

Linux kernel on Kwikbyte AT92RM9200

Architecture, CPU and machine

- ✓ In the source tree, each architecture has its own directory arch/arm for the ARM architecture
- ✓ This directory contains generic ARM code
- ✓ boot, common, configs, kernel, lib, mm, nwfpe, vfp, oprofile, tools
- ✓ And many directories for different CPU families
- ✓ mach-* directories : mach-pxa for PXA CPUs, mach-imx for Freescale iMX CPUs, etc.
- ✓ Each of these directories contain
- ✓ Support for the CPU
- ✓ Support for several boards using this CPU
- ✓ Some CPU types share some code, in an entity called a *platform*
- ✓ plat-omap contains common code from mach-omap1 and mach-omap2

Source code for KB9202

- ✓ arch/
- ✓ arm/
- ✓ mach-at91/
- ✓ CPU-specific code for the AT91RM9200 at91rm9200.c, at91rm9200_time.c, at91rm9200_devices.c
- ✓ Board specific code
 board-kb9202.c
- ✓ For the rest of this presentation, we will focus on board support only

Configuration

- ✓ A configuration option must be defined for the board, in arch/arm/mach-at91/Kconfig

```
config MACH_KB9200
    bool "KwikByte KB920x"
    depends on ARCH_ATRM9200
    help
    Select this if you are using KwikByte's KB920x board.
    <http://kwikbyte.com/KB9202\_description\_new.htm>
```

- ✓ This option must depend on the CPU type option corresponding to the CPU used in the board
- ✓ Here the option is ARCH_ATRM9200, defined in the same file
- ✓ A default configuration file for the board can optionally be stored in arch/arm/configs/. For our board, it's kb9202__defconfig

Compilation

- The source files corresponding to the board support must be associated with the configuration option of the board

```
obj-$(CONFIG_MACH_KB9200) += board-kb9202.o
```

```
obj-$(CONFIG_ARCH_AT91RM9200) += at91rm9200.o at91rm9200_time.o  
at91rm9200_devices.o
```

Machine structure

- ✓ Each board is defined by a machine structure
- ✓ The word « machine » is quite confusing since every mach-* directory contains several machine definitions, one for each board using a given CPU type
- ✓ For the KB9202 board, at the end of arch/arm/mach-at91/board-kb9202.c

```
MACHINE_START(KB9200, "KB920x")
    /* Maintainer: KwikByte, Inc. */
    .phys_io      = AT91_BASE_SYS,
    .io_pg_offst   = (AT91_VA_BASE_SYS >> 18) & 0xfffc,
    .boot_params   = AT91_SDRAM_BASE + 0x100,
    .timer         = &at91rm9200_timer,
    .map_io        = kb9202_map_io,
    .init_irq      = kb9202_init_irq,
    .init_machine  = kb9202_board_init,
MACHINE_END
```

Machine structure macros

- ✓ MACHINE_START and MACHINE_END
- ✓ Macros defined in arch/arm/include/asm/mach/arch.h
- ✓ They are helpers to define a struct machine_desc structure stored in a specific ELF section
- ✓ Several machine_desc structures can be defined in a kernel, which means that the kernel can support several boards.
- ✓ The right structure is chosen at boot time

Machine type number

- ✓ In the ARM architecture, each board type is identified by a machine type number
- ✓ The latest machine type numbers list can be found at <http://www.arm.linux.org.uk/developer/machines/download.php>
- ✓ A copy of it exists in the kernel tree in arch/arm/tools/mach-types
- ✓ For the KB9202 board

```
kb9200    MACH_KB9200           KB9200 612
```
- ✓ At compile time, this file is processed to generate a header file, include/asm-arm/mach-types.h
- ✓ For the KB9202 board

```
#define MACH_TYPE_KB9200 612
```
- ✓ And a few other macros in the same file

Machine type number

- ✓ The machine type number is set in the MACHINE_START() definition
MACHINE_START(KB9200, "KB920x")
- ✓ At run time, the machine type number of the board on which the kernel is running is passed by the bootloader in register *r1*
- ✓ Very early in the boot process (arch/arm/kernel/head.S), the kernel calls __lookup_machine_type in arch/arm/kernel/head-common.S
- ✓ __lookup_machine_type looks at all the machine_desc structures of the special ELF section
- ✓ If it doesn't find the requested number, prints a message and stops
- ✓ If found, it knows the machine descriptions and continues the boot process

System timer



The timer field point to a struct `sys_timer` structure, that describes the system timer



Used to generate the periodic tick at HZ frequency to call the scheduler periodically



On the KB9202 board, the system timer is defined by the struct `at91rm9200_timer` structure in `at91rm9200_time.c`



It contains the interrupt handler called at HZ frequency



It is integrated with the `clockevents` and the `clocksource` infrastructures



See `include/linux/clocksource.h` and `include/linux/clockchips.h` for details

map_io()

- ✓ The map_io() function points to kb9202_map_io(), which
- ✓ Initializes the CPU using at91rm9200_initialize()
- ✓ Map I/O space
- ✓ Register and initialize the clocks
- ✓ Configures the debug serial port and set the console to be on this serial port
- ✓ Called at the very beginning of the C code execution
- ✓ init/main.c: start_kernel()
- ✓ arch/arm/kernel/setup.c: setup_arch()
- ✓ arch/arm/mm/mmu.c: paging_init()
- ✓ arch/arm/mm/mmu.c: devicemaps_init()
- ✓ mdesc->map_io()

init_irq()

- ✓ init_irq() to initialize the IRQ hardware specific details
- ✓ Implemented by kb9202_init_irq() which calls at91rm9200_init_interrupts() in at91rm9200.c, which mainly calls at91_aic_init()
- ✓ Initialize the interrupt controller, assign the priorities
- ✓ Register the IRQ chip (irq_chip structure) to the kernel generic IRQ infrastructure, so that the kernel knows how to ack, mask, unmask the IRQs
- ✓ Called a little bit later than map_io()
- ✓ init/main.c: start_kernel()
- ✓ arch/arm/kernel/irq.c: init_IRQ()
- ✓ init_arch_irq() (equal to mdesc->init_irq)

init_machine()

- ✓ `init_machine()` completes the initialization of the board by registering all platform devices
- ✓ Called by `customize_machines()` in `arch/arm/kernel/setup.c`
- ✓ This function is an `arch_initcall` (list of functions whose address is stored in a specific ELF section, by levels)
- ✓ At the end of kernel initialization, just before running the first userspace program `init`:
- ✓ `init/main.c: kernel_init()`
- ✓ `init/main.c: do_basic_setup()`
- ✓ `init/main.c: do_initcalls()`
- ✓ Calls all `initcalls`, level by level

init_machine() for KB9202

- ✓ For the KB9202 board, implement in kb9202_board_init()
- ✓ Registers serial ports, USB host, USB device, SPI, Ethernet, NAND flash, 2IC, buttons and LEDs
- ✓ Uses at91_add_device_*() helpers, defined in at91rm9200_devices.c
- ✓ These helpers call platform_device_register() to register the different platform_device structures defined in the same file