JAVA STRING

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STRING

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★ Introduction to Strings

- Strings are sequences of characters.
- In Java, strings are represented by the String class.
- Strings are immutable, meaning their values cannot be changed once created.
- There are two ways to create String Object in Java.

```
1] By Using Litral: String greeting = "Hello, world!";

2] By new Keyword: String greeting = new String("Hello, world!");

Concatenation:

String firstName = "CodeMind";

String lastName = "Technology";

String fullName = firstName + " " + lastName;

String Length:

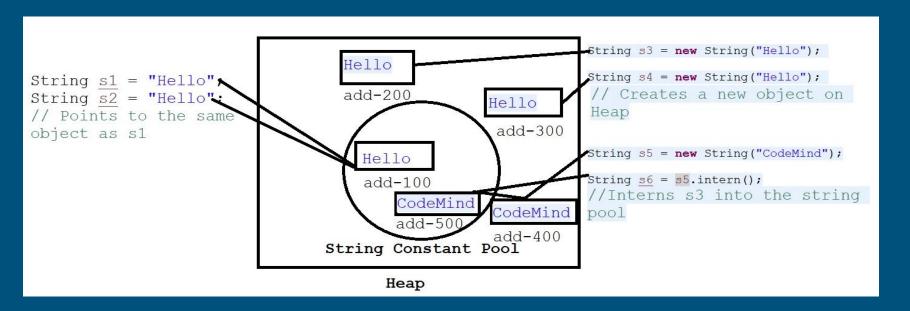
int length = str.length();

Accessing Characters:

char firstChar = str.charAt(0);
```

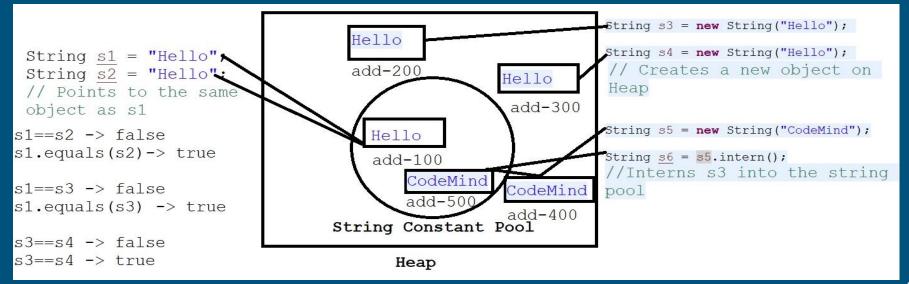
★ String Constant Pool

- Strings are stored in a special pool known as the "string Constant pool."
- String literals are automatically interned (added to the pool).
- You can explicitly intern strings using the intern() method.



★ String Comparison

- 1] Using == operator
- It check addresses of objects
- 2] Using equals() Method of String Class and equals() method of object class
- String Class equals() method checks content of String and Object class equals() method checks address of two objects.



★ String Class Methods

1] String Concatenation - There are two ways to concat string

1.1] By + (String concatenation) operator: - String concatenation operator (+) is used to add strings.

```
String s = "Code";
             s = s+"Mind";
             System.out.println(s); //CodeMind
             String s1 = 40+40+"CodeMind"+50+20;
             System.out.println(s1);
1.2] By concat() method
             Syntax - Pubic String concat(String another)
             String st = "CodeMind";
             st = st.concat(" Technology");
             System.out.println(st);
```

2] Substring in Java

It has two methods:-

- A part of string is called substring.
- In case of substring start Index is inclusive and end index is exclusive.
- Start Index starts from 0 and end Index start from 1.

```
1] String subString(int startIndex)

String s= "CodeMind";

String res1 = s.substring(2);

System.out.println(res1);

2] String subString(int startIndex, int endIndex)

String s= "CodeMind";

String res = s.substring(4, 8);
```

System.out.println(res);

3] Other Methods in String Class

```
Public String toUpperCase();
Public String toLowerCase();
Public String trim();
String st = " Code ";
st = st.trim();
System.out.println(st);
Public string length();
Public boolean startswith(String prefix);
Public boolean endwith(String sufix);
Public char charAt(int index);
char val = s.charAt(4);
System.out.println("Char val -"+val);
```

★ StringBuffer

StringBuffer is a class & it has only one way to create an object.

```
StringBuffer sb = new StringBuffer("Code");
StringBuffer sb1 = new StringBuffer("Mind");
Sb.append(sb1); // CodeMind
```

- StringBuffer class is used to create mutable (Midifieable) String.
- StringBuffer Class is same as String class except it is mutable (it can be changed).
- Important about StringBuffer
 - 1] It create mutable String 2] All methods are synchronized. 3] It is slower than String.
- StringBuffer class methods are synchronized means thread safe (Thread safe means-Multiple thread can't access it simultaneously so it is safe & will result in an order).

```
StringBuffer sb = new StringBuffer("Code");
StringBuffer sb1 = new StringBuffer("Mind");
    sb.append(sb1);
    sb.append(" Technology");
    System.out.println(sb);
```

★ StringBuilder

 JDK1.5 has introduced StringBuilder concept it is exact same as StringBuffer except it has nonsynchronized methods.

> StringBuilder sbuilder = new StringBuilder(); sbuilder.append("Code"); sbuilder.append("Mind"); System.out.println(sbuilder);

-It is faster than StringBuffer.

★ String Programs

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Thank you

