



Vidyavardhini's College of Engineering and Technology

Department of Artificial Intelligence & Data Science

AY: 2025-26

Class:	TE	Semester:	V
Course Code:	CSL502	Course Name:	Artificial Intelligence Lab

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Roll No. :	51
Experiment No.:	2
Title of the Experiment:	Identify suitable Agent Architecture and type for the problem.
Date of Performance:	15/07/2025
Date of Submission:	22/07/2025

Evaluation

Performance Indicator	Max. Marks	Marks Obtained
Performance	5	
Understanding	5	
Journal work and timely submission	10	
Total	20	

Performance Indicator	Exceed Expectations (EE)	Meet Expectations (ME)	Below Expectations (BE)
Performance	4-5	2-3	1
Understanding	4-5	2-3	1
Journal work and timely submission	8-10	5-8	1-4

Checked by

Name of Faculty : Mrs. Rujuta Vartak

Signature :

Date:



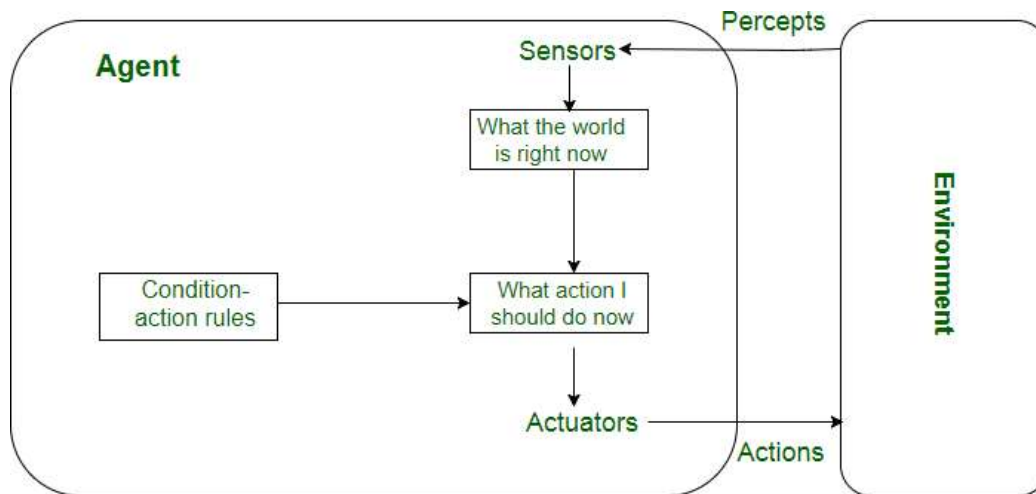
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Aim: Identify suitable Agent Architecture and type for the problem.

Objective: To study the structure , characteristics of intelligent agent and identify the type of any rational agent.

Theory:



Simple Reflex agent:

- The Simple reflex agents are the simplest agents. These agents take decisions on the basis of the current percepts and ignore the rest of the percept history.
- These agents only succeed in the fully observable environment.
- The Simple reflex agent does not consider any part of percepts history during their decision and action process.
- The Simple reflex agent works on Condition-action rule, which means it maps the current state to action. Such as a Room Cleaner agent, it works only if there is dirt in the room

Model-based reflex agent

- The Model-based agent can work in a partially observable environment, and track the situation.
- A model-based agent has two important factors:
 - **Model:** It is knowledge about "how things happen in the world," so it is called a Model-based agent.
 - **Internal State:** It is a representation of the current state based on percept history.
- These agents have the model, "which is knowledge of the world" and based on the model



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they perform actions.

- Updating the agent state requires information about:
 - . How the world evolves
 - a. How the agent's action affects the world.

Goal-based agents

- The knowledge of the current state environment is not always sufficient to decide for an agent to what to do.
- The agent needs to know its goal which describes desirable situations.
- Goal-based agents expand the capabilities of the model-based agent by having the "goal" information.
- They choose an action, so that they can achieve the goal.
- These agents may have to consider a long sequence of possible actions before deciding whether the goal is achieved or not. Such considerations of different scenario are called searching and planning, which makes an agent proactive.

Utility-based agents

- These agents are similar to the goal-based agent but provide an extra component of utility measurement which makes them different by providing a measure of success at a given state.
- Utility-based agent act based not only goals but also the best way to achieve the goal.
- The Utility-based agent is useful when there are multiple possible alternatives, and an agent has to choose in order to perform the best action.
- The utility function maps each state to a real number to check how efficiently each action achieves the goals.

Learning Agents

- A learning agent in AI is the type of agent which can learn from its past experiences, or it has learning capabilities.
- It starts to act with basic knowledge and then able to act and adapt automatically through learning.
- A learning agent has mainly four conceptual components, which are:

- . **Learning element:** It is responsible for making improvements by learning from environment
 - a. **Critic:** Learning element takes feedback from critic which describes that how well the agent is doing with respect to a fixed performance standard.
 - b. **Performance element:** It is responsible for selecting external action
 - c. **Problem generator:** This component is responsible for suggesting actions that will lead to new and informative experiences.



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- Hence, learning agents are able to learn, analyze performance, and look for new ways to improve the performance.

Conclusion:

Identify the type of an agent with suitable component diagram and comment on it.

Imagine a company uses drones to deliver packages in city, each drone is equipped with sensors to detect obstacles, GPS for navigation, cameras for visual input and an onboard AI system to decide a best route, avoid collisions and adjust a weather conditions, it can recharge itself when low on battery and notify the control center if it faces a failure. Identify type of agent used in the above scenario, draw a suitable agent component diagram and comment on the agent type and its suitability.

The drone described:

- Uses sensors (obstacle detection, GPS, cameras) for input.
- Has an onboard AI system to decide the best route, avoid collisions, and adjust for weather.
- Can recharge itself when battery is low.
- Can notify a control center if it faces failure.

This agent:

- Keeps track of the environment (obstacle detection, GPS, weather).
- Plans and adjusts routes (goal-based).
- Optimizes decisions (like route, weather adjustment).
- Performs self-maintenance (recharging).
- Reports problems (communication with control center).

Agent Type:

Utility-Based Agent combined with Model-Based Reflex and Goal-Based features.

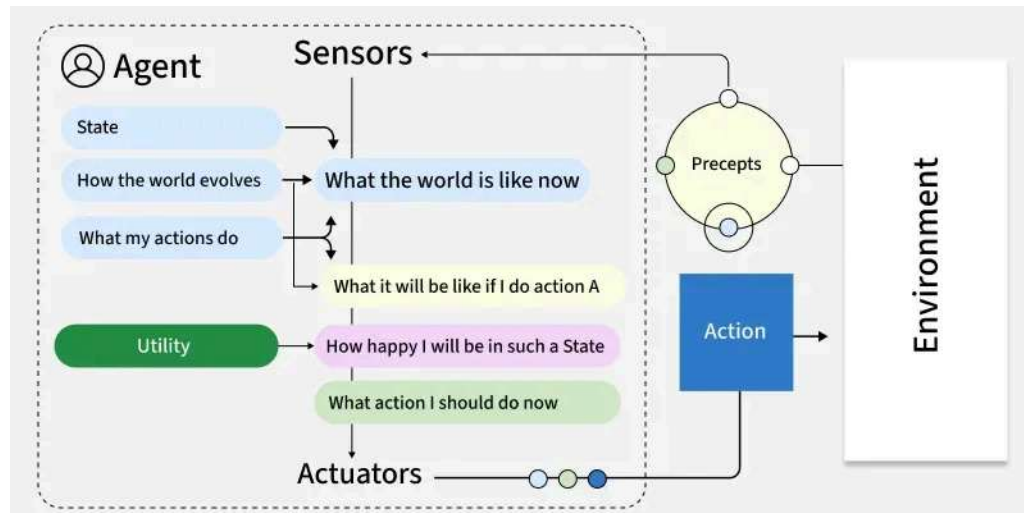
- Utility-Based: It optimizes routes and collision avoidance, balancing factors like time, battery, and safety.
- Model-Based: Keeps internal state about the environment (location, obstacles).
- Goal-Based: Has clear goals like delivery completion and safety.



Comment on Agent Type & Suitability

- **Why Utility-Based?**

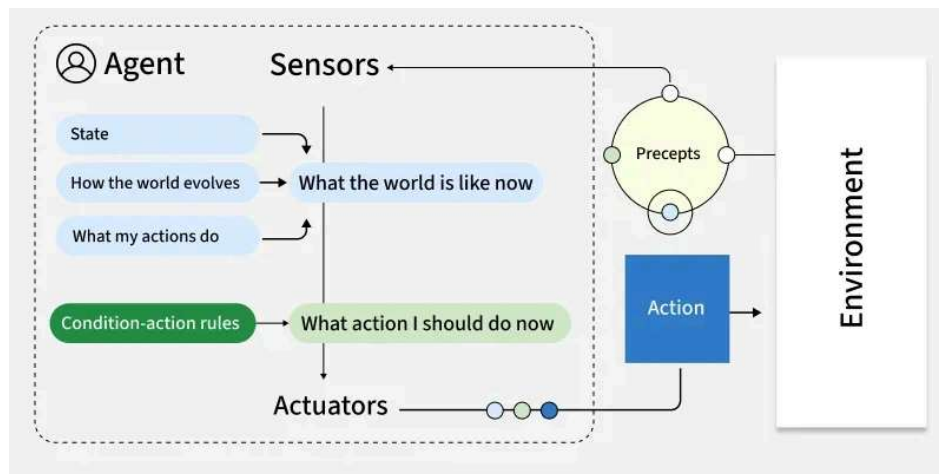
The drone balances multiple factors (speed, safety, battery life), choosing actions that maximize overall utility (efficient and safe delivery).



Agent Component Diagram

- **Why Model-Based?**

It keeps an internal model of the environment (obstacles, weather, GPS location) to make informed decisions.

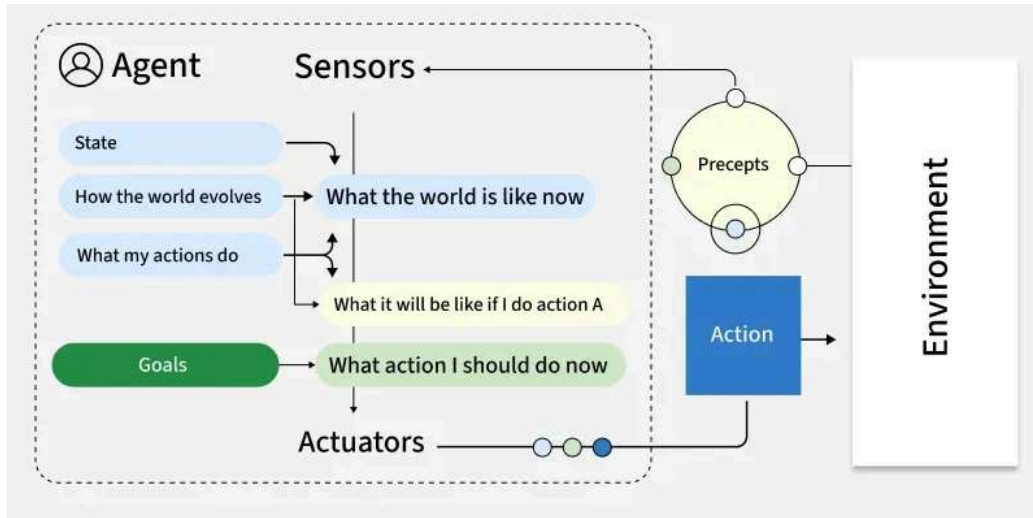


Agent Component Diagram



- **Why Goal-Based?**

It has explicit goals: deliver packages, avoid collisions, recharge battery when needed.



Agent Component Diagram

- Suitability:
 - This hybrid agent design is very suitable because it:
- Adapts to dynamic and uncertain city environments.
- Handles multiple goals and trade-offs.
- Improves reliability by self-maintenance and reporting failures.
- Provides autonomous operation with effective real-time decision making.