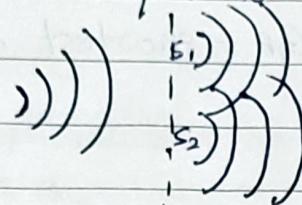


phase relation b/w waves emitted by conventional light source fluctuates rapidly and therefore cannot be coherent though identical in all respect. Two coherent source are derived from a single source of technique which are divided into 2 types

### Techniques of obtaining Interference

#### (1) Wavelength division technique

→ Wavelength  $\lambda$



conventional light  
→ emit light  
in all direction

Ex: Young's double slit experiment

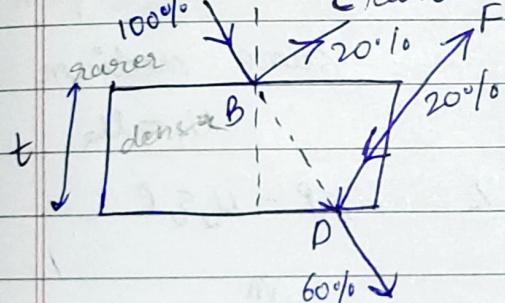
It consists of narrow slit as source and the wave front is divided.

Other example Fresnel's biprism.

The wave front emerging from slit S is divided into 2 parts by double slit S<sub>1</sub>, S<sub>2</sub>.

#### (2) Amplitude division technique

amplitude of light is divided into 2 or more beams.



20% → reflected

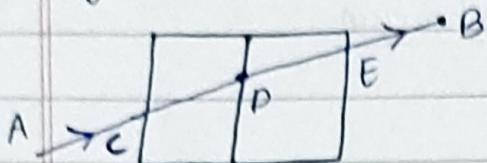
80%, 60% → transmitted

C, F are coherent waves

Obtained from same source having same amplitude, wave-length & freq

GPL same for vacuum & any medium

- 1) Reflection light travel along a st. line path from pt A  $\rightarrow$  B  
geometrical path: between any two point A & B is GPL



$$GP = AB$$

GP = shortest distance

- 2) light travel  $n$  times slower in medium, therefore it take  $n$  time more time to cover the distance AB than in vacuum  
Optical path:  $OPL = n \times GPL$

$$\Delta = nL$$

$$n_1 = \text{air}$$

$$n_2 = \text{glass}$$

$$n_3 = H_2O$$

$\Delta \rightarrow$  signifies no. of wavelength that at an instant

$$OP = n_1 AC + n_2 CO + n_3 DE + n_1 EB$$

in a given

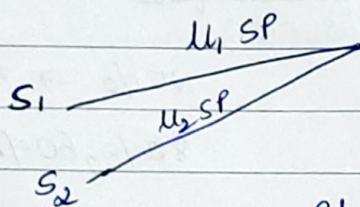
medium over corresponding geometrical path length

- 3) Path difference:

Same as OP (consider)

diff between optical path of two rays travelling in diff

direction is optical path diff



same medium

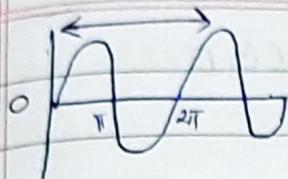
$$n_1 = n_2$$

$$Pd = \Delta = n_1 SP - n_2 S_2 P$$

- 4) Phase difference:

$$\lambda : 2\pi :: L : \Delta$$

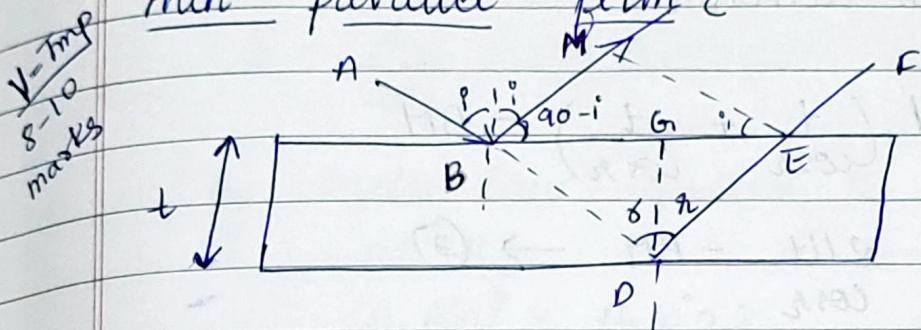
$q^{\text{av}}$  bend  $^m$



$$\lambda \Delta = 2\pi L$$

$$\Delta = \frac{2\pi L}{\lambda} = \frac{2\pi UL}{\lambda}$$

Interference due to reflected light from a thin parallel film



Two waves BC & BDEF

Geo. Path diff = BD + DE - BN  
but for calc calculate OP

From the right angled  $\triangle BG_1D$

$$\cos r = \frac{DG_1}{BD}$$

$$BD = \frac{DG_1}{\cos r}$$

But  $DG_1 = t$  thickness of the film

$$BD = \frac{t}{\cos r} \rightarrow ①$$

From right angled  $\triangle EGD$

$$\cos r = \frac{DG}{DE} = \frac{t}{DE}$$

$$DE = \frac{t}{\cos r} \rightarrow (2)$$

Path difference

$$S = M \left( \frac{t}{\cos r} + \frac{t}{\cos r} \right) - BM$$

$$= \frac{2Mt}{\cos r} - BM \rightarrow (3)$$

From  $\triangle^{\text{le}} BNE$

$$\sin i^{\circ} = \frac{BM}{BE}$$

$$BM = BE \sin i^{\circ}$$

which can be written as

$$BM = (BG + GE) \sin i^{\circ}$$

$$\text{But } BG = GE$$

$$BM = 2BG \sin i^{\circ} \rightarrow (4)$$

Sub (4) in (3) we get

$$S = \frac{2Mt}{\cos r} - 2BG \sin i^{\circ} \rightarrow (5)$$

$$\text{From } \Delta \text{BGD} \quad \tan r = \frac{BG_1}{GD} = \frac{BG_1}{t}$$

$$BG_1 = t \tan r \rightarrow (6)$$

putting the value of  $BG_1$  from eq " (6) in (5) we get

$$S = \frac{\omega ut - 2t \tan r \sin i}{\cos r} \rightarrow (7)$$

By snells law applied to the refraction at B,

$$n_1 \sin i = n_2 \sin r$$

$$\text{But here } n_1 = 1 \quad \& \quad n_2 = u$$

$$\sin i = u \sin r \rightarrow (8)$$

sub eq (8) in (7) we get

$$S = \frac{\omega ut}{\cos r} - \frac{\omega ut \sin^2 r}{\cos r}$$

$$= \frac{\omega ut}{\cos r} [1 - \sin^2 r]$$

$$= \frac{\omega ut \cos^2 r}{\cos r}$$

$$= \omega ut \cos r$$

$$S = \omega ut \cos r \rightarrow (9)$$

But when a ray of light propagating from rarer to denser medium suffers reflection at the boundary between the two medium it undergoes additional path change of  $\frac{n\lambda}{2}$ .

The resultant path diff

$$\delta = 2nt \cos r - \frac{\lambda}{2} \rightarrow (10)$$

$$2nt \cos r = n\lambda + \frac{\lambda}{2} = \lambda \left( n + \frac{1}{2} \right)$$

$$= \lambda \left( \frac{2n+1}{2} \right)$$

$$= \frac{\lambda}{2} (2n+1)$$

### (ii) Condition for destructive

which is the exp for path diff between two reflected waves in case of a parallel thin film

Path difference

$$\delta = 2nt \cos r - \frac{\lambda}{2}$$

Condition for constructive & destructive interference

when 2 interfering wave pulse have a displacement in same direction the resultant displacement is greater than displacement of either wave

(i) Condition for constructive interference

seen when crest meets a crest & trough meets trough

$$20kt \quad PD \Rightarrow \delta = n\lambda \quad \rightarrow (11)$$

$$\text{equating eq's } (10) \text{ & } (11)$$

$$n\lambda = \omega ut \cos r - \frac{\lambda}{2}$$

$$2\omega ut \cos r = n\lambda + \frac{\lambda}{2} = \lambda \left(n + \frac{1}{2}\right)$$

$$= \lambda \left(\frac{2n+1}{2}\right)$$

$$= (2n+1) \frac{\lambda}{2} \rightarrow (12)$$

(ii) Condition for destructive interference

when 2 interfering waves have displacement in opp direction the resultant displacement is smaller than either wave

$$(2n+1) \frac{\lambda}{2} = \omega ut \cos r - \frac{\lambda}{2}$$

$$2n\lambda + \frac{\lambda}{2} = \omega ut \cos r - \frac{\lambda}{2}$$

The destruction is not permanent condition. Destructive interference is  
 to only a momentary condition in which the displacement of medium is  
 At total destructive int. net wave shape & P.E are zero. The wave energy  
 is stored in medium completely in form of P.E

$$\frac{\partial n\lambda + \rho\lambda}{\partial z} = 2\pi t \cos n.$$

$$2\pi t \cos n = n\lambda + \lambda$$

$$2\pi t \cos n = (n+1)\lambda$$

$$2\pi t \cos n = n\lambda \text{ when } n=0.$$

### wedge shaped film

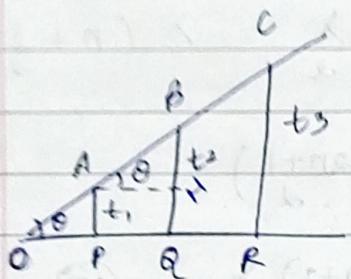
wedge  $\rightarrow$  thickness at one end and progressively  $\uparrow$  to particular thickness at other end



fringe width  $\rightarrow$  distance between 2 successive dark or bright fringes.

consider

wedge of the wedge 'O' dark fringe lies at A next at B, next at C



Also

$$\delta = 2\pi t \cos n - \frac{\lambda}{2} \rightarrow ①$$

W.K.T cond" for destructive interference is  
 $2\pi t \cos n = n\lambda \rightarrow ②$

for normal incidence  $i=r=0$

eq' ② takes the form

$$2ut = n\lambda$$

$$2t u = n\lambda \rightarrow (4)$$

for  $n^{\text{th}}$  dark fringe occurring at A, the equation (4) may be written as

$$ut_1 = n\lambda \rightarrow (5)$$

for  $(n+1)^{\text{th}}$  dark fringe lying at point B we can write

$$2ut_2 = (n+1)\lambda$$

$$ut_2 = (n+1)\lambda$$

sub (5) from (6)

$$2t_2 - 2t_1 = (n+1)\lambda - n\lambda$$

$$2(t_2 - t_1) = 2(n+1)\lambda - 2n\lambda$$

$$2u(t_2 - t_1) = \lambda \rightarrow (7)$$

But from  $\triangle$  right angle triangle

AMB

$$\tan \theta = \frac{MB}{AM}$$

$$MB = AM \tan \theta \rightarrow (8)$$

$$\text{But } MB = QB - PA$$

$$= t_2 - t_1 \rightarrow (9)$$

wrt condition

where  $t_1$  is the thickness of film at the point A where A is the  $n^{\text{th}}$  dark fringe is lying &  $t_2$  is the thickness of film at the point B where B is the  $(n+1)^{\text{th}}$  dark fringe is lying.

from eq<sup>n</sup> (8) & (9)

$$AM \tan \theta = t_2 - t_1$$

But  $AM = B$  = the fringe width which is the distance between successive dark (or bright) fringes is.

$$t_2 - t_1 = B \tan \theta \rightarrow 10$$

Sub eq<sup>n</sup> 10 in 7

$$\text{we get } 2MB \tan \theta = \lambda$$

$$B = \frac{\lambda}{2M \tan \theta}$$

Since angle  $\theta$  is very small we can take  $\tan \theta \approx \theta$  only!

$$B = \frac{\lambda}{2n\alpha} \rightarrow (1)$$

which is expression for fringe width.

### Newton's Rings

They are another example of fringes of equal thickness, formed when plane-convex lens of length  $L$  of large radius of curvature placed

Path diff between the two inter fringe

wave is given by

$$S = 2nt \cos r - \frac{\lambda}{2} \rightarrow (1)$$

on a sheet of glass

### Bright rings the cond"

$$S = n\lambda$$

$$2nt \cos r - \frac{\lambda}{2} = n\lambda$$

$$2nt \cos r = (2n+1) \frac{\lambda}{2} \rightarrow (2)$$

which is the condition for bright ring

### Dark rings

$$S = (2n+1) \frac{\lambda}{2}$$

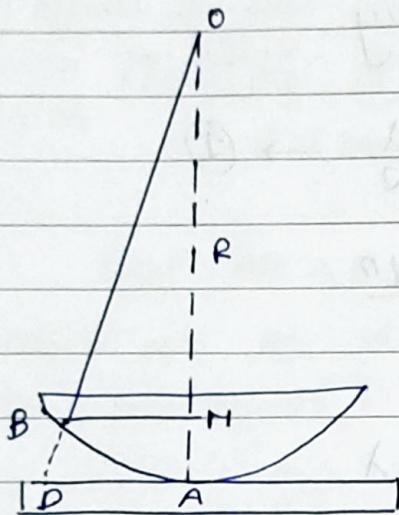
$$2nt \cos r - \frac{\lambda}{2} = (2n+1) \frac{\lambda}{2}$$

$$2ut \cos r = (n+1)\lambda$$

In general

$$2ut \cos r = n\lambda \rightarrow (3)$$

Expression for radius of  $n^{\text{th}}$  dark ring



Condition for  $n^{\text{th}}$  dark ring  
 $2ut \cos r = n\lambda \rightarrow (3)$

For normal incidence

eq (3) can be written  
as

$$2ut = n\lambda \rightarrow (4) (\because i=r=0)$$

from geometry of the  
fig from right angle  $\triangle OMB$

$$OB^2 = OM^2 + MB^2$$

$$OB^2 = (OA - AM)^2 + MB^2$$

$OB = OA = R \rightarrow$  radius of curvature  
of plano-convex lens

$$OB^2 = (R - AM)^2 + MB^2$$

$$R^2 = (R - AM)^2 + NB^2$$

But  $AM = BD = t \rightarrow$  thickness of the film at  $n^{th}$  dark ring.

$$\text{Also } NB = r_n = AD$$

$r_n \rightarrow$  radius of dark ring.

$\therefore$  The above equation becomes

$$R^2 = (R - t)^2 + r_n^2$$

$$r_n^2 = 2Rt - t^2$$

Since,  $t^2$  is  $\ll \omega R t$  we can neglect  $t^2$  in the above exp.

$$r_n^2 = \omega R t \rightarrow ⑤$$

equating eqn's ⑤ & ④

$$\omega t = \frac{r_n^2}{R}$$

$$\omega t = \frac{n\lambda}{\mu}$$

$$\frac{r_n^2}{R} = \frac{n\lambda}{\mu}$$

$$r_n^2 = \frac{R n \lambda}{\mu}$$

$$r_n = \sqrt{\frac{R n \lambda}{\mu}} \rightarrow ⑥$$

for air film between the glass plate &  plano convex lens, the eqn ⑥ may be written as

$$r_n = \sqrt{n \lambda R}$$

$$r_n = \sqrt{n \lambda R} \rightarrow \sqrt{n} \sqrt{\lambda R}$$

$$r_n \propto \sqrt{n}$$

for	$n=1$	$r_1 = 1$	{ } \begin{matrix} 0.4 \\ 0.3 \\ 0.2 \end{matrix}
$n=2$	$r_2 = 1.144$		
$n=3$	$r_3 = 1.732$		
$n=4$	$r_4 = 2$		
$n=5$	$r_5 = 2.236$		

### Numericals

1] Fringes of equal thickness are observed in a thin glass wedge of  $\mu = 1.52$ . The fringe spacing is 0.1 mm. Wavelength of light is 589.3 nm. Calculate wedge angle)

$$\mu = 1.52$$

$$\lambda = 589.3 \times 10^{-9}$$

$$\beta = 0.1 \times 10^{-3}$$

$$\beta = \frac{\lambda}{2\mu\theta}$$

$$\theta = \frac{\lambda}{2\mu\beta} = \frac{589.3 \times 10^{-9}}{2 \times 1.52 \times 0.1 \times 10^{-3}}$$

$$\theta = 1938.48 \times 10^{-3}$$

$$\theta = \frac{1.938 \times 180}{\pi}$$