# Big Data (DS-GA 1004) – Lecture 4 Finals Preparation Notes

Fully based on Week 4 Slides + Lecture Transcript + Expanded Knowledge Spring 2025

## 1 Distributed Storage: Introduction to HDFS

#### 1.1 Class Culture Reminder

- "I don't believe it unless I implement it in code and understand the algorithm": Computer Science (CS) view.
- "I don't believe it unless I see proof and derivation": Statistics (IDS) view.
- "I need to see experimental design and data": Data Science (DS) view.

#### 2 Last Week vs. This Week

- Last week: Introduction to distributed computation and MapReduce.
- This week:
  - CDS
  - Data storage concepts
  - Distributed data storage
  - The Hadoop Distributed File System (HDFS)

## 3 Confusion, Doubt, & Struggle: Hash Functions

- Take input (message)  $\rightarrow$  output a fixed-size string.
- Properties:
  - Deterministic
  - Fast computation
  - Small input changes  $\rightarrow$  Large output changes
  - Pre-image resistant
  - Collision resistant

#### 3.1 Examples

- Function  $f(x) = x \mod 10$ 
  - -f(7) = 7, f(42) = 2, f(420) = 0, f(2777) = 7
  - Not collision resistant (e.g., 7 and 2777 map to 7).
- Function  $g(x) = ([ax] + b) \mod p$ , with constants a = 3, b = 5, prime p = 97
  - More robust; harder to invert.

#### 3.2 Hashing Use Cases

- Error detection (checksum).
- Password storage (cryptographic hashes).
- Hash tables (for fast lookups).

## 4 Data Storage Systems

#### 4.1 File Systems and Hard Disks

- Files  $\rightarrow$  broken into **blocks**  $\rightarrow$  mapped onto **sectors**.
- Sectors: Smallest unit (512 to 4096 bytes).
- Moving read head limits throughput  $\rightarrow$  Files can fragment.

## 4.2 RAID (Redundant Array of Inexpensive Disks)

- Multiple disks appear as one to OS.
- Goals:
  - Capacity
  - Reliability
  - Throughput
- Different RAID levels trade off these goals differently.

#### 4.3 Common RAID Levels

- Striping only (no redundancy, capacity scales linearly).
- Full redundancy (RAID 1: mirrored disks).
- RAID 5: Distributed parity (balance between reliability and capacity).

#### 4.4 RAID 5 and Parity Bits

- XOR based parity: Recover lost data blocks.
- Example:  $Disk0 \oplus Disk1 = Parity$ .

## 5 Distributed Data Storage

### 5.1 Why Not Just RAID?

- RAID is for single machines.
- For **distributed computation**, we need distributed storage.
- Communication over network  $\rightarrow$  Bottleneck.

#### 5.2 Simple (Bad) MapReduce Implementation

- Central node stores all data.
- Data transfer becomes network bottleneck.

#### 5.3 Extreme Local Storage

• Replicate all data on all nodes  $\rightarrow$  Wasteful and expensive.

### 5.4 Distributed File Systems

- Reasonable trade-off between redundancy and communication.
- Key Design Factors:
  - Minimize communication.
  - Redundancy control.
  - Data locality.
  - Access patterns (small programs, large datasets).

## 6 HDFS (Hadoop Distributed File System)

### 6.1 Key Features

- Distributed, redundant storage.
- Optimized for write-once, read-many patterns.

#### 6.2 Hadoop Framework

• MapReduce: Processing engine.

• YARN: Resource manager.

• HDFS: Storage layer.

#### 6.3 Using HDFS

- Files stored through HDFS commands.
- Sits above the native file system.
- Accessed using commands like hadoopfs -command.

## 6.4 HDFS Node Types

- Name Node: Metadata manager (file  $\rightarrow$  blocks  $\rightarrow$  data nodes).
- Data Nodes: Actually store the blocks.

#### 6.5 Name Node Details

- Maintains the namespace.
- Stores metadata only.
- Failure of name node  $\rightarrow$  Catastrophic.

#### 6.6 Data Node Details

- Store blocks as files.
- Maintain checksum and generation stamp for each block.
- Send periodic heartbeats to name node.

### 6.7 Writing to HDFS: Block Addition

- 1. Client asks name node for block allocation.
- 2. Name node returns list of data nodes.
- 3. Client sends block to first data node (DN1).
- 4. DN1 stores and forwards to DN2.
- 5. DN2 stores and forwards to DN3.
- 6. DN3 stores and acknowledges  $\rightarrow$  Client finalizes.

#### 6.8 Fault Recovery

- Checkpoints capture name node's state.
- Data node failures tolerated up to replication factor.

### 6.9 POSIX Non-Compliance

- Append-only writes.
- Simplifies replication and consistency.
- Not designed for small frequent updates.

#### 7 HDFS and CAP Theorem

- Consistency: Name node maintains global consistency.
- Availability: Guaranteed if name node is alive.
- Partition Tolerance: Depends on replication factor.

## 8 Wrap-up on HDFS

- Distributed, redundant file system optimized for large, immutable datasets.
- Critical component of scalable data infrastructure.

### 9 Next Week

• Big data infrastructure: General principles and NYU specifics.