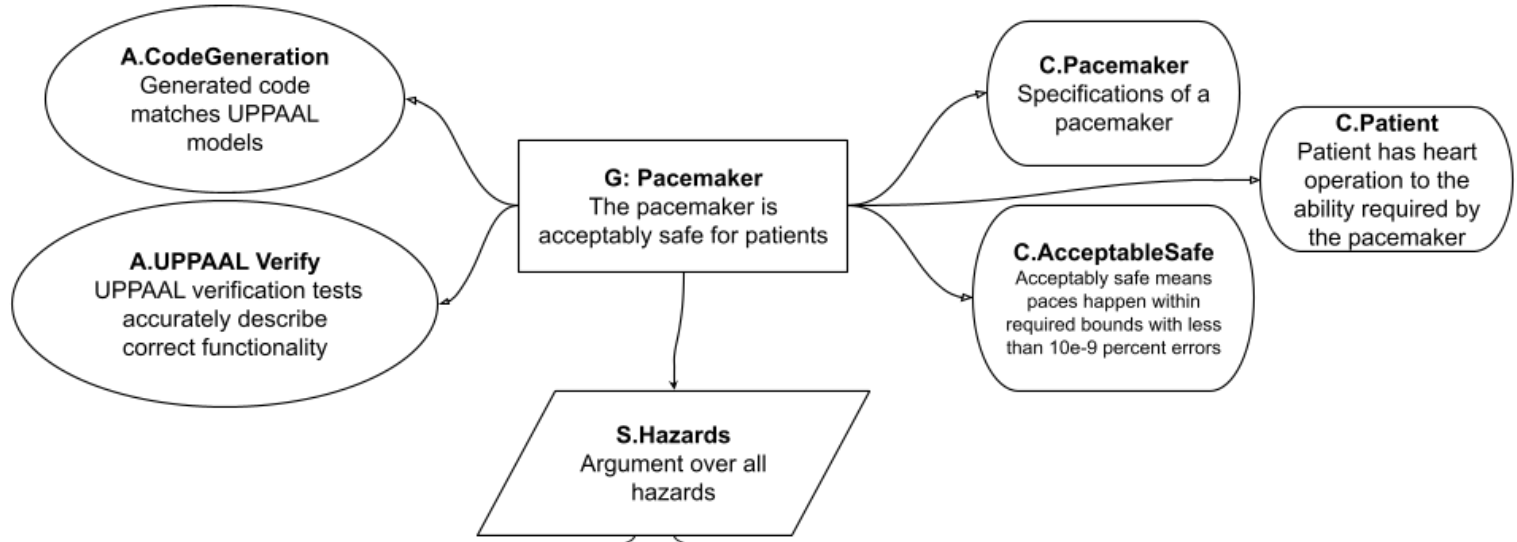
### Fast Heart Rate Demo

- Modified minIBI/maxIBI to 100ms
- Average heart rate exceeds URL threshold
- Alarm: FAST\_HEART triggered correctly

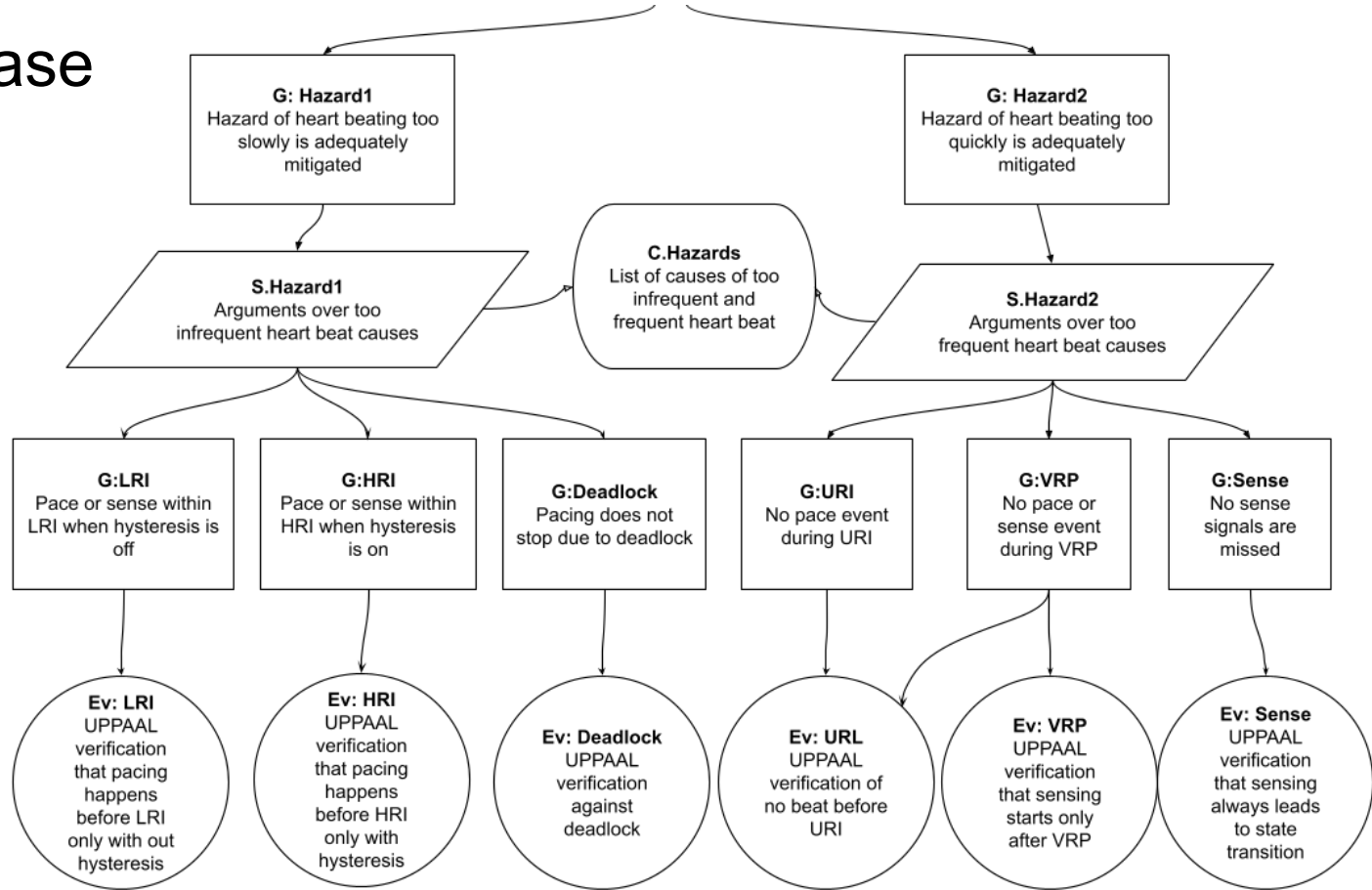
# Assurance Case



# Assurance Case



# Assurance Case



# Confidence Argument

## **Evidence-Confidence**

Independently verified UPPAAL properties (assumptions checked by TA at earlier milestones)

Test cases cover partitioned timing bounds.

## **Context-Confidence**

Hearts can beat too fast or too slow, and a pacemaker should fix the beating of a heart beating too slow, while also not exacerbating fast heart rates.

A pacemaker installed in a human body should perform reliable and correctly in its duration

## **Inference-Confidence**

To have a safe pacemaker, we identified all relevant hazards, which include both extrema of heart beat patterns

To mitigate all relevant hazards, we identified all relevant failure points corresponding to these hazards

# Demo