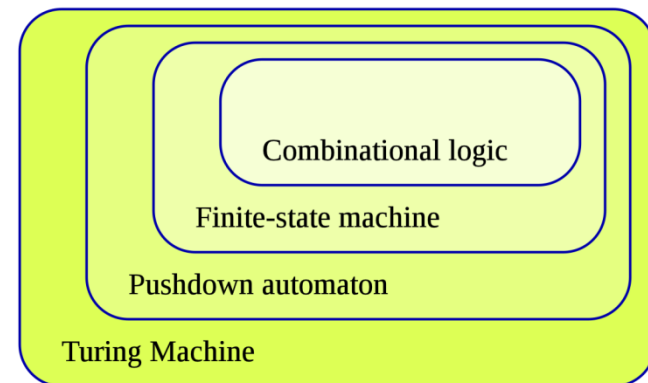


# Introduction to Automata Theory

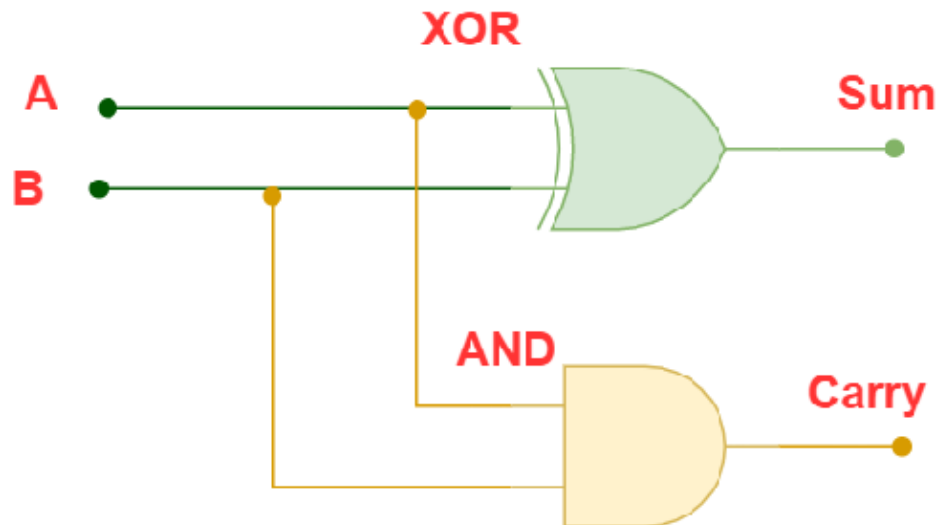
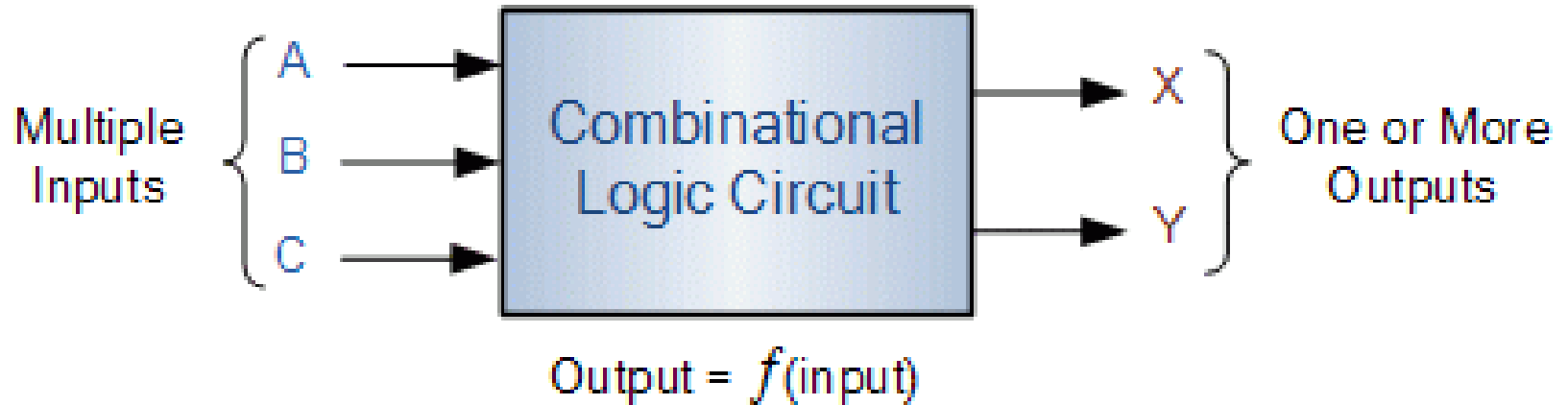
**Dr. Ankit Rajpal**  
**Assistant Professor**  
**Department of Computer Science**  
**University of Delhi**

# What is Automata Theory?

- *Study of abstract computing devices, or “machines”*
- Automaton = an abstract computing device designed to respond to encoded instructions.
- An automaton (Automata in plural) is an abstract self-propelled computing device which follows a predetermined sequence of operations automatically.
- A fundamental question in computer science:
  - Find out what different models of machines can do and cannot do
  - *The theory of computation*
- Computability vs. Complexity

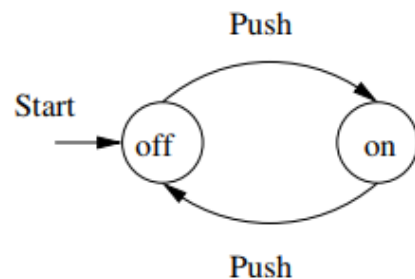


# Combinational Logic Circuits

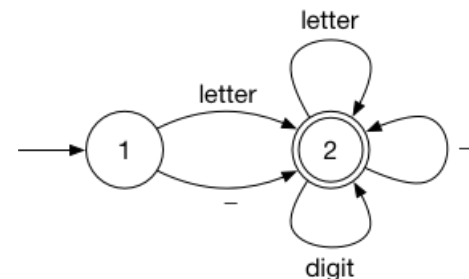


# Finite Automaton/Finite State Machines

- Restricted model of an “actual computer” (why?)
  - It receives its input as a string on the input tape.
  - It delivers no output at all, except an indication of whether or not the input is considered acceptable.
  - Language Recognition Devices



*letter* = [a-zA-Z]  
*digit* = [0-9]  
*identifier* = (letter | \_) (letter | digit | \_)\*



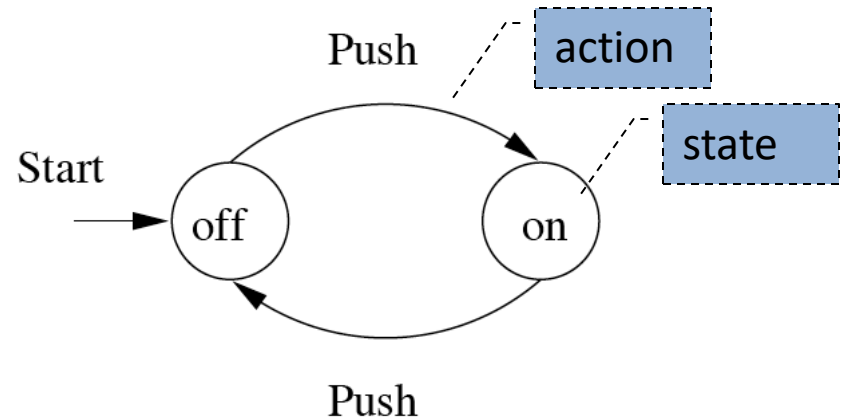
A finite automaton modeling an on/off switch

# Finite Automata

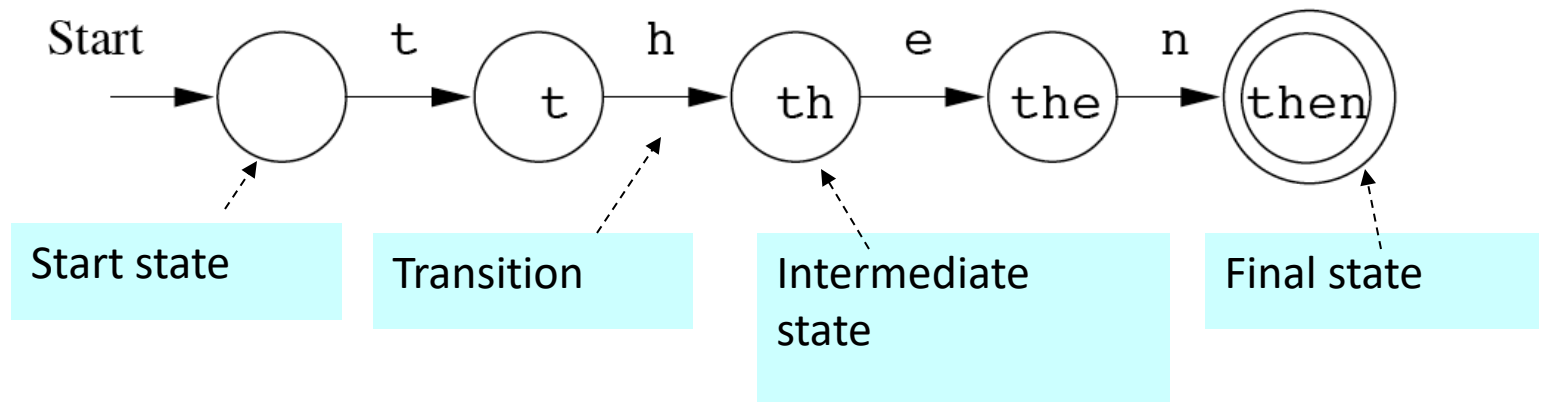
- Some Applications
  - Software for designing and checking the behavior of digital circuits
  - Lexical analyzer of a typical compiler
  - Software for scanning large bodies of text (e.g., web pages) for pattern finding
  - Software for verifying systems of all types that have a finite number of states (e.g., stock market transaction, communication/network protocol)

# Finite Automata : Examples

- On/Off switch



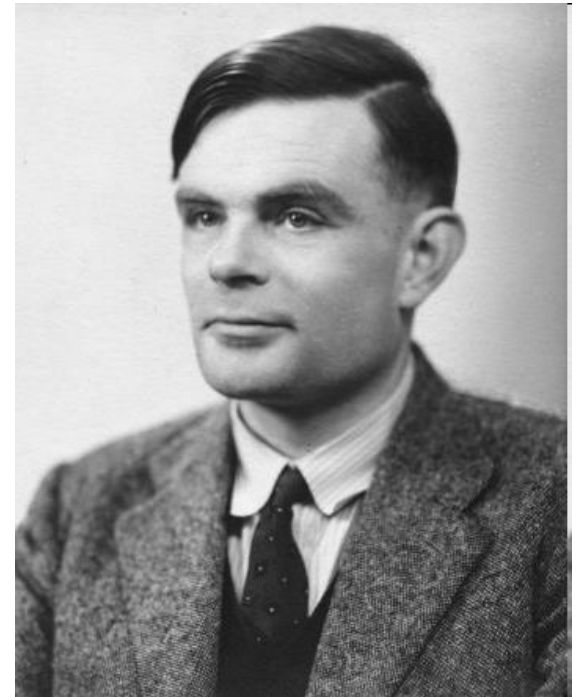
- Modeling recognition of the word “*then*”



(A pioneer of automata theory)

# Alan Turing (1912-1954)

- Father of Modern Computer Science
- English mathematician
- Studied abstract machines called **Turing machines** even before computers existed
- Heard of the [Turing test](#)?



# Theory of Computation: A Historical Perspective

1930s	<ul style="list-style-type: none"><li>• Alan Turing studies Turing machines</li><li>• Decidability</li><li>• Halting problem</li></ul>
1940-1950s	<ul style="list-style-type: none"><li>• “Finite automata” machines studied</li><li>• Noam Chomsky proposes the “Chomsky Hierarchy” for formal languages</li></ul>
1969	Cook introduces “intractable” problems or “NP-Hard” problems
1970-	Modern computer science: compilers, computational & complexity theory evolve



# Languages & Grammars

An **alphabet** is a set of symbols:

$\{0,1\}$

Or “**words**”

↓  
**Sentences** are strings of symbols:

0,1,00,01,10,1,...

A **language** is a set of sentences:

$L = \{000,0100,0010,.. \}$

A **grammar** is a finite list of rules defining a language.

$S \longrightarrow 0A$

$B \longrightarrow 1B$

$A \longrightarrow 1A$

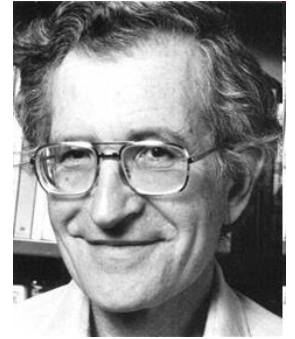
$B \longrightarrow 0F$

$A \longrightarrow 0B$

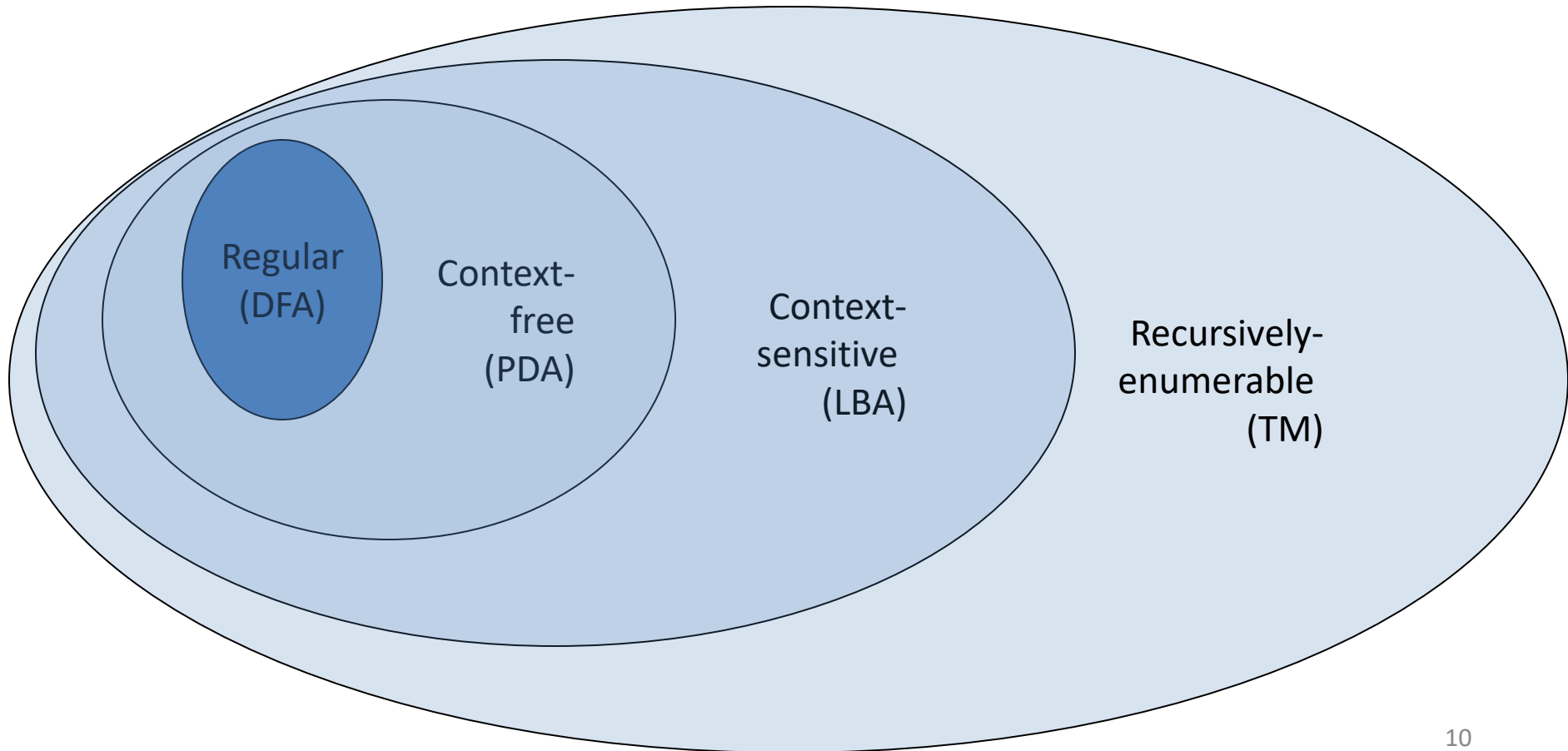
$F \longrightarrow \epsilon$

- Languages: “A language is a collection of sentences of finite length all constructed from a finite alphabet of symbols”
- Grammars: “A grammar can be regarded as a device that enumerates the sentences of a language” - nothing more, nothing less
- *N. Chomsky, Information and Control, Vol 2, 1959*

# The Chomsky Hierarchy



- A containment hierarchy of classes of formal languages



# Alphabet

*An alphabet is a finite, non-empty set of symbols*

- We use the symbol  $\Sigma$  (sigma) to denote an alphabet
- Examples:
  - Binary:  $\Sigma = \{0,1\}$
  - All lower case letters:  $\Sigma = \{a,b,c,..z\}$
  - Alphanumeric:  $\Sigma = \{a-z, A-Z, 0-9\}$
  - DNA molecule letters:  $\Sigma = \{a,c,g,t\}$
  - ...

# Strings

*A string or word is a finite sequence of symbols chosen from  $\Sigma$*

- ***Empty string is  $\varepsilon$  (or “epsilon”)***
- Length of a string  $w$ , denoted by “ $|w|$ ”, is equal to the *number of (non-  $\varepsilon$ ) characters in the string*
  - E.g.,  $x = 010100$   $|x| = 6$
  - $x = 01 \varepsilon 0 \varepsilon 1 \varepsilon 00 \varepsilon$   $|x| = ?$
- $xy$  = concatenation of two strings  $x$  and  $y$

# Powers of an alphabet

Let  $\Sigma$  be an alphabet.

- $\Sigma^k$  = the set of all strings of length  $k$
- $\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \dots$
- $\Sigma^+ = \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \dots$

# Languages

L is said to be a language over alphabet  $\Sigma$ , only if  $L \subseteq \Sigma^*$

→ this is because  $\Sigma^*$  is the set of all strings (of all possible length including 0) over the given alphabet  $\Sigma$

Examples:

1. Let L be *the* language of all strings consisting of  $n$  0's followed by  $n$  1's:

$$L = \{\epsilon, 01, 0011, 000111, \dots\}$$

2. Let L be *the* language of all strings of with equal number of 0's and 1's:

$$L = \{\epsilon, 01, 10, 0011, 1100, 0101, 1010, 1001, \dots\}$$

→  
Canonical ordering of strings in the language

**Definition:**  $\emptyset$  denotes the Empty language

- Let  $L = \{\epsilon\}$ ; Is  $L = \emptyset$ ?

NO

# The Membership Problem

*Given a string  $w \in \Sigma^*$  and a language  $L$  over  $\Sigma$ , decide whether or not  $w \in L$ .*

## Example:

Let  $w = 100011$

Q) Is  $w \in$  the language of strings with equal number of 0s and 1s?