PERIMENT NO: 8

TITLE: Develop a program to introduce 2DArray manipulation and implement Matrix multiplication and ensure the rules of multiplication are checked**.**

PROGRAM:

```
#include<stdio.h>
#include<stdlib.h>

void main()
{
        int m, n, p, q, i, j, k, a[10][10], b[10][10], c[10][10];
        printf("Enter the order of matrix A ");
        scanf("%d%d",&m,&n);
        printf("Enter the order of matrix B ");
        scanf("%d%d",&p,&q);
        if(n!=p)
        {
                printf("Matrix multiplication is not possible\n");
                exit(0);
        }
        printf("Enter elements to matrix A\n");
        for(i=0;i<m;i++)
        {
                for(j=0;j<n;j++)
                {
                        scanf("%d",&a[i][j]);
                }
}
 printf("Enter elements to matrix B\n");
 for(i=0;i<p;i++)
{
        for(j=0;j<q;j++)
        {
                scanf("%d",&b[i][j]);
        }
}

 for(i=0;i<m;i++)
 {
        for(j=0;j<q;j++)
        {
                c[i][j]=0;
                for(k=0;k<n;k++)
                {
                        c[i][j]=c[i][j]+a[i][k]*b[k][j];
                }
        }
}
printf("The matrix A\n");
for(i=0;i<m;i++)
{
        for(j=0;j<n;j++)
        {
                printf("%d\t",a[i][j]);
        }
        printf("\n");
 }
 printf("The matrix B\n");
 for(i=0;i<p;i++)
 {
        for(j=0;j<q;j++)
        {
                printf("%d\t",b[i][j]);
        }
        printf("\n");
 }
 printf("The Resultant matrix C\n");
 for(i=0;i<m;i++)
 {
        for(j=0;j<q;j++)
        {
                printf("%d\t",c[i][j]);
        }
        printf("\n");
 }

}
```

OUTPUTS:

```
Enter the order of matrix A
2 2
Enter the order of matrix B
3 3
Matrix multiplication is not possible
```

```
Enter the order of matrix A
3 3
Enter the order of matrix B
3 3
Enter elements to matrix A
1    2    5
4    2    3
2    8    9
Enter elements to matrix B
4    7    2
2    3    1
8    3    5
The matrix A
1       2       5
4       2       3
2       8       9
The matrix B
4       7       2
2       3       1
8       3       5
The resultant matrix C
48      28      29
44      43      25
96      65      57
```

```
Enter the order of matrix A
2 3
Enter the order of matrix B
3 2
Enter elements to matrix A
1   2   3
4   5   6
Enter elements to matrix B
1     2
3     4
5     6
The matrix A
1       2       3
4       5       6
The matrix B
1       2
3       4
5       6
The resultant matrix C
22      28
49      64
```

ALGORITHM:

STEP 1: Start

STEP 2: Read the order of matrix A (m and n)

STEP 3: Read the order of matrix B (p and q)

STEP 4: if no of columns in matrix A is not equal to no of row in matrix B

check **(n!=p)** then do the following:

display "Matrix multiplication is not possible"

goto STEP 37

STEP 5: initialize **i =0**

STEP 6: check **(i < m)**

if no **goto STEP 10**

STEP 7: if yes initialize **j = 0**

STEP 8: check **(j < n)**

if no **goto STEP 6**

STEP 9: if yes **read a[i][j] goto STEP 8**

STEP 10: initialize **i =0**

STEP 11: check **(i < p)**

if no **goto STEP 15**

STEP 12: if yes initialize **j = 0**

STEP 13: check **(j < q)**

if no **goto STEP 11**

STEP 14: if yes **read b[i][j] goto STEP 13**

STEP 15: initialize **i =0**

STEP 16: check **(i < m)**

if no **goto STEP 22**

STEP 17: if yes initialize **j = 0**

STEP 18: check **(j < q)**

if no **goto STEP 16**

STEP 19: if yes **c[i][j] = 0,** initialize **k=0**

STEP 20: check **(k < n)**

if no **goto STEP 18**

STEP 21: if yes **c[i][j] = c[i][j] + a[i][k] * b[k][j]**

STEP 22: initialize **i =0**

STEP 23: check **(i < m)**

if no **goto STEP 27**

STEP 24: if yes initialize **j = 0**

STEP 25: check **(j < n)**

if no **goto STEP 23**

STEP 26: if yes **display a[i][j] goto STEP 25**

STEP 27: initialize **i =0**

STEP 28: check **(i < p)**

if no **goto STEP 32**

STEP 29: if yes initialize **j = 0**

STEP 30: check **(j < q)**

if no **goto STEP 28**

STEP 31: if yes **display b[i][j] goto STEP 30**

STEP 32: initialize **i =0**

STEP 33: check **(i < m)**

if no **goto STEP 37**

STEP 34: if yes initialize **j = 0**

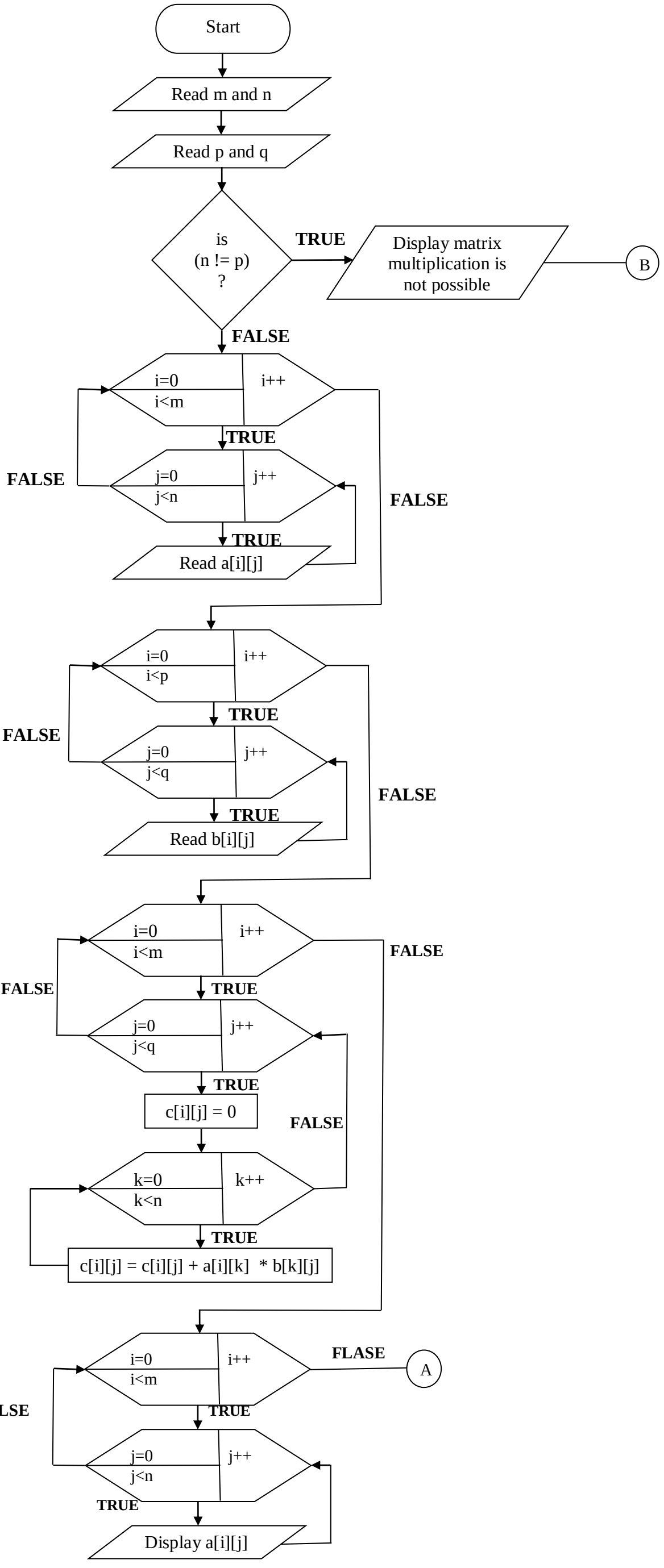
STEP 35: check **(j < q)**

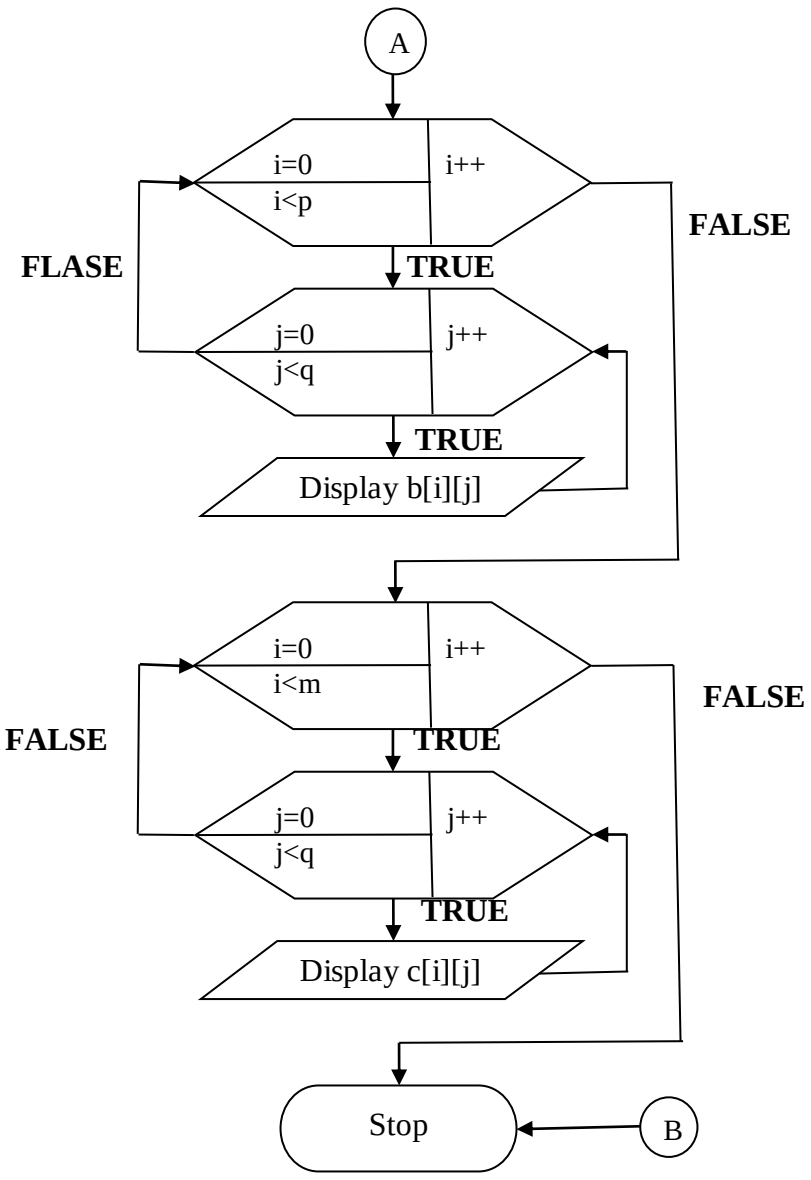
if no **goto STEP 33**

STEP 36: if yes **display c[i][j] goto STEP 35**

STEP 37: Stop

FLOWCHART


Start
Read m and n
Read p and q
is (n != p) ?
TRUE
Display matrix multiplication is not possible
B
FALSE
i=0
i<m
i++
TRUE
FALSE
j=0
j<n
j++
TRUE
Read a[i][j]
FALSE
i=0
i<p
i++
TRUE
FALSE
j=0
j<q
j++
TRUE
Read b[i][j]
FALSE
i=0
i<m
i++
FALSE
TRUE
FALSE
j=0
j<q
j++
TRUE
c[i][j] = 0
FALSE
k=0
k<n
k++
TRUE
c[i][j] = c[i][j] + a[i][k] * b[k][j]
FLASE
i=0
i<m
i++
A
FALSE
TRUE
j=0
j<n
j++
TRUE
Display a[i][j]


A
i=0
i<p
i++
FALSE
FLASE
TRUE
j=0
j<q
j++
TRUE
Display b[i][j]
i=0
i<m
i++
FALSE
FALSE
TRUE
j=0
j<q
j++
TRUE
Display c[i][j]
Stop
B