	Course Code :	18CS45
CNI .		

## Fourth Semester B.E MAKEUP Examination, AUGUST\_OCTOBER\_2021 SOFTWARE ENGINEERING

SOFTWARE ENGINEERING	M	lax. N	larks :	100
Time: 3 hrs			PO	м
Instructions: Answer any five full questions. Assume missing data	L	co	PU	Jon .
la. Define Software Engineering, List and Explain essential attributes of go	od se [2]	oftwa [1]	re?	ioj fall
1b. With a neat diagram explain waterfall model? Explain the problems in model?	(21-	Mil	(11)	[6]
1c. List and explain Software Engineering (ACM/IEEE) Code of Ethic Practices?	121	[1]	[8]	[8]
2a. Explain the difference between Generic and Customized product with e	[2]	ple? [1]	[1]	[6]
2b. Compare and differentiate between Change avoidance & Change tolera	ince v	vith 6	(I)	le. [6]
2c. Explain Reuse-oriented developmental model with a neat diagram? benefits of this model as compared to waterfall model?	? Als	(1)		(8)
3a. With the neat diagram explain the types of non-functional requirements	s? [2]	[1]	[1]	[6]
3b. Identify and explain 03 Functional and 03 Non-Functional requires Examination software system.	[3]	11	[12]	[6]
3c. Explain in brief the structure of a requirements document that is standard for requirements documents.	[2]	[1]	[1]	[8]
4a. Explain with a neat diagram the different steps in the requirements elic	itatio	n and	l anal	ysis
process?  4b. Describe different metrics for specifying non-functional requirements?	[2]	[1]	[1]	[6]
4c. List the different formats of specifying system requirement specific		[1, 2] n. Fo	[1] r stud	[6] lent
admission process in engineering colleges under CET/COMEDK/MANA Use any one of the function you have identified related to admission proc	AOL	VILLY	1 Qu	ota.
using structured form based specification method.	[4]	[1]		[8]
Sa. Explain Context model with an example	[2]	[1]	[1]	[6]
5b. Develop a set of Use Cases that would serve as bases for understandifor a Software Engineering attendance management system. Note: Actors: COE, Dean academics, University.	ng th	ulty,	Stude	nts,
5c. With a neat diagram explain the flow of Analysis model into the design	[3] n mod	[2] ]el	[3]	[6]
6a. With a neat diagram explain the difference between plan driven deve	[יין	[-1	[3] and A	[8] gile
Development			(1)	[6]
6b. List and Explain Extream programming practices.	[2]	[3]	[1]	[6]

6c. Analyze the credit card due payment method in Banking Application, design 1 story card,2 task cards and 2 test cards for the same. [2] [3] [1] 7a. Describe the factors affecting Software Pricing. [1] 7b. With a neat diagram explain the project planning process. [2] [2] [1]7c. Draw the 'Activity Bar-chart' for the following project schedule. A BELACIAN

		project scried
Task	Duration	Dependency
T1	10	
T2	15	
T3	15	T1(M1)
T4	10	
T5	10	T2,T4(M3)
T6	5	T1,T2(M4)
T7	20	T1(M1)
T8 .	25	T4(M2)
<u>T9</u>	15	T3,T6(M5)
T10	15	T7,T8(M6)

8a. List the Project Plan sections and also explain in brief the various Project plan supplements.

8b. Discuss algorithmic cost modeling formula to show the efforts put in to predict project [2]

Calculate the Effort where organizational dependent constant is 2, B=1.05, Multiplier is 2, size is 10.

8c. Define Project Scheduling. With a neat diagram explain project scheduling process in a plan driven project?

[11] [8]

9a. Explain with a neat diagram input-output model for program testing.

9b. With a neat diagram explain test driven development process.

[2] [1]

[2] [4] 9c. Elective Subject allocation for 7th semester students is done by the Head of the Department of CSE through web interface software. Analyze the given requirements and design test cases for the same by using Requirements-based testing. "For the 7 semester students of the CSE, department needs to allocate Elective subject based on student's previous-semester academic performance and the subject preferences given by the student in the subjects of relative domain. If a student has performed less in a particular domain, then allocation of an elective in a relative domain shall produce warning message being issued to the Head of the department. If the Head of the Department chooses to ignore the warning, then he has to provide valid reason why this warning has been ignored".

10a. Explain with a neat diagram model of software testing.

[2] [4] [1] [6] 10b. Define equivalence partition testing? Analyze the following scenario by using equivalence partition method (Identify valid and invalid partitions), Assume we have to test a text field (Name) that accepts the length between 6-12 characters.

10c. With a neat diagram explain acceptance testing process and also discuss its stages.

## Fifth Semester B.E. Makeup Examination, January 2020

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T' 4	SOFTWARE ENGINEERING	
Time: 3 Hours	THE ENGINEERING	

	1 111	e: 3 Hours			M M		0.0
		Instruction			Max. M	arks: 1	.00
		Instructions:	see this carry equal marks				
			2. Answer (1) question from each unit.				
			HAUT I			the state of	The state of the s
	1	a. List and explain all attribute	UNIT - I	L	CO	PO	M
		engineering? Write a brief no	es of a 'Good Software'. Which are the ke	y cha	llenges	or soft	ware
		o white a offer no	te on each.	(2)	Carlos San		40.00
		Describe 'Software Engineer	ring Ethiog' justifying the professional	(2)	(1)(	(1)	(08)
		bound by laws.	ring Ethics' justifying the professional re-	sponsi	bility, w	hich is	s not
			A CONTRACTOR OF THE PARTY OF TH	(2)	(1)	(1)	(0.5)
	(	. Define software process. Lis	st all process activities and explain them	n the	(1)	(1)	(07)
27.		software process model.	process detrines and explain them	ij ilio	Context	or any	y one
			( )	(2)	(2)	(1)	(05)
			OR	(-)	(-)	(-)	(00)
2	a	Explain features of 'Professio	nal Software Development'. Write at least 5	impo	rtant que	estions	asked
		frequently about the professio	nal software development with the solutions	po	riani que	otions .	askea
	1			(2)	(1)	(1)	(05)
	b.	a mote on the following.		` '			(,
		i) Software Engineering	diversity.				
		<ol><li>Software Engineering</li></ol>	and the web.				
			C. C	(2)	(2)	(1)	(07)
	C.	Explain the process of 'Coping	g with Changes'. Illustrate the features of Bo	ehm'	s spiral 1	model	with a
		neat diagram.				-	
		⊙ 0ea . <b>x</b> 1	Le II was	(2)	(2)	(2)	(08)
		1-16	ŲŇIT – II	L	CO	PO	M
3	a.	Distinguish 'Plan Driven' an	nd 'Agile Development' methods with the	neir f	eatures	and re	levant
		diagram.					
		· Same		(4)	(3)	(3)	(06)
	b.	Illustrate 'Extreme Programmi	ng 'reflecting the principles of agile method	is.			
				(2)	(2)	(2)	(06)
	c.	Describe project scheduling w	ith the figure showing different processes	s invo	olved. W	hich a	re the
		most common used schedule re	presentations?				
		( Carlos )		(2)	(2)	(1)	(08)
			OR	,			
	a.	Explain the effect of Software I	Pricing and the factors involved. Give an ex	campl	e.		
				(2)	(3)	(2)	(07)
	b.	Categorize types of project pla	ns with a brief note on each. Which are t				
		considered in the project details	?			3110 110	
		1 3		(4)	(3)	(3)	(07)
(	c.	Write a note on 'Agile Planning	g' and its approach using extreme programm		(5)	(0)	(01)
			, and approximation of the programme	(2)	(2)	(1)	(06)
		••	NIT - III				
				L	CO	PO	M
a	١.	The finational receive one s	oftware for INDIAN RAILWAYS. Identi	ry and	a explair	1 at-lea	IST
		TOOK functional requirements	and TWO non-functional requirements for			/=>	/0.0
				(3)	(2)	(2)	(08)

5

		b. Explain, what is a requirement? List the different types of requirement with	1 examp	oles.	(1)	(06)
			(2)	(3)	(1)	(06)
		c. List and explain the metrics for specifying non-functional requirements.	(2)	(3)	(1)	(06)
		OR				
	6 a	List and explain the structure of a requirement document.				(0.0)
			(3)	(2)	(2)	(08)
	b	List the readers of different types of requirement specifications. Different non-functional requirements.	entiate	betwee	n func	tional
			(2)	(3)	(1)	(06)
	C	Differentiate between Natural Language Specification and Structured Specification				
			(2)	(3)	· (1)	(06)
		UNIT - IV	L	«CO	PO	$\mathbf{M}$
7	a.		approa	<b>D</b>	ccomn	nodate
		the changes to existing system. Give an example.	The state of the s	*		
			(2)	(3)	(2)	(07)
	ħ.	Draw the model of traditional software testing process and explain the types of	testing			
			(3)	(2)	(2)	(0)
	e.	Define 'Design Models'. Explain how they are classified using UML?	(-)	(-)	` '	`
		OR	(2)	(2)	(1)	(07)
8	a.	Classify and explain the objectives of three types of testing used in 'Deve	lanmon	t Tootie	· a'	
18		of the copied was of three types of testing used in Deve				(08)
	b.	Explain 'System Context and Interactions' involved during system design	(4)	(2)	(2)	(00)
. •		by come with the interactions involved during system design		71)	(1)	(06)
-	c.	Illustrate 'Input-Output model' of software testing with explanation to	(2)	(1)	(1)	dation
		software purposes and user requirements.	or veri	incation	n, van	uation,
		purpose and desired inches.	(2)	(2)	(2)	(06)
		LINUT W	(2)	(2)	(2)	
0	a.	What is 'Version Management's Evaluation all firm and a C. C.	L	CO .	PO	M
	44.	What is 'Version Management'? Explain all five ranges of features System' provides.	inat V	ersion	Mana	gement
		Cysical provides.	(2)	(2)	713	(10)
	ò.	Describe the software Change Management! Explain all size Cont.	(2)	(2)	(1)	(10)
	ε.,	Describe the software 'Change Management'. Explain all significant f	actors	that sho	ould b	
		into account to decide over the change.	(2)	(4)	(4)	
			(2)	(1)	(1)	(10)
		OR OR				
10	a.	Define 'Quality Attribute'. Write a note on all quality attributes involved	for sof	tware o	develo	pment.
			(1)	(1)	(1)	
	b.	Write a note on product standards and process standards.	` '		` '	
			(2)	(2)	(2)	(07)
	C.	Describe the quality standards and the associated ISO 9001 framework	(-)	(-)	, ,	, ,

(2)

(1)

(1)

(07)

USN:	Course Co	de: 1	6CS/	IS53	
Semester B.E FASTTRACK Examination, OCTOB					
SOFTWARE ENGINEERING		DEK.	_202	U .	
Time: 3 hrs		Max.I	Marks	:100	; , , ,
Instructions: 1. Answer any Five full Questions selecting at least One Each Question carry Equal Marks. 3. Missing Data may be suitably assu	Full Question fro	om E	ach U	nit. 2.	
MODULE 1	L	со	РО	M	San Market
la. List and explain all attributes of a 'Good Software'. Whi software engineering? Write a brief note on each.	ch are the key	cha	llenge	es for	<b>*</b>
1b. Describe 'Software Engineering Ethics' justifying the profis not bound by laws.	fessional respo	nsibi	ul d Lity, v	(1) [8 which	h h
1c. Define software process. List all process activities and explone software process model.		[2] e cor		of an	
		[1]	[2]	[1] [	5]
OR  2a. Explain features of 'Professional Software Development'.  asked frequently about the professional software development.	,		nt que	estion	ns
asked frequently about the professional software development v		[1]	[2]	[1]	[5]
2b. Write a note on the following:  I) Software Engineering Ethics  II) Software Engineering Diversity & Examples					
2c. Explain the process of 'Coping with Changes'. Illustrate t model with a neat diagram.	he features of	[2] f Boo	[2] ehm':		[7] ral
MODULE 2	5, 3	[3]	[2]	[2]	[8]
·· ·					
3a. Distinguish 'Plan Driven' and 'Agile Development' me relevant diagram.	thods with th				
3b. Illustrate 'Extreme Programming 'reflecting the principles of	of agile metho		[2]	[2]	
3c. Describe project scheduling with the figure showing difference are the most common used schedule representations?	ent processes	(3) invo	[2] olved	(3) . Wh	[6] iich
OR		[2]	[2]	[1]	[8]
4a. Explain the effect of Software Pricing to the customers a	and the factor	rs in	volve	ed us	sing
4b. Write a note on 'Agile Planning' and its approach using ext	treme progran	[2] nmir	[2]	[2]	[7]
) and its approach doing one	romo program	[2]	[1]	[1]	[6]
c. Write a note on 'Agile Planning' and its approach using ext	reme progran				
MODULE 3		[2]	[1]	[1]	[6]
a. Distinguish 'User level' and 'System level' requirement.		xam	ple s	how	the
hanges in requirement description at different levels of proces	<b>3.</b>	[3]	[2]	[2]	[6]

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0.000

5b. Classify and explain functional & non-functional requirements. With a block diagram show the non-functional types of requirement. [1] [8] 5c. Describe all the process activities. Draw a block diagram of 'Requirements Elicitation and Analysis' with note on its importance. [1] [6] [1] [1] OR 6a. Describe the requirement specification and the notations used. Distinguish Natural Language specification and structured specification. 6b. Illustrate the requirements elicitation and analysis process. List the difficulties 'Eliciting and Understanding' requirements from system stakeholders. **MODULE 4** 7a. Describe the way object-oriented systems approach accommodates changes to existing systems compared to functional approach. Make use of any example if required. 7b. Discuss the traditional software testing process model with block diagram. Explain the three types of testing phases involved. [1] [6] [1] 7c. Define 'Design Model'. Classify and explain the design models using UML. [1] [7] [2] 8a. Classify and explain the objectives of 3 types of testing used in 'Development Testing'. 8b. Elaborate on 'System Context and Interactions' involved during system design. 8c. Illustrate 'Input-Output model' of software testing with explanation for verification, validation, software purposes and user requirements. [2] [6] [2] [3] MODULE 5 9a. Show the 3 principle concerns of quality management with software development by a block diagram. List all quality attributes applicable to the software developments with a brief note [2] [8] [3] [3] 9b. Give the reasons that make software standards are important. [1] [5] 9c. Describe the ISO 9001 standards framework and its processes imply quality management process, [2] [7] [2, 3]Oa. Demonstrate the changes incorporated in large software systems, based on changing requirements of an organization with a block diagram 10b. Show the 'Version Management' use in software industry. Classify and explain the range of features it involves. [2] [10] [2] [3]

## Fifth Semester B.E. Semester End Examination, Dec/Jan 2018-19 SOFTWARE ENGINEERING

Time: 3 Hours

Max. Marks: 100

Instructions: 1. Answer any five Full Questions

2 Unit – I and Unit V are compulsory units.

U	N	IT	_	I
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L CO PO M

a. With neat diagram explain the Water fall model.

2

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(2) (2) (1) (05)

b. Explain essential attributes of good software and also explain the general issues that affect various types of software?

(2) (1) (2) (07)

c. List the eight principles to be followed by any software engineer.

(1) (1) (2) (08)

UNIT - II

L CO PO M

a. Distinguish between plan-driven and agile method. Mention the factors to be considered while choosing between plan-driven and agile method.

(2) (2) (1) (10)

b. List and explain principles of Extreme programming

(2) (2) (1) (10)

CO

L

PO

M

a. List the factors affecting software pricing? Justify your answer.

(1) (1) (1) (05)

b. Construct a Bar chart for the given details of tasks, duration and dependencies.

OR

Tasks	Duration(days)	Dependencies		
Tl	10			
T2	15	. T1		
T3	10	T1,T2		
T4	20			
T5	10			
Т6	15	T3,T4		
T7	20	T3		
T8	. 35	T7		
T9	. 15	Т6		
T10	5	T5,T9		

(2) (1) (1) (08)

c. With a neat diagram explain the project planning process.

(2) (3) (3) (07)

UNIT - III

L CO PO M

4 a Distinguish between Functional and Non-functional requirements. With a block diagram, explain the types of non-functional requirements.

Explain the any  $G_{10}$  Matrice for each  $G_{10}$  (2) (2) (10).

b. Explain the any five Metrics for specifying non-functional requirements?

(2) (1) (2) (05)

the users of a requirements document?

(115)

							~~	200	
			OR			L	, <b>CO</b> ,	PO	M.
5	a.	Explain the structure of a r	equirement docum	ent.				n (5 - 2 )	
		And the treatment of				(2)	(.3)	(2)	(07)
	b.	Mention the different ways	of writing system	requirements sp	ecification?				
			*	A least to the second		(2)	(3)	(2)	(05)
	c.	Reliance is planning for an		nart. List and brie	efly explain th	ie non	-functi	onal	
		requirements for the applic	ation?					(0)	(0.0)
						(3)	(2)	(2)	(08)
		a jetol	UNIT - IV			L	CO	PO	- M
6	a	0 0 1	on for object class	ses, design the ol	ject classes,	identii	fying a	ttribu	tes and
		operations for a 'Library operations that should be a	System'. Use your ssociated with this	our own experie	ence to decid	le on	the at	tribut	es and
					the in	(5)	(3)	(3)	(07)
	b.	Explain the weather station	n system along with	n its state diagram	).			. ` ′	` ,
				<b>.</b> , , , , .		(2)	(Ž)	(3)	(07)
	С.	Design a high-level archite	ecture of the 'Aadh	ar Number gener	ation system'	and the same	•	-	
	·				1	.(5)	(3)	(3)	(06)
			OR			L	CO	PO	$\mathbf{M}$
7.	a.	Mention the two goals of se	oftware testing and	l explain an input	-output mode	l for p	ogram	testin	ıg.
					F	(2)	(4)	(3)	(06)
	b.	What are the advantages o neat diagram.	of inspection over	testing. Explain	the process o	f softv	vare te	sting	with a
				alman an a		(2)	(4)	(3)	(08)
	C.	Explain the different types	of interface errors	and explain any t	hree classes of	f inter	face er	rors.	
	a de					(2)	(4)	(2)	(06)
•			UNIT -V			L.	CO	PO	M
8	a.	Explain the ISO 9001 stand management diagram.	lard framework ald	ong with ISO 900	l core process	ses and	l its qu	ality	
						(2)	(2)	(3)	(10)
	b.	Explain CM (Configuration	n management) Ter	minology+		, ` ^	` '	. ,	,

(2)

(2)

(10)

Max. Marks: 100

## B.E. Fasttrack Semester Examination, July/August 2018

SOFTWARE ENGINEERING
Time: 3 Hours

Instructions: 1. UNIT I & III are Compulsory.

2. Answer any one full question from remaining each UNITS.

		UNIT - I	
1	a.	Describe two major categories of software products and explain the definition of	05 M
		software engineering.	
		(Level [2], CO[1], PO[1])	08 M
	b.	Explain the different types of applications.	00 141
		(Level [2], CO[1], PO[1])	07 M
	C.	Explain the waterfall model. (Level [2], CO[2], PO[3])	
		UNIT – II	
2	a.	List and describe the principles of agile methods	05 M
2	a.	( Level   2 ], CO [ 2 ], PO [ 2 ])	
	b.	Discuss the point to decide on balance between plan driven and agile approach.	10 M
		( Level [ 2 ], CO [ 2 ], FO [ 3 ])	05 M
	c.	What is pair programming and what are the advantages of it.	US. IVI
		(Level [ 1], CO [ 2], PO [ 2])	
<u>.</u>		OR	05 M
3	a.	What are the factors that affect software pricing.  (Level [ 1 ], CO [ 3 ], PO [ 3 ])	
	b.	Explain project planning process with a neat diagram.	08 M
	Ü.	(Level [2], CO[3], PO[3])	
	c.	Discuss the project scheduling process.	07 M
		(Level [2], CO[2], PO[3])	
		UNIT – III	07 M
4	a.	List out and explain types of non functional requirements.  ( Level [ 2 ], CO [ 2 ], PO [ 3 ] )	0, 1,2
	b.	Explain the different ways of writing a system requirement specification.	06 M
	U.	( Level [ 2 ], CO [ 3 ], PO [ 2 ] )	
	c.	Explain how to write a structured specification of a requirement for an example of	07 M
		insulin pump system.	
		(Level [2], CO[2], PO[3])	
_		UNIT – IV	10 M
5	a.	What is context and interaction in object oriented design with UML. Explain with an	10 101
		example. (Level [ 2 ], CO [ 4 ], PO [ 2 ])	
	b.	Explain design models and give a sequence diagram for data collection in weather	10 M
	*	information system.	
		( Level [ 2 ], CO [ 4 ], PO [ 2 ] )	
		OR	10 M
6	<b>6</b> a.	Explain the interface testing, different interface errors and classes of errors.	10 141
	b.	(Level [2], CO [4], PO [1]) With an example of weather data collection system explain the system testing.	10 M
	υ.	(Level [2], CO[3], PO[2])	
		(======================================	

I	N	IT	-V

7	a.	Why is software standards are important? Explain two software engineering standards	$05 \mathrm{M}$
		for software quality management?	
		( Level [ 2 ], CO [ 3 ], PO [ 3 ])	
	b.	Explain ISO9001 and quality management with figure.	10 M
		(Level [ 2], CO [ 3 ], PO [ 2] )	
	C.	Explain the process based quality with example.	05 M
		(Level [2], CO [4], PO [3])	
		OR	
8	a.	List and explain configuration management terminology and configuration	10 M
		management activities.	

With the figure, explain change management process and list out point to be

b.

considered for change acceptance.

(Level [2], CO [4], PO [3])

(Level [2], CO [4], PO [3])

10 M