

Linear Models for Classification

Discriminant Functions

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Topics

- Linear Discriminant Functions
 - Definition (2-class), Geometry
 - Generalization to $K > 2$ classes
- Methods to learn parameters
 1. Least Squares Classification
 2. Fisher's Linear Discriminant
 3. Perceptrons

Discriminant Function

- Assigns input vector \mathbf{x} to one of K classes denoted by C_k
- Restrict attention to linear discriminants
 - Decision surfaces are hyperplanes
- First consider $K = 2$, and then extend to $K > 2$

Geometry of Linear Discriminant Functions:

– Two-class linear discriminant function:

$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + w_0$ A linear function of input vector

- \mathbf{w} is weight vector and w_0 is *bias*, also called *threshold*

Assign \mathbf{x} to class C_1 if $y(\mathbf{x}) \geq 0$ else class C_2

– Defines decision boundary as $y(\mathbf{x}) = 0$

- \mathbf{w} determines orientation of surface

Distance of Origin to Surface

Let \mathbf{x}_A and \mathbf{x}_B be points on the surface

- Because $y(\mathbf{x}_A)=y(\mathbf{x}_B)=0$, we have $\mathbf{w}^T(\mathbf{x}_A-\mathbf{x}_B)=0$,
- Thus \mathbf{w} is orthogonal to every vector lying on decision surface
- So \mathbf{w} determines orientation of surface

– If \mathbf{x} is a point on surface then $y(\mathbf{x})=0$ or $\mathbf{w}^T\mathbf{x} = -w_0$

- Normalized distance from origin to surface:

$$\frac{\mathbf{w}^T\mathbf{x}}{\|\mathbf{w}\|} = -\frac{w_0}{\|\mathbf{w}\|}$$

where $\|\mathbf{w}\|$ is the norm defined as

$$\|\mathbf{w}\|^2 = \mathbf{w}^T\mathbf{w} = w_1^2 + \dots + w_{M-1}^2$$

- Where elements of \mathbf{w} are normalized by dividing by its norm $\|\mathbf{w}\|$
 - » By definition of normalized vector

– w_0 sets distance of origin to surface

Distance of arbitrary point \mathbf{x} to surface

Let \mathbf{x} be an arbitrary point

– We can show that $y(\mathbf{x})$ gives signed measure of perpendicular distance r from \mathbf{x} to surface as follows:

- If \mathbf{x}_p is orthogonal projection of \mathbf{x} to surface then

$$\mathbf{x} = \mathbf{x}_p + r \frac{\mathbf{w}}{\|\mathbf{w}\|} \text{ by vector addition}$$

Second term is a vector normal to surface.

This vector is parallel to \mathbf{w}

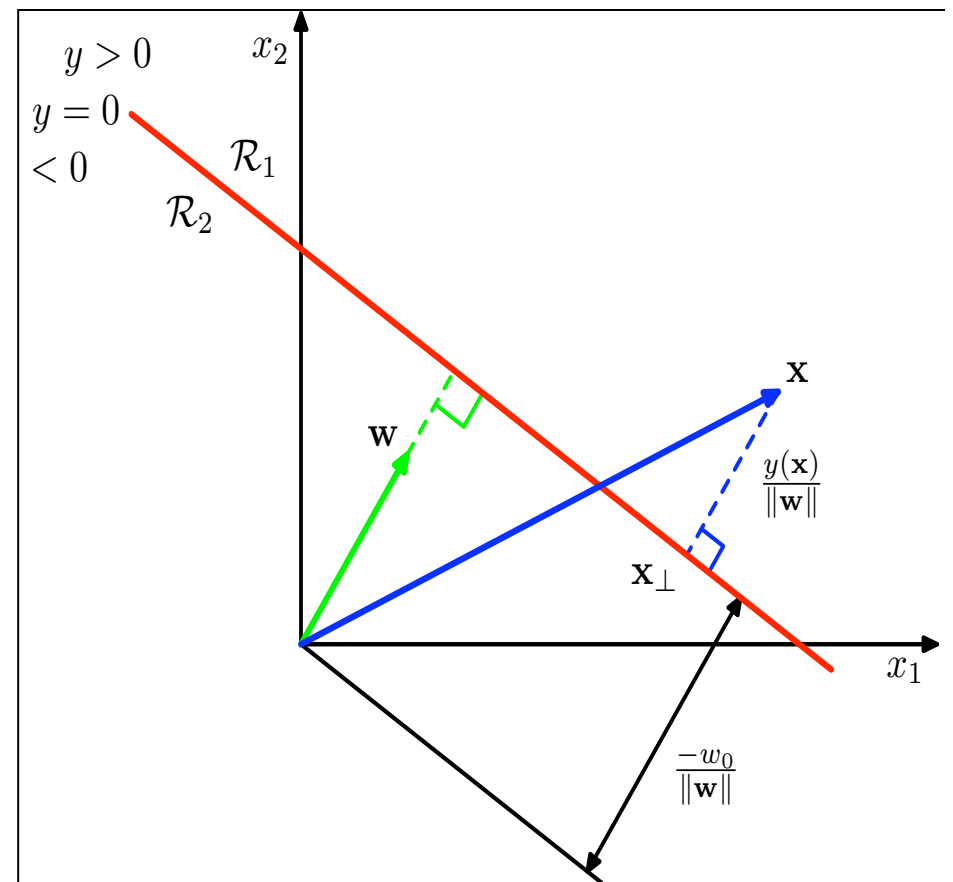
which is normalized by length $\|\mathbf{w}\|$.

Since a normalized vector has length 1

we need to scale by r .

From which we can get

$$r = \frac{y(\mathbf{x})}{\|\mathbf{w}\|}$$



Augmented vector

- With dummy input $x_0=1$
- and $w=(w_0, w)$ then $y(x) = w^T x$
 - passes through origin in
augmented $D+1$ dimensional space

Extension to Multiple Classes

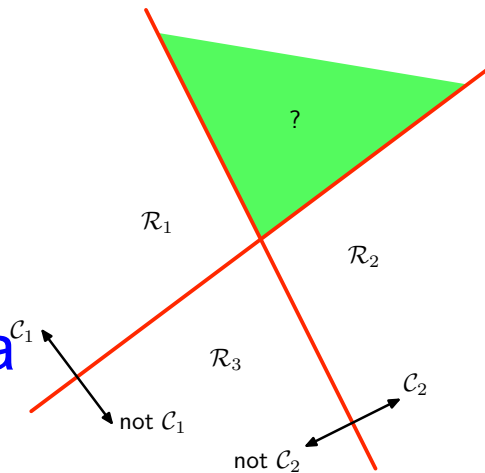
- Two approaches:
 - Using several two-class classifiers
 - But leads to serious difficulties
 - Use K linear functions

Multiple Classes with 2-class classifiers

- By using several 2-class classifiers

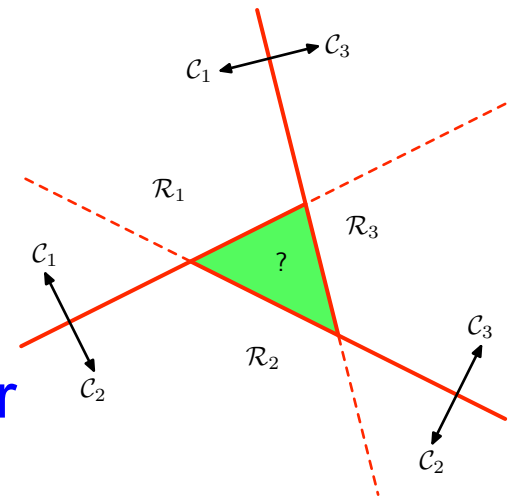
One-versus-the-rest

Build a K class discriminant
Use $K - 1$ classifiers, each solve a two-class problem



One-versus-one

Alternative is $K(K - 1)/2$ binary discriminant functions, one for every pair



Both result in ambiguous regions of input space

Multiple Classes with K discriminants

- Consider a single K class discriminant of the form
- $y_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}$
- Assign a point \mathbf{x} to class C_k if $y_k(\mathbf{x}) > y_j(\mathbf{x})$ for all $j \neq k$
- Decision boundary between class C_k and C_j is given by $y_k(\mathbf{x}) = y_j(\mathbf{x})$
 - This corresponds to $D - 1$ dimensional hyperplane defined by
 - $(\mathbf{w}_k - \mathbf{w}_j)^T \mathbf{x} + (w_{k0} - w_{j0}) = 0$
 - Same form as the decision boundary for 2-class case $\mathbf{w}^T \mathbf{x} + w_0 = 0$
- Decision regions of such a discriminant are always singly connected and convex
 - Proof follows

Convexity of Decision Regions (Proof)

Consider two points \mathbf{x}_A and \mathbf{x}_B both in decision region \mathcal{R}_k

Any point $\hat{\mathbf{x}}$ on line connecting \mathbf{x}_A and \mathbf{x}_B can be expressed as

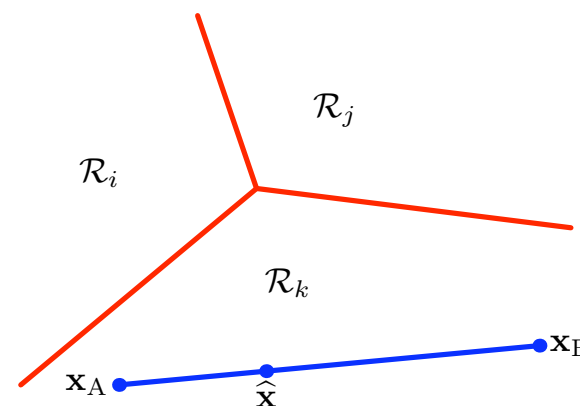
$$\hat{\mathbf{x}} = \lambda \mathbf{x}_A + (1 - \lambda) \mathbf{x}_B \quad \text{where } 0 \leq \lambda \leq 1.$$

From linearity of discriminant functions

$$y_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}$$

Combining the two, we have

$$y_k(\hat{\mathbf{x}}) = \lambda y_k(\mathbf{x}_A) + (1 - \lambda) y_k(\mathbf{x}_B)$$



Because \mathbf{x}_A and \mathbf{x}_B lie inside \mathcal{R}_k it follows that

$$y_k(\mathbf{x}_A) > y_j(\mathbf{x}_A) \text{ and } y_k(\mathbf{x}_B) > y_j(\mathbf{x}_B) \text{ for all } j \neq k.$$

Hence $\hat{\mathbf{x}}$ also lies inside \mathcal{R}_k

Thus \mathcal{R}_k is singly-connected and convex

(single straight line connects any two points in region)

Learning the Parameters of Linear Discriminant Functions

- Three Methods
 - Least Squares
 - Fisher's Linear Discriminant
 - Perceptrons
- Each is simple but several disadvantages

Least Squares for Classification

- Analogous to regression: simple closed- form solution exists for parameters
- Each $C_k, k=1,..K$ is described by its own linear model

$$y_k(\mathbf{x}) = \mathbf{w}_k^T \mathbf{x} + w_{k0}$$

- Create augmented vector $\mathbf{x}=(1, \mathbf{x}^T)$ and $\mathbf{w}_k=(w_{k0}, \mathbf{w}_k^T)$
- Grouping into vector notation $y(\mathbf{x}) = \mathbf{W}^T \mathbf{x}$

\mathbf{W} is the *parameter matrix* whose k^{th} column is a $D + 1$ dimensional vector (including bias)

- New input vector \mathbf{x} is assigned to class for which output $y_k = \mathbf{w}_k^T \mathbf{x}$ is largest
- Determine \mathbf{W} by minimizing squared error

Parameters using Least Squares

- Training data $\{\mathbf{x}_n, \mathbf{t}_n\}, n = 1, \dots, N$
 \mathbf{t}_n is a column vector of K dimensions using 1- of $-K$ form

- Define matrices

$\mathbf{T} \equiv n^{\text{th}}$ row is the vector \mathbf{t}_n^T

$\mathbf{X} \equiv n^{\text{th}}$ row of which is \mathbf{x}_n^T

- Sum of squares error function

$$E_D(\mathbf{W}) = \frac{1}{2} \text{Tr} \{(\mathbf{XW} - \mathbf{T})^T (\mathbf{XW} - \mathbf{T})\}$$

Notes:

$(\mathbf{XW} - \mathbf{T})$ is error vector, whose square is a diagonal matrix

Trace is the sum of diagonal elements

Minimizing Sum of Squares

- Sum of squares error function

$$E_D(\mathbf{W}) = \frac{1}{2} \text{Tr} \{(\mathbf{XW} - \mathbf{T})^T (\mathbf{XW} - \mathbf{T})\}$$

- Set derivative w.r.t. \mathbf{W} to zero, gives solution

$$\mathbf{W} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{T} = \mathbf{X}^\dagger \mathbf{T}$$

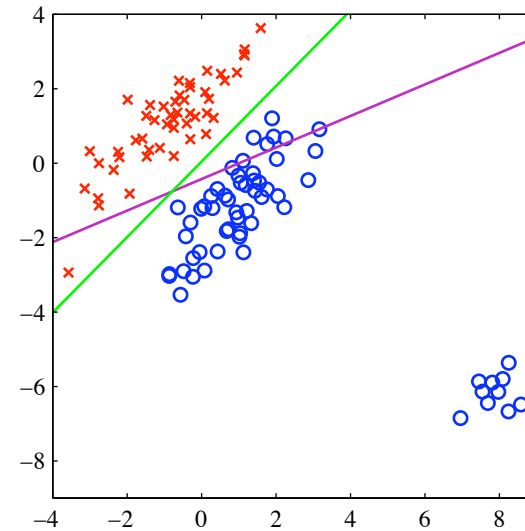
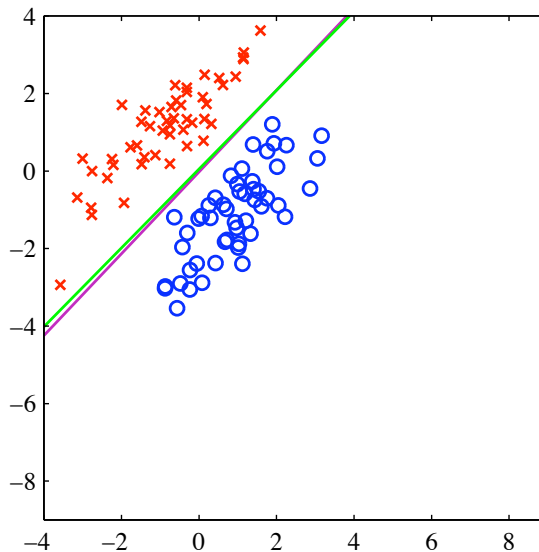
where \mathbf{X}^\dagger is pseudo-inverse of matrix \mathbf{X}

- Discriminant function, after rearranging, is

$$y(\mathbf{x}) = \mathbf{W}^T \mathbf{x} = \mathbf{T}^T (\mathbf{X}^\dagger)^T \mathbf{x}$$

- An exact closed form solution for \mathbf{W} using which we can classify \mathbf{x} to class k for which y_k is maximum
but has severe limitations

Least Squares is Sensitive to Outliers



Magenta: Least Squares

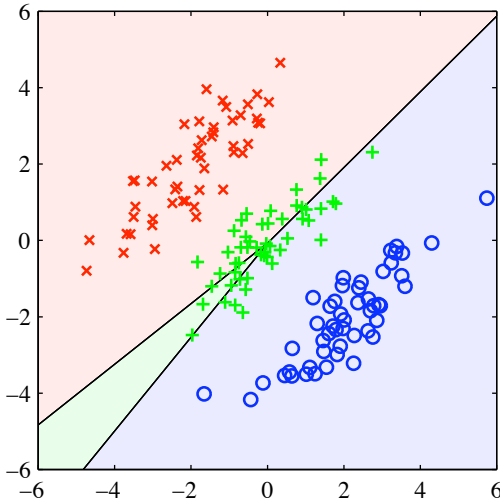
Green: Logistic Regression (more robust)

Sum of squared errors penalizes predictions that are “too correct”
Or long way from decision boundary

SVMs have an alternate error function (hinge function)
that does not have this limitation

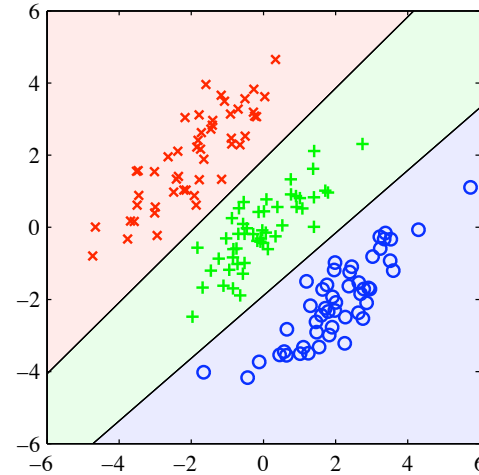
Disadvantages of Least Squares

Least Squares



Three classes
2-D space

Logistic Regression



Region assigned to green class is too small, mostly misclassified
Yet linear decision boundaries of logistic regression can give perfect results

- Lack robustness to outliers
- Certain datasets unsuitable for least squares classification
- Decision boundary corresponds to ML solution under Gaussian conditional distribution
- But binary target values have a distribution far from Gaussian

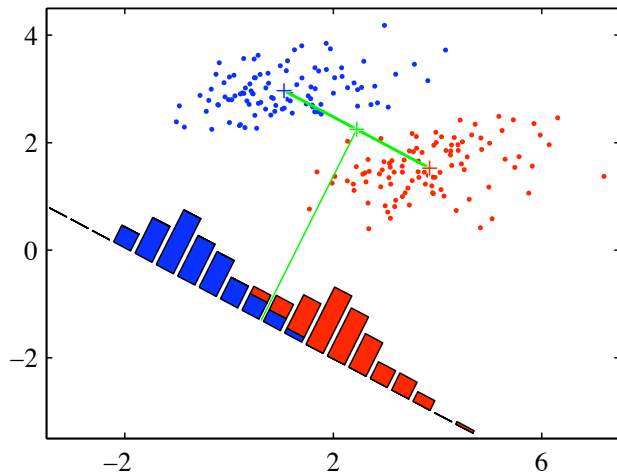
4. Fisher Linear Discriminant

- View classification in terms of dimensionality reduction
 - Project D -dimensional input vector \mathbf{x} into one dimension using $y = \mathbf{w}^T \mathbf{x}$
- Place threshold on y to classify
 - $y \geq -w_0$ as C_1 and otherwise C_2
we get standard linear classifier
- Classes well-separated in D -space may strongly overlap in 1 -dimension
 - Adjust component of the weight vector \mathbf{w}
 - Select projection to maximize class-separation

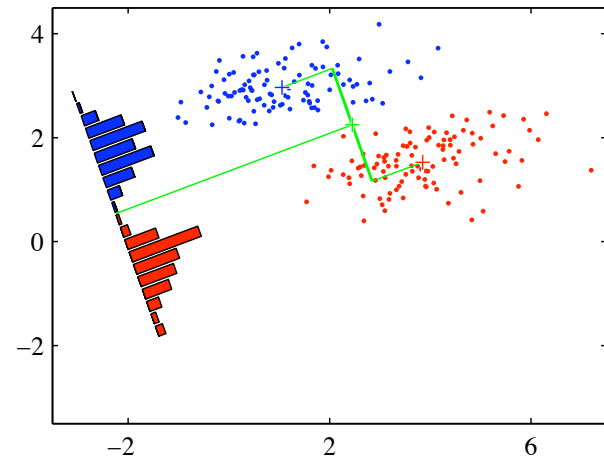
Fisher: Maximizing Mean Separation

- Two class problem:
 - N_1 points of class C_1 and N_2 points of class C_2
- Mean Vectors $m_1 = \frac{1}{N_1} \sum_{n \in C_1} x_n$ $m_2 = \frac{1}{N_2} \sum_{n \in C_2} x_n$
- Choose w to best separate class means
- Maximize $m_2 - m_1 = w^T (m_2 - m_1)$,
 where $m_k = w^T m_k$
 is the mean of projected data of class C_k
- Can be made arbitrarily large by increasing w
 - Introduce Lagrange multiplier to enforce (w to have unit length) $\sum_i w_i^2 = 1$

Fisher: Minimizing Variance



Means are well-separated
but classes overlap



- Maximizing mean separation is insufficient for classes with non-diagonal covariance
- Fisher formulation
 1. Maximize function to separate projected class means
 2. Also give small variance within each class, thereby minimizing the class overlap

Fisher: Derivation

- Within class variance

$$s_k^2 = \sum_{n \in C_k} (y_n - m_k)^2, \text{ where } y_n = w^T x_n$$

- Total within-class variance is given by $s_1^2 + s_2^2$
- Fisher criterion = $J(w) = (m_2 - m_1) / (s_1^2 + s_2^2)$

Rewriting $J(w) = w^T S_B w / w^T S_W w$

where $S_B = (m_2 - m_1)(m_2 - m_1)^T$ and

$$S_W = \sum_{n \in C_1} (x_n - m_1)(x_n - m_1)^T + \sum_{n \in C_2} (x_n - m_2)(x_n - m_2)^T$$

- Differentiating wrt w , $J(w)$ is maximized when

$$(w^T S_B w) S_W w = (w^T S_W w) S_B w$$

Dropping scalar factors (in parentheses) & noting S_B is in same direction as $(m_2 - m_1)$ & multiplying by S_W^{-1}

$$w \propto S_W^{-1} (m_2 - m_1)$$

Relation to Least Squares

- Least Squares: Model predictions closely to target values
- Fisher: Maximize class separation
- For two-class problem Fisher is special case of least squares
 - Proof starts with sum-of-square errors and shows that weight vector found coincides with Fisher criterion

Fisher's Discriminant for Multiple Classes

- Can be generalized for multiple classes
- Derivation is fairly involved [Fukunaga 1990]

5. Perceptron Algorithm

- Two-class model

- Input vector \mathbf{x} transformed by a fixed nonlinear transformation to give feature vector $\phi(\mathbf{x})$

$$y(\mathbf{x}) = f(\mathbf{w}^T \phi(\mathbf{x}))$$

where non-linear activation $f(\cdot)$ is a step function

$$f(a) = \begin{cases} +1, & a \geq 0 \\ -1 & a < 0 \end{cases}$$

- Use a target coding scheme

- $t = +1$, for class C_1 and $t = -1$ for C_2 matching the activation function

Perceptron Error Function

- Error function: number of misclassifications
- This error function is a piecewise constant function of \mathbf{w} with discontinuities (unlike regression)
- Hence no closed form solution (no derivatives exist for non smooth functions)

Perceptron Criterion

- Seek w such that $x_n \in C_1$ will have $w^T (x_n) \geq 0$ whereas patterns $x_n \in C_2$ will have $w^T (x_n) < 0$
- Using $t \in \{+1, -1\}$, all patterns need to satisfy $w^T \phi(x_n)t_n > 0$
- For each misclassified sample, Perceptron Criterion tries to minimize $-w^T \phi(x_n)t_n$ or

$$E_P(w) = -\sum_{n \in M} w^T \phi_n t_n$$

M denotes set of all misclassified patterns and

$$\phi_n = \phi(x_n)$$

Perceptron Algorithm

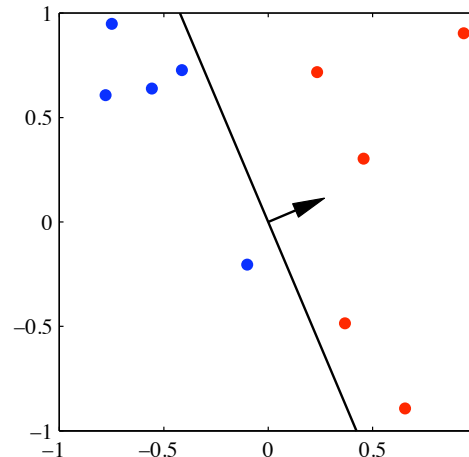
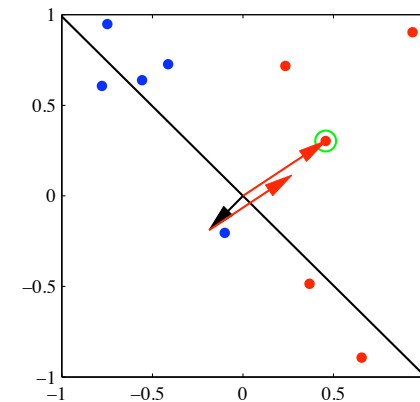
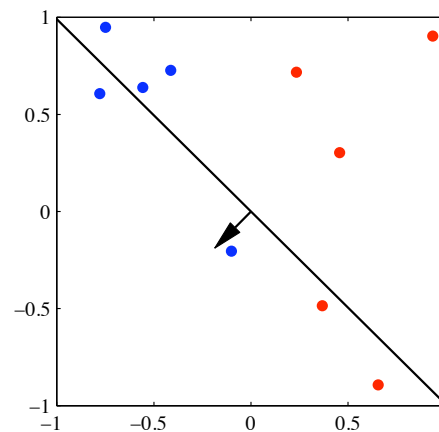
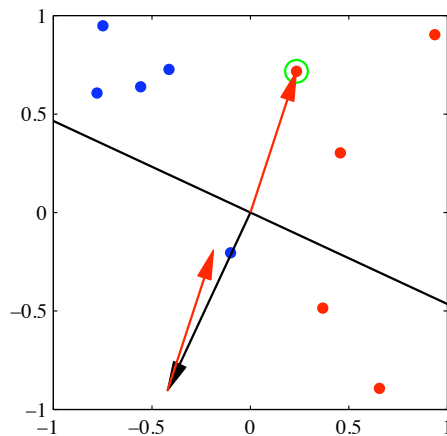
- Error function $E_P(\mathbf{w}) = -\sum_{n \in M} \mathbf{w}^T \phi_n t_n$
- Stochastic Gradient Descent
 - Change in weight is given by
$$\mathbf{w}^{t+1} = \mathbf{w}^t - \eta \nabla E_P(\mathbf{w}) = \mathbf{w}^t + \eta f_n t_n$$
 η is learning rate, t indexes the steps
- The algorithm
 - Cycle through the training patterns in turn
 - If incorrectly classified for class C_1 add to weight vector
 - If incorrectly classified for class C_2 subtract from weight vector

Perceptron Learning Illustration

Two-dimensional Feature space ($\phi_1 \phi_2$) and Two-classes

Weight vector in black

Green point is misclassified, which is added to weight vector



Data points
Correctly classified

History of Perceptrons

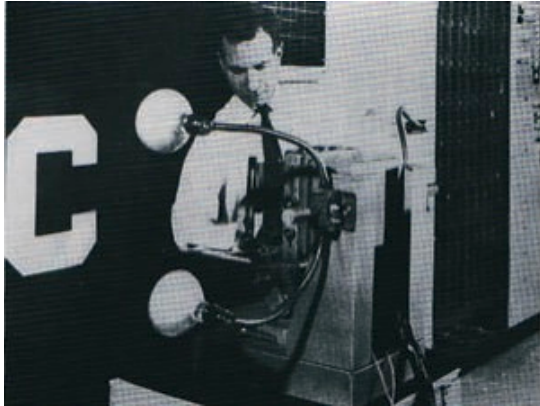


Perceptron
Invented in Buffalo
at Calspan Corp.

by
Frank Rosenblatt

Minsky and Papert
dedicated book to him

Analog Perceptron Hardware



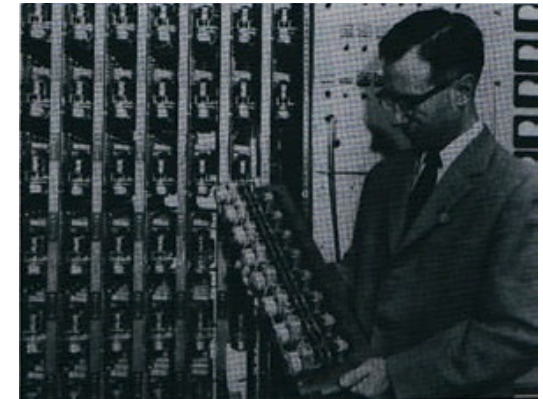
Learning to discriminate
shapes of characters

20x20 cell

Image of character



Patch-board
to allow
different
configurations of
input features ϕ



Racks of
Adaptive Weights
Implemented
as potentiometers

Disadvantages of Perceptrons

- Does not converge if classes not linearly separable
- Does not provide probabilistic output
- Not readily generalized to $K > 2$ classes

Summary

- Linear Discrimin. Funcs have simple geometry
- Extensible to multiple classes
- Parameters can be learnt using
 - Least squares
 - not robust to outliers, model close to target values
 - Fisher's linear discriminant
 - Two class is special case of least squares
 - Not easily generalized to more classes
 - Perceptrons
 - Does not converge if classes not linearly separable
 - Does not provide probabilistic output
 - Not readily generalized to $K > 2$ classes