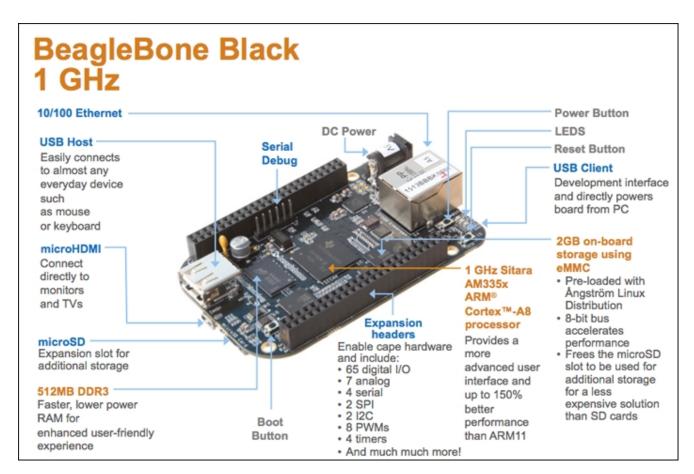
## **Assignment 2**

## Study assignment on BeagleBone Black with OS installation

Shreya Pawaskar Cno - C22018881961 Roll no - 4947 Division - C

# Question 1: Features of BeagleBone Black Board Answer 1:

BeagleBone Black is a low-cost, community-supported development platform for developers and hobbyists. Boot Linux in under 10 seconds and get started on development in less than 5 minutes with just a single USB cable.



Processor: AM335x 1GHz ARM® Cortex-A8

- 512MB DDR3 RAM
- 4GB 8-bit eMMC on-board flash storage
- 3D graphics accelerator
- NEON floating-point accelerator
- 2x PRU 32-bit microcontrollers

## Connectivity

- USB client for power & communications
- USB host
- Ethernet
- HDMI
- 2x 46 pin headers

## Software Compatibility

- Debian
- Android
- Ubuntu
- Cloud9 IDE on Node.js w/ BoneScript library
- plus much more

## Question 2: Components on BBB (Draw layout of it)

#### Answer 2:

The following are the components of Beaglebone Board:

#### 1. Processor:

Processor being the heart of Beaglebone board manages all sorts of controls and operations. Beaglebone processor is based on ARM Cortex A8/A15 Processor technology running at various clock speeds like 720 MHz, 1GHz, and 1.5GHz.

#### 2. RAM:

Depending on various generation models, Beaglebone boards are equipped with 128/256/512/2048 MB RAM.

#### 3. DC Power Jack:

Beaglebone requires 5V and 500 mA of DC power to operate. Along with a DC power jack, 2.1 mm barrel jack connector will be required to power the board. Beaglebone facilitates over voltage protection chips upto 12V.

#### 4. Ethernet Port:

Beaglebone has onboard 10/100 standard RJ45 Ethernet Port supporting all sorts of networking protocols along with Wi-Fi connection sharing.

## 5. Reset Button:

Reset Button reboots the board. It provides logic 1 or 0 to trigger the processor. Functioning similarly like Reset Button on computers/smartphones, it reboots the entire operating system and also provides backup from failure if a lock up situation occurs.

#### 6. USB Host:

USB Host provides the same features like USB port on normal computers/laptops. Beaglebone USB host ports enable users to connect various 3 rd party peripherals like Keyboard, Mouse, Web Camera, Wi-Fi adapters and external storage devices like pen drives, USB card readers and hard disk drives.

## 7. LEDs:

Beaglebone board has LED located aside power connector to indicate power ON signal when power applied to board. Most of the boards are equipped with 4 LED's with following functionalities:

#### 8. Extension Headers:

Beaglebone has 2 extension headers on left and right side which facilitates integration of various electronic components like LED's, Switch's, Sensors, and Modules etc. for developing various projects.

#### 9. USB Client:

USB Client port is basically used for connecting Beaglebone to computer and power would be provided via USB. When connected to a computer, it appears like a storage device.

#### 10. MicroSD Card Slot/uSD:

MicroSD card slot facilitates integration of microSD cards to store operating systems, applications and data.

#### 11. microHDMI:

microHDMI port does the work of connecting Beaglebone board to HDMI enabled Monitor/TV. It supports a maximum resolution of 1280x1024 pixels.

#### 12. Serial Debug:

Serial Debug is used for serial communications to connect an FTDI TTL-232 cable or breakout board and enable text based terminal via USB.

## 13. eMMC/Onboard Flash Memory:

Beaglebone (Black version) has an operating system stored on eMMC/onboard flash memory to boot up the board without any SD card requirement.

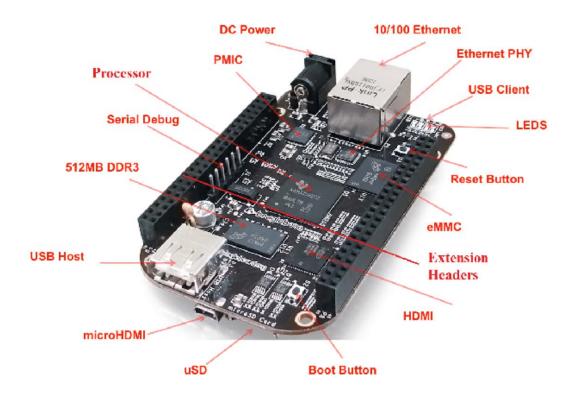
#### 14. Boot Button:

Available only in Beaglebone black. Continuous hold of Boot Button instructs

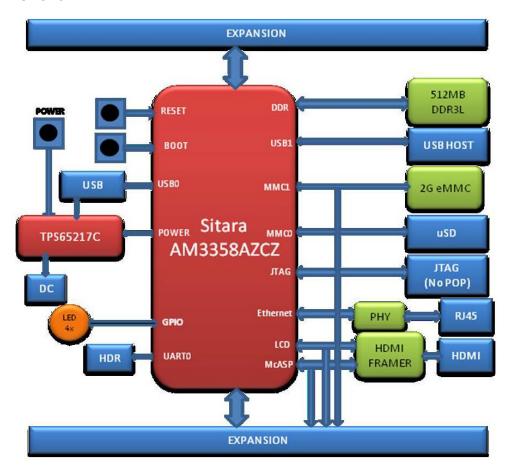
Beaglebone to boot from SD card attached on SD card slot rather than onboard flash memory.

## 15. PMIC (Power Management Integrated Circuit):

PMIC module provides power backup solution to Beaglebone via connecting li-po batteries. These batteries will act as UPS for Beaglebone for providing backup to users over electricity failure to shut down the board or do necessary important work till batteries last long.



Question 3: Block diagram of BBB with explanation Answer 3:



BeagleBone Black has two expansion headers P8 and P9, each header contains 46 pins which can give 3.3V I/O signal. In the case of 5V on the pin, the board will be damaged.

**Power Input:** BeagleBone Black has two power inputs, one is through a DC power Jack input port and the second one is USB. Both ports have different power input ratings.

**Power output:** BeagleBone has three power output pins; these pins can be used to give powers to external devices.

- 1. The first pin gives 3Volts and its power comes directly from LDO (Low Dropout) and it can be used for maximum 250mA current rating devices. In case of an increase an ampere external power device is recommended to use.
- 2. The second power port gives 5 volts output and it comes directly from the DC Jack power supply pin. There won't be any power on this pin when the device will be operated with a USB power pin. The current on this pin will be dependent on the DC power input but it will be limited to 1000mA
- 3. The third power port uses a regulator and it comes from both USB and DC power. The voltage on this pin will be 5 volts but the current will depend on the power input.

All these pins are multiple in numbers and all of them are given below: In P9

- +3.3V Pin3, Pin4
- +5V (VDD) Pin5, Pin6
- +5V (SYS) Pin7, Pin8

**Ground:** Every two devices need a common ground to operate and BeagleBone Black has multiple of them. All these pins are connected internally with each other and all the other peripherals. The list of all ground pins in BeagleBone Black are:

- In P8:
  - DGND Pin1, Pin2, Pin43, Pin44, Pin45, Pin46
- In P9:
  - o DGND Pin 1, 2

**Power Button:** The power button is a special kind of feature within the BeagleBone Black. It allows the device to shut down the device orderly through an external pulse by saving all data. Power Button is only one and it is in the expansion header P9:

PWR BUT – Pin9

**Reset Button:** The device has an external reset button that restarts the device safely. The reset button is in P9 Header and its pin is given below:

• SYS\_RESETN - Pin10

## **GPIO Pins**

## **Digital Input/ Output:**

There are almost 69 I/O pins in the device but the rest of them can also be used for other predefined functions. Those I/O pins have 3.3Volts on all the pins.

#### **BB UART Communication Pins**

It is one of the most popular serial communications for most of the systems and devices. In this communication, separate pins are used for transmitting and receiving data

#### **SPI Communication Channel Pins**

There are two SPI communication pins in BeagleBone Black. Both of these SPI also have separate slave select. Due to multiple slave select, each device could be used to communicate with two different kinds of SPI protocol devices. Both SPI communication pins are in Expansion Header P9

## **I2C Communication Channels BeagleBone Black**

There is another serial communication system known as I2C, which has some sensors and servos. In BeagleBone there are two I2C communications pairs, and all of them are in P9 Expansion Header:

- I2C1 SCL Pin17
- I2C1 SDA Pin18
- I2C2 SCL Pin19
- I2C2\_SDA Pin20

#### **PWM Channel Pins**

BeagleBone Black can generate the desired output square pulse to control the motors or any other operate-able devices. It has multiple PWM pins that use internal timers and Prescaler to generate the output signal.

**ECAP-PWM:** Those pins are for the PWM signal generator but they can also be programmed for the PWM input signal. PWM can be used to calculate the external device frequency and duty cycle. ECAPPWM pins are limited in number in BeagleBone Black and all of them are listed below: In P9:

- ECAPPWM0 Pin42
- ECAPPWM2 Pin28

#### **MCASP Pins**

It is a port used for multi-channel serial applications. It uses the separate clock, data and frame sync pin. In Beagle Bone the MCASP pins are in P9 Header which is given below:

- MCASP0\_FSX (Frame Sync) Pin29
- MCASP0 ACLKX (Clock Sync) Pin25
- MCASP0 AHCLKX (Data Out) Pin31
- MCASP0\_AXR2 (Data In) Pin28

## **MMC Support Pins BeagleBone Black**

It stands for a multimedia controller. In BeagleBone Black there is an embedded 2GB MMC that allows the device to boot from the built-in eMMC instead of an SD card. The MMC1 is a default boot mode directly connected to processor port but in case of SD card, the default mode will not be used because eMMC is 8-bit and allows specific pins to perform. The third MMC which is called MMC2 will be used by other modules, only MMC1 has external pins to operate.

#### **BB HDMI LCD Interface Pins**

BeagleBone can be used to drive the LCD through HDMI. It has some pins which are used for HDMI framer but those pins are used for performing some other function. So in case of using these pins for other functions, the framer won't operate because all these pins are for input signals.

## **Analog to Digital Converter Channels**

In BeagleBone analog signals can be converted directly to the Digital Signal. It has a total of 7 A/D channels and all of them use a single 12-bit ADC channel which needs to be activated first by giving 1.8V power through ADC power pins. All ADC channels and power pins are in expansion header P9.

## **BeagleBone Timers Modules Pins**

Timers have become the basic requirement of most of the external devices. BeagleBone Blacks provide the four internal timers which are being used according to the external pulse input pins. All these pins are in P8, which are given below:

- TIMER1 Pin10
- TIMER2 Pin9
- TIMER4 Pin7
- TIMER7 Pin8

# Question 4: Mention different programming that can be used on BBB Answer 4:

C, C++, Python, Perl, Ruby, Java, or even a shell script.

# Question 5: How to connect BBB to PC and BBB to kit/peripheral with diagrams Answer 5:

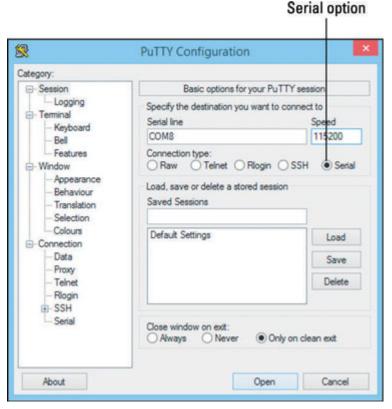
The serial port is a way to send data between the BeagleBone Black and another device. Establishing a serial communication between your computer and your BeagleBone Black requires a USB-to-TTL Serial cable.

For Windows, download and install a free application called PuTTY.

- 1. Open your web browser.
- 2. Go to the free PuTTY download.
- 3. Click the putty.exe file to download it.
- 4. Run the putty.exe file to install the software.

With PuTTY installed, you can establish a serial communication with your BeagleBone Black. Follow these steps:

- 1. Open PuTTY.
- 2. In the PuTTY Configuration dialog box, select Serial.
- 3. Type the name of your BeagleBone Black's serial port. Open Device Manager to see the serial port's name. Press Windows+R, type devmgmt.msc, and press Enter. The name of your BeagleBone's serial port is listed below Ports.



- 4. Type 115200 in the Speed field.
- 5. Click Open.
- 6. Power on your BeagleBone Black with a Mini USB cable.

You see all sorts of information about the booting process.

- 7. When you're asked to log in, type root and press Enter.
- 8. When you're asked to type a password, press Enter. By default, no password is set.

## Question 6: Explain BBB Boot Status of USR 0,1,2,3.

#### Answer 6:

- 1. USR0 is typically configured at boot to blink in a heartbeat pattern
- 2. USR1 is typically configured at boot to light during SD (microSD) card accesses
- 3. USR2 is typically configured at boot to light during CPU activity
- 4. USR3 is typically configured at boot to light during eMMC accesses
- 5. USR4/WIFI is typically configured at boot to light with WiFi (client) network association (BeagleBone Blue and BeagleBone Al only)

## Question 7: Explain different BBB Boot modes

#### Answer 7:

There are four boot modes:

1) eMMC Boot - This is the default boot mode and will allow for the fastest boot time and will enable the board to boot out of the box using the pre-flashed OS image without having to purchase an SD card or an SD card writer.

- 2)SD Boot -This mode will boot from the uSD slot. This mode can be used to override what is on the eMMC device and can be used to program the eMMC when used in the manufacturing process or for field updates.
- 3)Serial Boot This mode will use the serial port to allow downloading of the software directly. A separate USB to serial cable is required to use this port.
- 4)USB Boot This mode supports booting over the USB port

# Question 8: How Booting of BBB takes place Answer 8:

5 Stages to Booting:

## Stage 1

- The ROM loads.
- This is on board read only and can't change.
- It looks for the MLO file and runs it.

## Stage 2 (x-loader)

MLO file runs and looks for Zimage

## Stage 3 (u-boot)

- Zimage loads & run with configuration uEnv.txt
- uEnv.txt files have info on where to find the linux kernel plus lots of other parameters
- Parameters can be passed from the uEnv.txt file into Linux kernel (provided the kernel was compiled with the required modules for the parameters)

#### Stage 4

Linux Kernel loads

## Stage 5

• Root file system loads (e.g. debian, ubuntu, etc.)

Question 9: Explain the Expansion connectors on BBB P8 and P9 Answer 9:

# Beaglebone Black Pinout Diagram

	P9			EV 58 A) and confidence		P8		
Function	Physical Pins		Function	THE	Function	Physical Pins		Function
DGND	1	2	DGND		DGND	1	2	DGND
VDD 3.3 V	3	4	VDD 3.3 V	10/100 Ethernet elementiu	MMC1_DAT6	3	4	MMC1_DAT7
VDD 5V	5	6	VDD 5V		MMC1_DAT2	5	6	MMC1_DAT3
SYS 5V	7	8	SYS 5V	digit	GPIO_66	7	8	GPIO_67
PWR_BUT	9	10	SYS_RESET	Constant on the second	GPIO_69	9	10	GPIO_68
JART4_RXD	11	12	GPIO_60	Ta Variation	GPIO_45	11	12	GPIO_44
JART4_TXD	13	14	EHRPWM1A		EHRPWM2B	13	14	GPIO_26
GPIO_48	15	16	EHRPWM1B		GPIO_47	15	16	GPIO_46
SPIO_CSO	17	18	SPIO_D1		GPIO_27	17	18	GPIO_65
I2C2_SCL	19	20	I2C_SDA		EHRPWM2A	19	20	MMC1_CMD
SPIO_DO	21	22	SPIO_SLCK		MMC1_CLK	21	22	MMC1_DAT5
GPIO_49	23	24	UART1_TXD		MMC1_DAT4	23	24	MMC1_DAT1
GPIO_117	25	26	UART1_RXD		MMC1_DATO	25	26	GPIO_61
GPIO_115	27	28	SP11_CSO		LCD_VSYNC	27	28	LCD_PCLK
SP11_DO	29	30	GPIO_112	microso Care	LCD_HSYNC	29	30	LCD_AC_BIAS
SP11_SCLK	31	32	VDD_ADC		LCD_DATA14	31	32	LCD_DATA15
AIN4	33	34	GND ADC	LEGEND	LCD DATA13	33	34	LCD DATA11
AIN6	35	36	AIN5	Power, Ground, Reset	LCD_DATA12	35	36	LCD_DATA10
AIN2	37	38	AIN3	Digital Pins	LCD_DATA8	37	38	LCD_DATA9
AIN0	39	40	AIN1	PWM Output	LCD_DATA6	39	40	LCD_DATA7
GPIO_20	41	42	ECAPWMO	1.8 Volt Analog Inputs	LCD_DATA4	41	42	LCD_DATA5
DGND	43	44	DGND	Shared I2C Bus	LCD_DATA2	43	44	LCD_DATA3
DGND	45	46	DGND	Reconfigurable Digital	LCD DATA0	45	46	LCD DATA1

BeagleBone Black has two expansion headers P8 and P9, each header gives the 46 pins which can give 3.3V I/O signal. In the case of 5V on the pin, the board will be damaged.

- Power Input: BeagleBone Black has two power inputs, one is through a DC power Jack input port and the second one is USB.
- Power output: BeagleBone has three power output pins; All these pins are multiple in numbers and all of them are given below:
- In P9
  - +3.3V Pin3, Pin4
  - +5V (VDD) Pin5, Pin6
  - +5V (SYS) Pin7, Pin8

The list of all ground pins in BeagleBone Black are:

- In P8:
  - o DGND Pin1, Pin2, Pin43, Pin44, Pin45, Pin46
- In P9:
  - o DGND Pin 1, 2

**Power Button:** The power button is a special kind of feature within the BeagleBone Black. It allows the device to shut down the device orderly through an external pulse by saving all data. Power Button is only one and it is in the expansion header P9:

PWR\_BUT – Pin9

**Reset Button:** The device has an external reset button that restarts the device safely. The reset button is in P9 Header and its pin is given below:

• SYS\_RESETN - Pin10

## **GPIO Pins BB**

**Digital Input/ Output:** There are almost 69 I/O pins the device but the rest of them can also be used for other predefined functions. Those I/O pins have 3.3Volts on all the pins. In BeagleBone Black all I/O pins are given below:

- In P8 header:
  - o GPIO 30 Pin11
  - o GPIO 60 Pin12
  - GPIO\_31 Pin 13
  - o GPIO 40 Pin 14
  - o GPIO\_48 Pin 15
  - o GPIO\_51 Pin 16
  - o GPIO 4 Pin17
  - GPIO\_5 Pin18
  - o GPIO 13 Pin19
  - o GPIO 12 Pin20
  - GPIO 3 Pin21
  - o GPIO 2 Pin22
  - o GPIO 49 Pin23
  - o GPIO 15 Pin24
  - o GPIO 117 Pin25
  - GPIO 14 Pin26
  - GPIO\_125 Pin27
  - GPIO\_123 Pin28
  - o GPIO 111 Pin29
  - GPIO\_112 Pin30
  - GPIO 110 Pin31
  - o GPIO\_20 Pin41
  - o GPIO 7 Pin42
- In P9 header:
  - GPIO\_38 Pin3
  - GPIO\_39 Pin4
  - GPIO 34 Pin5
  - GPIO\_35 Pin6
  - o GPIO 66 Pin7
  - o GPIO 67 Pin8
  - o GPIO\_69 Pin9
  - o GPIO 68 Pin10
  - GPIO 45 Pin11
  - o GPIO 44 Pin12
  - GPIO 23 Pin13
  - GPIO\_26 Pin14

- GPIO 47 Pin15
- o GPIO\_46 Pin16
- GPIO\_27 Pin17
- GPIO\_65 Pin18
- o GPIO\_22 Pin19
- o GPIO 63 Pin20
- o GPIO\_62 Pin21
- GPIO\_37 Pin22
- GPIO 36 Pin23
- o GPIO 33 Pin24
- o GPIO 32 Pin25
- o GPIO 61 Pin26
- o GPIO 86 Pin27
- o GPIO\_88 Pin28
- o GPIO 87 Pin29
- GPIO\_10 Pin31
- o GPIO 11 Pin32
- o GPIO 9 Pin33
- o GPIO\_81 Pin34
- o GPIO 8 Pin35
- GPIO 80 Pin36
- o GPIO 78 Pin37
- o GPIO 79 Pin38
- o GPIO 76 Pin39
- GPIO 77 Pin40
- o GPIO 74 Pin41
- o GPIO 75 Pin42
- GPIO\_72 Pin43
- GPIO\_73 Pin44
- o GPIO 70 Pin45
- GPIO\_71 Pin46

## **BB UART Communication Pins**

It is one of the most popular serial communications for most of the systems and devices. In this communication, separate pins are used for transmitting and receiving data. In BeagleBone Black there are multiple UART communication systems, all of them are given below:

- In P8:
  - UART5\_TX Pin37
  - UART RX Pin38
- In P9:
  - UART1\_TX Pin24
  - UART1 RX Pin26
  - o UART2 TX Pin21
  - UART2\_RX Pin22
  - UART4 TX Pin11
  - UART4\_RX Pin13

#### **SPI Communication Channel Pins**

There are two SPI communication pins in BeagleBone Black. Both of these SPI also have separate slave selects. Due to multiple slave select, each device could be used to communicate with two different kinds of SPI protocol devices. Both SPI communication pins are in Expansion Header P9:

- SPI0 CS0 Pin17
- SPI0 D0 Pin21
- SPI0 D1 Pin18
- SPI0 SCLK Pin22
- SPI1 CS0 Pin28
- SPI1 D0 Pin29
- SPI1 D1 Pin30
- SPI1 SCLK Pin31

## **I2C Communication Channels BeagleBone Black**

There is another serial communication system known as I2C, which has some sensors and servos. In BeagleBone there are two I2C communications pairs, and all of them are in P9 Expansion Header:

- I2C1 SCL Pin17
- I2C1 SDA Pin18
- I2C2 SCL Pin19
- I2C2 SDA Pin20

#### **PWM Channel Pins**

BeagleBone Black can generate the desired output square pulse to control the motors or any other operate-able devices. It has multiple PWM pins that use internal timers and Prescaler to generate the output signal. All PWM pins are given below:

- In P8:
  - o PWM0A Pin22
  - o PWM0B Pin21
  - o PWM0A Pin31
  - o PWM0B Pin29
  - o PWM1A Pin14
  - PWM1B Pin16
  - o ECAPPWM0 Pin42
  - o ECAPPWM2 Pin28
- In P9:
  - PWM1A Pin36
  - PWM1B Pin34
  - o PWM2A Pin45
  - o PWM2B Pin46
  - PWM2A Pin19
  - o PWM2B Pin13

**ECAP-PWM:** Those pins are for the PWM signal generator but they can also be programmed for the PWM input signal. PWM can be used to calculate the external device frequency and duty cycle. ECAPPWM pins are limited in number in BeagleBone Black and all of them are listed below:

- In P9:
  - o ECAPPWM0 Pin42

## o ECAPPWM2 - Pin28

## • MCASP Pins

It is a port used for multi-channel serial applications. It uses the sperate clock, data and frame sync pin. In Beagle Bone the MCASP pins are in P9 Header which is given below:

- MCASP0\_FSX (Frame Sync) Pin29
- MCASP0\_ACLKX (Clock Sync) Pin25
- MCASP0\_AHCLKX (Data Out) Pin31
- MCASP0\_AXR2 (Data In) Pin28