

# BusyBox

# BusyBox

<http://www.busybox.net/>

- ✓ Most Unix command line utilities within a single executable!  
It even includes a web server!
- ✓ Sizes less than < 500 KB (statically compiled with **uClibc**) or less than 1 MB (statically compiled with **glibc**).
- ✓ Easy to configure which features to include.
- ✓ The best choice for
- ✓ Initramfs / initrd with complex scripts
- ✓ Small and medium size embedded systems

See <http://www-128.ibm.com/developerworks/linux/library/l-busybox/> for a nice introduction.



# Applet highlight - BusyBox vi

- ✓ If you are using **BusyBox**, adding **vi** supports only adds **20K**. (built with shared libraries, using **uClibc**).
- ✓ You can select which exact features to compile in.
- ✓ Users hardly realize that they are using a lightweight **vi** version!
- ✓ Tip: you can learn **vi** on the desktop, by running the **vimtutor** command.

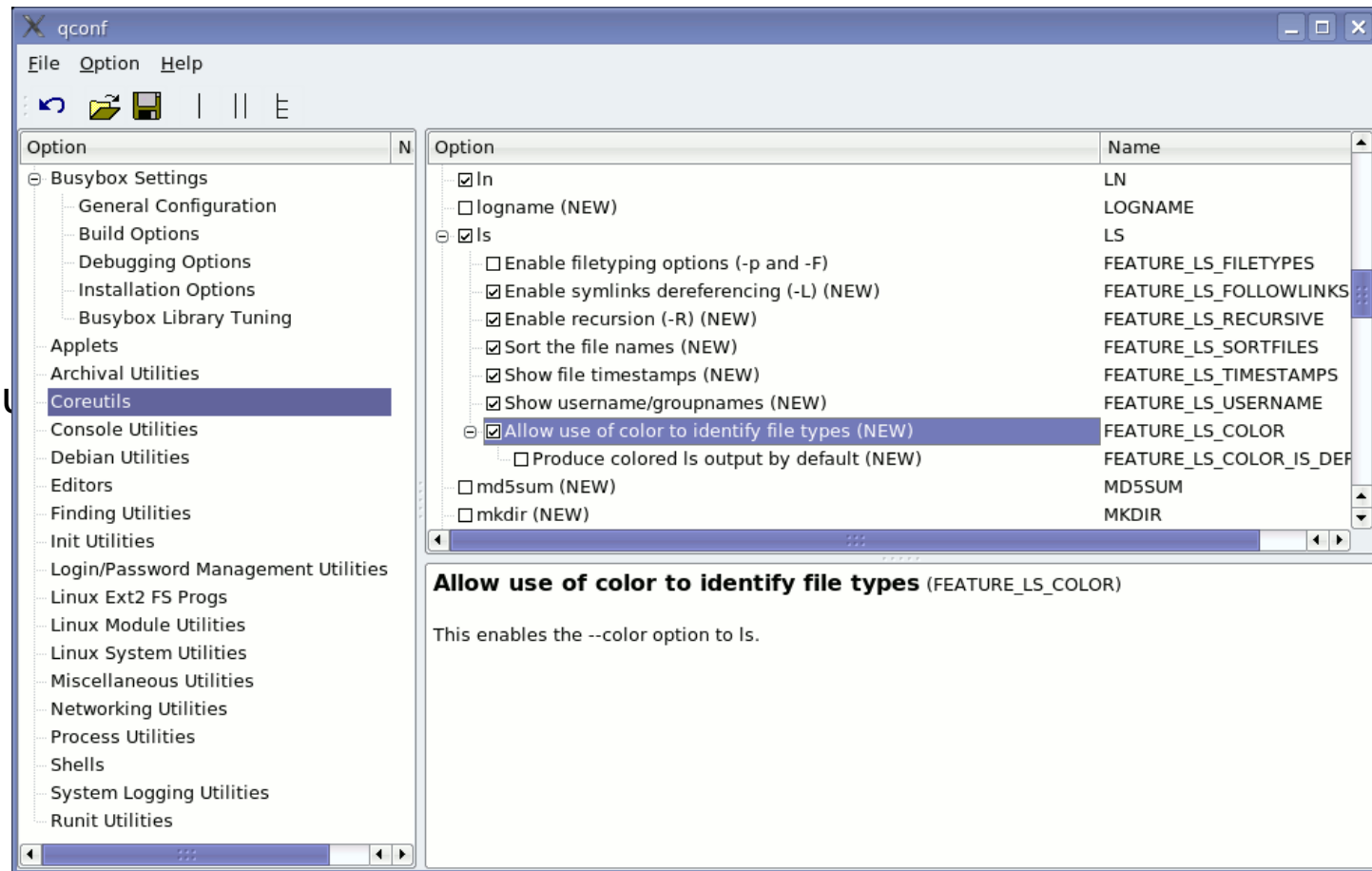
# Configuring BusyBox

- ✓ Get the latest stable sources from <http://busybox.net>
- ✓ Configure **BusyBox** (creates a **.config** file):
- ✓ **make defconfig**  
 Good to begin with **BusyBox**.  
 Configures **BusyBox** with all options for regular users.
- ✓ **make allnoconfig**  
 Unselects all options. Good to configure only what you need.
- ✓ **make xconfig** (graphical) or **make menuconfig** (text)  
 Same configuration interfaces as the ones used by the Linux kernel.

# BusyBox make xconfig

You can choose:

- ✓ the commands to compile,
- ✓ and even the command options and features that you need!



# Compiling BusyBox

Set the cross-compiler prefix in the configuration interface:

BusyBox Settings -> Build Options -> Cross Compiler prefix

Example: arm-linux-

Set the installation directory in the configuration interface:

BusyBox Settings -> Installation Options -> BusyBox installation prefix

Add the cross-compiler path to the PATH environment variable:

```
export PATH=/usr/local/arm/3.3.2/bin:$PATH
```

Compile BusyBox:

```
make
```

Install it (this creates a Unix directory structure symbolic links to the `busybox` executable):

```
make install
```

# Alternative to BusyBox: embutils

<http://www.fefe.de/embutils/>

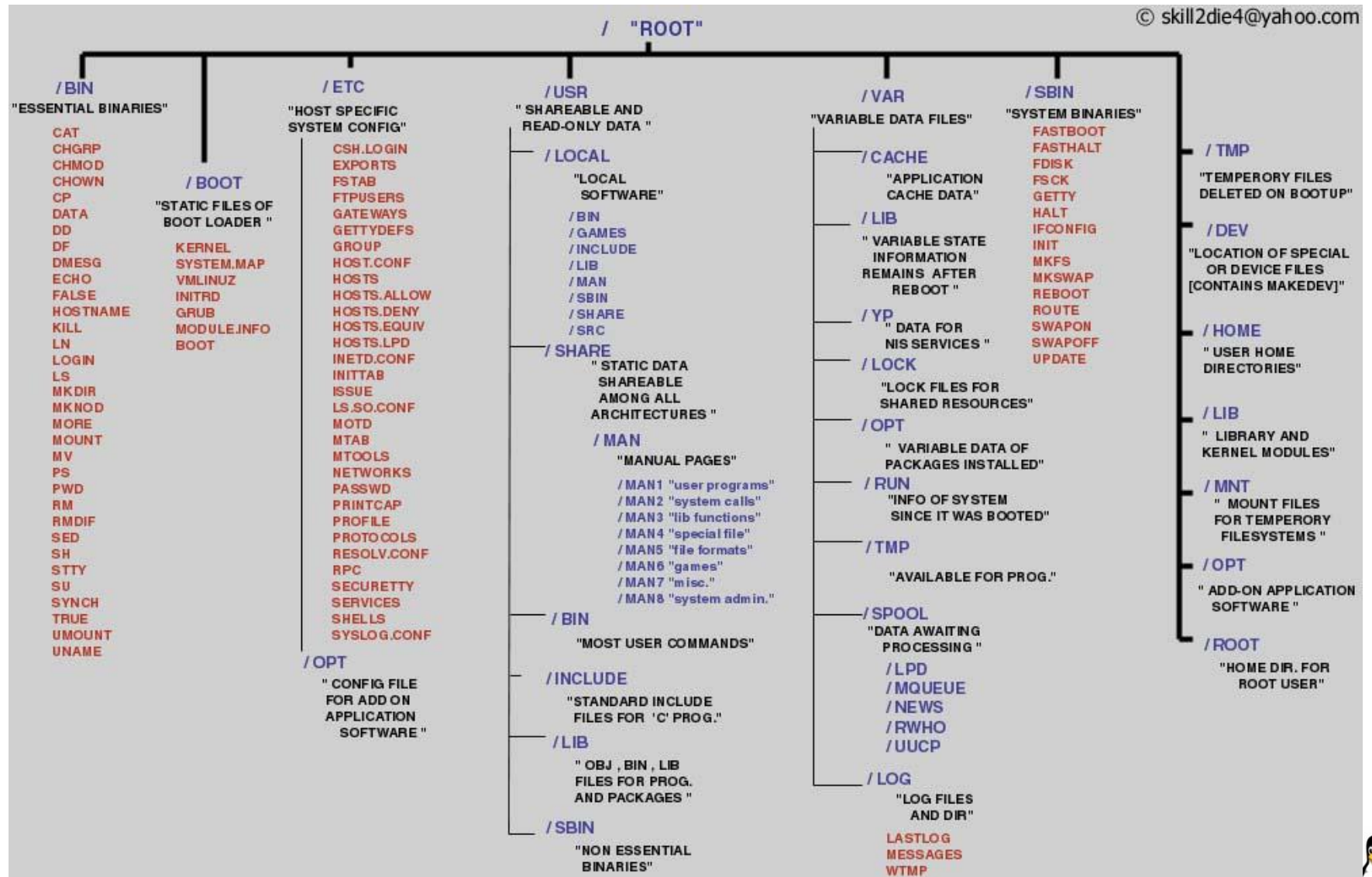
From the creator of [diet libc](#)

- ▶ A similar set of tiny utilities for embedded systems. Version 0.19 (Aug. 2008): 90 common commands are implemented.
- ▶ Can only be built statically with diet libc!
- ▶ Compared to BusyBox: Much less momentum, user and developer base. Still misses key commands and features ([ifconfig](#), for example)
- ▶ But can achieve smaller size than BusyBox on standalone executables.

# Linux files structure



# Linux files structure



# FSSTND : (Filesystem standard)

- ✓ **bin** - Commands needed during booting up that might be needed by normal users
  - ✓ **sbin** - Like bin but commands are not intended for normal users. Commands run by LINUX
  - ✓ **proc** - This filesystem is not on a disk. It is a virtual filesystem that exists in the kernels imagination which is memory
- 1 - A directory with info about process number 1. Each process has a directory below proc.

# FSSTND : (Filesystem standard)

✓ **usr** - Contains all commands, libraries, man pages, games and static files for normal operation.

**bin** - Almost all user commands. some commands are in /bin or /usr/local/bin.

**sbin** - System admin commands not needed on the root filesystem. e.g., most server programs.

**include** - Header files for the C programming language. Should be below /user/lib for consistency.

**lib** - Unchanging data files for programs and subsystems

**local** - The place for locally installed software and other files.

**man** - Manual pages

**info** - Info documents

**doc** - Documentation

**tmp**

**X11R6** - The X windows system files. There is a directory similar to usr below this directory.

**X386** - Like X11R6 but for X11 release 5

# FSSTND : (Filesystem standard)

- ✓ **boot** - Files used by the bootstrap loader, LILO. Kernel images are often kept here.
- ✓ **lib** - Shared libraries needed by the programs on the root filesystem
- ✓ **modules** - Loadable kernel modules, especially those needed to boot the system after disasters.
- ✓ **dev** - Device files
- ✓ **etc** - Configuration files specific to the machine.
- ✓ **skel** - When a home directory is created it is initialized with files from this directory
- ✓ **sysconfig** - Files that configure the linux system for devices.

## FSSTND : (Filesystem standard)

✓ **var** - Contains files that change for mail, news, printers log files, man pages, temp files

**file**

**lib** - Files that change while the system is running normally

**local** - Variable data for programs installed in /usr/local.

**lock** - Lock files. Used by a program to indicate it is using a particular device or file

**log** - Log files from programs such as login and syslog which logs all logins and logouts.

**run** - Files that contain information about the system that is valid until the system is next booted

**spool** - Directories for mail, printer spools, news and other spooled work.

**tmp** - Temporary files that are large or need to exist for longer than they should in /tmp.

**catman** - A cache for man pages that are formatted on demand

✓ **mnt** - Mount points for temporary mounts by the system administrator.

✓ **tmp** - Temporary files. Programs running after bootup should use /var/tmp

# Building the Root File System

# Create an ext2 filesystem

# Create an Initialized logical file

- ✓ Create a logical file rootfs & filled with zeros by  

```
dd if=/dev/zero of=/rootfs bs=1k count=4096
```
  
- ✓ Making rootfs look like a block device  

```
losetup /dev/loop0 /rootfs
```

where /dev/loop0 is a virtual block device





# Create an ext2 fs with the loop device

- Creating an ext2 file system with the loop device

```
mkfs -t ext2 /dev/loop0 4096
```

The file rootfs represents as a logical device (/dev/loop0) with 4MB size

# Mount the logical device “rootfs”

- ✓ Create a mount point /mnt and mounting the file system through the loop device

```
mount -t ext2 /rootfs /mnt -o loop
```

- ✓ Change to **/mnt** and create required directories to build a root file system

# Creating Directories

- In /mnt

```
mkdir dev etc etc/init.d proc mnt var var/shm tmp
```

```
chmod 755 . dev etc etc/init.d proc mnt var var/shm tmp
```

- In /mnt/dev

- Create generic terminal devices

- mknod tty c 5 0
- mknod console c 5 1
- chmod 666 tty console

## Creating Directories

- Create a Virtual terminal devices for VGA display
  - `mknod tty0 c 4 0`
  - `chmod 666 tty 0`
  
- Create RAM disk device
  - `mknod ram0 b 1 0`
  - `chmod 660 ram0`
  
- Create null devices, used to discard unwanted output
  - `mknod null c 1 3`
  - `chmod 666 null`
  
- Create floppy device
  - `mknod fd0 b 2 0`
  - `chmod 666 fd0`

# Creating Directories

- In /mnt/etc/init.d/

- Write a script

- vim rcS

- ```
mount -av /* mount the default fs mentioned in /etc/fstab */
```

- chmod 744 rcS

# Creating Directories

- In /mnt/etc
  - Write a script
    - vim fstab

```

/dev/ram0  /          ext2 defaults
proc       /proc       proc defaults 0 0
none       /var/shm    shm  defaults 0 0

```

- chmod 744 fstab

# Creating Directories

- In /mnt/etc
    - Write a script
      - vim inittab
- ```
::sysinit:/etc/init.d/rcS
```
- chmod 744 inittab

# Convert ext2 into jffs2 filesystem



# Create & Mount filesystem for jffs2

- Creating nandflash compatible filesystem for “rootfs”
- For creating jffs2 we need to download mkfs.jffs2 from <ftp://sources.redhat.com/pub/jffs2/mkfs.jffs2>.

To create a jffs2 filesystem

```
mkfs.jffs2 --pad=0x4000 --eraseblock=0x4000 -l --root=/mnt -o my_file.bin
```

# Create & Mount filesystem for jffs2

- To Create a block device mtdblock0 with size 24576 and erase size 128

```
modprobe mtdram
```

```
modprobe mtdram total_size=24576 erase_size=128
```

```
modprobe mtdblock
```

```
dd if=/my_file.bin of=/dev/mtdblock0
```

- Mounting mtdblock as jffs2 filesystem

```
mount -t jffs2 /dev/mtdblock0 /target_fs
```

# Exporting filesystem through NFS

# Export the /target\_fs

- Export the filesystem through NFS

- vim /etc/exports

/target\_fs192.168.1.1 (rw,sync) /\* 192.168.1.1 is the target board address \*/

- Restart the NFS

service nfs restart

# Uboot Commands

- Set the uboot environment variables
- Server ip
  - Setenv serverip 192.168.1.30
- Target ip
  - Setenv ipaddr 192.168.1.1
- Boot arguments
  - Setenv bootargs console=ttyS0,115200 root=/dev/nfs fsroot=192.168.1.50:/target\_fs ip=192.168.1.1

# Uboot Commands

- Transferring “ulmage” from host to target through tftp server
  - tftpboot 0x21000000 ulmage
- Boot the ulmage from loaded address
  - bootm 0x21000000
- Copy executable from host to target
  - tftp -g -r a.out 192.168.1.30