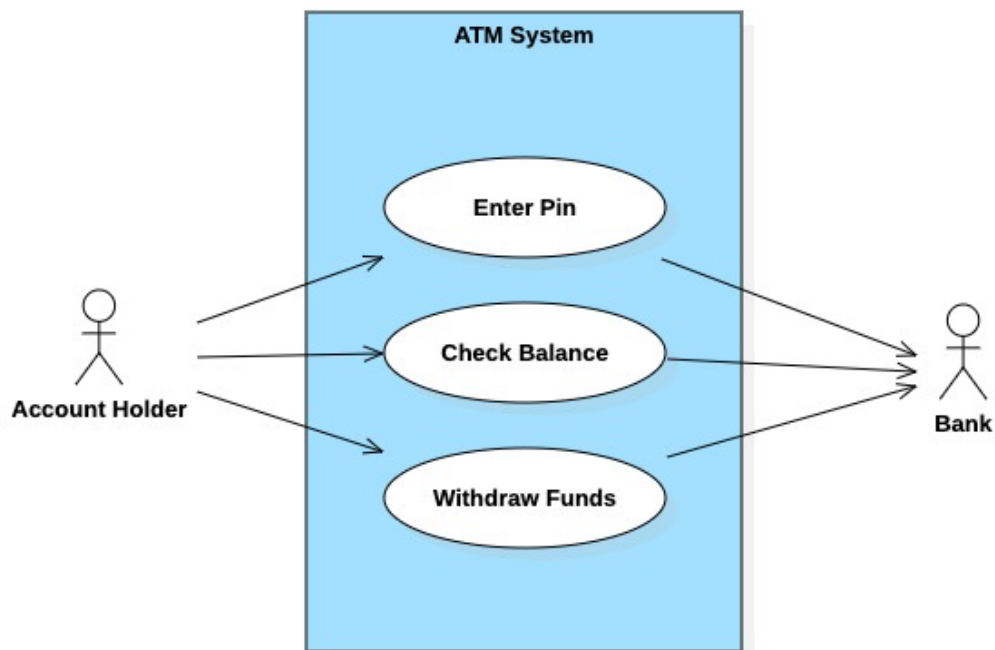


Assignment: LAB-1

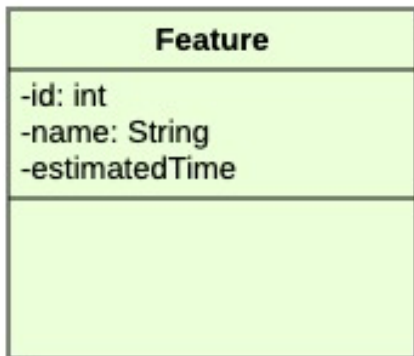
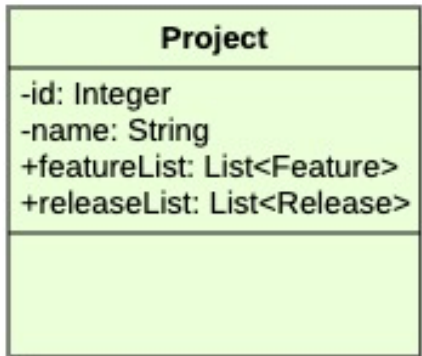
Problem 1: WITHDRAW_MONEY Use Case Description: Main Flow

User Action	System Response
1. User types in pin into main screen	1. System checks validity of PIN and presents options to user on another screen
2. User select "Withdraw" from the options	2. System display input box to enter amount
3. User enters the transaction amount to withdraw, and hits submit button	3. System validate the amount, deducts it from user's account and deliver it to the user.

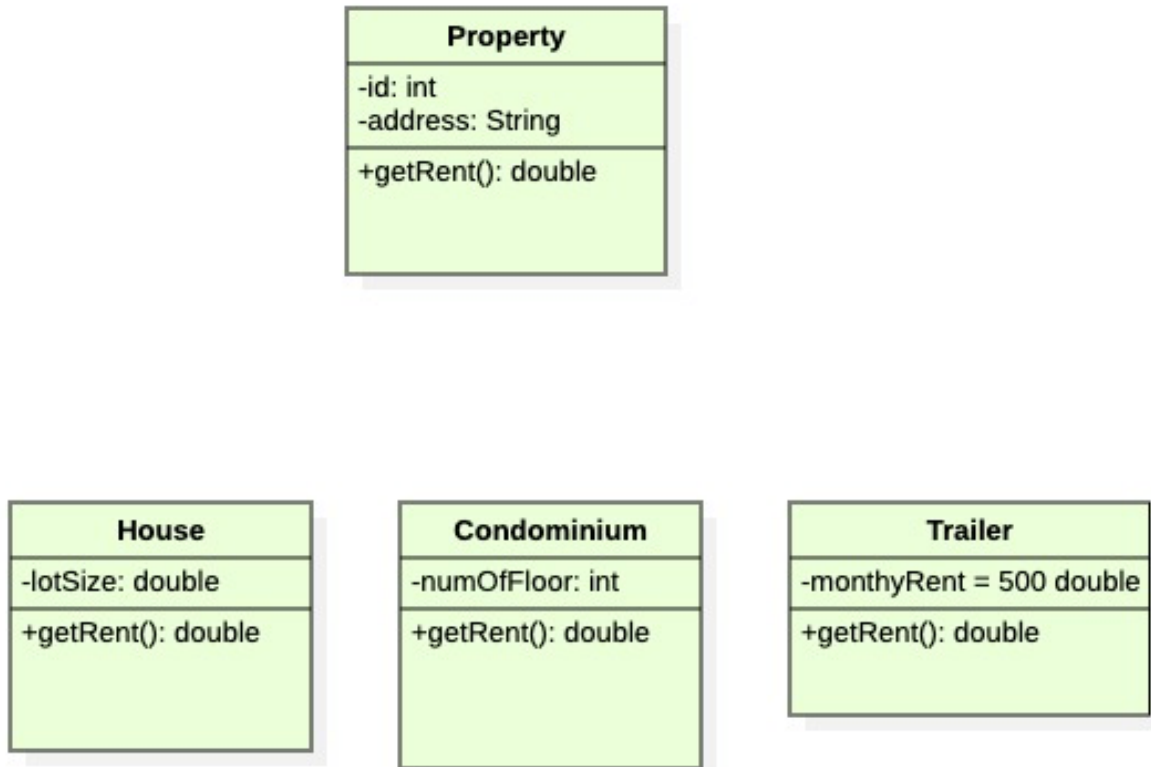
Problem 2: Use Case Diagram for the ATM system



Problem 3: Class Diagram of Project Management Tracking System



Problem 4: Class diagram of Property management system



*Note: I am not sure why the following lines were written for the **problem 4**. According to the description we must have to add the operations/functions for the class diagram*

“And to repeat, you do not need to specify operations or associations. Also, you do not need to create a special class to represent the user interface”